# Laporan Final Project PBO – B

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 $Link\ Github: \underline{https://github.com/RichardRyan141/FP-PBO-2022}$ 

#### 1. Casting / Conversion

a) Cashier Controller

```
Line 138: double total = Double.parseDouble(labelTotal.getText())
       Line 144: payment = Double.parseDouble(textTotalPayment.getText())
                   textTotalPayment.setText(((Button) event.getSource()).getText())
       Line 313:
       Line 315:
                   subTotal = subTotal+ i.getPrice() * (double)i.getQty();
       Line 372:
                    String str = Double.toString(tax);
       Line 381:
       Line 390: String str = Double.toString(total);
                   stage = (Stage) menuBar.getScene().getWindow()
       Line 428:
                   stage = (Stage) menuBar.getScene().getWindow()
       Line 443:
   b) Product Add Controller
       Line 67:
                   stage = (Stage) menuBar.getScene().getWindow()
       Line 185:
                   stage = (Stage) menuBar.getScene().getWindow()
       Line 205:
   c) Product Delete Controller
                   stage = (Stage) menuBar.getScene().getWindow()
       Line 175:
                   stage = (Stage) menuBar.getScene().getWindow()
       Line 190:
2. Constructor
   a) Item
       Line 8 - 13:
        public Item(String name, double price)
            this.name = name;
             this.setPrice(price);
             this.setQty(0);
   b) Dessert
                 public Dessert(String name, double price) { super(name, price);
       Line 5:
   c) Drink
                 public Drink(String name, double price) { super(name,price); }
       Line 5:
   d) Food
                 public Food(String name, double price) { super(name, price);
       Line 5:
   e) Other
       Line 5:
```

```
3. Overloading
```

a) Item

```
Line 15 – 16:
```

```
public abstract void updateData(double newPrice);
1 usage 4 implementations
public abstract void updateData(int newQty);
```

b) Dessert

#### Line 11 – 16:

```
public void updateData(double newPrice) { super.setPrice(newPrice); }

1 usage
@Override
public void updateData(int newQty) { super.setQty(newQty); }
```

c) Drink

#### Line 11 – 16:

```
public void updateData(double newPrice) { super.setPrice(newPrice); }

lusage
@Override
public void updateData(int newQty) { super.setQty(newQty); }
```

d) Food

#### Line 11 – 16:

```
public void updateData(double newPrice) { super.setPrice(newPrice); }

1 usage
@Override
public void updateData(int newQty) { super.setQty(newQty); }
```

e) Other

#### Line 11 – 16:

```
public void updateData(double newPrice) { super.setPrice(newPrice); }

1 usage
@Override
public void updateData(int newQty) { super.setQty(newQty); }
```

#### 4. Overriding

a) Item

```
public void addQty(int x) { this.qty = this.qty+x; }
Line 39:
```

b) Dessert

```
Line 20-21: 

Quiverride public void addQty(int x) { super.addQty(x); }
```

c) Drink

```
Line 20-21:

Override

public void addQty(int x) { super.addQty(x); }
```

d) Food

```
QOverride Line 20-21:
```

e) Other

```
Line 20 - 21: 

Override public void addQty(int x) { super.addQty(x); }
```

## 5. Encapsulation

a) Item

Line 19 - 35:

```
public String getName() { return name; }

public double getPrice() { return price; }

18 usages
public int getQty() { return qty; }

public void setPrice(double price) { this.price = price; }

5 usages
public void setQty(int qty) { this.qty = qty; }
```

#### 6. Inheritance

a) Dessert

Line 3:

```
Line 3:

b) Drink

Line 3:

public class Dessert<T> extends Item {

c) Food

Line 3:

d) Other
```

#### 7. Polymorphism

a) Cashier Controller

```
Line 129:

Line 342 - 348:

itemList.add(new Pood( name: "Hotdog", price: 2));

itemList.add(new Drink( name: "Loed Tea", price: 4));

itemList.add(new Drink( name: "Coffee", price: 6));

itemList.add(new Food( name: "Cupcake", price: 7.50));

itemList.add(new Dessert( name: "Milkshake", price: 8.50));

itemList.add(new Dessert( name: "Ice cream", price: 2.50));

itemList.add(new Other( name: "Ice cube", price: 0.25));
```

b) Product Add Controller

```
Line 60: ArrayList<Item> itemList = new ArrayList<Item>(); Line 72 - 93:
```

```
Item i;
String type = cboType.getValue();
if (type.compareTo("Food") == 0)
{
    i = new Food(name,price);
    itemList.add(i);
}
if (type.compareTo("Drink") == 0)
{
    i = new Drink(name,price);
    itemList.add(i);
}
if (type.compareTo("Dessert") == 0
{
    i = new Dessert(name,price);
    itemList.add(i);
}
if (type.compareTo("Other") == 0)
{
    i = new Other(name,price);
    itemList.add(i);
}
```

c) Product Delete Controller

Line 65 :
ArrayList<Item> itemList = new ArrayList<Item>();

Line 216 - 235:

```
for (Item i : listOfProduct)
{
    String name = i.getName();
    double price = i.getPrice();
    if (i instanceof Food)
    {
        itemList.add(new Food(name,price));
    }
    if (i instanceof Drink)
    {
        itemList.add(new Drink(name,price));
    }
    if (i instanceof Dessert)
    {
        itemList.add(new Dessert(name,price));
    }
    if (i instanceof Other)
    {
        itemList.add(new Dther(name,price));
    }
    cboProduct.getItems().add(name);
}
```

#### 8. ArrayList

a) Cashier Controller

```
Line 129:

Line 342 - 348:

itemList.add(new Food( name: "Hotdog", price: 2));

itemList.add(new Drink( name: "Iced Tea", price: 4));

itemList.add(new Drink( name: "Coffee", price: 6));

itemList.add(new Food( name: "Copcake", price: 7.50));

itemList.add(new Dessert( name: "Milkshake", price: 8.50));

itemList.add(new Dessert( name: "Ice cream", price: 2.50));

itemList.add(new Other( name: "Ice cube", price: 0.25));
```

b) Product Add Controller

```
Line 60: ArrayList<Item> itemList = new ArrayList<Item>(); Line 72 - 93:
```

```
Item i;
String type = cboType.getValue();
if (type.compareTo("Food") == 0)
{
    i = new Food(name,price);
    itemList.add(i);
}
if (type.compareTo("Drink") == 0)
{
    i = new Drink(name,price);
    itemList.add(i);
}
if (type.compareTo("Dessert") == 0
{
    i = new Dessert(name,price);
    itemList.add(i);
}
if (type.compareTo("Other") == 0)
{
    i = new Other(name,price);
    itemList.add(i);
}
```

c) Product Delete Controller

Line 65 :
ArrayList<Item> itemList = new ArrayList<Item>();

#### Line 216 - 235:

```
for (Item i : listOfProduct)
{
    String name = i.getName();
    double price = i.getPrice();
    if (i instanceof Food)
    {
        itemList.add(new Food(name,price));
    }
    if (i instanceof Drink)
    {
        itemList.add(new Drink(name,price));
    }
    if (i instanceof Dessert)
    {
        itemList.add(new Dessert(name,price));
    }
    if (i instanceof Other)
    {
        itemList.add(new Dther(name,price));
    }
    cboProduct.getItems().add(name);
}
```

# 9. Exception Handling

a) Cashier Controller

Line 133 – 161:

```
try
{...}
catch (NumberFormatException ex)
{
    System.out.println("Total Payment contains non numeric character");
    System.exit( status: -1);
}
```

Line 297 - 365:

```
try
{...}
catch (NumberFormatException ex)
{
    System.out.println("Total Payment contains non numeric character");
    System.exit( status: -1);
}
```

b) Product Add Controller

Line 65 - 109:

```
try {...}
catch (Exception ex)
{
    ex.printStackTrace();
}
```

# 10. GUI

Cashier Product				
All Food	○ Drink	Dessert		Other
Product :	Item Qty Unit Price	Total Price	7	8 9
Drive of			4	5 6
Price:\$	No content in table	1	2 3	
Quantity:				
Add Product			0	. С
Subtotal: \$ label	Total Payment : \$			
Tax:\$ label	Change : \$ label			
Total:\$ label	Not Enough Money!!!			
Cashier Product				
Name :	Pr	ice : \$		
Type :	▼ Add Product			
Product already exists				
Name Unit Price				
No content in table				
Cashier Product				
Product :	•	All (	Food	Orink
Name	Unit Price	Dessert	O	Other
No conte	nt in table	ţ	Delete Product	

#### 11. Interface

a) Initialize:

```
Jimport java.net.URL;
Jimport java.util.ResourceBundle;
public interface Initialize {
    public void initialize(URL location, ResourceBundle resources);
}
```

b) Cashier Controller

Line 23: public class CashierController implements Initializable {

c) Product Add Controller

Line 25: public class ProductAddController implements Initializable {

d) Product Delete Controller

Line 22: public class ProductDeleteController implements Initializable {

#### 12. Abstract Class

a) Item

```
Line 3: public abstract class Item {
```

```
\begin{array}{c} \text{public abstract void updateData(double newPrice);} \\ \text{1 usage 4 implementations} \\ \text{Line 15} - 16: \\ \end{array}
```

b) Dessert

Line 10 - 16:

```
@Override
public void updateData(double newPrice) { super.setPrice(newPrice); }

lusage
@Override
public void updateData(int newQty) { super.setQty(newQty); }
```

c) Drink

Line 10 - 16:

d) Food

Line 10 - 16:

```
@Override
public void updateData(double newPrice) { super.setPrice(newPrice); }

lusage
@Override
public void updateData(int newQty) { super.setQty(newQty); }
```

e) Other

Line 10 - 16:

```
@Override
public void updateData(double newPrice) { super.setPrice(newPrice); }

lusage
@Override
public void updateData(int newQty) { super.setQty(newQty); }
```

```
13. Genericsa) Dessert
```

```
Line 3:

b) Drink

Line 3:

public class Dessert<T> extends Item {

b) Drink

Line 3:

public class Drink<T> extends Item {

c) Food

Line 3:

d) Other

Line 3:
```

#### 14. Collection

a) Cashier Controller

```
Line 129: ArrayList<Item> itemList = new ArrayList<Item>();
```

b) Product Add Controller

```
Line 60:

ArrayList<Item> itemList = new ArrayList<Item>();

Line 61:

Set<String> itemNameSet = new HashSet<String>();

Line 70:

if (! itemNameSet.contains(shortenedName))

Line 251:
```

c) Product Delete Controller

```
Line 65 :
ArrayList<Item> itemList = new ArrayList<Item>();
```

## 15. Input / Output

