

Lab lecture 4

Learning objectives

- ▶ Applying the Nyquist theorem (without filtering)

Choosing the sampling frequency: Nyquist Sampling theorem

- Nyquist theorem: An analog signal should be sampled at a frequency that is twice the bandwidth of the signal

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Nyquist Sampling theorem

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- ▶ ... But this is seldom possible and one needs to resort to a numerical calculation
- ▶ ... But any numerical calculation requires sampling, which brings us back to the question of what should be the sampling frequency!
- ▶ In practical signal processing applications, the Nyquist rate is enforced using an anti-aliasing filter, not by guessing its value

Choosing the sampling frequency: Nyquist Sampling theorem

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 - ▶ A good starting guess for bandwidth: highest **instantaneous frequency** ($f(t)$) in the signal

$$s(t) = a(t) \cos(2\pi\phi(t))$$
$$f(t) = \frac{d\phi}{dt}$$

- ▶ Best guess Nyquist rate: $2 \times f_{max}$ where
$$f_{max} = \max_{t \in [T_1, T_2]} f(t)$$

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Note: Instantaneous frequency is not the same as Fourier frequency!

QUADRATIC CHIRP SIGNAL

$$f(t) = A \sin(2\pi\Phi(t))$$

Instantaneous phase:

$$\Phi(t) = a_1 t + a_2 t^2 + a_3 t^3$$

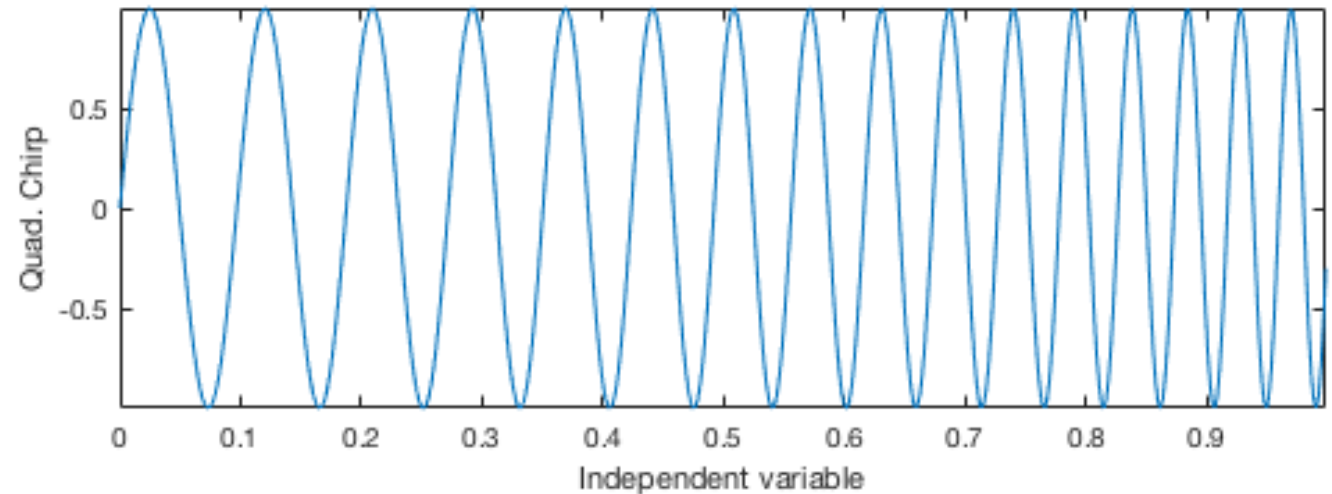
Parameters of the signal:

$$A, a_1, a_2, a_3$$

Instantaneous frequency:

$$\begin{aligned} f(t) &= \frac{d\Phi}{dt} \\ &= a_1 + 2a_2 t + 3a_3 t^2 \end{aligned}$$

$f(t)$ increases with t
 $1/f(t)$ (Instantaneous period) decreases with t



Example taken from textbook (“Swarm intelligence methods for Statistical Regression”, Chapter 1)

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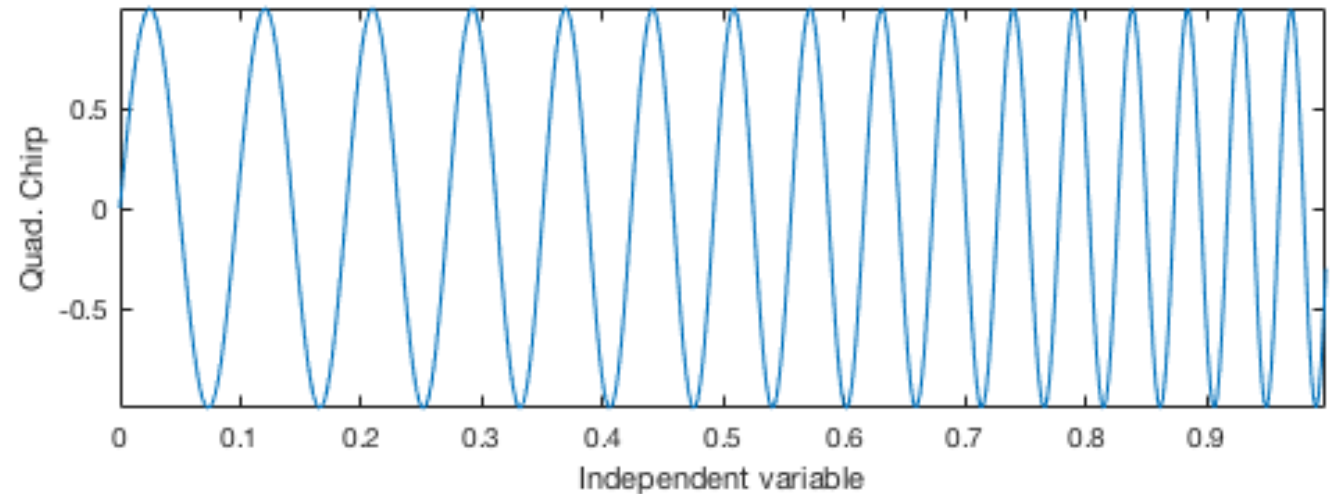
If a_2, a_3 are positive, $f(t)$ increases monotonically

If t is in units of seconds, then

$$f(1) = a_1 + 2a_2 + 3a_3$$

is the highest instantaneous frequency in the signal for $t \leq 1$

$f(t)$ increases with t
 $1/f(t)$ (Instantaneous period) decreases with t



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QUADRATIC CHIRP SIGNAL

- Look at
DATASCIENCE_COURSE/
IGNALS/testcrcbgenqcsig.m
- To generate the sampled
QC signal, we have to fix
the sampling times
- To fix the sampling times,
we have to fix the sampling
interval (reciprocal of
sampling frequency)

```
%% Plot the quadratic chirp signal
% Signal parameters
a1=10;
a2=3;
a3=3;
A = 10;
% Instantaneous frequency after 1 sec is
maxFreq = a1+2*a2+3*a3;
samplFreq = 5*maxFreq;
samplIntrvl = 1/samplFreq;

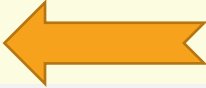
% Time samples
timeVec = 0:samplIntrvl:1.0;
```


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1. We have fixed the time interval over which we want the signal to be $[0,1]$ sec

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QUADRATIC CHIRP SIGNAL

1. We have fixed the time interval over which we want the signal to be $[0,1]$ sec
2. We obtain the highest instantaneous frequency over this interval (time derivative of instantaneous phase)

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3. We set the sampling frequency to be (at least) twice this value

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3. We set the sampling frequency to be (at least) twice this value
4. The sampling interval is obtained from the sampling frequency

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```



Tasks

► For your assigned signal ...

1. **Task:** Guess the Nyquist sampling frequency following the example shown earlier

1. Identify the instantaneous phase function: $s(t) = a(t) \sin(2\pi\Phi(t))$
 1. If $a(t)$ is also oscillatory, then it will be the one that oscillates more slowly than $\sin(2\pi\Phi(t))$
2. Get the instantaneous frequency $f(t) = \frac{d\Phi(t)}{dt}$, and find out its maximum value in the time interval over which the signal samples are to be computed

2. **Task:** If you have not done so, modify the `test<funcname>.m` script that you wrote to compute the sampling frequency based on the above guess (see `DATASCIENCE_COURSE/SIGNALS/testcrcbgenqcsig.m`)

► **Task:** Plot the signal for a sampling frequency that is:

1. 5 times the Nyquist sampling frequency
2. $\frac{1}{2}$ of the Nyquist sampling frequency