

REFMAN: bulk_led.c

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2.0

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Lista de Arquivos

Esta é a lista de todos os arquivos e suas respectivas descrições:

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Arquivos

Referência do Arquivo `bulk_led_2.0.c`

```
#include <stdio.h>
#include <sys/types.h>
#include <libusb-1.0/libusb.h>
```

Definições e Macros

- `#define DEV_ENDPOINT 0x01`
DEV_ENDPOINT MCP2210 EndPoint.
- `#define HOST_ENDPOINT 0x81`
HOST_ENDPOINT Computer EndPoint.
- `#define DEV_VID 1240`
DEV_VID 0x81 User configurable.
- `#define DEV_PID 222`
DEV_PID 0x81 Values for MCP2210.

Funções

- `int transfer_data (libusb_device_handle *handle, unsigned char *data)`
transfer_data() This function calls the bulk transfer available on libusb.
- `int main (void)`

Variáveis

- `else`
- `return`

Definições e macros

`#define DEV_ENDPOINT 0x01`

DEV_ENDPOINT MCP2210 EndPoint.

`#define DEV_PID 222`

DEV_PID 0x81 Values for MCP2210.

`#define DEV_VID 1240`

DEV_VID 0x81 User configurable.

`#define HOST_ENDPOINT 0x81`

HOST_ENDPOINT Computer EndPoint.

Funções

int main (void)

libusb_init() Initialize library session.

libusb_set_debug() Set log message verbosity.

libusb_get_device_list() Get list of devices connected.

libusb_get_device_descriptor() Get device descriptor.

libusb_open_device_with_vid_pid() Try to get a handle to MCP2210 using corresponding VID and PID.

libusb_free_device_list() Releases the device.

libusb_claim_interface() Claim interface to MCP2210.

libusb_release_interface() Release the claimed interface.

libusb_close() Closes the library.

libusb_exit() Exit context.

```
78 {
79     libusb_device **list, *found = NULL;
80     libusb_device handle *handle = NULL;
81     libusb_context *ctx = NULL;
82
83     int r;
84     ssize_t cnt, i, n;
85
86     unsigned char SetCS[64], SetSpiS[64], TxSpi[64];
87     unsigned char *SetChipSettings = SetCS, *SetSpiSettings = SetSpiS, *TransferSpiData
= TxSpi;
88
89     /* SET CHIP SETTINGS POWER-UP DEFAULT */
90     SetChipSettings[0] = 0x60; // Set NVRAM Parameters Comand Code
91     SetChipSettings[1] = 0x20; // Set Chip Settings
92     SetChipSettings[2] = 0x00;
93     SetChipSettings[3] = 0x00;
94     for(n=4;n<13;n++)
95     {
96         SetChipSettings[n] = 0x01; // All GP's as Chip Select
97     }
98     SetChipSettings[13] = 0xFF; // GPIO Value
99     SetChipSettings[14] = 0xFF;
100    SetChipSettings[15] = 0xFF; // GPIO Direction
101    SetChipSettings[16] = 0xFF;
102    SetChipSettings[17] = 0x01; // Wake-up Disabled, No Interrupt Counting, SPI Bus is
Released Between Transfer
103    SetChipSettings[18] = 0x00; // Chip Settings not protected
104    for(n=19;n<64;n++)
105    {
106        SetChipSettings[n] = 0x00; // Reserved
107    }
108    /* SET SPI POWER-UP TRANSFER SETTINGS */
109    SetSpiSettings[0] = 0x60; // Set NVRAM Parameters Comand Code
110    SetSpiSettings[1] = 0x10; // Set SPI Transfer Settings
111    SetSpiSettings[2] = 0x00;
112    SetSpiSettings[3] = 0x00;
113    SetSpiSettings[4] = 0x80; // 4 Bytes to configure Bit Rate
114    SetSpiSettings[5] = 0x8D;
115    SetSpiSettings[6] = 0x5B;
116    SetSpiSettings[7] = 0x00; // 6.000.000 bps = 005B8D80 hex
117    SetSpiSettings[8] = 0xFF; // Idle Chip Select Value
```

```

118 SetSpiSettings[9] = 0xFF;
119 SetSpiSettings[10] = 0xEF; // Active Chip Select Value
120 SetSpiSettings[11] = 0xFF;
121 SetSpiSettings[12] = 0x00; // Chip Select to Data Delay (low byte)
122 SetSpiSettings[13] = 0x00; // Chip Select to Data Delay (high byte)
123 SetSpiSettings[14] = 0x00; // Last Data Byte to CS (low byte)
124 SetSpiSettings[15] = 0x00; // Last Data Byte to CS (high byte)
125 SetSpiSettings[16] = 0x00; // Delay Between Subsequent Data Bytes (low byte)
126 SetSpiSettings[17] = 0x00; // Delay Between Subsequent Data Bytes (high byte)
127 SetSpiSettings[18] = 0x03; // Bytes to Transfer per SPI Transaction (low byte)
128 SetSpiSettings[19] = 0x00; // Bytes to Transfer per SPI Transaction (high byte)
129 SetSpiSettings[20] = 0x00; // SPI mode 0
130 for(n=21;n<64;n++)
131 {
132     SetSpiSettings[n] = 0x00; // Reserved
133 }
134 /* TRANSFER SPI DATA */
135 TransferSpiData[0] = 0x42; // Transfer SPI Data Command Code
136 TransferSpiData[1] = 0x03; // Number of bytes to be transferred
137 TransferSpiData[2] = 0x00;
138 TransferSpiData[3] = 0x00; // Reserved
139 TransferSpiData[4] = 0x40; // SPI data to be sent
140 TransferSpiData[5] = 0x00;
141 TransferSpiData[6] = 0x00;
142 for(n=7;n<64;n++)
143 {
144     TransferSpiData[n] = 0xFF;
145 }
150 r = libusb_init(&ctx);
151 if (r < 0)
152     return r;
153
158 libusb_set_debug(ctx, 3);
159
164 cnt = libusb_get_device_list(ctx, &list);
165 if (cnt < 0)
166     return (int) cnt;
167
168 for (i = 0; i < cnt; i++)
169 {
170     libusb_device *device = list[i];
171
172     struct libusb_device_descriptor desc;
173
174     libusb_get_device_descriptor(device, &desc);
175
176     if (desc.idVendor == DEV_VID && desc.idProduct == DEV_PID)
177     {
178         found = device;
179         printf("Found MCP2210 connected to the system!\n");
180         break;
181     }
182 }
183 if (found)
184 {
185     handle = libusb_open_device_with_vid_pid(ctx, DEV_VID, DEV_PID);
186     if(handle == NULL)
187         printf("Error opening device!\n\t-ERROR CODE: %d\n",r);
188     else
189         printf("Device opened.\n\n");
190 }
191 else
192 {
193     printf("Device not found, exiting...\n");
194     libusb_free_device_list(list, 1);
195     return 1;
196 }
197
210 libusb_free_device_list(list, 1); // releases the device
211

```

```

212     if(libusb_kernel_driver_active(handle,0) == 1) // find out if kernel driver is
attached
213     {
214         printf("\tKernel Driver Active, Detaching...\n");
215         if(libusb_detach_kernel_driver(handle,0) == 0)
216             printf("\t\t->Kernel Driver Detached!\n");
217     }
222     r = libusb_claim_interface(handle,0); // claim interface 0 to MCP2210
223     if(r<0)
224     {
225         printf("Could not claim interface, exiting...\n");
226         libusb_close (handle);
227         libusb_exit(ctx);
228         return 1;
229     }
230     printf("\t->Claimed interface!\n");
231     // First Step: Write command to Configure all GP's as CS
232     r = transfer_data(handle, SetChipSettings);
233     if(r == 1)
234     {
235         libusb_close (handle);
236         libusb_exit(ctx);
237         return 1;
238     }
239     // Second Step: Set SPI settings and select MCP23S08 (GP4=0)
240     r = transfer_data(handle, SetSpiSettings);
241     if(r == 1)
242     {
243         libusb_close (handle);
244         libusb_exit(ctx);
245         return 1;
246     }
247     // Third Step: Send commands and data to MCP23S08
248     while (1)
249     {
250         r = transfer_data(handle, TransferSpiData);
251         if(r == 2)
252             break; // SPI data transfer completed
253
254         else if(r == 1)
255         {
256             libusb_close (handle);
257             libusb_exit(ctx);
258             return 1;
259         }
260     }
261     TransferSpiData[4] = 0x40; TransferSpiData[5] = 0x0A; TransferSpiData[6] = 0xFF;//
SPI data to be sent
262
263     while(1)
264     {
265         r = transfer_data(handle, TransferSpiData);
266         if(r == 2)
267             break; // SPI data transfer completed
268
269         else if(r == 1)
270         {
271             libusb_close (handle);
272             libusb_exit(ctx);
273             return 1;
274         }
275     }
276     printf("\t\t->Data Sent\n");
281     r = libusb_release_interface(handle, 0);
282     if(r!=0)
283     {
284         printf("Cannot Release Interface\n");
285         libusb_close (handle);
286         libusb_exit(ctx);
287         return 1;
288     }

```

```

289     printf("Released Interface\n");
294     libusb_close(handle);
299     libusb_exit(ctx);
300     return 0;
301 }

```

int transfer_data (libusb_device_handle * *handle*, unsigned char * *data*)

transfer_data() This function calls the bulk transfer available on libusb.

libusb_bulk_transfer() Send data to MCP2210.

libusb_bulk_transfer() Receives device response.

```

43 {
44     int byte_count, rslt;
45     unsigned char ReceivedData[64];
46     unsigned char *Response = ReceivedData;
47
52     rslt = libusb_bulk_transfer(handle, DEV_ENDPOINT, data, 64, &byte_count, 0);
57     rslt = libusb_bulk_transfer(handle, HOST_ENDPOINT, Response, 64, &byte_count,
0);
58     if(rslt == 0 && byte_count == 64) // if successfully received all bytes
59     {
60         if(ReceivedData[0]==0x42 && ReceivedData[1]==0x00 && ReceivedData[3]==0x10)
61             return 2;
62     }
63     else
64     {
65         printf("Reading Error! ERROR CODE = %d\n", rslt);
66         return 1;
67     }
68 }

```
