Programming language: Kotlin

**Author of code: MUYIWA FEMI-IGE** 

## Link to the website:

https://sweetcode.io/android-authentication-using-kotlin/

## **Code Description:**

Authentication in layman's terms is the process of proving something to be valid. When we have a computer system and a designated end-user, we will want to assert the identity of that end-user. We accomplish this process by authentication.

Authentication methods vary across programming languages, but in this article we will like to shed some light on Android authentication using Kotlin. Biometrics is the most common means of asserting the identity of an end-user. Therefore, we will guide you on how to authenticate fingerprints using plain old Kotlin.

package com.example.fingerprintauth import android.annotation.SuppressLint

```
import android.os.Bundle
import androidx.appcompat.app.AppCompatActivity
import androidx.core.content.ContextCompat
import
com.example.fingerprintauth.databinding.ActivityMainBi
nding
import java.util.concurrent.Executor
class MainActivity : AppCompatActivity() {
 private lateinit var binding: ActivityMainBinding
 private lateinit var executor: Executor
 private lateinit var biometricPrompt:
androidx.biometric.BiometricPrompt
 private lateinit var promptlnfo:
androidx.biometric.BiometricPrompt.PromptInfo
 override fun onCreate(savedInstanceState: Bundle?) {
  super.onCreate(savedInstanceState)
  binding = ActivityMainBinding.inflate(layoutInflater)
  setContentView(binding.root)
  executor = ContextCompat.getMainExecutor(this)
  biometricPrompt
=androidx.biometric.BiometricPrompt(this@MainActivity,
```

```
executor, object: and roidx. biometric. Biometric Prompt. Aut
henticationCallback(){
   @SuppressLint("SetTextI18n")
   override fun onAuthenticationError(errorCode: Int,
errString: CharSequence) {
     super.onAuthenticationError(errorCode, errString)
     binding.Authstatus.text = "Error, $errString"
   }
   @SuppressLint("SetTextI18n")
   override fun onAuthenticationSucceeded(result:
androidx.biometric.BiometricPrompt.AuthenticationResul
t) {
     super.onAuthenticationSucceeded(result)
     binding.Authstatus.text = "Successful auth"
   }
   @SuppressLint("SetTextI18n")
   override fun onAuthenticationFailed() {
     super.onAuthenticationFailed()
     binding.Authstatus.text = "Authentication Failed"
  })
```

```
promptInfo=
androidx.biometric.BiometricPrompt.PromptInfo.Builder()
    .setTitle("Biometric Authentication")
    .setSubtitle("Login using fingerprint or face")
    .setNegativeButtonText("Cancel")
    .build()
    binding.Authbtn.setOnClickListener {
        biometricPrompt.authenticate(promptInfo)
     }
}
```

Programming language: Kotlin

Author of code: TutorialKart

Link to the website:

https://www.tutorialkart.com/kotlin-android/login-for

m-example-in-kotlin-android/

## **Code Description:**

In this tutorial, we shall learn how to implement a Login Form in an Android Activity with the help of an Example Android Application.

The Login Form shall include two edit text views for user name and password. There shall be a reset button to reset the fields and a submit button to read the values for user name and password and further process them. OnClickListeners are setup for reset and submit buttons.

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/and
roid"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout height="match parent"
tools:context="com.tutorialkart.myapplication.MainActivit
y">
  <LinearLayout
     android:id="@+id/ll main layout"
     android:layout_width="match_parent"
     android:layout_height="match_parent"
     android:gravity="center"
     android:background="#444444"
    android:padding="25dp"
     android:orientation="vertical">
     <TextView
       android:layout width="wrap content"
       android:layout height="wrap content"
```

```
android:textSize="25dp"
  android:textColor="#6dffbf"
  android:padding="30dp"
  android:text="Login"/>
<FditText
  android:id="@+id/et_user_name"
  android:hint="User Name"
  android:textColor="#6bfff7"
  android:textColorHint="#52afaa"
  android:textAlignment="center"
  android:layout_width="match_parent"
  android:layout height="wrap content"/>
<EditText
  android:id="@+id/et password"
  android:hint="Password"
  android:textColor="#6bfff7"
  android:textColorHint="#52afaa"
  android:textAlignment="center"
  android:inputType="textPassword"
  android:layout width="match parent"
  android:layout height="wrap content"/>
<LinearLayout
```

```
android:layout_width="match_parent"
       android:layout height="wrap content"
       android:gravity="center"
       android:padding="25dp"
       android:orientation="horizontal">
       <Button
         android:id="@+id/btn reset"
         android:text="Reset"
         android:textAllCaps="false"
         android:layout width="wrap content"
         android:layout_height="wrap_content" />
       <Button
         android:id="@+id/btn submit"
         android:text="Submit"
         android:textAllCaps="false"
         android:layout_width="wrap_content"
         android:layout height="wrap content" />
    </LinearLayout>
  </LinearLayout>
</android.support.constraint.ConstraintLayout>
MainActivity.kt
```

```
package com.tutorialkart.myapplication
import android.support.v7.app.AppCompatActivity
import android.os.Bundle
import android.view.View
import android.widget.*
/**
* A Login Form Example in Kotlin Android
*/
class MainActivity : AppCompatActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_main)
    // get reference to all views
    var et_user_name =
findViewById(R.id.et_user_name) as EditText
    var et_password = findViewById(R.id.et_password)
```

as EditText

```
var btn_reset = findViewById(R.id.btn_reset) as
Button
    var btn_submit = findViewById(R.id.btn_submit) as
Button
    btn_reset.setOnClickListener {
       // clearing user name and password edit text
views on reset button click
       et_user_name.setText("")
       et_password.setText("")
    }
    // set on-click listener
    btn submit.setOnClickListener {
       val user name = et user name.text;
       val password = et_password.text;
       Toast.makeText(this@MainActivity, user_name,
Toast.LENGTH_LONG).show()
       // your code to validate the user_name and
password combination
       // and verify the same
```

}
}

Programming language: Kotlin

Author of code: kotlindroider

Link to the

website:https://github.com/kotlindroider/Kotlin-Logi

n-Sample

Code Description: This is a sample login/signup android project converted from java to KOTLIN

<?xml version="1.0" encoding="utf-8"?>

<manifest

xmlns:android="http://schemas.android.com/apk/res/android"

package="com.kotlindroider.devaj">

```
<application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:theme="@style/AppTheme">
    <activity
android:name="com.kotlindroider.devaj.LoginActivity"
       android:label="@string/app_name"
       android:theme="@style/AppTheme.Dark">
       <intent-filter>
```

```
<action
android:name="android.intent.action.MAIN" />
```

<activity

android:name="com.kotlindroider.devaj.MainActivity"

android:theme="@style/AppTheme.Dark" />

<activity

android:name="com.kotlindroider.devaj.SignupActivity"

android:theme="@style/AppTheme.Dark" />

</application>

</manifest>

Programming language: Kotlin

Author of code: kotlindroider

Link to the website:

**Code Description:**