# Richie Goulazian

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## Education

## University of Pittsburgh, Honors College

Intended graduation: April 2023

**B.S.** Computer Science

GPA: 4.0/4.0

Relevant Coursework: Data Structures & Algorithms, Web Development, Deep Learning, Computer Organization and Systems Software, Linear Algebra, Statistics

#### Skills

- Experienced: Java, C#, Python, JavaScript, TypeScript, Web development (Node.js, React, Next.js)
- Familiar: C++, Deep learning (PyTorch), Docker

## Work Experience

Google

May - August 2021 New York, NY (Remote)

Software Engineering Intern

- Developed a web-based debugging tool for the experimentation framework used across Google (Java, TypeScript)
- Projected to increase the productivity of 8000 Google engineers through a user-friendly UI and intelligent input validation.
- Completed the project 5 weeks ahead of schedule, leaving time to design and implement additional features, add analytics, and launch the product to collect and iterate on feedback

Google

May - August 2020

STEP Intern Sunnyvale, CA (Remote)

- Worked in a 3-intern team to design, develop, and deploy a mentorship web application for first-time contributors to open source: git.io/JJnot (Java, JavaScript, React, RESTful API, OAuth, Google Cloud)
- Completed a 5-week Google training course on web development, git, testing, and coding best practices: git.io/JJn6u

Timberlane Inc

March – August 2019 Montgomeryville, PA

Software Engineering Intern

 Developed a web-based product configuration and quoting software that expanded customization options, streamlined the ordering process, and communicated directly with existing enterprise software (KBMax Snap, Python, HTML & CSS)

## Activities and Leadership

VaccinatePA

January 2021 – Present

- Co-Founder
  - Co-founder and lead web/infrastructure developer of a website for finding COVID-19 vaccine appointments in PA with 450,000+ users: VaccinatePA.org (TypeScript, React, Next.js, AirTable)
  - · Recruited 200+ volunteer callers and developed an email-based phone call distribution system to regularly collect information from **1600+** PA vaccine providers (**Python**)
  - Engaged with extensive press coverage (20+ news interviews) to increase awareness of the website and to recruit new volunteers: linktr.ee/vaccinatepa

Computer Science Club

Director of Experiential Learning

April 2020 - Present University of Pittsburgh

- Strengthening the Pitt CS project community by creating and running a 6-week virtual hackathon with 100+ participants
- Empowering Pitt's next generation of computer science students by running a mentorship program with 100+ members

**Quantum Computing Research** 

January – April 2020 University of Pittsburgh

Software Developer

- Refactored the sequencing software for an analog wave generator; greatly increased readability and extensibility (Python)
- Used Sphinx to create a documentation system for the quantum computer control and experimentation codebase

## **Projects**

## Reinforcement Learning in MOBAs, Deep Learning Class Project

January -May 2021

Used Python and PyTorch to train an RL agent in a MOBA environment; used self-play, LSTMs, PPO, and GAE: git.io/JZJ2x

#### Honors

Computer Science Excellence Award, Council Rock North George Gilbert Scholarship (Mathematics Excellence) Kiwanis Club Scholarship (Academic Excellence)

June 2019 June 2019

June 2019