

## Executive Summary

Originally the project started to blend fantasy elements and interactive wiki page that would also serve as a way add characters based on the database elements and even have the option to create a randomized character with the database elements. It was a consensus that this was a very ambitious and interesting project, and it was ultimately scraped when it brought to our attention that the project needed to serve as a website. The databases changes made it more streamlined and inline with what was being asked of us. Instead of outlandish idea it was condensed into a wiki style page with backend support that would keep track of trend and serve as a central hub for gamers and business. It was somewhat well received, and changes were made to the document to reflect theses changes. The new outline made sense and there was defined end goal. Changes were also made to the database and it's inserts to work with the new design due to the fact the original ones were made in manner not reflecting how input should be received. The project was spearheaded by Richard at every turn the original design and new design was composed by Richard. The original website HTML was provided by Darian which was a port from an old 290 project. Modifications to HTML, Node, JavaScript and Handlebars was done by Richard.