

**Deal 1**

South Deals  
None Vul

♠ 7 3  
♥ J 10 9 4  
♦ A K 6  
♣ 10 7 4 2

10  
8 6  
16

♠ Q 10 8 6 5 4  
♥ Q 7 5 3  
♦ 7  
♣ A Q

N  
W E  
S

♠ K J  
♥ A K 6  
♦ J 9 5 3  
♣ K J 9 6

♠ A 9 2  
♥ 8 2  
♦ Q 10 8 4 2  
♣ 8 5 3

West	North	East	South
			1 NT
Pass	2 ♣	Pass	2 ♦
Pass	4 ♠	Pass	Pass
Pass			
4 ♠ by North			

Even with a 6-card ♠ suit NORTH uses Stayman because he also has a 4-card

♠

suit. Given a choice, playing a 4-4 Major fit is usually

preferable to a 6-2 or even a 6-3 fit.

But here SOUTH doesn't have four

♠

s so NORTH just bids

the game where he knows the partnership holds eight trumps.

**Deal 2**

East Deals

None Vul

♠ K Q 3

♥ Q 10 9 8 4 3

♦ K 5

♣ A 5

4  
14 17  
5

West

2 ♦

4 ♣

6 ♥

6 ♥ by East

♠ 9 8 5 4 2

♥ 7

♦ Q J 6

♣ J 7 4 2



♠ J 10 6

♥ A 2

♦ 10 9 7 3 2

♣ 9 6 3

North

Pass

Pass

Pass

East

1 NT

3 ♥

4 ♦

Pass

South

Pass

Pass

Pass

Pass

EAST breaks the expected Transfer sequence by jumping to 3

♠

instead

of bidding just 2

♠

. This is called the "Super Accept" and it shows

a hand with four of the trump suit with maximum point count.

WEST's ♠ bid and EAST's

♠

bid are Control bids, showing first

round control of the suit that was bid.

**Deal 3**

South Deals

None Vul

♠ A 8 4  
 ♥ 10 6  
 ♦ 7 6 4 2  
 ♣ K J 10 5

11  
 8 4  
 17

♠ K J 10 3

♥ K 5

♦ A 9 3

♣ 8 7 4 2



♠ Q 9 6 5

♥ A Q 9 3

♦ K Q 8

♣ A 6

♠ 7 2  
 ♥ J 8 7 4 2  
 ♦ J 10 5  
 ♣ Q 9 3

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
			1 NT
Pass	2 ♣	Pass	2 ♥
Pass	3 NT	Pass	4 ♠
Pass	Pass	Pass	

4 ♠ by South

NORTH uses Stayman because he has a 4-card ♠ suit.

SOUTH's 2

♠

response wasn't exactly what NORTH was hoping for,

so NORTH decides to bid 3 NT.

SOUTH absolutely knows that NORTH holds a 4-card Major -

and also knows that it isn't

♠

s.

So SOUTH bids 4♠.

**Deal 4**

West Deals  
None Vul

♠ A 10 6  
♥ A K 7 4  
♦ A Q 5 3  
♣ 10 9

8  
17 3  
12

*West*

1 NT

2 ♥

2 ♥ by West

♠ 8 3 2  
♥ 10 9 3  
♦ K J 9  
♣ A 8 5 2

N  
W E  
S

♠ K Q 5

♥ J 5

♦ 4 2

♣ K Q J 7 6 3

*North*

Pass

Pass

*East*

2 ♣

Pass

*South*

Pass

Pass

♠ J 9 7 4  
♥ Q 8 6 2  
♦ 10 8 7 6  
♣ 4

EAST has a rotten hand, and many players would just pass 1 NT.

But EAST figures that having WEST play any 4-4 fit would be better than 1 NT so

he bids 2<sup>♠</sup>, Stayman. This is called "Garbage Stayman", and you can see why.

WEST bids 2

♠

and EAST passes. He would have passed

either 2<sup>♠</sup> or 2

♠

also.

**Deal 5**

North Deals

None Vul

♠ 8 4  
 ♥ A 7 6 3 2  
 ♦ Q J 7  
 ♣ J 5 2

17  
 8 4  
 11

West

Pass

3 NT by North

♠ A Q 6 2

♥ K J 8

♦ A 6 2

♣ K 8 7



♠ K J 7 3

♥ Q 9 5

♦ K 10 4

♣ Q 9 3

North

1 NT

Pass

East

Pass

Pass

South

3 NT

Just having a 4-card Major doesn't mean you must automatically use Stayman.

Here SOUTH has a 4-card  $\hat{a}^{\text{TM}}$  suit, but decides not to seek a 4-4 fit because his

hand wouldn't have any ruffing values in a  $\hat{a}^{\text{TM}}$  contract. He bids 3 NT.

Notice that even though NORTH also has four  $\hat{a}^{\text{TM}}$  s the 4-4 fit is not useful to them in

a  $\hat{a}^{\text{TM}}$  contract because neither hand can ruff any losers.

**Deal 6**

East Deals

None Vul

♠ Q 10 8 6 4

♥ Q 7 3

♦ A 6

♣ 10 8 4

9  
8 17  
6

*West*

2 ♥

2 NT

Pass

4 ♠ by East

♠ A 9 3

♥ 10 6

♦ 8 5 2

♣ K Q 9 7 3

N  
W E  
S

♠ 5 2

♥ A 9 8 2

♦ J 10 9 4

♣ J 6 2

*North*

Pass

Pass

Pass

*East*

1 NT

2 ♠

4 ♠

*South*

Pass

Pass

Pass

WEST has an invitational (9 point) hand with five  $\hat{a}^{\text{TM}}$  s.

She bids it in the standard way - first transfer EAST to  $\hat{a}^{\text{TM}}$  s, then invite

the game by bidding 2 NT.

EAST, with 17 points and three  $\hat{a}^{\text{TM}}$  s, accepts the game invitation and chooses 4 $\hat{a}^{\text{TM}}$  .