

Deal 1

South Deals	♠ K J 9 7
None Vul	♥ 8 7
	♦ A K J 6 2
	♣ 10 2
♠ 5 4	♠ A 6 2
♥ J 10 4	♥ Q 9 3 2
♦ 9 4 3	♦ Q 8 7 5
♣ K Q 7 5 3	♣ J 6

12	♠ Q 10 8 3
6 9	♥ A K 6 5
13	♦ 10

♣ A 9 8 4

West	North	East	South
			1 ♣
Pass	1 ♦	Pass	1 ♥
Pass	1 ♠	Pass	2 ♠
Pass	4 ♠	Pass	Pass
Pass			
4 ♠ by North			

NORTH's 1 \hat{a} bid is definitely forcing, but it is not FSF. In this one instance, all

bids at the one level, the \hat{a} bid shows a real suit.

So SOUTH shows the 4-card support and NORTH bids game.

Deal 2

South Deals

None Vul

♠ K Q 10 8 3

♥ J 4

♦ K 9 6 4

♣ 9 4

7
9 10
14
 ♠ J 5 2
 ♥ 10 8
 ♦ A Q J 5 2
 ♣ Q 10 3

 ♠ A 6 4
 ♥ A K 9 7 2
 ♦ 7
 ♣ K 8 6 5

West North East South

 Pass 2 ♥ Pass 3 ♣
 Pass 4 ♥ Pass Pass

Pass

4 ♥ by South

SOUTH could make a Help Suit Game
 Try in either ♠s or ♦s.

But she doesn't need the ♠ help as much as she does in ♦s, so she chooses ♦s.

NORTH doesn't have a strong hand but has excellent help in ♦s

so he bids the game.

Deal 3
South Deals
None Vul

♠ 8 7 2
♥ A 7
♦ Q 3 2
♣ 10 9 6 4 2

13
6 7
14

♠ Q 6
♥ K J 8 5
♦ A 9 8 5 4
♣ K 8

N
W E
S

♠ A 9 4 3
♥ Q 4 3 2
♦ J 10 6
♣ 7 5

♠ K J 10 5
♥ 10 9 6
♦ K 7
♣ A Q J 3

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
			1 ♣
Pass	1 ♦	Pass	1 ♠
Pass	3 NT	Pass	Pass
Pass			
3 NT by North			

Could NORTH bid 2

â™¥

, (FSF), even though she actually has the suit?

Perhaps, but there is no reason to do so.
SOUTH does not have four

â™¥

s or he would have mentioned them before bidding â™ s.

NORTH should ignore the

â™¥

suit and bid 3 NT.

Deal 4
 North Deals
 None Vul

\spadesuit Q 5 4 \heartsuit 7 6 \diamond A K 9 8 \clubsuit A 8 7 4 \spadesuit 9 7 2 \heartsuit J 4 3 \diamond 7 2 \clubsuit K Q 9 6 3 $\begin{matrix} \text{13} \\ 6 \quad 9 \\ 12 \end{matrix}$	\spadesuit J 8 \heartsuit A 10 2 \diamond Q J 10 5 4 \clubsuit J 10 2 \spadesuit A K 10 6 3 \heartsuit K Q 9 8 5 \diamond 6 3 \clubsuit 5
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<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
	1 \diamond	Pass	1 \spadesuit
Pass	2 \clubsuit	Pass	3 \heartsuit
Pass	4 \spadesuit	Pass	Pass
Pass			
4 \spadesuit by South			

hold five \hat{a}^{TM} s and bids the \hat{a}^{TM} game.

SOUTH cannot bid 2

$\hat{a}^{\text{TM}}\hat{Y}$

at his second turn; that would be

Fourth Suit Forcing and wouldn't show the

$\hat{a}^{\text{TM}}\hat{Y}$

suit at all.

With a game-forcing two-suiter he jumps to 3

$\hat{a}^{\text{TM}}\hat{Y}$

instead.

NORTH recognizes that SOUTH must

Deal 5

North Deals	♠ Q 8 5
None Vul	♥ A 5
	♦ K Q J 6 2
	♣ 6 4 3
♠ J 4 3	♠ A 10 9 2
♥ 10 9 6 4	♥ Q 2
♦ 7	♦ 10 8 5 3
♣ A Q J 10 8	♣ K 7 5

$\begin{matrix} \spadesuit & J & 4 & 3 \\ \heartsuit & 10 & 9 & 6 & 4 \\ \diamondsuit & 7 \\ \clubsuit & A & Q & J & 10 & 8 \end{matrix}$	$\begin{matrix} & N \\ W & & E \\ & S \end{matrix}$	$\begin{matrix} \spadesuit & K & 7 & 6 \\ \heartsuit & K & J & 8 & 7 & 3 \\ \diamondsuit & A & 9 & 4 \\ \clubsuit & 9 & 2 \end{matrix}$
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West	North	East	South
	1 ♦	Pass	1 ♥
Pass	1 NT	Pass	2 ♣
Pass	2 ♦	Pass	Pass
Pass			
2 ♦ by North			

SOUTH bids $2\hat{\alpha}^{\text{TM}}\clubsuit$ as New Minor Forcing, hoping NORTH has three

$\hat{\alpha}^{\text{TM}}\Psi$

s.

NORTH does not have three

$\hat{\alpha}^{\text{TM}}\Psi$

s and he has no other bid to make that

will describe his hand any better. He cannot bid Notrump again without a $\hat{\alpha}^{\text{TM}}\clubsuit$ stopper.

So NORTH rebids the 5-card

$\hat{\alpha}^{\text{TM}}\downarrow$

suit.

SOUTH has nowhere to go, so passes.