

Deal 1

South Deals
None Vul

♠ A 5 3
♥ 4 2
♦ A K 2
♣ J 7 6 4 2

8
12 4
16

West

Pass
1 ♠ by South

♠ 4 2
♥ A J 7
♦ J 10 7 5
♣ Q 10 9 3



♠ K J 10 9 7
♥ K 10 9 5
♦ Q 6
♣ A K

North

Pass

East

Pass

South

1 ♠

WEST has 13 points but she has to pass.

She cannot Double without support for

♠TMY

s.

She cannot bid 1NT without 2 more points.

She cannot overcall 2♠TM£ with a terrible suit like that.

And EAST of course must also pass.

Deal 2

South Deals ♠ —
 None Vul ♥ 10 9 4 3
 ♦ 10 9 6 4 3 2
 ♣ K 10 4

♠ K Q J 8 4 2 ♠ 10 3
 ♥ Q 2 ♥ K J 7 6
 ♦ Q 8 7 ♦ K J 5
 ♣ 8 3 ♣ A Q 7 2

3
 10 14
 13

♠ A 9 7 6 5
 ♥ A 8 5
 ♦ A
 ♣ J 9 6 5

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
			1 ♠
Pass	Pass	Dbl	Pass
Pass	Pass		
1 ♠ by South			

WEST obviously has to pass when SOUTH opens 1♠™.

EAST has a reasonable Takeout Double. She hopes WEST will name a suit and they can just

play a partscore.

You should almost always bid when partner makes a Takeout Double. Almost always. This is the one time

when you don't. WEST's 1♠™ are so good that he passes, converting the Takeout Double into a

Penalty Double.

Deal 3

East Deals

None Vul

♠ 9 6 4 3
 ♥ 10 6 3
 ♦ 3 2
 ♣ Q 10 9 8

16
 2 11
 11

West

Pass

Pass

4 ♠ by South

♠ Q J 5
 ♥ A K Q 2
 ♦ A 9 8 5
 ♣ 4 2



♠ A K 8 7 2
 ♥ J 9 8
 ♦ K 7 6
 ♣ 6 5

North

4 ♠

East

1 ♣

Pass

South

1 ♠

Pass

SOUTH has a normal overcall of 1^{â™™}.

NORTH has a really good hand, but he doesn't have to worry about missing a slam since SOUTH will

not have more than 16 points. So he just bids what he thinks SOUTH can make, 4^{â™™}.

Deal 4

West Deals
None Vul

♠ A 9 7
♥ A 9 7 6
♦ A 4 2
♣ Q 3 2

11
14 6
9

West

1 ♦

Pass

1 NT by South

♠ K Q 3
♥ K Q J 5 3
♦ 9 6 5
♣ 10 6



♠ 10 6 5
♥ 8 4
♦ K J 10 3
♣ A J 8 4

North

1 ♥

Pass

East

Pass

Pass

South

1 NT

NORTH has 12 points and a good enough suit to overcall 1

â™Œ

.

SOUTH has 9 points with a good

â™Œ

stopper. She bids 1 NT.

NORTH has nothing more to say, and lets SOUTH play 1 NT.