

Deal 1

South Deals
None Vul

♠ Q 9 7 4
♥ 4 2
♦ 4 3 2
♣ A 7 5 2

15
6 3
16

♠ K 6
♥ A Q J 10 7
♦ 10 9 5
♣ K Q 3



♠ A J 10
♥ K 8 5 3
♦ A K
♣ J 8 6 4

♠ 8 5 3 2
♥ 9 6
♦ Q J 8 7 6
♣ 10 9

West	North	East	South
			1 NT
Pass	2 ♦	Pass	2 ♥
Pass	4 NT	Pass	6 ♥
Pass	Pass	Pass	

6 ♥ by South

suit. So you bid 6 ♥.

You open 1 NT and partner responds 2 ♦. What do you bid?

You are very close to being strong enough for a "Super-accept", but with this hand you should just complete the transfer to 2 ♥.

Partner now says 4 NT. What do you bid?

If you don't remember Deal 9 go back and look at it now. Partner is not bidding Blackwood, he has about 16 points and is inviting you to bid a slam if you have a maximum. He is also telling you that he has just 5 ♥s and wants you to decide between the suit contract and notrump.

Once you understand partner's bid, your next move is simple. You have a maximum and you prefer to play in the

Deal 2

South Deals
None Vul

♠ K 10 9 7
♥ 8 2
♦ J 8 6
♣ Q 9 6 5

15
6 4
15

♠ J 3
♥ A K 9 5 3
♦ 4 2
♣ A K 7 2



♠ A Q 6 4
♥ J 6
♦ A K 7 5
♣ J 8 3

♠ 8 5 2
♥ Q 10 7 4
♦ Q 10 9 3
♣ 10 4

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
			1 NT
Pass	2 ♦	Pass	2 ♥
Pass	3 ♣	Pass	3 NT
Pass	Pass	Pass	

3 NT by South

You open 1 NT and partner responds 2 ♦.
What do you bid?

You complete the transfer by bidding 2 ♥.

Partner now says 3 ♣. What do you bid?

Partner has 5 ♥s and probably 4 ♣s.

He is interested in slam and wants help from you in either of his suits. You have a minimum 1 NT opener and no help for him so you try to dampen his enthusiasm by bidding 3 NT. It works.

Deal 3

South Deals
None Vul

♠ A J 10
♥ K Q J 9 3
♦ Q 4 3
♣ 7 2

♠ 8 6
♥ 10 7 5 2
♦ 10 6 5 2
♣ 10 4 3



♠ K Q 7 5 3 2
♥ 4
♦ J 8
♣ K Q J 9

13
O 12
15

♠ 9 4
♥ A 8 6
♦ A K 9 7
♣ A 8 6 5

West	North	East	South
Pass	2♦	2♠	1 NT
Pass	3 NT	Pass	Pass
Pass	Pass	Pass	4♥

4♥ by South

4♥.

You open 1 NT and partner responds 2♦. However, your Right Hand Opponent injects a 2♠ overcall.

What do you bid?

You don't want to bid 3♥ because partner might have a very weak hand. Since you don't really have anything to add to your opening bid you PASS.

Remember, you have a partner who heard your first bid and he knows more about the hand than you do. And he now bids 3 NT. What do you say now?.

Aha! Partner does have a good hand, at least 11 points and with 5♥s.

You have a minimum, but with 3♥s you prefer the suit game to 3 NT so you bid

Deal 4

South Deals
None Vul

♠ J 2
♥ 10
♦ Q J 10 7 4
♣ K Q 10 7 2

2
9 13
16

West

Pass
Pass
3 ♥ by South

♠ 10 8 6
♥ Q 9 7 5 3 2
♦ 6 5 2
♣ 9



♠ 9 4
♥ A J 8 6
♦ A K 9
♣ A 8 6 5

North

2 ♦
Pass
Pass

East

2 ♠
Pass

South

1 NT
3 ♥

You open 1 NT and partner responds 2 ♦. However, your Right Hand Opponent injects a 2 ♠ overcall.

What do you bid?

More often than not it is correct to pass after an opponent overcalls your partner's transfer response. This is because your partner might be very weak, and in any case your partner knows a lot about your hand while you don't know much about his.

However, in this case you know that your side has at least 9 ♥s, and you are weak in ♠s. So you bid 3 ♥, knowing that even if you go down it may be better than letting them play ♠s.

Deal 5

West Deals
None Vul

♠ A J 4
♥ 8 6
♦ A K 9 7
♣ A 8 6 5

4
16 10
10

West	North	East	South
1 NT	Pass	2 ♦	2 ♠
Pass	Pass	Dbl	Pass
Pass	Pass		
2 ♠ by South			

♠ 2
♥ J 10 9 4
♦ Q J 5 4 2
♣ 10 7 3



♠ 10 9 5
♥ A K 7 5 3
♦ 8 3
♣ K 4 2
♠ K Q 8 7 6 3
♥ Q 2
♦ 10 6
♣ Q J 9

You open 1 NT and partner responds 2 ♦. However, your Right Hand Opponent injects a 2 ♠ overcall. What do you bid?

It is usually correct to pass in this situation, particularly if you are not strong in partner's suit. So you pass and partner doubles.

What do you say now?

Partner's double is called a Cooperative Double. It doesn't mean he has a ♠ stack, it just means that your side has the balance of power and South may have over-reached himself.

If you had good ♥s you might bid them now. Or, it is possible that you could make 3 NT. But it is likely that you are

going to make a bigger score in penalties so you pass.