

Deal 1

North Deals

None Vul

♠ A 10 9 7 2

♥ —

♦ 10 9 8

♣ K J 10 7 2

$$\begin{matrix} 17 \\ 8 & 8 \\ 7 \end{matrix}$$

♠ Q 5 4 3

♥ K Q 10 9 8

♦ A 5

♣ A Q

	N	
W		E
	S	

♠ K 8

♥ J 7 4 2

♦ K 7 6 2

♣ 9 6 5

♠ J 6

♥ A 6 5 3

♦ Q J 4 3

♣ 8 4 3

*West**North**East**South*

1 ♥

Pass

2 ♥

Pass

2 ♠

Pass

4 ♥

Pass

Pass

Pass

4 ♥ by North

Decide what you would say next, then on BID above.

Except for the ♠ weakness you have a nice hand. If partner can Help you in that suit then you want to be in game.

So you bid 2 ♠ and partner bids 4 ♥. Sometimes it is easy.

Deal 2

South Deals
None Vul

♠ 9 2
♥ Q 10 8 7
♦ A 7
♣ 9 7 6 4 3

9
6 9
16

♠ 10 5 3
♥ A K 5 3
♦ 8 5 3
♣ Q 10 2



♠ A K Q 8 4
♥ 6 2
♦ 9 6 2
♣ A K 8

♠ J 7 6
♥ J 9 4
♦ K Q J 10 4
♣ J 5

West	North	East	South
			1 ♠
Pass	2 ♠	Pass	3 ♦
Pass	3 ♥	Pass	4 ♠
ALL	Pass		
4 ♠ by South			

Decide what you would say next, then on BID above.

You do have 9 points so you are inclined to bid game, but partner needs help in ♦s, and you are bankrupt there. But rather than just signing off, this hand gives you a way to temporize.

You bid 3 ♥, a bid not covered in the Summary, but which you hope partner will interpret as meaning: "I can't help you in ♦s, but I have some great ♥s."

Apparently partner interpreted it the way you wanted since he bid the game.