

Deal 1

North Deals
None Vul

♠ 7 2
♥ J 8 7 4 2
♦ J 10 5
♣ Q 9 3

17
4 8
11

West

Pass

Pass

Pass

4 ♠ by North

♠ Q 9 6 5
♥ A Q 9 3
♦ K Q 8
♣ A 6



♠ K J 10 3
♥ K 5
♦ A 9 3
♣ 8 7 4 2

North

1 NT

2 ♥

4 ♠

East

Pass

Pass

Pass

South

2 ♣

3 NT

Pass

SOUTH uses Stayman because he has a 4-card ♠ suit.

NORTH's 2

♠

response wasn't exactly what SOUTH was hoping for,

so SOUTH decides to bid 3 NT.

NORTH absolutely knows that SOUTH holds a 4-card Major -

and also knows that it isn't

♠

s.

So NORTH bids 4♠.

Deal 2

East Deals
None Vul

♠ J 9 7 4
♥ Q 8 6 2
♦ 10 8 7 6
♣ 4

12
3 17
8

West

2 ♣

Pass

2 ♥ by East

♠ K Q 5

♥ J 5

♦ 4 2

♣ K Q J 7 6 3



♠ 8 3 2

♥ 10 9 3

♦ K J 9

♣ A 8 5 2

North

Pass

Pass

♠ A 10 6

♥ A K 7 4

♦ A Q 5 3

♣ 10 9

East

1 NT

2 ♥

South

Pass

Pass

WEST has a rotten hand, and many players would just pass 1 NT.

But WEST figures that having EAST play any 4-4 fit would be better than 1 NT so

he bids 2[♠], Stayman. This is called "Garbage Stayman", and you can see why.

EAST bids 2

2[♠]

and WEST passes. He would have passed

either 2[♠] or 2

2[♠]

also.

Deal 3

South Deals

None Vul

♠ 10 9 5
 ♥ 10 4
 ♦ 9 8 5 3
 ♣ A 10 6 4

11
 4 8
 17

West

Pass

Pass

3 NT by South

♠ K J 7 3

♥ Q 9 5

♦ K 10 4

♣ Q 9 3

W N
 S E

♠ A Q 6 2

♥ K J 8

♦ A 6 2

♣ K 8 7

North

3 NT

East

Pass

South

1 NT

Pass

Just having a 4-card Major doesn't mean you must automatically use Stayman.

Here NORTH has a 4-card ♠TM suit, but decides not to seek a 4-4 fit because his

hand wouldn't have any ruffing values in a ♠TM contract. He bids 3 NT.

Notice that even though SOUTH also has four ♠TM s the 4-4 fit is not useful to them in

a ♠TM contract because neither hand can ruff any losers.

Deal 4

West Deals
None Vul

♠ K J 7
♥ K J 5 4
♦ K Q 7 3
♣ A 5

6
17 8
9

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
1 NT	Pass	2 ♥	Pass
2 ♠	Pass	2 NT	Pass
4 ♠	Pass	Pass	Pass
4 ♠ by West			

♠ 5 2
♥ A 9 8 2
♦ J 10 9 4
♣ J 6 2

N
W E
S

♠ A 9 3
♥ 10 6
♦ 8 5 2
♣ K Q 9 7 3

♠ Q 10 8 6 4
♥ Q 7 3
♦ A 6
♣ 10 8 4

EAST has an invitational (9 point) hand with five \hat{a}^{TM} s.

She bids it in the standard way - first transfer WEST to \hat{a}^{TM} s, then invite

the game by bidding 2 NT.

WEST, with 17 points and three \hat{a}^{TM} s, accepts the game invitation and chooses 4 \hat{a}^{TM} .