

**Board 1**

North Deals

None Vul

♠ J 9 4 3  
♥ K 7  
♦ K Q 7 6  
♣ T 9 8

♠ A 5  
♥ A Q 9 4 2  
♦ T 8 5 3  
♣ K 3



♠ K 8 7 2  
♥ J 5 3  
♦ 9 2  
♣ A Q 6 4

♠ Q T 6  
♥ T 8 6  
♦ A J 4  
♣ J 7 5 2

West

North

East

South

1 ♥

Pass

2 ♥

All Pass

2 ♥ by South

**Baker Help 1**

Decide what you would say next, then on BID above.

There is no doubt that you could use some help in

♦s. But you need more than that, you need points.

This hand isn't good enough to invite to game so you pass.

**Board 2**

East Deals

N-S Vul

♠ J 7 4 2  
♥ K 8  
♦ 9 6 5  
♣ K 7 6 2

♠ A 3

♥ J 9 2

♦ J 8 7 4 2

♣ Q 9 3



♠ K Q T 9 8  
♥ Q 5 4 3  
♦ A Q  
♣ A 5

♠ 6 5

♥ A T 7 6

♦ K T 3

♣ J T 8 4

West

North

East

South

2 ♠

Pass

1 ♠

Pass

4 ♠

All Pass

3 ♥

Pass

4 ♠ by West

**Baker Help 2**

Decide what you would say next, then on BID above.

This is not a great hand by any means. If partner had invited with a 3 ♠ bid you might have passed. But he invited with a 3 ♥ bid, asking if you can Help him take care of losers in that suit. And you have loads of Help. Not only do you have a high honor but you can ruff the third round. So you bid 4 ♠.

**Board 3**

South Deals

None Vul

♠ K  
♥ J T 8 6  
♦ J T 9 2  
♣ J 8 7 5

♠ T 8 5 3

♥ K Q 5 4

♦ Q 7 6

♣ 9 4



♠ 7 4 2

♥ 9 3 2

♦ 8 4 3

♣ A K Q 2

♠ A Q J 9 6

♥ A 7

♦ A K 5

♣ T 6 3

**Baker Help 3**

Decide what you would say next, then on BID above.

You might make a Help Suit Game Try in ♣s, but with 19/20 points in your own hand you should just bid the game yourself. So you bid 4♠.

West	North	East	South
			1 ♠
Pass	2 ♠	Pass	4 ♠
All Pass			

4 ♠ by South

**Board 4**

West Deals

Both Vul

♠ A 3  
♥ A Q J 9 2  
♦ Q 7 4 2  
♣ K 8

♠ K T 9 7 6 5

♥ 4

♦ A T 9

♣ T 4 3



♠ J 4 2

♥ K 8 5

♦ 6 5 3

♣ A 7 6 2

♠ Q 8

♥ T 7 6 3

♦ K J 8

♣ Q J 9 5

West

1 ♥

3 ♦

North

Pass

Pass

East

2 ♥

3 ♥

South

Pass

All Pass

3 ♥ by East

**Baker Help 4**

Decide what you would say next, then on BID above.

Partner is inviting you to bid game, and your 8 points are right in the "judgement" area.

But he has asked you to use judgement based on your ♦ holding, which is awful. So you sign off at 3 ♥.

**Board 5**

North Deals

N-S Vul

♠ A T 9 6 5 4  
♥ Q  
♦ J 7 4 3 2  
♣ 7

♠ K 3

♥ A J 9 7 2

♦ A K

♣ J 8 6 3

	N	
W		E
	S	

♠ 8 7

♥ T 5 4

♦ Q T 9

♣ A K Q 4 2

♠ Q J 2

♥ K 8 6 3

♦ 8 6 5

♣ T 9 5

West

North

East

South

1 ♥

Pass

2 ♥

Pass

3 ♣

Pass

3 ♥

All Pass

3 ♥ by South

**Baker Help 5**

Decide what you would say next, then on BID above.

You are almost strong enough to bid the game right now, but you are worried about ♣s. If partner can Help out in that suit you'd be willing to try for T tricks. So you make a Help Suit Game Try of 3 ♣. Partner replies 3 ♥. What do you say next?

When you ask partner to make a judgement call and he does so, you don't then override that call. You pass.

**Board 6**

East Deals

E-W Vul

♠ 8 7 5 3  
♥ 6  
♦ K Q 5 3  
♣ J T 6 2

♠ T 4

♥ A K T 9 2

♦ T 6 2

♣ K 4 3

	N	
W		E
	S	

♠ A K Q 9 2

♥ Q 8 7 3

♦ A 4

♣ Q 7

♠ J 6

♥ J 5 4

♦ J 9 8 7

♣ A 9 8 5

West

North

East

South

2 ♠

Pass

1 ♠

Pass

4 ♠

All Pass

3 ♥

Pass

4 ♠ by West

**Baker Help 6**

Decide what you would say next, then on BID above.

Partner is worried about his ♥ losers and you can certainly take care of some of them. So even though you only have 6 HCP you bid 4 ♠.