

# Deal 1

South Deals  
None Vul

♠ A Q J 10 6 5  
♥ 7  
♦ A 9 5  
♣ K J 3

♠ 9  
♥ J 5 3  
♦ K J 10 8  
♣ Q 10 8 7 2



♠ 7 3 2  
♥ K 9 8  
♦ Q 7 6 3 2  
♣ A 4

15  
7 9  
9

♠ K 8 4  
♥ A Q 10 6 4 2  
♦ 4  
♣ 9 6 5

West	North	East	South
			2 ♥
Pass	2 ♠	Pass	3 ♠
Pass	4 ♠	Pass	Pass
Pass			
4 ♠ by North			

NORTH expects to be better off in 2♠ than SOUTH would be in 2♥

2♠

.

Whether or not you play a new suit as a one round force or not, SOUTH should make the 3♥ bid with

a hand this good. NORTH then bids the 2♥ game.

**Deal 2**

East Deals

None Vul

♠ A K 7 5  
 ♥ K 6 3  
 ♦ K Q J 5 4  
 ♣ A

6  
 20 7  
 7

*West*

4 NT

6 ♥

6 ♥ by East

♠ Q J 9 3

♥ 9

♦ 8 7

♣ Q J 10 7 6 3

N  
 W E  
 S

♠ 10 8 4 2

♥ 10 2

♦ A 10 9

♣ K 9 5 2

*North*

Pass

Pass

*East*

3 ♥

5 ♦

Pass

*South*

Pass

Pass

Pass

EAST has a pretty normal 3

♠™

opening bid.

WEST, however, has a big hand, and she launches into Blackwood.

When EAST shows one Ace WEST can bid 6

♠™

with confidence.

**Deal 3**

North Deals

None Vul

♠ K 5 4 2  
 ♥ 10 5 4 2  
 ♦ A 4 2  
 ♣ 6 4

6  
 7 7  
 20

West

Pass

3 NT by South

♠ J 3

♥ 7 6

♦ 9 7

♣ K Q 9 8 7 5 2

	N	
W		E
	S	

♠ A Q 10

♥ K Q J

♦ Q J 10 3

♣ A J 10

North

3 ♣

Pass

East

Pass

Pass

South

3 NT

NORTH doesn't have much of a 3<sup>TM</sup>£ opening bid.

But SOUTH has just the type of hand you need to bid 3 NT after partner's preempt. The other three

suits well stopped, and certain entry in Opener's long suit. Notice here that 3 NT is a good contract,

but 5<sup>TM</sup>£ would go down 1.

**Deal 4**

West Deals

None Vul

♠ J 4		♠ A Q 6 3
♥ K J 10 9 6 3		♥ Q 8 2
♦ 8 7 5		♦ A K Q
♣ 4 2		♣ K Q J

5  
5 23  
7

♠ 9 7 5  
♥ A 7 4  
♦ J 10 9 3  
♣ 9 6 3



♠ K 10 8 2  
♥ 5  
♦ 6 4 2  
♣ A 10 8 7 5

West	North	East	South
2♥	Pass	2 NT	Pass
3♥	Pass	4♥	Pass
Pass	Pass		
4♥ by West			

When WEST opens with a Weak 2

♠<sup>TM</sup>♣

bid, EAST knows she will

force to game but is thinking about slam.

But first she needs to know if WEST has anything extra. She bids 2 NT to get more information.

WEST returns to

♠<sup>TM</sup>♣

s to show bare minimum so EAST settles for game.