

Deal 1 ♠ A K 9 8 7 3

North Deals

None Vul

◆ J 4

• 84

♠ J
♥ A Q 10 6 3
♦ A J 10 4
♣ 10 7 2

8

11 8
12

13

I Q J J

West *North*

West

Page

Pass
-up Nell

2 ♠ by North

A small green square containing a white compass rose. The letters 'N', 'S', 'E', and 'W' are arranged in a cross pattern: 'N' at the top, 'S' at the bottom, 'E' at the right, and 'W' at the left.

♠ 10 6 4
♥ J 4
♦ 7 5 3
♣ A K 9 8 6

<i>North</i>	<i>East</i>	<i>South</i>
2 ♠	Pass	Pass

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
2 ♠	Pass	Pass	

Pass

2 ♠ by North

ANSWER

NORTH has a perfect hand for an opening bid of 2 \hat{a} TM.

SOUTH will be tempted to respond with his opening hand and good trump support, but he should

resist the temptation. To raise a Weak Two-bid to game you should have quick winners, not just points.

Deal 2East Deals
None Vul

♠ Q J 2
 ♥ A K 7 5
 ♦ A 7 2
 ♣ A 5 3

9
 18 8
 5

	N	
W		E
	S	

♠ 5
 ♥ Q J 9 6 3
 ♦ K Q J 4
 ♣ 10 7 2

♠ A K 9 8 7 3
 ♥ 8 2
 ♦ 9 8 6
 ♣ J 4

♠ 10 6 4
 ♥ 10 4
 ♦ 10 5 3
 ♣ K Q 9 8 6

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
		2 ♠	Pass
4 ♠	Pass	Pass	Pass
4 ♠ by East			

EAST has the same hand as in Deal 1 and again opens 2♦™.

This is the type of hand WEST needs to bid game. Notice that even with all those winners the

pair is nowhere close to having a slam. They will probably make just ten tricks.

Deal 3

South Deals
None Vul

♠ 10 5
♥ A J 6
♦ J 10 4 3
♣ A 10 9 6

10 9
8 13

West

♠ Q J 6 2
♥ 7 5
♦ A 7 2
♣ Q 7 5 3



♠ 4
♥ K Q 10 9 4 3
♦ K Q 5
♣ K 8 2

♠ A K 9 8 7 3
♥ 8 2
♦ 9 8 6
♣ J 4

North

East

2 ♠

South

Pass

Pass
4 ♠ by South

Once more, SOUTH has the same hand as Deals 1 and 2.

This time NORTH has a very poor hand without any chance of making game. However, he should bid

4 \hat{a} TM anyway.

It is very likely that the opponents can make 4

\hat{a} TM Y

if East gets the

opportunity to get into the bidding. Hopefully the 4 \hat{a} TM bid will shut him out, and 4 \hat{a} TM probably

won't go down more than a couple of tricks.

Deal 4
 West Deals
 None Vul

\spadesuit A 10 9 \heartsuit J 9 7 3 \diamond 10 7 4 \clubsuit K 6 5 \spadesuit 4 3 \heartsuit 8 5 \diamond K Q J 9 8 6 2 \clubsuit 9 7 8 6 15 11	\spadesuit N W E S	\spadesuit K Q 7 6 \heartsuit A 6 2 \diamond 5 3 \clubsuit A Q 8 3 \spadesuit J 8 5 2 \heartsuit K Q 10 4 \diamond A \clubsuit J 10 4 2	
<i>West</i> 3 \diamond 3 \diamond by West	<i>North</i> Pass	<i>East</i> Pass	<i>South</i> Pass

WEST has a pretty normal preemptive 3

$\hat{a}^{\text{TM}}!$

bid.

EAST has the equivalent of an opening 1 NT bid and will be very tempted to bid 3 NT.

That might turn out to be a disaster, particularly if EAST is unable to reach the WEST hand.

EAST should assume WEST can win six tricks if

$\hat{a}^{\text{TM}}!$

s are trumps. Thinking this way points EAST to her

best call - PASS.