

Deal 1

North Deals
None Vul

♠ 10 8 7 4
♥ A 7
♦ J 3 2
♣ A 8 7 6

16
9 7
8

West

Pass

Pass

4 ♥ by North

♠ A J
♥ K Q J 8 4
♦ A 5
♣ J 5 4 2



♠ K 5 3
♥ 10 9 5 3
♦ 9 8 6 4
♣ K Q

North

1 ♥

3 ♣

Pass

East

Pass

Pass

Pass

South

2 ♥

4 ♥

NORTH cannot see a game unless SOUTH has help in ♠s so she makes a Help Suit Game Try.

SOUTH has 8 points and the doubleton ♠KQ so he bids the game.

Deal 2

South Deals

None Vul

♠ 7 6 2
 ♥ K 8
 ♦ A 6 5 2
 ♣ 10 8 3 2

13
 7 6
 14

West

Pass

Pass

Pass

3 NT by South

♠ 9 8 5

♥ J 7 4

♦ K Q 10 3

♣ A K 5



♠ A J 10

♥ A Q 10 3

♦ 9 4

♣ Q J 6 4

North

1 ♦

2 ♠

Pass

East

Pass

Pass

Pass

South

1 ♣

1 ♥

3 NT

NORTH has a perfect hand on which to use Fourth Suit Forcing. If South can stop

1st round, then 3 NT would be a great contract.

There is one problem - if NORTH bids 1st round at her second turn it is NOT considered

FSF, so she must jump to 2nd round.

SOUTH, win a fine 1st round stopper, bids 3 NT.

Deal 3

North Deals
None Vul

♠ A 10 6
♥ A 9 5 4
♦ 10 9 4 2
♣ 9 2

13
8 7
12

♠ Q 7 5
♥ J 10 7 6
♦ A 8
♣ K Q J 3



♠ K 8 4 3 2
♥ K Q 8 3
♦ 7 3
♣ A 5

♠ J 9
♥ 2
♦ K Q J 6 5
♣ 10 8 7 6 4

West	North	East	South
	1 ♣	Pass	1 ♠
Pass	1 NT	Pass	2 ♦
Pass	2 ♥	Pass	4 ♥
Pass	Pass	Pass	

4 ♥ by North

SOUTH's 2

\hat{a}^{TM}_1

bid is a perfect example of NMF.

It provides NORTH with the opportunity to show either a 4-card

\hat{a}^{TM}_Y

suit,

OR 3-card \hat{a}^{TM} support.

In this hand NORTH actually has both. When that happens, showing the

\hat{a}^{TM}_Y

s is

first priority.

Deal 4

North Deals
None Vul

♠ A 6 2
♥ Q 9 3 2
♦ Q 8 7 5
♣ J 6

13
9 6
12

*West**North**East**South*

1 ♣
Pass 1 ♥
Pass 2 ♠
Pass Pass

Pass
Pass
Pass
Pass

1 ♦
1 ♠
4 ♠

4 ♠ by South

♠ Q 10 8 3
♥ A K 6 5
♦ 10
♣ A 9 8 4



♠ K J 9 7
♥ 8 7
♦ A K J 6 2
♣ 10 2

♠ 5 4
♥ J 10 4
♦ 9 4 3
♣ K Q 7 5 3

SOUTH's 1st bid is definitely forcing, but it is not FSF. In this one instance, all

bids at the one level, the 1st bid shows a real suit.

So NORTH shows the 4-card support and SOUTH bids game.

Deal 5

North Deals

None Vul

♠ J 5 2
 ♥ 10 8
 ♦ A Q J 5 2
 ♣ Q 10 3

14
 10 9
 7

♠ A 6 4
 ♥ A K 9 7 2
 ♦ 7
 ♣ K 8 6 5



♠ K Q 10 8 3
 ♥ J 4
 ♦ K 9 6 4
 ♣ 9 4

♠ 9 7
 ♥ Q 6 5 3
 ♦ 10 8 3
 ♣ A J 7 2

West	North	East	South
	1 ♥	Pass	2 ♥
Pass	3 ♣	Pass	4 ♥
Pass	Pass	Pass	
4 ♥ by North			

NORTH could make a Help Suit Game
 Try in either \hat{a}^{TM} s or \hat{a}^{TM} £s.

But she doesn't need the \hat{a}^{TM} help as
 much as she does in \hat{a}^{TM} £s, so she chooses
 \hat{a}^{TM} £s.

SOUTH doesn't have a strong hand but
 has excellent help in \hat{a}^{TM} £s

so he bids the game.

Deal 6

North Deals

None Vul

♠ A 9 4 3

♥ Q 4 3 2

♦ J 10 6

♣ 7 5

14
7 6
13

♠ K J 10 5

♥ 10 9 6

♦ K 7

♣ A Q J 3



♠ Q 6

♥ K J 8 5

♦ A 9 8 5 4

♣ K 8

♠ 8 7 2

♥ A 7

♦ Q 3 2

♣ 10 9 6 4 2

*West**North**East**South*

Pass

1 ♣

Pass

1 ♦

Pass

1 ♠

Pass

3 NT

Pass

Pass

Pass

3 NT by South

Could SOUTH bid 2

♠

, (FSF), even though she actually has the suit?

Perhaps, but there is no reason to do so. NORTH does not have four

♠

s

or he would have mentioned them before bidding ♠ s.

SOUTH should ignore the

♠

suit and bid 3 NT.