

**Deal 1**

East Deals  
None Vul

♠ K Q 9 5  
♥ A J 7 3  
♦ 9 6 3  
♣ K 7

♠ 3  
♥ 10 8 6 5 2  
♦ 10 2  
♣ J 10 6 4 3



♠ A 7 4 2  
♥ 9  
♦ K Q J 8 5 4  
♣ Q 2

13  
1 12  
14

♠ J 10 8 6  
♥ K Q 4  
♦ A 7  
♣ A 9 8 5

West	North	East	South
		1 ♦	Dbl
Pass	2 ♦	3 ♦	3 ♠
Pass	4 ♠	Pass	Pass
Pass			
4 ♠ by South			

The bidding has been as shown. It is your bid. What do you say?

You'd really like to have 4-card support for both Majors when you double a Minor. But it's not a requirement. So you double and hear partner respond 2 ♦. East then chips in with 3 ♦. What now?

Don't let East's bid bother you, he's just trying to push the envelope. You have a good hand and partner's bid shows 12+ points and is forcing to game. Now you have to find the right game, and the best way to start is by showing a 4-card Major suit. You bid 3 ♠.

That was what partner needed to hear, he bids 4 ♠.

**Deal 2**

West Deals  
None Vul

♠ K 10 7 4 3 2		♠ J
♥ A J 9		♥ 8 6 5
♦ 2		♦ K Q J 7 6
♣ Q J 3		♣ 10 8 4 2
	♠ A Q 8 6	
	♥ 7 4 2	
	♦ 9 8 3	
	♣ K 7 5	

West	North	East	South
1 ♠	Dbl	Pass	1 NT
Pass	Pass	Pass	
1 NT by South			

The bidding has been as shown. It is your bid. What do you say?

The minimum requirements for a Takeout Double are 12 points, no more than two of Opener's suit, and at least 3-cards in the other suits. You just squeak by so you double. Partner says 1 NT and it is your bid again.

With no suit fit you can't even count a point for your doubleton so you have just 13 HCP. Partner's bid shows 8-T so you waste no time in passing. Don't worry about the ♠s, partner says he has them covered.

**Deal 3**

West Deals  
None Vul

♠ 9 5  
♥ K Q 10 3  
♦ A J 10 5  
♣ A K 6

♠ K J 10 7 4 2  
♥ A J 9  
♦ K 9 7  
♣ 3



♠ 3  
♥ 8 6 5  
♦ 6 4 2  
♣ J 10 9 8 4 2

17  
12 1  
10

♠ A Q 8 6  
♥ 7 4 2  
♦ Q 8 3  
♣ Q 7 5

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
1 ♠	Dbl	Pass	1 NT
Pass	3 NT	Pass	Pass
Pass			
3 NT by South			

The bidding has been as shown. It is your bid. What do you say?

Partner is showing you 8-10 points and no 4-card ♥ suit.

With no Major fit you are happy to play in notrump, knowing partner can stop their suit. Partner's 8-10 points added to your 17 is a probable game so you bid 3 NT.

**Deal 4**

East Deals

None Vul

♠ Q 10  
 ♥ J 8 5 4  
 ♦ J 10 6 3 2  
 ♣ J 3

7  
 5 12  
 16

West

Pass

Pass

Pass

4 ♥ by South

♠ 7 6 4 3

♥ 9 6 2

♦ 9 4

♣ A K 8 6

	N	
W		E
	S	

♠ K 8

♥ A K Q 10 7 3

♦ A 7 5

♣ 9 4

North

2 ♣

4 ♥

East

1 ♠

Pass

Pass

South

Dbl

2 ♥

Pass

The bidding has been as shown. It is your bid. What do you say?

You have 16 HCP and two more points for the fifth and sixth ♥s. That is too strong for a simple overcall. Instead you double. Partner responds 2 ♣. What do you bid?

You bid 2 ♥, describing your hand as a 1-suited hand, too strong to merely overcall. Partner bids the ♥ game and you pass.

**Deal 5**

East Deals

None Vul

♠ K Q 10 6 3

♥ 10 8 6

♦ 6

♣ K J 10 5

14  
9 11  
6

West

1 ♠

Pass

2 ♦ by South

♠ A 8 5

♥ K Q 7 3

♦ A J 10 5

♣ 9 4



♠ 7 4

♥ J 5

♦ K 8 7 3 2

♣ Q 7 6 2

North

Dbl

Pass

East

1 ♣

Pass

Pass

South

Pass

2 ♦

The bidding has been as shown. It is your bid. What do you say?

You should double. This is a special case of the Takeout Double, where the opponents have already bid two suits before it gets to you. Since they apparently have at least 20 points, you should have a solid hand with at least 4-4 in the two unbid suits. A hand just like this one.

Partner bids 2 ♦. What do you say next?

Just pass. This is obviously a fight for the partscore and you have the advantage because you have found a fit. However, you suspect partner is quite weak.