

Deal 1

North Deals

None Vul

♠ 10 9 8 4 2
♥ 8 3 2
♦ A 4 2
♣ 9 2

20
4 3
13

West

Pass

6 NT by North

♠ A Q 7
♥ A 10 4
♦ K Q J 6
♣ A 8 3



♠ K 6
♥ K J 5
♦ 10 7 5
♣ K Q J 10 4

North

2 NT

Pass

♠ J 5 3
♥ Q 9 7 6
♦ 9 8 3
♣ 7 6 5

East

Pass

Pass

South

6 NT

The bidding has been as shown. It is your bid. What do you say?

Do the math. If partner only has 20 points you still come to 34 points, enough for the slam. If you want to use Gerber to check for Aces, go ahead. Or, just bid 6 NT.

Deal 2

West Deals
None Vul

♠ A 10 3
♥ Q 7
♦ A 10 7 5
♣ A J 6 2

11
15 3
11

West
1 NT
Pass
2 ♠ by East

♠ K
♥ A J 8 6 3 2
♦ 6 3
♣ K 9 8 5



♠ Q J 5
♥ K 10 4
♦ K 9 8 2
♣ Q 10 4

North
Pass
Pass

East
2 ♠

South
Pass

The bidding has been as shown. It is your bid. What do you say?

You have a terrible hand and partner is not going to make 1 NT. So you bid 2 ♠, the Drop-dead bid. You don't expect to make this either, but it will probably end up better than 1 NT would have.

Deal 3

North Deals
None Vul

♠ K 5 3
♥ Q 10
♦ 7 4 3 2
♣ Q 5 4 2

15
7 10
8

West

Pass

4 ♥ by South

♠ J 9

♥ A 7 3

♦ A Q 9 5

♣ A 9 8 3



♠ 7 6

♥ K J 9 8 6 5

♦ 8 6

♣ K J 10

North

1 NT

Pass

East

Pass

Pass

South

4 ♥

The bidding has been as shown. It is your bid. What do you say?

Since partner opened 1NT he has at least 2 ♥s and you are assured of an 8-card fit. The only question is how high. With 10 points you are in the judgement zone.

But unless you play Jacoby Transfers there isn't a method for inviting with this kind of hand. You have to decide for yourself and bid either 2 ♥ or 4 ♥. Take the optimistic view and bid the game.

As you see, it is going to take some luck.

Deal 4

East Deals

None Vul

♠ A 6 3 2

♥ Q 9 2

♦ 10 3

♣ 10 6 3 2

♠ Q J 10 9 5

♥ 10 4

♦ A 8 7

♣ K Q 9



♠ K 8 4

♥ A 7 3

♦ K J 6 4

♣ A 7 5

♠ 7

♥ K J 8 6 5

♦ Q 9 5 2

♣ J 8 4

6
12 15
7

West

North

East

South

3 ♠

Pass

4 ♠ by West

Pass

Pass

1 NT

4 ♠

Pass

Pass

The bidding has been as shown. It is your bid. What do you say?

With 13 points you must either bid game or make a bid that forces partner to game. If partner has 3 or more ♠s then the game should be 4 ♠. If partner has only a doubleton ♠ then the game should be 3 NT. Only partner can decide, and the bid that tells him to make the decision is 3 ♠.

Partner has 3 of them so he bids 4 ♠.

Deal 5

South Deals
None Vul

♠ Q 6 2
♥ 10 9 8 3
♦ Q J 7 6 3
♣ 9

14
5 5
16

West

Pass
Pass
Pass

6 ♣ by North

♠ 8 5

♥ K 7

♦ A 10 9

♣ A K 10 8 7 5



♠ A J 3

♥ A J 6 5

♦ K 5

♣ Q J 6 3

North

3 ♣
4 ♦
Pass

East

Pass
Pass
Pass

South

1 NT
4 ♣
6 ♣

The bidding has been as shown. It is your bid. What do you say?

With 16 points you may be in slam range. You should alert partner of your big hand by jumping to 3 ♣. Partner says 4 ♣ and it is your bid again.

Don't make the mistake of bidding Blackwood when you have a doubleton-nothing in a suit. If partner has only one Ace you will be left not knowing what to do. Instead make a control-bid showing your ♦ A. Now partner bids 6 ♣ which ends the auction.

Deal 6

East Deals

None Vul

♠ J 4 2

♥ Q 8

♦ J 6 5 4

♣ K 7 5 3

♠ 8 5

♥ 9 7

♦ K 10 9 8 7 3

♣ 9 6 2



♠ K Q 9

♥ A J 10

♦ A Q 2

♣ A J 10 4

♠ A 10 7 6 3

♥ K 6 5 4 3 2

♦ —

♣ Q 8

7
3 21
9

*West**North**East**South*

3 NT

Pass

Pass

Pass

3 NT by East

2 NT

Pass

The bidding has been as shown. It is your bid. What do you say?

You have 5 points, all in ♦s. That will take the partnership total to either 25 or 26, so you have a judgement call. If partner is unable to establish your ♦s then even 2 NT will probably be too high, so you might as well assume that he will be able to use them and bid 3 NT.

You hit the jackpot.