

Deal 1West Deals
None Vul

♠ K Q	♦ A 10 9 4
♥ A 9 4	♦ K Q J 7
♦ K 10 8 3	♦ Q 6
♣ J 6 5 3	♣ A Q 4

18	♠ J 7 6
13	♥ 10 5 2
9	♦ A J 9 4
	♣ K 10 2

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
1♦	Dbl	Pass	1 NT
Pass	3 NT	Pass	Pass
Pass			
3 NT by South			

N	♠ 8 5 3 2
W	♥ 8 6 3
S	♦ 7 5 2
E	♣ 9 8 7

NORTH has 18 points, a doubleton in the opponent's suit, and at least three cards in the unbid suits.

This is an ideal hand for a Takeout Double.

SOUTH has good strength in WEST's

â™!

suit, probably two stoppers.

He has 9 points and no 4-card suit of his own. This is the type of hand to respond 1 NT.

NORTH is happy to play Notrump now that she knows the

â™!

s are covered,

so she bids 3 NT.

Deal 2
 West Deals
 None Vul

♠ 5
 ♥ K 10 8 4 3
 ♦ Q 2
 ♣ A K 6 5 2

N
W E
S

♠ Q 8
 ♥ A J 9 2
 ♦ A J 6
 ♣ Q 9 8 3

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
1 ♥	1 ♠	Pass	2 NT
Pass	3 NT	Pass	Pass
3 NT by South			

â™ suit to rebid,

he happily bids 3 NT.

NORTH has an opening hand, 14 points and five â™ s. But WEST beat him to the punch,

so he overcalls 1â™ .

SOUTH also has 14 points, she doesn't care too much for â™ s, but she has an

excellent stopper in

â™ Y

s.

She jumps to 2 NT, inviting NORTH to bid game.

Since NORTH has several points more than he might have had, and no 6-card

Deal 3East Deals
None Vul

♠ 5 4 2
♥ 8 2
♦ 9 7 6 2
♣ 7 5 3 2

14
o **11**
15

♠ A 9 3
♥ J 10 5 3
♦ Q 5
♣ A K 8 6



♠ K Q J 10 6
♥ A 6 4
♦ J 10 4
♣ 10 9

♠ 8 7
♥ K Q 9 7
♦ A K 8 3
♣ Q J 4

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
		1 ♠	Dbl
Pass	2 ♠	Pass	3 ♥
Pass	4 ♥	Pass	Pass
Pass			
4 ♥ by South			

SOUTH has 15 points and all the requirements for a Takeout Double of 1 \hat{a} TM.

With 14 points of his own, NORTH knows his side needs to be in a game somewhere. He passes this information to SOUTH with a cue-bid of 2 \hat{a} TM.

SOUTH gets the message and starts the hunt for a trump fit by bidding 3

\hat{a} TMY

. That

makes it easy for NORTH - he bids 4

\hat{a} TMY

Deal 4East Deals
None Vul

♠ 10 8 3
 ♥ 9 4
 ♦ 10 9 6 4
 ♣ K J 5 3

8
 4 12
 16

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
		1 ♥	Dbl
Pass	2 ♣	Pass	2 ♣
Pass	4 ♠	Pass	Pass
Pass			
4 ♠ by South			

♠ K 7 5
 ♥ 8 5 2
 ♦ K Q 3
 ♣ 9 7 6 2

N
 W E
 S

♠ 9
 ♥ K Q J 10 6 3
 ♦ A 8 5
 ♣ Q 10 4

♠ A Q J 6 4 2
 ♥ A 7
 ♦ J 7 2
 ♣ A 8

There is only one reason that SOUTH should not overcall with 1♦. He is too strong.

The maximum strength of an overcall is 16 points. Above that you should double.

So SOUTH doubles, and after NORTH bids 2♦, SOUTH bids 2♦. This shows an overcall

type hand, but with 17 or more points.

NORTH has fine trump support and 8 points so she bids a confident 4♦.

Deal 5East Deals
None Vul

♠ 7 6 5 4
 ♥ 10 9 5
 ♦ 10 9 6 2
 ♣ 10 9

¹⁵
o ¹²
₁₃

♠ Q J 2
 ♥ A K 4 3
 ♦ 7 4
 ♣ K Q 8 2



♠ A 10
 ♥ Q J 8 2
 ♦ A J 8 3
 ♣ 5 4 3

♠ K 9 8 3
 ♥ 7 6
 ♦ K Q 5
 ♣ A J 7 6

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
		1 ♦	Pass
Pass	Dbl	Pass	2 ♦
Pass	2 ♥	Pass	2 ♠
Pass	3 ♣	Pass	3 NT
Pass	Pass	Pass	
3 NT by South			

SOUTH has 13 points but has no bid over 1

â™|

.

NORTH can make a Takeout Double, so he does.

SOUTH now cue-bids

â™|

to show opening hand strength.

NORTH shows his

â™¥

suit, SOUTH doesn't like it.

SOUTH shows her â™ suit, NORTH doesn't like it.

NORTH shows his â™£ suit, SOUTH likes it fine, but decides 3 NT will be easier than 5â™£.

Deal 6

South Deals

None Vul

♠ A J 10 7 4

♥ A 7 3

♦ A 8 6

♣ 9 5

10
13 6
11

	N	
W		E
	S	

♠ 8
♥ K 10 8 4
♦ Q 10 9 3
♣ A J 8 3

♠ 9 6
♥ Q 6 5
♦ J 7 5 4
♣ K 10 6 2

♠ K Q 5 3 2

♥ J 9 2

♦ K 2

♣ Q 7 4

West

North

East

South

1 ♠

Pass

Pass

Pass

1 ♠ by South

WEST would have had a great opening 1♦ bid. But when SOUTH opened 1♦

in front of him he was hornswaggled. He couldn't bid any other suit, he couldn't bid 1 NT

and he sure couldn't bid 1♦ s. So he must pass.

And so does everybody else pass.