

Deal 1

South Deals	♠ J 10 3
None Vul	♥ A K 5 3
	♦ A Q 7 3 2
	♣ 4

♠ A 7 4	♠ 5
♥ 10 2	♥ Q J 9 7
♦ 6 5	♦ K J 10 8
♣ Q J 10 8 7 3	♣ A 9 5 2



14	♠ K Q 9 8 6 2
7 11	♥ 8 6 4
8	♦ 9 4
	♣ K 6

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	2 NT	Pass	2 ♠
Pass	3 ♠	Pass	3 ♣
Pass			Pass
3 ♠ by South			

NORTH has one of those hands which might or might not be helpful to SOUTH. He needs

more information about SOUTH's hand, so he bids 2 NT.

SOUTH has a better than average hand, so she bids 3TM£ to show a high card in the suit.

NORTH was hoping for a high card in

âTM!

s rather than âTM£s, so

he signs off in 3âTM

Deal 2

North Deals
None Vul

♠ 10 8 5 2
♥ A 9 8 7
♦ 9 5
♣ J 3 2

8
5 9
18

N
W E
S

♠ K Q J 9
♥ J 10 6
♦ 6 3
♣ Q 10 8 7

♠ A 6 4
♥ Q 4 2
♦ A J 4
♣ A K 6 5

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
	2 ♦	Pass	2 NT
Pass	3 ♥	Pass	3 NT
Pass	Pass	Pass	
3 NT by South			

the first five

â™¥

tricks

she bids 3 NT.

With four fast winners SOUTH should think about game. The best approach is usually to

use 2 NT to find out more about NORTH's hand.

SOUTH found out that NORTH has good opening strength, and, most importantly, either the

â™¥

A or

â™¥

K. Now that she doesn't

have to worry about the opponents taking

Deal 3

North Deals

None Vul

♠	9 7 5
♥	7 6
♦	A K Q 9 6 2
♣	8 3

♠	A 10 6 4 3
♥	Q 9 5
♦	7 5
♣	K 7 2

W	N	E	S
♠	J 2	♥	J 10 4 3 2
♥	A K 8	♦	10 8
♦	J 4 3	♣	Q J 9 4

♠	K Q 8
♥	A K 8
♦	J 4 3
♣	A 10 6 5

West	North	East	South
	2 ♦	Pass	2 NT
Pass	3 NT	Pass	Pass
Pass			
3 NT by South			

SOUTH is strong enough to be thinking about game, depending on how good NORTH's hand is.

So he bids 2 NT to get more information.

NORTH has the exact hand to say 3 NT - a suit headed by AKQ.

Game (and bidding) doesn't get much easier.

Deal 4South Deals
None Vul

♠ 4
♥ Q 10
♦ A K J 9 6
♣ Q 8 7 4 3

11
12 **10**
 7

♠ 10 9 2
♥ A 8 7 4 3
♦ 3
♣ A K 9 2



♠ A 6
♥ K J 9 6 5
♦ Q 10 8 2
♣ 10 6

♠ K Q J 8 7 5 3
♥ 2
♦ 7 5 4
♣ J 5

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	4 ♠	Pass	Pass
Pass			3 ♠
4 ♠ by South			

NORTH assumes her partner can win six tricks. So she will need to contribute four more to

make game.

Three of them are obvious, and she expects to get a

â™!

ruff also.