

**Deal 1**

North Deals  
None Vul

♠ 9 6 5  
♥ 9 6 4  
♦ 9 3  
♣ A K 9 8 6

12  
7 8  
13

♠ A 7 3  
♥ Q J 10 8 2  
♦ K 8 6  
♣ Q 4



♠ K Q J 4 2  
♥ K 5  
♦ A 5 2  
♣ 7 5 3

♠ 10 8  
♥ A 7 3  
♦ Q J 10 7 4  
♣ J 10 2

West	North	East	South
	1 ♥	Pass	1 ♠
Pass	1 NT	Pass	2 ♦
Pass	2 ♠	Pass	4 ♠
Pass	Pass	Pass	

4 ♠ by South

SOUTH's 2

♠<sup>TM</sup> |

bid is New Minor Forcing.

SOUTH chose

♠<sup>TM</sup> |

s rather than ♠<sup>TM</sup>£s simply

because the

♠<sup>TM</sup> |

s were stronger.

**Deal 2**

South Deals  
None Vul

♠ 10 6 2  
♥ 7 5  
♦ J 9 8 4  
♣ A K Q 4

8  
10 6  
16

*West*

Pass

Pass

Pass

3 ♥ by South

♠ J 8 4  
♥ K Q 8 4  
♦ Q 5 2  
♣ 7 6 3



♠ K 5  
♥ A J 9 6 2  
♦ A K  
♣ J 8 5 2

*North*

2 ♥

3 ♥

*East*

Pass

Pass

*South*

1 ♥

3 ♣

Pass

SOUTH is unlikely to win 10 tricks if NORTH has three  $\hat{\text{A}}^{\text{TM}}\text{£}$  losers.

SOUTH's 3 $\hat{\text{A}}^{\text{TM}}\text{£}$  bid is a Help Suit Game try.

With no help in  $\hat{\text{A}}^{\text{TM}}\text{£}$ s and no ruffing values, NORTH's 8 points are

not enough to think of game, so NORTH signs off in 3

 $\hat{\text{A}}^{\text{TM}}\text{¥}$ 

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**Deal 3**

South Deals

None Vul

♠ Q 9 3  
 ♥ J 3 2  
 ♦ A 10 7 5  
 ♣ 10 9 2

14  
 7 6  
 13

♠ K 8  
 ♥ Q 8 5  
 ♦ J 8 4  
 ♣ A K J 7 3



♠ A J 7 6 2  
 ♥ K 10 9 4  
 ♦ K Q 6  
 ♣ 4

♠ 10 5 4  
 ♥ A 7 6  
 ♦ 9 3 2  
 ♣ Q 8 6 5

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
			1 ♠
Pass	2 ♣	Pass	2 ♥
Pass	3 ♦	Pass	3 NT
Pass	Pass	Pass	
3 NT by South			

NORTH's 3

 $\hat{a}^{\text{TM}}_1$ 

bid is Fourth Suit Forcing and

does NOT show a

 $\hat{a}^{\text{TM}}_1$ 

stopper.

The bid asks SOUTH to further describe her hand.

SOUTH does not have a rebiddable suit, but does have

 $\hat{a}^{\text{TM}}_1$ 

s stopped so she bids 3 NT.

**Deal 4**

South Deals  
None Vul

♠ K 10 4  
♥ K 10 9  
♦ 8 5 2  
♣ A 6 5 3

10  
10 8  
12

West

Pass

Pass

Pass

2 NT by South

♠ Q 9 6 5 2

♥ 7 6 3

♦ A Q

♣ Q 8 4



♠ 8 7

♥ A Q 5

♦ K 10 9 4 3

♣ K 10 7

North

1 ♠

2 ♣

Pass

East

Pass

Pass

Pass

South

1 ♦

1 NT

2 NT

NORTH cannot rebid the 5-card  $\hat{a}^{\text{TM}}$  suit,  
cannot support SOUTH's

$\hat{a}^{\text{TM}}|$

s,

and cannot bid Notrump without a

$\hat{a}^{\text{TM}}\Psi$

stopper.

So she bids  $3\hat{a}^{\text{TM}}\text{£}$ , New Minor Forcing,  
asking SOUTH to describe his hand  
further.

SOUTH doesn't have three  $\hat{a}^{\text{TM}}$  s, nor does  
he have four

$\hat{a}^{\text{TM}}\Psi$

s.

But he does have

$\hat{a}^{\text{TM}}\Psi$

s stopped, so bids 2 NT. North is not strong

enough to bid game so she passes.

**Deal 5**

South Deals

None Vul

♠ 9	♠ Q 5 4 3	♠ J 8 7
♥ K Q 9 8 6 2	♥ 7 5	♥ J 10
♦ 5	♦ A J 10 3	♦ Q 8 7 2
♣ K J 10 9 8	♣ 6 5 2	♣ A Q 4 3

  

	♠ A K 10 6 2	
	♥ A 4 3	
	♦ K 9 6 4	
	♣ 7	

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
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			1 ♠
Pass	2 ♠	Pass	3 ♦
Pass	4 ♠	Pass	Pass

Pass  
4 ♠ by South

SOUTH's 3

â™™!

bid is a Help Suit Game Try.

NORTH has excellent help in

â™™!

s

so with 8 points he bids the game.