

Deal 1

South Deals

None Vul

♠ 6

♥ A K 10 9 4 3

♦ Q 9

♣ J 10 6 5

14

10 11

5

West

Pass

Pass

Pass

4 ♠ by North

♠ A Q J 10 7

♥ 7 6 5

♦ 3

♣ A K 8 4

	N	
W		E
	S	

♠ K 9 4 2

♥ 8

♦ 8 7 5 4 2

♣ Q 9 7

North

1 ♠

3 ♥

Pass

East

Pass

Pass

Pass

South

Pass

2 ♠

4 ♠

NORTH's 3

♠TMY

bid is a Help Suit Game Try.

SOUTH barely had enough strength to respond in the first place, but revaluing the hand,

(and particularly the singleton

♠TMY

), makes it worth a

raise to game.

Deal 2

West Deals
None Vul

♠ K 10
♥ A 9 7 5 4
♦ K Q 6 2
♣ 9 6

9
12 13
6

West

1 ♥

2 ♦

Pass

3 NT by East

♠ Q 9 6 3 2
♥ Q J
♦ A 10 3
♣ 8 5 4

N
W E
S

♠ 8 4
♥ 10 8 3 2
♦ J 9 5
♣ K Q 7 2

North

Pass

Pass

Pass

East

1 ♠

3 NT

South

Pass

Pass

EAST has no reason to consider Fourth Suit Forcing with this hand.

WEST does not have four ^{â™}s or he would have already supported.

So EAST should bid the Notrump game.

Deal 3

South Deals

None Vul

♠ K 10 5 2

♥ 5 4

♦ A J 9 5

♣ Q J 3

8

11 9

12

West

Pass

Pass

2 ♥ by South

♠ J 8 3

♥ A 8 3 2

♦ K 8 6 4

♣ 7 2



♠ A 7

♥ Q 10 9 7 6

♦ Q 7

♣ A 10 9 6

North

2 ♥

East

Pass

♠ Q 9 6 4

♥ K J

♦ 10 3 2

♣ K 8 5 4

SOUTH should pass 2

â™Ÿ

. She is not strong enough to

try for game.

Deal 4

West Deals
None Vul

♠ 8 4
♥ A 10 7
♦ Q 10 6 4 3
♣ A K 2

9
13 13
5

West

1 ♦

1 NT

2 NT

Pass

3 NT by West

♠ A 9 5 2

♥ 9 6 5

♦ K J 2

♣ J 9 3

N
W E
S

♠ J 7

♥ 4 3 2

♦ A 8 7

♣ 10 7 6 5 4

North

Pass

Pass

Pass

Pass

East

1 ♠

2 ♣

3 NT

South

Pass

Pass

Pass

♠ K Q 10 6 3

♥ K Q J 8

♦ 9 5

♣ Q 8

EAST knows there should be game, but doesn't know whether it will be 4[♠],

4

4[♠]

or 3 NT. To find out which she uses NMF and

bids 2[♠] at her second turn.

WEST does not have a 4-card

4[♠]

suit, nor does he have

three 4[♠]s, but he does have 4[♠]s stopped so he bids 2 NT, which East raises to 3 NT.