

Deal 1

North Deals

None Vul

♠ K 9 8 7

♥ K 7

♦ 9 7

♣ Q 10 9 8 4

13
8 11
8

West

Pass

2 ♥ by North

♠ A 5

♥ A Q 9 4 2

♦ 10 8 5 3

♣ K 3



♠ Q 10 6

♥ 10 8 6

♦ A J 4

♣ J 7 5 2

North

1 ♥

Pass

East

Pass

Pass

South

2 ♥

Decide what you would say next, then on BID above.

There is no doubt that you could use some help in ♦s. But you need more than that, you need points. This hand isn't good enough to invite to game so you pass.

Deal 2

East Deals

None Vul

♠ J 7 4 2

♥ K 8

♦ 9 6 5

♣ K 7 6 2

7
7 17
9

West

2 ♠

4 ♠

4 ♠ by East

♠ 6

♥ J 10 9 6

♦ K J 10 8 3 2

♣ Q 4

N
W E
S

♠ A 5 3

♥ A 7 2

♦ 7 4

♣ J 10 9 8 3

North

Pass

Pass

East

1 ♠

3 ♥

Pass

South

Pass

Pass

Pass

Decide what you would say next, then on
BID above.

This is not a great hand by any means. If partner had invited with a 3 ♠ bid you might have passed. But he invited with a 3 ♥ bid, asking if you can Help him take care of losers in that suit. And you have loads of Help. Not only do you have a high honor but you can ruff the third round. So you bid 4 ♠.

Deal 3

South Deals
None Vul

♠ 7
♥ 10 9 8 3
♦ J 10 9 8 2
♣ A K 5

7
8 7
18

♠ 10 8 5 3
♥ K Q 5 4
♦ Q 7 6
♣ 9 4



♠ A Q J 9 6
♥ A 7
♦ A K 5
♣ 10 6 3

♠ K 4 2
♥ J 6 2
♦ 4 3
♣ Q J 8 7 2

West	North	East	South
			1 ♠
Pass	2 ♠	Pass	4 ♠
Pass	Pass	Pass	
4 ♠ by South			

Decide what you would say next, then on BID above.

You might make a Help Suit Game Try in ♣s, but with 19/20 points in your own hand you should just bid the game yourself. So you bid 4 ♠.

Deal 4

West Deals
None Vul

♠ A 3
♥ A Q J 9 2
♦ Q 7 4 2
♣ K 8

9
16 8
7

West	North	East	South
1 ♥	Pass	2 ♥	Pass
3 ♦	Pass	3 ♥	Pass
Pass	Pass		
3 ♥ by West			

♠ Q 10 9 8 5
♥ 10 3
♦ A J 10 9
♣ Q 9



♠ K 7 6
♥ 7 6 4
♦ K 8
♣ J 10 5 4 3

♠ J 4 2
♥ K 8 5
♦ 6 5 3
♣ A 7 6 2

Decide what you would say next, then on BID above.

Partner is inviting you to bid game, and your 8 points are right in the "judgement" area.

But he has asked you to use judgement based on your ♦ holding, which is awful. So you sign off at 3 ♥.