

**Deal 1**

South Deals

None Vul

♠ A 7 4

♥ 10 2

♦ 6 5

♣ Q J 10 8 7 3

14  
7 11  
8

♠ J 10 3

♥ A K 5 3

♦ A Q 7 3 2

♣ 4

N  
W E  
S

♠ 5

♥ Q J 9 7

♦ K J 10 8

♣ A 9 5 2

♠ K Q 9 8 6 2

♥ 8 6 4

♦ 9 4

♣ K 6

West

North

East

South

Pass

2 NT

Pass

2 ♠

Pass

3 ♠

Pass

3 ♣

Pass

3 ♠ by South

NORTH has one of those hands which might or might not be helpful to SOUTH. He needs

more information about SOUTH's hand, so he bids 2 NT.

SOUTH has a better than average hand, so she bids 3<sup>TM</sup>♠ to show a high card in the suit.

NORTH was hoping for a high card in

3<sup>TM</sup>♣

s rather than 3<sup>TM</sup>♠s, so

he signs off in 3<sup>TM</sup>♠

**Deal 2**

North Deals

None Vul

♠ 10 8 5 2

♥ A 9 8 7

♦ 9 5

♣ J 3 2

8  
5 9  
18

♠ 7 3

♥ K 5 3

♦ K Q 10 8 7 2

♣ 9 4



♠ A 6 4

♥ Q 4 2

♦ A J 4

♣ A K 6 5

♠ K Q J 9

♥ J 10 6

♦ 6 3

♣ Q 10 8 7

West	North	East	South
	2♦	Pass	2NT
Pass	3♥	Pass	3NT
Pass	Pass	Pass	
3NT by South			

With four fast winners SOUTH should think about game. The best approach is usually to

use 2NT to find out more about NORTH's hand.

SOUTH found out that NORTH has good opening strength, and, most importantly, either the

â™¥

A or

â™¥

K. Now that she doesn't

have to worry about the opponents taking

the first five

â™¥

tricks

she bids 3NT.

**Deal 3**

North Deals

None Vul

♠ A 10 6 4 3  
 ♥ Q 9 5  
 ♦ 7 5  
 ♣ K 7 2

9  
 9 5  
 17

♠ 9 7 5  
 ♥ 7 6  
 ♦ A K Q 9 6 2  
 ♣ 8 3



♠ K Q 8  
 ♥ A K 8  
 ♦ J 4 3  
 ♣ A 10 6 5

♠ J 2  
 ♥ J 10 4 3 2  
 ♦ 10 8  
 ♣ Q J 9 4

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
	2 ♦	Pass	2 NT
Pass	3 NT	Pass	Pass
Pass			
3 NT by South			

SOUTH is strong enough to be thinking about game, depending on how good NORTH's hand is.

So he bids 2 NT to get more information.

NORTH has the exact hand to say 3 NT - a suit headed by AKQ.

Game (and bidding) doesn't get much easier.

**Deal 4**

South Deals

None Vul

♠ 4  
 ♥ Q 10  
 ♦ A K J 9 6  
 ♣ Q 8 7 4 3

11  
 12 10  
 7

West

Pass

Pass

4 ♠ by South

♠ 10 9 2  
 ♥ A 8 7 4 3  
 ♦ 3  
 ♣ A K 9 2



♠ K Q J 8 7 5 3  
 ♥ 2  
 ♦ 7 5 4  
 ♣ J 5

North

4 ♠

East

Pass

South

3 ♠

Pass

NORTH assumes her partner can win six tricks. So she will need to contribute four more to

make game.

Three of them are obvious, and she expects to get a

 $\hat{a}^{\text{TM}}_i$ 

ruff also.