

**Board 1**

North Deals

None Vul

♠ 6 3  
♥ J 7 2  
♦ T 9 6  
♣ J 6 5 4 2

♠ 7 5 2

♥ A K Q 6

♦ A 3

♣ K T 8 3

	N	
W		E
	S	

♠ A K Q J T 9  
♥ T 4  
♦ 8 7 5 2  
♣ 9

♠ 8 4

♥ 9 8 5 3

♦ K Q J 4

♣ A Q 7

West	North	East	South
	1NT	2♠	3♠
Pass	4♥	All Pass	

4♥ by North

**Baker Leben 9**

With your 12 point hand you need to force to game. It would also be nice to find out if partner has a 4-card ♥ suit. So you cue-bid 3♠. This is the lebensohl version of Stayman, but WITH NO ♠ STOPPER. (Direct Denies)

Partner says 4♥ and you pass.

**Board 2**

South Deals

None Vul

♠ J 4 3

♥ K Q 9 7 6 4

♦ 9

♣ A J 6

♠ K T 5

♥ 5 2

♦ A Q J 7 3

♣ 8 7 5



♠ Q 8 6 2

♥ 8 3

♦ 8 5 4 2

♣ T 3 2

♠ A 9 7

♥ A J T

♦ K T 6

♣ K Q 9 4

West	North	East	South
			1NT
2♥	3♦	Pass	3NT
All Pass			

3 NT by South

**Baker Leben 10**

Partner has promised at least a 5-card ♦ suit, and game-forcing strength. With your great ♥ stoppers you bid 3NT.

**Board 3**

North Deals

None Vul

♠ 9 6  
♥ J 9 7 6 4  
♦ T 6 2  
♣ J 5 2

♠ 7 5 2

♥ A Q

♦ A K 5 3

♣ K T 8 3

	N	
W		E
	S	

♠ K J T 8 4 3  
♥ T 2  
♦ 8 7  
♣ A Q 9

♠ A Q  
♥ K 8 5 3  
♦ Q J 9 4  
♣ 7 6 4

West	North	East	South
	1NT	2♠	2NT
Pass	3♣	Pass	3♠
Pass	3NT	All Pass	

3 NT by North

**Baker Leben 11**

With your 12 point hand you need to force to game. It would also be nice to find out if partner has a 4-card ♥ suit. Since you have East's ♠ suit stopped, you first bid a lebensohl 2NT.

Partner says 3♣. What do you bid?

NOW you cue-bid 3♠. This is Stayman, but with a ♠ stopper, (SLOW SHOWS). Partner says 3NT and you pass.

**Board 4**

South Deals

None Vul

♠ A T 5

♥ 8 4

♦ K 8 5 4 3 2

♣ A 7

♠ J 9 6 4

♥ K Q 7 3

♦ A Q 9

♣ T 3

	N	
W		E
	S	

♠ 7 3 2

♥ T 9 6 2

♦ J 7

♣ 8 6 5 2

♠ K Q 8

♥ A J 5

♦ T 6

♣ K Q J 9 4

West	North	East	South
			1NT
2♦	2NT	Pass	3♣
Pass	3♦	Pass	3NT
All Pass			

3 NT by South

**Baker Leben 12**

Partner's 2NT bid requests that you bid 3♣, so you do.

He next says 3♦.

Partner has just described a hand with which he wants to play in game, which has at least one 4-card Major suit, and has ♦'s stopped. He wants you to pick the game.

With no 4-card Major of your own, you pick 3NT.