

Deal 1
 South Deals
 None Vul

\spadesuit Q J 8 3 \heartsuit A Q J 7 \diamond J 9 \clubsuit K 10 2	\spadesuit K 7 6 4 2 \heartsuit K 9 2 \diamond 5 3 \clubsuit Q 7 4
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	N	
W		E
	S	

\spadesuit 9 \heartsuit 8 6 5 3 \diamond A 10 8 6 2 \clubsuit J 9 5	\spadesuit A 10 5 \heartsuit 10 4 \diamond K Q 7 4 \clubsuit A 8 6 3
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<i>West</i> Pass Pass Pass	<i>North</i> 1 \heartsuit 3 NT 3 NT by South	<i>East</i> Pass Pass Pass	<i>South</i> 1 \diamond 1 NT Pass
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NORTH has no reason to consider New Minor Forcing with this hand.

SOUTH does not have four

$\hat{a}^{\text{TM}}Y$

s or he would have already supported, and

he does not have four \hat{a}^{TM} s or he would not have bid 1 NT.

So NORTH should bid the Notrump game.

Deal 2North Deals
None Vul

♠ J 10 5
 ♥ A J 10 6
 ♦ J 8 3
 ♣ 9 7 3

¹³
7 8
₁₂

♠ K 6 4
 ♥ K Q 9 7 4
 ♦ 4
 ♣ A J 6 5

	N	
W		E
	S	

♠ 8 3
 ♥ 3 2
 ♦ K Q 10 7 5 2
 ♣ K 8 2

♠ A Q 9 7 2
 ♥ 8 5
 ♦ A 9 6
 ♣ Q 10 4

West	North	East	South
	1 ♥	Pass	1 ♠
Pass	2 ♣	Pass	2 ♦
Pass	2 ♠	Pass	4 ♠
Pass	Pass	Pass	

4 ♠ by South

SOUTH might well bid 3 NT at his second turn, and this may turn out to be the

final contract anyway.

But it doesn't hurt to bid 2

â™!

(Fourth Suit Forcing) just to

see if NORTH happens to have three â™'s. She does, so 4â™ becomes the better game.

Deal 3

South Deals	♠ A K 7 6 3
None Vul	♥ K 10 8 4
	♦ K 4
	♣ 5 2
♠ Q 10 9	♠ J 4 2
♥ A 6	♥ 5 3 2
♦ 10 8 7 5 3	♦ J 6 2
♣ K 7 6	♣ Q J 10 9

13
9 5
13

N
W E
S

♠ 8 5
♥ Q J 9 7
♦ A Q 9
♣ A 8 4 3

West	North	East	South
			1 ♣
Pass	1 ♠	Pass	1 NT
Pass	2 ♦	Pass	2 ♥
Pass	4 ♥	Pass	Pass
Pass			
4 ♥ by South			

SOUTH isn't strong enough to make a Reverse bid of 2

â™¥

at his second turn.

NORTH uses the 2

â™!

(NMF) bid to ask SOUTH for further description.

SOUTH should first show a 4-card

â™¥

suit, and next show 3-card â™ support.

Change SOUTH's

â™¥

9 to the â™ 9 and the contract would be 4â™ .

Deal 4

North Deals

None Vul

♠ 8 5 3
♥ Q J 2
♦ A K J 10 6
♣ 3 2

5
11 10
14

West	North	East	South
Pass	Pass	Pass	1 ♠
Pass	2 ♠	Pass	3 ♥
Pass	4 ♠	Pass	Pass
4 ♠ by South			

♠ K 9 4 2	♠ 6
♥ 8	♥ A K 10 9 4 3
♦ 8 7 5 4 2	♦ Q 9
♣ Q 9 7	♣ J 10 6 5

♠ A Q J 10 7

♥ 7 6 5

♦ 3

♣ A K 8 4

W	N	E	S
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SOUTH's 3

â™¥

bid is a Help Suit Game Try.

NORTH barely had enough strength to respond in the first place, but revaluing the hand,

(and particularly the singleton

â™¥

), makes it worth a

raise to game.

Deal 5

North Deals

None Vul

♠ 8 4
♥ 10 8 3 2
♦ J 9 5
♣ K Q 7 2

12
6 9
13

♠ K 10
♥ A 9 7 5 4
♦ K Q 6 2
♣ 9 6

W N E
S

♠ Q 9 6 3 2
♥ Q J
♦ A 10 3
♣ 8 5 4

♠ A J 7 5
♥ K 6
♦ 8 7 4
♣ A J 10 3

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
	1 ♥	Pass	1 ♠
Pass	2 ♦	Pass	3 NT
Pass	Pass	Pass	
3 NT by South			

SOUTH has no reason to consider Fourth Suit Forcing with this hand.

NORTH does not have four ♠'s or he would have already supported.

So SOUTH should bid the Notrump game.