

Deal 1
North Deals
None Vul

♠ 4 3 2
♥ A 8 2
♦ K J 5
♣ Q 10 7 4

16
10 6
8

♠ A 7 5
♥ J 7
♦ A 10 8 6 3
♣ A K 5

♠ K 10 8 6
♥ 9 6 3
♦ Q 7 2
♣ J 9 2

N
W E
S

West North East South
Pass 1 NT Pass 2 ♦
Pass 2 ♥ Pass 2 NT
Pass 3 NT Pass Pass
Pass
3 NT by North
Lead: ♠ 6

South's 3 ♦ bid was a transfer to ♥s, and his 2 NT bid showed exactly 5 ♥s with an invitational strength hand. North is to play 3 NT. East leads the ♠ 6, you play dummy's ♠ 9 and West contributes the ♠ 2.

Winners: ♠=2 ♥=0 ♦=1 ♣=2 Total = 5

The math is easy - you need 4 ♥ tricks. And you should be able to manage that by driving out the ♥ A. But the defenders will probably hold up one or two rounds when you play on ♥s, so you must have an outside entry to dummy.

The ♠ Q J will provide that entry IF you make sure to win the first trick with your ♠ A as an unblocking move. If you don't do so then East will be able to keep you out of the dummy and away from those good ♥s.

But if you win the first trick with the ♠ A, then dummy's ♠ Q J will provide a guaranteed entry to the good ♥s.

Deal 2West Deals
None Vul

♠ Q 9 7 2
♥ K 6 4
♦ 10 8 2
♣ Q 6 3

7
18
8

	N	
W		E
	S	

♠ 8 6 3
♥ A 8 2
♦ Q J 9
♣ J 10 7 4

♠ A 10 5
♥ 9 7
♦ A K 6 3
♣ A K 9 5

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	Pass	Pass	1 ♦
Pass	1 ♥	Pass	2 NT
Pass	3 NT	Pass	Pass
Pass			
3 NT by South			
Lead: ♠ 2			

South is to play 3 NT. West leads the ♠ 2, you play dummy's ♠ 4 and East plays the ♠ 8.

Winners: ♠=3 ♥=0 ♦=2 ♣=2 Total = 7

Needing just two more winners it looks straightforward to establish dummy's ♥ suit. Suppose you win the ♠T and play the ♥ 9. If the defenders win this trick you are home free. You win their ♠ return with your ♠A, then continue ♥s to drive out their last stopper while you still have the ♠K as a dummy entry.

This won't work against good defenders, who will hold up on the first ♥ trick and win the second. Then when they continue ♠s you won't have another ♥ to return to dummy, so while you can use the ♠K as an entry to establish the ♥s you will never get back to use the good ones.

Instead you should win the first trick with your ♠ A. Now when you attack ♥s a defensive holdup won't hurt you because you have TWO ♠ entries, the ♠ J by a finesse and the ♠ K.

So the ♠ finesse is an odds-on play to get a second dummy entry.

Deal 3West Deals
None Vul

♠ A K 7 5 4 3
♥ J 9 5
♦ —
♣ J 10 7 2

15
9 7
9

N
W
S
E

♠ 10 9 6
♥ Q 10 7 2
♦ 9 4 3
♣ K Q 8

♠ Q J 8 2
♥ A 6 3
♦ Q 10 8
♣ 9 4 3

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
2 ♠	Dbl	Pass	2 NT
Pass	3 ♦	Pass	4 ♦
Pass	5 ♦	Pass	Pass
Pass			

5 ♦ by North
Lead: ♠ 10

(doesn't you would discard a loser), and you ruff again.

Back to dummy with the ♦ Q and ruff the ♠ 2 with a high trump just to be safe. East drops the ♠ 9 on this trick.

Pull East's last trump and enter dummy with the ♥ A and FINALLY discard a loser on the now established ♠ 8.

Here you needed ♠ T 9 x to be with East if you were to make the contract so you played for just that holding.

3 NT would have been a lot easier, but you didn't get there. North is to play 5 ♦. East leads the ♠ T.

Losers: ♠=0 ♥=1 ♦=0 ♣=2 Total = 3

The good news is that you only have one loser to get rid of. The bad news is that there doesn't seem to be a good place to put it.

Unlikely as it seems, your best candidate for establishment is dummy's ♠ 8. East is marked with 3 ♠s, and having led the ♠ T there is a good chance that he also has the ♠ 9. If so you can ruff it out.

Cover the ♠ T with dummy's ♠ J, and when West plays one of his honors ruff in your hand. Play a trump to the ♦ T, West showing out. Lead the ♠ Q. West will be forced to play his other high honor, (if he

Deal 4

North Deals	♠ K 6 4
None Vul	♥ A 9 3
	♦ 8 6
	♣ 9 8 6 4 3
♠ 5 3	♠ 8 2
♥ J 7 6 4	♥ Q 8 2
♦ K J 7 3 2	♦ Q 10 9 4
♣ 10 5	♣ Q J 7 2
7	♠ A Q J 10 9 7
5 7 21	♥ K 10 5
	♦ A 5
	♣ A K

West	North	East	South
	Pass	Pass	2 ♣
Pass	2 NT	Pass	3 ♣
Pass	4 ♠	Pass	4 NT
Pass	5 ♦	Pass	6 ♠
Pass	Pass	Pass	

6 ♠ by South
Lead: ♠ 5

get a ruff-sluff, and if he plays a ♥ you will play for the ♥ Q and ♥ J to be in different hands. So he will probably play a ♣.

You ruff in your hand, play a trump to dummy's ♠ K and ruff the ♣ 8, establishing the ♣ 9 while you still have the ♥ entry.

This was a combination of Suit Establishment and End-play. The lesson on Eliminations contains a lot more of this type of hand.

South is to play 6 ♠. West leads the ♠ 5.

Losers: ♠=0 ♥=1 ♦=1 ♣=0 Total = 2

First pull trumps with the ♠ A and ♠ Q, both defenders following. Next you must establish dummy's ♣ suit to get rid of one of your losers. If the suit splits 3-3 that will be easy since you have two dummy entries, one to get there to ruff the third ♣ and the other to get there to enjoy playing the winners. But ♣s will probably split 4-2 so the two entries won't be enough. Here's how to make the defenders help you establish the suit.

After pulling trumps, play the ♣ A K, then ♦ A. Next exit with a small ♦.

to see the position.

The defender who won the ♦ trick has a problem. If he plays another ♦ you will

get a ruff-sluff, and if he plays a ♥ you will play for the ♥ Q and ♥ J to be in different

hands. So he will probably play a ♣.