

Deal 1
South Deals
None Vul

♠ Q 7 6
♥ 7 6 2
♦ J 4
♣ K Q 7 6 2

10
8 12
10

♠ K 4 3
♥ A Q J 5 4
♦ 6 3
♣ 10 9 5

N
W E
S

♠ J 10 9 8 2
♥ 9
♦ A Q 10 9 8
♣ A J

♠ A 5
♥ K 10 8 3
♦ K 7 5 2
♣ 8 4 3

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	1 ♥	Pass	Pass
Pass	2 ♥	Pass	Pass
Pass			
2 ♥ by North			

With 11 points in support of ♥s you would generally make a limit raise with this hand. But since partner is in third seat you need to go carefully in case he has opened light. So you bid a Reverse Drury 2 ♣.

Partner rebids 2 ♥. What do you say next?

Partner's 2 ♥ rebid tells you that he opened light. So you pass.

Deal 2

West Deals

None Vul

♠ Q 8 7 4**♥ A 5 3****♦ K Q 3****♣ 10 8 2****♠ 10 3 2****♥ K 7 2****♦ 8 5****♣ K Q J 7 3****♠ A K J 9 5****♥ Q 9 4****♦ 7 6****♣ 9 6 5****♠ 6****9
11 10
10****♥ J 10 8 6****♦ A J 10 9 4 2****♣ A 4**

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	Pass	1 ♠	Pass
2 ♣	Pass	2 ♠	Pass
Pass	Pass		
2 ♠ by East			

You open in third seat and the bidding continues as shown.

Partner has a limit raise in ♠s and wonders if you have a full strength opening bid. Since you opened light you just return to ♠s at the minimum level.

Partner passes.

Deal 3North Deals
None Vul

♠ 6
 ♥ Q J 9 6 5
 ♦ A 2
 ♣ Q J 10 6 3

10
10 7
13

	N	
W		E
	S	

♠ Q J 10 7
 ♥ A 4
 ♦ K 10 9 5 3
 ♣ 9 4

♠ 8 4 3
 ♥ 10 7 2
 ♦ 8 7 6 4
 ♣ A K 8

♠ A K 9 5 2
 ♥ K 8 3
 ♦ Q J
 ♣ 7 5 2

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	Pass	Pass	1 ♠
Pass	2 ♣	Pass	2 ♦
Pass	4 ♠	Pass	Pass
4 ♠ by South			

Bold bidders might have opened with this hand, so when partner opens in third seat you naturally want to show your strength. If you play Reverse Drury there is only one way to do that, so you bid 2 ♣.

Partner rebids 2 ♦. What do you say next?

The 2 ♦ rebid shows a hand that partner would have opened in any position. So here it gets a little ambiguous. Surely a jump to 3 ♠ would be forcing, but to keep the possibility of misunderstandings low a jump to 4 ♠ is no doubt safer. After all, you can revalue your hand up to 13 points in support of ♠s.

Deal 4
 East Deals
 None Vul

♠ 7 5 2 ♥ K Q 10 6 3 ♦ Q J 9 ♣ A 7 $\begin{matrix} & 9 \\ 12 & 12 \\ & 7 \end{matrix}$	♠ K J 10 3 ♥ 8 2 ♦ 7 6 5 4 ♣ K Q 5 ♠ Q 8 6 ♥ 9 5 4 ♦ A 2 ♣ J 9 6 4 3	♠ A 9 4 ♥ A J 7 ♦ K 10 8 3 ♣ 10 8 2
<i>West</i>	<i>North</i>	<i>East</i>
		<i>South</i>

4 ♥ by West

You open in third seat and the bidding continues as shown.

Partner has a limit raise in ♥s and wonders if you have a full strength opening bid. Your 13 point hand qualifies as a decent opening bid, but certainly not enough extra to just jump to game. You bid 2 ♦, confirming the legitimate opener. Partner jumps to 3 ♥. What do you bid?

Partner shows a maximum limit-raise with his jump, so you bid the game.

Deal 5South Deals
None Vul

♠ K 10 6 3
 ♥ 10 7 2
 ♦ A Q 6
 ♣ Q 10 9

14
11 **10**
5

♠ Q 8 4
 ♥ A K J 5 3
 ♦ 8 2
 ♣ A 7 4

N
W E
S

♠ A J 9 5 2
 ♥ —
 ♦ K J 9 5
 ♣ J 6 5 2

♠ 7
 ♥ Q 9 8 6 4
 ♦ 10 7 4 3
 ♣ K 8 3

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	1 ♥	Pass	Pass
Pass	Pass	Pass	
3 ♥ by North			

You like partner's ♥ suit but you have very little defensive strength. This is a good hand to preempt the bidding, trying to keep them from finding a ♠ fit.

So you jump to 3 ♥. Partner realizes you don't have any strength since you did not invoke Reverse Drury. He passes and you have bought the contract. It appears that their side might be able to make 4 ♠.

Deal 6

West Deals

None Vul

♠ 10 6 4 2**♥ K Q 5****♦ 8 6****♣ A Q 9 3****♠ A 3****♥ J 10 6 2****♦ 5 4****♣ J 10 6 5 2**

	N	
W		E
	S	

♠ Q J 9 8 7 5**♥ A 4****♦ K Q J****♣ 8 7****♠ K****♥ 9 8 7 3****♦ A 10 9 7 3 2****♣ K 4**

6
11 13
10

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	Pass	1 ♠	Pass
2 ♣	Pass	4 ♠	Pass
Pass	Pass		
4 ♠ by East			

You open in third seat and the bidding continues as shown.

Partner has a limit raise in ♠s and wonders if you have a full strength opening bid. Your 15 point hand is enough to insist on game, but opposite a passed hand you have no interest in a slam.

So you sign-off at 4 ♠.