

QuadraticEquation	
-a:	double
-b:	double
-c:	double
QuadraticEquation() QuadraticEquation(a: double, b: double, c: double)	
getA():	double
getB():	double
getC():	double
getDiscriminant():	doulbe
getRoot1():	doulbe
getRoot2():	doulbe

Fan	
SLOW:	final int [=1]
MEDIUM:	final int [=2]
FAST:	final int [=3]
-speed	int [= SLOW]
-on	boolean [= false]
-radius	double [= 5]
color	String [= blue]
Fan()	
getSpeed():	int
getOn():	boolean
getRadius():	double
getColor():	String
setSpeed(speed: int) :	void
setOn(on: boolean) :	void
setRadius(radius: double) :	void
setColor(color: String) :	void
toString():	String

RegularPolygon	
-n	int [=3]
-side	double [=1]
-x	double [=0]
-y	double [=0]
RegularPolygon() RegularPolygon(n: int, side: double) RegularPolygon(n: int, side: double, x: double, y: double)	
getN():	int
getSide():	double
getX():	double
getY():	double
setN(n: int) :	void
setSide(side: double) :	void
setX(x: double) :	void
setY(y: double) :	void
getPerimeter():	double
getArea():	double