MPC-in-Multi-Heads: a Multi-Prover Zero-Knowledge Proof System

(or: How to Jointly Prove Any NP Statements in ZK)

Hongrui Cui¹ Kaiyi Zhang¹ Yu Chen ^{2,3,4} Zhen Liu ¹

 $^{1}\mathsf{Department}$ of Computer Science, Shanghai Jiao Tong University

²School of Cyber Science and Technology, Shandong University

³State Key Laboratory of Cryptology

⁴Key Laboratory of Cryptologic Technology and Information Security
⁵Shanghai Qizhi Institute

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Motivation Functionality

Related Works

MPC/ZK PV-MPC

ZK on Shared Instances

MPC-in-Multi-Heads

A Black-Box Construction Experiments

Conclusion

The **Double Financing** Problem

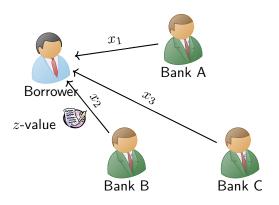




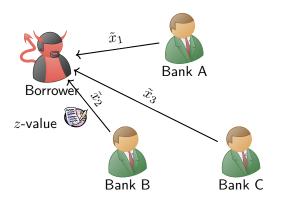




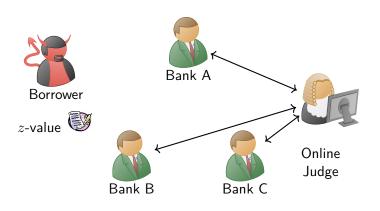
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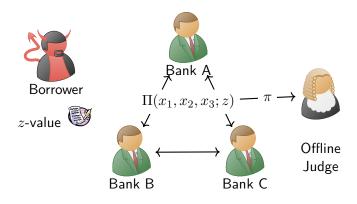


The **Double Financing** Problem



Prove $(x_1 + x_2 + x_3) < 0.9 \cdot z$!

The **Double Financing** Problem



Non-Interactive Proof is Better!

Multi-Prover Zero-Knowledge

One possible solution for \mathcal{NP} relations:

Ideal MPZK Functionality

$$\mathcal{F}^{\mathsf{mpzk}}(\underbrace{x_1,\ldots,x_m}_{m \text{ Provers}};\underbrace{y}_{1 \text{ Verifier}}) \mapsto \mathcal{R}(x_1,\ldots,x_m;y)$$

where ${\cal R}$ defines an ${\cal NP}$ relation.

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Discussions:

- ▶ Implies traditional ZK when m=1
- ▶ If V only broadcasts random coins, we can apply FS/BCS transformation

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MPC+ZK

Solutions Implied by Feasibility Results

- lackbox One can easily design a protocol by computing \mathcal{F}^{mpzk} via general MPC framework
- GCZK follows this approach [JKO13, FNO15]

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Discussions

Claim: the above construction is not public-coin

MPC+zk-SNARK

More Advanced Solutions

One can also distribute the proving program of zk-SNARK among multi-provers.

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Discussions

- Assuming a 3-round protocol w/ messages (a, c, z).
- ▶ If MPC outputs (a, c, z), then some hash function has to be evaluated inside MPC
- The prover's computational complexity tends to be high

Publicly Verifiable MPC

This is the closest to our goal

- PV-MPC allows any external party to verify that the computation is correct
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Caveats

Existing works have some significant drawbacks

- Works of Baum et al. [BDO14, BOSS20] relies on bulletin board—an unalterable broadcast
- Works of Schoenmakers and Veeningen [SV15] relies on honest majority setting to preserve privacy

ZK with Shared Instances

Secret-Shared Proof Instance

- ▶ Boneh et al. proposed "ZKP on Secret-Shared Data" in [BBC+19]
- In their formulation, the **single** prover holds x entirely while **multiple** verifiers only hold shares
- ▶ This primitive is already being used in MPC (cf. [BGIN20])

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Conclusion

Quite orthogonal

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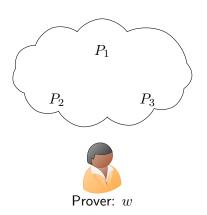
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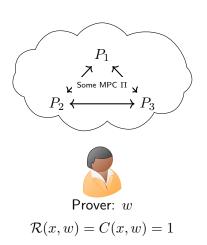
$$\mathcal{R}(x, w) = C(x, w) = 1$$



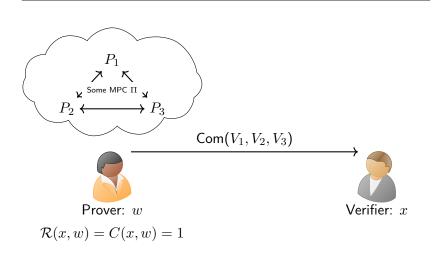


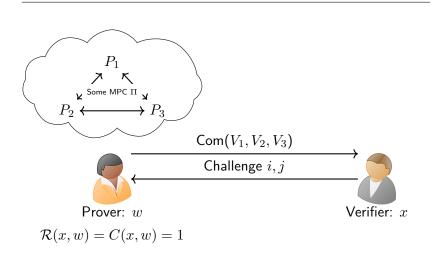
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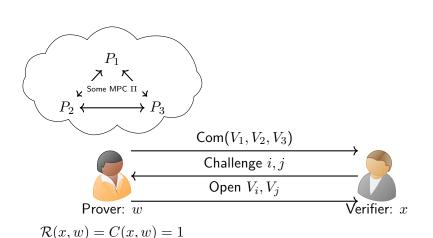


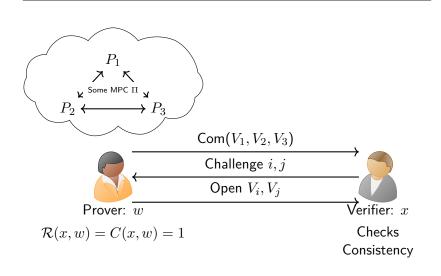




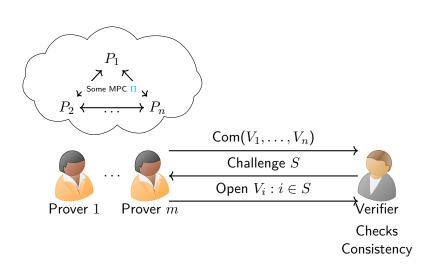








Now we extend the number of provers



An Example

Consider the 3-prover example:

3 Real Provers Simulating 9 Virtual Parties

- ▶ Alice (resp. Bob, Charlie) shares a into a_1, a_2, a_3 (resp. b, c)
- ▶ They compute the function $\mathcal{R}(\sum a_i, \sum b_i, \sum c_i; x)$ using some 9-party MPC \blacksquare
- ► Each prover simulates 3 parties, "group-wise" communication is sent via "prover-wise" channels

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Discussion

- lacktriangle Communication complexity is $\Omega(|C|)$
- $ightharpoonup \Pi$ needs to protect honest prover's privacy

Experiment Setup

We tested on three relations:

- $ightharpoonup \mathcal{R}^{\mathsf{hash}}(y;(x_1,x_2)): y = \mathtt{SHA256}(x_1 \oplus x_2)$
- $ightharpoonup \mathcal{R}^{\mathsf{comp}}((y,h_1,h_2);((x_1,r_1),(x_2,r_2))):$

$$\underbrace{y < (x_1 + x_2)}_{\text{32-bit integer}} \land h_1 = \text{SHA256}(x_1||r_1) \land h_2 = \text{SHA256}(x_2||r_2)$$

$$ightharpoonup \mathcal{R}^{\text{sum}}(y;(x_1,...,x_8)): y = \underbrace{x_1 + ... + x_8}_{\text{32-bit integer}}$$

Experiment Results

- lacktriangle We instantiate the inner protocol Π with semi-honest GMW
- ▶ Each round the verifier checks 2 views per prover

Relation	\mathcal{R}^{hash}	\mathcal{R}^{comp}	\mathcal{R}^{sum}
Circuit Size	94,302/22,528	189,450/45,312	1,821/288
Simulated Party	2×3	2×3	8×3
Soundness Error	2^{-40}	2^{-40}	2^{-40}
Repetition Count	70	70	70
Proving Time	109min	223min	26min31s
Verification Time	23.7s	50.0s	1.44s
Proof Size	4.0MB	8.0MB	1.3MB

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Our contributions:

- ► A new primitive from practical applications
- A simple construction of the primitive
- Implementation and experiments

Further Improvement

The current protocol only utilizes the original (simplest) MPC-in-the-head construction, adaptation of new techniques (e.g., Ligero, ZKB++) is left as a future work.

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