

# Multi-Prover Zero-Knowledge From MPC-in-Multi-Heads

Presented by Hongrui Cui

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# Synopsis

## Introduction

## Related Works

MPC/ZK

PV-MPC

ZK on Shared Instances

## Current Status

A Black-Box Construction

A More Advanced Construction

# Inception

## The **Double Financing** Problem

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Borrower



Bank A



Bank B



Bank C

# Inception

## The **Double Financing** Problem

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Borrower



Bank A

$z$ -value 



Bank B

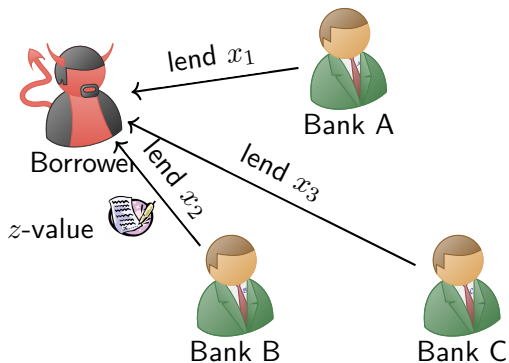


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# Inception

## The **Double Financing** Problem

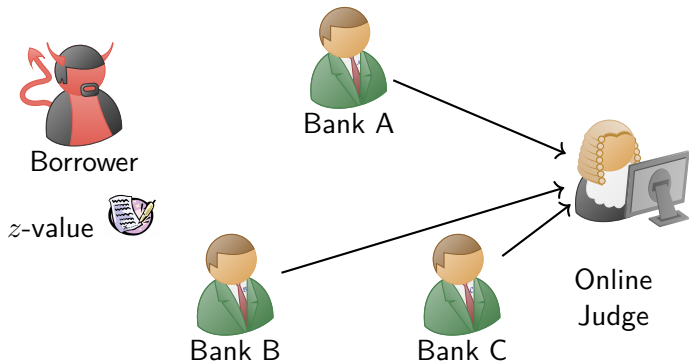
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# Inception

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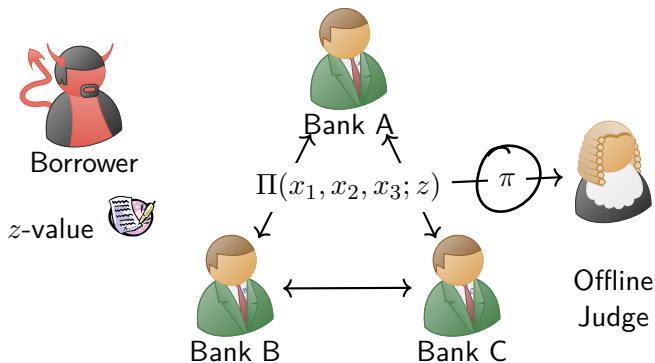


$$\text{Prove } (x_1 + x_2 + x_3) < 0.9 \cdot z !$$

# Inception

## The **Double Financing** Problem

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Non-Interactive Proof is Better !

# Multi-Prover Zero-Knowledge

One possible solution for  $\mathcal{NP}$  relations:

Ideal MPZK Functionality

$\mathcal{MIP}$

$$\mathcal{F}^{\text{mpzk}}(\underbrace{x_1, \dots, x_m}_{\textcircled{m} \text{ Provers}}; \underbrace{y}_{\textcircled{1} \text{ Verifier}}) \mapsto \mathcal{R}(x_1, \dots, x_m; y)$$

where  $\mathcal{R}$  defines an  $\mathcal{NP}$  relation.

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# Multi-Prover Zero-Knowledge

One possible solution for  $\mathcal{NP}$  relations:

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## Discussions:

- ▶ Implies traditional ZK when  $m = 1$
- ▶ If  $\mathcal{V}$  only broadcasts random coins, we can apply FS/BCS transformation

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## Solutions Implied by Feasibility Results

- ▶ One can easily design a protocol by computing  $\mathcal{F}^{\text{mpzk}}$  via general MPC framework
- ▶ Constructions like [JKO13] roughly follows this approach

AND  $\rightarrow 2k$  bit

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## Discussions

- ▶ Claim: the above construction is not public-coin

# MPC+zk-SNARK

## More Advanced Solutions

One can also distribute the proving program of zk-SNARK among multi-provers.

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## Discussions

- ▶ Assuming a 3-round protocol w/ messages  $(a, c, z)$ .
- ▶ If MPC outputs  $(a, c, z)$ , then some hash function has to be evaluated inside MPC
- ▶ If  $\text{MPC1}(\vec{w}, x) \mapsto (a, \underline{\vec{s}})$ ,  $c = H(a)$ ,  $\text{MPC2}(\vec{w}, x, c, \underline{\vec{s}}) \mapsto z$ , intuitively, we have to enforce consistency between MPC1 and MPC2

# Publicly Verifiable MPC

This is the closest to our goal

- ▶ PV-MPC allows any external party to verify that the computation is correct
  - ▶ Claim: this property suffices for our goal
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## Caveats

Existing works have some significant drawbacks

- ▶ Works of Baum et al. [BDO14, BOSS20] relies on **bulletin board**—an unalterable broadcast
- ▶ Works of Schoenmakers and Veeningen [SV15] relies on honest majority setting to preserve privacy



# ZK with Shared Instances

## Secret-Shared Proof Instance

- ▶ Boneh et al. proposed “ZKP on Secret-Shared Data” in [BBC<sup>+</sup>19]
  - ▶ In their formulation, the **single** prover holds  $x$  entirely while **multiple** verifiers only hold shares
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## Conclusion

- ▶ Quite orthogonal

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## Extending [IKOS07]

Consider the original MPC-in-the-Head construction of Ishai et al.

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Prover

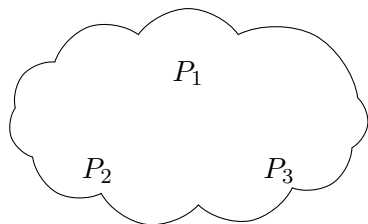


Verifier

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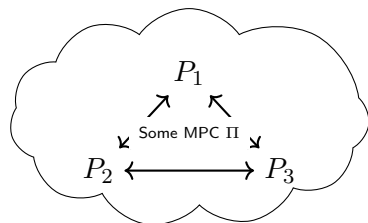


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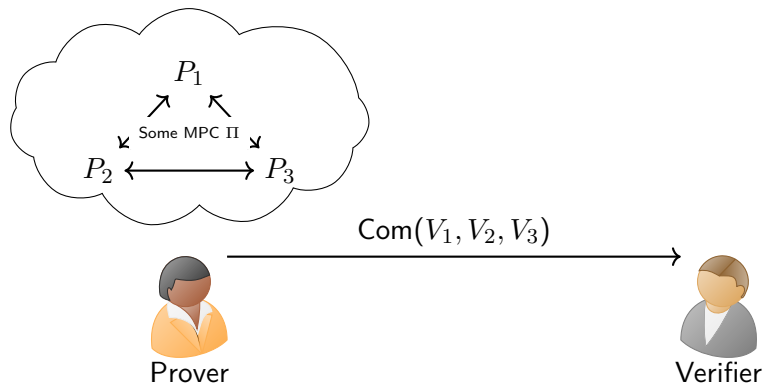


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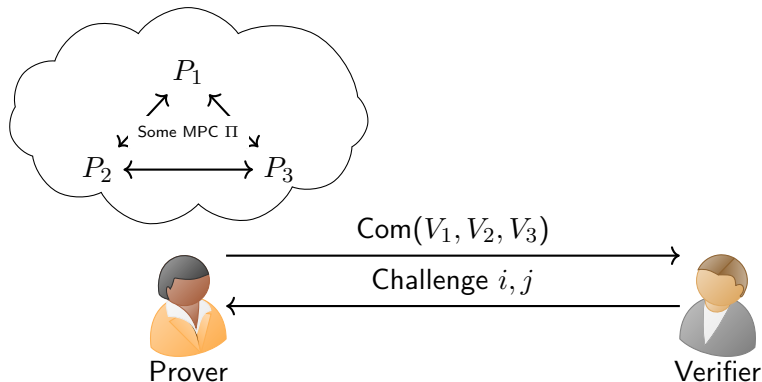
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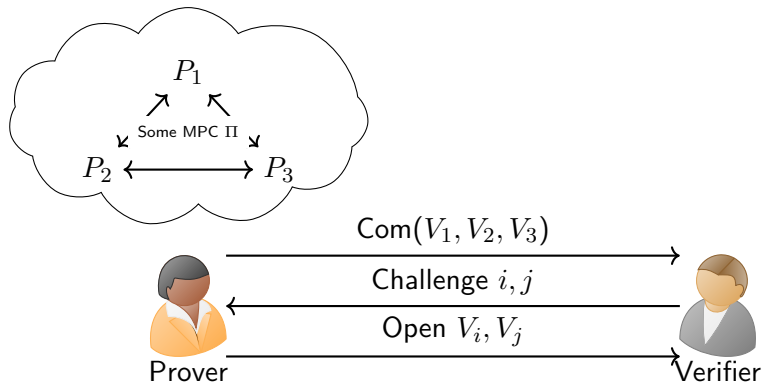




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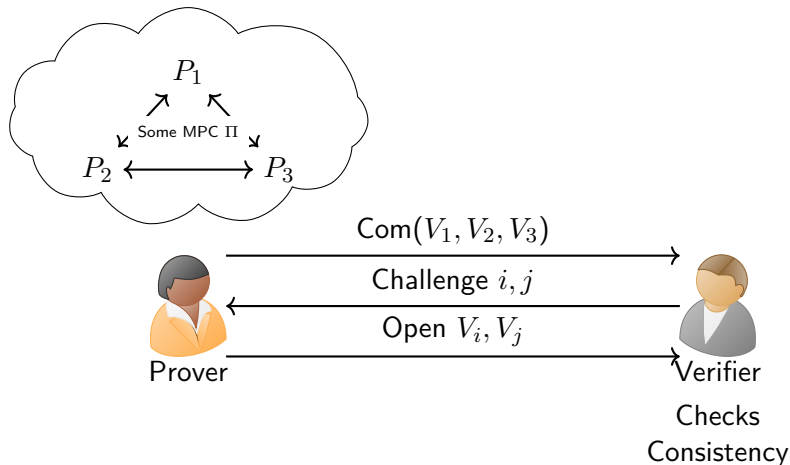
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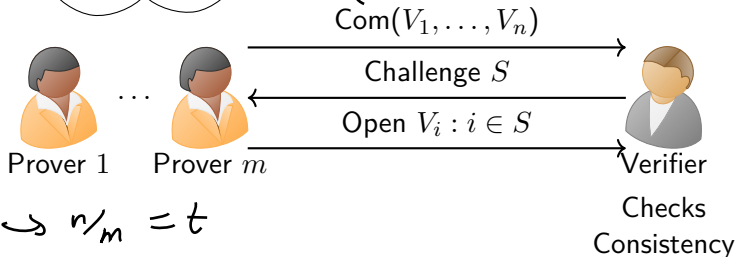
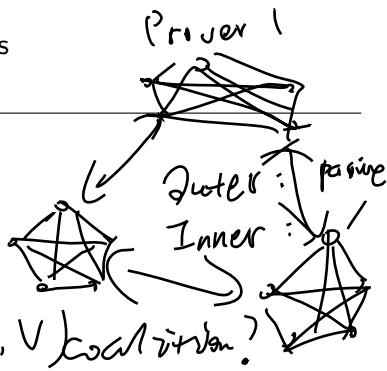
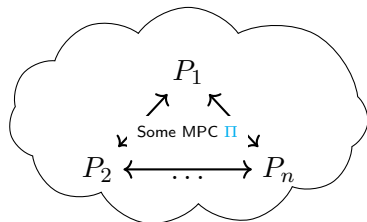
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## Extending [IKOS07]

Now we extend the number of provers



# More Details

Consider the 3-prover example:

## 3 Real Provers Simulating 9 Virtual Parties

- ▶ Alice (resp. Bob, Charlie) shares  $a$  into  $a_1, a_2, a_3$  (resp.  $b, c$ )
- ▶ They compute the function  $\mathcal{R}(\sum a_i | \sum b_i | \sum c_i; x)$  using some 9-party MPC  $\Pi$
- ▶ Each prover simulates 3 parties, “group-wise” communication is sent via “prover-wise” channels

$$\mathcal{R}(\sum a_i | \sum b_i | \sum c_i; x)$$

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### Discussion

- ▶ Comm. complexity is  $\Omega(|C|)$
- ▶ [II](#) needs strong security to protect honest prover's privacy

# Advanced Constructions (Attempt)

## Attempting to Lower Comm. Complexity

- ▶ The LevioSA paper [HIMV19] proposed an implementation of the IPS compiler [IPS08, IPS09] in the 2PC setting
  - ▶ if we can make it publicly-verifiable, then our goal is achieved
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# Advanced Constructions (Attempt)

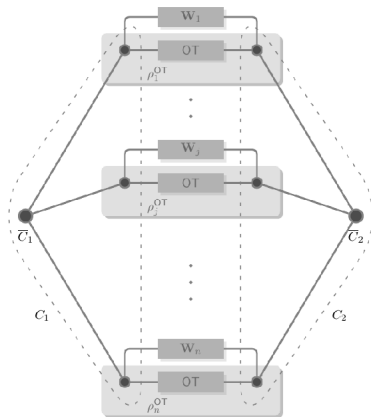
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**Caveats:** their protocol only handles “layered” circuits. So efficiency gain is only obvious on “shallow-and-wide” circuits.

# Overview of IPS Compiler



## Basic Ideas

- ▶ Outer MPC uses  $n$  additional parties, actively-secure
- ▶ Inner MPC simulates those additional parties, passively-secure
- ▶ Deviation is to be caught by OT-based “watchlist”



# Utilizing LevioSA

① Circuit + MAC

② Other MPC-in-the-head (passive)

③ we have to



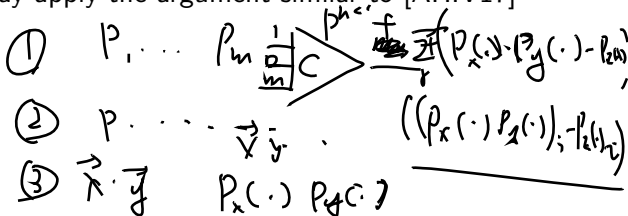
②  $P \rightarrow V$   
 $P_{\text{odd}} \cdot \vec{w} = \vec{0}$

$x, y, z \sim \mathcal{U}$

$\vec{x} \odot \vec{y} = \vec{z}$

Claim: watchlist is inherently interactive, we have to discard it

- ▶ We can make the parties commit to their views of inner protocol once they are ready, and check  $t$  of them before output phase
- ▶ This effectively equals to postponing all checks before output
- ▶ Claim: to ensure privacy, we need more security out of inner protocol (e.g. passive-OLE to active-OLE)
- ▶ After that, we may apply the argument similar to [AHIV17] and [DPSZ12]



①  $P_1, \dots, P_m \xrightarrow{P^{\text{ch}}} C \xrightarrow{f} \vec{w}$

②  $P_1, \dots, P_m \xrightarrow{\vec{x}, \vec{y}} C \xrightarrow{f} \vec{w}$

③  $\vec{x}, \vec{y} \xrightarrow{P_x(\cdot), P_y(\cdot)} C \xrightarrow{f} \vec{w}$

$(\sum P_x(\cdot))(\sum P_y(\cdot))$

$c \xleftarrow{b} \boxed{\text{out}} \xrightarrow{a+\Delta} c$

$((P_x(\cdot), P_y(\cdot)), P_z(\cdot))$

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