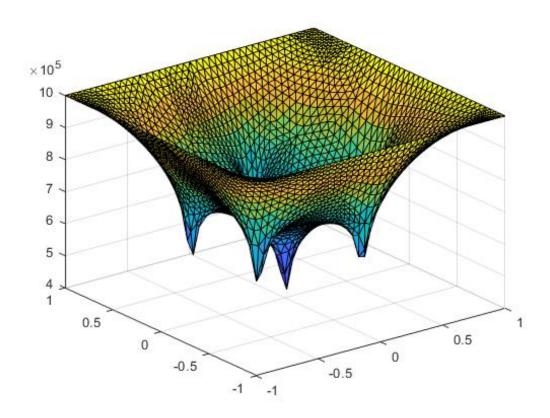
# Finite Elements

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## Preface

This report was written in order to better understand and demonstrate what one can do with the theory of finite elements in combination with MATLAB. Solving boundary value problem through finite elements will help engineers understand difficult dynamics of systems. To show this first a general 1D problem with boundary conditions is presented, solved and computed. Secondly a real life problem is presented, where the flow velocity and pressure within a square reservoir for water filtration is calculated. This is done by solving the boundary value problem of a square reservoir of domain  $\Omega = (-1;1) \times (-1;1)$  and its boundary conditions, then adapting the 1D MATLAB code to this 2D case and finally computing and plotting velocity flow charts and a 3D surface plot.

# Contents

	Preface	2		
1		5 5 6 6 6 6 7 7 8 8 9 10		
2	2.1 Boundary value problem 2D	13 14 15 15 16 16 21		
3	nclusion 23			
A	A.1 Script	24 24 25		
В	$3.1$ Generate mesh $3.2$ Generate element matrix $3.3$ Generate element vector $3.4$ Generate Boundary element matrix $3.5$ Generate boundary element vector: $3.6$ Buildmatrices and vectors $3.7$ Compute u and $v_x/v_y$	27 28 29 30 30 30 33 34		

## Chapter 1

## 1D-case

On the 1D interval of x = [0, 1], we consider a steady-state convection-diffusion-reaction equation, with homogeneous Neumann boundary conditions. The following equations apply to this domain:

$$\begin{cases}
-D\triangle u + \lambda u = f(x), \\
-D\frac{du}{dx}(0) = 0, \\
-D\frac{du}{dx}(1) = 0
\end{cases}$$
(1.1)

In this report  $\triangle$  denotes the laplacian operator. The function f(x) is a given funtion, where D and  $\lambda$  are positive real constants. In order to solve this boundary value problem (BVP), first the interval is divided in n-1 elements(n = positive integer). This results in the domain being divided in elements:  $e_i = [x_i, x_{i-1}]$  where i = 1, 2, ..., n.

In order to solve this BVP, the solutions for the given equations will first be calculated and then computed using MATLAB codes.

### 1.1 Boundary value problem 1D

In order to find the Weakform of the given equations (1.1), both sides are multiplied by a test function  $\phi(x)$  and then integrate both sides over the domain  $\Omega$ . In the equations  $\phi(x)$  is written as  $\phi$ 

$$\int_{\Omega} \phi(-D\Delta u + \lambda u) d\Omega = \int_{\Omega} \phi f(x) d\Omega \tag{1.2}$$

Now by rewriting and then using partial integration the following equation can be found:

$$\int_{\Omega} (\nabla \cdot (-D\phi \cdot \nabla u) + D\nabla\phi \nabla u + \phi \lambda u) d\Omega = \int_{\Omega} \phi f(x) d\Omega$$
 (1.3)

Applying Gauss on the first term on the left side of equation (1.3):

$$\int_{\Omega} \vec{n} \cdot (-D\phi \nabla u) d\tau + \int_{\Omega} (D\nabla \phi \cdot \nabla u + \phi \lambda u) d\Omega = \int_{\Omega} \phi f(x) d\Omega$$
 (1.4)

Using the boundary conditions from equations (1.1) the boundary integral equals to 0 and then the following weak formulation (WF) is found:

(WF):

$$\begin{cases} \text{find u } \epsilon \sum = \{u \text{ smooth}\} \text{ Such that:} \\ \int_{\Omega} (D\nabla \phi \cdot \nabla u + \phi \lambda u) d\Omega = \int_{\Omega} \phi f(x) d\Omega \\ \forall \phi \in \sum \end{cases}$$
 (1.5)

The next step is to substitute the Galerkin equations into the found differential equation, where u is replaced by  $\sum_{j=1}^{n} c_i \phi_j$  and  $\phi(x) = \phi_i(x)$  with i = [1, ..., n]. Filling this in equation (1.5) the following equation is found:

$$\sum_{i=1}^{n} c_i \int_0^1 (D\nabla \phi_i \cdot \nabla \phi_j + \lambda \phi_i \phi_j) d\Omega = \int_0^1 \phi_i f(x) d\Omega$$
 (1.6)

Which is of the form of  $S\vec{c} = \vec{f}$ 

#### 1.2 Element matrix

Now the found Galerkin equations can be used to compute  $S_{ij}$  the element matrix, over a generic line element  $e_i$ .

$$S\vec{c} = \sum_{j=1}^{n} c_i \int_0^1 (D\nabla\phi_i \cdot \nabla\phi_j + \lambda\phi_i\phi_j) d\Omega$$
 (1.7)

$$S_{ij} = \sum_{l=1}^{n-1} S_{ij}^{e_k} \tag{1.8}$$

Now to solve S we solve the following equation, over the internal line element.

$$S_{ij}^{e_k} = -D \int_{e_k} \nabla \phi_i \cdot \nabla \phi_j d\Omega + \lambda \int_{e_k} \phi_i \phi_j dx$$
 (1.9)

#### 1.3 Element vector

Again the found Galerkin Equations (1.6) are used in order to compute the element vector  $f_i$  over a generic line-element.

$$f_i^{e_k} = \int_{e_k} \phi_i f dx \tag{1.10}$$

$$f_i^{e_k} = \frac{|x_k - x_{k-1}|}{(1+1+0)!} f(\vec{x}) = \frac{|x_k - x_{k-1}|}{2} \begin{bmatrix} f_{k-1}^{e_n} \\ f_k^{e_n} \end{bmatrix}$$
(1.11)

## 1.4 Boundary value problem 1D MATLAB routine

#### 1.4.1 mesh and elmat code

The first step in order to solve the BVP is to write a MATLAB routine that generates an equidistant distribution of points over the given interval of [0, 1] (generate a mesh with n-1 elements).

Using the codes to generate a mesh and the elmat, it is easier to use this 1D problem and adapt to a higher dimensional problem. The next step is to write a code that generates a two dimensional array, called the elmat.

```
function [ elmat ] = GenerateTopology( N_elem )
% GenerateTopology Creates the topology for a 1D problem given mesh 'x'.

elmat = zeros(N_elem,2);
elmat(i,1) = i;
elmat(i,2) = i + 1;
end
```

#### 1.4.2 Element matrix

Now that the base MATLAB codes are made the element matrix and element vector codes can be written. The first step in this process is, is to compute the element matrix  $S_{elem}$ .

```
function [ Selem ] = GenerateElementMatrix( k, elmat, D, lambda, mesh)
1
       GenerateElementMatrix Creates element matrix ext{S\_ek}
2
3
       Selem = zeros(2.2):
4
       i = elmat(k, 1);
6
       j = elmat(k, 2);
7
9
       x1 = mesh(i);
       x2 = mesh(j);
10
       element_length = abs(x1-x2);
12
13
       slope = 1/element_length;
14
15
16
        for m = 1:2
            for n = 1:2
17
18
                if m == n
19
                     Selem(m,n) = element_length*((-1)^(abs(m-n))*D*slope^2
                     + (2) *lambda/6);
20
^{21}
                else
22
                     Selem(m,n) = element_length*((-1)^(abs(m-n))*D*slope^2
                     + (1) *lambda/6);
23
                end
            end
25
26
       end
       end
```

#### 1.4.3 Assemble matrix S

To generate a n-by-n matrix S, the sum over the connections of the vertices in each element matrix, over all elements has to be calculated. The following code computes this matrix:

```
function [ S ] = AssembleMatrix( N_elem, int, lambda, D)
1
2
        % global N_elem
3
        elmat = GenerateTopology(N_elem);
4
        S = zeros(N_elem, N_elem);
6
7
        for i = 1:N_{elem-1}
8
            Selem = GenerateElementMatrix(i, elmat, int, N_elem, D, lambda);
for j = 1:2
9
10
                for k = 1:2
11
                     S(elmat(i,j), elmat(i,k)) =
12
                     S(elmat(i,j), elmat(i,k)) + Selem(j,k);
13
                end
14
            end
15
16
        end
        end
17
```

All the previous code will generate a large matrix S, from the element matrices  $S_{elem}$  over each element.

#### 1.4.4 Element vector MATLAB routine

The next step In order to solve the equation  $S\vec{c} = f$  is to create a code to generate the element vector. This element vector provides information about node i and node i+1, which are the vertices of element  $e_i$ .

```
function [ felem ] = GenerateElementVector( i, elmat, mesh )
1
2
       %GenerateElementVector Creates element vector f_ek
3
       felem = [0;0];
6
       k1 = elmat(i,1);
7
       k2 = elmat(i,2);
9
10
       x1 = mesh(k1);
       x2 = mesh(k2);
11
12
       element_length = abs(x1-x2);
14
       felem = (element_length/2*arrayfun(@functionBVP,[x1,x2]))';
15
17
```

Where the function f(x) from the BVP is defined in the following function. The different definitions of f(x) will be used in different assignments.

```
1 function [f] = functionBVP(x)
2 f = 1;
3 %f = sin(20*x);
4 %f = x;
5 end
```

To generate the vector f, the sum over the connections of the vertices in each element matrix, over all elements  $i \in \{1, ..., n-1\}$  has to be calculated.

```
function [ f ] = AssembleVector( N_elem, int, lambda, D )

f = zeros(N_elem,1);
elmat = GenerateTopology(N_elem);

for i = 1:N_elem-1
    felem = GenerateElementVector(i, elmat, int, N_elem);
    for j = 1:2
        f(elmat(i,j)) = f(elmat(i,j)) + felem(j);
end
end
```

#### 1.4.5 Computing S and f

Now if the previous MATLAB codes are run the following happens. First, a mesh and 1D topology are build. These are needed for the S matrix and f vector. The second step is to calculate the S matrix and f vector themselves through the found equations of section 1.2 and 1.3. The final step is to use the found matrix and vector to solve the equation  $Su = \vec{f}$ .

## 1.5 Main program

The main program is simply written by assembling the previous created MATLAB code AssembleMatrix and AssembleVector and deviding the vector f by the matrix S.

```
function [ u ] = SolveBVP( N_elem, int, lambda, D )

S = AssembleMatrix( N_elem, int, lambda, D);

f = AssembleVector( N_elem, int, lambda, D);

%% Calculate u
x = linspace(int(1),int(2),N_elem);

u = S\f;
plot(x,u);
```

The result of running this MATLAB code is shown in figure (1.1).

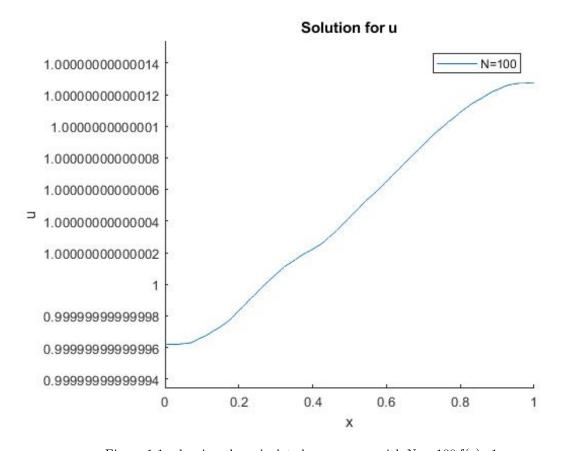


Figure 1.1: showing the calculated u versus x, with  $N\,=\,100,\!f(x)\!=\!1$ 

Figure 1.1 shows the solution for  $u = \vec{f}/S$  for N = 100 and f(x) = 1. The domain is divided by equal spaced elements (follows from f(x) = 1). Even though it is not a very stable or smooth curve, the solution does meet the requirement for the boundary condition where du/dx = 0 at x = 0 and x = 1.

#### 1.6 Solution for u

The final step is to combine all the codes in a main code to solve  $Su = \vec{f}$ . This code can be found in Appendix A. Previously the S matrix and f vector were computed for n = 100. Now u will be calculated for f(x) = 1, D = 1,  $\lambda = 1$  and N = 100. The result of this is plotted in figure (1.2).

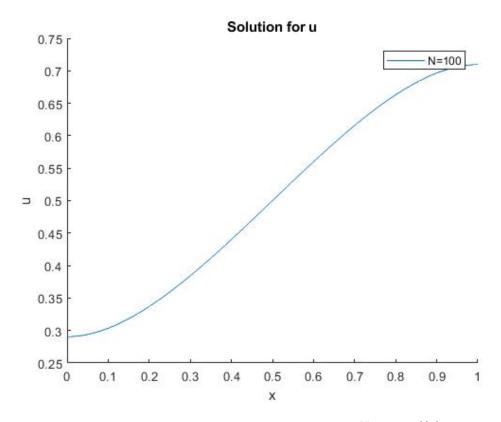


Figure 1.2: showing the calculated u versus x, with N = 100, f(x) = x

Figure (1.2) shows the solution of  $u = \frac{\vec{f}}{S}$  for N = 100 elements. In this case f(x) = x is used as function to divide the elements. Compared to the case where f(x) = 1 it can be seen that now a smoother curve is found. The solution found meets the requirement for the boundary condition where du/dx = 0 at x = 0 and x = 1.

## 1.7 Experiment

The next step is to see what happens when changing f(x) to f(x) = sin(20x) and to see the difference for several values for N (n = 10, 20, 30, 40, 80, 160).

```
function [f] = functionBVP(x)
             f = sin(20*x);
2
             %f = x;
%f = 1;
3
4
        end
5
7
        figure
        hold on
        for N_elem = [10 20 40 80 100 160]
10
        mesh = GenerateMesh(int, N_elem);
11
        elmat = GenerateTopology(N_elem);
        S = AssembleMatrix( N_elem, lambda, D, mesh, elmat);
f = AssembleVector( N_elem, mesh, elmat);
13
14
15
        x = linspace(int(1), int(2), N_elem);
16
17
        u = S \setminus f;
18
        plot(x,u);
19
        legend('N=100')
21
        title('Solution for u')
22
        xlabel('x')
23
        ylabel('u')
24
        ax.box='on'
26
        end
        hold off
27
```

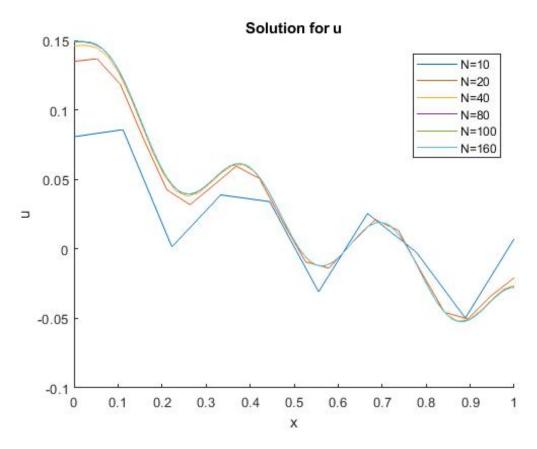


Figure 1.3: showing the calculated u versus x, with N = [10, 20, 40, 80, 100, 160], f(x) = sin(x).

Looking at figure (1.3) one shows the solution for u when picking f(x) = sin(x). As the number of elements N is increased, it can be seen that an increasingly smooth line is drawn. The created MATLAB code divides the domain x = [0, 1] in N elements and then tries to solve the found equation while being consistent with the boundary condition. The boundary condition states that du/dx = 0 at x = 0 and x = 1. For low numbers of N this is not achieved, but the higher number of elements shows that above N = 40 the solution meets the boundary condition. Another thing one can observe is how the curve is similiar to a sin(x), where a higher N value shows a better fit to a sinus.

## Chapter 2

## 2D-case

The obvious next step after solving a 1 dimensional BVP is to adept the 1D solutions into code to solve a 2 dimensional BVP. To do this, a real life problem is going to be solved. In 3rd world countries one of the big issues is the supply of fresh water. One way is to do this is to take square reservoirs, which is a porous medium, with several wells where water is extracted from the subsurface. The water pressure is equal to the hydrostatic pressure. As this is not on an infinite domain, mixed boundary conditions are used. These boundary conditions represent a model for the transfer of the water over the boundary to locations far away. To this extent, a square domain is considered with length 2 in meter:  $\Omega = (-1;1) \times (-1;1)$  with boundary  $\partial\Omega$ . Darcy's law for fluid determines the steady state equilibrium of this BVP, given by equation (2.1):

$$\vec{v} = -\frac{k}{\mu} \nabla p \tag{2.1}$$

Where  $p, k, \mu$  and  $\vec{v}$ , respectively denote the fluid pressure, permeability of the porous medium, viscosity of water and the fluid flow velocity. In this BVP the effect of gravity will not play a part as the problem is looked at in 2D. An accompanying assumption is incompressibility, so the extraction wells are treated as point sinks. This assumption can be made as the well its diameter is much smaller than the dimensions of the square reservoir. The extraction wells extract at the same rate in each direction, leading to the following boundary conditions (2.2).

$$\nabla \cdot \vec{v} = -\sum_{p=1}^{n_{well}} Q_p \delta(\vec{x} - \vec{x}_p) = 0, \quad (x, y) \in \Omega$$
(2.2)

Where  $Q_p$  denotes the water extraction rate by well k, which is located at  $x_p$ . Here x equals (x; y), the spatial coordinates. The convention  $\vec{x} = (x; y)$  to represent the spatial coordinates is used. The dirac Delta Distribution is characterized by equation (2.3).

$$\begin{cases} \delta(\vec{x}) = 0, & \vec{x} \neq 0\\ \int\limits_{\Omega} \delta(\vec{x}) d\Omega = 1, & \text{where } \Omega \text{ contains the origin.} \end{cases} \tag{2.3}$$

For this BVP the following boundary condition is considered:

$$\vec{v} \cdot \vec{n} = K(p - p^H), \quad (x, y) \in \partial\Omega$$
 (2.4)

Where K denotes the transfer rate coefficient of the water between the boundary of the domain and its surroundings. The constant  $p^H$  represents the hydrostatic pressure.

The boundary  $\partial\Omega$  is divided into four parts described by the sides of the square domain  $\Omega$ .  $\partial\Omega_1$  is the part with x=-1,  $\partial\Omega_2$  is the part with y=1,  $\partial\Omega_3$  is the part with x=1,  $\partial\Omega_4$  is the part with y=-1.

In order to solve this BVP the values needed for all the constants are given in table (2.1).

Table 2.1: Values of input parameters

Symbol	Value	Unit
	50	$m^2/s$
$Q_p \ k$	$10^{-7}$	$m^{'2}$
$\mu$	$1.002 \cdot 10^{-3}$	$Pa \cdot s$
K	10	m/s
$p^H$	$10^{6}$	Pa

In this BVP six wells are considered, located at:

$$\begin{cases} x_p = 0.6\cos(\frac{2\pi(p-1)}{5}) \\ x_p = 0.6\sin(\frac{2\pi(p-1)}{5}) \end{cases}$$
 (2.5)

For  $p \in \{1, \ldots, 5\}$  and for p = 6 we have  $x_6 = 0$  and  $y_6 = 0$ .

### 2.1 Boundary value problem 2D

The first step to solving these equations using finite elements is to find the boundary value problem to solve. This is done by filling in equation (2.1) in both equation 2.2 and the boundary condition (2.4) in order to find the BVP in terms of p:

BVP 
$$\begin{cases} -\frac{k}{\mu} \Delta \vec{p} = -\sum_{p=1}^{n_{\text{well}}} Q_p \delta(\vec{x} - \vec{x}_p) = 0, & (x, y) \in \Omega \\ -\frac{k}{\mu} \nabla \vec{p} \cdot \vec{n} = -\frac{k}{\mu} \frac{\partial p}{\partial n} = K(p - p^H), & (x, y) \in \partial \Omega \end{cases}$$
(2.6)

The next step is to compute the weak formulation using the previous found BVP(2.6). By multiplying both sides by test function  $\phi(x) = \alpha_i + \beta_i x + \gamma_i y$  and integrating both sides over the domain  $\Omega$  the weak formulation can be found.

$$\int_{\Omega} \phi(\vec{x}) \nabla \cdot (-\frac{k}{\mu} \nabla \vec{p}) d\Omega = \int_{\Omega} -\sum_{p=1}^{n_{well}} \phi(\vec{x}) Q_p \delta(\vec{x} - \vec{x}_p) d\Omega \tag{2.7}$$

Using integrating by parts on the left side of equation (2.7) results in:

$$\int_{\Omega} \nabla \cdot \left[ \phi(\vec{x}) (-\frac{k}{\mu} \nabla \vec{p}) \right] + \frac{k}{\mu} \nabla \phi(\vec{x}) \cdot \nabla p d\Omega = -\int_{\Omega} \sum_{p=1}^{n_{well}} \phi(\vec{x}) Q_p \delta(\vec{x} - \vec{x}_p) d\Omega \tag{2.8}$$

Next is to apply Gauss's Theorem on the first term of the left side.

$$\int_{\partial\Omega} \vec{n} \cdot \left[ \phi(\vec{x}) \left( -\frac{k}{\mu} \nabla \vec{p} \right) \right] d\tau + \int_{\Omega} \frac{k}{\mu} \nabla \phi(\vec{x}) \cdot \nabla p d\Omega = -\int_{\Omega} \sum_{p=1}^{n_{well}} \phi(\vec{x}) Q_p \delta(\vec{x} - \vec{x}_p) d\Omega \tag{2.9}$$

Switching the integral and summation on the right side of equation (2.9) and simplifying terms:

$$\int_{\Omega} (\phi(\vec{x})(-\frac{k}{\mu}\frac{\partial \vec{p}}{\partial n}))d\tau + \int_{\Omega} \frac{k}{\mu} \nabla \phi(\vec{x}) \cdot \nabla p d\Omega = -\sum_{p=1}^{n_{well}} \int_{\Omega} \phi(\vec{x})Q_p \delta(\vec{x} - \vec{x}_p)d\Omega$$
 (2.10)

Equation (2.10) can be simplified, by using the boundary conditions (equation (2.6)) and the following property, into equation (2.12):

$$\int_{\Omega} \delta(\vec{x}) f(\vec{x}) d\Omega = f(0) \tag{2.11}$$

$$\int_{\partial \Omega} \phi(\vec{x}) K(p - p^H) d\tau + \int_{\Omega} \frac{k}{\mu} \nabla \phi(\vec{x}) \cdot \nabla p d\Omega = -\sum_{p=1}^{n_{\text{well}}} \phi(\vec{x}_p) Q_p$$
 (2.12)

Rearranging equation (2.12) so that the unknowns are on the left and the constant parts on the right leads to the following WF:

(WF) 
$$\begin{cases} \text{Find } p \in \sum = \{p \text{ smooth}\} \text{ Such that:} \\ \int\limits_{\partial \Omega} \phi(\vec{x}) K p d\tau + \int\limits_{\Omega} \frac{k}{\mu} \nabla \phi(\vec{x}) \cdot \nabla p d\Omega = -\sum_{p=1}^{n_{well}} \phi(\vec{x}_p) Q_p + \int\limits_{\partial \Omega} \phi(\vec{x}) K p^H d\tau \\ \forall \phi \in \sum \end{cases}$$
 (2.13)

To solve the WF the Galerkin equations are applied, where p is replaced by  $\sum_{j=1}^{n} c_j \phi_j$  and  $\phi(x) = \phi_i(x)$ .

$$\sum_{j=1}^{n} c_{i} \int_{\partial \Omega} \phi_{i} K \phi_{j} d\tau + \int_{\Omega} \frac{k}{\mu} \nabla \phi(x) \cdot \nabla \phi_{j} d\Omega = -\sum_{p=1}^{n_{well}} \phi(x_{p}) Q_{p} + \int_{\partial \Omega} \phi_{i} K p^{H} d\tau$$
 (2.14)

Equation(2.14) now is of the form  $S\vec{c} = \vec{f}$  and, like with the 1D problem,  $\vec{c}$  can be computed. First the element and boundary elements are determined from the Galerkin equations.

#### 2.2 Element matrix and element vector

First the galerkin equation is seperated in its element and boundary components. The element matrix  $S_{ij}^{e_k}$  and the element vector  $f_i^{e_k}$  are given in equations (2.15) and 2.16 respectively. For the element matrix, boundary element matrix and boundary element vector Newton-Côtes theorem and Holand-Bell theorem are applied to simplify the equations into a set of equations that can be used for computing with MATLAB code.

$$S_{ij}^{e_k} = \int_{e_k} \frac{k}{\mu} \nabla \phi_i \cdot \nabla \phi_j d\Omega = (\beta_i \beta_j + \gamma_i \gamma_j) \frac{k}{\mu} \frac{|\triangle e_k|}{2}$$
 (2.15)

$$f_i^{e_k} = -\sum_{p=1}^{n_{\text{well}}} \phi_i(\vec{x}_p) Q_p \tag{2.16}$$

### 2.3 Boundary matrix and boundary vector

The boundary matrix  $S_{ij}^{be_l}$  and boundary vector  $f_i^{be_l}$  can be found in the following equations:

$$S_{ij}^{be_l} = \int_{be_l} K\phi_i \phi_j dx = K \frac{|be_l|}{6} (1 + \delta_{ij})$$
 (2.17)

$$f_i^{be_l} = Kp^H \int_{be_l} \phi_i dx = Kp^H \frac{|be_l|}{2}$$
 (2.18)

Where  $\delta_{ij}$  is the Kronicker delta. It is assumed there are no wells on the boundary.

### 2.4 Wells within an internal element

To solve the BVP in 2D, one of the aspects that need to be determined is whether each internal element contains a well. So it must be determined whether the well with index p and position  $x_p$  is contained within element  $e_k$  with vertices  $x_{k1}$ ,  $x_{k2}$  and  $x_{k3}$ .

This can be done according the following criterion:

$$|\Delta(\vec{x}_p, \vec{x}_{k2}, \vec{x}_{k3})| + |\Delta(\vec{x}_{k1}, \vec{x}_p, \vec{x}_{k3})| + |\Delta(\vec{x}_{k1}, \vec{x}_{k2}, \vec{x}_p) : \begin{cases} = |e_k|, \ \vec{x}_p \in \vec{e}_k \\ > |e_k|, \ \vec{x}_p \notin \vec{e}_k \end{cases}$$
(2.19)

In the criterion  $\Delta(\vec{x}_p, \vec{x}_q, \vec{x}_r)$  denotes the triangle with vertices  $\vec{x}_p$ ,  $\vec{x}_q$  and  $\vec{x}_r$ , where  $|\Delta(\vec{x}_{k1}, \vec{x}_{k2}, \vec{x}_{k3})|$  denote its area. The triangular element k is given by  $e_k = \Delta(\vec{x}_{k1}, \vec{x}_{k2}, \vec{x}_{k3})$  with vertices  $\vec{x}_{k1}, \vec{x}_{k2}$  and  $\vec{x}_{k3}$  and  $\vec{e}_k$  includes the boundary of element  $e_k$ . To solve this BVP a certain tolerance has to be accounted for in the MATLAB code. However, while using this method it proved difficult to determine a correct tolerance to ensure every well was contained in a single element.

Therefore, an alternative method was used. A check was done whether the linear basis functions  $\phi_{k1}$ ,  $\phi_{k2}$  and  $\phi_{k3}$  all have values in the interval [0,1] at position  $\vec{x}_p$ . If this is true, then the well at  $\vec{x}_p$  is within the triangular element  $e_k$ .

If it is found that an element does contain a well, we see in equation (2.16) that  $\phi_i(\vec{x_p})$  for  $i = \{k1, k2, k3\}$  must be found. The following code does this by determining  $\alpha_i$ ,  $\beta_i$ , and  $\gamma_i$  and subsequently filling  $\vec{x_p}$  into the found  $\phi_i(\vec{x})$ .

```
for index1=1:topology
       xc(index1) = x(elmat(i,index1));
3
       yc(index1) = y(elmat(i,index1));
4
  Delta = det([1 xc(1) yc(1); 1 xc(2) yc(2); 1 xc(3) yc(3)]);
6
   B_mat = [1 xc(1) yc(1); 1 xc(2) yc(2); 1 xc(3) yc(3)] \setminus eye(3);
  alpha = B_mat(1,1:3);
10
  beta = B_mat(2,1:3);
11
12
  gamma = B_mat(3,1:3);
   felem = zeros(1,topology);
14
1.5
16
   if ¬exist('u','var') % Only if u is already know can the calculation of the velocity ...
       begin.
17
       for N = 1:N_wells
           for index3 = 1:topology
18
               \label{eq:phi_p} phi\_p(index3) = alpha(index3) + beta(index3) *xp(N) + gamma(index3) *yp(N);
19
           ^{21}
               (phi_p(3) \le 1) \&\& (phi_p(3) \ge 0);
               for index1 = 1:topology
                   felem(index1) = felem(index1) + -Qp*phi_p(index1);
23
24
25
26
           end
27
   end
```

## 2.5 Generating MATLAB code

Similar as with the 1D BVP, MATLAB code is written in order to generate a mesh, element matrix, element vector, boundary element matrix and boundary element vector. These codes can be found in appendix B.1 through B.6. The scripts have been written such that they can be used to find both the pressure field and the velocity field (the derivation fort the velocities is found in the next section).

#### 2.6 Velocities

In order to find the velocities in x,y-direction, Darcy's law is used to compute the speed in both directions. In order to find  $v_x$  and  $v_y$  the first step is to rewrite equation(2.20).

$$\vec{v} = -\frac{k}{\mu} \nabla p \tag{2.20}$$

$$v_x = -\frac{k}{\mu} \frac{\partial p}{\partial x} \tag{2.21}$$

$$v_y = -\frac{k}{\mu} \frac{\partial p}{\partial y} \tag{2.22}$$

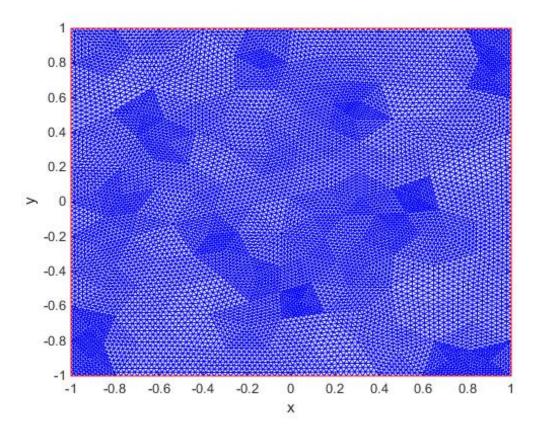


Figure 2.1: Triangle element mesh over the square reservoir domain  $\Omega = (-1, 1) \times (-1, 1)$ .

Equation (2.24) shows the relation between  $\vec{v}$  and pressure p.

$$\vec{v} \cdot \vec{n} = k(p - p^H) \text{ on } \partial\Omega$$
 (2.23)

This relation gives the boundary conditions for  $v_x$  and  $v_y$ :

$$v_x(x = -1) = -k(p - p^H) (2.24)$$

$$v_x(x=1) = k(p - p^H) (2.25)$$

$$v_u(y = -1) = -k(p - p^H) (2.26)$$

$$v_y(y=1) = k(p - p^H) (2.27)$$

In order to find the weak form, again, the test function  $\phi$  and integration over the domain  $\Omega$  is used. Here follows the derivation for finding  $v_x$ , the steps for deriving  $v_y$  are similar.

$$\int_{\Omega} \phi v_x d\Omega = -\frac{k}{\mu} \int_{\Omega} \phi \frac{\partial p}{\partial x} d\Omega \tag{2.28}$$

Partial integration is applied on the right side term.

$$\int_{\Omega} \phi v_x d\Omega = -\frac{k}{\mu} \{ \int_{\Omega} \frac{\partial}{\partial x} (\phi p) - p \frac{\partial \phi}{\partial x} d\Omega \}$$
 (2.29)

Rewriting the integral:

$$\int_{\Omega} -\frac{k}{\mu} \frac{\partial \phi p}{\partial x} dx dy = \int_{-1}^{1} -\frac{k}{\mu} [\phi p]_{-1}^{1} dy$$
(2.30)

The surface integral turns into a set of line integrals along parts of the boundary  $\partial\Omega$ .

$$\int_{\Omega} -\frac{k}{\mu} \frac{\partial \phi p}{\partial x} dx dy = \int_{-1}^{1} -\frac{k}{\mu} (\phi(x=1,y)p(x=1,y)) + \frac{k}{\mu} (\phi(x=-1)p(x=-1,y)) dy$$
 (2.31)

Simplifying the previous equations.

$$\int_{\Omega} -\frac{k}{\mu} \frac{\partial \phi p}{\partial x} dx dy = \int_{\partial \Omega_2} -\frac{k}{\mu} \phi p d\tau + \int_{\partial \Omega_1} \frac{k}{\mu} \phi p d\tau$$
 (2.32)

Inserting this into equation (2.29) the following equation is found.

$$\int_{\Omega} \phi v_x = \frac{k}{\mu} \{ \int_{\partial \Omega_3} -\phi p d\tau + \int_{\partial \Omega_1} \phi p d\tau + \int_{\Omega} p \frac{\partial \phi}{\partial x} d\Omega \}$$
 (2.33)

The boundary conditions is used to rewrite p in the two boundary integrals.

on 
$$\begin{cases} \partial \Omega_3 : -v_x = K(p - p^H) \to p = -\frac{v_x}{K} + p^H \\ \partial \Omega_1 : v_x = K(p - p^H) \to p = \frac{v_x}{K} + p^H \end{cases}$$
(2.34)

The following weakform is derived

WF 
$$\begin{cases} \text{Find } v_x \in \Sigma = \{v_x \text{ smooth}\}, \text{ such that} \\ \int\limits_{\Omega} \phi v_x d\Omega + \int\limits_{\partial\Omega_3} -\frac{k}{\mu} \frac{1}{K} \phi v_x d\tau + \int\limits_{\partial\Omega_1} -\frac{k}{\mu} \frac{1}{K} \phi v_x d\tau = \int\limits_{\partial\Omega_3} -\frac{k}{\mu} \phi p^H d\tau + \int\limits_{\partial\Omega_1} \frac{k}{\mu} \phi p^H d\tau + \int\limits_{\Omega} \frac{k}{\mu} p \frac{\partial \phi}{\partial x} d\Omega \\ \forall \phi \in \Sigma \end{cases}$$

$$(2.35)$$

To find the system of equations the following equations are filled in equation (2.35)  $\phi(\vec{x}) = \phi_i(\vec{x}) = \alpha_i + \beta_i x + \gamma_i y$  and  $v_x \approx \sum_{j=1}^n c_j \phi_j(\vec{x})$ .

$$\sum_{j=1}^{n} c_{j} \left\{ \int_{\Omega} \phi_{i} \phi_{j} d\Omega + \int_{\partial \Omega_{3}} -\frac{k}{\mu} \frac{1}{k} \phi_{i} \phi_{j} d\tau + \int_{\partial \Omega_{1}} -\frac{k}{\mu} \frac{1}{k} \phi_{i} \phi_{j} d\tau \right\} = \int_{\partial \Omega_{3}} -\frac{k}{\mu} \phi_{i} p^{H} d\tau + \int_{\partial \Omega_{1}} \frac{k}{\mu} \phi_{i} p^{H} d\tau + \int_{\Omega} \frac{k}{\mu} p \beta_{i} d\Omega$$

$$(2.36)$$

From this system of equations the element matrix and element vector are extracted.

$$S_{ij} = \int_{\Omega} \phi_i \phi_j d\Omega + \int_{\partial \Omega_3} -\frac{k}{\mu} \frac{1}{k} \phi_i \phi_j d\tau + \int_{\partial \Omega_1} -\frac{k}{\mu} \frac{1}{k} \phi_i \phi_j d\tau$$
 (2.37)

$$f_i = \int_{\partial\Omega_3} -\frac{k}{\mu} \phi_i p^H d\tau + \int_{\partial\Omega_1} \frac{k}{\mu} \phi_i p^H d\tau + \int_{\Omega} \frac{k}{\mu} p \beta_i d\Omega$$
 (2.38)

Now separating contributions to both  $S_{ij}$  and  $f_i$  from boundary and internal elements into  $S_{ij}^{be_l}$ ,  $S_{ij}^{e_k}$ ,  $f_i^{be_l}$  and  $f_i^{e_k}$  such that:

$$S_{ij} = \sum_{l=1}^{n_{be}} S_{ij}^{be_l} + \sum_{k=1}^{n_e} S_{ij}^{e_k}$$
 (2.39)

$$f_i = \sum_{l=1}^{n_{be}} f_i^{be_l} + \sum_{k=1}^{n_e} f_i^{e_k}$$
 (2.40)

Applying Newton-Côtes theorem and Holand-Bell theorem results in the following new expressions for the (boundary) element-matrix and -vector are found.

$$S_{ij}^{e_k} = \int_{e_k} \phi_i \phi_j d\Omega = \frac{|\triangle e_k|}{24}$$
 (2.41)

$$S_{ij}^{be_l} = \int_{be_l} -\frac{k}{\mu} \phi_i \phi_j d\tau = \frac{k}{\mu} \frac{1}{k} \frac{|be_l|}{6} (1 + \delta_{ij})$$
 (2.42)

$$f_i^{e_n} = \int_{e_k} \frac{k}{\mu} p \beta_i d\Omega = \frac{k}{\mu} \beta_i \sum_{m = \{k_1, k_2, k_3\}} p(\vec{x}_m) \frac{|\triangle e_k|}{6}$$
 (2.43)

$$f_i^{be_l} = \int_{be_l} \pm \frac{k}{\mu} \phi_i p^H d\tau = \pm \frac{k}{\mu} p^H \frac{|be_l|}{2}$$
 (2.44)

With '+' if  $be_l$  is on  $\partial\Omega_1$  and '-' if it is on  $\partial\Omega_3$ 

Since the pressure field p was previously calculated, all the necessary information to compute  $v_x$  (and similarly  $v_y$ ) is now derived. Therefore it is possible to now evaluate our square reservoir. In the following plots the velocities for  $K = 10 \, m/s$  that are computed are shown using a vector plot, contour plot and a 3D surface plot.

In figure 2.2, 2.3 and 2.4 it can be seen that there are 6 spots that stick out. Looking at the velocity field, it can be seen that the velocity is highest around these spots and lowest near the boundaries. The heat contour plot implies that where the velocity is highest, the pressure is lowest in the square reservoir and at the boundary is the highest pressure. The last figure shows a surface plot in accordance to the velocity field and pressure contour plot. Where the pressure difference is highest, one would expect the velocity to be highest. Velocity depends on pressure by the following relation:  $\vec{v} = \frac{K}{\mu}$ . At the peaks the gradient of p is largest and results in a higher velocity.

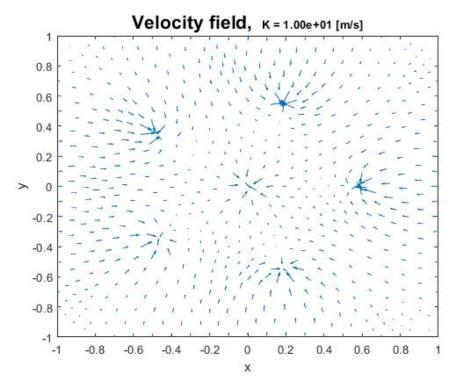


Figure 2.2: Arrow velocity plot, indicating the direction and velocity of the water(longer arrows indicate higher velocity).

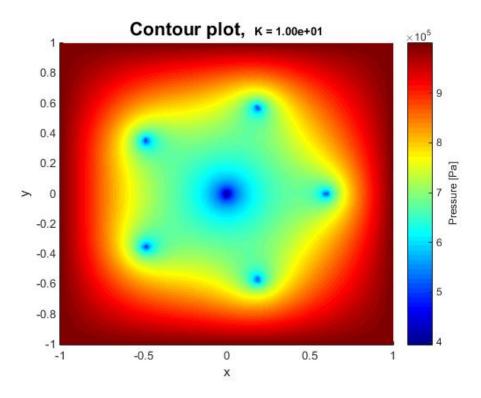


Figure 2.3: Contour plot of the velocity in the square reservoir on domain  $\Omega = (-1,1) \times (-1,1)$ , showing six areas where a drop of about two times the pressure can be observed, compared to the boundary pressure.

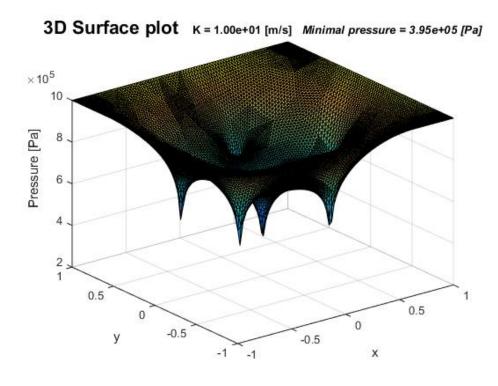


Figure 2.4: 3D surface plot for K = 10. The lowest peaks indicate where the pressure is at a minimum in the square water reservoir.

### 2.7 Varying constant K

Now that the velocities have been calculated the last thing to vary is, is the factor K, the transfer rate coefficient of the water between the boundary of the domain and its surroundings. A few different plots will now follow in which the transfer coefficient K has different values between 0.00001 and 10000.

Table 2.2: Pressure minima and velocity maxima for different values of K

K[m/s]	Pressure minimum [Pa]	Maximum speed $[m/s]$
0.00001	$-3.40 \cdot 10^{6}$	616.9
0.001	$3.49 \cdot 10^{5}$	616.0
0.1	$3.94 \cdot 10^{5}$	615.9
10	$3.95\cdot 10^5$	615.9
1000	$3.95\cdot 10^5$	615.9
10000	$3.95\cdot 10^5$	615.9

The purpose of the wells is to extract water from the subsurface to near the surface. In order to lift the water against gravity there must be sufficient pressure difference between the bottom and top of the well. What has been calculated in this assignment is the pressure at the bottom of the well. With an atmospheric pressure of around  $101 \ kPa$  in mind the pressure at the bottom of the well must be greater by an amount depending on the depth of the well.

From the 3D surface plots it is evident that the pressure at the well in the middle, which is closer to more wells, is lower than those around it. It is thus important to know how many and how close together wells can be dug while maintaining a sufficient pressure difference between the bottom and top of the wells.

The final step is to determine what happens when K=0 and why? When looking at our previous plots, when varying K from 0.00001 to 10000 it can be seen that the pressure drops the lower the value for K is. This would mean that when K=0, the transfer coefficient of the water between the boundary of the square reservoir and its surroundings is zero. There will be no flow from the square reservoir into the surrounding through the boundary.

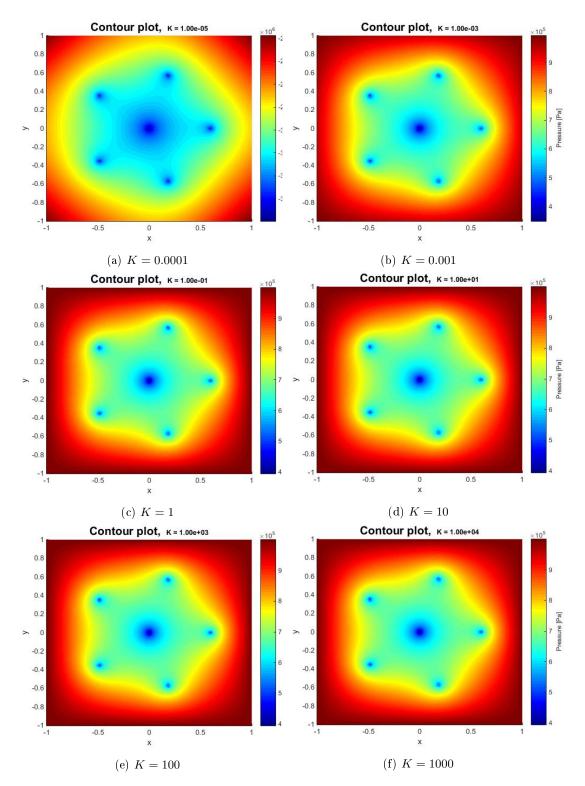


Figure 2.5: Contour plots for different values for K

## Chapter 3

## Conclusion

This report was written in order to better understand and demonstrate the application of finite elements in combination with MATLAB. This was shown by considering two boundary value problems: a 1Dcase and a 2D-case. In the 1D-case a general BVP with boundary conditions were used to show how to solve this BVP. From the 1D-case it was derived that depending on how many N and the chosen function f(x) = function can greatly change the outcome of your solution. More elements(higher N) will result in a smoother curve. The function f(x) = function was changed from f(x) = 1 to f(x) = x to f(x) = sin(x). The graphs showed the solution curves became increasingly smoother.

In the 2D-case a real life problem was presented. The 2D BVP solved was an underground square reservoir with six wells through which water is extracted from the subsurface. Applying finite elements to solve this BVP and then adapting the MATLAB code used in the 1D-case it was possible to create velocity field plots and heat contour and 3D surface contour plots of the pressure P. From these plots it was derived that at the wells a decrease of pressure and increase of velocity is observed. The height of the pressure and velocity depends on the K factor, the transfer rate coeficient by which the water flows from the reservoir to its surroundings. From the heat contour plots it was concluded that the pressure the overall pressure increases as the K factor is increased. When the K factor is too low, a heat contour plot is observed that could indicate that the pressure is too low at the wells for water to flow through the wells and instead will dissipate in the reservoir. At K=0 it is expected that the pressure is equal everywhere in the reservoir and no transfer flow is possible. From an engineering point it is thus necessary that the K factor is above a certain treshold that allows water to flow through the well, with high enough pressure to counteract the gravity.

## Appendix A

## 1D-case

## A.1 Script

```
1 clear all
2 close all
4 %%Finite Element 1D
5 %% Parameters
7 N_elem = 100; %Number of elements
s int = [0,1]; %Interval
9 lambda = 1;
10 D = .1;
12 %% Mesh & Topology
14 mesh = GenerateMesh(int, N_elem);
elmat = GenerateTopology(N_elem); %1D topology!!
17 %% Assemble Matrix & Vector
19 S = AssembleMatrix( N_elem, lambda, D, mesh, elmat);
20 f = AssembleVector( N_elem, mesh, elmat);
22 %% Calculate u
x = linspace(int(1), int(2), N_elem);
u = S \setminus f;
26
27 hold on
28 plot(x,u);
29 legend('N=100')
30 title('Solution for u')
31 xlabel('x')
32 ylabel('u')
33 ax.box='on'
34 hold off
37 % For this part change the function in function BVP.m to 'f = \sin(20 \times x)'
38
39 figure
40 hold on
41
   for N_elem = [10 20 40 80 100 160]
42
       mesh = GenerateMesh(int, N_elem);
       elmat = GenerateTopology(N_elem);
44
       S = AssembleMatrix(N_elem, lambda, D, mesh, elmat);
45
       f = AssembleVector( N_elem, mesh, elmat);
47
       x = linspace(int(1), int(2), N_elem);
48
49
       u = S \setminus f;
50
```

```
51  plot(x,u);
52
53
54  end
55
56  legend('N=10','N=20','N=40','N=80','N=100','N=160')
57  title('Solution for u')
58  xlabel('x')
59  ylabel('u')
60  ax.box='on'
61  hold off
```

#### A.2 Functions

```
1 function [ x ] = GenerateMesh(int, N_elem)
2 %GenerateMesh Creates a mesh for 1D problems
3 % Detailed explanation goes here
4
5 x = linspace(int(1,1),int(1,2),N_elem);
6
7 end
```

```
1 function [ elmat ] = GenerateTopology( N_elem )
2 %GenerateTopology Creates the topology for a 1D problem given mesh 'x'.
3 % Detailed explanation goes here
4
5 elmat = zeros(N_elem,2);
6
7 for i = 1:N_elem-1
8    elmat(i,1) = i;
9    elmat(i,2) = i + 1;
10 end
11
12 end
```

```
1 function [ S ] = AssembleMatrix( N_elem, lambda, D, mesh, elmat)
2 %AssembleMatrix Assembles matrix S from element matrix S_ek
3 % Detailed explanation goes here
5 S = zeros(N_elem, N_elem);
6
   for i = 1:N_elem-1
7
       Selem = GenerateElementMatrix(i, elmat, D, lambda, mesh);
       for j = 1:2
9
           for k = 1:2
10
               S(elmat(i,j), elmat(i,k)) = S(elmat(i,j), elmat(i,k)) + Selem(j,k);
11
           end
12
13
       end
14 end
15
16 end
```

```
1 function [ Selem ] = GenerateElementMatrix( k, elmat, D, lambda, mesh)
  %GenerateElementMatrix Creates element matrix S_ek
3 % Detailed explanation goes here
5 Selem = zeros(2,2);
7 i = elmat(k,1);
s j = elmat(k,2);
x1 = mesh(i);
11 x2 = mesh(j);
12
13 element_length = abs(x1-x2);
slope = 1/element_length;
16
17 for m = 1:2
18
       for n = 1:2
           if m == n
19
               Selem(m,n) = element_length*((-1)^(abs(m-n))*D*slope^2 + (2)*lambda/6);
21
               Selem(m,n) = element_length*((-1)^(abs(m-n))*D*slope^2 + (1)*lambda/6);
22
23
       end
24
25
26 end
27 end
```

```
1 function [ f ] = AssembleVector( N_elem, mesh, elmat )
2 %AssembleVector Assembles vector f from element vector f_ek
3 % Detailed explanation goes here
4
5 f = zeros(N_elem,1);
6
7 for i = 1:N_elem-1
8     felem = GenerateElementVector(i, elmat, mesh);
9     for j = 1:2
10          f(elmat(i,j)) = f(elmat(i,j)) + felem(j);
11     end
12 end
```

```
function [ felem ] = GenerateElementVector( i, elmat, mesh )
% GenerateElementVector Creates element vector f_ek
% Detailed explanation goes here

felem = [0;0];

k1 = elmat(i,1);
k2 = elmat(i,2);

x1 = mesh(k1);
x2 = mesh(k2);

element_length = abs(x1-x2);

felem = (element_length/2*arrayfun(@functionBVP,[x1,x2]))';
end
```

## Appendix B

## 2D-case

### B.1 Generate mesh

```
ı clear all
3 Geometry = 'squareg';
5 DiffCoeff = 1;
6 h_transfer = 1;
7 u_inf = 1;
% Geometry = 'squareg'; % gives square [-1,1] x [-1,1]
% Geometry = 'circleg'; % gives unit circle centered at origin
12 % Geometry = 'lshapeg'; % gives L-shape
14 [p,e,t] = initmesh(Geometry);
15 [p,e,t] = refinemesh(Geometry,p,e,t); % gives gridrefinement
16 [p,e,t] = refinemesh(Geometry,p,e,t); % gives second gridrefinement
17 %[p,e,t] = refinemesh(Geometry,p,e,t); % gives third gridrefinement
18 pdemesh(p,e,t); % plots the geometry and mesh
20 x = p(1,:); y = p(2,:);
n = length(p(1,:));
22
23 elmat = t(1:3,:);
24 elmat = elmat';
25 elmatbnd = e(1:2,:);
26 elmatbnd = elmatbnd';
28 topology = 3; topologybnd = 2;
```

### B.2 Generate element matrix

```
1 clear xc
2 clear yc
3 clear Selem
5 for index1 = 1:topology
      xc(index1) = x(elmat(i,index1));
       yc(index1) = y(elmat(i,index1));
7
8 end;
10 Delta = det([1 xc(1) yc(1); 1 xc(2) yc(2); 1 xc(3) yc(3)]);
11 B_mat = [1 xc(1) yc(1); 1 xc(2) yc(2); 1 xc(3) yc(3)] \setminus eye(3);
12
13 alpha = B_mat(1,1:3);
14 beta = B_mat(2,1:3);
15 gamma = B_mat(3,1:3);
17 for index1 = 1:topology
        for index2 = 1:topology
18
            if ¬exist('u','var')
19
                 Selem(index1,index2) =
20
                 abs (Delta)/2 \star (k/mu) \star (beta (index1) \star beta (index2) + gamma (index1) \star gamma (index2));
^{21}
                 Selem(index1, index2) = abs(Delta)/24;
23
^{24}
            end
       end;
25
26 end;
```

#### B.3 Generate element vector

```
2 % Module for element mass matrix for reactive term
3 %
   % Output: felem ===== vector of two components
4
5
   % felem(1), felem(2) to be computed in this routine.
9
  clear yc
10 clear felem
11
   for index1=1:topology
12
        xc(index1) = x(elmat(i,index1));
        yc(index1) = y(elmat(i,index1));
14
   end:
1.5
   Delta = det([1 xc(1) yc(1); 1 xc(2) yc(2); 1 xc(3) yc(3)]);
17
18
   B_mat = [1 xc(1) yc(1); 1 xc(2) yc(2); 1 xc(3) yc(3)] \setminus eye(3);
19
20
21 alpha = B_mat(1,1:3);
22 beta = B_mat(2,1:3);
23 gamma = B_mat(3,1:3);
24
   felem = zeros(1,topology);
25
26
27
   if \neg exist('u','var') % Only if u is already know can the calculation of the velocity ...
        begin.
28
        for N = 1:N_wells
29
            for index3 = 1:topology
                 phi_p(index3) = alpha(index3) + beta(index3)*xp(N) + gamma(index3)*yp(N);
30
32
              \text{if } (\text{phi\_p(1)} \leq 1) \text{ \&\& } (\text{phi\_p(1)} \geq 0) \text{ \&\& } (\text{phi\_p(2)} \leq 1) \text{ &\& } (\text{phi\_p(2)} \geq 0) \text{ &\& } \dots \\ 
33
                 (phi_p(3) \le 1) \&\& (phi_p(3) \ge 0);
                 for index1 = 1:topology
34
35
                      felem(index1) = felem(index1) + -Qp*phi_p(index1);
37
38
              N_Test = N_Test + 1;
39
   % Components of f are zero except for those elements with a well! So no
40
41
   % other contributions!
          else
42
43
   2
               for index1 = 1:topology
   응
               global_index = elmat(N,index1);
44
   응
              end
45
46
            end
47
        end
48
   else
        switch direction
49
            case 1 % x direction
50
51
                 for index1 = 1:topology
                      felem(index1) = felem(index1) + ...
                           (k/mu) * (abs (Delta) /6) *beta (index1) * (u (elmat (i,1)) +u (elmat (i,2)) +u (elmat (i,3)));
                 end
             case 2 % y direction
54
                 for index1 = 1:topology
5.5
                      felem(index1) = felem(index1) + ...
56
                           (k/mu) * (abs (Delta) / 6) * qamma (index1) * (u (elmat (i, 1)) + u (elmat (i, 2)) + u (elmat (i, 3)));
57
                 end
        end
  end
59
```

### B.4 Generate Boundary element matrix

```
1 clear xc
2 clear vc
  clear BMelem
   for index1=1:topologybnd
      xc(index1) = x(elmatbnd(i,index1));
       yc(index1) = y(elmatbnd(i,index1));
7
8
10 lek = sqrt((xc(2)-xc(1))^2 + (yc(2)-yc(1))^2);
11
  for index1=1:topologybnd
12
       if ¬exist('u', 'var')
           BMelem(index1, index1) = K*lek/2; % NC used! not HB!!
14
1.5
           BMelem(index1, index1) = -(k/(mu*K))*lek/6;
17
18
       end
  end;
```

### B.5 Generate boundary element vector:

```
1 clear xc
2 clear yc
3 clear bfelem
  for index1 = 1:topologybnd
      xc(index1) = x(elmatbnd(i,index1));
      yc(index1) = y(elmatbnd(i,index1));
  lek = sqrt((xc(2)-xc(1))^2+(yc(2)-yc(1))^2);
10
11
  if ¬exist('u','var')
      for index1 = 1:topologybnd
13
          bfelem(index1) = K*pH*lek/2*u_inf; %what is u_inf?
14
  else
16
      for index1 = 1:topologybnd
17
           bfelem(index1) = ((k*pH)/mu)*lek/2*u_inf;
                                                      %what is u_inf?
18
             bfelem(index1) = -(k/mu)*lek/6*u(elmat(i,ind1));
19
20
21 end
```

#### B.6 Buildmatrices and vectors

```
1 % This routine constructs the large matrices and vector.
2 % The element matrices and vectors are also dealt with.
3 % First the internal element contributions
4 % First Initialisation of large discretisation matrix, right-hand side vector
5
6 % Treatment of the internal (triangular) elements
7
8 if ¬exist('u', 'var')
9
10 S = sparse(n,n); % stiffness matrix
11 f = zeros(n,1); % right-hand side vector
12
13 for i = 1:length(elmat(:,1)) % for all internal elements
14 GenerateElementMatrix; % Selem
```

```
for ind1 = 1:topology
15
                for ind2 = 1:topology
16
                    S(elmat(i,ind1),elmat(i,ind2)) = S(elmat(i,ind1),elmat(i,ind2)) + ...
17
                        Selem(ind1, ind2);
                end:
            end:
19
20
21
            GenerateElementVector; % felem
            for ind1 = 1:topology
22
                f(elmat(i,ind1)) = f(elmat(i,ind1)) + felem(ind1);
23
24
       end:
25
   % Next the boundary contributions
27
28
       for i = 1:length(elmatbnd(:,1)); % for all boundary elements extension of mass ...
29
            matrix M and element vector f
30
       GenerateBoundaryElementMatrix; % BMelem
            for ind1 = 1:topologybnd
31
                for ind2 = 1:topologybnd
32
33
                    S(elmatbnd(i,ind1),elmatbnd(i,ind2)) =
                        S(elmatbnd(i,ind1),elmatbnd(i,ind2)) + BMelem(ind1,ind2);
34
                end:
            end;
35
            GenerateBoundaryElementVector; % bfelem
36
37
            for ind1 = 1:topologybnd
                f(elmatbnd(i,ind1)) = f(elmatbnd(i,ind1)) + bfelem(ind1);
38
            end:
39
       end;
40
41
42
       else
43
       Sx
                = sparse(n,n); % stiffness matrix
44
45
                = zeros(n,1); % right-hand side vector
46
47
       left_nodes = find(p(1,:) == -1);
48
       top_nodes = find(p(2,:) == 1);
49
       right_nodes = find(p(1,:) == 1);
50
51
       bottom_nodes = find(p(2,:) == -1);
52
53
       bnd1_nodes = ismember(elmatbnd,left_nodes);
       bnd1 = find(bnd1_nodes(:,1) == 1 & bnd1_nodes(:,2) == 1);
54
55
       bnd2_nodes = ismember(elmatbnd,top_nodes);
       bnd2 = find(bnd2_nodes(:,1) == 1 & bnd2_nodes(:,2) == 1);
57
58
       bnd3_nodes = ismember(elmatbnd, right_nodes);
       bnd3 = find(bnd3_nodes(:,1) == 1 & bnd3_nodes(:,2) == 1);
60
61
       bnd4_nodes = ismember(elmatbnd,bottom_nodes);
62
       bnd4 = find(bnd4_nodes(:,1) == 1 & bnd4_nodes(:,2) == 1);
63
64
65
       direction = 1:
66
67
       for i = 1:length(elmat(:,1)) % for all internal elements
68
69
            GenerateElementMatrix; % Selem
            for ind1 = 1:topology
70
                for ind2 = 1:topology
71
                    if elmat(i,ind1) == elmat(i,ind2)
72
                        Sx(elmat(i,ind1),elmat(i,ind2)) = Sx(elmat(i,ind1),elmat(i,ind2)) ...
73
                             + 2 * Selem (ind1, ind2);
                    else
                        Sx(elmat(i,ind1),elmat(i,ind2)) = Sx(elmat(i,ind1),elmat(i,ind2)) ...
75
                             + Selem(ind1,ind2);
76
                    end
               end:
77
            end:
78
            GenerateElementVector; % felem
79
80
            for ind1 = 1:topology
                fx(elmat(i,ind1)) = fx(elmat(i,ind1)) + felem(ind1);
81
            end;
82
```

```
83
        end:
    % Next the boundary contributions
 85
 86
 87
 88
        for j = 1:length(bnd1); % left boundary
 89
 90
             i = bnd1(j);
            GenerateBoundaryElementMatrix; % BMelem
 91
            for ind1 = 1:topologybnd
                 for ind2 = 1:topologybnd
 93
                     if elmatbnd(i,ind1) == elmatbnd(i,ind2)
94
                         Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
                              Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) + 2*BMelem(ind1,ind2);
96
                     else
                         Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
                              Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) + BMelem(ind1,ind2);
98
                     end;
                 end
99
            end;
100
101
            GenerateBoundaryElementVector; % bfelem
            for ind1 = 1:topologybnd
102
                 fx(elmatbnd(i,ind1)) = fx(elmatbnd(i,ind1)) + bfelem(ind1);
103
            end;
104
        end:
105
106
        for j = 1:length(bnd3); % right boundary
107
            i = bnd3(j);
108
            GenerateBoundaryElementMatrix; % BMelem
109
            for ind1 = 1:topologybnd
110
                 for ind2 = 1:topologybnd
111
                     if elmatbnd(i,ind1) == elmatbnd(i,ind2)
112
                         Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
113
                              Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) + 2*BMelem(ind1,ind2);
114
                         Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
115
                              Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) + BMelem(ind1,ind2);
116
                     end;
                 end
117
118
            end;
            GenerateBoundaryElementVector; % bfelem
119
120
            for ind1 = 1:topologybnd
                 fx(elmatbnd(i,ind1)) = fx(elmatbnd(i,ind1)) - bfelem(ind1);
121
            end:
122
        end;
123
124
        direction = 2;
125
                 = sparse(n,n); % stiffness matrix
127
128
                 = zeros(n,1); % right-hand side vector
129
130
131
        for i = 1:length(elmat(:,1)) % for all internal elements
            GenerateElementMatrix; % Selem
132
            for ind1 = 1:topology
133
                 for ind2 = 1:topology
134
                     if elmat(i,ind1) == elmat(i,ind2)
135
                         Sy(elmat(i,ind1),elmat(i,ind2)) = Sy(elmat(i,ind1),elmat(i,ind2)) \dots
136
                              + 2*Selem(ind1,ind2);
137
                     else
                         Sy(elmat(i,ind1),elmat(i,ind2)) = Sy(elmat(i,ind1),elmat(i,ind2)) ...
138
                              + Selem(ind1,ind2);
139
                     end
                 end;
            end:
141
142
            GenerateElementVector; % felem
            for ind1 = 1:topology
143
                 fy(elmat(i,ind1)) = fy(elmat(i,ind1)) + felem(ind1);
144
            end;
145
        end;
146
147
    % Next the boundary contributions
148
149
```

```
150
151
        for j = 1:length(bnd2); % left boundary
152
            i = bnd2(j);
153
            GenerateBoundaryElementMatrix; % BMelem
            for ind1 = 1:topologybnd
155
156
                for ind2 = 1:topologybnd
157
                     if elmatbnd(i,ind1) == elmatbnd(i,ind2)
158
                         Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
                             Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) + 2*BMelem(ind1,ind2);
159
                         Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
160
                             Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) + BMelem(ind1,ind2);
                    end:
161
162
                end
            end;
163
            GenerateBoundaryElementVector; % bfelem
164
165
            for ind1 = 1:topologybnd
                fy(elmatbnd(i,ind1)) = fy(elmatbnd(i,ind1)) - bfelem(ind1);
166
            end;
167
168
        end;
169
170
        for j = 1:length(bnd4); % right boundary
            i = bnd4(j);
            GenerateBoundaryElementMatrix; % BMelem
172
173
            for ind1 = 1:topologybnd
174
                for ind2 = 1:topologybnd
                     if elmatbnd(i,ind1) == elmatbnd(i,ind2)
175
176
                         Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
                             Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) + 2*BMelem(ind1,ind2);
177
                     else
                         Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
                             Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) + BMelem(ind1,ind2);
179
                     end;
                end
180
            end:
181
182
            GenerateBoundaryElementVector; % bfelem
183
            for ind1 = 1:topologybnd
                fy(elmatbnd(i,ind1)) = fy(elmatbnd(i,ind1)) + bfelem(ind1);
184
185
        end;
186
187
   end
```

## B.7 Compute u and $v_x/v_y$

```
1 % Construction of linear problem
2
3 BuildMatricesandVectors;
4
5 % Solution of linear problem
6
7 u = S \ f;
8
9 BuildMatricesandVectors;
10
11 vx = Sx \ fx;
12 vy = Sy \ fy;
```

### B.8 Full script

```
1 close all
2 clear all
4 %% 2D Assignment
5 % Lab Assignment 7
7 %% Create Mesh
8 WI4243Mesh
10 %% Parameters
11
12 	 Qp = 50;
                        % [m^2/s]
13 k = 10^{-7};
                        % [m^2]
mu = 1.002 \times 10^{-3};
15 K = 10000;
                         % [m/s]
pH = 10^6;
                        % [Pa]
N_{wells} = 6;
                        % number of wells
18
19 epsilon1 = 0.03;
20 N_Test = 0;
21 %% Coordinates of wells
23 for i = 1:N_wells-1;
xp(i) = 0.6 \cdot cos((2 \cdot pi) \cdot (i-1) / (N_wells-1));
25 \text{ yp(i)} = 0.6*\sin((2*pi)*(i-1)/(N_wells-1));
26 end
28 xp(N_wells) = 0;
_{29} yp(N_wells) = 0;
30 clear i;
3.1
33 %% Compute Problem
34 WI4243Comp
36 %% Post
37 hold on
39 figure (2);
40 ax.BoxStyle = 'full';
41 hold off
42 trisurf(elmat,x,y,u)
43 xlabel('x'); ylabel('y'); zlabel('Pressure [Pa]');
title(['\bf\fontsize{16}3D Surface plot \fontsize{10} K = ' num2str(K,'%10.2e\n') ' ...
[m/s] \it Minimal pressure = ' num2str(min(u), '%10.2e\n') ' [Pa]']);
46 lqd = legend();
47 % title(lgd,['3D Surface plot, K = ' num2str(K) '\it Minimal pressure = ' \dots
       num2str(Pressure_minimum)]);
48
49 % title( {'Title';'subtitle'} )
50
51 figure(3);
52 trisurf(elmat, x, y, u);
ss xlabel('x'); ylabel('y');
54 title(['\bf\fontsize{16}Contour plot, \fontsize{10} K = ',num2str(K,'%10.2e\n')]);
view(2); shading interp; colormap jet; colorbar; set(gcf,'renderer','zbuffer')
56 h = colorbar; ylabel(h, 'Pressure [Pa]');
59 figure(4); quiver(x,y,vx',vy'); axis([-1 1 -1 1]);
60 xlabel('x'); ylabel('y');
61 title(['\bf\fontsize{16}Velocity field, \fontsize{10} K = ' num2str(K,'%10.2e\n') ' ...
        [m/s]']);
62 %% Velocity part
63 hold off
```