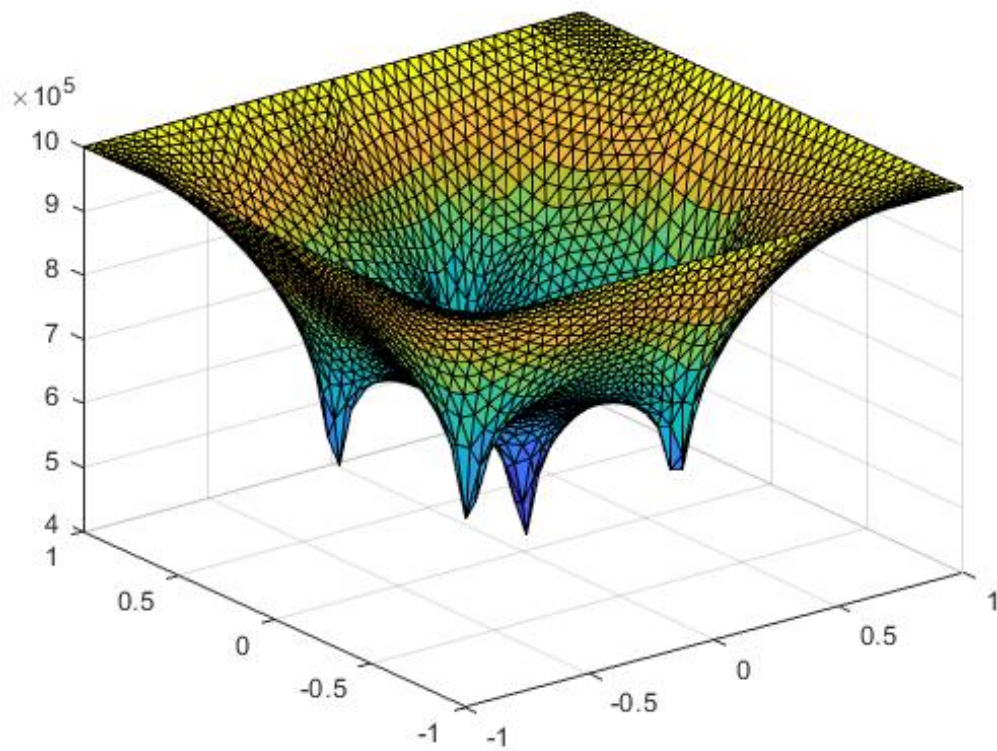


Finite Elements

Rick Koster
Ruben Termaat
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Preface

This report was written in order to better understand and demonstrate what one can do with the theory of finite elements in combination with MATLAB. Solving boundary value problem through finite elements will help engineers understand difficult dynamics of systems. To show this first a general 1D problem with boundary conditions is presented, solved and computed. Secondly a real life problem is presented, where the flow velocity and pressure within a square reservoir for water filtration is calculated. This is done by solving the boundary value problem of a square reservoir of domain $\Omega = (-1; 1) \times (-1; 1)$ and its boundary conditions, then adapting the 1D MATLAB code to this 2D case and finally computing and plotting velocity flow charts and a 3D surface plot.

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Chapter 1

1D-case

On the 1D interval of $x = [0, 1]$, we consider a steady-state convection-diffusion-reaction equation, with homogeneous Neumann boundary conditions. The following equations apply to this domain:

$$\begin{cases} -D \frac{\partial^2 u}{\partial x^2} + \lambda u = f(x), \\ -D \frac{du}{dx}(0) = 0, \\ -D \frac{du}{dx}(1) = 0 \end{cases} \quad (1.1)$$

The function $f(x)$ is a given function, where D and λ are positive real constants. In order to solve this boundary value problem (BVP), first the interval is divided in $n-1$ elements ($n = \text{positive integer}$). This results in the domain being divided in elements: $e_i = [x_i, x_{i+1}]$ where $i = 1, 2, \dots, n$.

In order to solve this BVP, the solutions for the given equations will first be calculated and then computed using MATLAB codes.

1.1 Boundary value problem 1D

In order to find the Weakform of the given equations(1.1), both sides are multiplied by a test function $\phi(x) = \alpha_i + \beta_i x$ and then integrate both sides over the domain Ω . In the equations $\phi(x)$ is written as ϕ

$$\int_{\Omega} \phi \left(-D \frac{\partial^2 u}{\partial x^2} + \lambda u \right) d\Omega = \int_{\Omega} \phi f(x) d\Omega \quad (1.2)$$

Now by rewriting and then using partial integration the following equation can be found:

$$\int_{\Omega} \left(\frac{\partial}{\partial x} \left(-D \phi \frac{\partial u}{\partial x} \right) + D \frac{\partial \phi}{\partial x} \frac{\partial u}{\partial x} + \phi \lambda u \right) d\Omega = \int_{\Omega} \phi f(x) d\Omega \quad (1.3)$$

The first term on the left side of equation(1.3) can be rewritten:

$$\left[-\phi D \frac{\partial u}{\partial x} \right]_0^1 + \int_{\Omega} \left(D \frac{\partial \phi}{\partial x} \frac{\partial u}{\partial x} + \phi \lambda u \right) d\Omega = \int_{\Omega} \phi f(x) d\Omega \quad (1.4)$$

Using the boundary conditions from equations(1.1) the first term equals to 0 and then the following weak formulation(WF) is found:

$$(WF) \begin{cases} \text{Find } u \in \Sigma = \{u \text{ smooth}\} \text{ Such that:} \\ \int_{\Omega} \left(D \frac{\partial \phi}{\partial x} \frac{\partial u}{\partial x} + \phi \lambda u \right) d\Omega = \int_{\Omega} \phi f(x) d\Omega \\ \forall \phi \in \Sigma \end{cases} \quad (1.5)$$

The next step is to substitute the Galerkin equations into the found differential equation, where u is replaced by $\sum_{j=1}^n c_j \phi_j$ and $\phi(x) = \phi_i(x)$ with $i = [1, \dots, n]$. Filling this in equation (1.5) the following equation is found:

$$\sum_{j=1}^n c_j \int_0^1 \left(D \frac{\partial \phi_i}{\partial x} \frac{\partial \phi_j}{\partial x} + \lambda \phi_i \phi_j \right) d\Omega = \int_0^1 \phi_i f(x) d\Omega \quad (1.6)$$

Which is of the form of $S\vec{c} = \vec{f}$ with

$$S_{ij} = \int_0^1 \left(D \frac{\partial \phi_i}{\partial x} \frac{\partial \phi_j}{\partial x} + \lambda \phi_i \phi_j \right) d\Omega \quad (1.7)$$

and

$$f_i = \int_0^1 \phi_i f(x) d\Omega \quad (1.8)$$

Now an expression for the element matrix $S_{ij}^{e_k}$ and the element vector $f_i^{e_k}$ can be found.

1.2 Element matrix

The matrix S is written as a summation of element matrix as follows:

$$S_{ij} = \sum_{k=1}^{n-1} S_{ij}^{e_k} \quad (1.9)$$

Where $S_{ij}^{e_k}$ is given by:

$$S_{ij}^{e_k} = -D \int_{e_k} \frac{\partial \phi_i}{\partial x} \frac{\partial \phi_j}{\partial x} + \lambda \phi_i \phi_j d\Omega \quad (1.10)$$

Using Newton-Côtes this expression can be simplified and made suitable for computation in MATLAB.

$$S_{ij}^{e_k} = |x_k - x_{k-1}| \left(D \beta_i \beta_j + \frac{\lambda}{6} \right) \quad (1.11)$$

1.3 Element vector

The vector f is written as a summation of element vectors as follows:

$$f_i = \sum_{k=1}^{n-1} f_i^{e_k} \quad (1.12)$$

$$f_i^{e_k} = \int_{e_k} \phi_i f(x) dx \quad (1.13)$$

Again, simplified using Newton-côtes and the following approximation an expression for the element vector is found that can be used in MATLAB.

$$f(x) \approx \sum_{j=1}^n f(x_j) \phi_j(x) \quad (1.14)$$

$$f_i^{e_k} = \frac{|x_k - x_{k-1}|}{2} \begin{bmatrix} f(x_k) \\ f(x_{k+1}) \end{bmatrix} \quad (1.15)$$

1.4 Boundary value problem 1D MATLAB routine

1.4.1 mesh and elmat code

The first step in order to solve the BVP is to write a MATLAB routine that generates an equidistant distribution of points over the given interval of $[0, 1]$ (generate a mesh with $n-1$ elements).

```
1 function [ x ] = GenerateMesh(int, N_elem)
2 %GenerateMesh Creates a mesh for 1D problems
3
4 x = linspace(int(1,1),int(1,2),N_elem);
5 end
```

Using the codes to generate a mesh and the elmat, it is easier to use this 1D problem and adapt to a higher dimensional problem. The next step is to write a code that generates a two dimensional array, called the elmat.

```
1 function [ elmat ] = GenerateTopology( N_elem )
2 %GenerateTopology Creates the topology for a 1D problem given mesh 'x'.
3
4 elmat = zeros(N_elem,2);
5 elmat(i,1) = i;
6 elmat(i,2) = i + 1;
7 end
```

1.4.2 Element matrix

Now that the base MATLAB codes are made the element matrix and element vector codes can be written. The first step in this process is, is to compute the element matrix S_{elem} .

```
1 function [ Selem ] = GenerateElementMatrix( k, elmat, D, lambda, mesh)
2 %GenerateElementMatrix Creates element matrix S_ek
3
4 Selem = zeros(2,2);
5
6 i = elmat(k,1);
7 j = elmat(k,2);
8
9 x1 = mesh(i);
10 x2 = mesh(j);
11
12 element_length = abs(x1-x2);
13
14 slope = 1/element_length;
15
16 for m = 1:2
17     for n = 1:2
18         if m == n
19             Selem(m,n) = element_length*((-1)^(abs(m-n))*D*slope^2
20                 + (2)*lambda/6);
21         else
22             Selem(m,n) = element_length*((-1)^(abs(m-n))*D*slope^2
23                 + (1)*lambda/6);
24         end
25     end
26 end
27 end
```

1.4.3 Assemble matrix S

To generate a n -by- n matrix S , the sum over the connections of the vertices in each element matrix, over all elements has to be calculated. The following code computes this matrix:


```

1  function [ S ] = AssembleMatrix( N_elem, int, lambda, D)
2  % global N_elem
3
4  elmat = GenerateTopology(N_elem);
5
6  S = zeros(N_elem,N_elem);
7
8  for i = 1:N_elem-1
9      Selem = GenerateElementMatrix(i, elmat, int, N_elem, D, lambda);
10     for j = 1:2
11         for k = 1:2
12             S(elmat(i,j), elmat(i,k)) =
13             S(elmat(i,j), elmat(i,k)) + Selem(j,k);
14         end
15     end
16 end
17 end

```

All the previous code will generate a large matrix S , from the element matrices S_{elem} over each element.

1.4.4 Element vector MATLAB routine

The next step In order to solve the equation $S\vec{c} = f$ is to create a code to generate the element vector. This element vector provides information about node i and node $i+1$, which are the vertices of element e_i .

```

1  function [ felem ] = GenerateElementVector( i, elmat, mesh )
2  %GenerateElementVector Creates element vector f_ek
3
4
5  felem = [0;0];
6
7  k1 = elmat(i,1);
8  k2 = elmat(i,2);
9
10 x1 = mesh(k1);
11 x2 = mesh(k2);
12
13 element_length = abs(x1-x2);
14
15 felem = (element_length/2*arrayfun(@functionBVP,[x1,x2]))';
16
17 end

```

Where the function $f(x)$ from the BVP is defined in the following function. The different definitions of $f(x)$ will be used in different assignments.

```

1  function [f] = functionBVP(x)
2  f = 1;
3  %f = sin(20*x);
4  %f = x;
5  end

```

To generate the vector f , the sum over the connections of the vertices in each element matrix, over all elements $i \in \{1, \dots, n-1\}$ has to be calculated.

```

1  function [ f ] = AssembleVector( N_elem, int, lambda, D )
2
3  f = zeros(N_elem,1);
4  elmat = GenerateTopology(N_elem);
5
6  for i = 1:N_elem-1
7      felem = GenerateElementVector(i, elmat, int, N_elem);

```

```

8         for j = 1:2
9             f(elmat(i,j)) = f(elmat(i,j)) + felem(j);
10        end
11    end

```

1.4.5 Computing S and f

Now if the previous MATLAB codes are run the following happens. First, a mesh and 1D topology are build. These are needed for the S matrix and f vector. The second step is to calculate the S matrix and f vector themselves through the found equations of section 1.2 and 1.3. The final step is to use the found matrix and vector to solve the equation $Su = \vec{f}$.

1.5 Main program

The main program is simply written by assembling the previous created MATLAB code AssembleMatrix and AssembleVector and deviding the vector f by the matrix S.

```

1    function [ u ] = SolveBVP( N_elem, int, lambda, D )
2
3    S = AssembleMatrix( N_elem, int, lambda, D );
4    f = AssembleVector( N_elem, int, lambda, D );
5
6    %% Calculate u
7    x = linspace(int(1),int(2),N_elem);
8
9    u = S\f;
10   plot(x,u);

```

The result of running this MATLAB code is shown in figure(1.1).

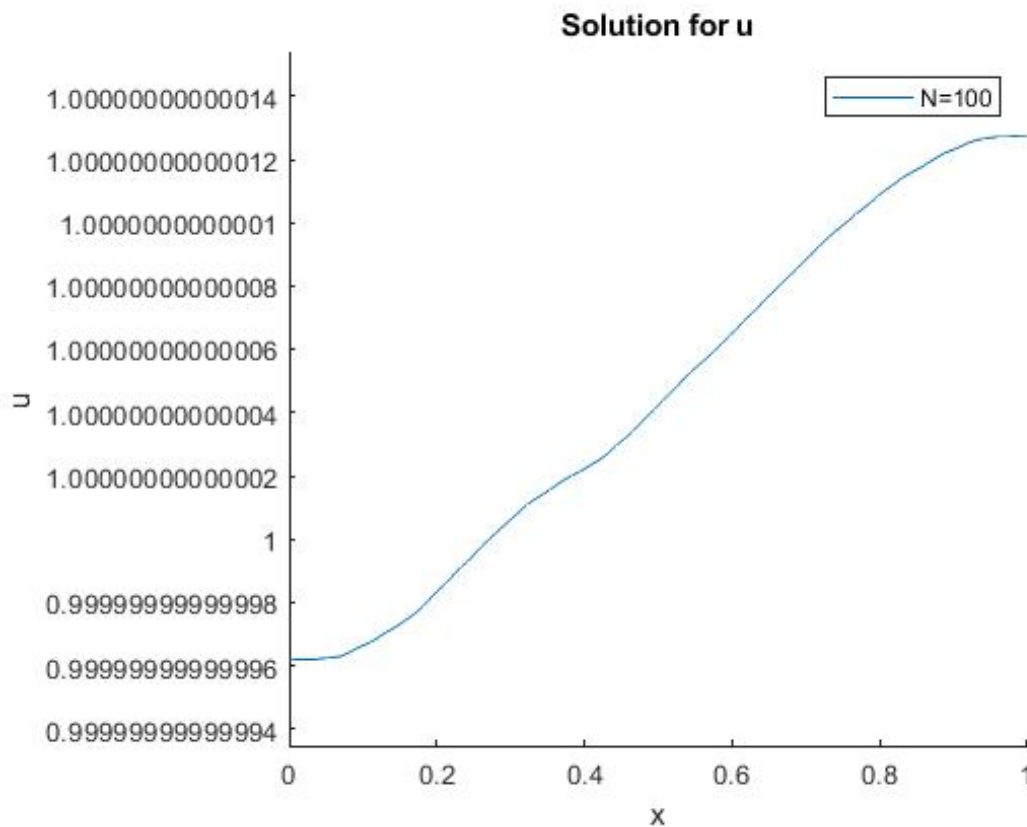


Figure 1.1: showing the calculated u versus x, with $N = 100, f(x)=1$

Figure 1.1 shows the solution for $u = \vec{f}/S$ for $N = 100$ and $f(x) = 1$, $D = 1$, $\lambda = 1$. Even though it is not a very stable or smooth curve, the solution does meet the requirement for the boundary condition where $du/dx = 0$ at $x = 0$ and $x = 1$.

If u is calculated for $f(x) = x$, $D = 1$, $\lambda = 1$ and $N = 100$. The result of this is plotted in figure(1.2). The solution found meets the requirement for the boundary condition where $du/dx = 0$ at $x = 0$ and $x = 1$. The smoothness of this curve shows the correctness of our method more clearly.

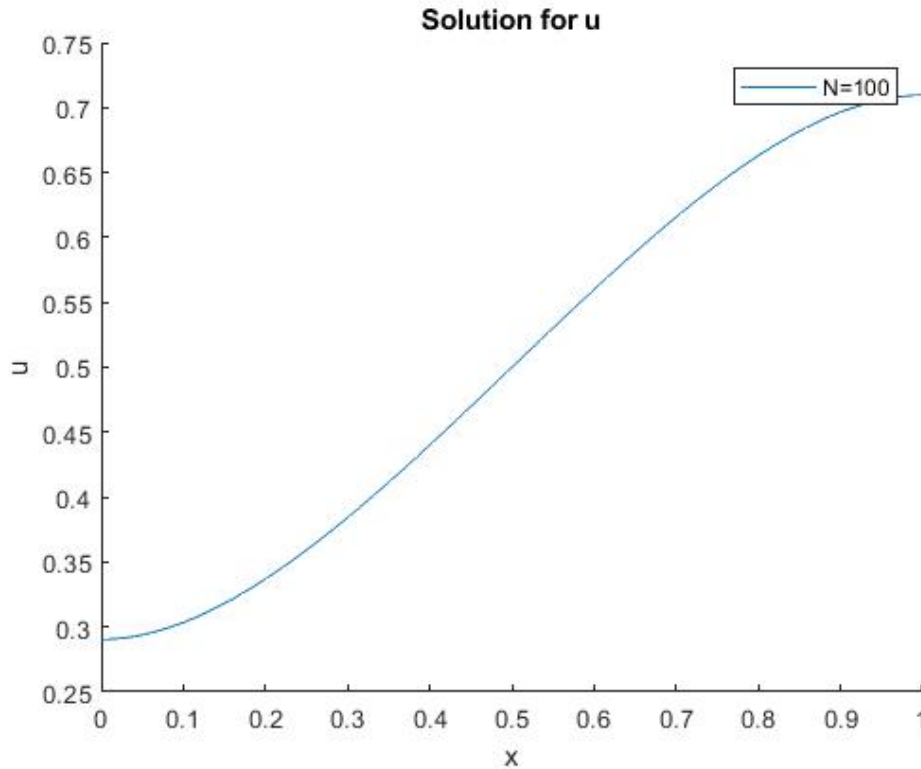


Figure 1.2: showing the calculated u versus x , with $N = 100$, $f(x) = x$

1.6 Experiment

The next step is to see what happens when changing $f(x)$ to $f(x) = \sin(20x)$ and to see the difference for several values for N ($n = 10, 20, 30, 40, 80, 160$).

Figure(1.3) shows the solution for u when picking $f(x) = \sin(20x)$. As the number of elements N is increased, it can be seen that an increasingly smooth line is drawn. The created MATLAB code divides the domain $x = [0, 1]$ in N elements and then tries to solve the found equation while being consistent with the boundary condition. The boundary condition states that $du/dx = 0$ at $x = 0$ and $x = 1$. For low numbers of N this is not achieved, but the higher number of elements shows that above $N = 40$ the solution meets the boundary condition. Another thing one can observe is how the curve resembles the $\sin(20x)$ more and more as N is increased.

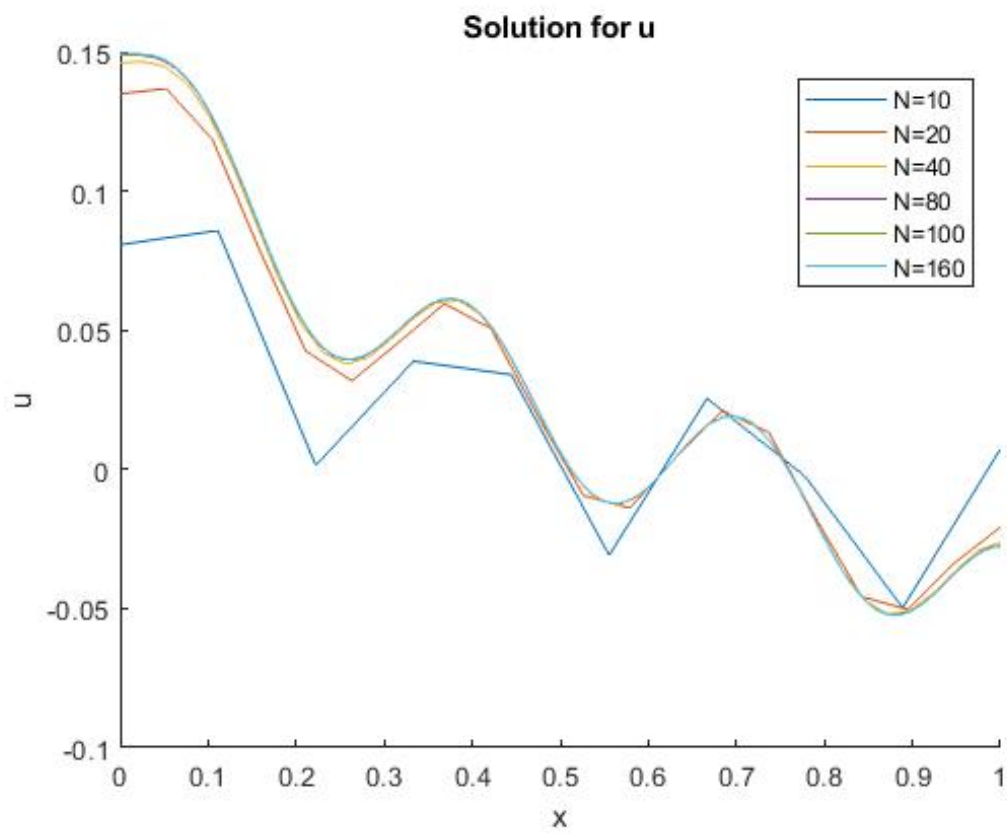


Figure 1.3: showing the calculated u versus x , with $N = [10, 20, 40, 80, 100, 160]$, $f(x) = \sin(x)$.

Chapter 2

2D-case

The obvious next step after solving a 1 dimensional BVP is to adept the 1D solutions into code to solve a 2 dimensional BVP. To do this, a real life problem is going to be solved. In 3rd world countries one of the big issues is the supply of fresh water. One way is to do this is to take square reservoirs, which is a porous medium, with several wells where water is extracted from the subsurface. The water pressure is equal to the hydrostatic pressure. As this is not on an infinite domain, mixed boundary conditions are used. These boundary conditions represent a model for the transfer of the water over the boundary to locations far away. To this extent, a square domain is considered with length 2 in meter: $\Omega = (-1; 1) \times (-1; 1)$ with boundary $\partial\Omega$. Darcy's law for fluid determines the steady state equilibrium of this BVP, given by equation (2.1):

$$\vec{v} = -\frac{k}{\mu}\nabla p \quad (2.1)$$

Where p, k, μ and \vec{v} , respectively denote the fluid pressure, permeability of the porous medium, viscosity of water and the fluid flow velocity. In this BVP the effect of gravity will not play a part as the problem is looked at in 2D. An accompanying assumption is incompressibility, so the extraction wells are treated as point sinks. This assumption can be made as the well its diameter is much smaller than the dimensions of the square reservoir. The extraction wells extract at the same rate in each direction, leading to the following boundary conditions (2.2).

$$\nabla \cdot \vec{v} = -\sum_{p=1}^{n_{well}} Q_p \delta(\vec{x} - \vec{x}_p) = 0, \quad (x, y) \in \Omega \quad (2.2)$$

Where Q_p denotes the water extraction rate by well k, which is located at x_p . Here x equals $(x; y)$, the spatial coordinates. The convention $\vec{x} = (x; y)$ to represent the spatial coordinates is used. The dirac Delta Distribution is characterized by equation(2.3).

$$\begin{cases} \delta(\vec{x}) = 0, & \vec{x} \neq 0 \\ \int_{\Omega} \delta(\vec{x}) d\Omega = 1, & \text{where } \Omega \text{ contains the origin.} \end{cases} \quad (2.3)$$

For this BVP the following boundary condition is considered:

$$\vec{v} \cdot \vec{n} = K(p - p^H), \quad (x, y) \in \partial\Omega \quad (2.4)$$

Where K denotes the transfer rate coefficient of the water between the boundary of the domain and its surroundings. The constant p^H represents the hydrostatic pressure.

The boundary $\partial\Omega$ is divided into four parts described by the sides of the square domain Ω . $\partial\Omega_1$ is the part with $x = -1$, $\partial\Omega_2$ is the part with $y = 1$, $\partial\Omega_3$ is the part with $x = 1$, $\partial\Omega_4$ is the part with $y = -1$.

In order to solve this BVP the values needed for all the constants are given in table (2.1).

Table 2.1: Values of input parameters

Symbol	Value	Unit
Q_p	50	m^2/s
k	10^{-7}	m^2
μ	$1.002 \cdot 10^{-3}$	$Pa \cdot s$
K	10	m/s
p^H	10^6	Pa

In this BVP six wells are considered, located at:

$$\begin{cases} x_p = 0.6 \cos(\frac{2\pi(p-1)}{5}) \\ x_p = 0.6 \sin(\frac{2\pi(p-1)}{5}) \end{cases} \quad (2.5)$$

For $p \in \{1, \dots, 5\}$ and for $p = 6$ we have $x_6 = 0$ and $y_6 = 0$.

2.1 Boundary value problem 2D

The first step to solving these equations using finite elements is to find the boundary value problem to solve. This is done by filling in equation(2.1) in both equation 2.2 and the boundary condition(2.4) in order to find the BVP in terms of p:

$$\text{BVP} \begin{cases} -\frac{k}{\mu} \Delta \vec{p} = -\sum_{p=1}^{n_{well}} Q_p \delta(\vec{x} - \vec{x}_p) = 0, & (x, y) \in \Omega \\ -\frac{k}{\mu} \nabla \vec{p} \cdot \vec{n} = -\frac{k}{\mu} \frac{\partial p}{\partial n} = K(p - p^H), & (x, y) \in \partial\Omega \end{cases} \quad (2.6)$$

The next step is to compute the weak formulation using the previous found BVP(2.6). By multiplying both sides by test function $\phi(x) = \alpha_i + \beta_i x + \gamma_i y$ and integrating both sides over the domain Ω the weak formulation can be found.

$$\int_{\Omega} \phi(\vec{x}) \nabla \cdot (-\frac{k}{\mu} \nabla \vec{p}) d\Omega = \int_{\Omega} -\sum_{p=1}^{n_{well}} \phi(\vec{x}) Q_p \delta(\vec{x} - \vec{x}_p) d\Omega \quad (2.7)$$

Using integrating by parts on the left side of equation(2.7) results in:

$$\int_{\Omega} \nabla \cdot [\phi(\vec{x}) (-\frac{k}{\mu} \nabla \vec{p})] + \frac{k}{\mu} \nabla \phi(\vec{x}) \cdot \nabla p d\Omega = - \int_{\Omega} \sum_{p=1}^{n_{well}} \phi(\vec{x}) Q_p \delta(\vec{x} - \vec{x}_p) d\Omega \quad (2.8)$$

Next is to apply Gauss's Theorem on the first term of the left side.

$$\int_{\partial\Omega} \vec{n} \cdot [\phi(\vec{x}) (-\frac{k}{\mu} \nabla \vec{p})] d\tau + \int_{\Omega} \frac{k}{\mu} \nabla \phi(\vec{x}) \cdot \nabla p d\Omega = - \int_{\Omega} \sum_{p=1}^{n_{well}} \phi(\vec{x}) Q_p \delta(\vec{x} - \vec{x}_p) d\Omega \quad (2.9)$$

Switching the integral and summation on the right side of equation(2.9) and simplifying terms:

$$\int_{\partial\Omega} (\phi(\vec{x}) (-\frac{k}{\mu} \frac{\partial p}{\partial n})) d\tau + \int_{\Omega} \frac{k}{\mu} \nabla \phi(\vec{x}) \cdot \nabla p d\Omega = - \sum_{p=1}^{n_{well}} \int_{\Omega} \phi(\vec{x}) Q_p \delta(\vec{x} - \vec{x}_p) d\Omega \quad (2.10)$$

Equation(2.10) can be simplified, by using the boundary conditions (equation(2.6)) and the following property, into equation(2.12):

$$\int_{\Omega} \delta(\vec{x}) f(\vec{x}) d\Omega = f(0) \quad (2.11)$$

$$\int_{\partial\Omega} \phi(\vec{x}) K(p - p^H) d\tau + \int_{\Omega} \frac{k}{\mu} \nabla \phi(\vec{x}) \cdot \nabla p d\Omega = - \sum_{p=1}^{n_{well}} \phi(\vec{x}_p) Q_p \quad (2.12)$$

Rearranging equation(2.12) so that the unknowns are on the left and the constant parts on the right leads to the following WF:

$$(WF) \begin{cases} \text{Find } p \in \Sigma = \{p \text{ smooth}\} \text{ Such that:} \\ \int_{\partial\Omega} \phi(\vec{x}) K p d\tau + \int_{\Omega} \frac{k}{\mu} \nabla \phi(\vec{x}) \cdot \nabla p d\Omega = - \sum_{p=1}^{n_{well}} \phi(\vec{x}_p) Q_p + \int_{\partial\Omega} \phi(\vec{x}) K p^H d\tau \\ \forall \phi \in \Sigma \end{cases} \quad (2.13)$$

To solve the WF the Galerkin equations are applied, where p is replaced by $\sum_{j=1}^n c_j \phi_j$ and $\phi(x) = \phi_i(x)$.

$$\sum_{j=1}^n c_j \int_{\partial\Omega} \phi_i K \phi_j d\tau + \int_{\Omega} \frac{k}{\mu} \nabla \phi_i(x) \cdot \nabla \phi_j d\Omega = - \sum_{p=1}^{n_{well}} \phi_i(x_p) Q_p + \int_{\partial\Omega} \phi_i K p^H d\tau \quad (2.14)$$

Equation(2.14) now is of the form $S\vec{c} = \vec{f}$ and, like with the 1D problem, \vec{c} can be computed. First the element and boundary elements are determined from the Galerkin equations.

2.2 Element matrix and element vector

First the galerkin equation is seperated in its element and boundary components. The element matrix $S_{ij}^{e_k}$ and the element vector $f_i^{e_k}$ are given in equations (2.15) and 2.16 respectively. For the element matrix, boundary element matrix and boundary element vector Newton-Côtes theorem and Holand-Bell theorem are applied to simplify the equations into a set of equations that can be used for computing with MATLAB code.

$$S_{ij}^{e_k} = \int_{e_k} \frac{k}{\mu} \nabla \phi_i \cdot \nabla \phi_j d\Omega = (\beta_i \beta_j + \gamma_i \gamma_j) \frac{k}{\mu} \frac{|\Delta e_k|}{2} \quad (2.15)$$

$$f_i^{e_k} = - \sum_{p=1}^{n_{well}} \phi_i(\vec{x}_p) Q_p \quad (2.16)$$

2.3 Boundary matrix and boundary vector

The boundary matrix $S_{ij}^{be_l}$ and boundary vector $f_i^{be_l}$ can be found in the following equations:

$$S_{ij}^{be_l} = \int_{be_l} K \phi_i \phi_j dx = K \frac{|be_l|}{6} (1 + \delta_{ij}) \quad (2.17)$$

$$f_i^{be_l} = K p^H \int_{be_l} \phi_i dx = K p^H \frac{|be_l|}{2} \quad (2.18)$$

Where δ_{ij} is the Kronicker delta. It is assumed there are no wells on the boundary.

2.4 Wells within an internal element

To solve the BVP in 2D, one of the aspects that need to be determined is whether each internal element contains a well. So it must be determined whether the well with index p and position x_p is contained within element e_k with vertices x_{k1} , x_{k2} and x_{k3} .

This can be done according the following criterion:

$$|\Delta(\vec{x}_p, \vec{x}_{k2}, \vec{x}_{k3})| + |\Delta(\vec{x}_{k1}, \vec{x}_p, \vec{x}_{k3})| + |\Delta(\vec{x}_{k1}, \vec{x}_{k2}, \vec{x}_p)| : \begin{cases} = |e_k|, \vec{x}_p \in \vec{e}_k \\ > |e_k|, \vec{x}_p \notin \vec{e}_k \end{cases} \quad (2.19)$$

In the criterion $\Delta(\vec{x}_p, \vec{x}_q, \vec{x}_r)$ denotes the triangle with vertices \vec{x}_p , \vec{x}_q and \vec{x}_r , where $|\Delta(\vec{x}_{k1}, \vec{x}_{k2}, \vec{x}_{k3})|$ denote its area. The triangular element k is given by $e_k = \Delta(\vec{x}_{k1}, \vec{x}_{k2}, \vec{x}_{k3})$ with vertices \vec{x}_{k1} , \vec{x}_{k2} and \vec{x}_{k3} and \vec{e}_k includes the boundary of element e_k . To solve this BVP a certain tolerance has to be accounted for in the MATLAB code. However, while using this method it proved difficult to determine a correct tolerance to ensure every well was contained in a single element.

Therefore, an alternative method was used. A check was done whether the linear basis functions ϕ_{k1} , ϕ_{k2} and ϕ_{k3} all have values in the interval $[0, 1]$ at position \vec{x}_p . If this is true, then the well at \vec{x}_p is within the triangular element e_k .

If it is found that an element does contain a well, we see in equation (2.16) that $\phi_i(\vec{x}_p)$ for $i = \{k1, k2, k3\}$ must be found. The following code does this by determining α_i , β_i , and γ_i and subsequently filling \vec{x}_p into the found $\phi_i(\vec{x})$.

```

1  for index1=1:topology
2      xc(index1) = x(elmat(i,index1));
3      yc(index1) = y(elmat(i,index1));
4  end;
5
6  Delta = det([1 xc(1) yc(1);1 xc(2) yc(2);1 xc(3) yc(3)]);
7
8  B_mat = [1 xc(1) yc(1);1 xc(2) yc(2);1 xc(3) yc(3)] \ eye(3);
9
10 alpha = B_mat(1,1:3);
11 beta  = B_mat(2,1:3);
12 gamma = B_mat(3,1:3);
13
14 felem = zeros(1,topology);
15
16 if ~exist('u','var') % Only if u is already know can the calculation of the velocity ...
17     begin.
18     for N = 1:N_wells
19         for index3 = 1:topology
20             phi_p(index3) = alpha(index3) * xp(N) + gamma(index3) * yp(N);
21         end
22         if (phi_p(1) ≤ 1) && (phi_p(1) ≥ 0) && (phi_p(2) ≤ 1) && (phi_p(2) ≥ 0) && ...
23             (phi_p(3) ≤ 1) && (phi_p(3) ≥ 0);
24             for index1 = 1:topology
25                 felem(index1) = felem(index1) + -Qp*phi_p(index1);
26             end
27         end
28     end
29 end

```


2.5 Generating MATLAB code

Similar as with the 1D BVP, MATLAB code is written in order to generate a mesh, element matrix, element vector, boundary element matrix and boundary element vector. These codes can be found in appendix B.1 through B.6. The scripts have been written such that they can be used to find both the pressure field and the velocity field (the derivation for the velocities is found in the next section).

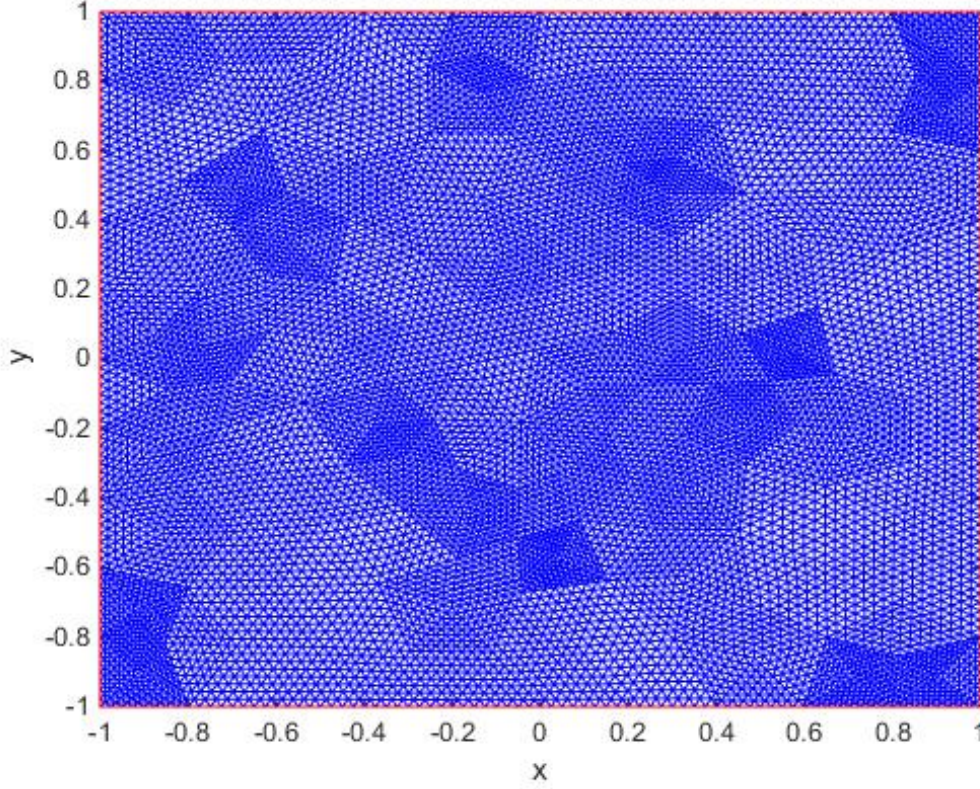


Figure 2.1: Triangle element mesh over the square reservoir domain $\Omega = (-1;1) \times (-1;1)$ used for computation.

2.6 Velocities

In order to find the velocities in x,y-direction, Darcy's law is used to compute the speed in both directions.

In order to find v_x and v_y the first step is to rewrite equation(2.20).

$$\vec{v} = -\frac{k}{\mu} \nabla p \quad (2.20)$$

$$v_x = -\frac{k}{\mu} \frac{\partial p}{\partial x} \quad (2.21)$$

$$v_y = -\frac{k}{\mu} \frac{\partial p}{\partial y} \quad (2.22)$$

Equation(2.24) shows the relation between \vec{v} and pressure p.

$$\vec{v} \cdot \vec{n} = k(p - p^H) \text{ on } \partial\Omega \quad (2.23)$$

This relation gives the boundary conditions for v_x and v_y :

$$v_x(x = -1) = -k(p - p^H) \quad (2.24)$$

$$v_x(x=1) = k(p - p^H) \quad (2.25)$$

$$v_y(y=-1) = -k(p - p^H) \quad (2.26)$$

$$v_y(y=1) = k(p - p^H) \quad (2.27)$$

In order to find the weak form, again, the test function ϕ and integration over the domain Ω is used. Here follows the derivation for finding v_x , the steps for deriving v_y are similar.

$$\int_{\Omega} \phi v_x d\Omega = -\frac{k}{\mu} \int_{\Omega} \phi \frac{\partial p}{\partial x} d\Omega \quad (2.28)$$

Partial integration is applied on the right side term.

$$\int_{\Omega} \phi v_x d\Omega = -\frac{k}{\mu} \left\{ \int_{\Omega} \frac{\partial}{\partial x} (\phi p) - p \frac{\partial \phi}{\partial x} d\Omega \right\} \quad (2.29)$$

Rewriting the integral:

$$\int_{\Omega} -\frac{k}{\mu} \frac{\partial \phi p}{\partial x} dx dy = \int_{-1}^1 -\frac{k}{\mu} [\phi p]_{-1}^1 dy \quad (2.30)$$

The surface integral turns into a set of line integrals along parts of the boundary $\partial\Omega$.

$$\int_{\Omega} -\frac{k}{\mu} \frac{\partial \phi p}{\partial x} dx dy = \int_{-1}^1 -\frac{k}{\mu} (\phi(x=1, y)p(x=1, y)) + \frac{k}{\mu} (\phi(x=-1)p(x=-1, y)) dy \quad (2.31)$$

Simplifying the previous equations.

$$\int_{\Omega} -\frac{k}{\mu} \frac{\partial \phi p}{\partial x} dx dy = \int_{\partial\Omega_3} -\frac{k}{\mu} \phi p d\tau + \int_{\partial\Omega_1} \frac{k}{\mu} \phi p d\tau \quad (2.32)$$

Inserting this into equation(2.29) the following equation is found.

$$\int_{\Omega} \phi v_x = \frac{k}{\mu} \left\{ \int_{\partial\Omega_3} -\phi p d\tau + \int_{\partial\Omega_1} \phi p d\tau + \int_{\Omega} p \frac{\partial \phi}{\partial x} d\Omega \right\} \quad (2.33)$$

The boundary conditions is used to rewrite p in the two boundary integrals.

$$\text{on } \begin{cases} \partial\Omega_3 : -v_x = K(p - p^H) \rightarrow p = -\frac{v_x}{K} + p^H \\ \partial\Omega_1 : v_x = K(p - p^H) \rightarrow p = \frac{v_x}{K} + p^H \end{cases} \quad (2.34)$$

The following weakform is derived:

$$\text{WF} \begin{cases} \text{Find } v_x \in \Sigma = \{v_x \text{ smooth}\}, \text{ such that} \\ \int_{\Omega} \phi v_x d\Omega + \int_{\partial\Omega_3} -\frac{k}{\mu} \frac{1}{K} \phi v_x d\tau + \int_{\partial\Omega_1} -\frac{k}{\mu} \frac{1}{K} \phi v_x d\tau = \int_{\partial\Omega_3} -\frac{k}{\mu} \phi p^H d\tau + \int_{\partial\Omega_1} \frac{k}{\mu} \phi p^H d\tau + \int_{\Omega} \frac{k}{\mu} p \frac{\partial \phi}{\partial x} d\Omega \\ \forall \phi \in \Sigma \end{cases} \quad (2.35)$$

To find the system of equations the following equations are filled in equation(2.35) $\phi(\vec{x}) = \phi_i(\vec{x}) = \alpha_i + \beta_i x + \gamma_i y$ and $v_x \approx \sum_{j=1}^n c_j \phi_j(\vec{x})$.

$$\sum_{j=1}^n c_j \left\{ \int_{\Omega} \phi_i \phi_j d\Omega + \int_{\partial\Omega_3} -\frac{k}{\mu} \frac{1}{K} \phi_i \phi_j d\tau + \int_{\partial\Omega_1} -\frac{k}{\mu} \frac{1}{K} \phi_i \phi_j d\tau \right\} = \int_{\partial\Omega_3} -\frac{k}{\mu} \phi_i p^H d\tau + \int_{\partial\Omega_1} \frac{k}{\mu} \phi_i p^H d\tau + \int_{\Omega} \frac{k}{\mu} p \beta_i d\Omega \quad (2.36)$$

From this system of equations the element matrix and element vector are extracted.

$$S_{ij} = \int_{\Omega} \phi_i \phi_j d\Omega + \int_{\partial\Omega_3} -\frac{k}{\mu} \frac{1}{k} \phi_i \phi_j d\tau + \int_{\partial\Omega_1} -\frac{k}{\mu} \frac{1}{k} \phi_i \phi_j d\tau \quad (2.37)$$

$$f_i = \int_{\partial\Omega_3} -\frac{k}{\mu} \phi_i p^H d\tau + \int_{\partial\Omega_1} \frac{k}{\mu} \phi_i p^H d\tau + \int_{\Omega} \frac{k}{\mu} p \beta_i d\Omega \quad (2.38)$$

Now separating contributions to both S_{ij} and f_i from boundary and internal elements into $S_{ij}^{be_l}$, $S_{ij}^{e_k}$, $f_i^{be_l}$ and $f_i^{e_k}$ such that:

$$S_{ij} = \sum_{l=1}^{n_{be}} S_{ij}^{be_l} + \sum_{k=1}^{n_e} S_{ij}^{e_k} \quad (2.39)$$

$$f_i = \sum_{l=1}^{n_{be}} f_i^{be_l} + \sum_{k=1}^{n_e} f_i^{e_k} \quad (2.40)$$

Applying Newton-Côtes theorem and Holand-Bell theorem results in the following new expressions for the (boundary) element-matrix and -vector are found.

$$S_{ij}^{e_k} = \int_{e_k} \phi_i \phi_j d\Omega = \frac{|\triangle e_k|}{24} \quad (2.41)$$

$$S_{ij}^{be_l} = \int_{be_l} -\frac{k}{\mu} \phi_i \phi_j d\tau = \frac{k}{\mu} \frac{1}{k} \frac{|be_l|}{6} (1 + \delta_{ij}) \quad (2.42)$$

$$f_i^{e_k} = \int_{e_k} \frac{k}{\mu} p \beta_i d\Omega = \frac{k}{\mu} \beta_i \sum_{m \in \{k_1, k_2, k_3\}} p(\vec{x}_m) \frac{|\triangle e_k|}{6} \quad (2.43)$$

$$f_i^{be_l} = \int_{be_l} \pm \frac{k}{\mu} \phi_i p^H d\tau = \pm \frac{k}{\mu} p^H \frac{|be_l|}{2} \quad (2.44)$$

With '+' if be_l is on $\partial\Omega_1$ and '-' if it is on $\partial\Omega_3$

Since the pressure field p was previously calculated, all the necessary information to compute v_x (and similarly v_y) is now derived. Therefore it is possible to now evaluate our square reservoir. In the following plots the velocities for $K = 10 \text{ m/s}$ that are computed are shown using a vector plot, contour plot and a 3D surface plot.

In figure 2.2, 2.3 and 2.4 the 6 wells can clearly be seen. Looking at the velocity field, it can be seen that the velocity is highest around these spots and lowest near the boundaries.

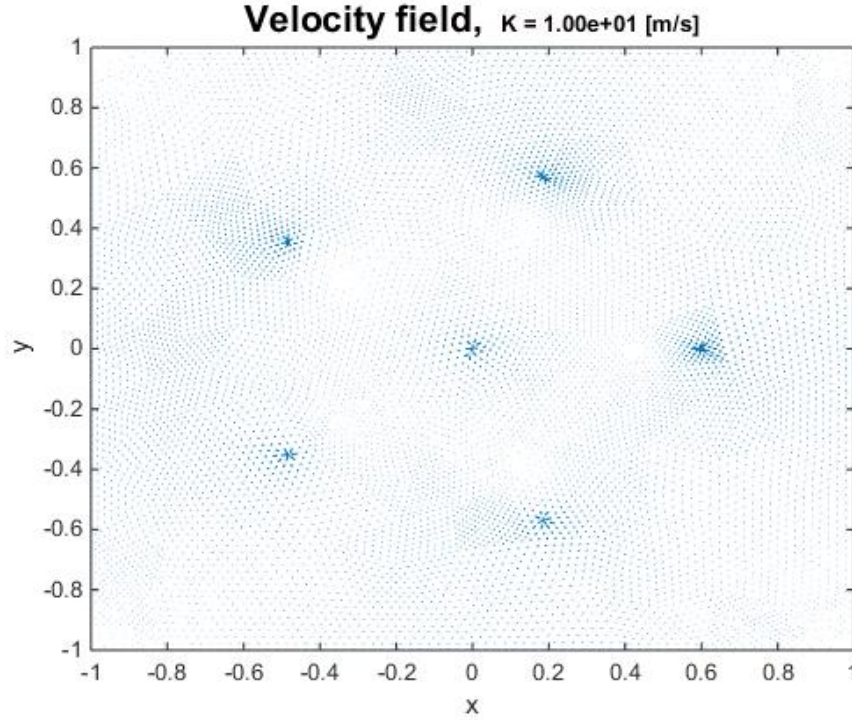


Figure 2.2: Arrow velocity plot, indicating the direction and velocity of the water(longer arrows indicate higher velocity).

2.7 Varying constant K

Now that the velocities have been calculated the last thing to vary is, is the factor K , the transfer rate coefficient of the water between the boundary of the domain and its surroundings. Figure (2.5) shows contour plots for transfer coefficient K values between 0.00001 and 10000 $[m/s]$. Important to note is that our method find negative pressures for $K = 0.00001$. Looking at the 3D surface plot in figure (2.6) it can be seen that pressure around the boundary is no longer constant. This is probably because the water coming in to the domain through the boundary is not sufficient for the static flow out through the wells. If Q_p is lowered we do see positive pressures again but still see the non-constant pressure at the boundary. Figure () at the end of this section shows a 3D surface plot of the pressure for $Q_p = 0.5$ and $K = 0.0001$. Here the pressure is positive again.

Table 2.2: Pressure minima and velocity maxima for different values of K

$K [m/s]$	Pressure minimum $[Pa]$	Maximum speed $[m/s]$
0.00001	$-3.40 \cdot 10^6$	616.9
0.001	$3.49 \cdot 10^5$	616.0
0.1	$3.94 \cdot 10^5$	615.9
10	$3.95 \cdot 10^5$	615.9
1000	$3.95 \cdot 10^5$	615.9
10000	$3.95 \cdot 10^5$	615.9

The purpose of the wells is to extract water from the subsurface to near the surface. In order to lift the water against gravity there must be sufficient pressure difference between the bottom and top of the well. What has been calculated in this assignment is the pressure at the bottom of the well. With an atmospheric pressure of around 101 kPa in mind, the pressure at the bottom of the well must be higher to overcome gravity. The required pressure difference will depend on the depth of the well.

From the 3D surface plots and contour plots it is evident that the pressure at the well in the middle, which is closer to more wells, is lower than those around it. It is thus important to know how many

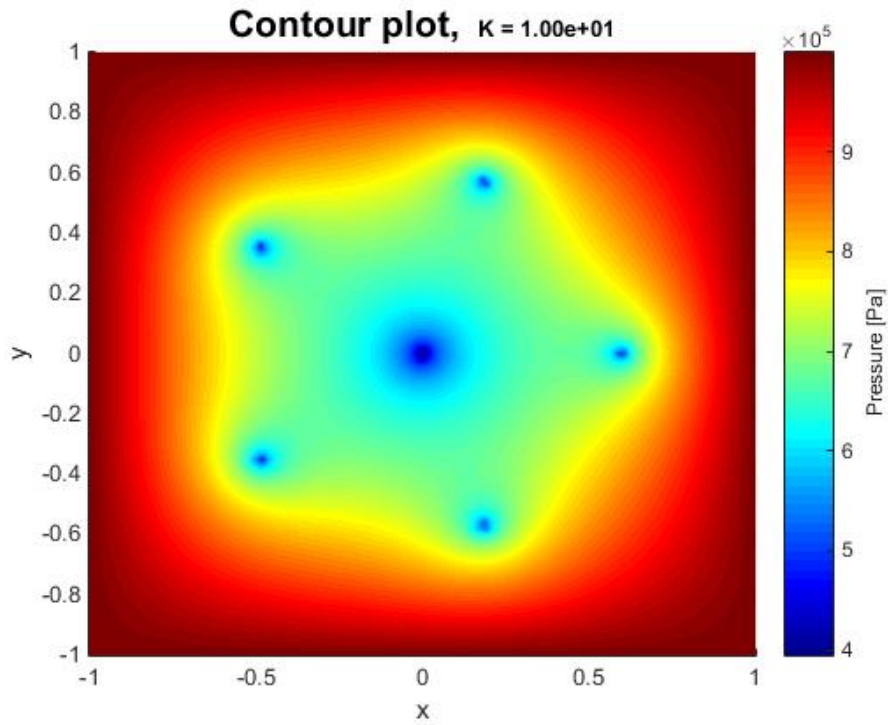


Figure 2.3: Contour plot of the velocity in the square reservoir on domain $\Omega = (-1, 1) \times (-1, 1)$, showing six areas where a drop of about two times the pressure can be observed, compared to the boundary pressure.

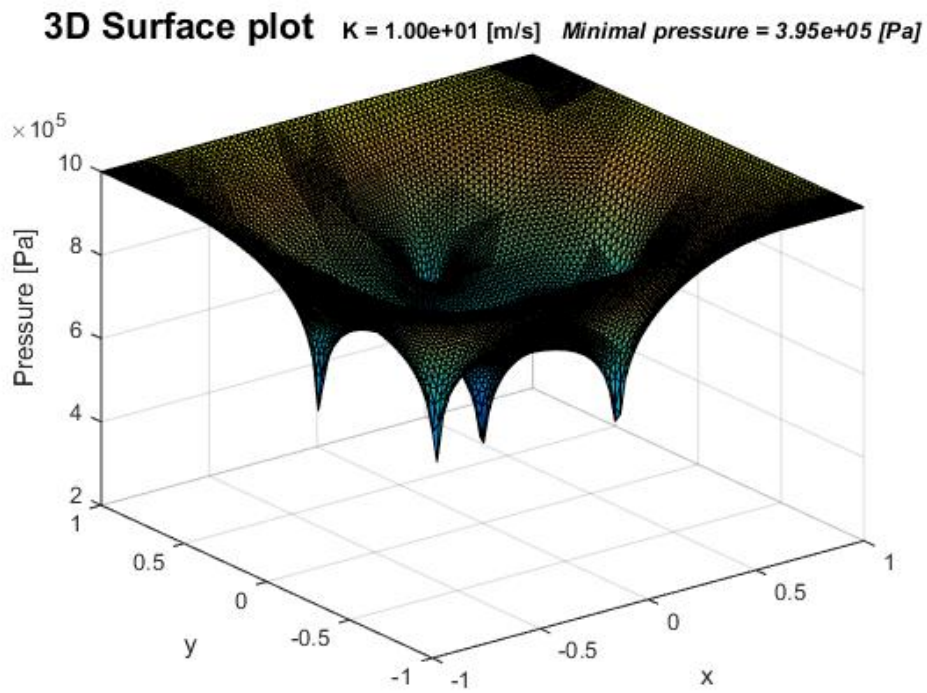


Figure 2.4: 3D surface plot for $K = 10$. The lowest peaks indicate where the pressure is at a minimum in the square water reservoir.

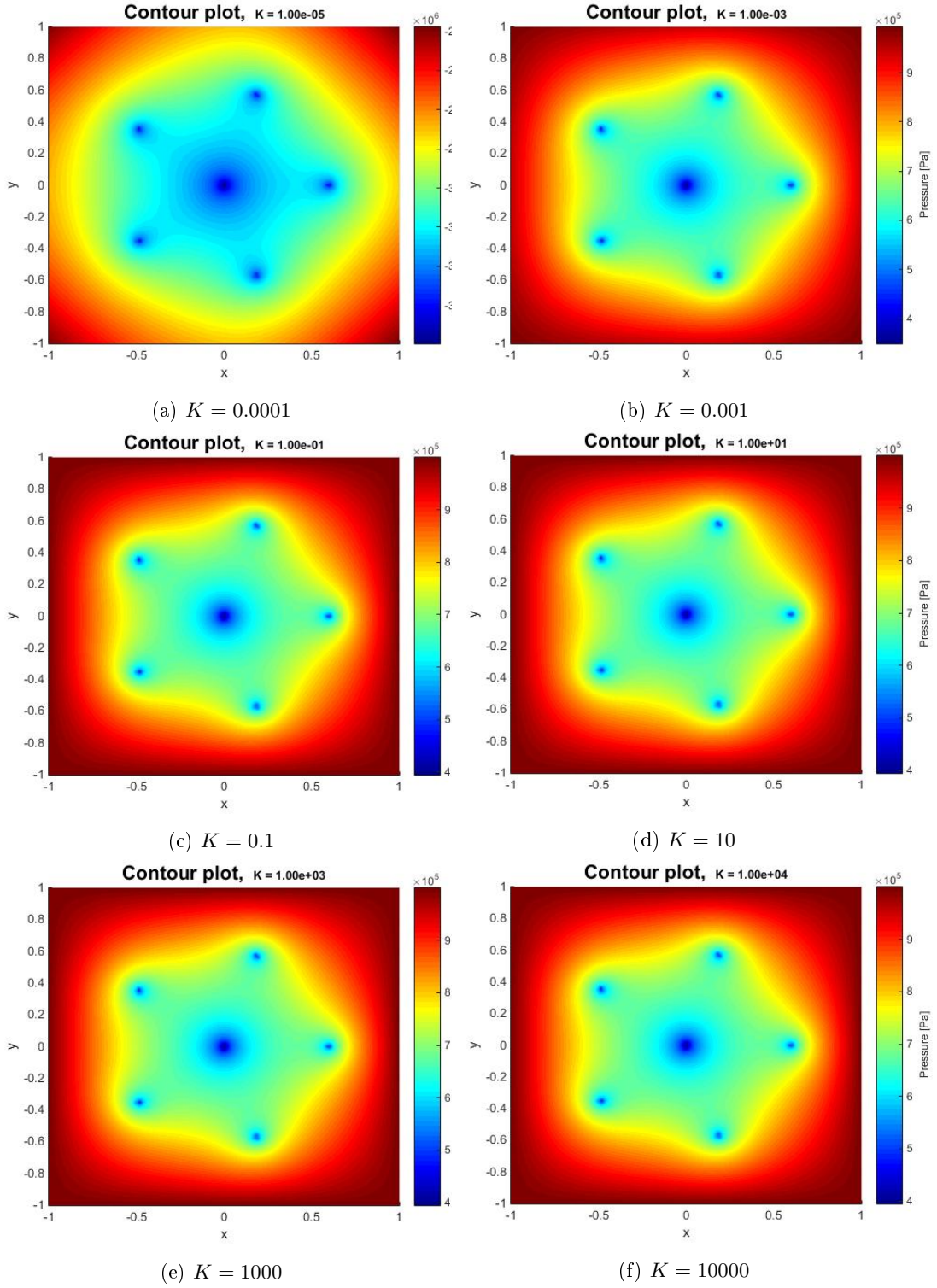


Figure 2.5: Contour plots for different values for K

and how close together wells can be dug while maintaining a sufficient pressure difference between the bottom and top of the wells.

Furthermore, we have seen that we cannot find solutions for certain combinations of K and Q_p values. This means it is important to know how much water enters the subsurface reservoir and how much water is extracted at each well.

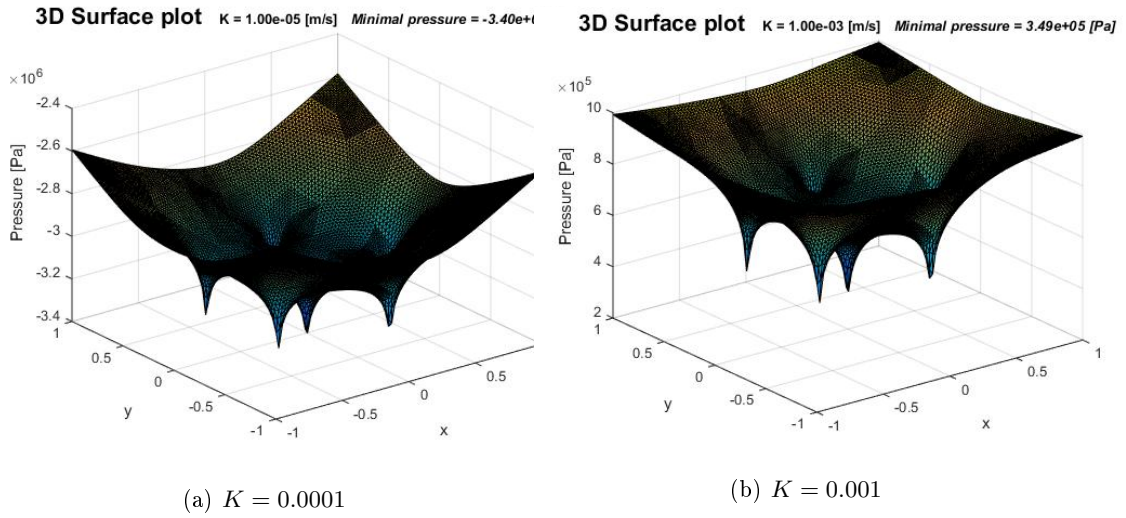


Figure 2.6: 3D surface plots for $K = 0.00001$ and $K = 0.001$. For the lowest K value we find negative pressures. For both we see that the value of the pressure is no longer constant on the boundary.

The final step is to determine what happens when $K = 0$ and why? When looking at our previous plots, when varying K from 0.00001 to 10000 it can be seen that the pressure drops very slightly the lower the value for K is. When $K = 0$, the transfer coefficient of the water between the boundary of the square reservoir and its surroundings is zero. There will be no flow from the square reservoir into the surroundings through the wells. However, the wells are still in the domain are still transporting water. This leads to an inconsistent BVP and we find no solution.

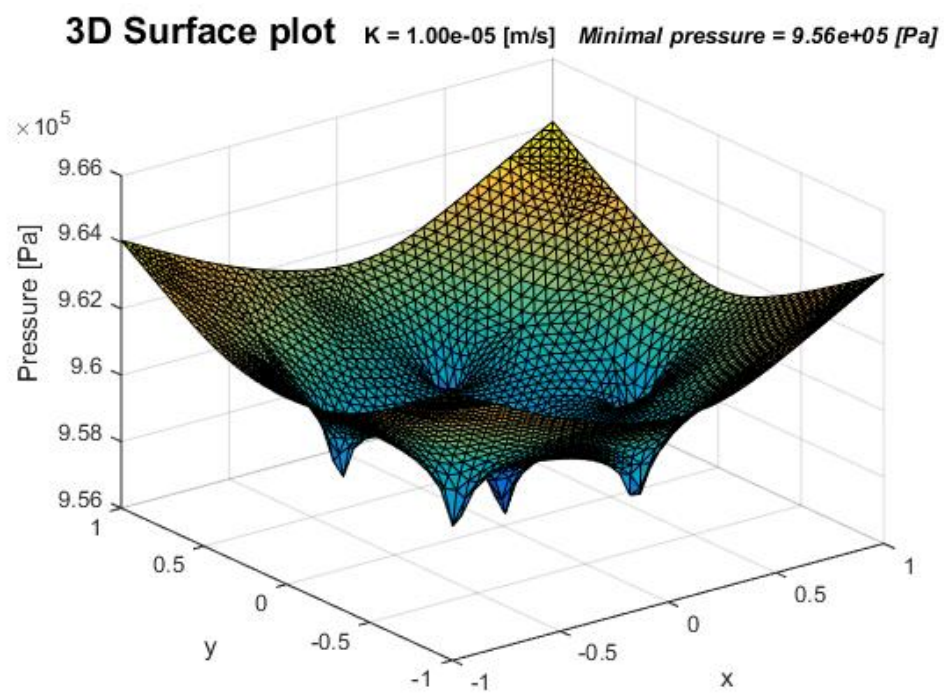


Figure 2.7: 3D surface plot for $Q = 0.5$ $K = 0.00001$. Here we find positive pressures for very small K . The overall pressure difference is much lower.

Chapter 3

Conclusion

This report was written in order to better understand and demonstrate the application of finite elements in combination with MATLAB. This was shown by considering two boundary value problems: a 1D-case and a 2D-case. In the 1D-case a general BVP with boundary conditions were used to show how to solve this BVP. From the 1D-case it was derived that depending on how many N and the chosen function $f(x) = \text{function}$ can greatly change the outcome of your solution. More elements (higher N) will result in a smoother curve. The function $f(x) = \text{function}$ was changed from $f(x) = 1$ to $f(x) = x$ to $f(x) = \sin(x)$.

In the 2D-case a real life problem was presented. The 2D BVP solved was an underground square reservoir with six wells through which water is extracted to the surface. Applying finite element methods to solve this BVP and then adapting the MATLAB code used in the 1D-case it was possible to create velocity field plots, and contour and 3D surface plots of the pressure p . From these plots it was derived that at the wells a decrease of pressure and increase of velocity is observed. The height of the pressure and velocity depends slightly on the K factor, the transfer rate coefficient by which the water flows from the reservoir to its surroundings. From the contour plots it was concluded that the overall pressure increases as the K factor is increased. At $K = 0$ we find no solution using our method. From an engineering point it is important to know how that pressure changes as wells are added in a certain proximity to each other. To allow water to be extracted at the surface the pressure difference between the bottom and top of the well must be sufficient for the water to elevate against gravity.

Appendix A

1D-case

A.1 Script

```
1 clear all
2 close all
3
4 %%Finite Element 1D
5 %% Parameters
6
7 N_elem = 100; %Number of elements
8 int = [0,1]; %Interval
9 lambda = 1;
10 D = .1;
11
12 %% Mesh & Topology
13
14 mesh = GenerateMesh(int,N_elem);
15 elmat = GenerateTopology(N_elem); %1D topology!!
16
17 %% Assemble Matrix & Vector
18
19 S = AssembleMatrix( N_elem, lambda, D, mesh, elmat);
20 f = AssembleVector( N_elem, mesh, elmat);
21
22 %% Calculate u
23 x = linspace(int(1),int(2),N_elem);
24
25 u = S\f;
26
27 hold on
28 plot(x,u);
29 legend('N=100')
30 title('Solution for u')
31 xlabel('x')
32 ylabel('u')
33 ax.box='on'
34 hold off
35
36
37 % For this part change the function in functionBVP.m to 'f = sin(20*x)'
38
39 figure
40 hold on
41
42 for N_elem = [10 20 40 80 100 160]
43     mesh = GenerateMesh(int,N_elem);
44     elmat = GenerateTopology(N_elem);
45     S = AssembleMatrix( N_elem, lambda, D, mesh, elmat);
46     f = AssembleVector( N_elem, mesh, elmat);
47
48     x = linspace(int(1),int(2),N_elem);
49
50     u = S\f;
```

```

51     plot(x,u);
52
53
54 end
55
56 legend('N=10','N=20','N=40','N= 80','N=100','N=160')
57 title('Solution for u')
58 xlabel('x')
59 ylabel('u')
60 ax.box='on'
61 hold off

```

A.2 Functions

```

1 function [ x ] = GenerateMesh(int, N_elem)
2 %GenerateMesh Creates a mesh for 1D problems
3 %   Detailed explanation goes here
4
5 x = linspace(int(1,1),int(1,2),N_elem);
6
7 end

```

```

1 function [ elmat ] = GenerateTopology( N_elem )
2 %GenerateTopology Creates the topology for a 1D problem given mesh 'x'.
3 %   Detailed explanation goes here
4
5 elmat = zeros(N_elem,2);
6
7 for i = 1:N_elem-1
8     elmat(i,1) = i;
9     elmat(i,2) = i + 1;
10 end
11
12 end

```

```

1 function [ S ] = AssembleMatrix( N_elem, lambda, D, mesh, elmat)
2 %AssembleMatrix Assembles matrix S from element matrix S_ek
3 %   Detailed explanation goes here
4
5 S = zeros(N_elem,N_elem);
6
7 for i = 1:N_elem-1
8     Selem = GenerateElementMatrix(i, elmat, D, lambda, mesh);
9     for j = 1:2
10         for k = 1:2
11             S(elmat(i,j), elmat(i,k)) = S(elmat(i,j), elmat(i,k)) + Selem(j,k);
12         end
13     end
14 end
15
16 end

```

```

1 function [ Selem ] = GenerateElementMatrix( k, elmat, D, lambda, mesh)
2 %GenerateElementMatrix Creates element matrix S_ek
3 % Detailed explanation goes here
4
5 Selem = zeros(2,2);
6
7 i = elmat(k,1);
8 j = elmat(k,2);
9
10 x1 = mesh(i);
11 x2 = mesh(j);
12
13 element_length = abs(x1-x2);
14
15 slope = 1/element_length;
16
17 for m = 1:2
18     for n = 1:2
19         if m == n
20             Selem(m,n) = element_length*((-1)^(abs(m-n))*D*slope^2 + (2)*lambda/6);
21         else
22             Selem(m,n) = element_length*((-1)^(abs(m-n))*D*slope^2 + (1)*lambda/6);
23         end
24     end
25
26 end
27 end

```

```

1 function [ f ] = AssembleVector( N_elem, mesh, elmat )
2 %AssembleVector Assembles vector f from element vector f_ek
3 % Detailed explanation goes here
4
5 f = zeros(N_elem,1);
6
7 for i = 1:N_elem-1
8     felem = GenerateElementVector(i, elmat, mesh);
9     for j = 1:2
10         f(elmat(i,j)) = f(elmat(i,j)) + felem(j);
11     end
12 end

```

```

1 function [ felem ] = GenerateElementVector( i, elmat, mesh )
2 %GenerateElementVector Creates element vector f_ek
3 % Detailed explanation goes here
4
5 felem = [0;0];
6
7 k1 = elmat(i,1);
8 k2 = elmat(i,2);
9
10 x1 = mesh(k1);
11 x2 = mesh(k2);
12
13 element_length = abs(x1-x2);
14
15 felem = (element_length/2*arrayfun(@functionBVP,[x1,x2]))';
16
17 end

```

Appendix B

2D-case

B.1 Generate mesh

```
1 clear all
2
3 Geometry = 'squareg';
4
5 DiffCoeff = 1;
6 h_transfer = 1;
7 u_inf = 1;
8
9
10 % Geometry = 'squareg'; % gives square [-1,1] x [-1,1]
11 % Geometry = 'circleg'; % gives unit circle centered at origin
12 % Geometry = 'lshapeg'; % gives L-shape
13
14 [p,e,t] = initmesh(Geometry);
15 [p,e,t] = refinemesh(Geometry,p,e,t); % gives gridrefinement
16 [p,e,t] = refinemesh(Geometry,p,e,t); % gives second gridrefinement
17 % [p,e,t] = refinemesh(Geometry,p,e,t); % gives third gridrefinement
18 pdemesh(p,e,t); % plots the geometry and mesh
19
20 x = p(1,:); y = p(2,:);
21 n = length(p(1,:));
22
23 elmat = t(1:3,:);
24 elmat = elmat';
25 elmatbnd = e(1:2,:);
26 elmatbnd = elmatbnd';
27 % h
28 topology = 3; topologybnd = 2;
```

B.2 Generate element matrix

```
1 clear xc
2 clear yc
3 clear Selem
4
5 for index1 = 1:topology
6     xc(index1) = x(elmat(i,index1));
7     yc(index1) = y(elmat(i,index1));
8 end;
9
10 Delta = det([1 xc(1) yc(1);1 xc(2) yc(2);1 xc(3) yc(3)]);
11 B_mat = [1 xc(1) yc(1);1 xc(2) yc(2);1 xc(3) yc(3)] \ eye(3);
12
13 alpha = B_mat(1,1:3);
14 beta = B_mat(2,1:3);
15 gamma = B_mat(3,1:3);
16
17 for index1 = 1:topology
18     for index2 = 1:topology
19         if ~exist('u','var')
20             Selem(index1,index2) =
21                 abs(Delta)/2*(k/mu)*(beta(index1)*beta(index2)+gamma(index1)*gamma(index2));
22         else
23             Selem(index1,index2) = abs(Delta)/24;
24         end
25     end;
26 end;
```

B.3 Generate element vector

```

1
2 % Module for element mass matrix for reactive term
3 %
4 % Output: felem ===== vector of two components
5 %
6 % felem(1), felem(2) to be computed in this routine.
7
8 clear xc
9 clear yc
10 clear felem
11
12 for index1=1:topology
13     xc(index1) = x(elmat(i,index1));
14     yc(index1) = y(elmat(i,index1));
15 end;
16
17 Delta = det([1 xc(1) yc(1);1 xc(2) yc(2);1 xc(3) yc(3)]);
18
19 B_mat = [1 xc(1) yc(1);1 xc(2) yc(2);1 xc(3) yc(3)] \ eye(3);
20
21 alpha = B_mat(1,1:3);
22 beta = B_mat(2,1:3);
23 gamma = B_mat(3,1:3);
24
25 felem = zeros(1,topology);
26
27 if ~exist('u','var') % Only if u is already know can the calculation of the velocity ...
28     begin.
29     for N = 1:N_wells
30         for index3 = 1:topology
31             phi_p(index3) = alpha(index3) + beta(index3)*xp(N) + gamma(index3)*yp(N);
32         end
33         if (phi_p(1) ≤ 1) && (phi_p(1) ≥ 0) && (phi_p(2) ≤ 1) && (phi_p(2) ≥ 0) && ...
34             (phi_p(3) ≤ 1) && (phi_p(3) ≥ 0);
35         for index1 = 1:topology
36             felem(index1) = felem(index1) + -Qp*phi_p(index1);
37         end
38     %
39     N_Test = N_Test + 1;
40 % Components of f are zero except for those elements with a well! So no
41 % other contributions!
42 %
43 % else
44 %     for index1 = 1:topology
45 %         global_index = elmat(N,index1);
46 %     end
47 % end
48 else
49     switch direction
50     case 1 % x direction
51         for index1 = 1:topology
52             felem(index1) = felem(index1) + ...
53                 (k/mu)*(abs(Delta)/6)*beta(index1)*(u(elmat(i,1))+u(elmat(i,2))+u(elmat(i,3)));
54         end
55     case 2 % y direction
56         for index1 = 1:topology
57             felem(index1) = felem(index1) + ...
58                 (k/mu)*(abs(Delta)/6)*gamma(index1)*(u(elmat(i,1))+u(elmat(i,2))+u(elmat(i,3)));
59         end
60     end
61 end
62 end

```


B.4 Generate Boundary element matrix

```
1 clear xc
2 clear yc
3 clear BMelem
4
5 for index1=1:topologybnd
6     xc(index1) = x(elmatbnd(i,index1));
7     yc(index1) = y(elmatbnd(i,index1));
8 end;
9
10 lek = sqrt((xc(2)-xc(1))^2 + (yc(2)-yc(1))^2);
11
12 for index1=1:topologybnd
13     if ~exist('u','var')
14         BMelem(index1,index1) = K*lek/2; % NC used! not HB!!
15     else
16
17         BMelem(index1,index1) = -(k/(mu*K))*lek/6;
18     end
19 end;
```

B.5 Generate boundary element vector:

```
1 clear xc
2 clear yc
3 clear bfelem
4
5 for index1 = 1:topologybnd
6     xc(index1) = x(elmatbnd(i,index1));
7     yc(index1) = y(elmatbnd(i,index1));
8 end;
9
10 lek = sqrt((xc(2)-xc(1))^2+(yc(2)-yc(1))^2);
11
12 if ~exist('u','var')
13     for index1 = 1:topologybnd
14         bfelem(index1) = K*pH*lek/2*u_inf; %what is u_inf?
15     end;
16 else
17     for index1 = 1:topologybnd
18         bfelem(index1) = ((k*pH)/mu)*lek/2*u_inf; %what is u_inf?
19     % bfelem(index1) = -(k/mu)*lek/6*u(elmat(i,ind1));
20     end
21 end
```

B.6 Buildmatrices and vectors

```
1 % This routine constructs the large matrices and vector.
2 % The element matrices and vectors are also dealt with.
3 % First the internal element contributions
4 % First Initialisation of large discretisation matrix, right-hand side vector
5
6 % Treatment of the internal (triangular) elements
7
8 if ~exist('u','var')
9
10     S = sparse(n,n); % stiffness matrix
11     f = zeros(n,1); % right-hand side vector
12
13     for i = 1:length(elmat(:,1)) % for all internal elements
14         GenerateElementMatrix; % Selem
```

```

15     for ind1 = 1:topology
16         for ind2 = 1:topology
17             S(elmat(i,ind1),elmat(i,ind2)) = S(elmat(i,ind1),elmat(i,ind2)) + ...
18                 Selem(ind1,ind2);
19         end;
20     end;
21
22     GenerateElementVector; % felem
23     for ind1 = 1:topology
24         f(elmat(i,ind1)) = f(elmat(i,ind1)) + felem(ind1);
25     end;
26
27 % Next the boundary contributions
28
29     for i = 1:length(elmatbnd(:,1)); % for all boundary elements extension of mass ...
30         matrix M and element vector f
31         GenerateBoundaryElementMatrix; % BMelem
32         for ind1 = 1:topologybnd
33             for ind2 = 1:topologybnd
34                 S(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
35                     S(elmatbnd(i,ind1),elmatbnd(i,ind2)) + BMelem(ind1,ind2);
36             end;
37         end;
38         GenerateBoundaryElementVector; % bfelem
39         for ind1 = 1:topologybnd
40             f(elmatbnd(i,ind1)) = f(elmatbnd(i,ind1)) + bfelem(ind1);
41         end;
42     end;
43
44     Sx      = sparse(n,n); % stiffness matrix
45
46     fx      = zeros(n,1); % right-hand side vector
47
48     left_nodes = find(p(1,:) == -1);
49     top_nodes  = find(p(2,:) == 1);
50     right_nodes = find(p(1,:) == 1);
51     bottom_nodes = find(p(2,:) == -1);
52
53     bnd1_nodes = ismember(elmatbnd,left_nodes);
54     bnd1 = find(bnd1_nodes(:,1) == 1 & bnd1_nodes(:,2) == 1);
55
56     bnd2_nodes = ismember(elmatbnd,top_nodes);
57     bnd2 = find(bnd2_nodes(:,1) == 1 & bnd2_nodes(:,2) == 1);
58
59     bnd3_nodes = ismember(elmatbnd,right_nodes);
60     bnd3 = find(bnd3_nodes(:,1) == 1 & bnd3_nodes(:,2) == 1);
61
62     bnd4_nodes = ismember(elmatbnd,bottom_nodes);
63     bnd4 = find(bnd4_nodes(:,1) == 1 & bnd4_nodes(:,2) == 1);
64
65
66     direction = 1;
67
68     for i = 1:length(elmat(:,1)) % for all internal elements
69         GenerateElementMatrix; % Selem
70         for ind1 = 1:topology
71             for ind2 = 1:topology
72                 if elmat(i,ind1) == elmat(i,ind2)
73                     Sx(elmat(i,ind1),elmat(i,ind2)) = Sx(elmat(i,ind1),elmat(i,ind2)) ...
74                         + 2*Selem(ind1,ind2);
75                 else
76                     Sx(elmat(i,ind1),elmat(i,ind2)) = Sx(elmat(i,ind1),elmat(i,ind2)) ...
77                         + Selem(ind1,ind2);
78                 end
79             end;
80         end;
81         GenerateElementVector; % felem
82         for ind1 = 1:topology
83             fx(elmat(i,ind1)) = fx(elmat(i,ind1)) + felem(ind1);
84         end;

```

```

83     end;
84
85 % Next the boundary contributions
86
87
88
89     for j = 1:length(bnd1); % left boundary
90         i = bnd1(j);
91         GenerateBoundaryElementMatrix; % BMelem
92         for ind1 = 1:topologybnd
93             for ind2 = 1:topologybnd
94                 if elmatbnd(i,ind1) == elmatbnd(i,ind2)
95                     Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
96                         Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) + 2*BMelem(ind1,ind2);
97                 else
98                     Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
99                         Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) + BMelem(ind1,ind2);
100                 end;
101             end
102         end;
103         GenerateBoundaryElementVector; % bfelem
104         for ind1 = 1:topologybnd
105             fx(elmatbnd(i,ind1)) = fx(elmatbnd(i,ind1)) + bfelem(ind1);
106         end;
107     end;
108
109     for j = 1:length(bnd3); % right boundary
110         i = bnd3(j);
111         GenerateBoundaryElementMatrix; % BMelem
112         for ind1 = 1:topologybnd
113             for ind2 = 1:topologybnd
114                 if elmatbnd(i,ind1) == elmatbnd(i,ind2)
115                     Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
116                         Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) + 2*BMelem(ind1,ind2);
117                 else
118                     Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
119                         Sx(elmatbnd(i,ind1),elmatbnd(i,ind2)) + BMelem(ind1,ind2);
120                 end;
121             end
122         end;
123         GenerateBoundaryElementVector; % bfelem
124         for ind1 = 1:topologybnd
125             fx(elmatbnd(i,ind1)) = fx(elmatbnd(i,ind1)) - bfelem(ind1);
126         end;
127     end;
128
129     direction = 2;
130
131     Sy = sparse(n,n); % stiffness matrix
132
133     fy = zeros(n,1); % right-hand side vector
134
135     for i = 1:length(elmat(:,1)) % for all internal elements
136         GenerateElementMatrix; % Selem
137         for ind1 = 1:topology
138             for ind2 = 1:topology
139                 if elmat(i,ind1) == elmat(i,ind2)
140                     Sy(elmat(i,ind1),elmat(i,ind2)) = Sy(elmat(i,ind1),elmat(i,ind2)) ...
141                         + 2*Selem(ind1,ind2);
142                 else
143                     Sy(elmat(i,ind1),elmat(i,ind2)) = Sy(elmat(i,ind1),elmat(i,ind2)) ...
144                         + Selem(ind1,ind2);
145                 end
146             end
147         end;
148         GenerateElementVector; % felem
149         for ind1 = 1:topology
150             fy(elmat(i,ind1)) = fy(elmat(i,ind1)) + felem(ind1);
151         end;
152     end;
153
154 % Next the boundary contributions
155

```

```

150
151
152     for j = 1:length(bnd2); % left boundary
153         i = bnd2(j);
154         GenerateBoundaryElementMatrix; % BMelem
155         for ind1 = 1:topologybnd
156             for ind2 = 1:topologybnd
157                 if elmatbnd(i,ind1) == elmatbnd(i,ind2)
158                     Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
159                         Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) + 2*BMelem(ind1,ind2);
160                 else
161                     Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
162                         Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) + BMelem(ind1,ind2);
163                 end;
164             end
165         end;
166         GenerateBoundaryElementVector; % bfelem
167         for ind1 = 1:topologybnd
168             fy(elmatbnd(i,ind1)) = fy(elmatbnd(i,ind1)) - bfelem(ind1);
169         end;
170     end;
171
172     for j = 1:length(bnd4); % right boundary
173         i = bnd4(j);
174         GenerateBoundaryElementMatrix; % BMelem
175         for ind1 = 1:topologybnd
176             for ind2 = 1:topologybnd
177                 if elmatbnd(i,ind1) == elmatbnd(i,ind2)
178                     Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
179                         Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) + 2*BMelem(ind1,ind2);
180                 else
181                     Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) = ...
182                         Sy(elmatbnd(i,ind1),elmatbnd(i,ind2)) + BMelem(ind1,ind2);
183                 end;
184             end
185         end;
186         GenerateBoundaryElementVector; % bfelem
187         for ind1 = 1:topologybnd
188             fy(elmatbnd(i,ind1)) = fy(elmatbnd(i,ind1)) + bfelem(ind1);
189         end;
190     end;
191 end

```

B.7 Compute u and v_x/v_y

```

1 % Construction of linear problem
2
3 BuildMatricesandVectors;
4
5 % Solution of linear problem
6
7 u = S \ f;
8
9 BuildMatricesandVectors;
10
11 vx = Sx \ fx;
12 vy = Sy \ fy;

```

B.8 Full script

```
1 close all
2 clear all
3
4 %% 2D Assignment
5 % Lab Assignment 7
6
7 %% Create Mesh
8 WI4243Mesh
9
10 %% Parameters
11
12 Qp = 50;           % [m^2/s]
13 k = 10^-7;         % [m^2]
14 mu = 1.002*10^-3;  % [Pa*s]
15 K = 10000;         % [m/s]
16 pH = 10^6;         % [Pa]
17 N_wells = 6;       % number of wells
18
19 epsilon1 = 0.03;
20 N_Test = 0;
21 %% Coordinates of wells
22
23 for i = 1:N_wells-1;
24     xp(i) = 0.6*cos((2*pi)*(i-1)/(N_wells-1));
25     yp(i) = 0.6*sin((2*pi)*(i-1)/(N_wells-1));
26 end
27
28 xp(N_wells) = 0;
29 yp(N_wells) = 0;
30 clear i;
31
32
33 %% Compute Problem
34 WI4243Comp
35
36 %% Post
37 hold on
38
39 figure(2);
40 ax.BoxStyle = 'full';
41 hold off
42 trisurf(elmat,x,y,u)
43 xlabel('x'); ylabel('y'); zlabel('Pressure [Pa]');
44 title(['\bf\fontsize{16}3D Surface plot \fontsize{10} K = ' num2str(K,'%10.2e\n') ' ...
45       [m/s] \it Minimal pressure = ' num2str(min(u), '%10.2e\n') ' [Pa]']);
46
47 lgd = legend();
48 % title(lgd,['3D Surface plot, K = ' num2str(K) '\it Minimal pressure = ' ...
49 %       num2str(Pressure_minimum)]);
50
51 % title( {'Title';'subtitle'} )
52
53 figure(3);
54 trisurf(elmat,x,y,u);
55 xlabel('x'); ylabel('y');
56 title(['\bf\fontsize{16}Contour plot, \fontsize{10} K = ',num2str(K,'%10.2e\n')]);
57 view(2); shading interp; colormap jet; colorbar; set(gcf,'renderer','zbuffer')
58 h = colorbar; ylabel(h, 'Pressure [Pa]');
59
60 figure(4); quiver(x,y,vx',vy'); axis([-1 1 -1 1]);
61 xlabel('x'); ylabel('y');
62 title(['\bf\fontsize{16}Velocity field, \fontsize{10} K = ' num2str(K,'%10.2e\n') ' ...
63       [m/s]']);
64 %% Velocity part
65 hold off
```