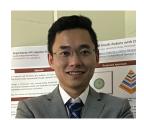
# Qin Yang, Ph.D.

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https://www.is3rlab.org/

https://rickyang2016.github.io/

https://scholar.google.com/citations?user=t6e\_A9kAAAAJ&hl=en



# **Education Background**

01/2019 – 05/2022 Ph.D., University of Georgia in Computer Science

Specializing in: Distributed Artificial Intelligence (DAI), Swarm Intelligence, Multi-

Agent/Robot Systems (MAS), Robotics, and Human-Robot Interaction

**Thesis title**: Self-Adaptive Swarm System (SASS)

**Dissertation**:https://esploro.libs.uga.edu/esploro/outputs/

9949451030302959

08/2017 – 12/2018 M.Sc. Colorado School of Mines in Computer Science.

**Speciality**: Multi-Agent Systems (MAS) and Multi-Robot Systems (MRS).

09/2008 – 07/2011 M.Eng. Peking University in Software Engineering.

09/2000 – 07/2004 B.Eng. Harbin Institute of Technology in Mechatronics.

# **Academic Positions and Working Experiences**

08/2023 – Present Assistant Professor, Director of Intelligent Social Systems and Swarm Robotics Lab (IS<sup>3</sup>R), Computer Science and Information Systems Department, Bradley Uni-

versity.

10/2022 – 05/2023 Research Scientist in Automated Driving Systems, Automotive Products Re-

search Laboratory, Hitachi America, Ltd.

01/2019 - 07/2023 Research & Teaching Assistant/Instructor, Computer Science Department,

University of Georgia.

o8/2017 − 12/2018 **Teaching Assistant,** Computer Science Department, Colorado School of Mines.

06/2017 – 08/2017 **Research Scientist,** Robotics and Artificial Intelligence Laboratory, The Chinese

University of Hong Kong - Shenzhen.

05/2014 – 08/2017 Senior Engineer & Project Manager, Intelligent Engineering Department, China

Architecture Design & Research Group.

Institute.

07/2004 – 05/2010 Electrical Engineer & Project Manager, China Aerospace Science and Industry

Corporation.

## **Research Publications**

### **Conference Proceedings**

- Yang, Q. (2023). Hierarchical needs-driven agent learning systems: From deep reinforcement learning to diverse strategies. In *The 37th aaai conference on artificial intelligence and robotics bridge program*. AAAI.
- Yang, Q., & Parasuraman, R. (2023a). A hierarchical game-theoretic decision-making for cooperative multi-agent systems under the presence of adversarial agents. In *The 38th acm/sigapp symposium on applied computing (sac) on intelligent robotics and multi-agent systems (irmas) track*. ACM.
- Yang, Q., & Parasuraman, R. (2023b). A strategy-oriented bayesian soft actor-critic model. In *The 14th international conference on ambient systems, networks and technologies (ant)*. Elsevier.
- Yang, Q., & Parasuraman, R. (2022a). A game-theoretic utility network for cooperative multi-agent decisions in adversarial environments. In *Iros22 workshop on decision making in multi-agent systems*. IEEE.
- **Yang**, **Q.**, & Parasuraman, R. (2022c). Game-theoretic utility tree for multi-robot cooperative pursuit strategy. In 2022 the 54th international symposium on robotics (isr europe). IEEE.
- **Yang**, Q. (2021). Self-adaptive swarm system (sass). In *Proceedings of the thirtieth international joint conference on artificial intelligence, IJCAI-21* (pp. 5040–5041). Doctoral Consortium.
- Yang, Q., & Parasuraman, R. (2021). How can robots trust each other for better cooperation? a relative needs entropy based robot-robot trust assessment model. In 2021 ieee international conference on systems, man, and cybernetics (smc). IEEE.
- Yang, Q., & Parasuraman, R. (2020a). Hierarchical needs based self-adaptive framework for cooperative multi-robot system. In 2020 ieee international conference on systems, man, and cybernetics (smc) (pp. 2991–2998). IEEE.
- **Yang**, Q., & Parasuraman, R. (2020b). Needs-driven heterogeneous multi-robot cooperation in rescue missions. In 2020 ieee international symposium on safety, security, and rescue robotics (ssrr) (pp. 252–259). IEEE.
- Yang, Q., Luo, Z., Song, W., & Parasuraman, R. (2019). Self-reactive planning of multi-robots with dynamic task assignments. In 2019 international symposium on multi-robot and multi-agent systems (mrs) (pp. 89–91). IEEE.

### **Submitted Papers**

Yang, Q., & Parasuraman, R. (2022b). Bayesian strategy network based soft actor critic in deep reinforcement learning.

### **Peer Review Service**

#### **Review Editor:**

Journal Frontiers in Robotics and AI

- IEEE Robotics and Automation Letters (**RA-L**)
- IEEE Transactions on Circuits and Systems for Video Technology

## **Peer Review Service (continued)**

### Reviewer for the follows:

Conference

- The 2020 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS 2020)
- The 3rd IEEE International Symposium on Multi-Robot and Multi-Agent Systems (MRS 2021)
- The 2021/2022 IEEE International Conference on Systems, Man, and Cybernetics (SMC 2021/2022)
- The 2023 IEEE International Conference on Robotics and Automation (ICRA) (ICRA 2023)
- The 22nd International Conference on Autonomous Agents and Multiagent Systems (AA-MAS) Blue Sky committee member (AAMAS 2023)

# **Skills**

Languages

Strong reading, writing and speaking competencies for English and Mandarin Chinese.

Coding

Python, C#, c++, C, sql, xml/xsl, MatLab, ros, LaTeX.

Misc.

Academic research, Teaching, Hiking, Traveling, Reading, Cooking, Watching Movies, Classic & Jazz Lover, Exploring, Thinking and Dreaming.

# Miscellaneous Experience

### Certification

**Certified Senior Engineer** in Electric Automatic Control System. Awarded by China Architecture Design Institute.

2009 Certified Engineer. Awarded by China Aerospace Architectural Design Research Institute.