Hi Felicity,

I just wanted to take a few moments and wish you a Merry Christmas, and I hope you like the game Trep put together for you. I told him I would write the puzzles, so he wouldn't automatically know the answers, so you can work together to try and beat the game. I wanted to make the puzzles impossible if both of you weren't there to do it together, but I am sure you can figure them out on your own too. I tried hard to create an interesting puzzle experience but because the only person that can test this can't know the answers, I'm crossing my fingers. I also will add a cheat sheet in the event that this is too hard and you want to get through it quicker. I did my best, I'm sorry. Feel free to stream the game if you would like to show your community, as all work is free for us to use, but I'll put a boring section at the end.

I truly hope you enjoy this fun project I had the honor of helping in anyway I could. I also wanted to congratulate you guys on finding each other in this crazy world, and I wanted to thank you for putting a smile back on my buddy's face.

At this point I know Trep is reading this as well, I love you buddy, if there's anything else that I could do for you please let me know! And Felicity, I truly hope I get the privilege to meet you myself one day. You are a crazy good streamer and anyone that makes my friend as happy as you do is a friend of mine. Again, if either of you need anything, I'm here for you guys. GLHQT
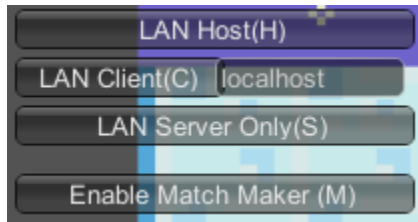
Truly Yours,

AspectRJ

********** DISCLAIMER *************

If you do decide to stream this live, there is nothing bad about it, but it will be pretty clear that you and Trep are a thing, so if that is not something you want public, I would urge you not to stream. If you decide you do want to stream, I would not interact with the object in the final room, nor open the easter eggs in the puzzle rooms, they are meant for you, unless Trep gives the thumbs up for it.
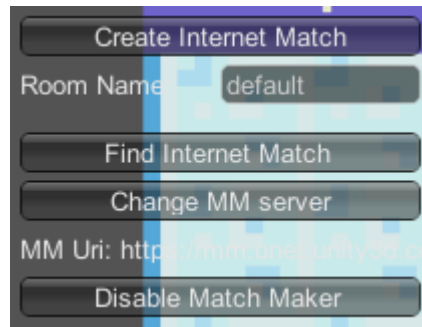
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********** INSTRUCTIONS *************

Due to some time constraints, I couldn't make you a nice title screen, so this poorly written foreword will have to do the trick. To start the game, when you open the game you will see this in the top left of your screen:
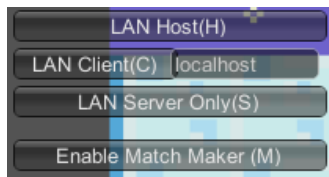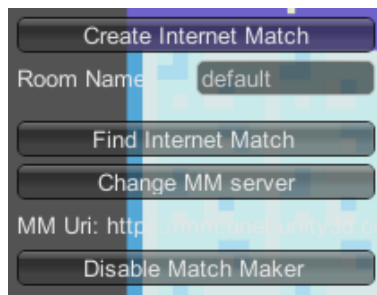
Player 1:

Click Enable Match Maker

Click on Create Internet Match

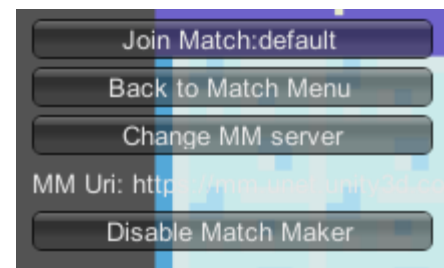(feel free to change the Room Name first)

Player 2:

Click Enable Match maker

Click on Find Internet Match

Click on the Join Match: Room name

With that you are in the game together!

When prompted to input a word into a text box, Please don't use capital letters

I.E.: If you answer is Aspect, enter: "aspect"

Controls are standard WASD to move around, but you can also use the arrow keys if you prefer.

Use the Space Bar to interact with things in the game.

That's it!

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********** BORING STUFF *************

Kinda needs to be said, but feel free to gloss over this part. All assets used are made by hand by some of the following: Art: Catherine V./Emily L. - Sound: Artem Mikhalitsin – Code: Trep & Aspect, and everything else is free to use, copyright free assets taken from online. Our friends who did the art and the music made this for other projects that we used without their explicit consent, but they are great pals, and deserve their credits. We physically can't charge for this game without disclosing it to the game engine we used, and we would have to pay fees. The free internet services we used are very limited and will have lag, again, cause I'm poor and can't afford quality servers.

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********** Known Bug List *************

- I am terrible with animations and take responsibility for the subpar networking of said animations. It looks like the second player is mimicking the local player at times, but I ran out of time to fix this. I'm sorry. I'll fix it in the DLC XD
- The walls and stuff are very much rushed in a way, and if you force it, in some spots you can jump through the walls. Please don't ☹
- Probably others but you can tear us apart in you game review… ahaha

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