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## ECE 120 Worksheet 11: LC-3 Instructions

In this discussion, you will be given a sequence of binary words that correspond to LC-3 instructions and you will be asked to convert each binary word to a corresponding LC-3 instruction. You will then explain the function performed by the sequence of the given instructions.

### LC-3 Instruction Set

|                  | 15   | 14 | 13 | 12 | 11           | 10         | 9 | 8         | 7 | 6 | 5       | 4    | 3 | 2   | 1 | 0 |  |
|------------------|------|----|----|----|--------------|------------|---|-----------|---|---|---------|------|---|-----|---|---|--|
| ADD <sup>+</sup> | 0001 |    |    |    | DR           |            |   | SR1       |   |   | 0       | 00   |   | SR2 |   |   | DR ← SR1 + SR2;<br>set NZP   |
| ADD <sup>+</sup> | 0001 |    |    |    | DR           |            |   | SR1       |   |   | 1       | imm5 |   |     |   |   | DR ← SR1 + SEXT(imm5);<br>set NZP  |
| AND <sup>+</sup> | 0101 |    |    |    | DR           |            |   | SR1       |   |   | 0       | 00   |   | SR2 |   |   | DR ← SR1 AND SR2;<br>set NZP   |
| AND <sup>+</sup> | 0101 |    |    |    | DR           |            |   | SR1       |   |   | 1       | imm5 |   |     |   |   | DR ← SR1 AND SEXT(imm5);<br>set NZP  |
| BR               | 0000 |    |    |    | n            | z          | p | PCOffset9 |   |   |         |      |   |     |   |   | IF ((n·N)+(z·Z)+(p·P))<br>THEN PC ← PC + SEXT(PCOffset9)                                     |
| JMP              | 1100 |    |    |    | 000          |            |   | BaseR     |   |   | 000000  |      |   |     |   |   | PC ← BaseR   |
| JSR              | 0100 |    |    |    | 1            | PCOffset11 |   |           |   |   |         |      |   |     |   |   | R7 ← PC<br>PC ← PC + SEXT(PCOffset11)  |
| JSRR             | 0100 |    |    |    | 0            | 00         |   | BaseR     |   |   | 000000  |      |   |     |   |   | R7 ← PC<br>PC ← BaseR  |
| LD <sup>+</sup>  | 0010 |    |    |    | DR           |            |   | PCOffset9 |   |   |         |      |   |     |   |   | DR ← M[PC + SEXT(PCOffset9)];<br>Set NZP   |
| LDI <sup>+</sup> | 1010 |    |    |    | DR           |            |   | PCOffset9 |   |   |         |      |   |     |   |   | DR ← M[M[PC + SEXT(PCOffset9)]];<br>Set NZP  |
| LDR <sup>+</sup> | 0110 |    |    |    | DR           |            |   | BaseR     |   |   | offset6 |      |   |     |   |   | DR ← M[BaseR + SEXT(offset6)];<br>Set NZP  |
| LEA <sup>+</sup> | 1110 |    |    |    | DR           |            |   | PCOffset9 |   |   |         |      |   |     |   |   | DR ← PC + SEXT(PCOffset9);<br>Set NZP  |
| NOT <sup>+</sup> | 1001 |    |    |    | DR           |            |   | SR        |   |   | 111111  |      |   |     |   |   | DR ← NOT(SR);<br>Set NZP   |
| RET              | 1100 |    |    |    | 000          |            |   | 111       |   |   | 000000  |      |   |     |   |   | PC ← R7  |
| RTI              | 1000 |    |    |    | 000000000000 |            |   |           |   |   |         |      |   |     |   |   | IF (PSR[15]==0)<br>THEN PC ← M[R6]; R6 ← R6 + 1;<br>TEMP ← M[R6]; R6 ← R6 + 1;<br>PSR ← TEMP |
| ST               | 0011 |    |    |    | SR           |            |   | PCOffset9 |   |   |         |      |   |     |   |   | M[PC + SEXT(PCOffset9)] ← SR   |
| STI              | 1011 |    |    |    | SR           |            |   | PCOffset9 |   |   |         |      |   |     |   |   | M[M[PC + SEXT(PCOffset9)]] ← SR  |
| STR              | 0111 |    |    |    | SR           |            |   | BaseR     |   |   | offset6 |      |   |     |   |   | M[BaseR + SEXT(offset6)] ← SR  |
| TRAP             | 1111 |    |    |    | 0000         |            |   | trapvect8 |   |   |         |      |   |     |   |   | R7 ← PC<br>PC ← M[ZEXT(trapvect8)]   |

superscript "+" denotes instructions that update the condition bits NZP

## 1. LC-3 Instructions

Shown on the right is a snapshot of a portion of the contents of the LC-3 memory for addresses x3000-x3009. The memory contains a short program and data the program operates on. The 16-bit addresses of, and data in, the RAM are encoded in hexadecimal representation. In this discussion, you will interpret the contents of the RAM, trace the program, and determine its functionality.

| address | value |
|---------|-------|
| x3000   | x2206 |
| x3001   | x2406 |
| x3002   | x94BF |
| x3003   | x14A1 |
| x3004   | x1642 |
| x3005   | x3603 |
| x3006   | xF025 |
| x3007   | x0005 |
| x3008   | x0002 |
| x3009   | x0000 |

- 1) Translate the contents of the RAM from address x3000 to x3005 into its LC-3 instructions and write them in RTL notation. A copy of the encoding for the LC-3 instruction set appears on page 1. The first one has been done for you as an example.

| Address | Binary Instruction<br>(translate from hex above) | RTL<br>(be specific to this instruction) |
|---------|--|--|
| x3000   | 0010 001 000000110                               | $R1 \leftarrow M[x3007]$ , set CC        |
| x3001   | 0010 010 000000110                               | $R2 \leftarrow M[x3008]$ , set CC        |
| x3002   | 1001 010 010 111111                              | $R2 \leftarrow \text{NOT } R2$ , set CC  |
| x3003   | 0001 010 010 1 00001                             | $R2 \leftarrow R2 + 1$ , set CC          |
| x3004   | 0001 011 001 0 00 010                            | $R3 \leftarrow R1 + R2$ , set CC         |
| x3005   | 0011 011 000000011                               | $M[x3009] \leftarrow R3$                 |

- 2) Assuming PC is initially set to x3000, trace the execution of the given program segment for **six** instruction cycles, filling in the table below. The first one has been done for you as an example. Write down the values stored in the PC, IR, MAR, MDR, N, Z, P, R1, R2, and R3 registers at the end of the instruction cycle. Values for PC, IR, MAR, MDR, R1, R2, and R3 should be written in hexadecimal. Values for N, Z, and P should be written in binary. If a value cannot be determined, write “U” for *unknown*.

| PC    | IR    | MAR   | MDR   | R1    | R2    | R3    | N | Z | P |
|-------|-------|-------|-------|-------|-------|-------|---|---|---|
| x3001 | x2206 | x3007 | x0005 | x0005 | U     | U     | 0 | 0 | 1 |
| x3002 | x2406 | x3008 | x0002 | x0005 | x0002 | U     | 0 | 0 | 1 |
| x3003 | x94BF | x3002 | x94BF | x0005 | xFFFF | U     | 1 | 0 | 0 |
| x3004 | x14A1 | x3003 | x14A1 | x0005 | xFFFF | U     | 1 | 0 | 0 |
| x3005 | x1642 | x3004 | x1642 | x0005 | xFFFF | x0003 | 0 | 0 | 1 |
| x3006 | x3603 | x3009 | x0003 | x0005 | xFFFF | x0003 | 0 | 0 | 1 |

- 3) What hexadecimal value will be stored in R3 after the six instruction cycles?

Answer: x0003

- 4) What is the address of the next instruction to be executed after the six instruction cycles?

Answer: x3006

- 5) What is the address of the last memory access (read or write, whichever happened last) operation after six instruction cycles?

Answer: x3009

- 6) Examine the sequence of your instructions from address x3000 to x3005. What function do they perform? Your description should explain the high level behavior of the program in a single sentence or formula and should not be a step-by-step description of what the program did. For example, “First the program adds R1 to R2 and stores it into R3...” is **unacceptable**.

$$M[x3009] \leftarrow M[x3007] - M[x3008]$$