

Ricky Primayuda Putra

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SUMMARY

As an Information Engineering student, I'm committed to continuous learning and keenly interested in software development. With unwavering determination, and seek solutions to challenges. I'm dedicated to excelling in software development

EXPERIENCE

Full Stack Developer

Himpunan Mahasiswa Teknik Informatika UDINUS

November 2022 – Present, Semarang, Jawa Tengah, Indonesia · On-site

- Developed an event website that attracted over 200 visitors.
- Oversaw the management of 5+ event websites, including Paa.hmtiudinus.org, Lcc.hmtiudinus.org, Hitech.hmtiudinus.org, Hitalk.hmtiudinus.org, and Semnasti.hmtiudinus.org.
- Joining the Program Penguatan Kapasitas Ormawa (PPK-Ormawa) as a Developer.
- Became a speaker at code jam academy hmti with the material to presented "Laravel 10 CRUD and Authorization".
- Became a Lead on Event called "Seminar Nasional Teknik Informatika 2024" with the topic I took "Artificial Intelligence in the Era of Digital Transformation" and At this event we were able to present 273 offline participants and 72 online participants.

Full Stack Developer

PT. Winnicode Garuda Teknologi

September 2024 – November 2024, Bantul, Yogyakarta · Remote

- During my internship at this office, I worked remotely and developed a news website using Laravel and React.js with Inertia.js.

Full Stack App Developer

PT. Buana Online Sejahtera

January 2024 – June 2024, Semarang, Jawa Tengah, Indonesia

- During my internship at PT. Buana Online Sejahtera, I was responsible for several major projects that covered various aspects of web and mobile application development. My tasks included creating the Vehiloc.app website and developing APIs using Flask. Additionally, I migrated the frontend from Vue.js to HTMX and transitioned the Vehiloc mobile application (for both Android and iOS) from Felgo to Flutter. I also integrated the backend with the GPS dashcam system developed by the company, ensuring that all components worked synergistically to provide effective and efficient solutions, and this App done publish to App Store and Google Play Store.

PROJECTS

Expense Tracker App

November 2024 – November 2024

- Developed an expense tracker app with SwiftUI. The app features a list of transactions, transaction details, and the ability to add and delete transactions. The app uses Core Data for data persistence, Data Visualization Using Swift Charts, Advance Filters and Search, Device Biometric App Lock, App Widget.

Website Learning Management System

Personal Project · rickieslearn.vercel.app/ · September 2023 – November 2024

- Developed a learning management system website for a mini project organized by the organization. Integrated OAuth, email verification link, and email verification code. The website serves as a learning platform, enabling users to engage with structured learning videos segmented per material. Utilized the following TechStack: Next.js, PostgreSQL, Supabase, Prisma, and Shadcnui.

Movie App

October 2024 – October 2024

- Developed a movie app iOS with SwiftUI and alamofire. The app features a list of popular movies, movie details, and search functionality. The app uses the TMDB API for movie data. and this app i using package SDWebImage for image caching.

Seni Kita

RiMaTa Team · September 2024 – October 2024

- I created this project to participate in a competition called Invofest Harber. During this project, I served as a Backend Developer using Laravel, integrating a payment gateway with Xendit, checking shipping costs with the RajaOngkir web service, and implementing real-time tracking.

Ticketify

PT. Cipta Kharisma · May 2024 – October 2024

- Working on the development of "Ticketify," an event ticketing website similar to Tiket.com and YesPlis, designed for booking event tickets. The website is still in the development/local phase. For this project, I am using Laravel as the backend framework, React for the frontend development, and integrating Midtrans as the payment gateway service.

Seven Summit Central Java Guide App

August 2024 – August 2024

- Developed a Seven Summit Central Java Guide App with SwiftUI. The app features a list of mountains, mountain details, and the ability to create custom hiking itineraries. The app uses MapKit for displaying interactive maps, route planning, and providing users with geolocation-based guidance.

Archive Document Web Telkom University

Freelance • June 2024 – July 2024

- Developing a website called sumberdayafri.my.id as a freelance project for students at Telkom University to completed Thesis.

SIREKAMPOLKESYOGYA

POLTEKKES KEMENKES Yogyakarta • sirekampolkesyogya.com/ • March 2024 – May 2024

- Developing a website called sirekampolkesyogya.com as a freelance project for students at Poltekkes Yogyakarta to participate in PKM competitions. This website functions to record and manage the activity scores of the students.

Present Online With Face Recognition and Geo-Location

presensi-mhs.netlify.app/ • January 2024 – March 2024

- Developing a website for the Hi-Technology 2023 Software Fair, utilizing the technology stack that incorporates Svelte Kit, Supabase, and PostgreSQL. Implementing the face recognition functionality using the `face-api.js` API and leveraging the Mozilla WEB API for geolocation.

JArictu

Program Penguatan Kapasitas Ormawa HMTI • jarictku.com/ • August 2023 – October 2023

- Developing a website for participation in the Ormawa Capacity Strengthening Program (PPK-O), contributing as a developer on the team. The website incorporates augmented reality technology using the TechStack of Laravel, Tailwindcss, MySQL, and Ar.js for augmented reality.

EDUCATION

Gelar Sarjana, Ilmu Komputer

Minor in Informatics Engineering • Universitas Dian Nuswantoro • 2025

INVOLVEMENT

Lead

Semarang, Jawa Tengah, Indonesia • On-site • Google Developer Group on Campus UDINUS • October 2024 – Present

- As the Lead of Google Developer Group on Campus at UDINUS for the 2024–2025 period, I played a pivotal role in rebranding the former Google Developer Student Clubs (GDSC) into the new structure. My leadership responsibilities encompassed the establishment and supervision of four distinct divisions: Academy, Public Relations (PR), Event Management, and Creative Media. Through collaborative teamwork, we aimed to empower students by offering hands-on technical workshops, fostering connections with industry leaders, and creating a dynamic learning environment. Each division was strategically developed to drive engagement, promote innovation, and build a strong, connected developer community within the

Head Of Software Departement

Himpunan Mahasiswa Teknik Informatika Udinus • June 2023 – Present

Core Team Event Manager

Semarang, Jawa Tengah, Indonesia • On-site • Google Developer Student Clubs UDINUS • September 2023 – August 2024

- Served as a presenter at a training event organized by GDSC, featuring three fields: hipster hackers and specialized hackers in gamedev, backend, frontend, mobile, flutter, cloud, and machine learning. Delivered a session on backend development during the first week, presenting the material 'Getting Started with Go' to an audience of 40 participants.
- Contributed to the Google DevFest 2023 committee as an event helper for an event organized by the Google Developer Group Semarang.

SKILLS

Tools & Technologies: Swift, SwiftUI, UIKit, Alamofire, Python, Bootstrap, HTML, CSS, Microsoft Office, GitHub, Git, JavaScript, PHP, CodeIgniter, Laravel, Next.js, Svelte, React.js, SQL, Node.js, TailwindCSS, Flowbite, Dart, npm, Flutter, Docker, WebSocket, Flask, POSTMAN, INSOMNIA

Languages: Indonesia, English