Disk Arrays

Single Disk-Array Disk

Single disk

Nomenclature

- · n_r: number of stripe units reads by a read request
- · n_w: number of stripe units modified by a write request
- λ'_{array}: arrival rate of read requests to the disk array
- λ"_{σταγ}: arrival rate of write requests to the disk array
- λ'_{disk} ; arrival rate of read requests to any of the disk in the array
- λ*_{dist}: arrival rate of write requests to any of the disk in the array
- · N: number of physical disks in the array
- · S'orray: average service time at a disk array for read
- · S'array: average service time at a disk array for write
- Fraction of read requests to the array that goes to any of the disks (uniform distribution to all disks):
- Arrival rate of disk requests at a disk:

$$=\frac{n}{N}J_{\text{cross}} + \frac{r_N(n_1)}{N}J_n$$

where ~ ... is the number of read request to a disk as a result of ~ write

- Arrival rate of write requests to any disk in the array:
- ⇒ Average service time of read request at disk array:

where $R'_{\text{disk}i}$ is the average response time of read requests at disk i:

⇒ Average service time of write request at disk array:

 $S_{max}^{*} = \max_{i=1}^{m(n_{i})} |R_{max}^{*}| + \max_{i=1}^{n_{i}} |R_{max}^{*}|$

where $R^{\omega}_{disk i}$ is the average response time of write requests at disk i.

Nomenclature

Sd: service time

SeekTime Seekrand DiskSpeed

DiskRevolutionTime RotationalLatency **BlockSize**

> **TransferRate** TransferTime ControllerTime P_{miss}

Computing Disk Service Time

$$s_d = ContrTime +$$

$$P_{mix}(Seek + Latency + TransferT)$$

$$TransferT = \frac{BlockSize}{TransferBate}$$

Types of workloads

Random Workload:

10, 201, 15, 1023, 45, 39, 782

Sequential Workload:

Random Workload:

$$P_{miss} = 1$$

$$RunLength = 1$$

$$SeekTime = S_{rand}$$

 $Latency = 1 / 2 \times Re\ volutionTime$

Sequential Workload:

$$P_{miss} = 1 / RunLength$$

$$SeekTime = Seek_{rand}/RunLength$$

$$Latency = \frac{1/2 + (RunLength - 1)[(1 + U_d)/2]}{RunLength} \times$$

RevolutionTime

$$TransferTime = \frac{BlockSize}{10^6 \times TransferRate}$$
(3.3.19)

Random workloads:

$$\overline{S}_d = \text{ControllerTime} + \text{Seek}_{\text{rand}} + \frac{\text{DiskRevolutionTime}}{2} + \text{TransferTime}$$
(3.3.20)

Sequential workloads:

$$\overline{S}_d = \text{ControllerTime} + \frac{\text{Seek}_{\text{rand}}}{\text{RunLength}} + \\ \frac{[1/2 + (\text{RunLength} - 1)(1 + U_d)/2] \times \text{DiskRevolutionTime}}{\text{RunLength}} + \\ \text{TransferTime/RunLength}$$
(3.3.21)

RunLength = NumberRequests/NumRuns

$$\begin{split} \text{SeekTime} &= \frac{\text{NumRuns} \times \text{Seek}_{\text{rand}}}{\text{NumberRequests}} \\ &= \frac{\text{Seek}_{\text{rand}}}{\text{NumberRequests/NumRuns}} \end{split}$$