

Blockchain and Cryptocurrencies

Week 3 — Chapter 2: How Bitcoin Achieves Decentralization

Prof. Dr. Peter Thiemann

Albert-Ludwigs-Universität Freiburg, Germany

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Towards Decentralization

Problem with Scroogecoin

Dependency on central agent Scrooge

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- ① Who maintains the ledger of transactions?
- ② Who has authority over which transactions are valid?
- ③ Who creates new bitcoins?
- ④ Who determines how the rules of the system change?

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Bitcoin's Answer

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- Short answer to Questions 1- 4: Every node
- Chaos ensues without consensus. . .

Contents

1 Distributed Consensus

2 Incentives and Proof of Work

3 Miscellaneous

- Well researched problem in distributed systems with many applications
- Data and computation is replicated for reliability, integrity, increase trust etc
- Consensus is needed to synchronize all replicas

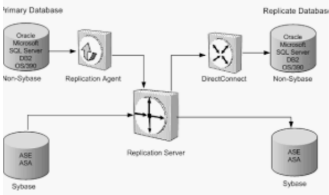
Replication Server ECLIP database gateway Replicate data

Heterogeneous Replication System
infocenter.sybase.com

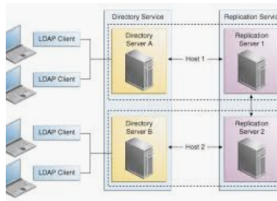
Working with SAP® Replication Server®
help.sap.com

Replication Server ...
infocenter-archive.sybase.com

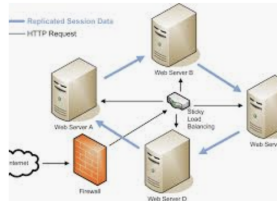
Data Replication Architectures for ...
blogs.sap.com



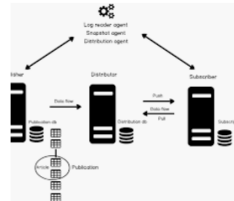
Sybase Replication deployment
infocenter-archive.sybase.com



Oracle Fusion Middleware ...
docs.oracle.com



Configuring Session Replication (Sun ...
docs.oracle.com



SQL Server replication: Overview o...
sqlshack.com

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Distributed Consensus Protocol

Suppose there are n nodes that each have an input value.

Goal of a distributed consensus protocol: all nodes agree on an output value.

- The nodes can communicate.
- Some of the nodes are faulty / malicious.
- After finite time, all honest nodes agree on an output value.
- The output value must be generated by an honest node.



Traditional Consensus Protocols

Impossibility Results

- Byzantine generals
impossible to achieve consensus if more than $1/3$ of the generals are traitors
- Fischer-Lynch-Paterson
no algorithm can always reach consensus in bounded time

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Main Issues

- Asynchronicity
- no global notion of time
- Determinacy (context: databases)

Breaking Bad

Bitcoin changes traditional assumptions

Breach 1: Incentives

- There are incentives for being honest
- ... because there is a currency involved

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- determinacy is not required
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- creates new complications: Sybil attacks

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Fundamental assumption

We can somehow pick a random node in the network

Implicit Consensus

Simplifying assumption

It is possible to randomly select a node. Randomness is not disturbed by Sybil attacks

Bitcoin consensus algorithm (simplified)

- 1 Every new transaction is broadcast to all nodes

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- 4 Other nodes accept the broadcast block if all its transactions are valid (unspent, signed)

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- ➋ Every node collects new transactions into a block
- ➌ Each round, a **random node** is selected to broadcast its block
- ➍ Other nodes accept the broadcast block if all its transactions are valid (unspent, signed)
- ➎ Acceptance of the block is expressed by including it in the hash of the next block

Possible Threats

Stealing Bitcoins

Q: If Alice gets to propose the next block, can she steal coins?

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Stealing Bitcoins

Q: If Alice gets to propose the next block, can she steal coins? A: No. To do so

- she'd have to create a valid transaction
- she'd have to forge the sender's signature
- but we assumed a secure cryptographic signature scheme

Possible Threats, II

Denial of Service Attack

Q: If Alice doesn't like Bob, can she defer his transactions forever?

Possible Threats, II

Denial of Service Attack

Q: If Alice doesn't like Bob, can she defer his transactions forever? A: No.

- Alice may ignore Bob's transactions entirely, but
- Bob waits for the next honest node chosen at random

Possible Threats, III

Double Spending

Scenario

- Bob sells digital downloads
- Alice wants to buy from Bob's webshop
- Alice pays with Bitcoin
- Alice downloads the ware

Questions

- 1 Can Alice spend her coin twice?
- 2 When is it safe for Bob to let Alice download the ware?

Double Spending, I

Can Alice spend her coin twice?

- 1 Alice broadcasts a transaction to pay Bob
- 2 This transaction is included in the next broadcast block
- 3 Alice gets to propose the subsequent block
- 4 She includes a transaction to spend the same coin elsewhere
- 5 Alice ignores the previously broadcast block
- 6 Only one of the blocks will be accepted by the network, eventually

Double Spending, II

When is it safe for Bob to let Alice download the ware?

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Bob sees Alice's transaction

- Alice could immediately propose further transaction(s) for the same coins
- Gamble which transaction gets included in the next block

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Double Spending, II

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Best Practice

- Each new block on top is further confirmation for a transaction
- If a transaction has received k confirmations, then the probability that this transaction will **not** stay in the blockchain goes down exponentially as a function in k .
- Recommendation on the Bitcoin network: $k = 6$

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Incentives

Q: Can we give nodes an incentive to behave honestly?

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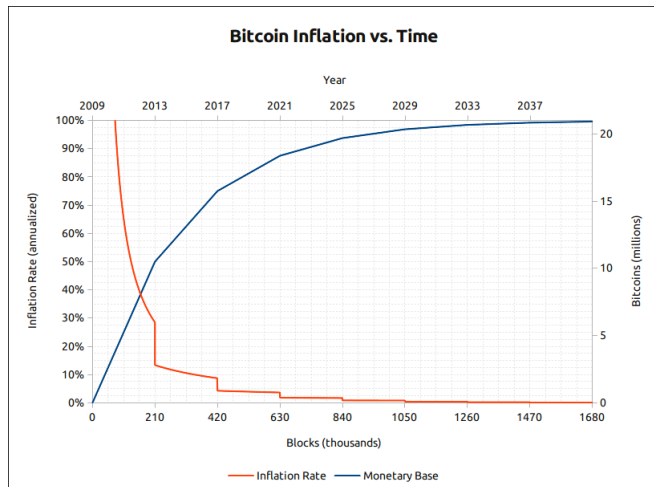
Can we reward nodes whose blocks remain on the blockchain?

- Bitcoin has two mechanisms for that: block rewards and transaction fees

Incentive 1: Block Reward

- block creator can include a coin-creating transaction that generates the **block reward**
- block reward
 - ▶ started at 50 bitcoins/block
 - ▶ halves every 210000 blocks
 - ▶ corresponds to about four years
- status as of 11th of May, 2020: block reward is 6.25 bitcoins
- timing considerations
 - ▶ goal: one block every 10 minutes (hence four years)
 - ▶ block rewards runs out in 2140
 - ▶ no more coin creation thereafter: cap of 21 million bitcoins
- why does it work?

Further Financial Implications



Deflationary currency

- total amount of bitcoins is predetermined
- hence, it will keep or even increase its value
- contrast with behavior of fiat currency

Image source <https://www.bitcoinblockhalf.com/images/bitcoin-inflation-chart.png>

Incentive 2: Transaction Fees

Transaction Fee

- total output of a transaction may be less than the total input
- the block creator can cash the difference

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Status

- transaction fees are voluntary
- inclusion may increase quality of service
- may become mandatory as block rewards shrink

Mining and Proof Work

Remaining Issues

- How can we pick the random node?
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- How can we avoid Sybil attacks?

Mining and Proof Work

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- How can we pick the random node?
- How do we throttle a rush to try and create bitcoin blocks?
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One answer: Proof of Work

- Proof of Work: select nodes in proportion to their computing power
- Set up a competition among all nodes
- (We'll discuss alternatives later)

Proof of Work in Bitcoin

Hash Puzzle

Task: create a block

Input: content of the block (previous hash and all transactions) and a **target**

Procedure: find a **nonce** such that

$$H(\text{nonce} \parallel \text{prev_hash} \parallel \text{tx}_1 \parallel \dots \text{tx}_n) < \text{target}$$

where H is a given hash function

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Remark

- **nonce** to be included in the block
- puzzle friendliness of H implies that there is no better algorithm than brute force trial and error to find **nonce**, but checking is efficient
- **target** can be used to gauge the difficulty of the puzzle

Mining

Solving hash puzzles competitively to collect the block reward and the transaction fees.

Probability that Alice succeeds mining depends on the fraction of global hash power that she controls.

$$\text{mean time to next block} = \frac{10 \text{ minutes}}{\text{fraction of global hash power}}$$

Gauging the Difficulty

- the `current_target` at end May 2020:

```
00000000000000000001297f600000000000000000000000000000000
```

Gauging the Difficulty

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- target gets recalculated every 2016 blocks to obtain an average time of 10 minutes between blocks

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- first block's target value `difficulty_1_target`:
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- the **difficulty** is computed as follows

```
1 | difficulty = difficulty_1_target / current_target
```

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Cost of Mining

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Is mining worth the effort?

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Further considerations

- exchange rate of bitcoin, block rate, ...
- cost of electricity, taxes, property rental, ...

Orphan Blocks

- A transaction is “included” in the blockchain if it is sufficiently often confirmed
- Certainty is never achieved
- An **orphan block** is a block that does not make it in the confirmed chain
 - ▶ might contain an invalid transaction
 - ▶ might contain a double spend attempt (so it could have been part of a mined block)
 - ▶ might be caused by network latency

Implications of Distributed Consensus

All aspects of Bitcoin are subject to DC

- Exchange rate
- State of the ledger (i.e., all account balances)
- Alice's balance = sum of balances of all account identities controlled by Alice
- Rules of the system (halving, transaction fees, target recalculation)
but no fixed procedure, rather external agreement (or disagreement)
⇒ soft forks / hard forks

How do bitcoins obtain exchange value?

- Question of bootstrapping the currency
 - Initially: no value
 - Factors: security of the blockchain, health of the mining ecosystem, value of the currency
- ⇒ social process of accumulating (relative) trust in the currency
- Beginning of Bitcoin
 - ▶ No currency value
 - ▶ No miners except Nakamoto
- ⇒ Insecure because anyone could have hijacked the mining process

The 51 Percent Attack

Consider an attacker Don that controls $>50\%$ of the mining capacity ...

- Don can perform denial of service attacks
- Don cannot fake transactions (digital signatures are secure)
- Don cannot include faulty transactions (e.g., double spending; nobody else would accept them \Rightarrow soft fork)
- Don cannot change the infrastructural constants like the block reward (it would lead to a hard fork)
- Don's acting might disrupt trust in Bitcoin due to the fork

Thanks!