MT-1004 Linear Algebra

Fall 2023

Week # 4

National University of Computer and Emerging Sciences

September 14, 2023

Section 1.8

Introduction to Linear Transformations

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This is also a way to understand the geometry of matrices.

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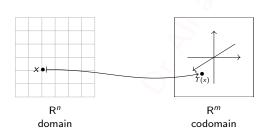


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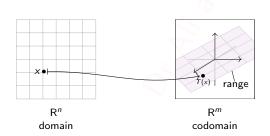


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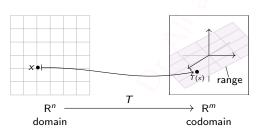
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Notation:

 $T: \mathbb{R}^n \longrightarrow \mathbb{R}^m$ means T is a transformation from \mathbb{R}^n to \mathbb{R}^m .



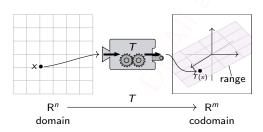
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It may help to think of T as a "machine" that takes x as an input, and gives you T(x) as the output.

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$$sin: R \longrightarrow R$$
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Most of the transformations we encounter in this class will come from (surprise) matrices!

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 and let $T(x) = Ax$, so $T: R \rightarrow R$.

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$$u = \begin{pmatrix} 3 \\ 4 \end{pmatrix}$$
 then $T(u) = \begin{pmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 3 \\ 4 \end{pmatrix} = \begin{pmatrix} 7 \\ 4 \\ 7 \end{pmatrix}$.

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Example

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Let $b = \begin{pmatrix} 7 \\ 5 \\ 7 \end{pmatrix}$. Find v in \mathbb{R}^2 such that T(v) = b. Is there more than one?

We want to find v such that T(v) = Av = b. We know how to do that:

$$\begin{pmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 1 \end{pmatrix} v = \begin{pmatrix} 7 \\ 5 \\ 7 \end{pmatrix} \xrightarrow{\text{augmented matrix}} \begin{pmatrix} 1 & 1 & 7 \\ 0 & 1 & 5 \\ 1 & 1 & 7 \end{pmatrix} \xrightarrow{\text{row reduce reduce}} \begin{pmatrix} 1 & 0 & 2 \\ 0 & 1 & 5 \\ 0 & 0 & 0 \end{pmatrix}$$

This gives x = 2 and y = 5, or $v = {2 \choose 5}$ (unique). In other words,

$$T(v) = \begin{pmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 2 \\ 5 \end{pmatrix} = \begin{pmatrix} 7 \\ 5 \\ 7 \end{pmatrix}$$

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Example, continued

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 and let $T(x) = Ax$, so $T \colon \mathbb{R}^2 \to \mathbb{R}^3$.

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Is there any c in \mathbb{R}^3 such that there is more than one v in \mathbb{R}^2 with T(v)=c?

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Translation: is there any c in \mathbb{R}^3 such that the solution set of Ax = c has more than one vector v in it?

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Translation: is there any c in R^3 such that the solution set of Ax = c has more than one vector v in it?

The solution set of Ax = c is a translate of the solution set of Ax = b (from before), which has ____ vector in it.

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The solution set of Ax = c is a translate of the solution set of Ax = b (from before), which has one vector in it. So the solution set to Ax = c has only one vector.

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Find c such that there is no v with T(v) = c.

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Is there any c in \mathbb{R}^3 such that there is more than one v in \mathbb{R}^2 with T(v)=c?

Translation: is there any c in \mathbb{R}^3 such that the solution set of Ax = c has more than one vector v in it?

The solution set of Ax = c is a translate of the solution set of Ax = b (from before), which has one vector in it. So the solution set to Ax = c has only one vector. So no!

Find c such that there is no v with T(v) = c.

Translation: Find c such that Ax = c is inconsistent.

Example, continued

Let
$$A = \begin{pmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 1 \end{pmatrix}$$
 and let $T(x) = Ax$, so $T : \mathbb{R}^2 \to \mathbb{R}^3$.

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Translation: Find c such that Ax = c is inconsistent.

Translation: Find c not in the column span of A (i.e., the range of T).

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We could draw a picture, or notice: $a \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + b \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} a+b \\ b \\ a+b \end{pmatrix}$.

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The solution set of Ax = c is a translate of the solution set of Ax = b (from before), which has one vector in it. So the solution set to Ax = c has only one vector. So no!

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anything in the column span has the same first and last coordinate. So $c = \binom{1}{2}$ is not in the column span (for example).

Let
$$A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$
 and let $T(x) = Ax$, so $T \colon R^- \to R^-$.

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$$A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$
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$$A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$
 and let $T(x) = Ax$, so $T: \mathbb{R}^3 \to \mathbb{R}^3$. Then

$$T\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \\ 0 \end{pmatrix}.$$

Geometric example

Let
$$A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$
 and let $T(x) = Ax$, so $T: \mathbb{R}^3 \to \mathbb{R}^3$. Then

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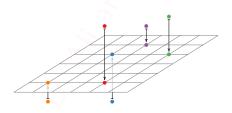
This is

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This is projection onto the xy-axis. Picture:



Let
$$A = \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$$
 and let $T(x) = Ax$, so $T \colon \mathsf{R}\text{-} \to \mathsf{R}\text{-}$.

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Geometric example

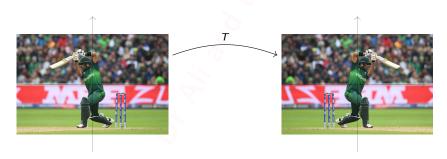
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This is reflection over the y-axis. Picture:



Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz 6

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Matrix Transformations

Geometric example

Let
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This is reflection over the x-axis.

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This is reflection about origin.

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$$A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$
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This is reflection about the line y = x.

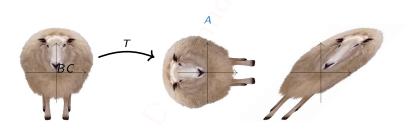
Poll

Let
$$A = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$$
 and let $T(x) = Ax$, so $T: \mathbb{R}^2 \to \mathbb{R}^2$. (T is called a **shear**.)

Poll

What does T do to this sheep?

Hint: first draw a picture what it does to the box *around* the sheep.

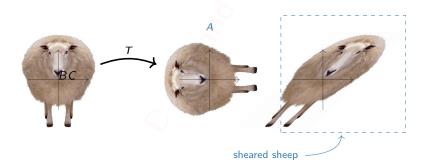


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Recall: If A is a matrix, u, v are vectors, and c is a scalar, then $A(u+v) = Au + Av \qquad A(cv) = cAv.$

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Check: if T is linear, then

$$T(0) = 0 T(cu + dv) = cT(u) + dT(v)$$

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$$T(c_1v_1 + c_2v_2 + \cdots + c_nv_n) = c_1T(v_1) + c_2T(v_2) + \cdots + c_nT(v_n).$$

In engineering this is called superposition.

Define $T: \mathbb{R}^2 \to \mathbb{R}^2$ by T(x) = 1.5x. Is T linear? Check:

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This is called **dilation** or **scaling** (by a factor of 1.5). Picture:

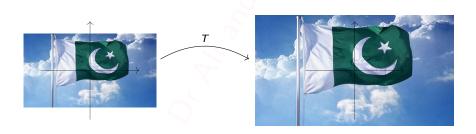
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Define
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Is T linear? Check:

90

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Is T linear? Check:

$$\begin{split} T\left(\begin{pmatrix}u_1\\u_2\end{pmatrix}+\begin{pmatrix}v_1\\v_2\end{pmatrix}\right)&=\begin{pmatrix}-u_2\\u_1\end{pmatrix}+\begin{pmatrix}-v_2\\v_1\end{pmatrix}=\begin{pmatrix}-(u_2+v_2)\\(u_1+v_1)\end{pmatrix}=T\begin{pmatrix}u_1+u_2\\v_1+v_2\end{pmatrix}\\ T\left(c\begin{pmatrix}v_1\\v_2\end{pmatrix}\right)&=T\begin{pmatrix}cv_1\\cv_2\end{pmatrix}=\begin{pmatrix}-cv_2\\cv_1\end{pmatrix}=c\begin{pmatrix}-v_2\\v_1\end{pmatrix}=cT\begin{pmatrix}v_1\\v_2\end{pmatrix}. \end{split}$$

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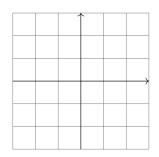
92

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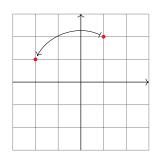
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$$T\begin{pmatrix}1\\2\end{pmatrix}=\begin{pmatrix}-2\\1\end{pmatrix}$$



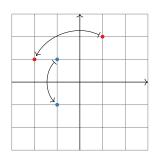
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$$T \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} -2 \\ 1 \end{pmatrix}$$
$$T \begin{pmatrix} -1 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$$



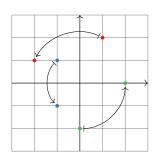
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$$T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -y \\ x \end{pmatrix}.$$

Is T linear? Check:

$$\begin{split} T\left(\begin{pmatrix}u_1\\u_2\end{pmatrix}+\begin{pmatrix}v_1\\v_2\end{pmatrix}\right)&=\begin{pmatrix}-u_2\\u_1\end{pmatrix}+\begin{pmatrix}-v_2\\v_1\end{pmatrix}=\begin{pmatrix}-(u_2+v_2)\\(u_1+v_1)\end{pmatrix}=T\begin{pmatrix}u_1+u_2\\v_1+v_2\end{pmatrix}\\ T\left(c\begin{pmatrix}v_1\\v_2\end{pmatrix}\right)&=T\begin{pmatrix}cv_1\\cv_2\end{pmatrix}=\begin{pmatrix}-cv_2\\cv_1\end{pmatrix}=c\begin{pmatrix}-v_2\\v_1\end{pmatrix}=cT\begin{pmatrix}v_1\\v_2\end{pmatrix}. \end{split}$$

$$T \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} -2 \\ 1 \end{pmatrix}$$
$$T \begin{pmatrix} -1 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$$
$$T \begin{pmatrix} 0 \\ -2 \end{pmatrix} = \begin{pmatrix} 2 \\ 0 \end{pmatrix}$$



Section 1.9

The Matrix of a Linear Transformation

Definition

The unit coordinate vectors in R^n are

$$e_1 = egin{pmatrix} 1 \ 0 \ dots \ 0 \ 0 \end{pmatrix}, \quad e_2 = egin{pmatrix} 0 \ 1 \ dots \ 0 \ 0 \end{pmatrix}, \quad \dots, \quad e_{n-1} = egin{pmatrix} 0 \ 0 \ dots \ 1 \ 0 \end{pmatrix}, \quad e_n = egin{pmatrix} 0 \ 0 \ dots \ 0 \ dots \ 0 \ 0 \end{pmatrix}.$$

Definition

The unit coordinate vectors in R^n are

This is what e_1, e_2, \ldots mean, for the rest of the class.

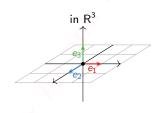
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in R³

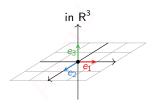
Note: if A is an $m \times n$ matrix with columns v_1, v_2, \ldots, v_n , then $Ae_i = v_i$ for $i = 1, 2, \ldots, n$:

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Note: if A is an $m \times n$ matrix with columns v_1, v_2, \dots, v_n , then $Ae_i = v_i$ for $i = 1, 2, \dots, n$: multiplying a matrix by e_i gives you the *i*th column.

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 4 \\ 7 \end{pmatrix} \qquad \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 2 \\ 5 \\ 8 \end{pmatrix} \qquad \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 3 \\ 6 \\ 9 \end{pmatrix}$$

Recall: A matrix A defines a linear transformation T by T(x) = Ax.

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Theorem

Let $T: \mathbb{R}^n \to \mathbb{R}^m$ be a linear transformation. Let

$$A = \left(\begin{array}{cccc} | & | & | \\ T(e_1) & T(e_2) & \cdots & T(e_n) \\ | & | & | \end{array}\right).$$

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Take-Away

Linear transformations are the same as matrix transformations.

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Dictionary

Linear transformation
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Dictionary Linear transformation $T: \mathbb{R}^n \to \mathbb{R}^m$ $\longrightarrow m \times n \text{ matrix } A = \begin{pmatrix} T(e_1) & T(e_2) & \cdots & T(e_n) \\ T(x) = Ax & & & \\ T: \mathbb{R}^n \to \mathbb{R}^m & & & \\ \end{array}$ $T: \mathbb{R}^n \to \mathbb{R}^m$ $\longrightarrow \mathbb{R}^m$

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Why is a linear transformation a matrix transformation?

Why is a linear transformation a matrix transformation?

Suppose for simplicity that $T: \mathbb{R}^3 \to \mathbb{R}^2$.

$$T \begin{pmatrix} x \\ y \\ z \end{pmatrix} = T \begin{pmatrix} x \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + y \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} + z \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \end{pmatrix}$$
$$= T (xe_1 + ye_2 + ze_3)$$
$$= xT(e_1) + yT(e_2) + zT(e_3)$$
$$= \begin{pmatrix} | & | & | \\ T(e_1) & T(e_2) & T(e_3) \\ | & | & | \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$
$$= A \begin{pmatrix} x \\ y \\ z \end{pmatrix}.$$

Before, we defined a **dilation** transformation $T: \mathbb{R}^2 \to \mathbb{R}^2$ by T(x) = 1.5x. What is its standard matrix?

$$T(e_1) = 1.5e_1 = \begin{pmatrix} 1.5 \\ 0 \end{pmatrix}$$

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 $\Longrightarrow A = \begin{pmatrix} 1.5 & 0 \\ 0 & 1.5 \end{pmatrix}.$

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$$\implies A = \begin{pmatrix} 1.5 & 0 \\ 0 & 1.5 \end{pmatrix}.$$

Check:

$$\begin{pmatrix} 1.5 & 0 \\ 0 & 1.5 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} =$$

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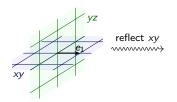
Check:

$$\begin{pmatrix} 1.5 & 0 \\ 0 & 1.5 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1.5x \\ 1.5y \end{pmatrix} = 1.5 \begin{pmatrix} x \\ y \end{pmatrix} = T \begin{pmatrix} x \\ y \end{pmatrix}.$$

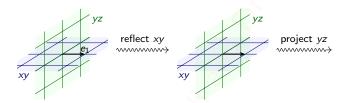
Question

Linear Transformations are Matrix Transformations $_{\mbox{\scriptsize Example}}$

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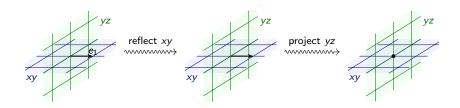


Question

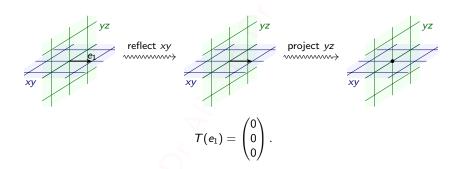


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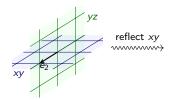


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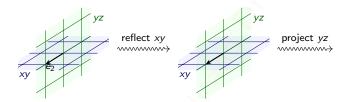
Example, continued

Question



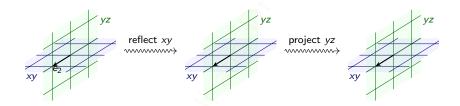
Example, continued

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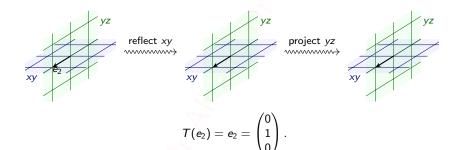
Example, continued

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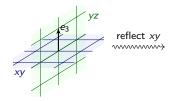
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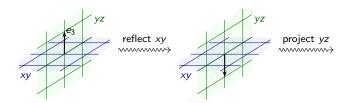
Example, continued

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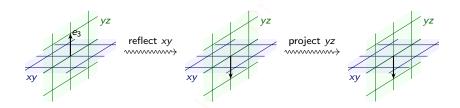
Example, continued

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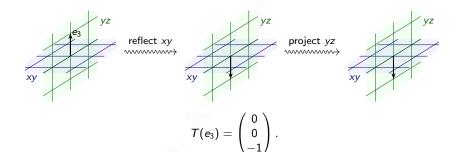
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Example, continued

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Example, continued

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$$T(e_1) = egin{pmatrix} 0 \ 0 \ 0 \ \end{pmatrix}$$
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Example, continued

Question

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$$\Rightarrow A = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix}.$$

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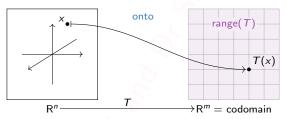
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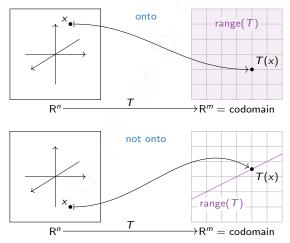
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- ► A has a pivot in every ____

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Answer: T corresponds to an matrix A.

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$$\begin{pmatrix}
1 & 0 & * & 0 & * \\
0 & 1 & * & 0 & * \\
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For instance, R^2 is "too small" to map *onto* R^3 .

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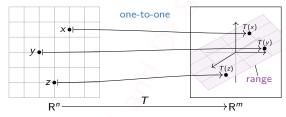
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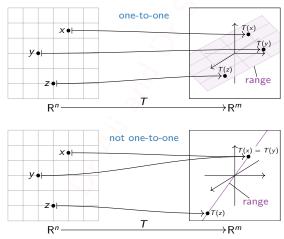
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0 & 1 & 0 \\
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For instance, R^3 is "too big" to map into R^2 .

Questions

- ▶ What matrix transforms (1,0) into (2,5) and transforms (0,1) to (1,3)?
- What matrix transforms (2,5) to (1,0) and (1,3) to (0,1)? Why does no matrix transform (2,6) to (1,0) and (1,3) to (0,1)?
- ▶ What transformation take x_1 to Ax_1 and x_2 to Ax_2 .

$$x_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \rightarrow Ax_1 = \begin{pmatrix} 2 \\ 3 \\ 4 \end{pmatrix}$$
 and $x_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \rightarrow Ax_2 = \begin{pmatrix} 4 \\ 6 \\ 8 \end{pmatrix}$.

Means whenever we have transformation of two (independent) vectors in \mathbb{R}^2 we would be able to find transformation matrix.

- ► What matrix has the effect of rotating every vector through 90° and then project- ing the result onto the x -axis?
- ► What matrix represents projection onto the x-axis followed by projection onto the y-axis?

Questions

- he matrix $A = \begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix}$ produces a stretching in the x direction. Draw the circle $x^2 + y^2 = 1$ and sketch around it the points (2x, y) that result from multiplication by A. What shape is that curve?
- ▶ What 3 × 3 matrices represent the transformations that
 - (a) project every vector onto the x-y plane?
 - (b) reflect every vector through the x-y plane?
 - (c) rotate the x-y plane through 90, leaving the z-axis alone?
 - (d) rotate the x-y plane, then x-z, then y-z, through 90?
 - (e) carry out the same three rotations, but each one through 180?
- ► Every straight line remains straight after a linear transformation. If z is halfway between x and y, show that Az is halfway between Ax and Ay.