## MT-1004 Linear Algebra

Fall 2023

Week # 2

National University of Computer and Emerging Sciences

August 30, 2023

Section 1.3

Vector Equations

We want to think about the *algebra* in linear algebra (systems of equations and their solution sets) in terms of *geometry* (points, lines, planes, etc).

We want to think about the *algebra* in linear algebra (systems of equations and their solution sets) in terms of *geometry* (points, lines, planes, etc).

$$\begin{array}{c}
 x - 3y = -3 \\
 2x + y = 8
 \end{array}$$

We want to think about the *algebra* in linear algebra (systems of equations and their solution sets) in terms of *geometry* (points, lines, planes, etc).

$$x - 3y = -3$$

$$2x + y = 8$$

This will give us better insight into the properties of systems of equations and their solution sets.

We want to think about the *algebra* in linear algebra (systems of equations and their solution sets) in terms of *geometry* (points, lines, planes, etc).

$$\begin{array}{c}
 x - 3y = -3 \\
 2x + y = 8
 \end{array}$$

This will give us better insight into the properties of systems of equations and their solution sets.

To do this, we need to introduce n-dimensional space  $\mathbb{R}^n$ , and vectors inside it.

Recall that R denotes the collection of all real numbers, i.e. the number line.

Recall that R denotes the collection of all real numbers, i.e. the number line.

#### Definition

Let n be a positive whole number. We define

 $R^n$  = all ordered *n*-tuples of real numbers  $(x_1, x_2, x_3, \dots, x_n)$ .

Recall that R denotes the collection of all real numbers, i.e. the number line.

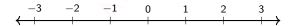
#### Definition

Let n be a positive whole number. We define

 $R^n$  = all ordered *n*-tuples of real numbers  $(x_1, x_2, x_3, \dots, x_n)$ .

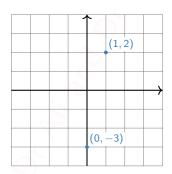
#### Example

When n = 1, we just get R back:  $R^1 = R$ . Geometrically, this is the *number line*.



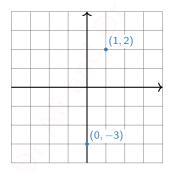
### Example

When n=2, we can think of  $R^2$  as the *plane*. This is because every point on the plane can be represented by an ordered pair of real numbers, namely, its *x*-and *y*-coordinates.



### Example

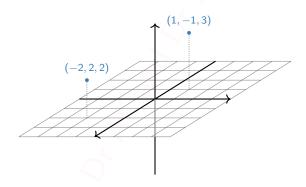
When n=2, we can think of  $R^2$  as the *plane*. This is because every point on the plane can be represented by an ordered pair of real numbers, namely, its *x*-and *y*-coordinates.



We can use the elements of  $\mathsf{R}^2$  to *label* points on the plane, but  $\mathsf{R}^2$  is not defined to be the plane!

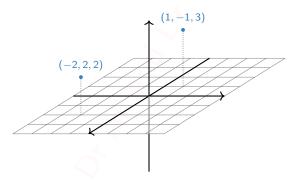
#### Example

When n=3, we can think of  $R^3$  as the *space* we (appear to) live in. This is because every point in space can be represented by an ordered triple of real numbers, namely, its x-, y-, and z-coordinates.



#### Example

When n=3, we can think of  $\mathbb{R}^3$  as the *space* we (appear to) live in. This is because every point in space can be represented by an ordered triple of real numbers, namely, its x-, y-, and z-coordinates.



Again, we can use the elements of  $R^3$  to *label* points in space, but  $R^3$  is not defined to be space!

So what is  $R^4$ ? or  $R^5$ ? or  $R^n$ ?



So what is  $R^4$ ? or  $R^5$ ? or  $R^n$ ?

...go back to the *definition*: ordered *n*-tuples of real numbers

$$(x_1, x_2, x_3, \ldots, x_n).$$



So what is  $R^4$ ? or  $R^5$ ? or  $R^n$ ?

...go back to the *definition*: ordered *n*-tuples of real numbers

$$(x_1, x_2, x_3, \ldots, x_n).$$

They're still "geometric" spaces, in the sense that our intuition for  $R^2$  and  $R^3$  sometimes extends to  $R^n$ , but they're harder to visualize.



So what is  $R^4$ ? or  $R^5$ ? or  $R^n$ ?

...go back to the *definition*: ordered *n*-tuples of real numbers

$$(x_1, x_2, x_3, \ldots, x_n).$$

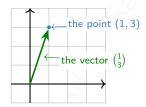
They're still "geometric" spaces, in the sense that our intuition for  $R^2$  and  $R^3$  sometimes extends to  $R^n$ , but they're harder to visualize.

We'll make definitions and state theorems that apply to any  $R^n$ , but we'll only draw pictures for  $R^2$  and  $R^3$ .

In the previous slides, we were thinking of elements of  $\mathbb{R}^n$  as **points**: in the line, plane, space, etc.

In the previous slides, we were thinking of elements of  $R^n$  as **points**: in the line, plane, space, etc.

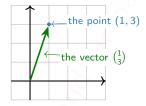
We can also think of them as vectors: arrows with a given length and direction.



Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz 19

In the previous slides, we were thinking of elements of  $\mathbb{R}^n$  as **points**: in the line, plane, space, etc.

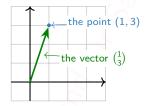
We can also think of them as vectors: arrows with a given length and direction.



So the vector points *horizontally* in the amount of its *x*-coordinate, and *vertically* in the amount of its *y*-coordinate.

In the previous slides, we were thinking of elements of  $\mathbb{R}^n$  as **points**: in the line, plane, space, etc.

We can also think of them as vectors: arrows with a given length and direction.



So the vector points *horizontally* in the amount of its x-coordinate, and *vertically* in the amount of its y-coordinate.

When we think of an element of  $R^n$  as a vector, we write it as a matrix with n rows and one column:

$$v = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}.$$

We'll see why this is useful later.

So what is the difference between a point and a vector?

So what is the difference between a point and a vector?

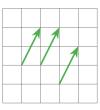
A vector need not start at the origin: it can be located anywhere! In other words, an arrow is determined by its length and its direction, not by its location.



These arrows all represent the vector  $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ .

So what is the difference between a point and a vector?

A vector need not start at the origin: it can be located anywhere! In other words, an arrow is determined by its length and its direction, not by its location.



These arrows all represent the vector  $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ .

However, unless otherwise specified, we'll assume a vector starts at the origin: we'll usually be sloppy and identify the vector  $\binom{1}{2}$  with the point (1,2).

24

So what is the difference between a point and a vector?

A vector need not start at the origin: *it can be located anywhere*! In other words, an arrow is determined by its length and its direction, not by its location.



These arrows all represent the vector  $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ .

However, unless otherwise specified, we'll assume a vector starts at the origin: we'll usually be sloppy and identify the vector  $\binom{1}{2}$  with the point (1,2).

This makes sense in the real world: many physical quantities, such as velocity, are represented as vectors. But it makes more sense to think of the velocity of a car as being located at the car.

So what is the difference between a point and a vector?

A vector need not start at the origin: it can be located anywhere! In other words, an arrow is determined by its length and its direction, not by its location.



These arrows all represent the vector  $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ .

However, unless otherwise specified, we'll assume a vector starts at the origin: we'll usually be sloppy and identify the vector  $\binom{1}{2}$  with the point (1,2).

This makes sense in the real world: many physical quantities, such as velocity, are represented as vectors. But it makes more sense to think of the velocity of a car as being located at the car.

Another way to think about it: a vector is a *difference* between two points, or the arrow from one point to another.

So what is the difference between a point and a vector?

A vector need not start at the origin: it can be located anywhere! In other words, an arrow is determined by its length and its direction, not by its location.



These arrows all represent the vector  $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ .

However, unless otherwise specified, we'll assume a vector starts at the origin: we'll usually be sloppy and identify the vector  $\binom{1}{2}$  with the point (1,2).

This makes sense in the real world: many physical quantities, such as velocity, are represented as vectors. But it makes more sense to think of the velocity of a car as being located at the car.

Another way to think about it: a vector is a *difference* between two points, or the arrow from one point to another.

For instance,  $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$  is the arrow from (1,1) to (2,3).

#### Definition

▶ We can add two vectors together:

$$\begin{pmatrix} a \\ b \\ c \end{pmatrix} + \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} a+x \\ b+y \\ c+z \end{pmatrix}.$$

#### Definition

We can add two vectors together:

$$\begin{pmatrix} a \\ b \\ c \end{pmatrix} + \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} a+x \\ b+y \\ c+z \end{pmatrix}.$$

We can multiply, or **scale**, a vector by a real number c:

$$c\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} c \cdot x \\ c \cdot y \\ c \cdot z \end{pmatrix}.$$

#### Definition

We can add two vectors together:

$$\begin{pmatrix} a \\ b \\ c \end{pmatrix} + \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} a+x \\ b+y \\ c+z \end{pmatrix}.$$

▶ We can multiply, or **scale**, a vector by a real number *c*:

$$c \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} c \cdot x \\ c \cdot y \\ c \cdot z \end{pmatrix}.$$

We call c a scalar to distinguish it from a vector. If v is a vector and c is a scalar, cv is called a scalar multiple of v.

#### Definition

We can add two vectors together:

$$\begin{pmatrix} a \\ b \\ c \end{pmatrix} + \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} a+x \\ b+y \\ c+z \end{pmatrix}.$$

▶ We can multiply, or **scale**, a vector by a real number *c*:

$$c\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} c \cdot x \\ c \cdot y \\ c \cdot z \end{pmatrix}.$$

We call c a scalar to distinguish it from a vector. If v is a vector and c is a scalar, cv is called a scalar multiple of v.

(And likewise for vectors of length n.)

#### Definition

▶ We can add two vectors together:

$$\begin{pmatrix} a \\ b \\ c \end{pmatrix} + \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} a+x \\ b+y \\ c+z \end{pmatrix}.$$

We can multiply, or **scale**, a vector by a real number *c*:

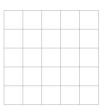
$$c\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} c \cdot x \\ c \cdot y \\ c \cdot z \end{pmatrix}.$$

We call c a scalar to distinguish it from a vector. If v is a vector and c is a scalar, cv is called a scalar multiple of v.

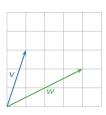
(And likewise for vectors of length n.) For instance,

$$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} + \begin{pmatrix} 4 \\ 5 \\ 6 \end{pmatrix} = \begin{pmatrix} 5 \\ 7 \\ 9 \end{pmatrix} \quad \text{and} \quad -2 \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = \begin{pmatrix} -2 \\ -4 \\ -6 \end{pmatrix}.$$

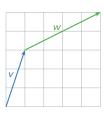
Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz 32



The parallelogram law for vector addition

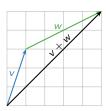


The parallelogram law for vector addition Geometrically, the sum of two vectors v, w is obtained as follows:



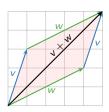
### The parallelogram law for vector addition

Geometrically, the sum of two vectors v, w is obtained as follows: place the tail of w at the head of v.



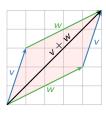
#### The parallelogram law for vector addition

Geometrically, the sum of two vectors  $\mathbf{v}, \mathbf{w}$  is obtained as follows: place the tail of  $\mathbf{w}$  at the head of  $\mathbf{v}$ . Then  $\mathbf{v} + \mathbf{w}$  is the vector whose tail is the tail of  $\mathbf{v}$  and whose head is the head of  $\mathbf{w}$ .



### The parallelogram law for vector addition

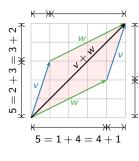
Geometrically, the sum of two vectors v, w is obtained as follows: place the tail of w at the head of v. Then v+w is the vector whose tail is the tail of v and whose head is the head of w. Doing this both ways creates a parallelogram.



#### The parallelogram law for vector addition

Geometrically, the sum of two vectors v,w is obtained as follows: place the tail of w at the head of v. Then v+w is the vector whose tail is the tail of v and whose head is the head of w. Doing this both ways creates a parallelogram. For example,

$$\begin{pmatrix} 1 \\ 3 \end{pmatrix} + \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix}.$$

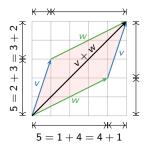


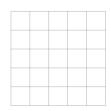
#### The parallelogram law for vector addition

Geometrically, the sum of two vectors v,w is obtained as follows: place the tail of w at the head of v. Then v+w is the vector whose tail is the tail of v and whose head is the head of w. Doing this both ways creates a parallelogram. For example,

$$\begin{pmatrix} 1 \\ 3 \end{pmatrix} + \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix}.$$

Why? The width of v + w is the sum of the widths, and likewise with the heights.





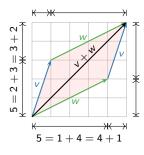
#### The parallelogram law for vector addition

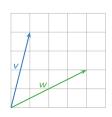
Geometrically, the sum of two vectors v, w is obtained as follows: place the tail of w at the head of v. Then v+w is the vector whose tail is the tail of v and whose head is the head of w. Doing this both ways creates a parallelogram. For example,

$$\begin{pmatrix} 1 \\ 3 \end{pmatrix} + \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix}.$$

Why? The width of v + w is the sum of the widths, and likewise with the heights.

#### Vector subtraction





#### The parallelogram law for vector addition

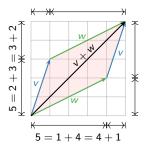
Geometrically, the sum of two vectors v, w is obtained as follows: place the tail of w at the head of v. Then v+w is the vector whose tail is the tail of v and whose head is the head of w. Doing this both ways creates a parallelogram. For example,

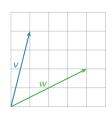
$$\begin{pmatrix} 1 \\ 3 \end{pmatrix} + \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix}.$$

Why? The width of v + w is the sum of the widths, and likewise with the heights.

#### Vector subtraction

Geometrically, the difference of two vectors  $\boldsymbol{v}, \boldsymbol{w}$  is obtained as follows:





#### The parallelogram law for vector addition

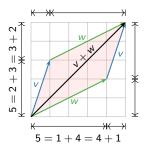
Geometrically, the sum of two vectors v, w is obtained as follows: place the tail of w at the head of v. Then v+w is the vector whose tail is the tail of v and whose head is the head of w. Doing this both ways creates a parallelogram. For example,

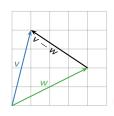
$$\begin{pmatrix} 1 \\ 3 \end{pmatrix} + \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix}.$$

Why? The width of v + w is the sum of the widths, and likewise with the heights.

#### Vector subtraction

Geometrically, the difference of two vectors v, w is obtained as follows: place the tail of v and w at the same point.





#### The parallelogram law for vector addition

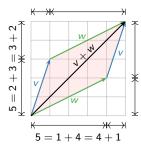
Geometrically, the sum of two vectors v, w is obtained as follows: place the tail of w at the head of v. Then v+w is the vector whose tail is the tail of v and whose head is the head of w. Doing this both ways creates a parallelogram. For example,

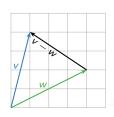
$$\begin{pmatrix} 1 \\ 3 \end{pmatrix} + \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix}.$$

Why? The width of v + w is the sum of the widths, and likewise with the heights.

#### Vector subtraction

Geometrically, the difference of two vectors v, w is obtained as follows: place the tail of v and w at the same point. Then v-w is the vector from the head of v to the head of w.





#### The parallelogram law for vector addition

Geometrically, the sum of two vectors v, w is obtained as follows: place the tail of w at the head of v. Then v+w is the vector whose tail is the tail of v and whose head is the head of w. Doing this both ways creates a parallelogram. For example,

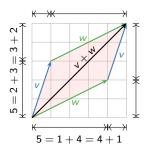
$$\begin{pmatrix} 1 \\ 3 \end{pmatrix} + \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix}.$$

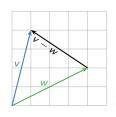
Why? The width of v + w is the sum of the widths, and likewise with the heights.

#### Vector subtraction

Geometrically, the difference of two vectors v, w is obtained as follows: place the tail of v and w at the same point. Then v-w is the vector from the head of v to the head of w. For example,

$$\begin{pmatrix} 1 \\ 4 \end{pmatrix} - \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} -3 \\ 2 \end{pmatrix}.$$





#### The parallelogram law for vector addition

Geometrically, the sum of two vectors v, w is obtained as follows: place the tail of w at the head of v. Then v + w is the vector whose tail is the tail of v and whose head is the head of w. Doing this both ways creates a parallelogram. For example,

$$\begin{pmatrix} 1 \\ 3 \end{pmatrix} + \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix}.$$

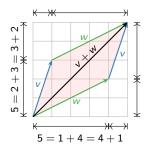
Why? The width of v + w is the sum of the widths, and likewise with the heights.

#### Vector subtraction

Geometrically, the difference of two vectors v, w is obtained as follows: place the tail of v and w at the same point. Then v-w is the vector from the head of v to the head of w. For example,

$$\begin{pmatrix} 1 \\ 4 \end{pmatrix} - \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} -3 \\ 2 \end{pmatrix}.$$

Why? If you add v - w to w, you get v.



# V w

#### The parallelogram law for vector addition

Geometrically, the sum of two vectors v, w is obtained as follows: place the tail of w at the head of v. Then v + w is the vector whose tail is the tail of v and whose head is the head of w. Doing this both ways creates a parallelogram. For example,

$$\begin{pmatrix} 1 \\ 3 \end{pmatrix} + \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix}.$$

Why? The width of v + w is the sum of the widths, and likewise with the heights.

#### Vector subtraction

Geometrically, the difference of two vectors v, w is obtained as follows: place the tail of v and w at the same point. Then v-w is the vector from the head of v to the head of w. For example,

$$\begin{pmatrix} 1 \\ 4 \end{pmatrix} - \begin{pmatrix} 4 \\ 2 \end{pmatrix} = \begin{pmatrix} -3 \\ 2 \end{pmatrix}.$$

Why? If you add v - w to w, you get v.

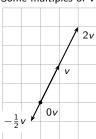
This works in higher dimensions too!



#### Scalar multiples of a vector

These have the same *direction* but a different *length*.

#### Some multiples of v.



$$v = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

$$2v = \begin{pmatrix} 2 \\ 4 \end{pmatrix}$$

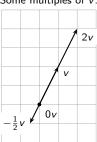
$$-\frac{1}{2}v = \begin{pmatrix} -\frac{1}{2} \\ -1 \end{pmatrix}$$

$$0v = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

#### Scalar multiples of a vector

These have the same *direction* but a different *length*.

Some multiples of v.



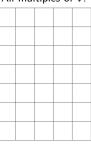
 $v = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$ 

$$2v = \begin{pmatrix} 2 \\ 4 \end{pmatrix}$$

$$-\frac{1}{2}v = \begin{pmatrix} -\frac{1}{2} \\ -1 \end{pmatrix}$$

$$0v = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

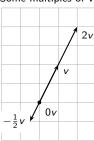
All multiples of v.



#### Scalar multiples of a vector

These have the same *direction* but a different *length*.

Some multiples of v.



$$v = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

$$2v = \begin{pmatrix} 2 \\ 4 \end{pmatrix}$$

$$-\frac{1}{2}v = \begin{pmatrix} -\frac{1}{2} \\ -1 \end{pmatrix}$$

$$0v = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

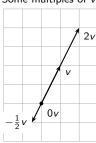
#### All multiples of v.



#### Scalar multiples of a vector

These have the same direction but a different length.

Some multiples of v.



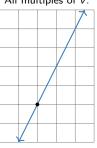
$$v = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

$$2v = \begin{pmatrix} 2 \\ 4 \end{pmatrix}$$

$$-\frac{1}{2}v = \begin{pmatrix} -\frac{1}{2} \\ -1 \end{pmatrix}$$

$$0v = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

All multiples of v.



So the scalar multiples of v form a line.

We can add and scalar multiply in the same equation:

We can add and scalar multiply in the same equation:

$$w = c_1 v_1 + c_2 v_2 + \cdots + c_p v_p$$

where  $c_1, c_2, \ldots, c_p$  are \_\_\_\_\_,

We can add and scalar multiply in the same equation:

$$w = c_1 v_1 + c_2 v_2 + \cdots + c_p v_p$$

where  $c_1, c_2, \ldots, c_p$  are scalars,  $v_1, v_2, \ldots, v_p$  are

We can add and scalar multiply in the same equation:

$$w = c_1 v_1 + c_2 v_2 + \cdots + c_p v_p$$

where  $c_1, c_2, \ldots, c_p$  are scalars,  $v_1, v_2, \ldots, v_p$  are vectors in  $\mathbb{R}^n$ , and w is a

We can add and scalar multiply in the same equation:

$$w = c_1 v_1 + c_2 v_2 + \cdots + c_p v_p$$

where  $c_1, c_2, \ldots, c_p$  are scalars,  $v_1, v_2, \ldots, v_p$  are vectors in  $\mathbb{R}^n$ , and w is a vector in  $\mathbb{R}^n$ .

We can add and scalar multiply in the same equation:

$$w = c_1 v_1 + c_2 v_2 + \cdots + c_p v_p$$

where  $c_1, c_2, \ldots, c_p$  are scalars,  $v_1, v_2, \ldots, v_p$  are vectors in  $\mathbb{R}^n$ , and w is a vector in  $\mathbb{R}^n$ .

#### **Definition**

We call w a linear combination of the vectors  $v_1, v_2, \ldots, v_p$ .

We can add and scalar multiply in the same equation:

$$w = c_1 v_1 + c_2 v_2 + \cdots + c_p v_p$$

where  $c_1, c_2, \ldots, c_p$  are scalars,  $v_1, v_2, \ldots, v_p$  are vectors in  $\mathbb{R}^n$ , and w is a vector in  $\mathbb{R}^n$ .

#### Definition

We call w a linear combination of the vectors  $v_1, v_2, \ldots, v_p$ . The scalars  $c_1, c_2, \ldots, c_p$  are called the **weights** or **coefficients**.

We can add and scalar multiply in the same equation:

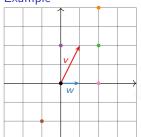
$$w = c_1 v_1 + c_2 v_2 + \cdots + c_p v_p$$

where  $c_1, c_2, \ldots, c_p$  are scalars,  $v_1, v_2, \ldots, v_p$  are vectors in  $\mathbb{R}^n$ , and w is a vector in  $\mathbb{R}^n$ .

#### Definition

We call w a linear combination of the vectors  $v_1, v_2, \ldots, v_p$ . The scalars  $c_1, c_2, \ldots, c_p$  are called the **weights** or **coefficients**.

Example



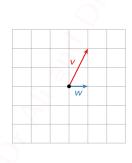
Let 
$$\mathbf{v} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$
 and  $\mathbf{w} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ .

What are some linear combinations of v and w?

- v+w
- ► *v* − *w*
- $\sim 2v + 0w$
- ► 2w
- -v

#### Poll

Is there any vector in  $R^2$  that is *not* a linear combination of v and w?



59

Poll

Is there any vector in  $R^2$  that is *not* a linear combination of v and w?

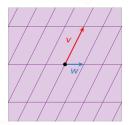
No: in fact, every vector in  $R^2$  is a combination of v and w.



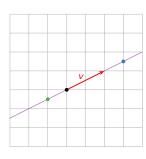
Poll

Is there any vector in  $R^2$  that is *not* a linear combination of v and w?

No: in fact, every vector in  $R^2$  is a combination of v and w.



(The purple lines are to help measure *how much* of v and w you need to get to a given point.)

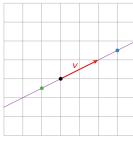


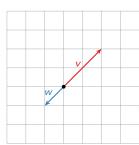
What are some linear combinations of  $v = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ ?

- $ightharpoonup \frac{3}{2}V$
- $-\frac{1}{2}v$
- **>** ...

What are all linear combinations of v?

All vectors cv for c a real number. I.e., all scalar multiples of v. These form a line.





What are some linear combinations of  $v = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ ?

- $\rightarrow \frac{3}{2}V$
- $-\frac{1}{2}V$

What are all linear combinations of v?

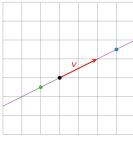
All vectors cv for c a real number. I.e., all scalar multiples of v. These form a line.

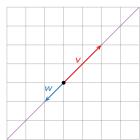
## Question

What are all linear combinations of

$$v = \begin{pmatrix} 2 \\ 2 \end{pmatrix}$$
 and  $w = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$ ?

$$w = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$$





What are some linear combinations of  $v = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ ?

- $ightharpoonup \frac{3}{2}v$
- $ightharpoonup -\frac{1}{2}v$
- •

What are all linear combinations of v?

All vectors cv for c a real number. I.e., all scalar multiples of v. These form a line.

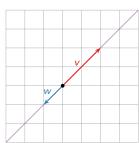
#### Question

What are all linear combinations of

$$v = \begin{pmatrix} 2 \\ 2 \end{pmatrix}$$
 and  $w = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$ ?

Answer: The line which contains both vectors.





What are some linear combinations of  $v = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ ?

- $ightharpoonup \frac{3}{2}v$
- $ightharpoonup -\frac{1}{2}v$
- What are all linear combinations of v?

All vectors cv for c a real number. I.e., all scalar multiples of v. These form a line.

#### Question

What are all linear combinations of

$$v = \begin{pmatrix} 2 \\ 2 \end{pmatrix}$$
 and  $w = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$ ?

Answer: The line which contains both vectors.

What's different about this example and the one on the poll?

# Systems of Linear Equations

#### Question

Is 
$$\begin{pmatrix} 8\\16\\3 \end{pmatrix}$$
 a linear combination of  $\begin{pmatrix} 1\\2\\6 \end{pmatrix}$  and  $\begin{pmatrix} -1\\-2\\-1 \end{pmatrix}$ ?

This means: can we solve the equation

$$x \begin{pmatrix} 1 \\ 2 \\ 6 \end{pmatrix} + y \begin{pmatrix} -1 \\ -2 \\ -1 \end{pmatrix} = \begin{pmatrix} 8 \\ 16 \\ 3 \end{pmatrix}$$

where x and y are the unknowns (the coefficients)? Rewrite:

$$\begin{pmatrix} x \\ 2x \\ 6x \end{pmatrix} + \begin{pmatrix} -y \\ -2y \\ -y \end{pmatrix} = \begin{pmatrix} 8 \\ 16 \\ 3 \end{pmatrix} \quad \text{or} \quad \begin{pmatrix} x - y \\ 2x - 2y \\ 6x - y \end{pmatrix} = \begin{pmatrix} 8 \\ 16 \\ 3 \end{pmatrix}.$$

This is just a system of linear equations:

$$x - y = 8$$

$$2x - 2y = 16$$

$$6x - y = 3$$

# Systems of Linear Equations Continued

$$x - y = 8$$
$$2x - 2y = 16$$
$$6x - y = 3$$

# Systems of Linear Equations Continued

$$x - y = 8$$

$$2x - 2y = 16$$

$$6x - y = 3$$

$$\begin{pmatrix} 1 & -1 & | & 8 \\ 2 & -2 & | & 16 \\ 6 & -1 & | & 3 \end{pmatrix}$$

# Systems of Linear Equations Continued

$$x - y = 8$$

$$2x - 2y = 16$$

$$6x - y = 3$$

$$\begin{pmatrix} 1 & -1 & | & 8 \\ 2 & -2 & | & 16 \\ 6 & -1 & | & 3 \end{pmatrix}$$

$$\left( egin{array}{cc|c} 1 & 0 & -1 \ 0 & 1 & -9 \ 0 & 0 & 0 \end{array} \right)$$

#### Systems of Linear Equations Continued

$$x - y = 8$$

$$2x - 2y = 16$$

$$6x - y = 3$$

$$\begin{pmatrix}
1 & -1 & | & 8 \\
2 & -2 & | & 16 \\
6 & -1 & | & 3
\end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 & -1 \\ 0 & 1 & -9 \\ 0 & 0 & 0 \end{pmatrix}$$

$$x = -1$$
 $v = -9$ 

# Systems of Linear Equations

$$x - y = 8$$

$$2x - 2y = 16$$

$$6x - y = 3$$

matrix form

row reduce

solution

 $\begin{pmatrix}
1 & -1 & | & 8 \\
2 & -2 & | & 16 \\
6 & -1 & | & 3
\end{pmatrix}$   $\begin{pmatrix}
1 & 0 & | & -1 \\
0 & 1 & | & -9 \\
0 & 0 & | & 0
\end{pmatrix}$ 

x = -1y = -9

Conclusion:

$$-\begin{pmatrix}1\\2\\6\end{pmatrix}-9\begin{pmatrix}-1\\-2\\-1\end{pmatrix}=\begin{pmatrix}8\\16\\3\end{pmatrix}$$

# Systems of Linear Equations

$$x-y=8$$

$$2x-2y=16$$

$$6x-y=3$$

$$x = x = -1$$

$$-\begin{pmatrix} 1\\2\\2\\-2\\2\\16\\6\\-1 \end{pmatrix} - 9\begin{pmatrix} -1\\2\\-1\\2\\-1 \end{pmatrix} = \begin{pmatrix} 8\\2\\-2\\16\\6\\-1 \end{pmatrix}$$

$$\begin{pmatrix} 1&-1&8\\2&-2&16\\6&-1&3\\\\6&-1&3\\\\0&0&0\\0\\0\\0&0\\0\\0&0\\0\\0\\0&0\\0\\0\\0&0\\0\\0\\0&0\\0\\0&0\\0\\0&0\\0\\0&0\\0\\0&0\\0\\0&0\\0\\0&0\\0\\0&0\\0\\0&0\\0\\0&0\\0\\0&0\\0\\0&0\\0\\0&0\\0&0\\0\\0&0\\0$$

What is the relationship between the original vectors and the matrix form of the linear equation?

## Systems of Linear Equations

$$x - y = 8$$

$$2x - 2y = 16$$

$$6x - y = 3$$

$$x - y = 8$$

$$2x - 2y = 16$$

$$6x - y = 3$$

$$x - y = 8$$

$$x - y = 8$$

$$x - y = 16$$

$$x - y = 3$$

$$x - y = 8$$

$$x - y = 16$$

$$x - y = 16$$

$$x - y = 3$$

$$x - y = 16$$

$$x - y = 16$$

$$x - y = 16$$

$$x = -1$$

$$y = -9$$

Conclusion:
$$-\begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} - 9\begin{pmatrix} -1 \\ -2 \\ -1 \end{pmatrix} = \begin{pmatrix} 8 \\ 16 \\ 3 \end{pmatrix}$$

What is the relationship between the original vectors and the matrix form of the linear equation? They have the same columns!

## Systems of Linear Equations

What is the relationship between the original vectors and the matrix form of the linear equation? They have the same columns!

Shortcut: You can make the augmented matrix without writing down the system of linear equations first.

#### Summary

The vector equation

$$x_1v_1+x_2v_2+\cdots+x_pv_p=b,$$

where  $v_1, v_2, \ldots, v_p, b$  are vectors in  $\mathbb{R}^n$  and  $x_1, x_2, \ldots, x_p$  are scalars,

Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz 75

#### Summary

The vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b,$$

where  $v_1, v_2, \ldots, v_p, b$  are vectors in  $\mathbb{R}^n$  and  $x_1, x_2, \ldots, x_p$  are scalars, has the same solution set as the linear system with augmented matrix

$$\begin{pmatrix} | & | & & | & | \\ v_1 & v_2 & \cdots & v_p & b \\ | & | & & | & | \end{pmatrix},$$

where the  $v_i$ 's and b are the columns of the matrix.

#### Summary

The vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b,$$

where  $v_1, v_2, \ldots, v_p, b$  are vectors in  $\mathbb{R}^n$  and  $x_1, x_2, \ldots, x_p$  are scalars, has the same solution set as the linear system with augmented matrix

$$\begin{pmatrix} | & | & & | & | \\ v_1 & v_2 & \cdots & v_p & b \\ | & | & & | & | \end{pmatrix},$$

where the  $v_i$ 's and b are the columns of the matrix.

So we now have (at least) *two* equivalent ways of thinking about linear systems of equations:

#### Summary

The vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b,$$

where  $v_1, v_2, \ldots, v_p, b$  are vectors in  $\mathbb{R}^n$  and  $x_1, x_2, \ldots, x_p$  are scalars, has the same solution set as the linear system with augmented matrix

$$\begin{pmatrix} | & | & & | & | \\ v_1 & v_2 & \cdots & v_p & b \\ | & | & & | & | \end{pmatrix},$$

where the  $v_i$ 's and b are the columns of the matrix.

So we now have (at least) *two* equivalent ways of thinking about linear systems of equations:

1. Augmented matrices.

#### Summary

The vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b,$$

where  $v_1, v_2, \ldots, v_p, b$  are vectors in  $\mathbb{R}^n$  and  $x_1, x_2, \ldots, x_p$  are scalars, has the same solution set as the linear system with augmented matrix

$$\begin{pmatrix} | & | & & | & | \\ v_1 & v_2 & \cdots & v_p & b \\ | & | & & | & | \end{pmatrix},$$

where the  $v_i$ 's and b are the columns of the matrix.

So we now have (at least) *two* equivalent ways of thinking about linear systems of equations:

- 1. Augmented matrices.
- 2. Linear combinations of vectors (vector equations).

#### Summary

The vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b,$$

where  $v_1, v_2, \ldots, v_p, b$  are vectors in  $\mathbb{R}^n$  and  $x_1, x_2, \ldots, x_p$  are scalars, has the same solution set as the linear system with augmented matrix

$$\begin{pmatrix} | & | & & | & | \\ v_1 & v_2 & \cdots & v_p & b \\ | & | & & | & | \end{pmatrix},$$

where the  $v_i$ 's and b are the columns of the matrix.

So we now have (at least) *two* equivalent ways of thinking about linear systems of equations:

- 1. Augmented matrices.
- 2. Linear combinations of vectors (vector equations).

The last one is more geometric in nature.

It is important to know what are *all* linear combinations of a set of vectors  $v_1, v_2, \ldots, v_p$  in  $\mathbb{R}^n$ :

It is important to know what are *all* linear combinations of a set of vectors  $v_1, v_2, \ldots, v_p$  in  $\mathbb{R}^n$ : it's exactly the collection of all b in  $\mathbb{R}^n$  such that the vector equation (in the unknowns  $x_1, x_2, \ldots, x_p$ )

$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b$$

has a solution (i.e., is consistent).

It is important to know what are *all* linear combinations of a set of vectors  $v_1, v_2, \ldots, v_p$  in  $\mathbb{R}^n$ : it's exactly the collection of all b in  $\mathbb{R}^n$  such that the vector equation (in the unknowns  $x_1, x_2, \ldots, x_p$ )

$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b$$

has a solution (i.e., is consistent).

#### Definition

Let  $v_1, v_2, ..., v_p$  be vectors in  $\mathbb{R}^n$ . The **span** of  $v_1, v_2, ..., v_p$  is the collection of all linear combinations of  $v_1, v_2, ..., v_p$ , and is denoted  $\text{Span}\{v_1, v_2, ..., v_p\}$ .

It is important to know what are *all* linear combinations of a set of vectors  $v_1, v_2, \ldots, v_p$  in  $\mathbb{R}^n$ : it's exactly the collection of all b in  $\mathbb{R}^n$  such that the vector equation (in the unknowns  $x_1, x_2, \ldots, x_p$ )

$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b$$

has a solution (i.e., is consistent).

#### Definition

Let  $v_1, v_2, \ldots, v_p$  be vectors in  $\mathbb{R}^n$ . The **span** of  $v_1, v_2, \ldots, v_p$  is the collection of all linear combinations of  $v_1, v_2, \ldots, v_p$ , and is denoted  $\text{Span}\{v_1, v_2, \ldots, v_p\}$ . In symbols:

$$\mathsf{Span}\{v_1, v_2, \dots, v_p\} = \{x_1v_1 + x_2v_2 + \dots + x_pv_p \mid x_1, x_2, \dots, x_p \text{ in } \mathsf{R} \}.$$

It is important to know what are *all* linear combinations of a set of vectors  $v_1, v_2, \ldots, v_p$  in  $\mathbb{R}^n$ : it's exactly the collection of all b in  $\mathbb{R}^n$  such that the vector equation (in the unknowns  $x_1, x_2, \ldots, x_p$ )

$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b$$

has a solution (i.e., is consistent).

#### Definition

"the set of" "such that"

Let  $v_1, v_2, \ldots, v_p$  be vectors in  $\mathbb{R}^n$ . The **span** of  $v_1, v_2, \ldots, v_p$  is the collection of all linear combinations of  $v_1, v_2, \ldots, v_p$ , and is denoted  $\text{Span}\{v_1, v_2, \ldots, v_p\}$ . In symbols:

$$\mathsf{Span}\{v_1, v_2, \dots, v_p\} = \{x_1v_1 + x_2v_2 + \dots + x_pv_p \mid x_1, x_2, \dots, x_p \text{ in } \mathsf{R}\}.$$

It is important to know what are *all* linear combinations of a set of vectors  $v_1, v_2, \ldots, v_p$  in  $\mathbb{R}^n$ : it's exactly the collection of all b in  $\mathbb{R}^n$  such that the vector equation (in the unknowns  $x_1, x_2, \ldots, x_p$ )

$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b$$

has a solution (i.e., is consistent).

#### Definition

"the set of" "such that"

Let  $v_1, v_2, \ldots, v_p$  be vectors in  $\mathbb{R}^n$ . The **span** of  $v_1, v_2, \ldots, v_p$  is the collection of all linear combinations of  $v_1, v_2, \ldots, v_p$ , and is denoted  $\operatorname{Span}\{v_1, v_2, \ldots, v_p\}$ . In symbols:

$$\mathsf{Span}\{v_1, v_2, \dots, v_p\} = \{x_1v_1 + x_2v_2 + \dots + x_pv_p \mid x_1, x_2, \dots, x_p \text{ in } \mathsf{R} \}.$$

Synonyms: Span $\{v_1, v_2, \dots, v_p\}$  is the subset spanned by or generated by  $v_1, v_2, \dots, v_p$ .

It is important to know what are *all* linear combinations of a set of vectors  $v_1, v_2, \ldots, v_p$  in  $\mathbb{R}^n$ : it's exactly the collection of all b in  $\mathbb{R}^n$  such that the vector equation (in the unknowns  $x_1, x_2, \ldots, x_p$ )

$$x_1v_1+x_2v_2+\cdots+x_pv_p=b$$

has a solution (i.e., is consistent).

#### Definition

"the set of" "such that"

Let  $v_1, v_2, \ldots, v_p$  be vectors in  $\mathbb{R}^n$ . The **span** of  $v_1, v_2, \ldots, v_p$  is the collection of all linear combinations of  $v_1, v_2, \ldots, v_p$ , and is denoted  $\text{Span}\{v_1, v_2, \ldots, v_p\}$ . In symbols:

Span
$$\{v_1, v_2, \dots, v_p\} = \{x_1v_1 + x_2v_2 + \dots + x_pv_p \mid x_1, x_2, \dots, x_p \text{ in R}\}.$$

Synonyms: Span $\{v_1, v_2, \dots, v_p\}$  is the subset spanned by or generated by  $v_1, v_2, \dots, v_p$ .

This is the first of several definitions in this class that you simply **must learn**. I will give you other ways to think about Span, and ways to draw pictures, but *this is the definition*. Having a vague idea what Span means will not help you solve any exam problems!





1. A vector b is in the span of  $v_1, v_2, \ldots, v_p$ .



- 1. A vector b is in the span of  $v_1, v_2, \ldots, v_p$ .
- 2. The linear system with augmented matrix

$$\begin{pmatrix}
| & | & & | & | & | \\
v_1 & v_2 & \cdots & v_p & b \\
| & | & & | & | & |
\end{pmatrix}$$

is consistent.



- 1. A vector b is in the span of  $v_1, v_2, \ldots, v_p$ .
- 2. The linear system with augmented matrix

$$\begin{pmatrix}
| & | & & | & | & | \\
v_1 & v_2 & \cdots & v_p & b \\
| & | & & | & | & |
\end{pmatrix}$$

is consistent.

3. The vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b$$

has a solution.



- 1. A vector b is in the span of  $v_1, v_2, \ldots, v_p$ .
- 2. The linear system with augmented matrix

$$\begin{pmatrix}
| & | & | & | & | \\
v_1 & v_2 & \cdots & v_p & b \\
| & | & | & | & |
\end{pmatrix}$$

is consistent.

3. The vector equation

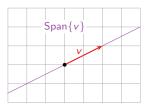
$$x_1v_1 + x_2v_2 + \cdots + x_pv_p = b$$

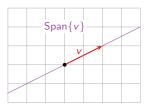
has a solution.

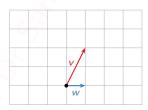
Note: **equivalent** means that, for any given list of vectors  $v_1, v_2, \ldots, v_p, b$ , *either* all three statements are true, *or* all three statements are false.

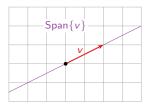
Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz 92

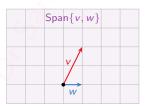


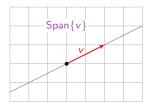


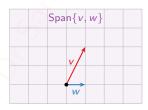


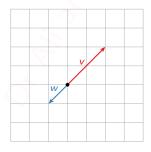


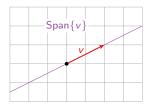


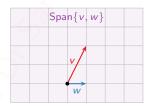


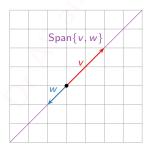




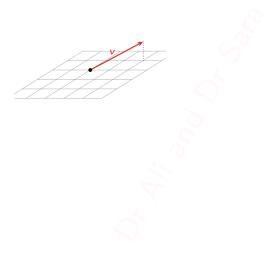


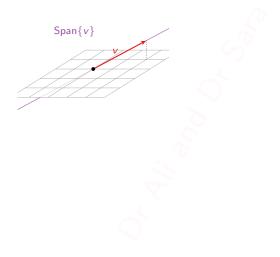




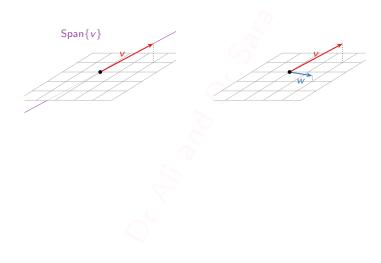


# Pictures of Span $_{\mbox{In } \mbox{R}^{3}}$

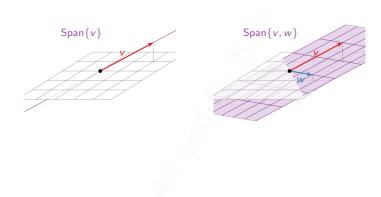




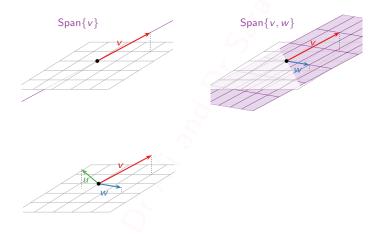
# Pictures of Span $_{\mbox{In } \mbox{R}^{3}}$



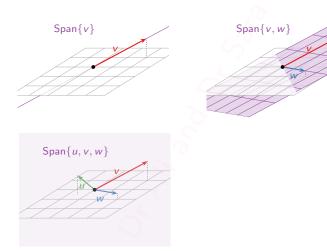
# Pictures of Span $In R^3$



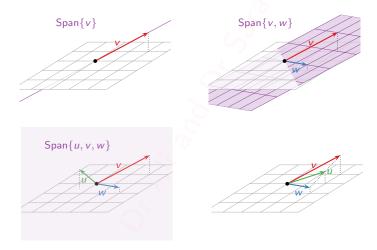
# Pictures of Span $_{\mbox{In } \mbox{\it R}^3}$



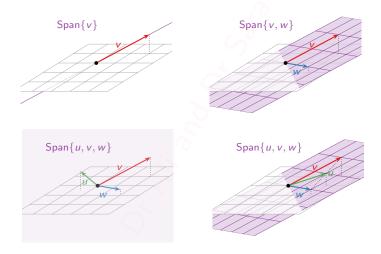
## Pictures of Span $_{\text{In }R^3}$



## Pictures of Span $_{\text{In }R^3}$



## Pictures of Span $_{\text{In }R^3}$



Poll

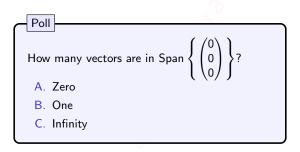
How many vectors are in Span  $\left\{ \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \right\}$ ?

- A. Zero
- B. One
- C. Infinity

How many vectors are in Span  $\left\{ \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \right\}$ ?

A. Zero
B. One
C. Infinity

In general, it appears that  $Span\{v_1, v_2, \ldots, v_p\}$  is the smallest "linear space" (line, plane, etc.) containing the origin and all of the vectors  $v_1, v_2, \ldots, v_p$ .



In general, it appears that  $Span\{v_1, v_2, ..., v_p\}$  is the smallest "linear space" (line, plane, etc.) containing the origin and all of the vectors  $v_1, v_2, ..., v_p$ .

We will make this precise later.

#### 1.3 EXERCISES

In Exercises 1 and 2, compute u + v and u - 2v. 1.  $\mathbf{u} = \begin{bmatrix} -1 \\ 2 \end{bmatrix}, \mathbf{v} = \begin{bmatrix} -3 \\ -1 \end{bmatrix}$ In Exercises 3 and 4. display the following vectors using arrows

on an xy-graph:  $\mathbf{u}$ ,  $\mathbf{v}$ ,  $-\mathbf{v}$ ,  $-2\mathbf{v}$ ,  $\mathbf{u}$  +  $\mathbf{v}$ ,  $\mathbf{u}$  -  $\mathbf{v}$ , and  $\mathbf{u}$  -  $2\mathbf{v}$ . Notice that  $\mathbf{u} - \mathbf{v}$  is the vertex of a parallelogram whose other vertices are m 0 and -v 3. u and v as in Exercise 1 4. u and v as in Exercise 2

In Exercises 5 and 6, write a system of equations that is equivalent to the given vector equation.

5. 
$$x_1\begin{bmatrix} 3 \\ -2 \\ 8 \end{bmatrix} + x_2\begin{bmatrix} 5 \\ 0 \\ -9 \end{bmatrix} = \begin{bmatrix} 2 \\ -3 \\ 8 \end{bmatrix}$$
6.  $x_1\begin{bmatrix} 3 \\ -2 \end{bmatrix} + x_2\begin{bmatrix} 7 \\ 3 \end{bmatrix} + x_3\begin{bmatrix} -2 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ 

Use the accompanying figure to write each vector listed in Exercises 7 and 8 as a linear combination of u and v. Is every vector in R2 a linear combination of u and v?



- 7. Vectors a, b, c, and d
- 8. Vectors w. x. v. and z

In Exercises 9 and 10, write a vector equation that is equivalent to the given system of equations

 $x_1 + 5x_2 = 0$ 10.  $3x_1 - 2x_1 + 4x_2 = 3$  $4x_1 + 6x_2 - x_3 = 0$  $-2x_1 - 7x_2 + 5x_3 = 1$  $-x_1 + 3x_2 - 8x_1 = 0$  $5x_1 + 4x_2 - 3x_3 = 2$ 

In Exercises 11 and 12, determine if b is a linear combination of

11. 
$$\mathbf{a}_1 = \begin{bmatrix} 1 \\ -2 \\ 0 \end{bmatrix}, \mathbf{a}_2 = \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}, \mathbf{a}_3 = \begin{bmatrix} 5 \\ -6 \\ 6 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} 2 \\ -1 \\ 6 \end{bmatrix}$$
12.  $\mathbf{a}_1 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \mathbf{a}_2 = \begin{bmatrix} -3 \\ -2 \end{bmatrix}, \mathbf{a}_3 = \begin{bmatrix} -6 \\ 7 \\ 5 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} 11 \\ -5 \\ 9 \end{bmatrix}$ 

In Exercises 13 and 14, determine if b is a linear combination of the vectors formed from the columns of the matrix A.

the vectors formed from the columns of the materials 
$$A = \begin{bmatrix} 1 & -4 & 2 \\ 0 & 3 & 5 \\ -2 & 8 & -4 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} 3 \\ -7 \\ -3 \end{bmatrix}$$
14.  $A = \begin{bmatrix} 1 & 0 & 5 \\ -2 & 1 & -6 \\ 0 & 2 & 8 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} 1 \\ -1 \\ 6 \end{bmatrix}$ 

15. Let 
$$\mathbf{a}_1 = \begin{bmatrix} 3 \\ -1 \end{bmatrix}$$
,  $\mathbf{a}_2 = \begin{bmatrix} -8 \\ 2 \end{bmatrix}$ , and  $\mathbf{b} = \begin{bmatrix} -5 \\ A \end{bmatrix}$ . For what value(s) of  $h$  is  $h$  in the plane spanned by  $\mathbf{a}_1$  and  $\mathbf{a}_2$ ?

16. Let  $\mathbf{v}_1 = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$ ,  $\mathbf{v}_2 = \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix}$ , and  $\mathbf{y} = \begin{bmatrix} h \\ -3 \\ -3 \end{bmatrix}$ . For what

In Exercises 17 and 18, list five vectors in Span (v<sub>1</sub>, v<sub>2</sub>). For each vector, show the weights on we and we used to generate the vector

and list the three entries of the vector. Do not make a sketch.   
 17. 
$$\mathbf{v}_1 = \begin{bmatrix} 3 \\ 2 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} -4 \\ 0 \\ 1 \end{bmatrix}$$

8. 
$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 1 \\ -2 \end{bmatrix}$$
,  $\mathbf{v}_2 = \begin{bmatrix} -2 \\ 3 \\ 0 \end{bmatrix}$   
9. Give a geometric description of Span  $\{\mathbf{v}_1, \mathbf{v}_2\}$  for the vectors

20. Give a geometric description of Span  $\{v_1, v_2\}$  for the vectors in Exercise 18

22. Construct a  $3 \times 3$  matrix A, with nonzero entries, and a vector b in R3 such that b is not in the set spanned by the columns

In Exercises 23 and 24, mark each statement True or False. Justify each answer

23. a. Another notation for the vector 
$$\begin{bmatrix} -4 \\ 3 \end{bmatrix}$$
 is  $[-4 \quad 3]$ .

b. The points in the plane corresponding to  $\begin{bmatrix} -2 \\ 5 \end{bmatrix}$  and

 $\begin{bmatrix} -5 \\ 2 \end{bmatrix}$  lie on a line through the origin.

c. An example of a linear combination of vectors v1 and v2 is the vector  $\frac{1}{2}\mathbf{v}_1$ .

- d. The solution set of the linear system whose aurmented matrix is [a<sub>1</sub> a<sub>2</sub> a<sub>3</sub> b] is the same as the solution set of the equation  $x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + x_3\mathbf{a}_3 = \mathbf{b}$ .
- e. The set Span (u, v) is always visualized as a plane through
- 24. a. When u and v are nonzero vectors, Span (u, v) contains only the line through u and the origin, and the line through v and the origin
- b. Any list of five real numbers is a vector in R5 c. Askine whether the linear system corresponding to
- an augmented matrix [a<sub>1</sub> a<sub>2</sub> a<sub>3</sub> b] has a solution amounts to asking whether b is in Span (a1, a2, a1). d. The vector v results when a vector u - v is added to the

vector 
$$\mathbf{v}$$
.  
e. The weights  $c_1, \dots, c_p$  in a linear combination  $c_1\mathbf{v}_1 + \dots + c_p\mathbf{v}_p$  cannot all be zero.

Let 
$$A = \begin{bmatrix} 0 & 3 & -2 \\ -2 & 6 & 3 \end{bmatrix}$$
 and  $\mathbf{b} = \begin{bmatrix} 1 \\ -4 \end{bmatrix}$ . Denot  
columns of  $A$  by  $\mathbf{a}_1$ ,  $\mathbf{a}_2$ ,  $\mathbf{a}_3$ , and let  $W = \operatorname{Spin}(\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3)$ 

- a. Is b in (a<sub>1</sub>, a<sub>2</sub>, a<sub>3</sub>)? How many vectors are in (a<sub>1</sub>, a<sub>2</sub>, a<sub>3</sub>)? b. Is b in W? How many vectors are in W?
- c. Show that  $a_1$  is in W. [Hint: Row operations are unnec-
- -1 8 5 , let b and let W be the set of all linear combinations of the columns of A
- a Ishin W? b. Show that the second column of A is in W.
- 27. A mining company has two mines. One day's operation at mine #1 produces ore that contains 30 metric tons of copper and 600 kilograms of silver, while one day's operation at mine #2 produces ore that contains 40 metric tons of copper and 380 kilograms of silver. Let  $\mathbf{v}_1 = \begin{bmatrix} 30 \\ 600 \end{bmatrix}$  and
- $\frac{40}{380}$  . Then  $v_1$  and  $v_2$  represent the "output per day" of mine #1 and mine #2, respectively.
- a. What physical interpretation can be given to the vector
- b. Suppose the company operates mine #1 for  $x_1$  days and mine #2 for  $x_2$  days. Write a vector equation whose solution gives the number of days each mine should operate in order to produce 240 tons of copper and 2824 kilograms of silver. Do not solve the equation.
- c. IMI Solve the equation in (b)
- 28. A steam plant burns two types of coal: anthracite (A) and hituminous (B). For each ton of A burned, the plant produces 27.6 million Btn of heat, 3100 grams (g) of sulfur dioxide, and 250 g of particulate matter (solid-particle pollutants). For

- each ton of B burned, the plant produces 30.2 million Btu. 6400 g of sulfur dioxide, and 360 g of particulate matter.
- a. How much heat does the steam plant produce when it burns x , tons of A and x , tons of B' b. Suppose the output of the steam plant is described by a vector that lists the amounts of heat, sulfur dioxide, and particulate matter. Express this output as a linear
- combination of two vectors, assuming that the plant burns x: tons of A and x- tons of B. c. [M] Over a certain time period, the steam plant produced 162 million Btn of heat, 23,610 g of sulfur dioxide, and 1623 g of particulate matter. Determine how many tons of each type of coal the steam plant must have burned.
- Include a vector equation as part of your solution. 29. Let  $v_1, \dots, v_k$  be points in  $\mathbb{R}^3$  and suppose that for j = 1, ..., k an object with mass  $m_i$  is located at point  $v_i$ . Physicists call such objects point masses. The total mass of the system of point masses is

$$m = m_1 + \cdots + m_k$$

$$\mathbf{v} = \frac{1}{-}[m_1\mathbf{v}_1 + \cdots + m_k\mathbf{v}_k]$$





30. Let v be the center of mass of a system of point masses located at v1,..., vk as in Exercise 29. Is v in Span  $\{v_1, \dots, v_k\}$ ? Explain.

### Matrix × Vector

Let A be an  $m \times n$  matrix



Let A be an  $m \times n$  matrix

Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz 113

Let A be an  $m \times n$  matrix

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{with columns } v_1, v_2, \dots, v_n$$

Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz 114

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{with columns } v_1, v_2, \dots, v_n$$

#### Definition

The **product** of A with a vector x in  $\mathbb{R}^n$  is the linear combination

$$Ax = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \stackrel{\text{def}}{=} x_1 v_1 + x_2 v_2 + \cdots + x_n v_n.$$

Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz

Let A be an  $m \times n$  matrix

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{with columns } v_1, v_2, \dots, v_n$$

#### Definition

The **product** of A with a vector x in  $\mathbb{R}^n$  is the linear combination

$$Ax = \begin{pmatrix} | & | & & | \\ | & | & & | \\ | & | & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$
this means the equality is a definition
$$x_1 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_$$

Let A be an  $m \times n$  matrix

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{with columns } v_1, v_2, \dots, v_n$$

#### Definition

The **product** of A with a vector x in  $\mathbb{R}^n$  is the linear combination

$$Ax = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$
this means the equality is a definition
$$x_1 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times$$

The output is a vector in R-.

Let A be an  $m \times n$  matrix

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{with columns } v_1, v_2, \dots, v_n$$

#### Definition

The **product** of A with a vector x in  $\mathbb{R}^n$  is the linear combination

$$Ax = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$
this means the equality is a definition
$$x_1 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times x_2 \times x_2 \times x_1 \times x_2 \times$$

The output is a vector in  $\mathbb{R}^m$ .

Let A be an  $m \times n$  matrix

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{with columns } v_1, v_2, \dots, v_n$$

#### Definition

The **product** of A with a vector x in  $\mathbb{R}^n$  is the linear combination

The output is a vector in  $\mathbb{R}^m$ .

Note that the number of columns of A has to equal the number of rows of x.

Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz 119 the second number is

Let A be an  $m \times n$  matrix

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{with columns } v_1, v_2, \dots, v_n$$

#### Definition

The **product** of A with a vector x in  $\mathbb{R}^n$  is the linear combination

The output is a vector in  $\mathbb{R}^m$ .

these must be equal

Note that the number of columns of A has to equal the number of rows of x.

### Example

$$\begin{pmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = 1 \begin{pmatrix} 4 \\ 7 \end{pmatrix} + 2 \begin{pmatrix} 5 \\ 8 \end{pmatrix} + 3 \begin{pmatrix} 6 \\ 9 \end{pmatrix} = \begin{pmatrix} 32 \\ 50 \end{pmatrix}.$$

Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz

An example

Question

Let  $v_1, v_2, v_3$  be vectors in  $R^3$ .

An example

#### Question

Let  $v_1, v_2, v_3$  be vectors in  $\mathbb{R}^3$ . How can you write the vector equation

$$2v_1 + 3v_2 - 4v_3 = \begin{pmatrix} 7 \\ 2 \\ 1 \end{pmatrix}$$

in terms of matrix multiplication?

Answer: Let A be the matrix with colums  $v_1, v_2, v_3$ , and let x be the vector with entries 2, 3, -4. Then

$$Ax = \begin{pmatrix} | & | & | \\ v_1 & v_2 & v_3 \\ | & | & | \end{pmatrix} \begin{pmatrix} 2 \\ 3 \\ -4 \end{pmatrix} = 2v_1 + 3v_2 - 4v_3,$$

so the vector equation is equivalent to the matrix equation

$$Ax = \begin{pmatrix} 7 \\ 2 \\ 1 \end{pmatrix}.$$

## Matrix Equations In general

Let  $v_1, v_2, \ldots, v_n$ , and b be vectors in  $\mathbb{R}^m$ .

## Matrix Equations In general

Let  $v_1, v_2, \ldots, v_n$ , and b be vectors in  $\mathbb{R}^m$ . Consider the vector equation

$$x_1v_1+x_2v_2+\cdots+x_nv_n=b.$$

In general

Let  $v_1, v_2, \ldots, v_n$ , and b be vectors in  $\mathbb{R}^m$ . Consider the vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_nv_n = b.$$

It is equivalent to the matrix equation

$$Ax = b$$

where

In general

Let  $v_1, v_2, \ldots, v_n$ , and b be vectors in  $\mathbb{R}^m$ . Consider the vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_nv_n = b.$$

It is equivalent to the matrix equation

$$Ax = b$$

where

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{and} \quad x = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}.$$

In general

Let  $v_1, v_2, \ldots, v_n$ , and b be vectors in  $\mathbb{R}^m$ . Consider the vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_nv_n = b.$$

It is equivalent to the matrix equation

$$Ax = b$$

where

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{and} \quad x = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}.$$

Conversely, if A is any  $m \times n$  matrix, then

$$Ax = b$$
 is equivalent to the vector equation

In general

Let  $v_1, v_2, \ldots, v_n$ , and b be vectors in  $\mathbb{R}^m$ . Consider the vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_nv_n = b.$$

It is equivalent to the matrix equation

$$Ax = b$$

where

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{and} \quad x = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}.$$

Conversely, if A is any  $m \times n$  matrix, then

$$Ax = b$$
 is equivalent to the vector equation  $x_1v_1 + x_2v_2 + \cdots + x_nv_n = b$ 

In general

Let  $v_1, v_2, \ldots, v_n$ , and b be vectors in  $\mathbb{R}^m$ . Consider the vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_nv_n = b.$$

It is equivalent to the matrix equation

$$Ax = b$$

where

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{and} \quad x = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}.$$

Conversely, if A is any  $m \times n$  matrix, then

$$Ax = b$$
 is equivalent to the vector equation

$$x_1v_1+x_2v_2+\cdots+x_nv_n=b$$

where  $v_1, \ldots, v_n$  are

Let  $v_1, v_2, \ldots, v_n$ , and b be vectors in  $\mathbb{R}^m$ . Consider the vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_nv_n = b.$$

It is equivalent to the matrix equation

$$Ax = b$$

where

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{and} \quad x = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}.$$

Conversely, if A is any  $m \times n$  matrix, then

$$Ax = b$$
 is equivalent to the vector equation

$$x_1v_1+x_2v_2+\cdots+x_nv_n=b$$

where  $v_1, \ldots, v_n$  are the columns of A, and  $x_1, \ldots, x_n$  are

Let  $v_1, v_2, \ldots, v_n$ , and b be vectors in  $\mathbb{R}^m$ . Consider the vector equation

$$x_1v_1 + x_2v_2 + \cdots + x_nv_n = b.$$

It is equivalent to the matrix equation

$$Ax = b$$

where

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix} \quad \text{and} \quad x = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}.$$

Conversely, if A is any  $m \times n$  matrix, then

$$Ax = b$$
 is equivalent to the vector equation  $x_1v_1 + x_2v_2 + \cdots + x_nv_n = b$ 

where  $v_1, \ldots, v_n$  are the columns of A, and  $x_1, \ldots, x_n$  are the entries of x.

We now have four equivalent ways of writing (and thinking about) linear systems:

We now have *four* equivalent ways of writing (and thinking about) linear systems:

1. As a system of equations:

$$2x_1 + 3x_2 = 7 x_1 - x_2 = 5$$

We now have *four* equivalent ways of writing (and thinking about) linear systems:

1. As a system of equations:

$$2x_1 + 3x_2 = 7$$
$$x_1 - x_2 = 5$$

2. As an augmented matrix:

$$\begin{pmatrix}
2 & 3 & 7 \\
1 & -1 & 5
\end{pmatrix}$$

We now have *four* equivalent ways of writing (and thinking about) linear systems:

1. As a system of equations:

$$2x_1 + 3x_2 = 7$$
$$x_1 - x_2 = 5$$

2. As an augmented matrix:

$$\begin{pmatrix}
2 & 3 & 7 \\
1 & -1 & 5
\end{pmatrix}$$

3. As a vector equation  $(x_1v_1 + \cdots + x_nv_n = b)$ :

$$x_1 \begin{pmatrix} 2 \\ 1 \end{pmatrix} + x_2 \begin{pmatrix} 3 \\ -1 \end{pmatrix} = \begin{pmatrix} 7 \\ 5 \end{pmatrix}$$

We now have *four* equivalent ways of writing (and thinking about) linear systems:

1. As a system of equations:

$$2x_1 + 3x_2 = 7$$
$$x_1 - x_2 = 5$$

2. As an augmented matrix:

$$\begin{pmatrix}
2 & 3 & 7 \\
1 & -1 & 5
\end{pmatrix}$$

3. As a vector equation  $(x_1v_1 + \cdots + x_nv_n = b)$ :

$$x_1 \begin{pmatrix} 2 \\ 1 \end{pmatrix} + x_2 \begin{pmatrix} 3 \\ -1 \end{pmatrix} = \begin{pmatrix} 7 \\ 5 \end{pmatrix}$$

4. As a matrix equation (Ax = b):

$$\begin{pmatrix} 2 & 3 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 7 \\ 5 \end{pmatrix}$$

We now have *four* equivalent ways of writing (and thinking about) linear systems:

1. As a system of equations:

$$2x_1 + 3x_2 = 7$$
$$x_1 - x_2 = 5$$

2. As an augmented matrix:

$$\begin{pmatrix}
2 & 3 & 7 \\
1 & -1 & 5
\end{pmatrix}$$

3. As a vector equation  $(x_1v_1 + \cdots + x_nv_n = b)$ :

$$x_1 \begin{pmatrix} 2 \\ 1 \end{pmatrix} + x_2 \begin{pmatrix} 3 \\ -1 \end{pmatrix} = \begin{pmatrix} 7 \\ 5 \end{pmatrix}$$

4. As a matrix equation (Ax = b):

$$\begin{pmatrix} 2 & 3 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 7 \\ 5 \end{pmatrix}$$

In particular, all four have the same solution set.

We now have *four* equivalent ways of writing (and thinking about) linear systems:

1. As a system of equations:

$$2x_1 + 3x_2 = 7$$
$$x_1 - x_2 = 5$$

2. As an augmented matrix:

$$\begin{pmatrix}
2 & 3 & 7 \\
1 & -1 & 5
\end{pmatrix}$$

3. As a vector equation  $(x_1v_1 + \cdots + x_nv_n = b)$ :

$$x_1 \begin{pmatrix} 2 \\ 1 \end{pmatrix} + x_2 \begin{pmatrix} 3 \\ -1 \end{pmatrix} = \begin{pmatrix} 7 \\ 5 \end{pmatrix}$$

4. As a matrix equation (Ax = b):

$$\begin{pmatrix} 2 & 3 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 7 \\ 5 \end{pmatrix}$$

In particular, all four have the same solution set.

We will move back and forth freely between these over and over again, for the rest of the semester. Get comfortable with them now!

# $\begin{array}{l} \mathsf{Matrix} \times \mathsf{Vector} \\ \mathsf{Another\ way} \end{array}$

### Definition

A row vector is a matrix with one row.

## Matrix × Vector Another way

#### **Definition**

A **row vector** is a matrix with one row. The product of a row vector of length n and a (column) vector of length n is

$$(a_1 \cdots a_n)$$
  $\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$   $\stackrel{\text{def}}{=} a_1x_1 + \cdots + a_nx_n.$ 

This is a \_\_\_\_\_.

## Matrix × Vector Another way

#### Definition

A **row vector** is a matrix with one row. The product of a row vector of length n and a (column) vector of length n is

$$(a_1 \cdots a_n)$$
  $\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$   $\stackrel{\text{def}}{=} a_1x_1 + \cdots + a_nx_n.$ 

This is a scalar.

# Matrix × Vector Another way

#### Definition

A **row vector** is a matrix with one row. The product of a row vector of length n and a (column) vector of length n is

$$(a_1 \cdots a_n)$$
  $\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$   $\stackrel{\text{def}}{=} a_1x_1 + \cdots + a_nx_n.$ 

This is a scalar.

If A is an  $m \times n$  matrix with rows  $r_1, r_2, \ldots, r_{\_}$ ,

#### Definition

A **row vector** is a matrix with one row. The product of a row vector of length n and a (column) vector of length n is

$$(a_1 \cdots a_n)$$
  $\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$   $\stackrel{\text{def}}{=} a_1x_1 + \cdots + a_nx_n.$ 

This is a scalar.

If A is an  $m \times n$  matrix with rows  $r_1, r_2, \dots, r_m$ , and x is a vector in  $\mathbb{R}^n$ , then

$$Ax = \begin{pmatrix} -r_1 - \\ -r_2 - \\ \vdots \\ -r_m - \end{pmatrix} x = \begin{pmatrix} r_1 x \\ r_2 x \\ \vdots \\ r_m x \end{pmatrix}$$

This is

#### Definition

A **row vector** is a matrix with one row. The product of a row vector of length n and a (column) vector of length n is

$$(a_1 \cdots a_n)$$
  $\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$   $\stackrel{\text{def}}{=} a_1x_1 + \cdots + a_nx_n.$ 

This is a scalar.

If A is an  $m \times n$  matrix with rows  $r_1, r_2, \dots, r_m$ , and x is a vector in  $\mathbb{R}^n$ , then

$$Ax = \begin{pmatrix} -r_1 - \\ -r_2 - \\ \vdots \\ -r_m - \end{pmatrix} x = \begin{pmatrix} r_1 x \\ r_2 x \\ \vdots \\ r_m x \end{pmatrix}$$

This is a vector in  $R^m$  (again).

# $\begin{array}{l} \text{Matrix} \times \text{Vector} \\ \text{\tiny Both ways} \end{array}$

$$\begin{pmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} == \begin{pmatrix} 4 \cdot 1 + 5 \cdot 2 + 6 \cdot 3 \\ 7 \cdot 1 + 8 \cdot 2 + 9 \cdot 3 \end{pmatrix} = \begin{pmatrix} 32 \\ 50 \end{pmatrix}.$$

# $\begin{array}{l} {\sf Matrix} \times {\sf Vector} \\ {\scriptstyle {\sf Both \ ways}} \end{array}$

$$\begin{pmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} == \begin{pmatrix} 4 \cdot 1 + 5 \cdot 2 + 6 \cdot 3 \\ 7 \cdot 1 + 8 \cdot 2 + 9 \cdot 3 \end{pmatrix} = \begin{pmatrix} 32 \\ 50 \end{pmatrix}.$$

Note this is the same as before:

$$\begin{pmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = 1 \begin{pmatrix} 4 \\ 7 \end{pmatrix} + 2 \begin{pmatrix} 5 \\ 8 \end{pmatrix} + 3 \begin{pmatrix} 6 \\ 9 \end{pmatrix} = \begin{pmatrix} 1 \cdot 4 + 2 \cdot 5 + 3 \cdot 6 \\ 1 \cdot 7 + 2 \cdot 8 + 3 \cdot 9 \end{pmatrix} = \begin{pmatrix} 32 \\ 50 \end{pmatrix}.$$

# $\begin{array}{l} \mathsf{Matrix} \, \times \, \mathsf{Vector} \\ _{\mathsf{Both \ ways}} \end{array}$

$$\begin{pmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} == \begin{pmatrix} 4 \cdot 1 + 5 \cdot 2 + 6 \cdot 3 \\ 7 \cdot 1 + 8 \cdot 2 + 9 \cdot 3 \end{pmatrix} = \begin{pmatrix} 32 \\ 50 \end{pmatrix}.$$

Note this is the same as before:

$$\begin{pmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = 1 \begin{pmatrix} 4 \\ 7 \end{pmatrix} + 2 \begin{pmatrix} 5 \\ 8 \end{pmatrix} + 3 \begin{pmatrix} 6 \\ 9 \end{pmatrix} = \begin{pmatrix} 1 \cdot 4 + 2 \cdot 5 + 3 \cdot 6 \\ 1 \cdot 7 + 2 \cdot 8 + 3 \cdot 9 \end{pmatrix} = \begin{pmatrix} 32 \\ 50 \end{pmatrix}.$$

Now you have two ways of computing Ax.

$$\begin{array}{l} \text{Matrix} \times \text{Vector} \\ \text{Both ways} \end{array}$$

$$\begin{pmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} == \begin{pmatrix} 4 \cdot 1 + 5 \cdot 2 + 6 \cdot 3 \\ 7 \cdot 1 + 8 \cdot 2 + 9 \cdot 3 \end{pmatrix} = \begin{pmatrix} 32 \\ 50 \end{pmatrix}.$$

Note this is the same as before:

$$\begin{pmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = 1 \begin{pmatrix} 4 \\ 7 \end{pmatrix} + 2 \begin{pmatrix} 5 \\ 8 \end{pmatrix} + 3 \begin{pmatrix} 6 \\ 9 \end{pmatrix} = \begin{pmatrix} 1 \cdot 4 + 2 \cdot 5 + 3 \cdot 6 \\ 1 \cdot 7 + 2 \cdot 8 + 3 \cdot 9 \end{pmatrix} = \begin{pmatrix} 32 \\ 50 \end{pmatrix}.$$

Now you have *two* ways of computing Ax.

In the second, you calculate Ax one entry at a time.

$$\begin{pmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} == \begin{pmatrix} 4 \cdot 1 + 5 \cdot 2 + 6 \cdot 3 \\ 7 \cdot 1 + 8 \cdot 2 + 9 \cdot 3 \end{pmatrix} = \begin{pmatrix} 32 \\ 50 \end{pmatrix}.$$

Note this is the same as before:

$$\begin{pmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = 1 \begin{pmatrix} 4 \\ 7 \end{pmatrix} + 2 \begin{pmatrix} 5 \\ 8 \end{pmatrix} + 3 \begin{pmatrix} 6 \\ 9 \end{pmatrix} = \begin{pmatrix} 1 \cdot 4 + 2 \cdot 5 + 3 \cdot 6 \\ 1 \cdot 7 + 2 \cdot 8 + 3 \cdot 9 \end{pmatrix} = \begin{pmatrix} 32 \\ 50 \end{pmatrix}.$$

Now you have two ways of computing Ax.

In the second, you calculate Ax one entry at a time.

The second way is usually the most convenient, but we'll use both.

Let A be a matrix with columns  $v_1, v_2, \ldots, v_n$ :

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix}$$

Let A be a matrix with columns  $v_1, v_2, \ldots, v_n$ :

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix}$$

Very Important Fact That Will Appear on Every Midterm and the Final

Ax = b has a solution

Let A be a matrix with columns  $v_1, v_2, \ldots, v_n$ :

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix}$$

Very Important Fact That Will Appear on Every Midterm and the Final

$$Ax = b$$
 has a solution  $\iff$  there exist  $x_1, \dots, x_n$  such that  $A \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = b$ 

Let A be a matrix with columns  $v_1, v_2, \ldots, v_n$ :

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix}$$

Very Important Fact That Will Appear on Every Midterm and the Final

$$Ax = b$$
 has a solution

$$\Rightarrow \iff \text{ there exist } x_1, \dots, x_n \text{ such that } A \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x \end{pmatrix} = b$$

$$\begin{pmatrix} x_1 \\ x_2 \\ \vdots \end{pmatrix} = b$$

153

Let A be a matrix with columns  $v_1, v_2, \ldots, v_n$ :

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix}$$

Very Important Fact That Will Appear on Every Midterm and the Final

$$Ax = b$$
 has a solution  $\iff$  there exist  $x_1, \dots, x_n$  such that  $A \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = b$  "if and only if"

 $\iff$  there exist  $x_1, \ldots, x_n$  such that  $x_1v_1 + \cdots + x_nv_n = b$ 

Let A be a matrix with columns  $v_1, v_2, \ldots, v_n$ :

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix}$$

## Very Important Fact That Will Appear on Every Midterm and the Final

$$Ax = b$$
 has a solution  $\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = b$  there exist  $x_1, \dots, x_n$  such that  $A \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = b$   $\Leftrightarrow$  there exist  $x_1, \dots, x_n$  such that  $x_1v_1 + \dots + x_nv_n = b$   $\Leftrightarrow$   $b$  is a linear combination of  $v_1, \dots, v_n$ 

Let A be a matrix with columns  $v_1, v_2, \ldots, v_n$ :

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix}$$

### Very Important Fact That Will Appear on Every Midterm and the Final

$$Ax = b \text{ has a solution}$$

$$\Rightarrow \Leftrightarrow \text{ there exist } x_1, \dots, x_n \text{ such that } A \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = b$$

$$\Leftrightarrow \text{ there exist } x_1, \dots, x_n \text{ such that } x_1 v_1 + \dots + x_n v_n = b$$

$$\Leftrightarrow b \text{ is a linear combination of } v_1, \dots, v_n$$

$$\Leftrightarrow b \text{ is in the span of the columns of } A.$$

Let A be a matrix with columns  $v_1, v_2, \ldots, v_n$ :

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix}$$

Very Important Fact That Will Appear on Every Midterm and the Final

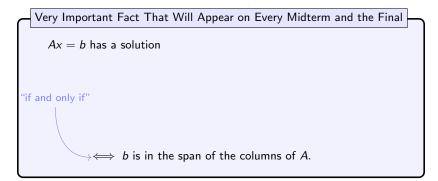
Ax = b has a solution

"if and only if"

 $\Rightarrow \Leftrightarrow b$  is in the span of the columns of A.

Let A be a matrix with columns  $v_1, v_2, \ldots, v_n$ :

$$A = \begin{pmatrix} | & | & & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & & | \end{pmatrix}$$



The last condition is geometric.

Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz 158

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$  have a solution?

### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$  have a solution?

#### Columns of A:

$$v = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$



#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$  have a solution?



#### Columns of A:

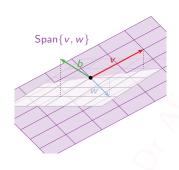
$$v = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad w = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

#### Output vector:

$$b = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$$

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$  have a solution?



#### Columns of A:

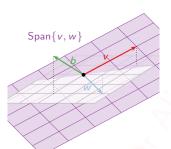
$$v = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad w = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

#### Output vector:

$$b = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$$

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$  have a solution?



#### Columns of A:

$$v = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad w = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

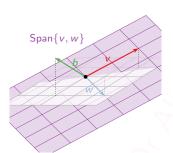
#### Output vector:

$$b = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$$

Is b contained in the span of the columns of A?

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$  have a solution?



Columns of A:

$$v = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad w = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

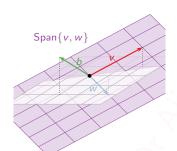
Output vector:

$$b = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$$

Is b contained in the span of the columns of A? It sure doesn't look like it.

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$  have a solution?



#### Columns of A:

$$v = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad w = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

#### Output vector:

$$b = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$$

Is b contained in the span of the columns of A? It sure doesn't look like it.

Conclusion: Ax = b is inconsistent.

Example, continued

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$  have a solution?

Answer: Let's check by solving the matrix equation using row reduction.

The first step is to put the system into an augmented matrix.

$$\begin{pmatrix} 2 & 1 & 0 \\ -1 & 0 & 2 \\ 1 & -1 & 2 \end{pmatrix} \xrightarrow{\text{row reduce}} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

The last equation is 0 = 1, so the system is *inconsistent*.

Example, continued

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$  have a solution?

Answer: Let's check by solving the matrix equation using row reduction.

The first step is to put the system into an augmented matrix.

$$\begin{pmatrix} 2 & 1 & 0 \\ -1 & 0 & 2 \\ 1 & -1 & 2 \end{pmatrix} \xrightarrow{\text{row reduce}} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

The last equation is 0 = 1, so the system is *inconsistent*.

In other words, the matrix equation

$$\begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix} x = \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$$

has no solution, as the picture shows.

# Example

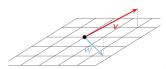
Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$  have a solution?

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$  have a solution?

#### Columns of A:

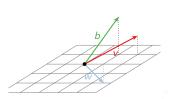
$$\mathbf{v} = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad \mathbf{w} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$



#### Example

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$  have a solution?



#### Columns of A:

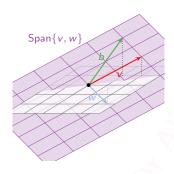
$$\mathbf{v} = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad \mathbf{w} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

#### Solution vector:

$$b = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$$

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$  have a solution?



#### Columns of A:

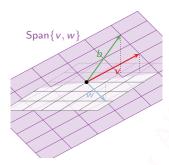
$$v = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad w = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

#### Solution vector:

$$b = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$$

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$  have a solution?



#### Columns of A:

$$\mathbf{v} = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad \mathbf{w} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

#### Solution vector:

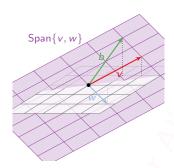
$$b = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$$

Is b contained in the span of the columns of A?

#### Example

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$  have a solution?



#### Columns of A:

$$\mathbf{v} = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad \mathbf{w} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

#### Solution vector:

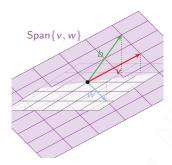
$$b = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$$

Is b contained in the span of the columns of A? It looks like it: in fact,

$$b = v + w \implies x = 0$$
.

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$  have a solution?



#### Columns of A:

$$\mathbf{v} = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad \mathbf{w} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

#### Solution vector:

$$b = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$$

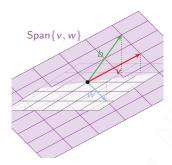
Is b contained in the span of the columns of A? It looks like it: in fact,

$$b = 1v + (-1)w \implies x = \begin{pmatrix} & \\ & \end{pmatrix}$$
.

#### Question

Example

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$  have a solution?



#### Columns of A:

$$\mathbf{v} = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} \qquad \mathbf{w} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

#### Solution vector:

$$b = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$$

Is b contained in the span of the columns of A? It looks like it: in fact,

$$b = 1v + (-1)w \implies x = \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$

Example, continued

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$  have a solution?

Answer: Let's do this systematically using row reduction.

$$\begin{pmatrix} 2 & 1 & 1 \\ -1 & 0 & -1 \\ 1 & -1 & 2 \end{pmatrix} \xrightarrow{\text{row reduce}} \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & -1 \\ 0 & 0 & 0 \end{pmatrix}$$

This gives us

$$x = 1$$
  $y = -1$ .

Example, continued

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$  have a solution?

Answer: Let's do this systematically using row reduction.

$$\begin{pmatrix} 2 & 1 & 1 \\ -1 & 0 & -1 \\ 1 & -1 & 2 \end{pmatrix} \xrightarrow{\text{row reduce}} \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & -1 \\ 0 & 0 & 0 \end{pmatrix}$$

This gives us

$$x = 1$$
  $y = -1$ .

This is consistent with the picture on the previous slide:

$$1 \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} - 1 \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix} \qquad \text{or}$$

Example, continued

#### Question

Let 
$$A = \begin{pmatrix} 2 & 1 \\ -1 & 0 \\ 1 & -1 \end{pmatrix}$$
. Does the equation  $Ax = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$  have a solution?

Answer: Let's do this systematically using row reduction.

$$\begin{pmatrix} 2 & 1 & 1 \\ -1 & 0 & -1 \\ 1 & -1 & 2 \end{pmatrix} \xrightarrow{\text{row reduce}} \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & -1 \\ 0 & 0 & 0 \end{pmatrix}$$

This gives us

$$x = 1$$
  $v = -1$ .

This is consistent with the picture on the previous slide:

$$1\begin{pmatrix}2\\-1\\1\end{pmatrix}-1\begin{pmatrix}1\\0\\-1\end{pmatrix}=\begin{pmatrix}1\\-1\\2\end{pmatrix}\qquad\text{or}\qquad A\begin{pmatrix}1\\-1\end{pmatrix}=\begin{pmatrix}1\\-1\\2\end{pmatrix}.$$

#### Poll

Which of the following true statements can be checked by eye-balling them, without row reduction?

- A.  $\begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}$  is in the span of  $\begin{pmatrix} 3 \\ 3 \\ 4 \end{pmatrix}$ ,  $\begin{pmatrix} 0 \\ 10 \\ 20 \end{pmatrix}$ ,  $\begin{pmatrix} 0 \\ -1 \\ -2 \end{pmatrix}$ .
- B.  $\begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}$  is in the span of  $\begin{pmatrix} 3 \\ 3 \\ 4 \end{pmatrix}$ ,  $\begin{pmatrix} 0 \\ 5 \\ 7 \end{pmatrix}$ ,  $\begin{pmatrix} 0 \\ 6 \\ 8 \end{pmatrix}$ .
- C.  $\begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}$  is in the span of  $\begin{pmatrix} 3 \\ 3 \\ 4 \end{pmatrix}$ ,  $\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$ ,  $\begin{pmatrix} 0 \\ 0 \\ \sqrt{2} \end{pmatrix}$ .
- D.  $\begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}$  is in the span of  $\begin{pmatrix} 5 \\ 7 \\ 0 \end{pmatrix}$ ,  $\begin{pmatrix} 6 \\ 8 \\ 0 \end{pmatrix}$ ,  $\begin{pmatrix} 3 \\ 3 \\ 4 \end{pmatrix}$ .

### When Solutions Always Exist

Here are criteria for a linear system to always have a solution.

#### Theorem

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

Linear Algebra Fall 2023 Muhammad Ali and Sara Aziz 180

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

recall that this means that for given A, either they're all true, or they're all false

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

1. Ax = b has a solution for all b in R-.

recall that this means that for given A, either they're all true, or they're all false

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

1. Ax = b has a solution for all b in  $R^m$ .

recall that this means that for given A, either they're all true, or they're all false

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

- 1. Ax = b has a solution for all b in  $R^m$ .
- 2. The span of the columns of A is all of  $R^m$ .

recall that this means that for given A, either they're all true, or they're all false

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

- 1. Ax = b has a solution for all b in  $R^m$ .
- 2. The span of the columns of A is all of  $R^m$ .
- 3. A has a pivot in each row.

recall that this means that for given A, either they're all true, or they're all false

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

- 1. Ax = b has a solution for all b in  $R^m$ .
- 2. The span of the columns of A is all of  $R^m$ .
- 3. A has a pivot in each row.

Why is (1) the same as (2)?

recall that this means that for given A, either they're all true, or they're all false

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

- 1. Ax = b has a solution for all b in  $R^m$ .
- 2. The span of the columns of A is all of  $R^m$ .
- 3. A has a pivot in each row.

recall that this means that for given A, either they're all true, or they're all false

Why is (1) the same as (2)? This was the Very Important box from before.

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

- 1. Ax = b has a solution for all b in  $R^m$ .
- 2. The span of the columns of A is all of  $R^m$ .
- 3. A has a pivot in each row.

recall that this means that for given A, either they're all true, or they're all false

Why is (1) the same as (2)? This was the Very Important

Very Important | box from before.

Why is (1) the same as (3)?

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

- 1. Ax = b has a solution for all b in  $R^m$ .
- 2. The span of the columns of A is all of  $R^m$ .
- 3. A has a pivot in each row.

recall that this means that for given A, either they're all true, or they're all false

Why is (1) the same as (2)? This was the Very Important box from before.

Why is (1) the same as (3)? If A has a pivot in each row then its reduced row echelon form looks like this:

$$\begin{pmatrix} 1 & 0 & \star & 0 & \star \\ 0 & 1 & \star & 0 & \star \\ 0 & 0 & 0 & 1 & \star \end{pmatrix}$$

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

- 1. Ax = b has a solution for all b in  $R^m$ .
- 2. The span of the columns of A is all of  $R^m$ .
- 3. A has a pivot in each row.

recall that this means that for given A, either they're all true, or they're all false

Why is (1) the same as (2)? This was the Very Important box from before.

Why is (1) the same as (3)? If A has a pivot in each row then its reduced row echelon form looks like this:

$$\begin{pmatrix} 1 & 0 & \star & 0 & \star \\ 0 & 1 & \star & 0 & \star \\ 0 & 0 & 0 & 1 & \star \end{pmatrix} \quad \text{and} \quad (A \mid b) \quad \begin{pmatrix} 1 & 0 & \star & 0 & \star \mid \star \\ 0 & 1 & \star & 0 & \star \mid \star \\ 0 & 0 & 0 & 1 & \star \mid \star \end{pmatrix}.$$

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

- 1. Ax = b has a solution for all b in  $R^m$ .
- 2. The span of the columns of A is all of  $R^m$ .
- 3. A has a pivot in each row.

recall that this means that for given A, either they're all true, or they're all false

Why is (1) the same as (2)? This was the  $\left(\begin{array}{c} \text{Very Important} \end{array}\right)$  box from before.

Why is (1) the same as (3)? If A has a pivot in each row then its reduced row echelon form looks like this:

$$\begin{pmatrix} 1 & 0 & \star & 0 & \star \\ 0 & 1 & \star & 0 & \star \\ 0 & 0 & 0 & 1 & \star \end{pmatrix} \quad \text{and } (A \mid b) \quad \begin{pmatrix} 1 & 0 & \star & 0 & \star \mid \star \\ 0 & 1 & \star & 0 & \star \mid \star \\ 0 & 0 & 0 & 1 & \star \mid \star \end{pmatrix}.$$

There's no b that makes it inconsistent, so there's always a solution.

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

- 1. Ax = b has a solution for all b in  $R^m$ .
- 2. The span of the columns of A is all of  $R^m$ .
- 3. A has a pivot in each row.

recall that this means that for given A, either they're all true, or they're all false

Why is (1) the same as (2)? This was the Very Important box from before.

Why is (1) the same as (3)? If A has a pivot in each row then its reduced row echelon form looks like this:

$$\begin{pmatrix} 1 & 0 & \star & 0 & \star \\ 0 & 1 & \star & 0 & \star \\ 0 & 0 & 0 & 1 & \star \end{pmatrix} \quad \text{and } (A \mid b) \quad \begin{pmatrix} 1 & 0 & \star & 0 & \star \mid \star \\ 0 & 1 & \star & 0 & \star \mid \star \\ 0 & 0 & 0 & 1 & \star \mid \star \end{pmatrix}.$$

There's no *b* that makes it inconsistent, so there's always a solution. If *A* doesn't have a pivot in each row, then its reduced form looks like this:

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

- 1. Ax = b has a solution for all b in  $R^m$ .
- 2. The span of the columns of A is all of  $R^m$ .
- 3. A has a pivot in each row.

recall that this means that for given A, either they're all true, or they're all false

Why is (1) the same as (2)? This was the  $\left(\begin{array}{c} \text{Very Important} \end{array}\right)$  box from before.

Why is (1) the same as (3)? If A has a pivot in each row then its reduced row echelon form looks like this:

$$\begin{pmatrix} 1 & 0 & \star & 0 & \star \\ 0 & 1 & \star & 0 & \star \\ 0 & 0 & 0 & 1 & \star \end{pmatrix} \quad \text{and } (A \mid b) \quad \begin{pmatrix} 1 & 0 & \star & 0 & \star \mid \star \\ 0 & 1 & \star & 0 & \star \mid \star \\ 0 & 0 & 0 & 1 & \star \mid \star \end{pmatrix}.$$

There's no b that makes it inconsistent, so there's always a solution. If A doesn't have a pivot in each row, then its reduced form looks like this:

$$\begin{pmatrix}
1 & 0 & \star & 0 & \star \\
0 & 1 & \star & 0 & \star \\
0 & 0 & 0 & 0 & 0
\end{pmatrix}$$

Here are criteria for a linear system to always have a solution.

#### **Theorem**

Let A be an  $m \times n$  (non-augmented) matrix. The following are equivalent

- 1. Ax = b has a solution for all b in  $R^m$ .
- 2. The span of the columns of A is all of  $R^m$ .
- 3. A has a pivot in each row.

recall that this means that for given A, either they're all true, or they're all false

Why is (1) the same as (2)? This was the Very Important box from before.

Why is (1) the same as (3)? If A has a pivot in each row then its reduced row echelon form looks like this:

$$\begin{pmatrix} 1 & 0 & \star & 0 & \star \\ 0 & 1 & \star & 0 & \star \\ 0 & 0 & 0 & 1 & \star \end{pmatrix} \quad \text{and } (A \mid b) \quad \begin{pmatrix} 1 & 0 & \star & 0 & \star \mid \star \\ 0 & 1 & \star & 0 & \star \mid \star \\ 0 & 0 & 0 & 1 & \star \mid \star \end{pmatrix}.$$

There's no b that makes it inconsistent, so there's always a solution. If A doesn't have a pivot in each row, then its reduced form looks like this:

$$\begin{pmatrix} 1 & 0 & \star & 0 & \star \\ 0 & 1 & \star & 0 & \star \\ 0 & 0 & 0 & 0 \end{pmatrix} \quad \begin{array}{c} \text{and this can be} \\ \text{made} \\ \text{inconsistent:} \end{pmatrix} \quad \begin{pmatrix} 1 & 0 & \star & 0 & \star & 0 \\ 0 & 1 & \star & 0 & \star & 0 \\ 0 & 0 & 0 & 0 & 0 & 16 \end{pmatrix}.$$

Let c be a scalar, u, v be vectors, and A a matrix.

Let c be a scalar, u, v be vectors, and A a matrix.  $\blacktriangleright \ A(u+v) = Au + Av$ 

$$A(u+v) = Au + Av$$

Let c be a scalar, u, v be vectors, and A a matrix.

$$A(u+v) = Au + Av$$

$$A(cv) = cAv$$

$$A(cv) = cAv$$

Let c be a scalar, u, v be vectors, and A a matrix.  $\blacktriangleright A(u+v) = Au + Av$   $\blacktriangleright A(cv) = cAv$ See Lay, §1.4, Theorem 5.

$$ightharpoonup A(u+v)=Au+Av$$

$$ightharpoonup A(cv) = cAv$$

Let c be a scalar, u, v be vectors, and A a matrix.  $\blacktriangleright A(u+v) = Au + Av$   $\blacktriangleright A(cv) = cAv$ See Lay, §1.4, Theorem 5.

$$ightharpoonup A(u+v)=Au+Av$$

$$ightharpoonup A(cv) = cAv$$

For instance, A(3u - 7v) = 3Au - 7Av.

Consequence: If u and v are solutions to Ax = 0, then so is every vector in Span $\{u, v\}$ .

Let c be a scalar, u, v be vectors, and A a matrix.  $\blacktriangleright A(u+v) = Au + Av$   $\blacktriangleright A(cv) = cAv$ See Lay, §1.4, Theorem 5.

$$A(u+v)=Au+Av$$

$$ightharpoonup A(cv) = cAv$$

For instance, A(3u - 7v) = 3Au - 7Av.

Consequence: If u and v are solutions to Ax = 0, then so is every vector in Span $\{u, v\}$ . Why?

$$\begin{cases} Au = 0 \\ Av = 0 \end{cases} \implies A(xu + yv) = xAu + yAv = x0 + y0 = 0.$$

(Here 0 means the zero vector.)

Let c be a scalar, u, v be vectors, and A a matrix.  $\blacktriangleright A(u+v) = Au + Av$   $\blacktriangleright A(cv) = cAv$ See Lay, §1.4, Theorem 5.

$$ightharpoonup A(u+v)=Au+Av$$

$$ightharpoonup A(cv) = cAv$$

For instance, A(3u - 7v) = 3Au - 7Av.

Consequence: If u and v are solutions to Ax = 0, then so is every vector in Span $\{u, v\}$ . Why?

$$\begin{cases} Au = 0 \\ Av = 0 \end{cases} \implies A(xu + yv) = xAu + yAv = x0 + y0 = 0.$$

(Here 0 means the zero vector.)

Important

The set of solutions to Ax = 0 is a span.

#### 1.4 EXERCISES

Compute the products in Exercises 1-4 using (a) the definition, as in Example 1, and (b) the row-vector rule for computing Ax. If a product is undefined, explain why.

In Exercises 5–8, use the definition of Ax to write the matrix equation as a vector equation, or vice versa.

5. 
$$\begin{bmatrix} 1 & 2 & -3 & 1 \\ -2 & -3 & 1 & -1 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} -4 \\ 1 \end{bmatrix}$$

6. 
$$\begin{bmatrix} 2 & -3 \\ 3 & 2 \\ 8 & -5 \\ -2 & 1 \end{bmatrix} \begin{bmatrix} -3 \\ 5 \end{bmatrix} = \begin{bmatrix} -21 \\ 1 \\ -49 \\ 11 \end{bmatrix}$$

7. 
$$x_1 \begin{bmatrix} 4 \\ -1 \\ 7 \\ -4 \end{bmatrix} + x_2 \begin{bmatrix} -5 \\ 3 \\ -5 \\ 1 \end{bmatrix} + x_3 \begin{bmatrix} 7 \\ -8 \\ 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 6 \\ -8 \\ 0 \\ -7 \end{bmatrix}$$

8. 
$$z_1 \begin{bmatrix} 2 \\ -4 \end{bmatrix} + z_2 \begin{bmatrix} -1 \\ 5 \end{bmatrix} + z_3 \begin{bmatrix} -4 \\ 3 \end{bmatrix} + z_4 \begin{bmatrix} 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 5 \\ 12 \end{bmatrix}$$

In Exercises 9 and 10, write the system first as a vector equation and then as a matrix equation.

9. 
$$5x_1 + x_2 - 3x_3 = 8$$
  
 $2x_2 + 4x_3 = 0$   
10.  $4x_1 - x_2 = 8$   
 $5x_1 + 3x_2 = 2$   
 $3x_1 - x_2 = 1$ 

Given A and  $\mathbf{b}$  in Exercises 11 and 12, write the augmented matrix for the linear system that corresponds to the matrix equation  $A\mathbf{x} = \mathbf{b}$ . Then solve the system and write the solution as a vector.

**11.** 
$$A = \begin{bmatrix} 1 & 3 & -4 \\ 1 & 5 & 2 \\ -3 & -7 & 6 \end{bmatrix}$$
,  $\mathbf{b} = \begin{bmatrix} -2 \\ 4 \\ 12 \end{bmatrix}$ 

12. 
$$A = \begin{bmatrix} 1 & 2 & -1 \\ -3 & -4 & 2 \\ 5 & 2 & 3 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} 1 \\ 2 \\ -3 \end{bmatrix}$$

13. Let 
$$\mathbf{u} = \begin{bmatrix} 0 \\ 4 \\ 4 \end{bmatrix}$$
 and  $A = \begin{bmatrix} 3 & -5 \\ -2 & 6 \\ 1 & 1 \end{bmatrix}$ . Is  $\mathbf{u}$  in the plane in

 $\mathbb{R}^3$  spanned by the columns of A? (See the figure.) Why or why not?



14. Let  $\mathbf{u} = \begin{bmatrix} 4 \\ -1 \\ 4 \end{bmatrix}$  and  $A = \begin{bmatrix} 2 & 5 & -1 \\ 0 & 1 & -1 \\ 1 & 2 & 0 \end{bmatrix}$ . Is  $\mathbf{u}$  in the subset of  $\mathbb{R}^3$  spanned by the columns of A? Why or why not?

- 15. Let  $A = \begin{bmatrix} 3 & -1 \\ -9 & 3 \end{bmatrix}$  and  $b = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$ . Show that the equation  $A\mathbf{x} = \mathbf{b}$  does not have a solution for all possible  $\mathbf{b}$ , and describe the set of all  $\mathbf{b}$  for which  $A\mathbf{x} = \mathbf{b}$  does have a solution
- 16. Repeat the requests from Exercise 15 with

$$A = \begin{bmatrix} 1 & -2 & -1 \\ -2 & 2 & 0 \\ 4 & -1 & 3 \end{bmatrix}, \quad \text{and} \quad \mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}.$$

Exercises 17–20 refer to the matrices A and B below. Make appropriate calculations that justify your answers and mention an appropriate theorem.

$$A = \begin{bmatrix} 1 & 3 & 0 & 3 \\ -1 & -1 & -1 & 1 \\ 0 & -4 & 2 & -8 \\ 2 & 0 & 3 & -1 \end{bmatrix} \quad B = \begin{bmatrix} 1 & 4 & 1 & 2 \\ 0 & 1 & 3 & -4 \\ 0 & 2 & 6 & 7 \\ 2 & 9 & 5 & -7 \end{bmatrix}$$

- 17. How many rows of A contain a pivot position? Does the equation Ax = b have a solution for each b in R<sup>4</sup>?
- 18. Can every vector in R<sup>4</sup> be written as a linear combination of the columns of the matrix B above? Do the columns of B span R<sup>3</sup>?
- 19. Can each vector in R<sup>4</sup> be written as a linear combination of the columns of the matrix A above? Do the columns of A span R<sup>4</sup>?
- Do the columns of B span R<sup>4</sup>? Does the equation Bx = y have a solution for each y in R<sup>4</sup>?

$$\mathbf{2l.} \ \ \mathbf{Let} \ \ \mathbf{v}_1 = \begin{bmatrix} 1 \\ 0 \\ -1 \\ 0 \end{bmatrix}, \ \ \mathbf{v}_2 = \begin{bmatrix} 0 \\ -1 \\ 0 \\ 1 \end{bmatrix}, \ \ \mathbf{v}_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ -1 \end{bmatrix}. \quad \ \mathsf{Doe}$$

 $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$  span  $\mathbb{R}^4$ ? Why or why not?

22. Let 
$$\mathbf{v}_1 = \begin{bmatrix} 0 \\ 0 \\ -3 \end{bmatrix}$$
,  $\mathbf{v}_2 = \begin{bmatrix} 0 \\ -3 \\ 9 \end{bmatrix}$ ,  $\mathbf{v}_3 = \begin{bmatrix} 4 \\ -2 \\ -6 \end{bmatrix}$ . Does  $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_1\}$  span  $\mathbb{R}^{37}$  Why or why not?

In Exercises 23 and 24, mark each statement True or False. Justify each answer.

- a. The equation Ax = b is referred to as a vector equation.
   b. A vector b is a linear combination of the columns of a matrix A if and only if the equation Ax = b has at least one solution.
  - c. The equation Ax = b is consistent if the augmented matrix [A b] has a pivot position in every row.
  - d. The first entry in the product  $A\mathbf{x}$  is a sum of products.
  - e. If the columns of an m × n matrix A span R<sup>n</sup>, then the
    equation Ax = b is consistent for each b in R<sup>n</sup>.
  - f. If A is an  $m \times n$  matrix and if the equation  $A\mathbf{x} = \mathbf{b}$  is inconsistent for some  $\mathbf{b}$  in  $\mathbb{R}^n$ , then A cannot have a pivot position in every row.

- a. Every matrix equation Ax = b corresponds to a vector equation with the same solution set.
- b. If the equation Ax = b is consistent, then b is in the set spanned by the columns of A.
- Any linear combination of vectors can always be written in the form Ax for a suitable matrix A and vector x.
- d. If the coefficient matrix A has a pivot position in every row, then the equation Ax = b is inconsistent.
- e. The solution set of a linear system whose augmented matrix is [a<sub>1</sub> a<sub>2</sub> a<sub>3</sub> b] is the same as the solution set of Ax = b, if A = [a<sub>1</sub> a<sub>2</sub> a<sub>3</sub>].
- f. If A is an  $m \times n$  matrix whose columns do not span  $\mathbb{R}^m$ , then the equation  $A\mathbf{x} = \mathbf{b}$  is consistent for every  $\mathbf{b}$  in  $\mathbb{R}^m$ .
- 25. Note that  $\begin{bmatrix} 4 & -3 & 1 \\ 5 & -2 & 5 \end{bmatrix} \begin{bmatrix} -3 \\ -1 \end{bmatrix} = \begin{bmatrix} -7 \\ -3 \end{bmatrix}$ . Use thi

fact (and no row operations) to find sealars  $c_1$ ,  $c_2$ ,  $c_3$  s that  $\begin{bmatrix} -7 \\ -3 \end{bmatrix} = c_1 \begin{bmatrix} 4 \\ 5 \\ -2 \end{bmatrix} + c_2 \begin{bmatrix} -2 \\ -2 \end{bmatrix} + c_3 \begin{bmatrix} 1 \\ 5 \\ -3 \end{bmatrix}$ .

26. Let 
$$\mathbf{u} = \begin{bmatrix} 7 \\ 2 \\ 5 \end{bmatrix}$$
,  $\mathbf{v} = \begin{bmatrix} 3 \\ 1 \\ 3 \end{bmatrix}$ , and  $\mathbf{w} = \begin{bmatrix} 5 \\ 1 \\ 1 \end{bmatrix}$ . It can be shown that  $2\mathbf{u} = 3\mathbf{v} - \mathbf{w} = 0$ . Use this fact (and no row operation) to find  $\mathbf{v}_1$  and  $\mathbf{v}_2$  that satisfy the equation  $\begin{bmatrix} 7 \\ 3 \end{bmatrix} \begin{bmatrix} 3 \\ 1 \end{bmatrix}$ .

Rewrite the (numerical) matrix equation below in symbolic form as a vector equation, using symbols v<sub>1</sub>, v<sub>2</sub>,... for the vectors and c<sub>1</sub>, c<sub>2</sub>,... for scalars. Define what each symbol represents, usine the data siven in the matrix countaion.

$$\begin{bmatrix} -3 & 5 & -4 & 9 & 7 \\ 5 & 8 & 1 & -2 & -4 \end{bmatrix} \begin{bmatrix} -3 \\ 1 \\ 2 \\ -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 11 \\ -11 \end{bmatrix}$$

- 28. Let q<sub>1</sub>, q<sub>2</sub>, q<sub>3</sub>, and v represent vectors in R<sup>5</sup>, and let x<sub>1</sub>, x<sub>2</sub>, and x<sub>3</sub> denote scalars. Write the following vector equation as a matrix equation. Identify any symbols you choose to use.
  x<sub>1</sub>q<sub>1</sub> + x<sub>2</sub>q<sub>2</sub> + x<sub>3</sub>q<sub>3</sub> = v
- 29. Construct a 3×3 matrix, not in echelon form, whose columns span R<sup>3</sup>. Show that the matrix you construct has the desired property.
- 30. Construct a 3 × 3 matrix, not in echelon form, whose columns do not span R<sup>3</sup>. Show that the matrix you construct has the desired property.
- 31. Let A be a 3 × 2 matrix. Explain why the equation Ax = b cannot be consistent for all b in R<sup>2</sup>. Generalize your argument to the case of an arbitrary A with more rows than columns.

- 42 CHAPTER 1 Linear Equations in Linear Algebra
- Could a set of three vectors in R<sup>4</sup> span all of R<sup>4</sup>? Explain. What about n vectors in  $\mathbb{R}^m$  when n is less than m?
- Suppose A is a 4 x 3 matrix and b is a vector in R<sup>4</sup> with the property that Ax = b has a unique solution. What can you say about the reduced echelon form of A? Justify your answer
- Let A be a 3 × 4 matrix, let v<sub>1</sub> and v<sub>2</sub> be vectors in R<sup>3</sup>, and let  $\mathbf{w} = \mathbf{v}_1 + \mathbf{v}_2$ . Suppose  $\mathbf{v}_1 = A\mathbf{u}_1$  and  $\mathbf{v}_2 = A\mathbf{u}_2$  for some vectors  $\mathbf{u}_1$  and  $\mathbf{u}_2$  in  $\mathbb{R}^4$ . What fact allows you to conclude that the system  $A\mathbf{x} = \mathbf{w}$  is consistent? (Note:  $\mathbf{u}_1$  and  $\mathbf{u}_2$ denote vectors, not scalar entries in vectors.)
- 35. Let A be a 5 x 3 matrix, let y be a vector in R<sup>3</sup>, and let z be a vector in  $\mathbb{R}^5$ . Suppose  $A\mathbf{v} = \mathbf{z}$ . What fact allows you to conclude that the system Ax = 5z is consistent?
- 36. Suppose A is a  $4 \times 4$  matrix and b is a vector in  $\mathbb{R}^4$  with the property that Ax = b has a unique solution. Explain why the columns of A must span  $\mathbb{R}^4$ .

[M] In Exercises 37-40, determine if the columns of the matrix span R4.

sg Mastering Linear Algebra Concepts: Span 1-18

37. 
$$\begin{bmatrix} 7 & 2 & -5 & 8 \\ -5 & -3 & 4 & -9 \\ 6 & 10 & -2 & 7 \\ -7 & 9 & 2 & 15 \end{bmatrix}$$
 38. 
$$\begin{bmatrix} 4 & -5 & -1 & 8 \\ 3 & -7 & -4 & 2 \\ 5 & -6 & -1 & 4 \\ 9 & 1 & 10 & 7 \end{bmatrix}$$

39. 
$$\begin{bmatrix} 10 & -7 & 1 & 4 & 6 \\ -8 & 4 & -6 & -10 & -3 \\ -7 & 11 & -5 & -1 & -8 \\ 3 & -1 & 10 & 12 & 12 \end{bmatrix}$$

**40.** 
$$\begin{bmatrix} 5 & 11 & -6 & -7 & 12 \\ -7 & -3 & -4 & 6 & -9 \\ 11 & 5 & 6 & -9 & -3 \\ 3 & 4 & 7 & 2 & 7 \end{bmatrix}$$

- 41. [M] Find a column of the matrix in Exercise 39 that can be deleted and yet have the remaining matrix columns still span
- 42. [M] Find a column of the matrix in Exercise 40 that can be deleted and yet have the remaining matrix columns still span R<sup>4</sup>. Can you delete more than one column?

#### With this knowledge you should be able to solve

Exercise 1.1 (1-32) Exercise 1.2 (1-32) Exercise 1.3 (1-28) Exercise 1.4 (1-36)

WEB