Game Design Document

Fill up the following document

1. Write the title of your project.

PAINT BY NUMBER

1. What is the goal of the game?

TO COLOUR THE GIVEN PICTURE

1. Write a brief story of your game.

THERE WILL BE MANY IMAGES

IN WHICH WE CAN FILL COULOURS

AFTER FILLING COLOUR WE CAN DOWNLOAD IT, SET IT AS WALLPAPER AND SHARE IT

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

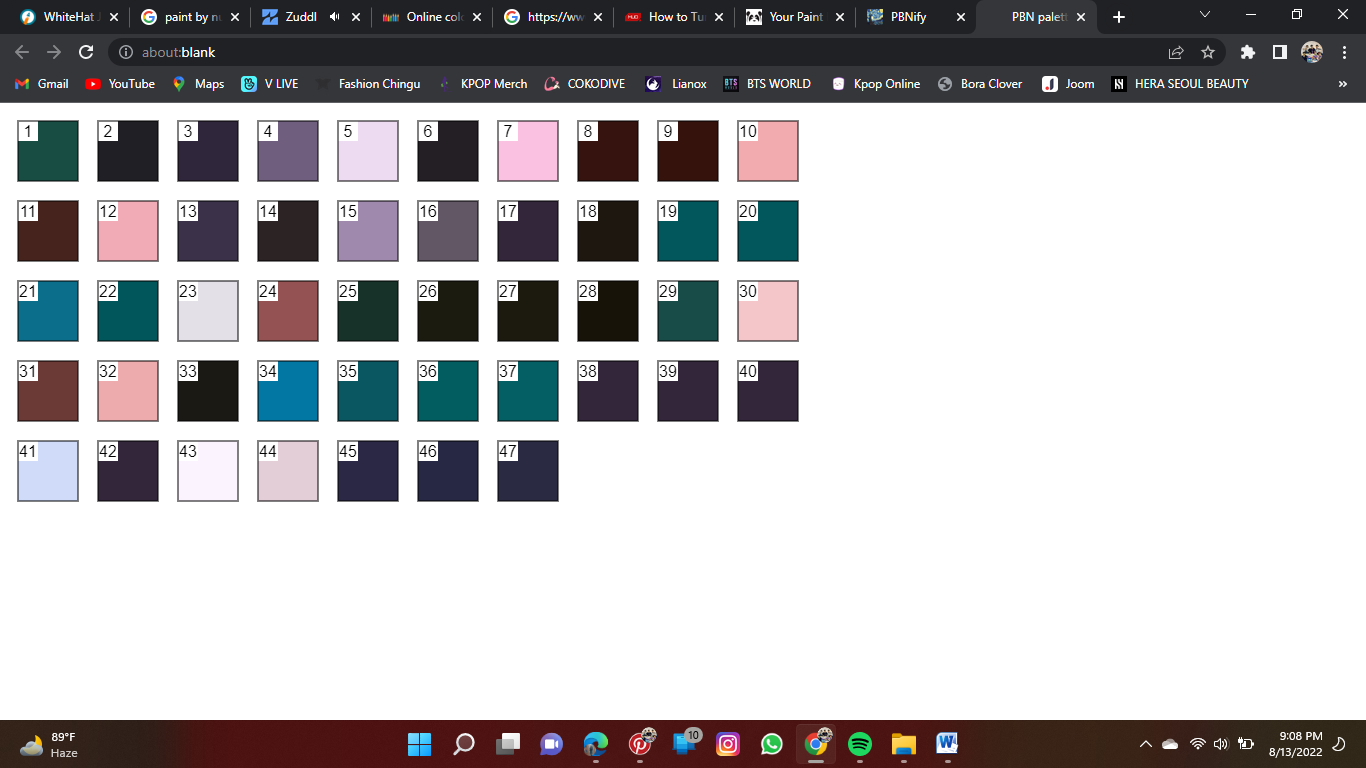
1. Which are the Non-Playing Characters of this game?

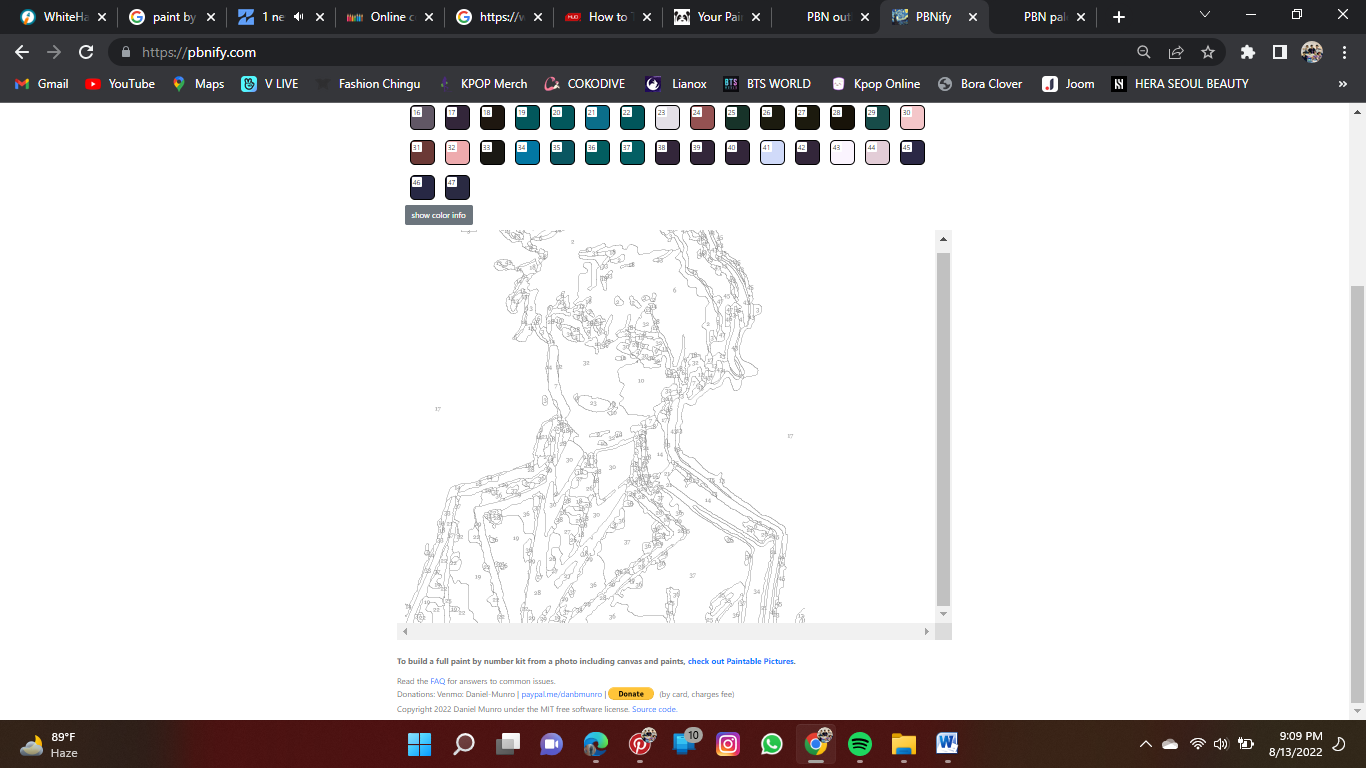
* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | COLOURS |  |
| 2 | PICTURES |  |
| 3 | OPTIONS |  |
| 4 | COINS |  |
| 5 | RANKS |  |
| 6 | NO.OF PICTURES COMPLETED |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.





How do you plan to make your game engaging?