Laboratory Report
CSE2016L

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OBJECT ORIENTED PROGRAMMING THROUGH JAVA

(CSE2016L)

School of Engineering Department of Computer Science and Engineering

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10	16 th September 2020	WAP in which class "A" extends class "B". Show the order of execution of the constructors if object of class B is created.	
11	21 st October 2020	WAP in which a class inherits two interfaces	

AIM: Write a program to print your name.

Program:

```
public class Name {
public static void main(String[] args) { System.out.println("Hello, I am Prashant");}
```

```
PS C:\Prashant\Programming\Java\Java> javac Name.java
PS C:\Prashant\Programming\Java\Java> java Name
Hello, I am Prashant
```

AIM: WAP in java to accept two numbers (int) as command line arguments and print their sum.

Program:

```
public class Main {

public static void main(String ar[]) { int x,y,s;
    x=Integer.parseInt(ar[0]); y=Integer.parseInt(ar[1]); s=x+y;
    System.out.println("sum of " + x + " and " + y +" is " +s); }
}
```

```
PS C:\Prashant\Programming\Java\Java> java Main 50 50 sum of 50 and 50 is 100 PS C:\Prashant\Programming\Java\Java> [
```

AIM: WAP to find the sum of the digits of a number.

Program:

```
import java.util.Scanner;
public class Sumofdigit {
  public static void main(final String[] args) {
    int num, sum;
     final Scanner m = new Scanner(System.in);
     System.out.print("Enter a number: ");
    num = m.nextInt();
     sum = sum_of_digits(num);
     System.out.print("The sum is: " + sum + "\n");
    m.close();
  public static int sum_of_digits(int a) {
    int s = 0;
     while (a > 0) {
       final int m = a \% 10;
        s=s+m;
        a = a/10;
     return s; }
```

PS C:\Prashant\Programming\Java\Java> javac Sumofdigit.java
PS C:\Prashant\Programming\Java\Java> java Sumofdigit

Enter a number: 67085

The sum is: 26

AIM: WAP to convert an int value into its hexadecimal and binary equivalent.

```
import java.util.Scanner;
public class Hexatodeci {
  public static void main(String[] args){
     int num;
     String i,j;
     Scanner m = new Scanner(System.in);
     System.out.print("Enter a number: ");
     num =m.nextInt();
    i = binary_equivalent(num);
    j = hexadecimal equivalent(num);
     System.out.print("The binary equivalent of "+num+" is "+i+
"\n");
     System.out.print("The hexadecimal equivalent of "+num+" i
s " +i+ "\n");
     m.close();
     }
   public static String binary_equivalent(int a){
     String c = Integer.toBinaryString(a);
     return c;
   public static String hexadecimal_equivalent(int b){
     String d = Integer.toHexString(b);
     return d;
```

}
Output:

PS C:\Prashant\Programming\Java\Java> java Hexatodeci
Enter a number: 103738

The binary equivalent of 103738 is 11001010100111010
The hexadecimal equivalent of 103738 is 1953a

AIM: WAP to create a non-static function that prints the sum of two numbers.

```
import java.util.Scanner;
public class Nonstat_sum {
  public static void main(String args[]){
     Scanner s = new Scanner(System.in);
     System.out.print("Enter 1st number: ");
     int n1 = s.nextInt();
     System.out.print("Enter 2nd number: ");
     int n2 = s.nextInt();
     sum m = new sum(n1,n2);
     m.display();
     s.close();
}
class sum{
  int a,b,ans;
  sum(int i,int j){
     a=i;
     b=j;
     ans=i+j;
  void display(){
     System.out.print("The sum of the two numbers is "+ans+"\n")
  }
```

}

Output:

PS S:\Programming\Java\Practice Questions> java Nonstat_sum

Enter 1st number: 34

Enter 2nd number: 78

The sum of the two numbers is 112

AIM: WAP to create a static function to find the sum of two numbers.

```
import java.util.Scanner;
public class Stat_sum {
  static int a,b,sum;
  static Scanner s1 = new Scanner(System.in);
  public static void main(String[] args){
     Input1();
     Input2();
     sum = SumCal(a,b);
     Display(sum);
  public static int Input1(){
    System.out.println("Enter 1st number: ");
    a = s1.nextInt();
   return a;
  public static int Input2(){
    System.out.println("Enter 2nd number: ");
   b = s1.nextInt();
   return b;
  public static int SumCal(int a, int b){
     return(a+b);
  public static int Display(int sum){
    System.out.println("The sum of given numbers is: "+sum);
     return 0;
```

}

```
PS S:\Programming\Java\Practice Questions> java Stat_sum
Enter 1st number:

67
Enter 2nd number:

45
The sum of given numbers is : 112
```

AIM: WAP to print factorial of a number using recursion.

```
import java.util.Scanner;
public class Facto_recursion{
  public static void main(String args[]){
     System.out.println("\nEnter a number:- ");
     Scanner n = new Scanner(System.in);
     int num = n.nextInt();
     Facto_recursion r = new Facto_recursion();
     int fact = r.factorial(num);
     r.Display(num,fact);
     n.close();
   }
int factorial(int n){
  if (n==0)
     return 1;
  else
     return(n*factorial(n-1));
void Display(int n, int fact){
   System.out.println("Factorial of "+n+" is:- "+fact);
 }
```

Output:

PS C:\Prashant\Programming\Java\Java> java Facto_recursion

Enter a number:-

12

Factorial of 12 is:- 479001600

AIM : WAP to to implement constructor overloading by passing different number of parameters of different types.

```
import java.util.Scanner;
public class Pass_parameter {
  public static void main(String args[]){
     System.out.println("\nEnter the dimensions of cuboid:");
     Scanner n = new Scanner(System.in);
     int c1 = n.nextInt();
     int c2 = n.nextInt();
     int c3 = n.nextInt();
     Volume v1 = new Volume (c1,c2,c3);
     v1.displayvolofcuboid();
     System.out.println("\nEnter the dimensions of cube:");
     int p1 = n.nextInt();
     Volume v2 = new Volume (p1);
     v2.displayvolofcube();
     System.out.println("\nEnter the dimensions of cylinder:");
     int y1 = n.nextInt();
     int y2 = n.nextInt();
     Volume v3 = new Volume (y1,y2);
     v3.displayvolofcylinder();
     n.close();
```

```
\\ in another file in same folder
public class Volume {
  int l; // length of the object
  int b; // breadth of the object
  int h; // height of the object
  int r; // radius of the circle/object
  float vol; // voulume of object
  void volOfCuboid(int length, int breadth, int height){
     vol = length*breadth*height;
  }
  void volOfCube(int length){
     vol = length*length*length;
  void volOfCylinder(int radius, int height){
     final float PI = (float) 3.14;
     vol =(PI*(radius*radius)*height);
  }
  Volume(int length, int breadth, int height){
     1 = length;
     b = breadth;
     h = height;
     this.volOfCuboid(length, breadth, height);
  Volume(int length){
     1 = length;
     this.volOfCube(length);
  Volume(int radius, int height){
     r = radius;
     h = height;
     this.volOfCylinder(radius, height);
```

```
void displayvolofcuboid(){
    System.out.print("Volume of cuboid is "+vol+"\n");
}
void displayvolofcube(){
    System.out.print("Volume of cube is "+vol+"\n");
}
void displayvolofcylinder(){
    System.out.print("Volume of cylinder is "+vol+"\n");
}
```

```
PS C:\Prashant\Programming\Java\Java> java Pass_parameter

Enter the dimensions of cuboid:
34
54
32
Volume of cuboid is 58752.0

Enter the dimensions of cube:
45
Volume of cube is 91125.0

Enter the dimensions of cylinder:
56
78
Volume of cylinder is 768069.1
```

AIM: WAP to Create an abstract class Shape which has a field PI=3.14 as final and it has an abstract method Volume. Make two subclasses Cone and Sphere from this class and they print their volume.

```
public abstract class Shape {
        final double pi = 3.14;
        abstract void volume();
}
// in same folder but in different file for volume of cone
     import java.util.Scanner;
     public class Cone extends Shape{
        void volume(){
          Scanner n=new Scanner(System.in);
          System.out.println("\nEnter radius of cone:- ");
          double radius= n.nextDouble();
          System.out.println("\nEnter height of cone:- ");
          double height=n.nextDouble();
          double v=0.33333*pi*radius*height;
          System.out.println("\nVolume of cone is:- "+ v);
          n.close();
```

```
}
// again for volume of sphere creating a class file in same folder but in
different file
     import java.util.Scanner;
     public class Sphere extends Shape{
        void volume(){
          Scanner n=new Scanner(System.in);
          System.out.println("\nEnter radius of Sphere:- ");
          double radius=n.nextDouble();
          double v= 1.3333333*pi*radius*radius*radius;
          System.out.println("\nThe volume of sphere is :- "+ v);
          n.close();
      }
}
// to display the results
     import java.util.Scanner;
     public class Display {
        public static void main(String args[]){
          Scanner n=new Scanner(System.in);
          System.out.println("\nPlease enter a choice:-\n1. Cone\n2.
     Sphere");
          int op= n.nextInt();
```

```
switch(op){
    case 1:{
        Cone c = new Cone();
        c.volume();
        break;

}
    case 2:{
        Sphere s = new Sphere();
        s.volume();
        break;
}
    default:System.out.println("Invalid choice entered");
}
n.close();
}
```

```
PS C:\Prashant\Programming\Java\Java> java Display

Please enter a choice:-
1. Cone
2. Sphere
1

Enter radius of cone:-
23

Enter height of cone:-
43

Volume of cone is:- 1035.1429818000001
```

```
PS C:\Prashant\Programming\Java\Java> java Display
Please enter a choice:-
1. Cone
2. Sphere
2
Enter radius of Sphere:-
34
The volume of sphere is :- 164552.742552848
```

```
PS C:\Prashant\Programming\Java\Java> java Display
Please enter a choice:-

    Cone

Sphere
4
Invalid choice entered
```

AIM: WAP in which class "A" extends class "B". Show the order of execution of the constructors if object of class B is created.

Program:

class College {

```
College(){
          System.out.println("It's the constructor class of college");
     class Student extends College {
        Student(){
          System.out.println("It's the extended class of student");
     }
     public class Lab10 {
        public static void main (String args[]){
          Student obj = new Student();
}
```

Output:

PS C:\Prashant\Programming\Java\Java> java Lab10

It's the constructor class of college
It's the extended class of student

AIM: WAP in which a class inherits two interfaces

```
import java.util.Scanner;
interface area{
  public void ar(int s);
interface volume{
  public void vol(int s);
}
class Shape implements area, volume {
  Scanner sc = new Scanner(System.in);
     public void ar(int s){
       System.out.println("\nArea of cube is: "+ 6*s*s);
     public void vol(int s){
       System.out.println("\nVolume of cube is: "+ s*s*s);
```

```
public class Lab11 {
    public static void main(String args[]){
        Scanner sc = new Scanner(System.in);
        System.out.println("\nEnter the side of the cube");
        int side= sc.nextInt();
        Shape sp = new Shape();
        sp.ar(side);
        sp.vol(side);
        sc.close();
    }
}
```

```
PS C:\Prashant\Programming\Java\Java> javac Lab11.java
PS C:\Prashant\Programming\Java\Java> java Lab11

Enter the side of the cube
674

Area of cube is: 2725656

Volume of cube is: 306182024
```