

To invoke our program all you need to do is to type `make` then `make test` into the console. The console will then print any error messages we have or if there are differences in the files it will print those out. A successful run should result in none of those being pushed to the console.

Some assumptions we made were that `_` and `__` were both valid characters, we didn't need to handle negatives and when there was a bad escape character and later an unterminated string we can just print the error message: `ignoring unterminated string literal with bad escaped character`