

# RIDHI JOSHI

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<https://github.com/RidhiJo>

## SUMMARY

Self-starter  
Empathetic  
Innovative

## SKILLS

### DESIGN

Interaction Design  
Prototyping  
Storyboarding  
Data Visualization  
Wireframing  
Sketching

### PROGRAMMING

JavaScript (D3, React)  
HTML5/CSS3  
Java  
SQL

### RESEARCH

Survey  
Interview  
Focus Group  
Affinity Diagram  
Usability Studies  
Heuristic Evaluation  
Cognitive Walk-through

### TOOLS

Sketch  
Adobe Suite  
Figma  
InVision  
Lucidchart  
Omnigraffle

## EXPERIENCES

### Senior Software Engineer- User Experience

Onmobile Global Limited | Research and Development | Bangalore, KA | 05.2017 – 07.2018

- Performed usability testing as part of iterative design process.
- Worked with product teams to build and maintain design system for Sprint Music Plus.
- Created front-end development ready specs for Sprint Music Plus mobile app.

### QA Engineer- User Experience

July Systems | Client: Oracle Corporation | Bangalore, KA | 04.2016 - 05.2017

- Designed and iterated user flows, mockups, and interaction for internal web applications.
- Developed automation framework using Java programming.
- Planned, conducted, and analyzed usability studies to gather user feedbacks.

### QA Engineer- Mobility

SimplyRFID | Bangalore, KA | 12.2014- 03.2016

- Performed automation testing using Appium for iOS and Android platform.
- Led research planning, analysis, documentation and presentation.
- Collaborated in 3 design iterations to build wireframes, mockups, and prototypes.
- Administered 6 user testing sessions with scenario-based tasks.

### iOS app developer

Remo Software | Bangalore, India | 03.2014-11.2014

- Wrote code to find the location of a user using Objective-C.
- Collaborated with the QA for defect management using Jira.

## PROJECTS

### Career Coach | Seattle, WA | 01.2019 - 03.2019

UX Designer & UX Researcher | Intro to Human Computer Interaction (HCI)

- > Mobile app that helps introverts to network and land a job.
- Led user research (interviews, competitive analysis) to identify needs.
- Designed and iterated user flows, UI and interaction using Sketch and Figma.
- Performed rapid prototyping using Invision.
- Led heuristic evaluation and usability testing.

### Meal Matchup | Seattle, WA | 09.2018 - 12.2018

UX Designer and Researcher | HCDE Project

- Designed high-fidelity wireframes using Sketch.
- Performed user research via interviews and focus groups.

## EDUCATION

### University of Washington | Seattle, WA | 09.2018-06.2020

M.S in Information Management; Major: User Experience Design | GPA 3.8

#### > Related Courses

- Mobile App Design
- Introduction to Human Computer Interaction
- Web Development
- Designing User Experiences
- iOS Mobile Development
- Information Visualization

### Manipal University | Manipal, India | 01.2012-01.2014

M.S in Embedded Systems | GPA 3.6

### Roorkee Institute Of Technology | Roorkee, India | 08.2007-07.2011

B.S in Electrical and Computer Engineering | GPA 3.4

## LEADERSHIP

### Founder, Product Management Club, UW Chapter

- Conducted workshops on new product development.
- Organized speaker events on product design and management.