

## Tutorial - 5

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G

08

Q1

### BFS

- \* It stands for Breadth first Search
- \* It uses queue data structure
- \* It is more suitable for searching
- \* Here sibling are visited before children
- \* There is no concept of backtracking

### DFS

- \* It stands for Depth first Search
- \* It uses stack data structure
- \* It is more suitable when there are solutions away from source.
- \* Here children are visited before sibling
- \* It is recursive algo that uses backtracking

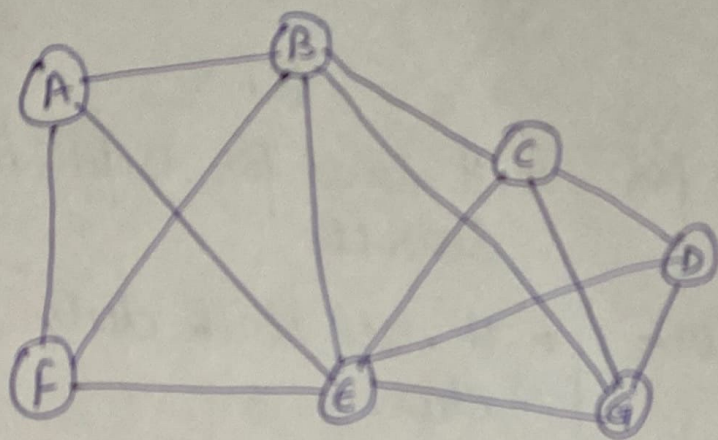
### Applications

- BFS  $\rightarrow$  Bipartite graph & shortest path
- DFS  $\rightarrow$  acyclic graph, topological order

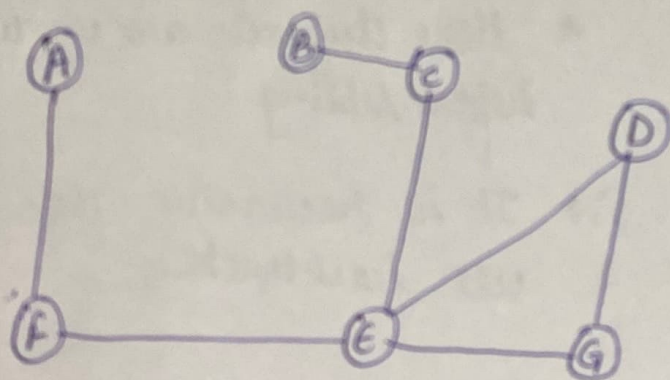


Q3

Dense graph is a graph in which no of edge is close to maximal no of edges.



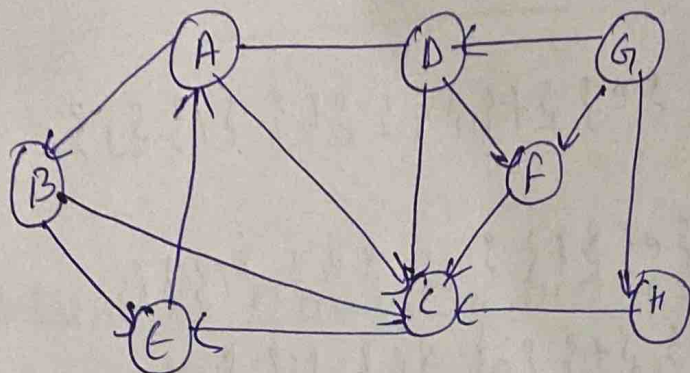
Dense Graph  
(many edges b/w nodes)



Sparse graphs (few edges  
b/w nodes)

- \* For sparse graph it is preferred to use Adjacency list
- \* For dense graph it is preferred to use adjacency Matrix

Q6



BFS

child	G	H	D	F	C	E	A	B
parent		G	G	G	H	C	E	A

path  $\rightarrow G \rightarrow H \rightarrow C \rightarrow E \rightarrow A \rightarrow B$

DFS

G  
 D  
 H  
 F  
 C  
 F  
 A  
 B

} Nodes visited

G  
 F  
 C  
 E  
 A  
 B

} Stack

path  $\rightarrow G \rightarrow F \rightarrow C \rightarrow E \rightarrow A \rightarrow B$



Q7

$$V = \{a\} \cup \{b\} \cup \{c\} \cup \{d\} \cup \{e\} \cup \{f\} \cup \{g\} \cup \{h\} \cup \{i\} \cup \{j\}$$

$$(a,b) \cup \{a,b\} \cup \{c\} \cup \{d\} \cup \{e\} \cup \{f\} \cup \{g\} \cup \{h\} \cup \{i\} \cup \{j\}$$

$$(a,c) \cup \{a,b,c\} \cup \{d\} \cup \{e\} \cup \{f\} \cup \{g\} \cup \{h\} \cup \{i\} \cup \{j\}$$

$$(b,c) \cup \{a,b,c\} \cup \{d\} \cup \{e\} \cup \{f\} \cup \{g\} \cup \{h\} \cup \{i\} \cup \{j\}$$

$$(e,g) \cup \{a,b,c,d\} \cup \{e,f,g\} \cup \{h\} \cup \{i\} \cup \{j\}$$

$$(h,i) \cup \{a,b,c,d\} \cup \{e,f,g\} \cup \{h,i\} \cup \{j\}$$

No of connected components = 3

