Tournament

-buyin:double -players:integer -cashout:double -minutesPlayed:double

+Tournament(buyin:double, cashout:double, minutesPlayed:double)

Cash

-BB:double -buyin:double -minutesPlayed:double -cashout:double

+Cash(BB:double, buyin:double, minutesPlayed:double, cashout:double)

Stats

-bankroll:double -tournamentROI:double -cashHourly:double -totalProfit:double -cashProfit:double -tournamentProfit:double

AddCashGame(buyin:double, cashout:double, bigBlind:double, minutesPlayed:double: removeLastCashGame() removeCashGameByIndex(index:int) addTournament(buyin:double, cashout:double. minutesPlayed:double, players:int) removeLastTournament() removeTournamentByIndex(index:int) getTournamentStats() printTournamentStats() getCashGameStats() printCashGameStats() printFullReport() updateBankroll(initial:double)