

AMERICAN INTERNATIONAL UNIVERSITY-BANGLADESH
Faculty of Engineering
Laboratory Report Cover Sheet



Students must complete all details except the faculty use part.

Please submit all reports to your subject supervisor or the office of the concerned faculty.

Experiment Title: Familiarization with an STM32, the study of blink test and implementation of a light- controlling system using microcontrollers.

Experiment Number: 02 Due Date: 06-02-2024 Semester: Spring 24-25

Subject Code: EEE 4103 Subject Name: Microprocessor and Embedded Systems Section: E

Course Instructor: Protik Parvez Sheikh

Degree Program: BSc CSE

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Group Number (if applicable):



Individual Submission



Group Submission

No.	Student Name	Student Number	Student Signature	Date
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Total Marks: _____ **Marks Obtained:** _____

Faculty comments _____

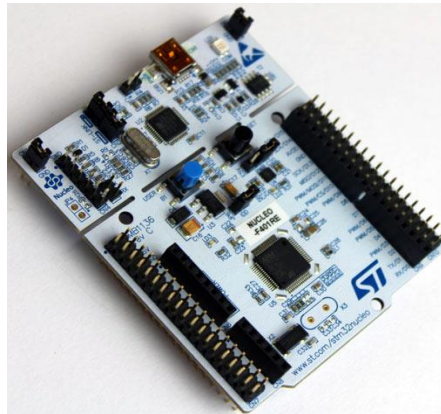
Title: Familiarization with an STM32, the study of blink test and implementation of a light-controlling system using microcontrollers.

Introduction:

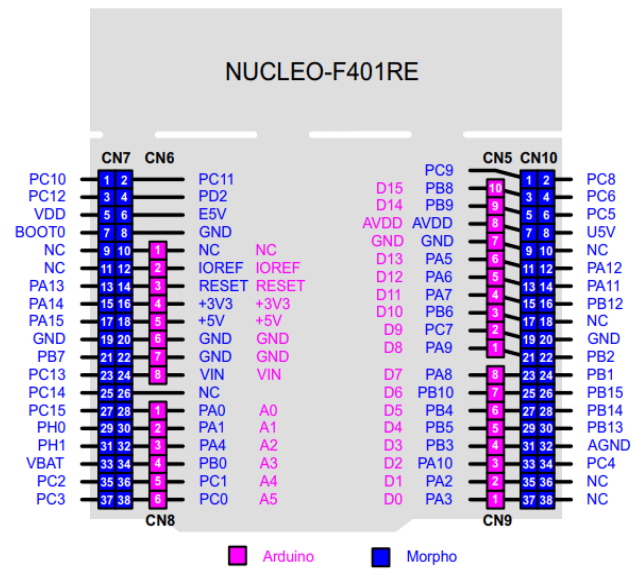
The objective of this experiment is to get familiarized with Microcontroller.

- ☐ Learning to make the LED blink using ST32.
- ☐ Implementation of a light control system using STM32.

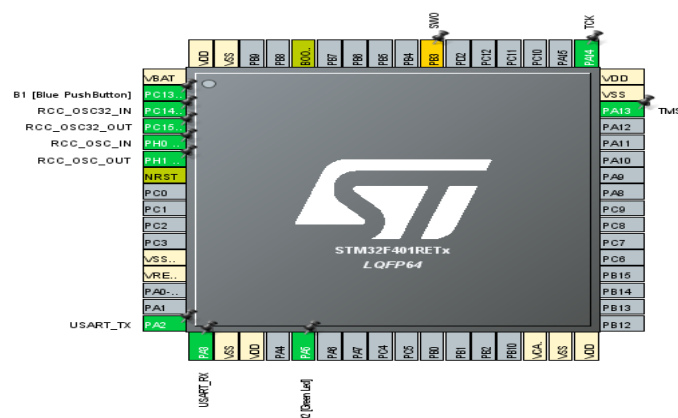
Overview of STM32 Nucleo-F401RE Board:



Pin Configuration:



Pin configuration from STM32Cube IDE:



Apparatus:

- 1) STM32 Cube IDE (1.0.1 or any recent version)
- 2) STM32 Cube IDE board
- 3) LED lights (RED, GREEN, or YELLOW) and three 200 ohms resistors and jumper wires

Code:**(a)Blink LED:**

```
while(1){
HAL_GPIO_ToggglePin(GPIO,GPTO_PIN_5);
HAL_Delay(1000);
}
```

(b)Traffic Light:

```
while(1){
#define Red_Pin GPIO_PIN_5
#define Yellow_Pin GPIO_PIN_6
#define Green_Pin GPIO_PIN_7
    int red_on = 4000;
    int yellow_on = 2000;
    int green_on = 4000;
    int green_blink = 500;
    HAL_GPIO_WritePin(GPIOA,Red_Pin,1);
    HAL_Delay(4000);
    HAL_GPIO_WritePin(GPIOA,Red_Pin,0);

    HAL_GPIO_WritePin(GPIOA,Yellow_Pin,1);
    HAL_Delay(2000);
    HAL_GPIO_WritePin(GPIOA,Yellow_Pin,0);

    HAL_GPIO_WritePin(GPIOA,GPIO_PIN_7,1);
    HAL_Delay(4000);
    for(int i = 0; i < 3; i++)
    {
        HAL_GPIO_WritePin(GPIOA,Green_Pin,0);
        HAL_Delay(500);
        HAL_GPIO_WritePin(GPIOA,Green_Pin,1);
        HAL_Delay(500);
        HAL_GPIO_WritePin(GPIOA,Green_Pin,0);
        HAL_Delay(500);
    }
    HAL_GPIO_WritePin(GPIOA,Yellow_Pin,1);
    HAL_Delay(2000);
    HAL_GPIO_WritePin(GPIOA,Yellow_Pin,0);
}
```

Experimental Setup & Results:

Blinking LED:

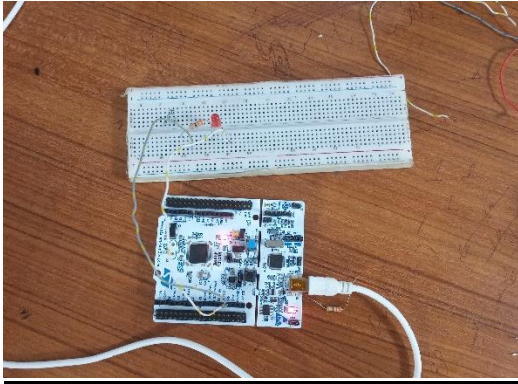


Figure 1: The Red LED is OFF.

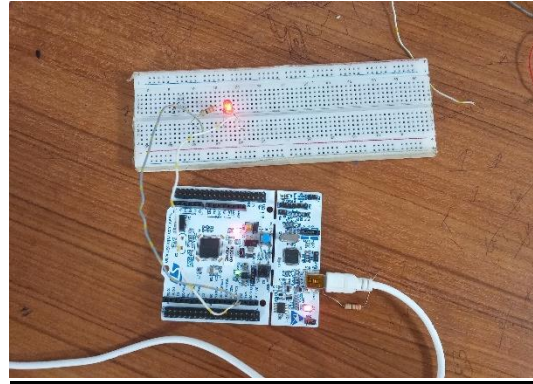


Figure 2: The Red LED is ON.

Traffic Control System:

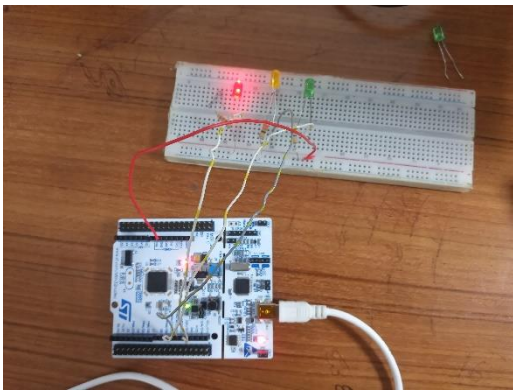


Figure 3: The Red LED is ON

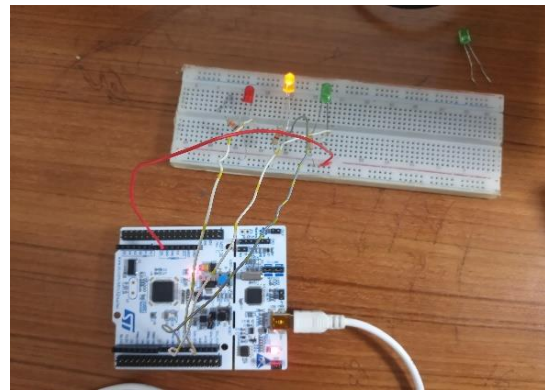


Figure 4: The Yellow LED is ON

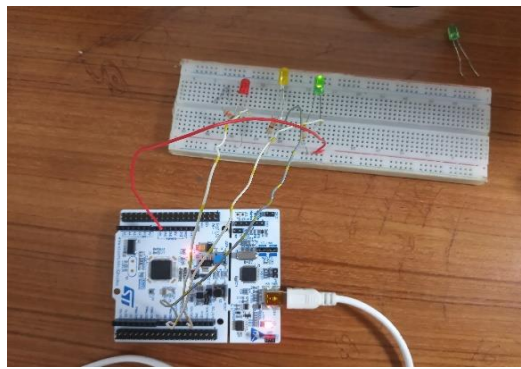


Figure 5: The Green LED is ON

Simulation Setup & Results:

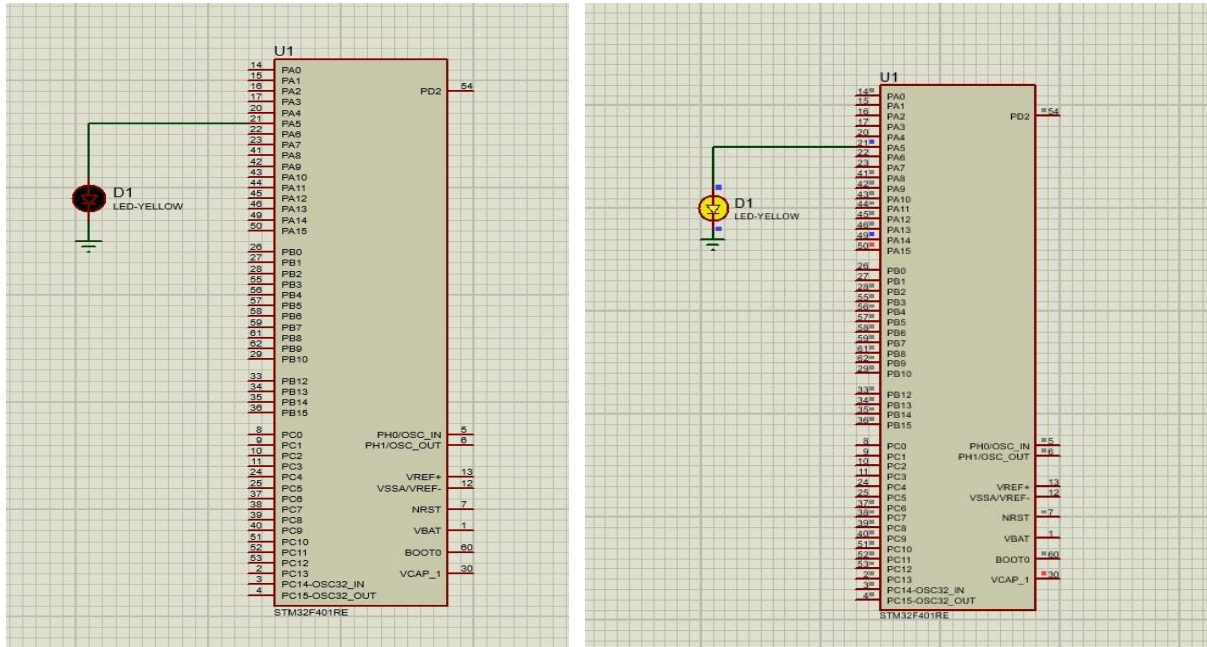


Figure 1: Simulation set-up for blinking test

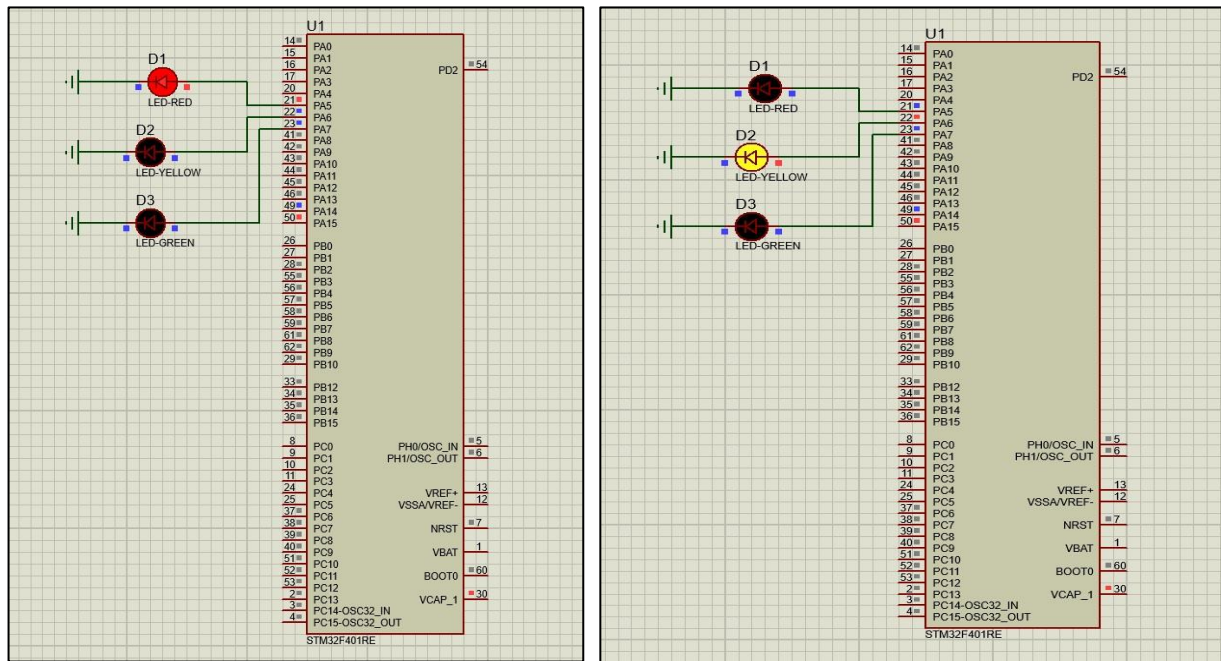


Figure 2: Red LED is ON

Figure 3: Yellow LED is ON

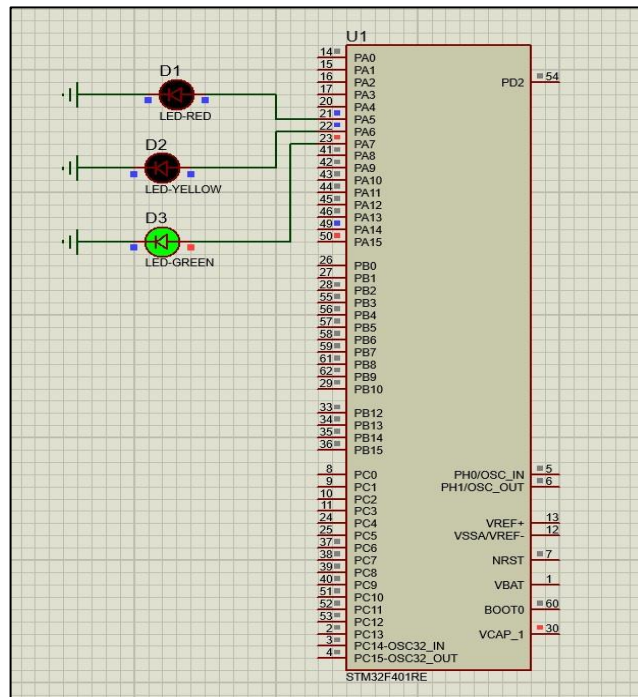


Figure 4: Green LED is on

Report Questions:

- 1) Include all codes and scripts into the lab report following the writing template mentioned in appendix A of Laboratory Sheet Experiment 2

Answer: Answer: All code and scripts are attached above.

- 2) Include the proteus simulation of the blink program and light control system.

Answer: All things are attached above.

- 3) Design a simulation for a traffic system using the Proteus simulation tool and STM32Cube IDE.

Answer: All things are attached above.

Discussion & Conclusion:

The project was completed flawlessly, as was indicated in the outcomes section. The Red LED was turned on for 3 seconds as the initial stage to aid in traffic management. Eventually, the Red Light turned off. The Yellow LED suddenly turned on, glowed for 3 seconds, and then turned off. After that, the Green LED was turned on and lit for 2 seconds and blinked for 3 times. The Yellow LED then turned on for 1 second. The process was then repeated with the Red LED turning on this time, after which all LEDs were turned off. This pattern continued without change.

In this experiment's goals were to get to know the STM32, investigate the blink test, and build light control with a microcontroller. The STM32 microcontroller was debugged using STM32CubeIDE, which was also used to create the system's tests and numerous pieces of code. The STM32 Nucleo-F401RE board's pins were attached to the breadboard successfully. The circuit board that held all the LEDs was wired to replicate the appearance of the original traffic light on the street. I then attached an LED to an STM32 microcontroller that was integrated into the circuit board. Only PA5, PA6, and PA7 of the several pins of STM32 microcontrollers are connected to LEDs. I then used a USB cable to connect the microcontroller to my computer and gave the system program instructions. In the command code, a while loop was employed. The LED's output functions properly and produces the desired outcome. The experiment was successful all around.

Reference(s):

- <https://www.st.com/en/evaluation-tools/nucleo-f401re.html> for STM32F401RE, datasheet
- www.st.com
- https://www.st.com/resource/en/user_manual/dm00105879-description-of-stm32f4-hal-and-ll-drivers-stmicroelectronics.pdf
- www.st.com/en/development-tools/stm32cubeide.html