

## module-16\_1

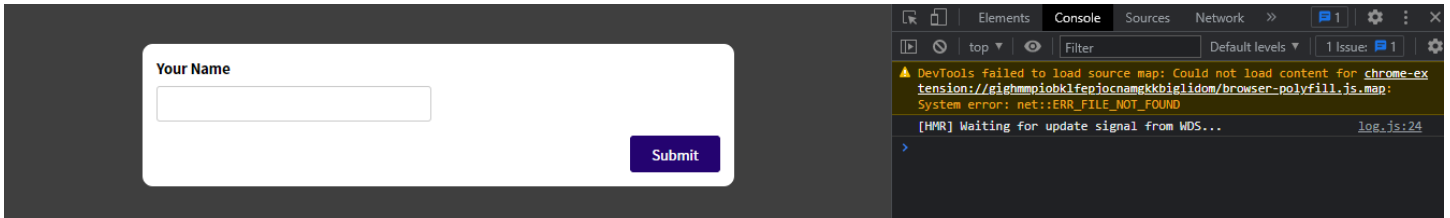
### module-16: working with forms & user input

In an input element,

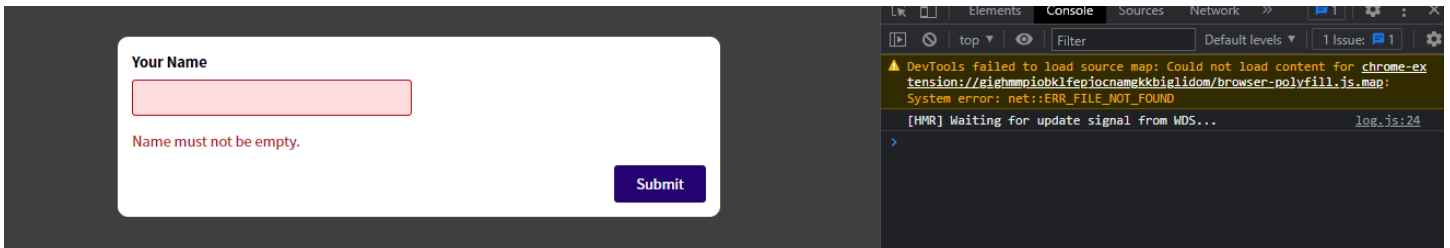
ref deals with the current value of an input field

onChange deals with every keystroke inside an input field

here, we have used useState for different properties like enteredValue, onBlur, isValid etc.



⇒ Initial form



⇒ When form input is invalid