

## Import Libraries

```
In [1]: import matplotlib.pyplot as plt
import numpy as np
import cv2 as cv
```

## Read Image

```
In [19]: def read_image():
    path = "/media/rifat/STUDY/4-1/LAB/Image_Processing/image/font.png"
    img = plt.imread(path)
    gray = cv.cvtColor(img,cv.COLOR_RGB2GRAY)
    gray = gray*255;
    th,binary = cv.threshold(gray,160,255,cv.THRESH_BINARY);
    return img,gray,binary
```

## Morphological\_processing

```
In [81]: def morphological_change(binary, kernel):
    img_erosion = cv.erode(binary, kernel, iterations=1)
    img_dilation = cv.dilate(binary, kernel, iterations=1)
    opening = cv.morphologyEx(binary, cv.MORPH_OPEN, kernel)
    closing = cv.morphologyEx(binary, cv.MORPH_CLOSE, kernel)

    plt.figure(figsize=(10,6))

    plt.subplot(2,2,1)
    plt.imshow(img_erosion,cmap = 'gray')
    plt.title("erosion")

    plt.subplot(2,2,2)
    plt.imshow(img_dilation,cmap = 'gray')
    plt.title("dilation")

    plt.subplot(2,2,3)
    plt.imshow(opening,cmap = 'gray')
    plt.title("Opening")

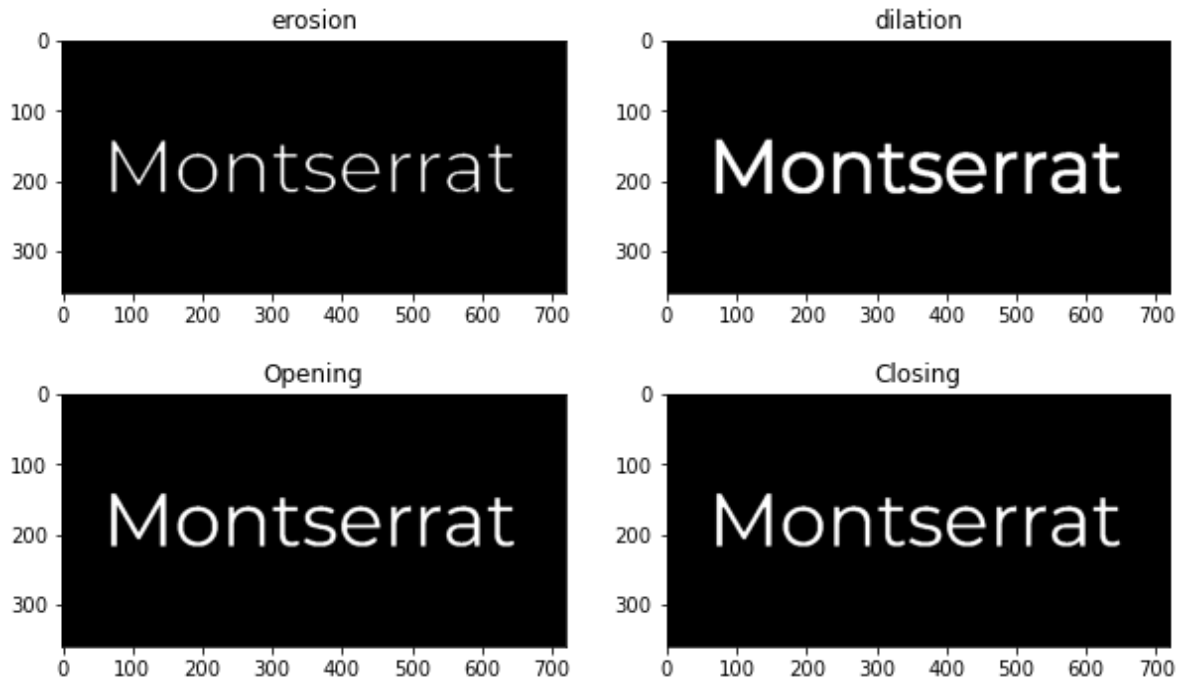
    plt.subplot(2,2,4)
    plt.imshow(closing,cmap = 'gray')
    plt.title("Closing")

    plt.show()
```

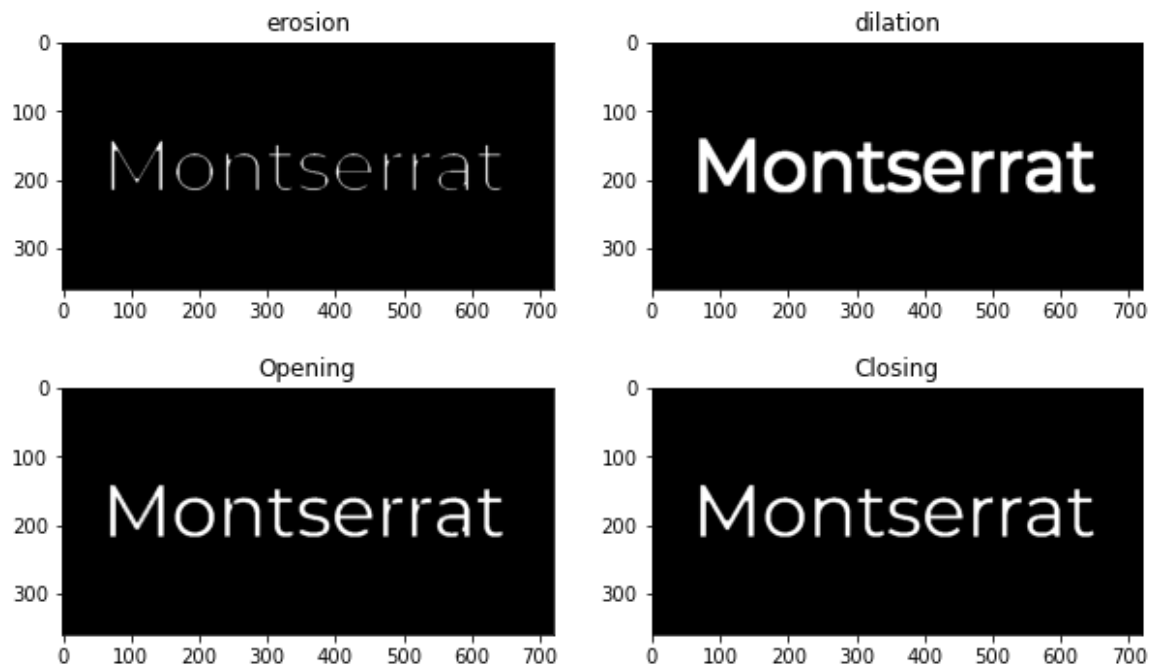
## Main

```
In [82]: if __name__ == "__main__":  
        img,gray,binary = read_image()  
  
        print("Using kernel 1")  
        kernel1 = np.ones((5, 5), np.uint8)  
        morphological_change(binary, kernel1)  
  
        print("Using kernel 2")  
        kernel2 = np.array([[1, 0, 0, 0, 1],  
                             [0, 1, 1, 1, 0],  
                             [0, 1, 1, 1, 0],  
                             [0, 1, 1, 1, 0],  
                             [1, 0, 0, 0, 1]  
                             ],np.uint8)  
        morphological_change(binary, kernel2)  
  
        print("Using kernel 3")  
        kernel3 = np.array([[1, 1, 1, 1, 1],  
                             [1, 0, 0, 0, 1],  
                             [1, 0, 1, 0, 1],  
                             [1, 0, 0, 0, 1],  
                             [1, 1, 1, 1, 1]  
                             ],np.uint8)  
        morphological_change(binary, kernel3)
```

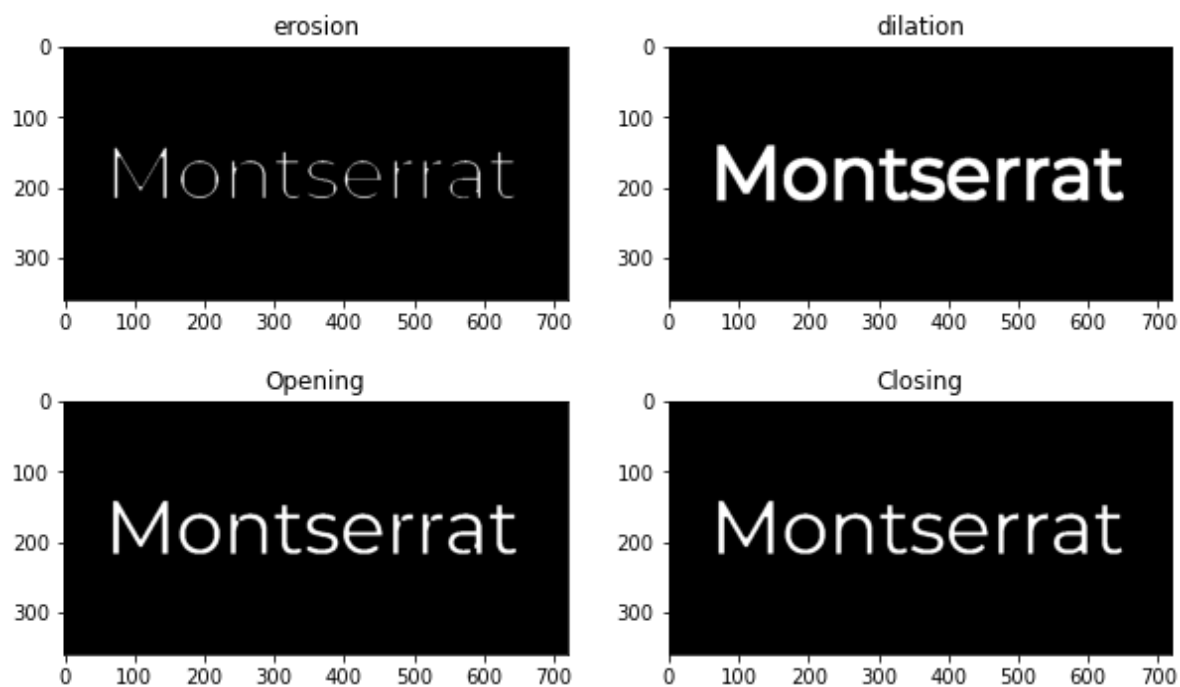
Using kernel 1



Using kernel 2



Using kernel 3



## Erosion

Morphological erosion removes floating pixels and thin lines so that only substantive objects remain. Remaining lines appear thinner and shapes appear smaller.

## Dilation

Morphological dilation makes objects more visible and fills in small holes in objects. Lines

appear thicker, and filled shapes appear larger.

## Opening

The opening operation erodes an image and then dilates the eroded image, using the same structuring element for both operations.

## Closing

The closing operation dilates an image and then erodes the dilated image, using the same structuring element for both operations.