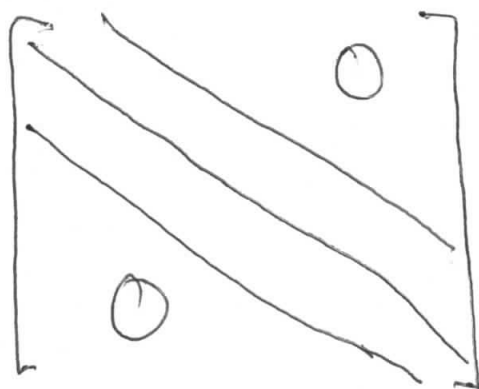


(1)

# The QR algorithm

A matrix  $A$  is said to be tridiagonal if  $a_{ij} = 0$  for  $|i-j| > 1$ .



Let  $\underline{e}$  ~~be~~ be a unit vector in  $\mathbb{R}^n$ .  
The matrix  $(I - 2\underline{e}\underline{e}^T)$  is

- An orthogonal matrix (why?)
- A symmetric matrix (why?)
- The matrix representing the reflection in a plane orthogonal to  $\underline{e}$ . (why?)

(2)

given a vector  $\underline{a} \in \mathbb{R}^n$  let  $\underline{e}_a$  be given by  $(\underline{a} - \|\underline{a}\|_2 \underline{e}_1) / \|\underline{a} - \|\underline{a}\|_2 \underline{e}_1\|$  (a unit vector) where  $\underline{e}_1$  denotes the first canonical basis vector. Then

$$R_a = (I - 2 \underline{e}_a \underline{e}_a^T)$$

satisfies

$$R_a \underline{a} = \|\underline{a}\|_2 \underline{e}_1$$

Pf:

$$\begin{aligned} \underline{e}_a \underline{e}_a^T \underline{a} &= \frac{(\underline{a} - \|\underline{a}\|_2 \underline{e}_1)(\underline{a} - \|\underline{a}\|_2 \underline{e}_1)^T \underline{a}}{\langle \underline{a} - \|\underline{a}\|_2 \underline{e}_1, \underline{a} - \|\underline{a}\|_2 \underline{e}_1 \rangle} \\ &= \frac{(\underline{a} - \|\underline{a}\|_2 \underline{e}_1)(\|\underline{a}\|_2^2 - \underline{a}_1 \|\underline{a}\|_2)}{\|\underline{a}\|_2^2 - 2\|\underline{a}\|_2 \underline{a}_1 + \|\underline{a}\|_2^2} \\ &= \frac{1}{2} (\underline{a} - \|\underline{a}\|_2 \underline{e}_1) \end{aligned}$$

(3)

and thus

$$\begin{aligned} R_a \underline{a} &= \underline{a} - (\underline{a} - \|\underline{a}\|_2 \underline{e}_1) \\ &= \|\underline{a}\|_2 \underline{e}_1 \end{aligned}$$

□

Let  $A$  be an  $n \times n$  <sup>real</sup> symmetric matrix

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{1m} \\ \underline{a}' & A' \end{bmatrix}$$

where  $\underline{a}' \in \mathbb{R}^{n-1}$  &  $A'$  is an  $(n-1) \times (n-1)$  matrix

let  $R_{a'}$  be the  $(n-1) \times (n-1)$  reflection matrix from before with

$$R_{a'} \underline{a}' = \|\underline{a}'\|_2 \underline{e}_1$$

Then

(4)

$$\begin{bmatrix} 1 & \text{---} & 0 & \text{---} \\ \vdots & & & \\ 0 & & R_{a'} & \end{bmatrix} \begin{bmatrix} a_{11} & a_{12} & \text{---} & a_{1m} \\ \vdots & & & \\ \underline{a'} & & A' & \end{bmatrix}$$

$$= \begin{bmatrix} a_{11} & a_{12} & \text{---} & a_{1m} \\ \vdots & & & \\ R_{a'} \underline{a'} & & R_{a'} A' & \end{bmatrix}$$

$$= \begin{bmatrix} a_{11} & a_{12} & \text{---} & a_{1m} \\ \|\underline{a'}\|_2 & & & \\ 0 & & R_{a'} A' & \\ \vdots & & & \\ 0 & & & \end{bmatrix}$$

and therefore

$$\begin{bmatrix} 1 & \text{---} & 0 & \text{---} \\ \vdots & & & \\ 0 & & R_{a'} & \end{bmatrix} A \begin{bmatrix} 1 & \text{---} & 0 & \text{---} \\ \vdots & & & \\ 0 & & R_{a'}^T & \end{bmatrix}$$

=

$$\begin{bmatrix} a_{11} & \|\underline{a'}\|_2 & 0 & \text{---} & 0 \\ \|\underline{a'}\|_2 & b_{11} & \underline{b'}^T & & \\ 0 & \underline{b'} & B' & & \\ \vdots & & & & \\ 0 & & & & \end{bmatrix}$$

why?

Now we have

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & R_{b'} \end{bmatrix} \begin{bmatrix} a_{11} & \|a'\|_2 & 0 \\ \|a'\|_2 & b_{11} & \underline{b'}^T \\ 0 & \underline{b'} & B' \end{bmatrix}$$

$(n-2) \times (n-2)$ 
 $(n-2) \times (n-2)$

$$= \begin{bmatrix} a_{11} & \|a'\|_2 & 0 \\ \|a'\|_2 & b_{11} & \underline{b'}^T \\ 0 & \underline{b'} & R_{b'} B' \end{bmatrix}$$

and so

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & R_{a'} \end{bmatrix} A \begin{bmatrix} 1 & 0 \\ 0 & R_{a'} \end{bmatrix}^T \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}^T \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & R_{b'} \end{bmatrix}$$

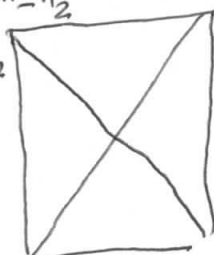
$$= \begin{bmatrix} a_{11} & \|a'\|_2 & 0 & \dots & 0 \\ \|a'\|_2 & b_{11} & \|b'\|_2 & 0 & \dots & 0 \\ 0 & \|b'\|_2 & \boxed{\times} & & \\ \vdots & 0 & & \ddots & \\ 0 & 0 & & & \end{bmatrix}$$

why?

(6)

$$\begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & & & \\ \vdots & & & \\ 0 & & & \end{bmatrix} R_{a'} \quad \& \quad \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & & 0 \\ 0 & & & \\ \vdots & & & \\ 0 & & & \end{bmatrix} R_{b'}$$

are orthogonal and so is the product  
(why?) in other words

$$Q A Q^T = \begin{bmatrix} a_{11} \|a'\|_2 & 0 & \dots & 0 \\ \|a'\|_2 b_{11} & \|b'\|_2 & 0 & \dots & 0 \\ 0 & \|b'\|_2 & & & \\ \vdots & 0 & & & \\ 0 & 0 & & & \end{bmatrix}$$


by continuing this way we end  
up with

$$Q A Q^T = \begin{bmatrix} & & & 0 \\ & & & \\ & & & \\ 0 & & & \end{bmatrix}$$

tridiagonal

this form of the matrix  $A$  is called  
tridiagonal Hessenberg form.

(7)

Once arrived at the Hessenberg  
tridiagonal form  $H_0$  of the symmetric  
 matrix  $A$ , then we write it as

$$H_0 = QR$$

↑  
orthogonal

← upper triangular

and then form

$$H_1 := RQ$$

whereupon we continue with the  
 iteration

$$\begin{aligned} H_k &= QR \\ H_{k+1} &:= RQ \end{aligned}$$

as many times as necessary

⑧

The matrices  $H_k$  will converge

✓ to a diagonal matrix, and

(why?) since all  $H_k$  have same eigenvalues

as  $H$  (and thus as  $A$ ) the diagonal entries are the eigenvalues of  $A$ . Including a shift will make the convergence faster...