FINGERPICKING SCALES

by Paul Lolax







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Notation

Standard Notation: Regular musical notation for the guitar uses a single staff with the G-clef. Guitar music sounds an octave lower than where it is actually written. Although guitar music can be difficult to read, due to the numerous possibilities for playing any combination of notes, it is the best way to see the shape and interaction of lines. This can be valuable in determining the best way to arrange fingerings and phrasing.

Fingerings are shown for each hand in the following manner:

Numbers (1, 2, 3, and 4) are used for the fingers of the left hand. Index=1, middle=2, ring=3, and little finger=4.

Numbers within circles indicate which string is used.

The barre symbol (B) with a Roman numeral after it means that the first finger covers all of the strings at the fret shown by the number. A half-barre is a B with a slash through it, meaning that the first finger will cover only three, four or five of the strings. If a Roman numeral is shown without the barre or half-barre symbol, it means that the phrase or line is intended to be played at that particular position.

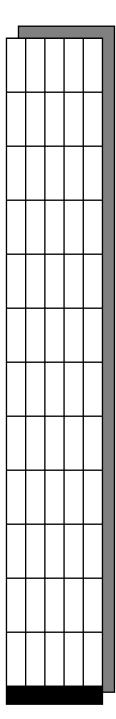
Most other symbols are similar to those for written music as used for any instrument. Short slurs (curved lines from above or

below), however, usually are meant to indicate the techniques of hammering-on or pulling-off, where the left hand produces a note by itself, by either coming down hard on an un-plucked string, or by plucking a string with the left hand.

Right-hand fingerings are as follows: **p**=thumb, **i**-index, **m**=middle, and **a**=ring finger. These are important for the fingerstyle player, especially for executing flowing scales across the fret-board.

Tablature: This system is graphical, and shows a picture of the fret-board. Each line represents a string of the guitar; the bottom line is the low (6th) string. Numbers on each line indicate which fret is to be used. When used alone (without standard notation), there will usually be some sort of indication of rhythm above the diagram. While this notation is good for showing exactly which frets are intended to be used, fingerings are not normally indicated, and musical lines can be hard to see.

<u>Fret-board diagrams</u>: Pictorial images of the fret-board, just as you would see it. These pictures are convenient to show chord shapes, or all the notes to be used in a scale. Circles in specific places indicate which string and fret is to be used.



Major Scales in First Position

The basic major scales in first position should be learned if for no other reason than to become fluent with all of the notes up to the fifth fret. This knowledge is crucial to learning all aspects of music theory as applied to the guitar. Of these scales, the ones used most often in folk, rock and popular music are in the keys of C, G, D, A and E. Other keys are used, especially in jazz, but the fingerstyle player really needs the advantages of the open strings that are available in these keys.

Unlike closed position scales, the first position uses open strings as well as fretted ones; this means that there aren't any definite patterns that the guitarist can relate to. They should be studied, however, taking special note of which open strings are used in each scale. This will be invaluable when we learn how to do cross-picking scales, where closed notes in higher positions are used with open strings.

The Five Closed Position Scales

These five patterns use no open strings. And, being patterns, they can be used for any of the twelve possible major scales. All that is necessary to use them is to know which note to start with.

These patterns also have the benefit of interlocking conveniently by means of an interchange between the 2nd and 3nd fingers while changing positions. The most convenient place to do this is between the 7th and 8th degrees of the scale—between "ti" and "do" in the do-re-me-fa-sol-la-ti-do system, sometimes called "moveable do." The 3nd finger always arrives at the 7th degree of the scale, the hand shifts upward to a higher position, and the 2nd finger moves to the 8th degree. By this method of interchang-

The proportions of the intervals that make up a major scale are always the same, no matter which key you are in. For example, in the C-major scale the distance from C to D is two half-steps. If we take another key, such as A the second note will also have to be two half-steps higher, giving us a B.

These proportions are as follows:

<u> </u>	C
half step	half step
Ξ	B
whole step	whole step
Ω	A
whole step	whole step
C	C

In other words, as long as you know which note is the tonic (key-note) of the scale pattern, you can use these scale shapes for all twelve keys, and move easily around the neck.

Tetrachords

One way to look at the construction of scales is to split them in half; this gives us four-note shapes known as tetrachords. Looking at the major scale in this way gives us two identical tetrachords connected by a whole step:

C D E F whole G A B C whole whole half

Looking at scales in terms of tetrachords can be helpful in remembering them according to their dominating characteristic or quality, usually a major or minor one. If the first tetrachord of a scale has a major third from the tonic (key-note) the third degree of the scale, then the full scale has a major quality. Similarly, if the interval from the tonic to the third is a minor third,

the scale will sound minor. The second tetrachord of any scale will vary in the overall coloring it gives the total scale, but the first one determines its basic sound, mostly major or minor.

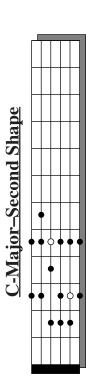
As shown above, a tetrachord is a series of four notes in a diatonic scale, all that matters is that the letter names remain consistent. Starting on C, for instance, a scale built on this tone would be spelled C, D, E, F, G, A, B, C. If we split the scale in half, we would have two tetrachords, namely C, D, E, F, and G, A, B, C. As mentioned above, the distance between the first and third degrees of the first tetrachord will determine whether the whole scale is major or minor in character. In this scale, the first tetrachord has a major third between the first and third degrees; it is a major type of scale, regardless of what the second tetrachord will be. Applying different kinds of tetrachords to the second

half of the scale will result in modes, having a major sound, but with different colors. Of course, if you get too experimental, and use double sharps and flats, the results may be a bit strange.

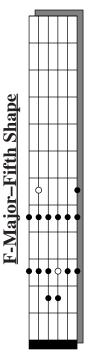
This way of thinking about scales can simplify matters when improvising. If you are playing a d-minor scale, for example, you have lots of modes available to use. Most of them, however have the same first tetrachord; D, E, F, and G. A d-natural minor scale would be D, E, F, G, A, B, C, D. A d-Dorian mode would be D, E, F, G, A, B, C, D; d-harmonic minor would be D, E, F, G, A, B, C, D; d-harmonic minor would be D, E, F, G, A, B, C, D.

As long as you pay attention to the chords that you are work-

D-Major–First Shape







Pentatonic Scales

are more than one of these, the one that concerns guitarists and 7th degrees of the scale. Along with the flattened 5th, these you can play around within these scales with little possibility of any real mistake. There are two main shapes for these scales; one is the one which includes the notes that are flattened at the 3rd notes give a "bluesy" feel. As long as the harmonies are simple, starts on the 6th string, the other on the 5th string.

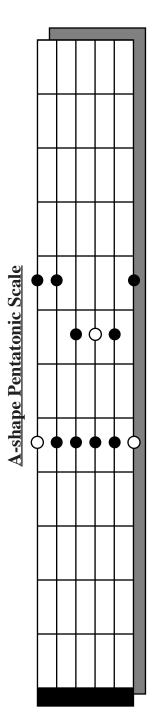
Since improvising around a simple set of chords can be a bit limiting, it's nice to know that these scales have a hidden

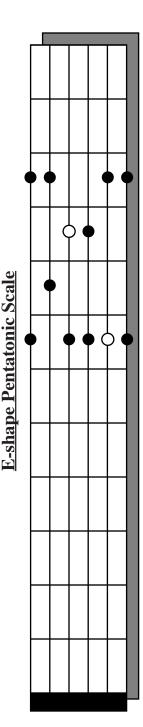
advantage. Using the scales as they're set up, you can operate freely around a blues or rock sequence of 7th chords such as A7, D7, Ĕ7, A7. But if you want a lighter, more jazzy sound, all you have to do is take the same pattern and bring it down three frets. The pattern, while fingered the same, will lend itself to less dissonant chords within the same key. If you ever watch or hear a performer doodling around with an improvisation, you'll see him or her using these patterns. You'll also notice that they seem to play a lot more notes than

just the pattern. The main trick to this is to focus on the notes of the scale; you can use any notes that you wish to, but somehow they have to wrap around the notes of the scale and chords that are being used.

For instance, a pentatonic scale on A would be \mathbf{A} , \mathbf{C} , \mathbf{D} , \mathbf{E} , \mathbf{G} . The \mathbf{C} and \mathbf{G} would be 'flatted" notes when played with an A-Major scale. If, in the middle of a run, you hit an \mathbf{E} b, this would give you a flatted 5^{th} , another typical blues note. It's a bit

stronger, however, than the other flatted notes, and really needs resolution. This can be done by continuing a run down to a **D**, or by proceeding up to **E**. Most resolutions can be eased (if you want to) by motion up or down, using a half or whole step. By keeping this principle in mind, and by wrapping any notes you play around the notes that are part of the chord that you are on, all notes are available to you.





Diminished and Augmented Scales

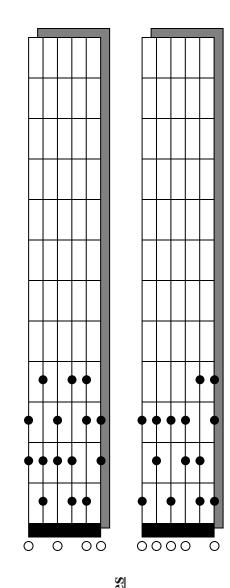
Diminished and augmented scales have one great benefit in common: there are only a few of them.

Like other scales, these two styles of scales are derived from other scales and chords. Diminished and augmented chords are built up in equal intervals, unlike other chords. The diminished chord is built in successive minor thirds; the augmented from major thirds.

The diminished scale can be a combination of minor thirds, with a whole step and half step as its basis, or a half step and a whole step. Built from the note E, for instance, the scale could be: E, F*, G, A, B', C, C*, D*, E, or, E, F, G, A', B', B', B', C, C*, D, E.

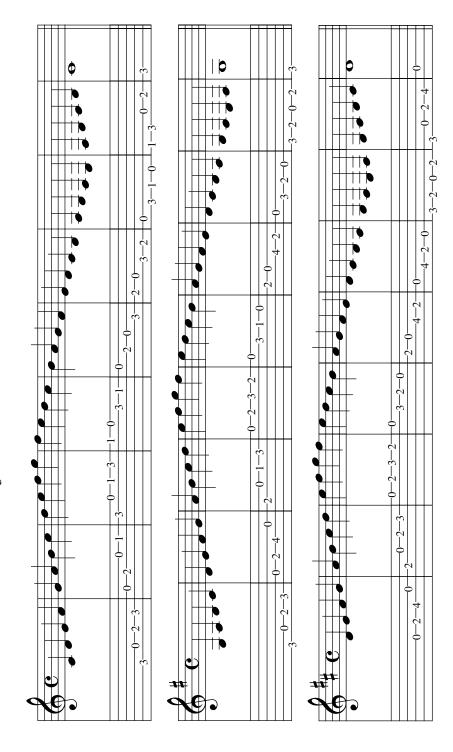
The principle thing to remember is that the scale must resolve to whatever chord comes up next. An **E dim7** chord, in a progression of **C Major–E dim7–F Major**, would probably use the second form, since it contains the **F**?. If we were playing **C Major–E dim7–D Major**, we'd use the first form, since it contains both the **D** and **F**?.

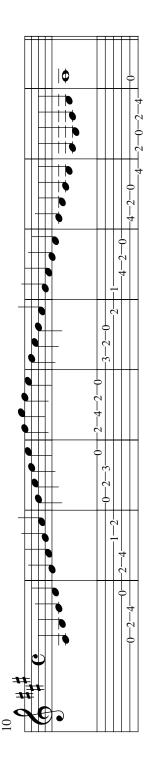
An augmented scale, however, is at the same time more restricted and freer in its application. It generally is used with an augmented chord leading back to the tonic chord, so non-chord tones are less of an issue.

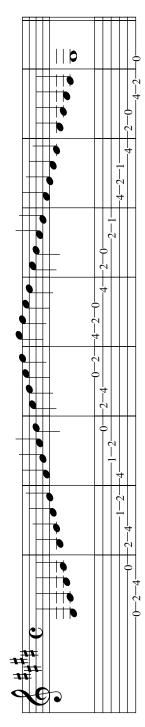


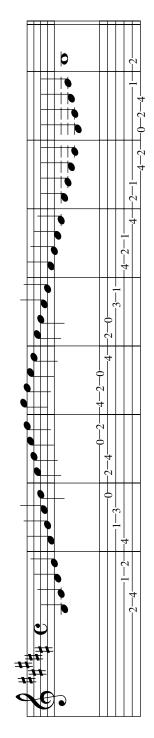
Diminished Scales

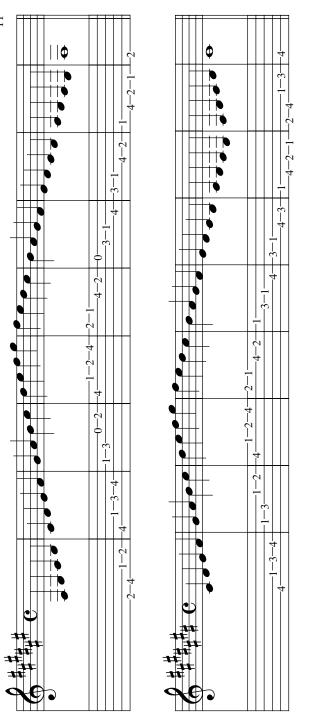
Major Scales in First Position

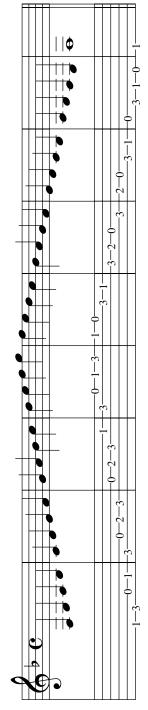


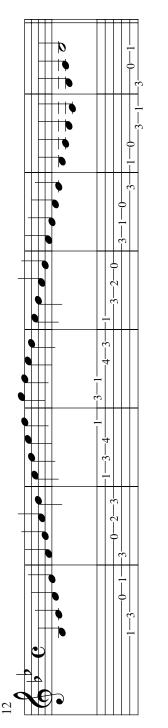


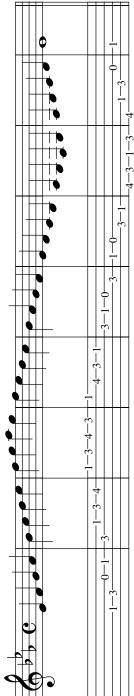


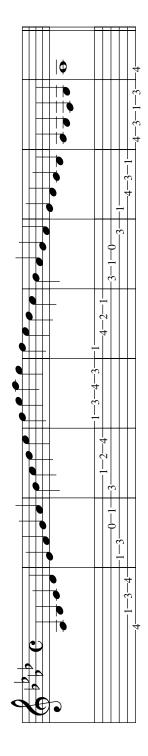


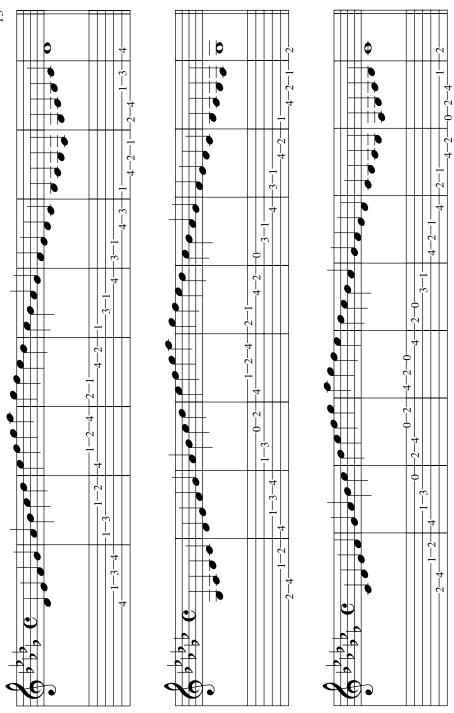


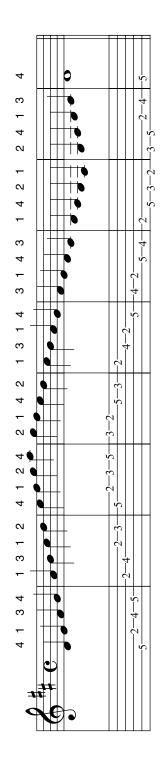


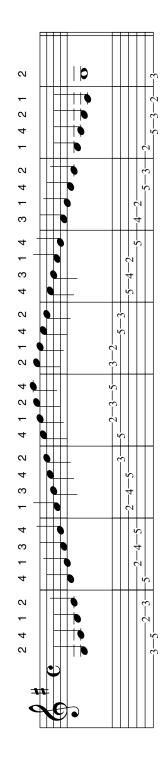


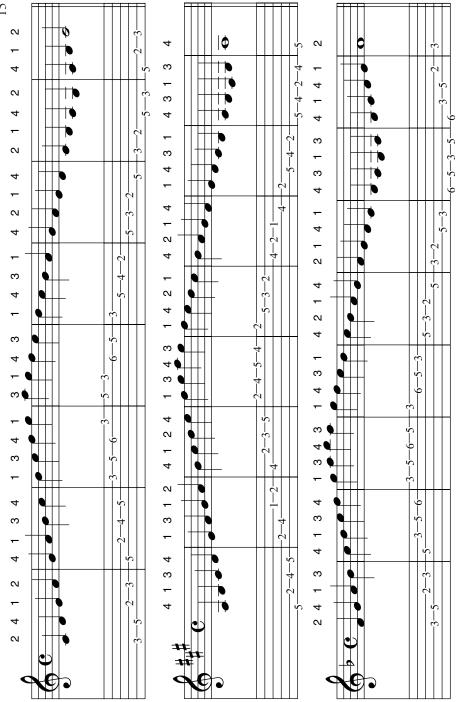






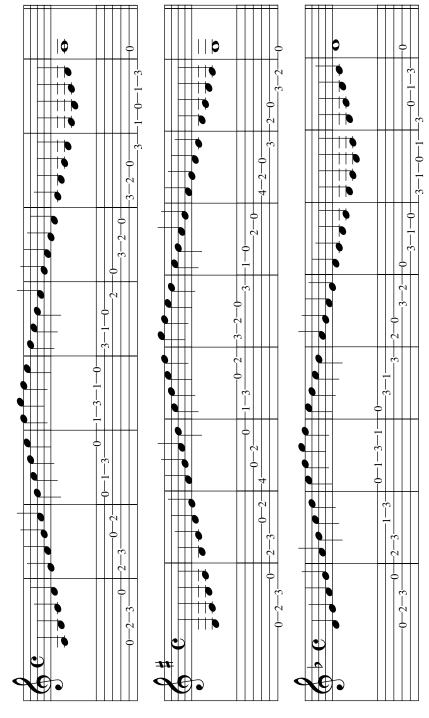


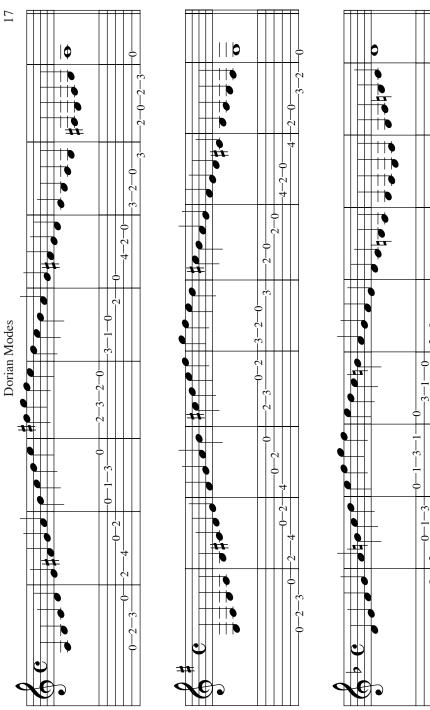




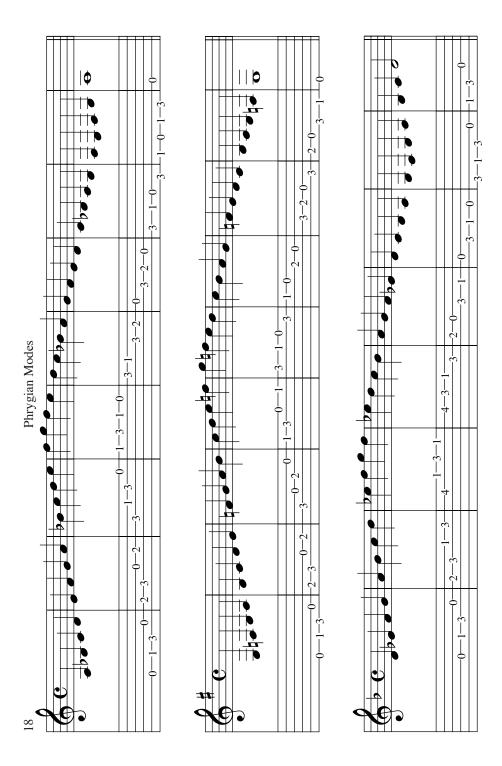
Minor Modes in First Position

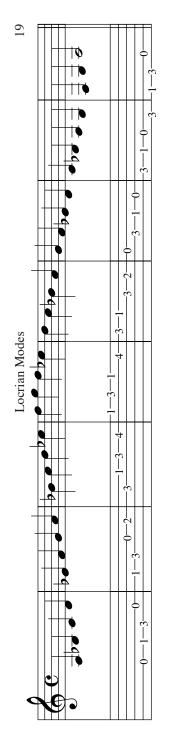
Aeolian Modes

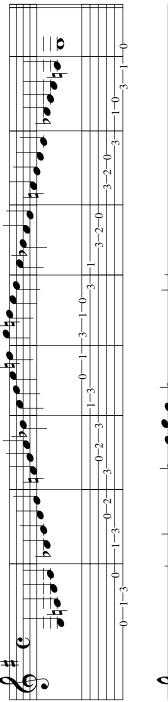


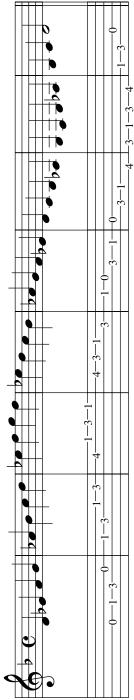


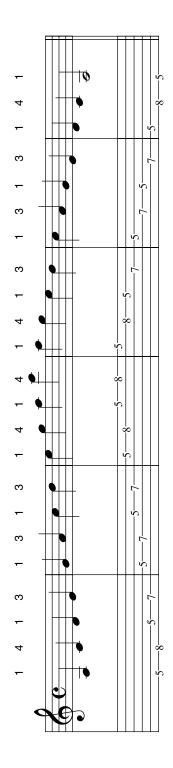
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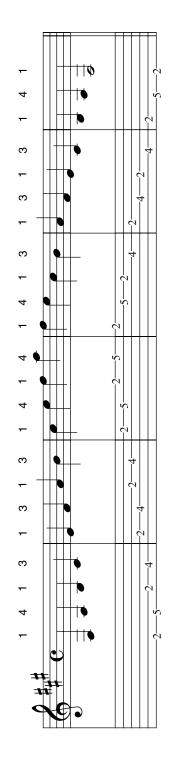


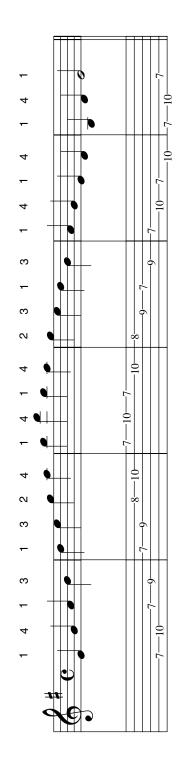








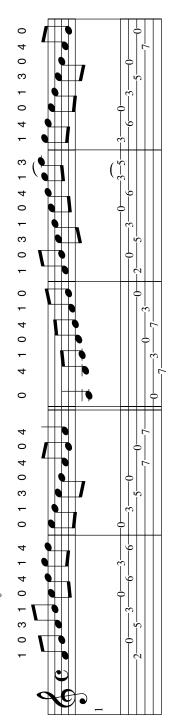


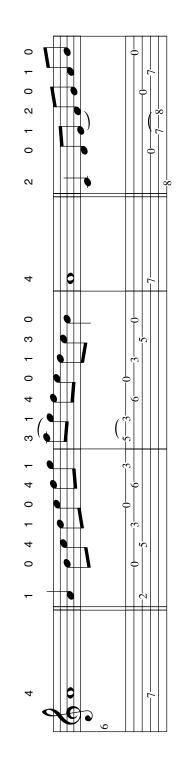


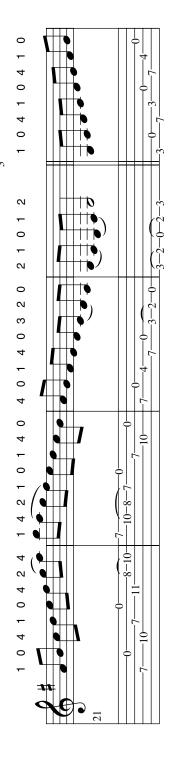
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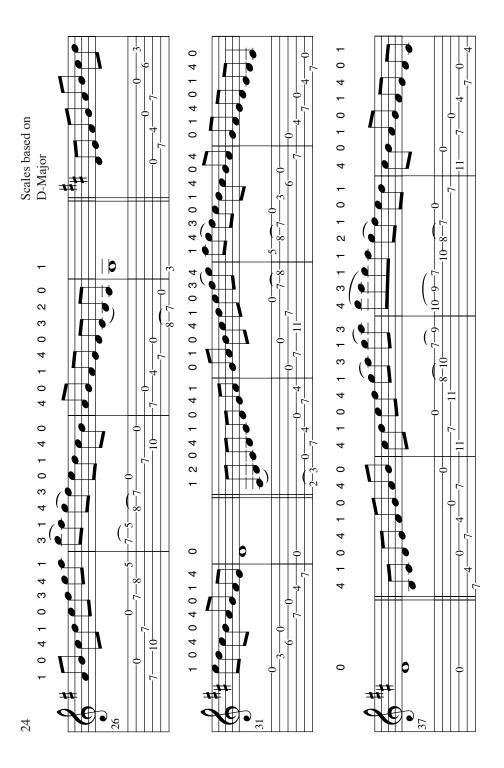
Cross-Picking Scales Standard Tuning-EADGBE

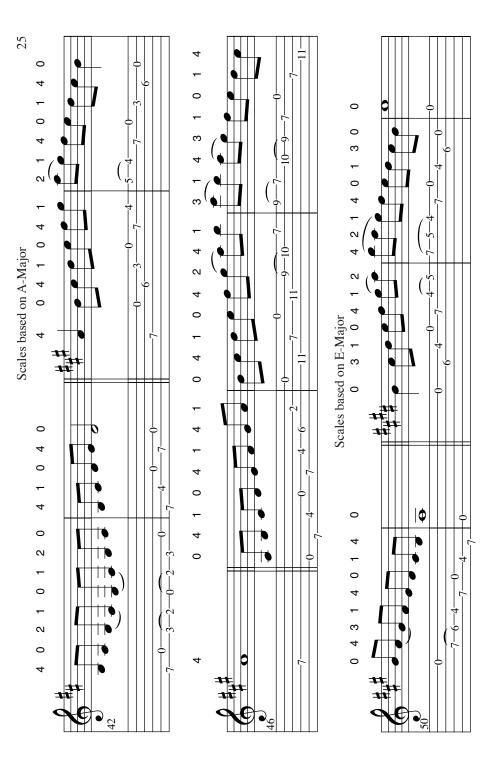
Scales based on C-Major

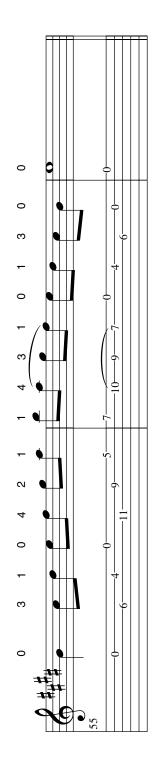


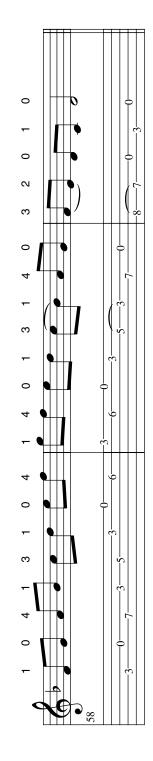






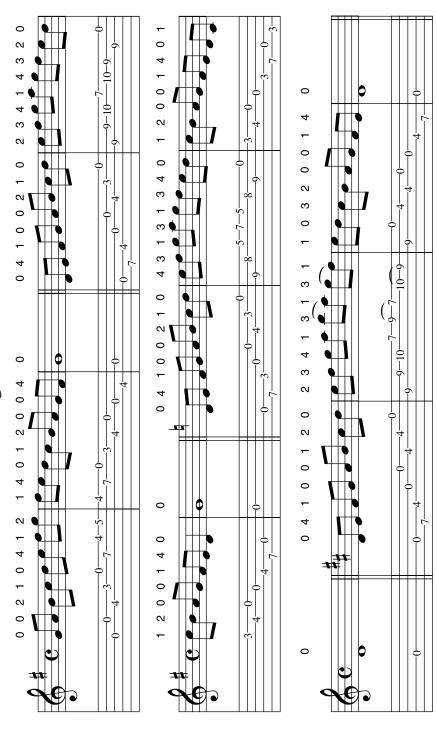


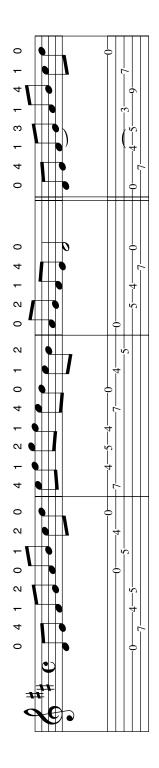


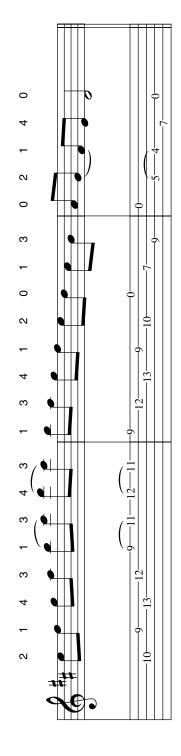


Scales based on F-Major

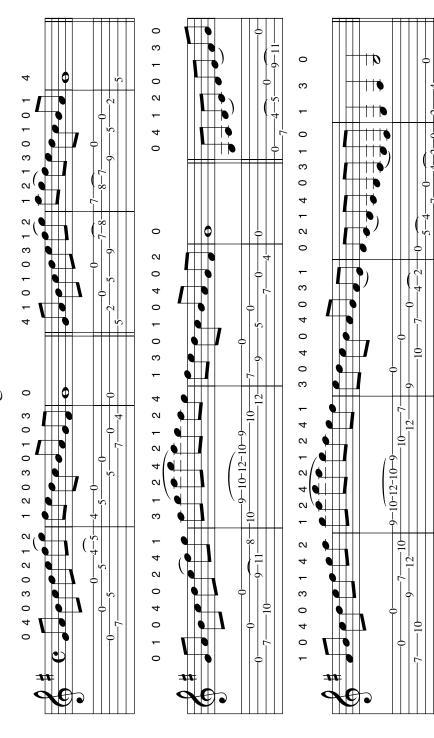
Cross-Picking Scales-DADGAD





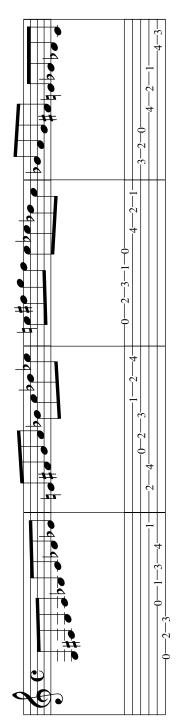


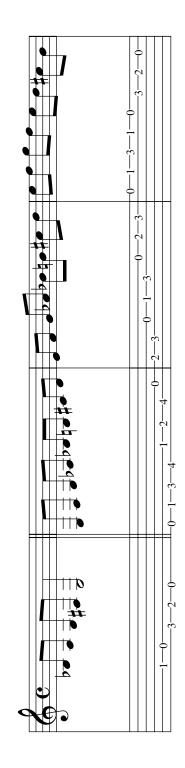
Cross-Picking Scales-DGDGBD



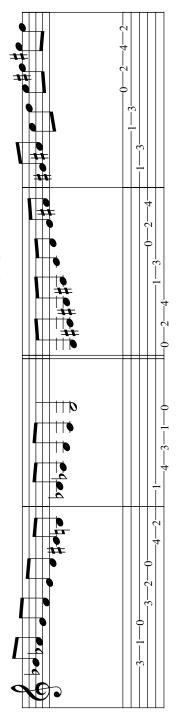
Diminished and Augmented Scales

Diminished-open position





Augmented-open position



Diminished-closed position

