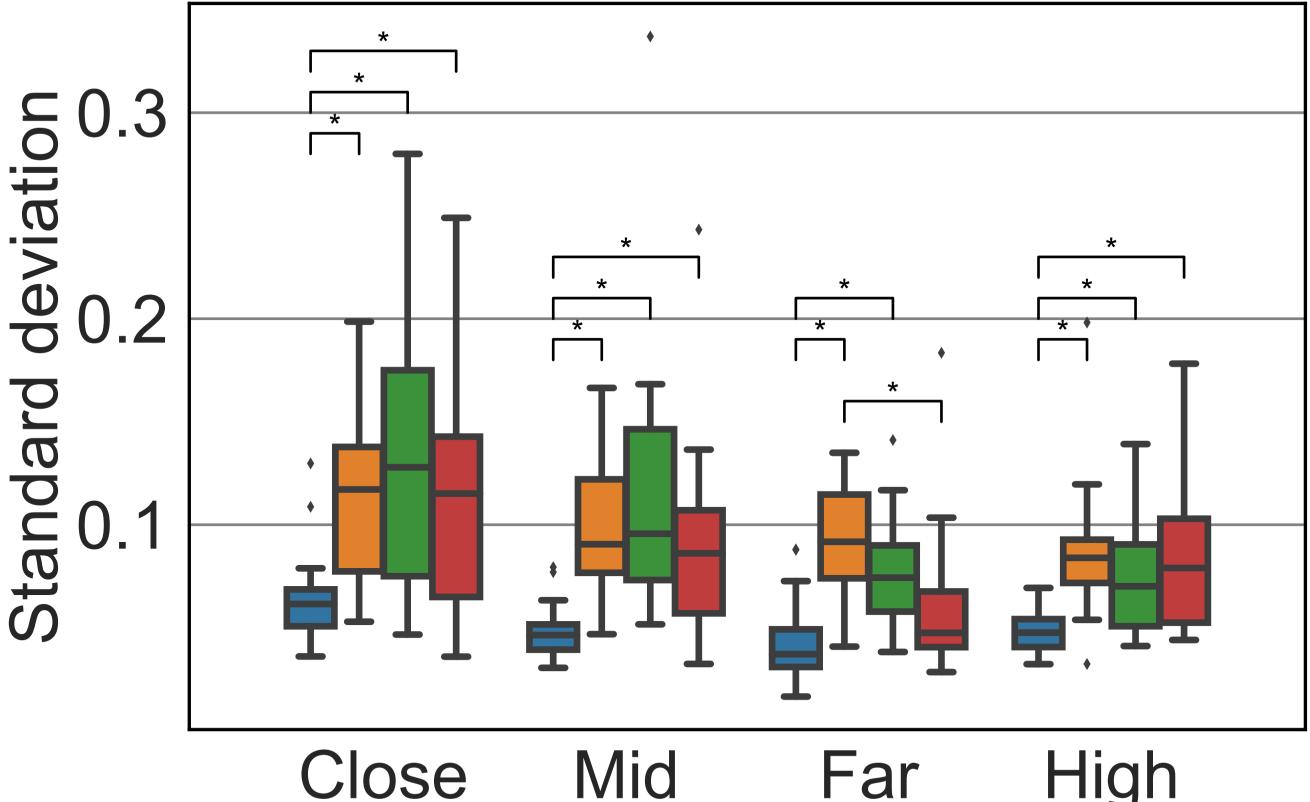
Hand Path Variation



Close Mid Far High Target