

Machine Learning

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Overview

Lecture: MATLAB Programming Environment

Lecture: Vector and Matrix Operations


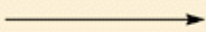
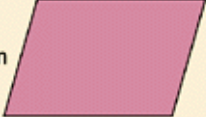
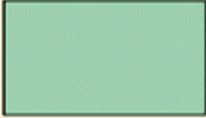
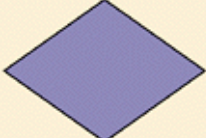
1 MATLAB Environment

“The first principle is that you must not fool yourself - and you are the easiest person to fool”

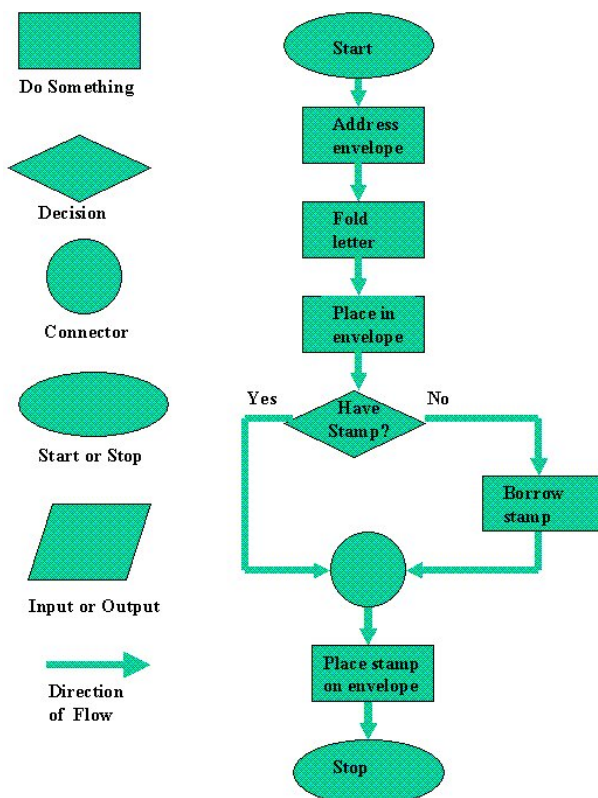
-Richard P. Feynman

Notes: Programming

A computer does two things, and two things only: it performs calculations and it remembers the results of those calculations

Name	Symbol	Use in flowchart
Oval		Denotes the beginning or end of a program.
Flow line		Denotes the direction of logic flow in a program.
Parallelogram		Denotes either an input operation (e.g., INPUT) or an output operation (e.g., PRINT).
Rectangle		Denotes a process to be carried out (e.g., an addition).
Diamond		Denotes a decision (or branch) to be made. The program should continue along one of two routes (e.g., IF/THEN/ELSE).

Notes: Programming



Cooking

- 1.- Boil water
- 2.- Add water to instant noodle cup
- 3.- Let it be for 3 minutes
- 4.- Taste it and see if you like it
- 5.- Add some sauce or other things
- 6.- stir
- 7.- EAT



Why MATLAB is great?

- * It was built with the intention to work with **matrices** (e.g. like column vectors)
- * MATLAB is at least as good as your calculator

```

a = 2;
b = 3;
a + b
v=[0 1 2]
u=[3; 4; 5]
w=[1 2 3; 4 5 6; 7 8 9]
transpose(u)
z = u'
v + u'
u(2)
v(1)
w(:,2)
w(2,:)
x=[5 6 7]
x * v % invalid, why?
x .* v % valid. why?
% This is IMPORTANT!
    
```

Notes: MATLAB- Concatenation (More info)

```

C=1:0.5:2.5
C=[1:0.5:2.5]
C(2)    => 1.5
C(1,2)  => 1.5
C2=C'
C2(2)   => 1.5
C2(2,1) => 1.5
    
```

%Concatenation

```

c=1:3    => [1 2 3]
d=2:3    => [2 3]
e=[c d]  => [1 2 3 2 3]
d2=3:4    => [3 4]
c2=2:4    => [2 3 4]
    
```

```

d3=[d;d2] => 2by2 matrix
c3=[c c2] => 2by3 matrix
    
```

Semicolon operator;

When used at the end of the line, it **suppress** any display of numerical operations. When used in brackets, it does a **vertical** concatenation.

```

s=[d;c] % Error, columns match?
f=[c;c3] % Error, rows match?
    
```

Same Height

7	23
41	11
-1	90

3-by-2
 +

46	0	13	-4
44	62	31	98
3	51	-9	25

3-by-4
 =

7	23	46	0	13	-4
41	11	44	62	31	98
-1	90	3	51	-9	25

3-by-6

Not the Same Height

7	23
41	11
-1	90

3-by-2
 +

46	0	13	-4
44	62	31	98

2-by-4
 ≠

7	23	46	0	13	-4
41	11	44	62	31	98
-1	90				

Notes: MATLAB - Loops (More info)

There are two types of loops in MATLAB:

1. for statements loop a specific number of times, and keep track of each iteration with an **incrementing** index variable.
2. while statements loop as long as a condition remains **true**.

```
for i=1:10  
i  
end
```

```
i=1  
while i < 10  
i=i+1  
end
```

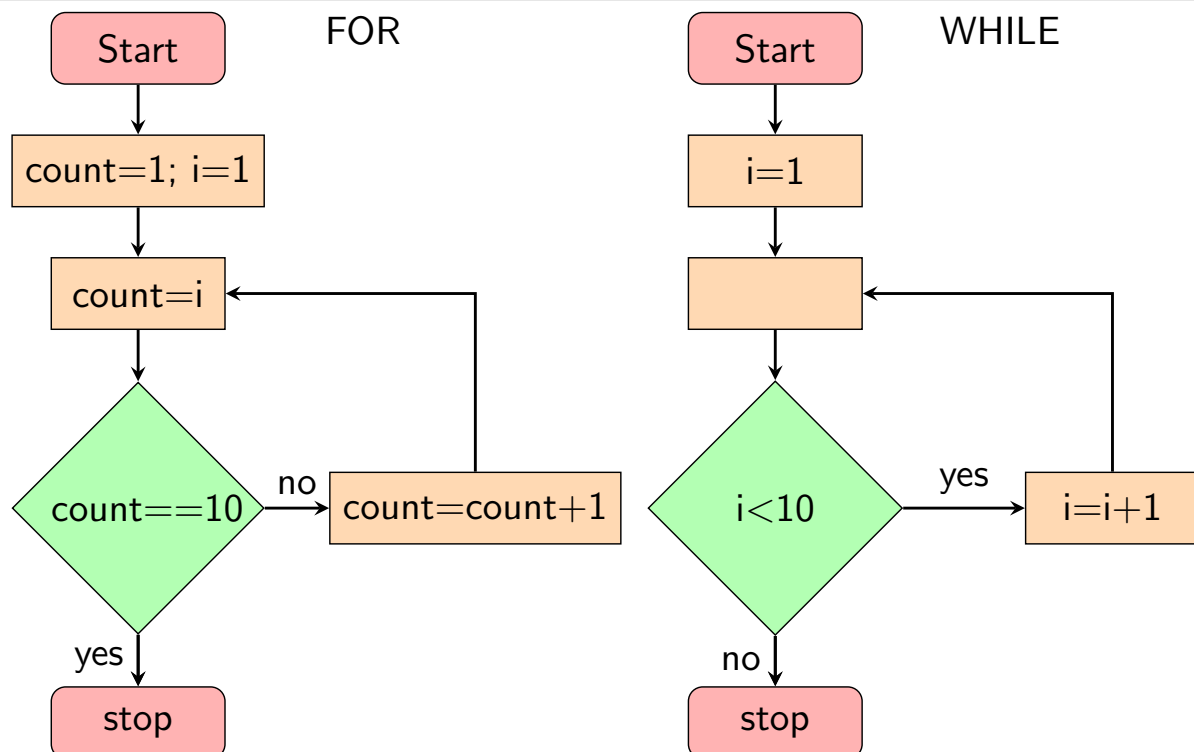
Either can be used for this purpose. Another way to look at them is:

- for loops continue a set number of iterations
- while loops continue until a condition is met

Class Exercise

Draw the flow diagram of each case

Notes: MATLAB - Loops (More info)



In class we discuss how to make a while loop infinitely, do you remember how?

Notes: MATLAB - Loops (More info)

More on Loops and Conditions

```
for i=1:5 % try for i=1:2:10
x(i)=i
v(i)=i^2
end
plot(x,v)
```

Example

Solve $\sum_{i=1}^{10} i^2$

As some of you might have recognized, you can get the same effect by the following:

Remember it is a good technique to start with your flow diagram

```
x=[1:1:5];
v=x.^2; % notice our friend
".^", what if you used only ^?
plot(x,v)
```

```
sum = 0
for i=1:10
sum=sum+i^2
end
```

Lecture: MATLAB - Decisions if/elseif/else (More info)

Example:

```
% note the == to test
% equality

if i==1
disp('i=1')
elseif i<1
disp('i<1')
else
disp('i>1')
end

%Now give different values
%to i and test it
```

Problem: A single iteration can be skipped by using the `continue` command

Solve $\sum_{i=1}^{10} i^2$ with $i \neq 4$
is equivalent to $\sum_{i=1}^3 i^2 + \sum_{i=5}^{10} i^2$

```
sum=0
for i=1:10
if i=4
continue
end
i
sum = sum + i^2
end

%What happen if you comment out
%the continue subroutine
```

There are other ways to solve this problem. Can you write them down?

Notes: MATLAB Programming Environment Notes: Vector and Matrix Operations

- 1 Programming Environment
- 2 Vectors
- 3 Matrix Operations

Remember

- The percent sign % denotes the start of a **comment**, and MATLAB ignores it.
- The operators .* tellw MATLAB to do element by element **multiplication**. The sign ./ tells an element by element **division**.

How to look for Help

- You can always get help on a command (say plot) by typing help plot in MATLAB's command window.
- You can also use the upper right corner section called "Search Documentation"
- And of course, there is also **Google**. Just make sure that in your search you include 'MATLAB and the question'

Appendix: Scripts included

Code 1: Introduction.m

```
1 a = 2;  
2 b = 3;  
3 a + b  
4 v=[0 1 2]  
5 u=[3; 4; 5]  
6 w=[1 2 3; 4 5 6; 7 8 9]  
7 transpose(u)  
8 z = u'  
9 v + u'  
10 u(2)  
11 v(1)  
12 w(:,2)  
13 w(2,:)   
14 x=[5 6 7]  
15 %x * v %matrix multiplication  
16 % invalid, why?  
17 %x .* v %elementbyelement  
18 % valid. why?  
19 % This is IMPORTANT!
```

Try these commands in your own workstation, i.e. have the lectures on one half side of your screen and Matlab/Octave-GUI on the other half.

Check the scripts/functions under the directory for this note number (X):
/NX_Notes_directory