

# METODE INTELIGENTE DE REZOLVARE A PROBLEMELOR REALE



Laura Dioşan  
Tema 5

# Automatic image processing

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- ❑ Image classification
  - Does an image contain object X? [yes/no]
- ❑ Image detection and segmentation
  - Does an image contain object X? [yes/no]
  - Where is the object X? → Location of the object
    - ❑ Pixel-based granularity → semantic segmentation
    - ❑ Object-based granularity → object detection
      - Single object
      - Multiple objects → instance segmentation
  - Which object does this image contain? [where?]
  - Aprox. localisation (Bounding box)
  - Accurate localisation (contour) → Segmentation

# Image detection

## □ Image detection

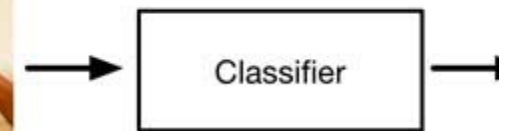
- Identify which object appears and where the object appears in an image

**Classification:** C classes

**Input:** Image

**Output:** Class label

**Evaluation metric:** Accuracy



**Localization:**

**Input:** Image

**Output:** Box in the image (x, y, w, h)

**Evaluation metric:** Intersection over Union



## ■ Localisation

- Find a fixed number of objects (one or many)
- L2 regression from CNN features to box coordinates
- Much simpler than detection
- Overfeat: Regression + efficient sliding window with FC -> conv conversion
- Deeper networks do better

## ■ Detection

- Find a variable number of objects by classifying image regions
- Before CNNs: dense multiscale sliding window (HoG, DPM)
- Avoid dense sliding window with region proposals
- R-CNN: Selective Search + CNN classification / regression
- Fast R-CNN: Swap order of convolutions and region extraction
- Faster R-CNN: Compute region proposals within the network
- Deeper networks do better

# Image detection

## □ Databases

### ■ Pascal VOC <http://host.robots.ox.ac.uk/pascal/VOC/>

- 2005 – image detection task (4 classes, 1578 images, 2209 objects)
- 2006 – image detection task (10 classes, 2618 images, 4754 objects)
- ...
- 2012 – image detection task (20 classes, 11 530 images, 6929 objects)

### ■ ImageNet <http://www.image-net.org/>

- 2010 – image classification task only (1000 classes, 14,197,122 images, )
- 2011 – classification and localisation task
- 2012 = 2011 & **Fine-grained classification**
- 2013 – detection task (200 classes)
- 2014, 2015, 2016, 2017 – detection task (200 classes)

		PASCAL VOC 2012	ILSVRC 2013
Number of object classes		20	<b>200</b>
Training	Num images	5717	395909
	Num objects	13609	345854
Validation	Num images	5823	20121
	Num objects	13841	55502
Testing	Num images	10991	40152
	Num objects	---	---

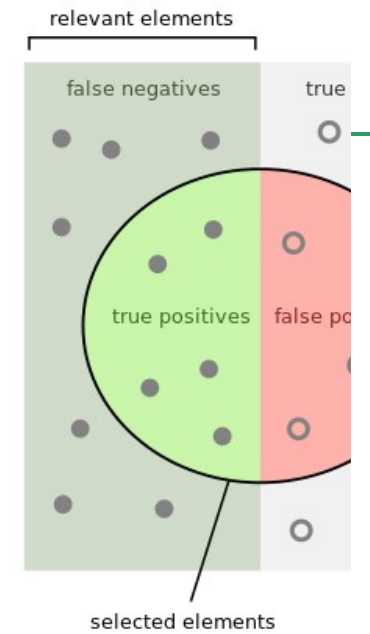
### ■ COCO <http://cocodataset.org/#home>

- 2015 – detection task (more than 200,000 images and 80 object categories)
- 2019 – detection task (more than 200,000 images and 80 object categories)

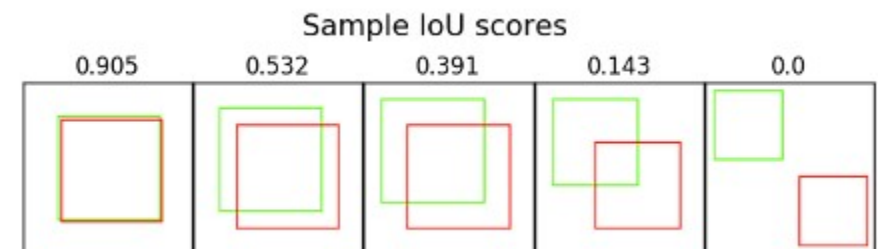
# Image detection

Remember:

- Classification → Problem specification
  - Input: image
  - Output: class
    - Label
    - Class probability
  - Evaluation metric: accuracy, precision, recall
  
- Localisation → Problem specification
  - Input: image
  - Output: bounding box's
    - Class probability
    - coordinates
      - $(x_{\text{corner}}, y_{\text{corner}}, w, h)$
      - $(x_{\text{corner1}}, y_{\text{corner1}}, x_{\text{corner2}}, y_{\text{corner2}})$
      - $(x_{\text{center}}, y_{\text{center}}, w, h)$
    - Confidence score
  - Evaluation metric:
    - intersection over union
    - average precision

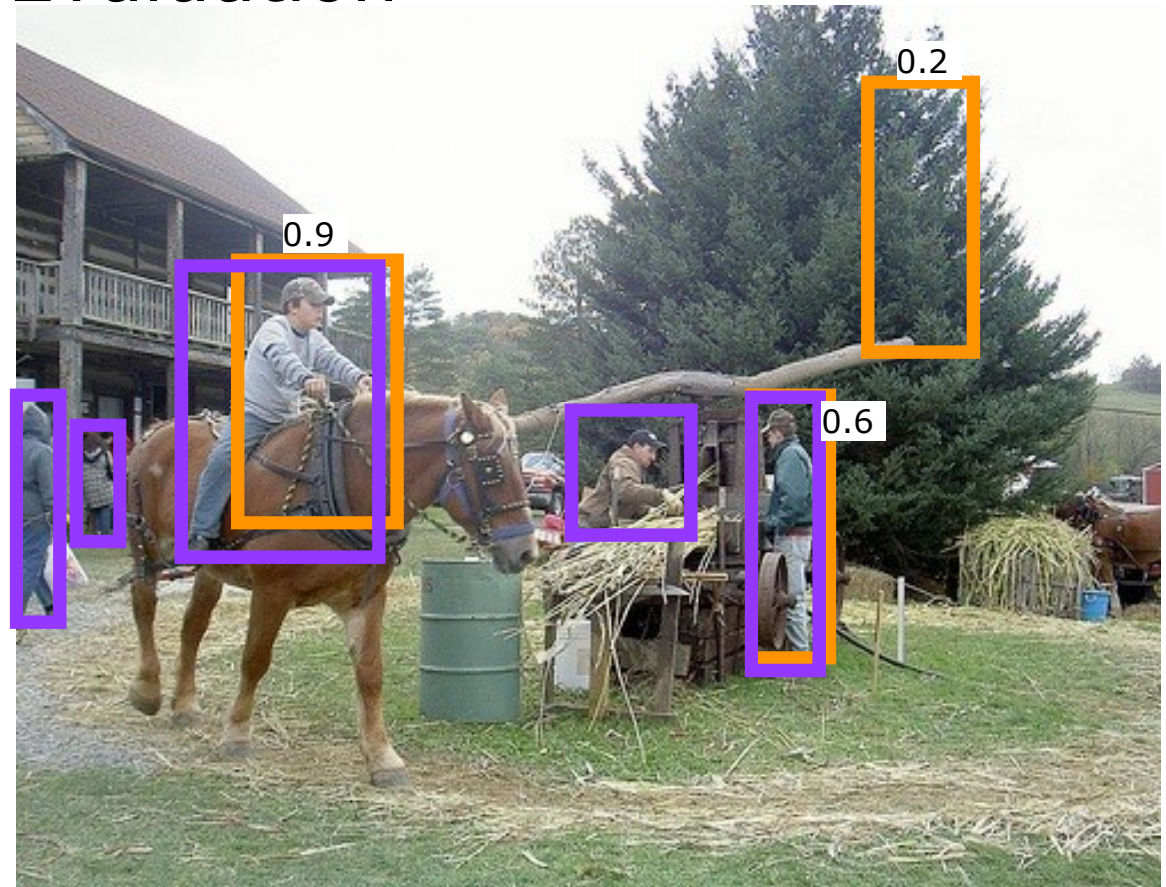


$$\text{IoU} = \frac{\text{Area of Overlap}}{\text{Area of Union}}$$



# Image detection

## □ Localisation → Evaluation









□ 'person' detector predictions

□ ground truth 'person' boxes

# Image detection

## □ Localisation → Evaluation

### ■ Sort by confidence

0.9	...	0.8	...	0.6	...	0.5	...	0.2	...	0.1
										
✓		✗		✓		✓		✗		✗
true positive (high overlap)				false positive (no overlap, low overlap, or duplicate)						



# Image detection

## □ Localisation → Evaluation

- Sort by confidence



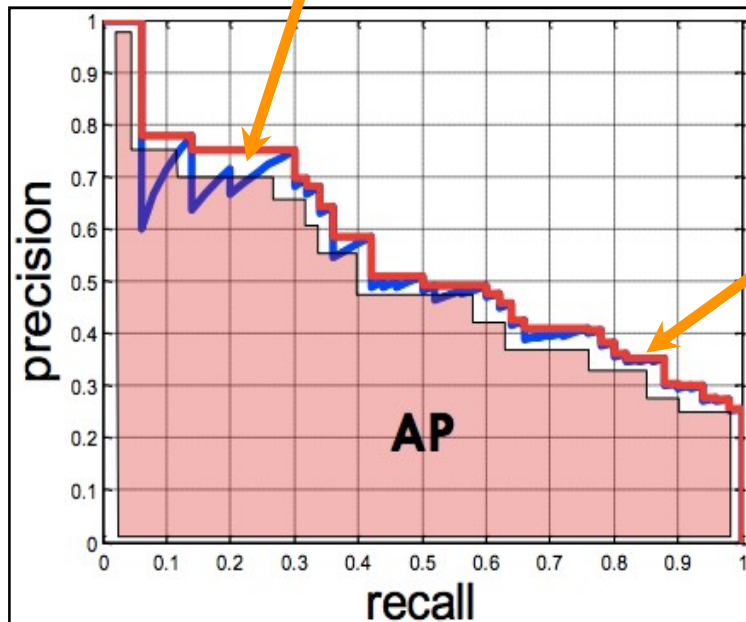
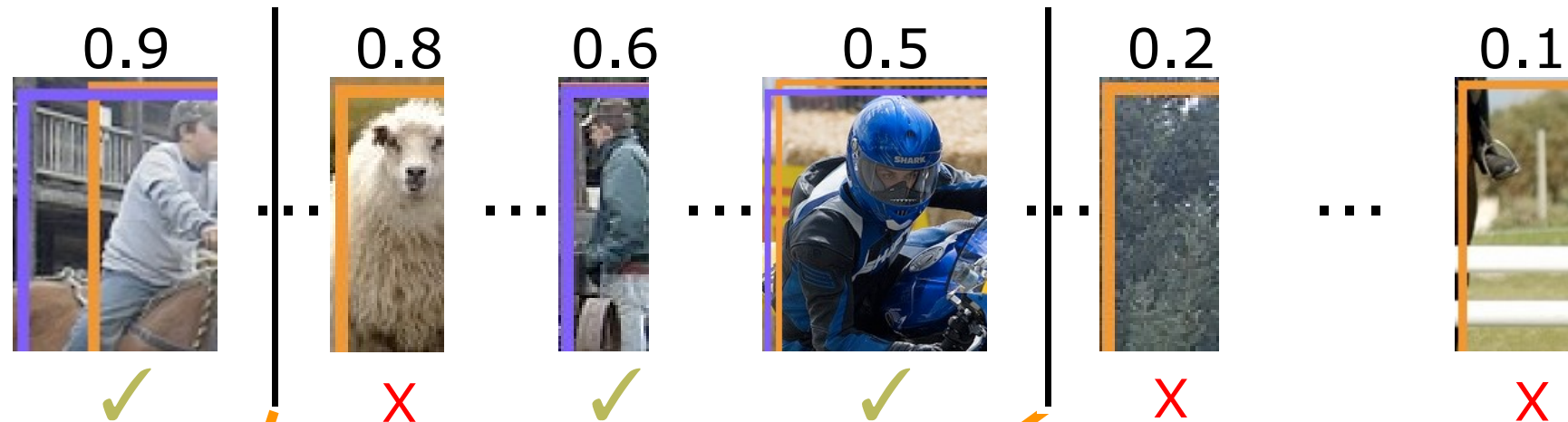
- Precision =  $TP@t / (TP@t + FP@t)$   $\frac{\checkmark}{\checkmark + \times}$

- Recall =  $TP@t / \#GroundTruthObjects$



# Image detection

## □ Localisation → Evaluation



Average Precision (AP)

0% is worst

100% is best

mean AP over classes (mAP)

# Image detection

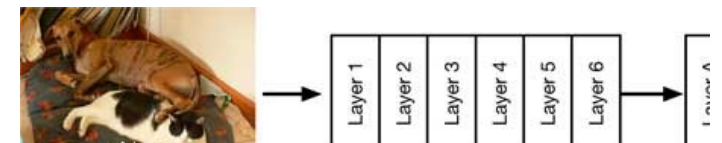
## □ Algorithms

### ■ Classification and localisation

- Localisation as regression problem (predict bb's coordinates)
- Localisation as classification (sliding window and classify each window)

### ■ Object detection → as classification

- Many positions and scales
  - HOG + SVM
  - DPM
- 2-stages detectors
  - A model proposes a set of regions
    - Selective search, bing, superpixels, etc.
    - Regional proposal network
  - A classifier processes the proposed regions
    - R-CNN
    - SPP net
    - Fast R-CNN
    - Faster R-CNN
    - ...
- 1-stage detectors → Run classifier over a dense sampling of possible locations
  - assigning each bounding box detector to a specific position in the image
  - YOLO (v1, v2, v3), SSD, RetinaNet



# Classification and localisation

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- Localisation = regression problem
  - Predict the bounding-box coordinates
    - Input:
      - Images
    - Output:
      - $(x_{\text{left}}, x_{\text{right}}, y_{\text{top}}, y_{\text{bottom}})$  - coordinates of the bounding box edges.

Input: image



Neural Net



**Output:**  
Box coordinates  
(4 numbers)

# Classification and localisation

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- Localisation = classification problem
  - Sliding window & classification of various patches
    - Input:
      - Images (transformed in a set of patches)
    - Output:
      - Label of each patch
      - Non-max supression processing
      - Resulted bounding box



# Classification and localisation

## □ As regression problem

### ■ Training

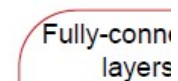
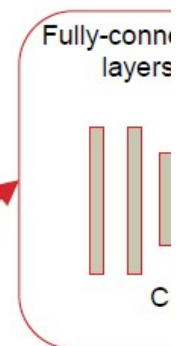
- Train (or use a pretrained) a classification model
- Attach new fully-connected “regression head” to the network
- Train the regression head only with SGD and L2 loss

### ■ Testing

- At test time use both heads

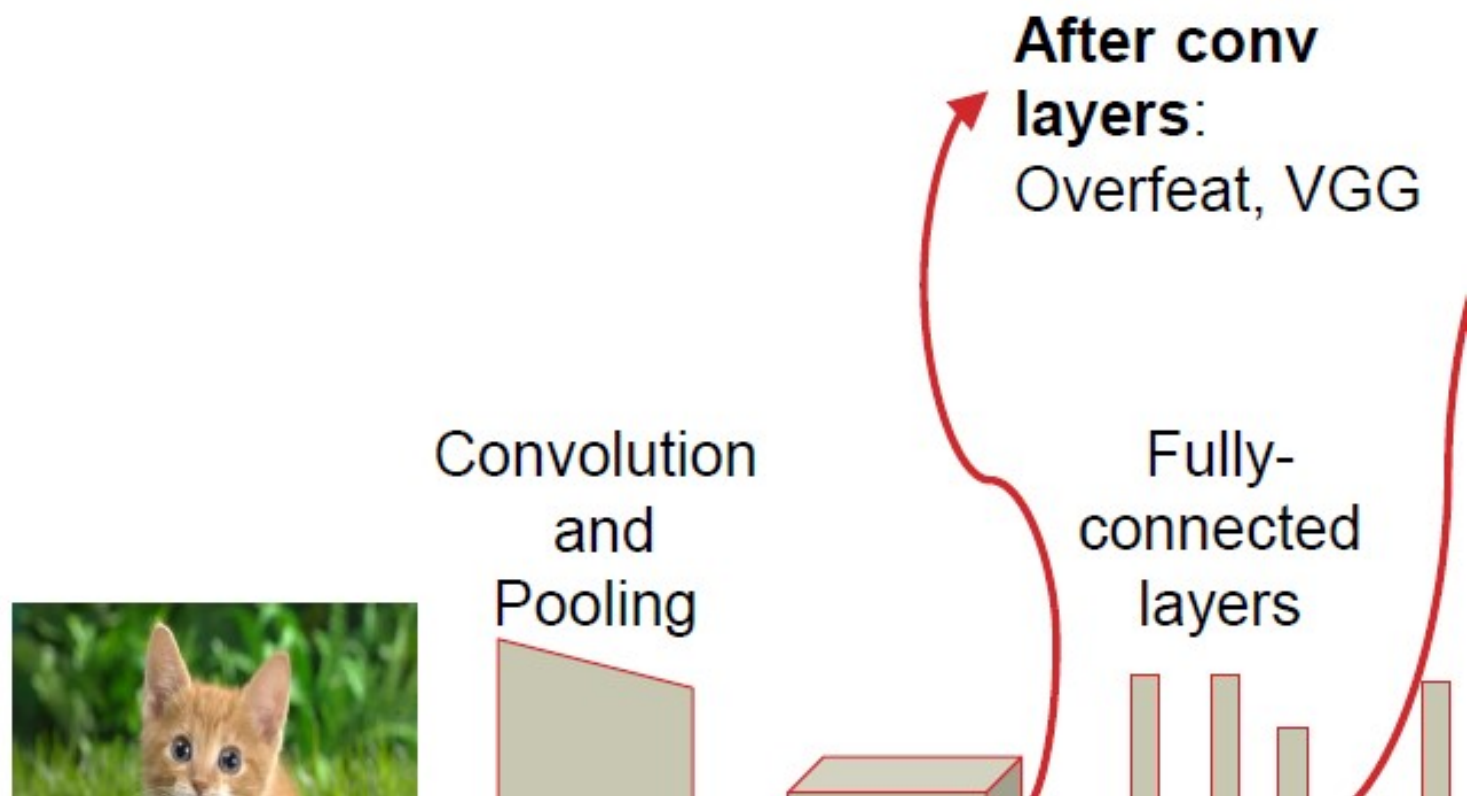


Convolution  
and  
Pooling



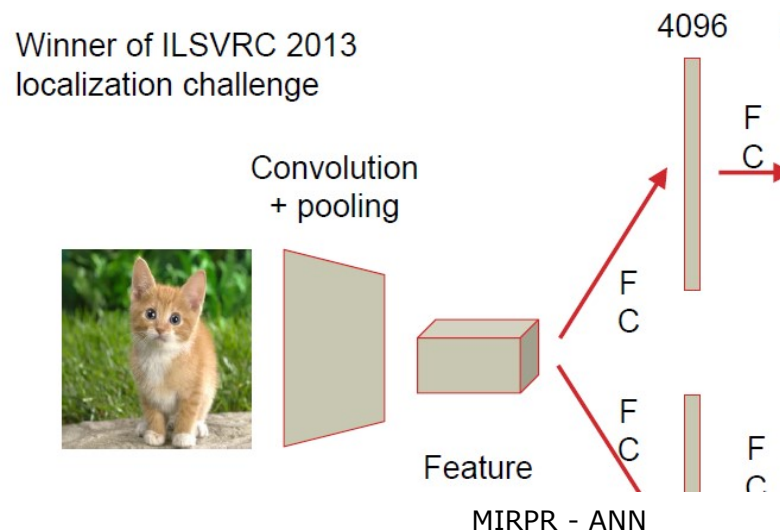
# Classification and localisation

- As regression problem
  - Where to attach the regressor head?



# Classification and localisation

- ❑ As classification problem → sliding window
  - see Overfeat <https://arxiv.org/pdf/1312.6229.pdf>
  - At the training time
    - ❑ Train a CNN model (e.g. AlexNet, VGG, ...) on the image classification task.
    - ❑ Replace the top classifier layers by a regression network and train it to predict object bounding boxes at **each spatial location and scale**.
      - The regressor is class-specific, each generated for one image class.
    - ❑ Loss:
      - The regressor is trained to minimize L2 norm between generated bounding box and the ground truth for each training example.
  - At the detection time,
    - ❑ Perform classification at each location using the pretrained CNN model.
    - ❑ Predict object bounding boxes on all classified regions generated by the classifier.
    - ❑ Merge bounding boxes with sufficient overlap from localization and sufficient confidence of being the same object from the classifier.

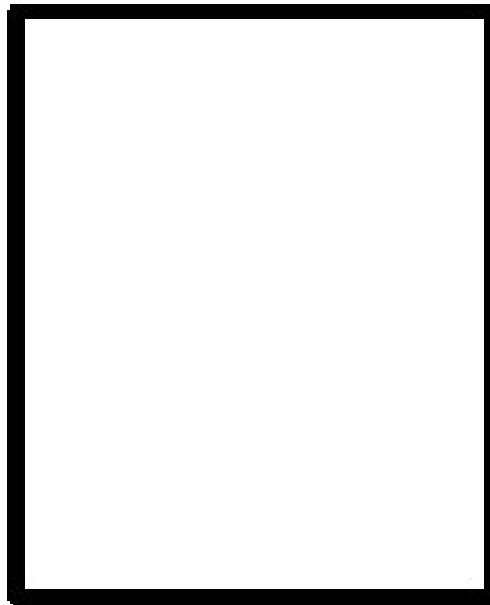




# Classification and localisation

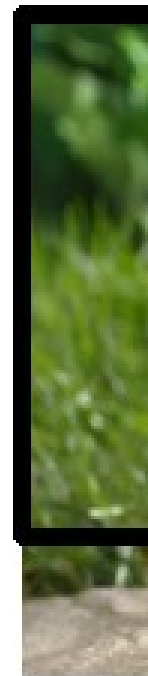
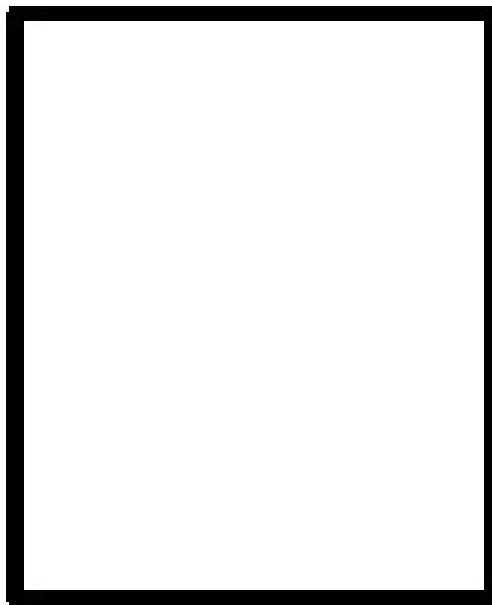
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- As classification problem → sliding window
  - Network predictions
    - Fixed input = patch of the image



# Classification and localisation

- As classification problem → sliding window
  - Network predictions
    - Fixed input = patch of the image

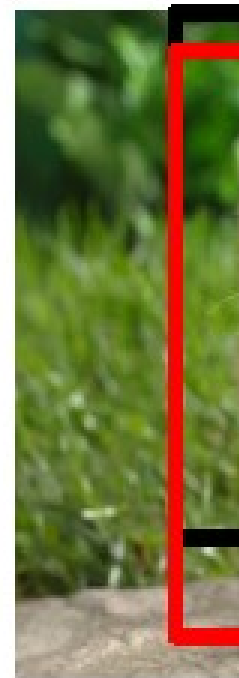
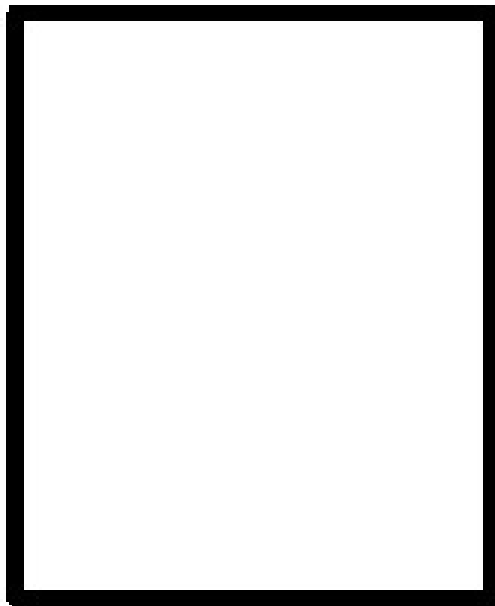


0.5	

Classification  
score  $\text{Prob}(\text{cat})$

# Classification and localisation

- As classification problem → sliding window
  - Network predictions
    - Fixed input = patch of the image

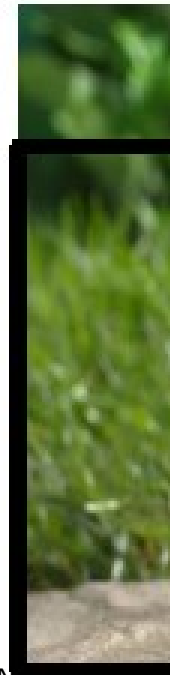
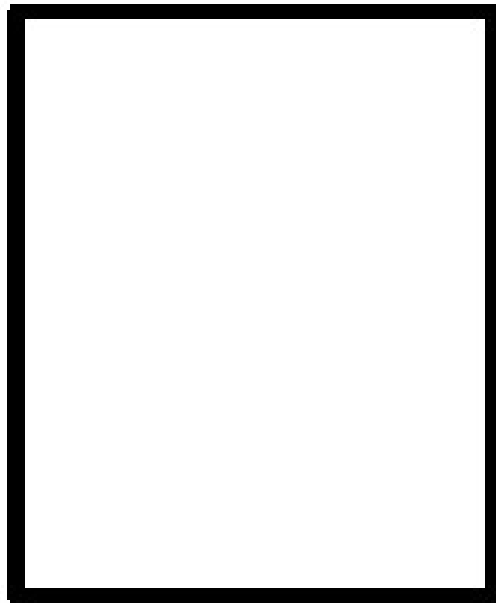


0.5	0.75

Classification  
score Prob(cat)

# Classification and localisation

- As classification problem → sliding window
  - Network predictions
    - Fixed input = patch of the image

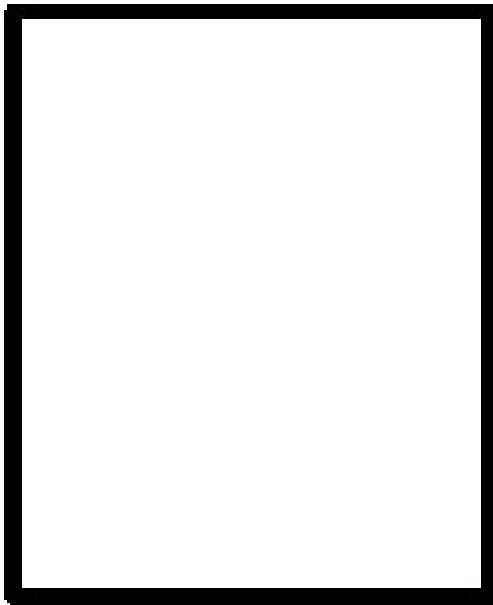


0.5	0.75
0.6	

Classification  
score Prob(cat)

# Classification and localisation

- As classification problem → sliding window
  - Network predictions
    - Fixed input = patch of the image



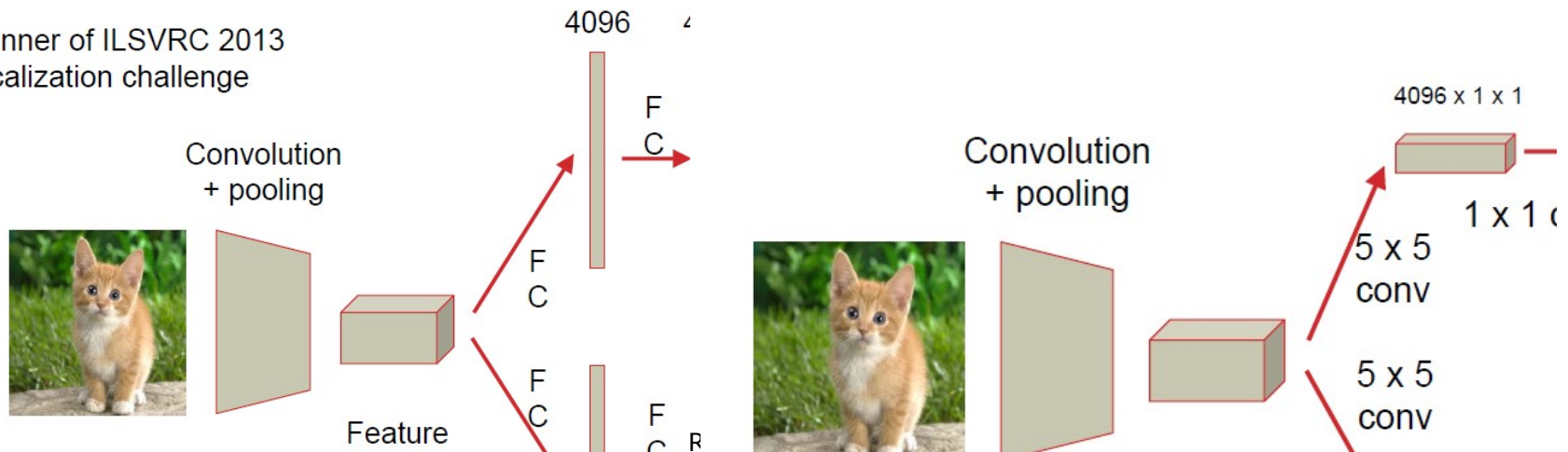
0.5	0.75
0.6	0.8

Classification  
score Prob(cat)

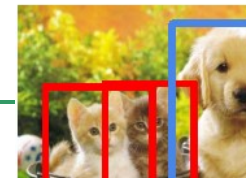
# Classification and localisation

- As classification problem → sliding window
  - Run classification + regression network at multiple locations on a high-resolution image
    - One regressor for each class
  - Convert fully-connected layers into convolutional layers for efficient computation
  - Combine classifier and regressor predictions across all scales for final prediction

Winner of ILSVRC 2013  
localization challenge



# Object detection



- Algorithms → Classification and localisation
- Algorithms → **Object detection** → as classification

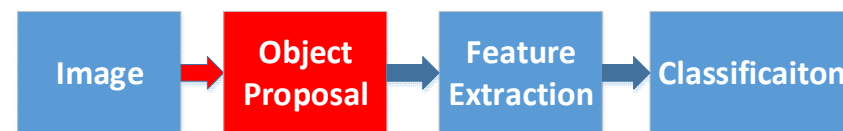
- Many/all positions and scales

- Haar-like features
- HOG + SVM
- DPM



- Using an object proposal

- 2-stages detectors



- A model proposes a set of regions (instead of sliding window)
  - Selective search, bing, superpixels, etc.
  - Regional proposal network
- A classifier processes the proposed regions
  - R-CNN
  - Fast R-CNN
  - Faster R-CNN

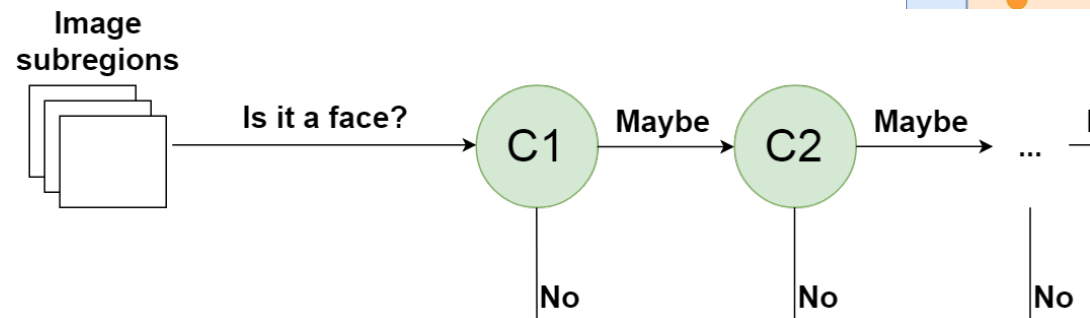
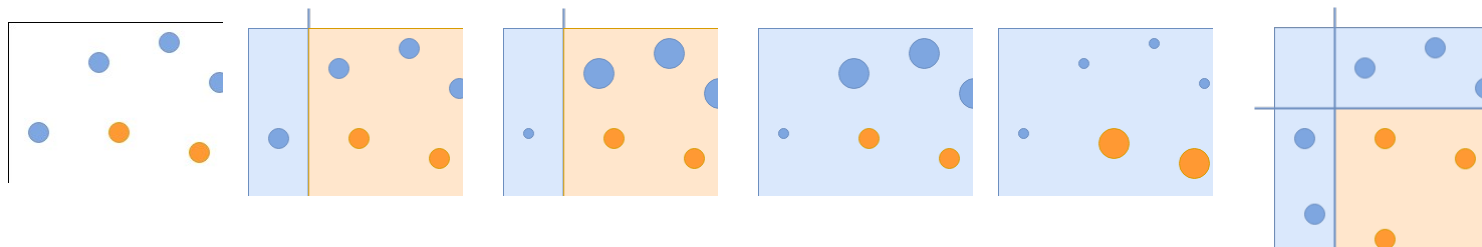
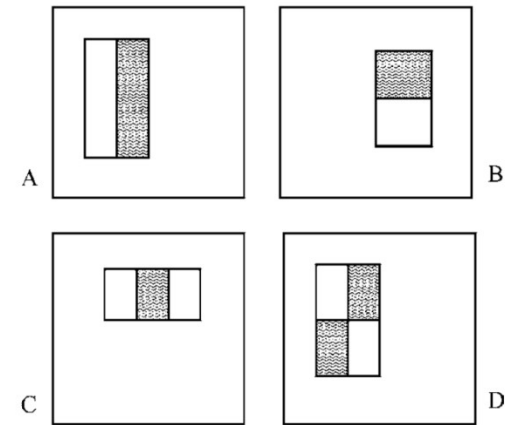
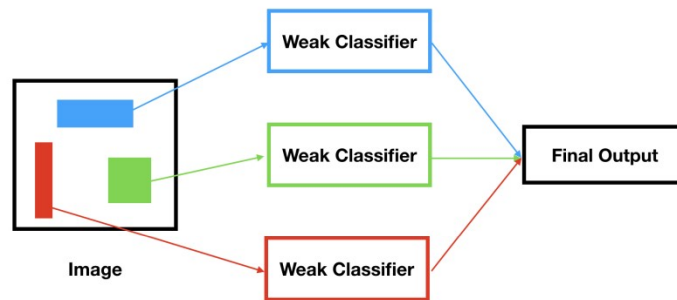
- 1-stage detectors → Run classifier over a dense sampling of possible locations
  - assigning each bounding box detector to a specific position in the image
  - YOLO (v1, v2, v3), SSD, RetinaNet





# Object detection

- Many positions and scales → Haar features
  - See Viola and Jones, 2001



# Object detection

## □ Many positions and scales → HOG

- See <https://lear.inrialpes.fr/people/triggs/pubs/Dalal-cvpr05.pdf>

- Compute HOG of the whole image at multiple resolutions

- Classify/score each subwindow of the featured pyramid

- Apply non-maximum suppression (NMS)

### □ Input:

- More bounding boxes  $B = \{b_1, b_2, \dots, b_N\}$
- More classification scores  $S = \{s_1, s_2, \dots, s_N\}$
- A classification threshold  $CT$
- An overlapping threshold  $OT$

### □ Output:

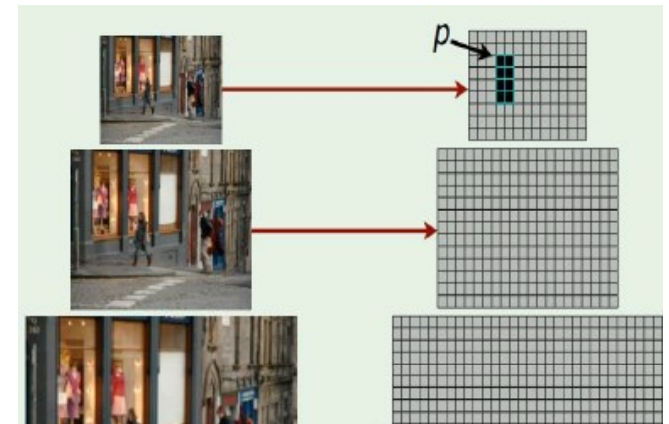
- Best bounding box

### □ Algorithm

- Discard all boxes with  $s_i < CT$
- While  $B \neq \text{empty}$ 
  - Pick  $b_m$ , where  $m = \text{argmax}(S)$
  - Discard from  $B$  that boxes of IoU with  $b_m > OT$

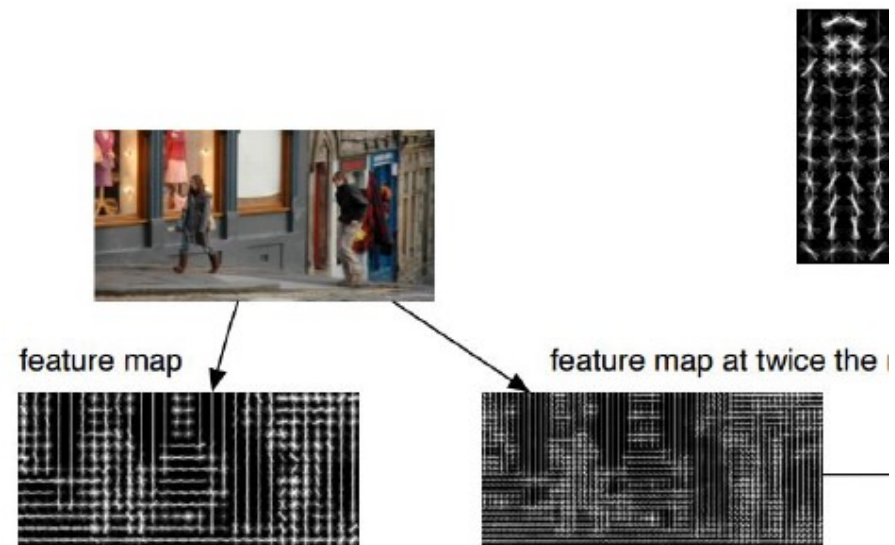
### □ Note:

- Class-wise operator
- Soft NMS is more efficient <https://arxiv.org/pdf/1704.04503.pdf>
  - instead of completely removing the proposals with high IOU and high confidence, reduce the confidences of the proposals proportional to IOU value



# Object detection

- Detection as classification → Deformable Parts Model
  - See <http://cs.brown.edu/people/pfelzens/papers/lsvm-pami.pdf>
  - Takes the HOG's idea a little further
  - Instead of one rigid HOG model, we have multiple HOG models in a spatial arrangement
  - One root part to find first and multiple other parts in a tree structure.



# Object detection

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## □ Detection → Evaluation

### ■ “mean average precision” (mAP)

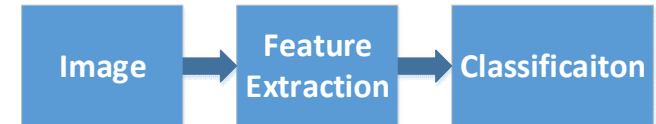
- Compute average precision (AP) separately for each class, then average over classes
- A detection is a true positive if it has IoU with a ground-truth box greater than some threshold (usually 0.5) (mAP@0.5)
- Combine all detections from all test images to draw a precision / recall curve for each class; AP is area under the curve

# Object detection

## □ Algorithms → Object detection → as classification

### ■ Many/all positions and scales

- HOG +SVM, DPM, ...

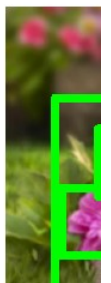
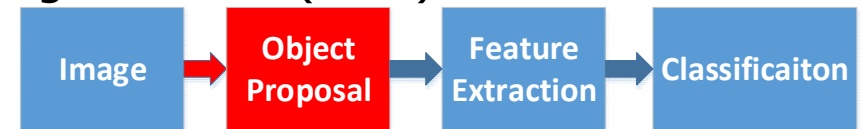


### □ Problem

- Need to test many positions and scales → use a computationally demanding classifier (CNN)

### □ Solution

- Only look at a tiny subset of possible positions
- Find “blobby” image regions that are likely to contain objects
- “Class-agnostic” object detector (bb for each possible class)
- Look for “blob-like” regions → region-based algorithms



# Object detection

## □ Region proposals

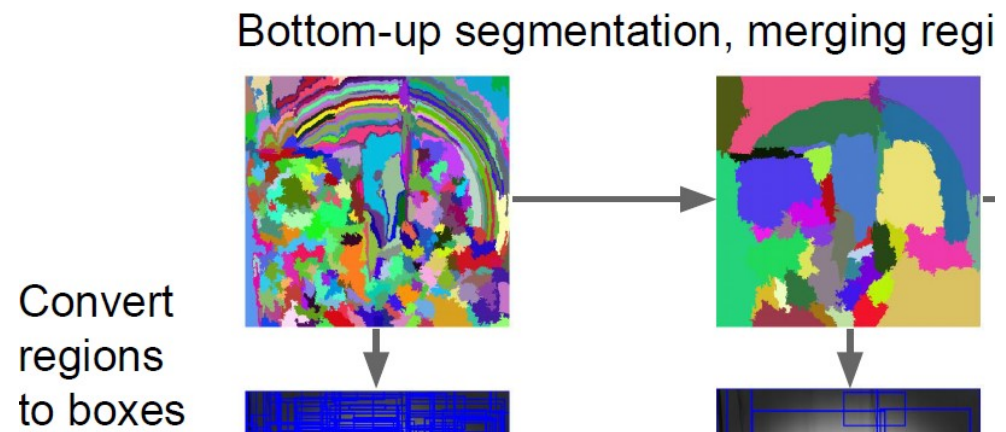
### ■ Selective search

<http://www.huppelen.nl/publications/selectiveSearchDraft.pdf>

### ■ Edge boxes

<https://arxiv.org/pdf/1502.05082.pdf>

### ■ Other methods



# Object detection

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- Region-based networks
  - R-CNN (two-stage)
  - SPP-net (two-stage)
  - Fast R-CNN (two-stage)
  - Faster R-CNN (one-stage)
  - R-FCN (two-stage)
  - FPN (two-stage)



# Object detection

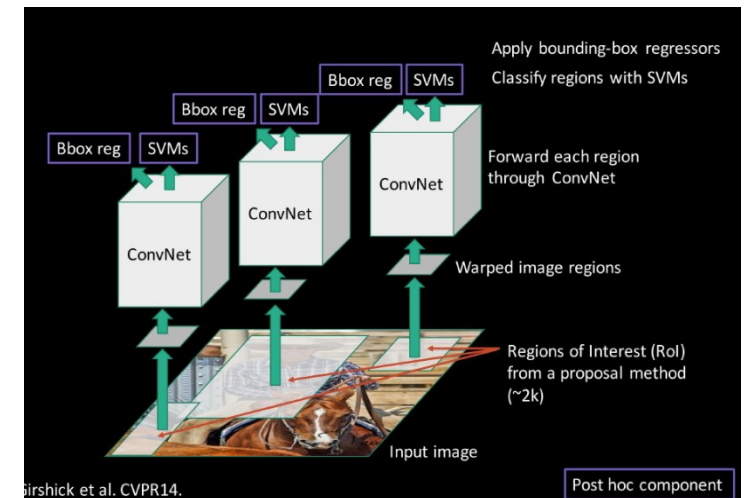
He already proposed DPM

## □ R-CNN

- See R. Girshick, J. Donahue, T. Darrell, J. Malik, Rich Feature Hierarchies for Accurate Object Detection and Semantic Segmentation, IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2014
- See <https://github.com/rbgirshick/rcnn>

## ■ Steps:

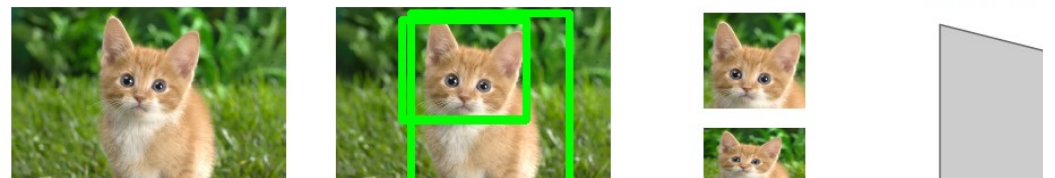
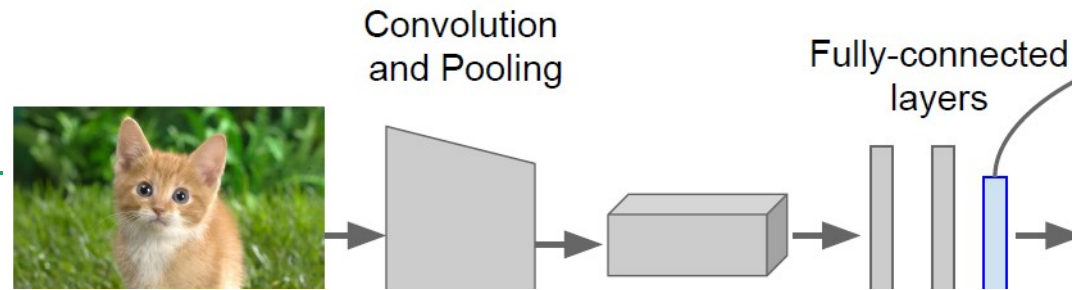
- Extract region proposal from an image by
  - Selective search (super pixel)
  - BING, MCG, ....
- Compute CNN features
  - Crop
  - Scale
  - Forward propagate through a CNN
    - Use a pre-trained CNN (for classification) [and fine-tune CNN (for detection)]
- Classify regions (compute labels)
  - Linear classifier (SVM or softmax)
- Object proposal refinement
  - Linear regression on CNN features → predict corrections to the bounding box



# Object detection

## □ R-CNN → Training

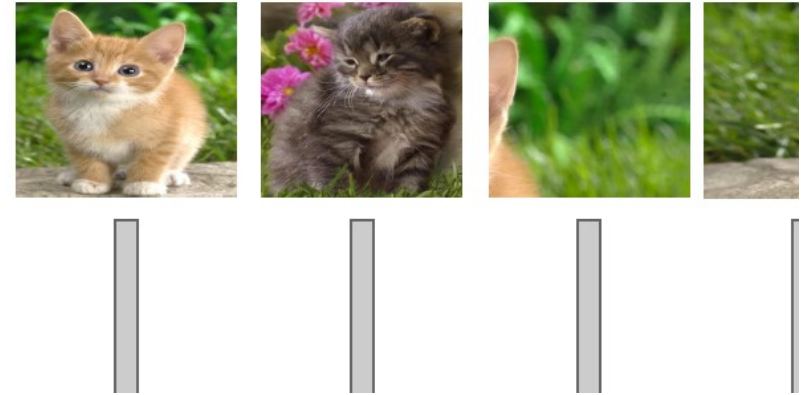
- Extract region proposal from an image
  - By various methods (Selective search, BING, MCG, ...)
  - Regions are class-independent
  - Regions are of different sizes
- Train or use a pretrained classification model (e.g. AlexNet on ImageNet)



- Fine-tune the classification model for detection (VOC)
  - Instead of 1000 classes use 20 object classes + background
  - Eliminate the final fully-connected layer, reinitialize from scratch
  - Keep training model using positive / negative regions from detection images
  - Compute features
    - Cropping: Extract region proposals for all images
    - For each region
      - warp/scale to CNN input size,
      - run forward through CNN
      - save pool5 features to disk (features are ~200GB for PASCAL dataset!)
  - use a much smaller learning rate
  - use the mini-batch oversamples the positive cases because most proposed regions are just background

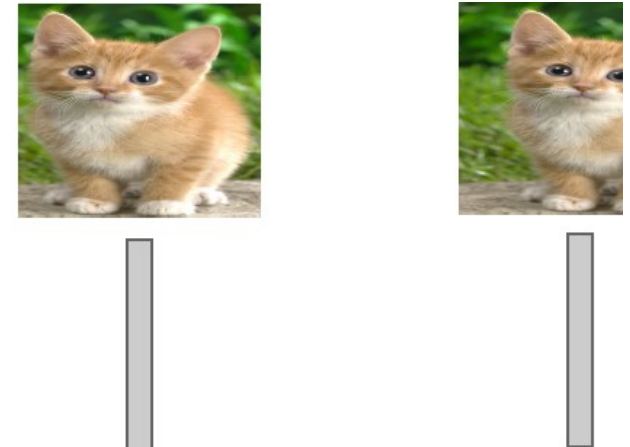
# Object detection

## □ R-CNN → Training



- Train one binary SVM per class to classify region features
  - → scores for each proposal
  - Rank the proposal and apply NMS to get the bounding boxes

Training image regions



## ■ BB regression

- Refine the bounding boxes → reduce the localisation error
- For each class, train a linear regression model to map from cached features to offsets to GT boxes to make up for “slightly wrong” proposals

# Object detection

## □ R-CNN → BB regression

### ■ Inputs:

- Predicted BB  $\mathbf{p} = (p_x, p_y, p_w, p_h)$
- Ground Truth BB  $\mathbf{g} = (g_x, g_y, g_w, g_h)$

### ■ Aim:

- To learn

- scale-invariant transformation between two centers
- log-scale transformation between widths and heights

$$\hat{g}_x = p_w d_x(p) + p_x$$

$$\hat{g}_y = p_h d_y(p) + p_y$$

$$\hat{g}_w = p_w \exp(d_w(p))$$

$$\hat{g}_h = p_h \exp(d_h(p))$$

- the bounding box correction functions,  $d_i(\mathbf{p})$  where  $i \in \{x, y, w, h\}$ , can take any value between  $[-\infty, +\infty]$

- Targets for learn

$$t_x = (g_x - p_x) / p_w$$

$$t_y = (g_y - p_y) / p_h$$

$$t_w = \log(g_w / p_w)$$

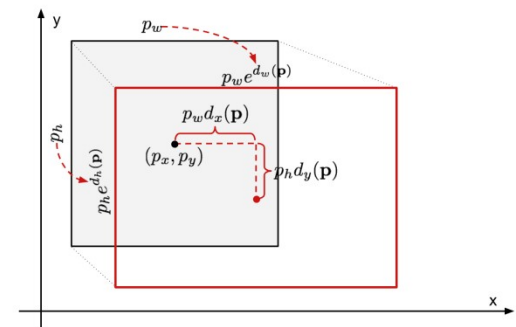
$$t_h = \log(g_h / p_h)$$

- minimise SSE loss (L2 loss)

$$Loss_{reg} = \sum_{i \in \{x, y, w, h\}} (t_i - d_i(p))^2 + \lambda \|weight\|^2$$

- Regularisation term → cross validation (R-CNN paper)

- not all the predicted bounding boxes have corresponding ground truth boxes
  - only a predicted box with a nearby ground truth box with at least 0.6 IoU is kept for training the bbox regression model



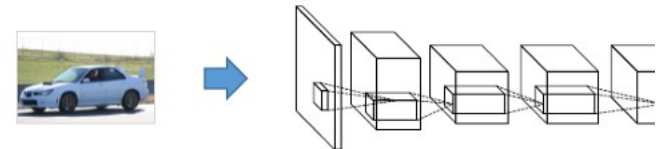
# Object detection

## □ R-CNN

### ■ Problems

- Very slow (at training and testing time)
  - Each region proposal need to be warped to a fixed size
    - Cropping may loss some information about the object
    - Warpping may change the object appearance
  - each region proposal is forwarded into CNN
- SVM and regressors are post-hoc → CNN features are not updated based on the errors of SVMs and regressors
- Complex multi-stage training

SPP-net



### ■ Solution

- Slow testing & fix size constraints → multi-size training (SPP-net)
- Process image (compute features) before RoI extraction = swap convolution and cropping (Fast R-CNN)

# Object detection

## □ SPP-net

- See He, Kaiming, et al. "Spatial pyramid pooling in deep convolutional networks for visual recognition." *IEEE transactions on pattern analysis and machine intelligence* 37.9 (2015): 1904-1916

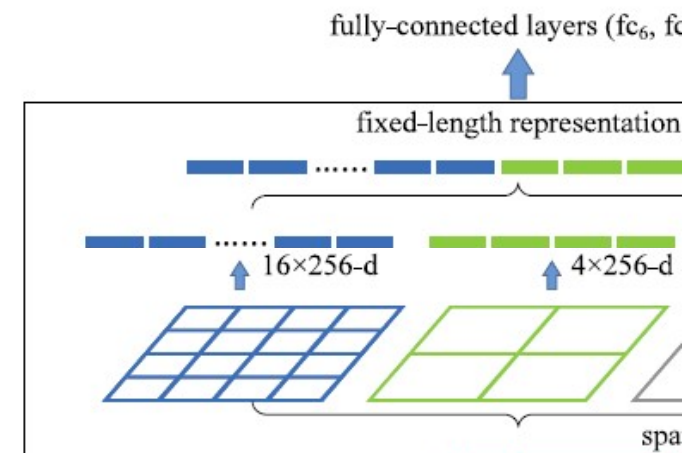
<https://arxiv.org/pdf/1406.4729.pdf>

## ■ Traditional

- One pooling layer between Conv and FC

## ■ Spatial Pyramid Pooling

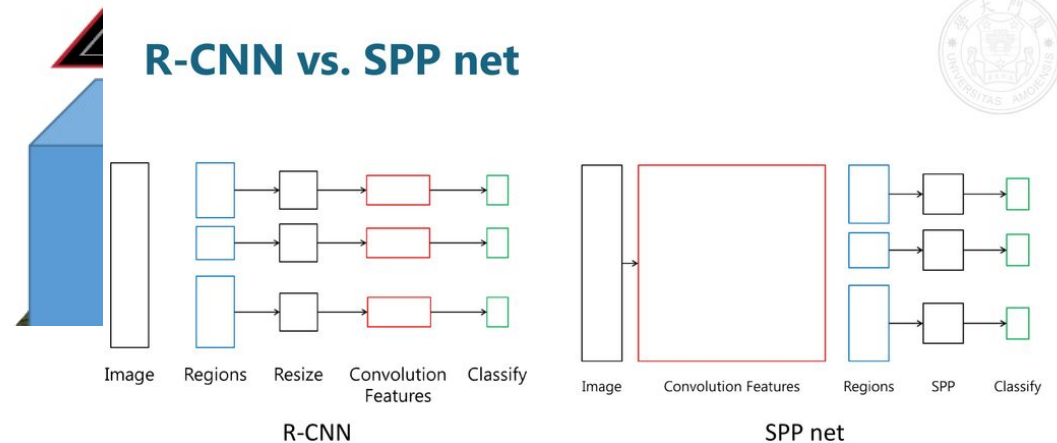
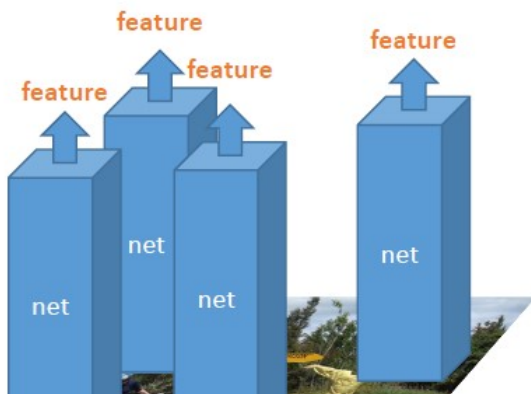
- multiple pooling layers with different scales
  1. each feature map is pooled to become one value (grey), thus 256-d vector is formed.
  2. each feature map is pooled to have 4 values (green), and form a  $4 \times 256$ -d vector.
  3. each feature map is pooled to have 16 values (blue), and form a  $16 \times 256$ -d vector.
- The above 3 vectors are concatenated to form a 1-d vector.
- Finally, this 1-d vector is going into FC layers as usual.



# Object detection

## □ SPP net

- processes the image at conv layers for only one time
  - R-CNN processes the image at conv layers for 2k times since there are 2k region proposal





# Object detection

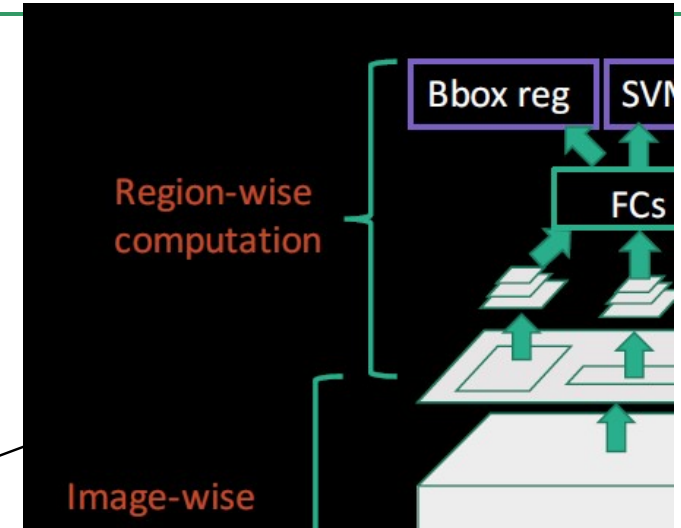
## □ SPP-net

### ■ Advantages

- Run CNN once
- Testing is faster

### ■ Weaknesses

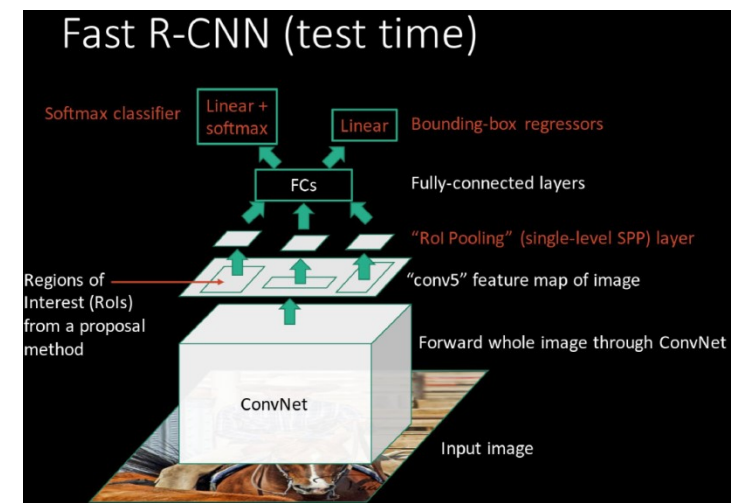
- Multi-stage training
- No CNN fine tuning (frozen)
- Ad-hoc training objectives
- Solution → Fast-RCNN (better performance, single stage training, all nets are training)



# Image detection

## □ Fast R-CNN

- See **Ross Girshick, Fast R-CNN**, IEEE International Conference on Computer Vision (ICCV), 2015
- See <https://github.com/rbgirshick/fast-rcnn>
- Join the feature extraction, classifier and regressor in a unified framework
- RoI pooling layer → ~one scale SPP layer
  - Faster x10 than SPP-net
  - Scale invariance
- Training
  - Classifier
    - Softmax (instead of SVM) → log loss
  - Regressor
    - Linear → Smooth L1 loss
  - Multi-task loss
    - Log loss
    - Smooth L1 loss
  - All layers
- Steps:



# Object detection

## □ Fast R-CNN → training flow

- Extract region proposal from an image
  - By various methods (Selective search, BING, MCG, ...)
  - Regions are class-independent
  - Regions are of different sizes
- Train or use a pretrained classification model (e.g. AlexNet on ImageNet)
- Prepare the model for fine-tuning
  - Replace the last max pooling layer of the pre-trained CNN with a [RoI pooling](#) layer. The RoI pooling layer outputs fixed-length feature vectors of region proposals. Sharing the CNN computation makes a lot of sense, as many region proposals of the same images are highly overlapped.
  - Replace the last fully connected layer and the last softmax layer (K classes) with a fully connected layer and softmax over K + 1 classes.
    - Instead of 1000 classes use 20 object classes + background
    - reinitialize from scratch
- Fine-tune the classification model for detection (VOC)
  - Processes the whole image to produce a convolutional feature map.
  - Then for each object proposal ROI pooling layer extracts fixed-length feature vector, which is finally passed to subsequent FC layers.
  - Finally the model branches into two output layers:
    - A softmax estimator of K + 1 classes (same as in R-CNN, +1 is the "background" class), outputting a discrete probability distribution per RoI.
    - A bounding-box regression model which predicts offsets relative to the original RoI for each of K classes.

# Object detection

---

## □ Fast R-CNN → training flow

### ■ Reamrks:

- 2000 proposals of particular image are not passed through the network as in R-CNN, Instead, The image is passed only once and the computed features are shared across ~2000 proposals like the same way it is done in SPP Net .
- Also, the ROI pooling layer does max pooling in each sub-window of approximate size  $h/H \times w/W$ .  $H$  and  $W$  are hyper-parameters. It is a special case of SPP layer with one pyramid level.
- The two sibling output layers' outputs are used to calculate a multi-task loss on each labeled ROI to jointly train for classification and bounding-box regression.
- They have used L1 loss for bounding box regression as opposed to L2 loss in R-CNN and SPP-Net which is more sensitive to outliers.
- Batch size = 2 → 2000 x 2 boxes → a lot of bg → sampling some (64 in original model) positive and negative boxes

# Object detection

## □ Fast R-CNN → loss function

- $u$  - True class label,  $u \in 0, 1, \dots, K$ ;
  - by convention, the catch-all background class has  $u=0$
- $p$  - Discrete probability distribution (per RoI) over  $K + 1$  classes:  $p = (p_0, \dots, p_K)$ 
  - computed by a softmax over the  $K + 1$  outputs of a fully connected layer.
- $v$  - True bounding box  $v = (v_x, v_y, v_w, v_h)$
- $t^u$  - Predicted bounding box correction  $t^u = (t_x^u, t_y^u, t_w^u, t_h^u)$

## ■ a loss combining two tasks

- classification cost

$$Loss_{cls}(p, u) = -\log(p_u)$$

- localization cost

- A proposal is
  - fg if IoU with a BB  $> 0.5$
  - bg if IoU in  $[0.1, 0.5]$
- Others are ignored

$$L_1(x) = |x|$$

$$L_1^{smooth}(x) = \begin{cases} 0.5x^2, & \text{if } |x| < 1 \\ |x| - 0.5, & \text{otherwise} \end{cases}$$

$$Loss_{box}(t^u, v) = \sum_{i \in \{x, y, w, h\}} L_1^{smooth}(t_i^u - v_i)$$

# Object detection

## □ Fast R-CNN

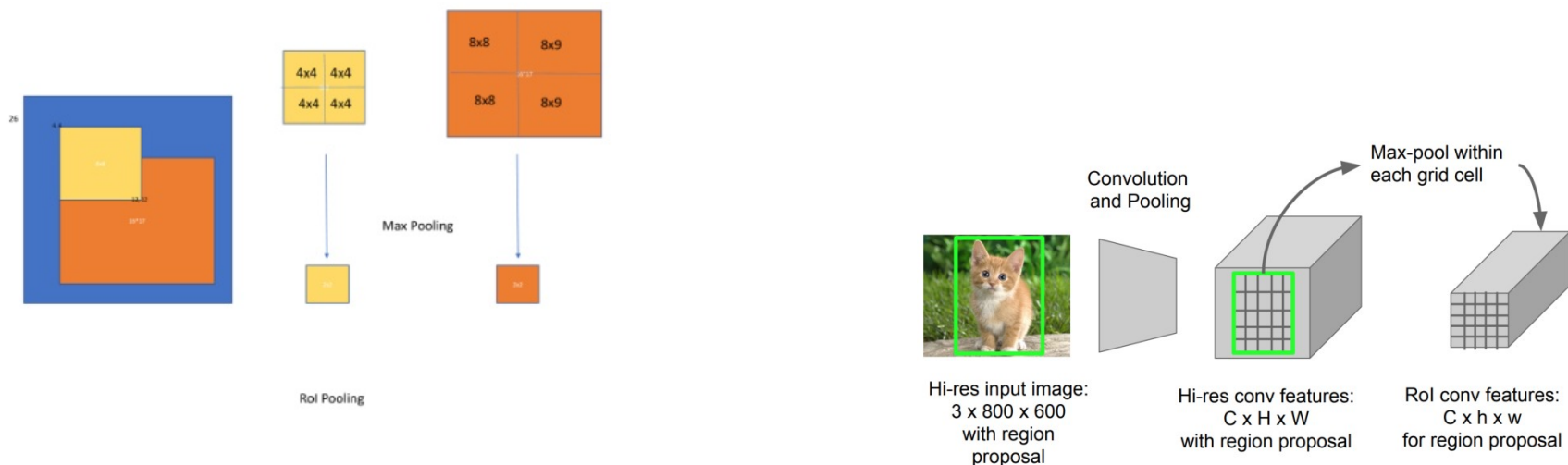
### ■ RoI pooling → Cropping features

#### □ Aim

- Project proposal onto features = a type of max pooling to convert features in the projected region of the image of any size,  $h \times w$ , into a small fixed window,  $H \times W$

#### □ How?

- The input region is divided into  $H \times W$  grids, approximately every subregion of size  $h/H \times w/W$ .
  - “snap” to grid cells
  - Divide into  $2 \times 2$  grid of (roughly) equal subregions
- apply max-pooling within each subregion.
  - Dividing the region proposal into equal-sized sections (the number of which is the same as the dimension of the output)
  - Finding the largest value in each section
  - Copying these max values to the output buffer



# Object detection

## □ Fast R-CNN

### ■ RoI pooling → Cropping features

#### □ How?

- The input region is divided into  $H \times W$  grids, approximately every subregion of size  $h/H \times w/W$ .
- apply max-pooling within each subregion.
- → Region features always have the same size (even if input regions have different sizes)

#### □ RoI pooling versus classic pooling → control of output shape

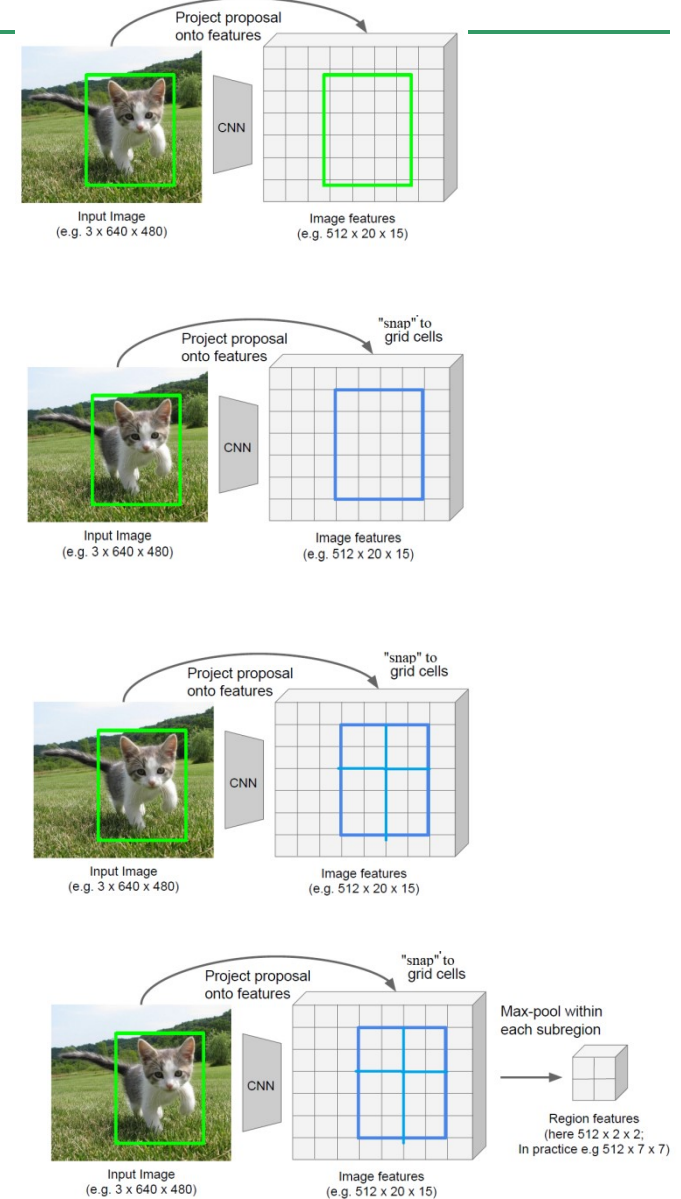
- Classic pooling: input + window, padding, stride → output
- RoI pooling: input + output's size → output

#### □ Problem:

- Region features slightly misaligned

#### □ Solution:

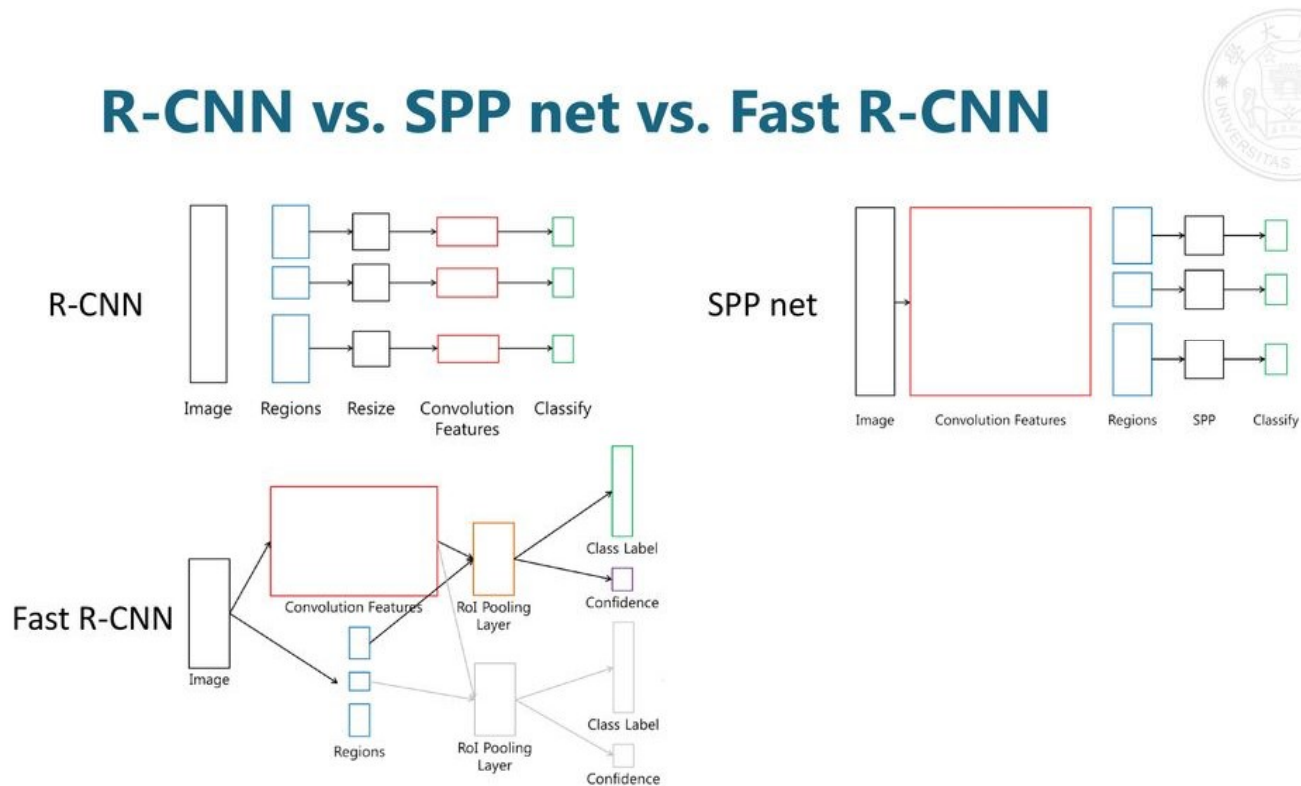
- RoI alignment



# Object detection

## □ R-CNN vs. SPP-net vs. Fast R-CNN

### R-CNN vs. SPP net vs. Fast R-CNN





# Object detection

---

## □ Fast-RCNN

### ■ Advantages

- better performance
  - Fast test-time ( $\sim$ SPP net)
  - Higher mAP than slow R-CNN and SPP net)
- single stage training,
- all nets are training

### ■ Weaknesses

- Object proposal sampling is still slow
- Solution: sample BBs with CNN → Faster R-CNN

# Object detection

## ❑ Faster R-CNN

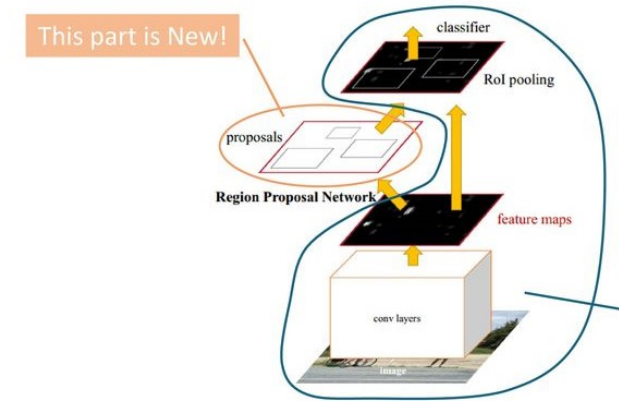
- See Shaoqing Ren, Kaiming He, Ross Girshick, Jonathan S. P. *Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks*, Neural Information Systems (NIPS), 2015

<https://arxiv.org/pdf/1506.01497.pdf>

- See <https://github.com/rbgirshick/py-faster-rcnn>

## ■ Main idea

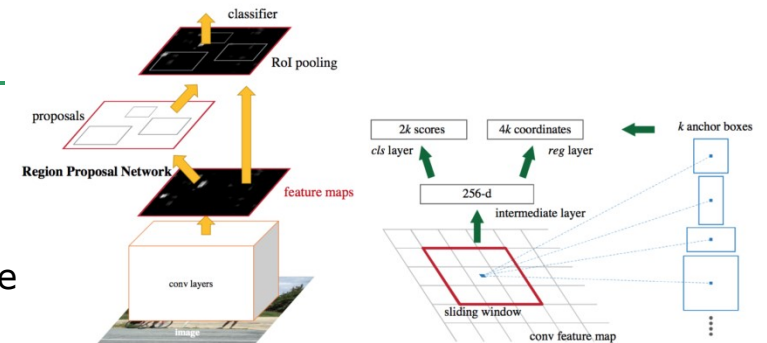
- ❑ Fast R-CNN + changes the method for generating proposed regions from selective search to region proposal network
- ❑ integrate the region proposal algorithm into the CNN model
- ❑ a single, unified model composed of RPN (region proposal network) and fast R-CNN with shared convolutional feature layers
- ❑ Introduce anchor boxes



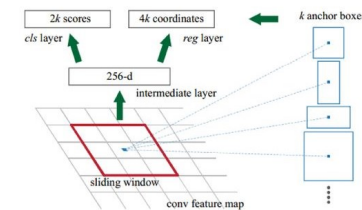
# Object detection

## □ Faster R-CNN → Region proposal network

- a 3×3 convolutional layer with a padding of 1 to transform the CNN output and set the number of output channels to  $c$  → each element in the feature map the CNN extracts from the image is a new feature with a length of  $c$ .
- each element in the feature map is used as a center to generate multiple anchor boxes of different sizes and aspect ratios and then label them.
- the features of the elements of length  $c$  at the center on the anchor boxes are used to predict the binary category (object or background) and bounding box for their respective anchor boxes
- non-maximum suppression removes similar bounding box results that correspond to category predictions of "object" → the predicted bounding boxes as the proposed regions required by the RoI pooling layer.
- RPN is trained together with the rest of model



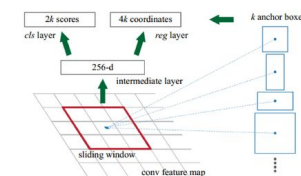
### Region Proposal Network



- Input an image of any size
- Generate conv feature map
- Map to a lower-dimensional feature
- Output objectness score and bounding box

The region proposal network is a FCN which outputs  $K \cdot (4+2)$  sized vectors.

### Region Proposal Network



LOSS

- Positive: Among  $K$  anchors, one with highest IOU ( $\text{IOU} \geq 0.7$ )
- Negative:  $\text{IOU} \leq 0.3$
- Others: Do not contribute

$$L(\{p_i\}, \{t_i\}) = \frac{1}{N_{cls}} \sum_i L_{cls}(p_i, p_i^*) + \lambda \frac{1}{N_{reg}} \sum_i p_i^* L_{reg}(t_i, t_i^*)$$

The mini-batch size(256)

The number of anchor locations (~2400)

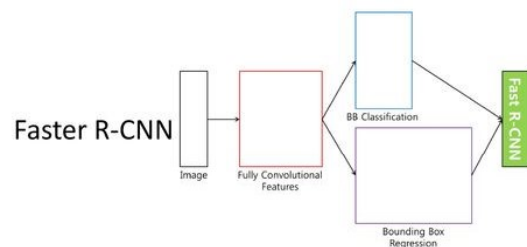
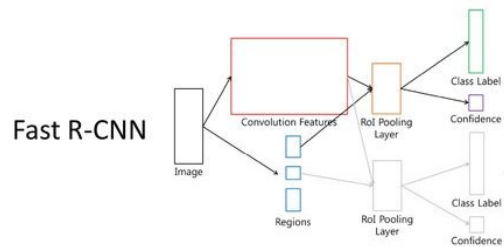
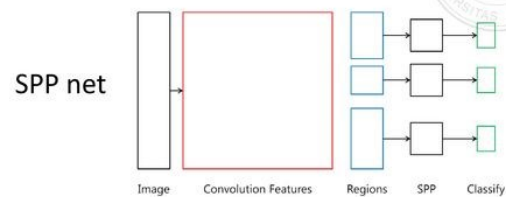
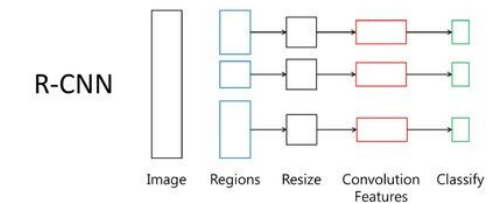
# Object detection

## □ Faster R-CNN → training flow

1. Pre-train a CNN network on image classification tasks.
2. Fine-tune the RPN (region proposal network) end-to-end for the region proposal task (which is initialized by the pre-train image classifier)
  - By using some samples
    - Positive samples have IoU (intersection-over-union)  $> 0.7$ ,
    - negative samples have IoU  $< 0.3$ .
  - Slide a small  $n \times n$  spatial window over the conv feature map of the entire image.
  - At the center of each sliding window, we predict multiple regions of various scales and ratios simultaneously.
    - An anchor is a combination of (sliding window center, scale, ratio).
    - E.g. 3 scales + 3 ratios  $\Rightarrow k=9$  anchors at each sliding position.
3. Train a Fast R-CNN object detection model using the proposals generated by the current RPN
4. Then use the Fast R-CNN network to initialize RPN training.
  - While keeping the shared convolutional layers, only fine-tune the RPN-specific layers.
  - RPN and the detection network have shared convolutional layers!
5. Finally fine-tune the unique layers of Fast R-CNN
6. Step 4-5 can be repeated to train RPN and Fast R-CNN alternatively if needed.

# Object detection

## R-CNN vs. SPP net vs. Fast R-CNN vs. Faster R-CNN



Region proposal(SS)	
Feature extraction (Deep Net)	
Classification (SVM)	Bounding box (Regression)

**RCNN**

Region proposal(SS)
Feature extraction Classification+BB Regression (Deep Net)

**Fast RCNN**

Region proposal
Feature extraction Classification+BB Regression (Deep Net)

**Faster RCNN**

# Object detection

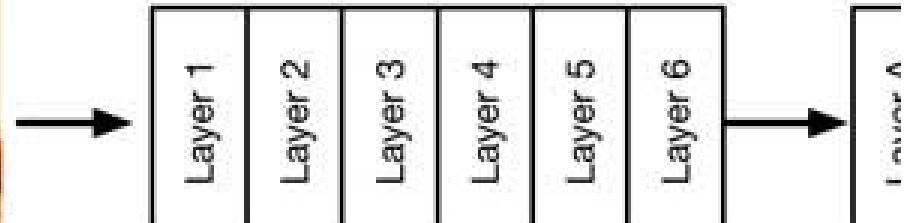
---

- One stage detectors
  - YOLO (more versions)
  - SSD
  - Corner net
  - Retina net
  - Center net

# Object detection

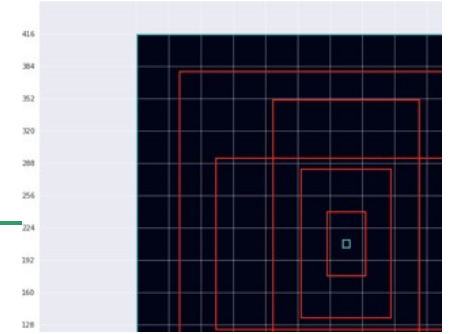
## □ One-stage detectors

- Images with
  - one object
  - two or more objects
- require more detectors



- without regional proposal → grid of detectors
  - Grid dimension  $S \times S$  cells
  - Each cell → one or more detectors
    - Output size: #detectors  $\times$  (4 coordinates + 1 confidence score +  $K$  class probabilities)
  - Why more cells?
    - Detectors specialised in specific locations
    - Spatial constraints ( $\sim$  proposed regions) → *where* in the image a detector can find objects
  - Why more detectors/cell?
    - Detectors specialised in specific shapes
    - Shape constraints → anchors
  - Why different grid-sizes?
    - Detectors specialised in specific scales

# Object detection



## □ One-stage detectors → Anchors

### ■ What?

- describe the most common (average) object shapes in the dataset → Constant elements (during training)

### ■ Other names

- dimension priors (YOLO), biases (darknet), default boxes (SSD)

### ■ How to identify the anchors

#### □ Algorithms

- K-mean algorithm over the BB of training data (YOLO)
- Mathematical formula, independent of training data (SSD)

#### □ Constraints

- the anchor's position is always in the center of the grid cell

### ■ Represented by:

- width and height, relative to grid's coordinates (YOLO)
- x, y, width, height (SSD)



# Object detection

---

- ❑ One-stage detectors → detector output
  - Class probabilities
    - ❑ the kind of object
    - ❑ Softmax → max prob → class of object
    - ❑ Sigmoid → multiclass (SSD, YOLO v3)
  - BB coordinates
    - ❑ The location of the object
    - ❑ Predict the offset of the BB to the real position
    - ❑ YOLO: Object's center must be located inside the grid cell
  - Confidence score
    - ❑ Does BB contain an object or not?
    - ❑ how likely the model thinks the predicted bounding box contains a real object
    - ❑ Objectness score → which BB can be ignored
    - ❑ YOLO → confidence score
    - ❑ SSD → a new class (background)
  - largely overlapping predictions
    - ❑ NMS remove duplicates

# Object detection

## One-stage detectors → Loss

- Real (target) values:  $\mathbf{t} = [t_1, t_2, \dots, t_C]$
- Predicted scores: for each sample, there are C values (C = no of classes)  
→  $\mathbf{s} = [s_1, s_2, \dots, s_C]$
- Cross-entropy loss (Logistic Loss or Multinomial Logistic Loss)

### Multi-class problems

- $\mathbf{t}$  → one-hot encoding ( $t_i = 1$  for the positive class, other values in  $\mathbf{t}$  are 0)
- Categorical cross-entropy (softmax loss)
  - $\mathbf{s}$  & softmax → predicted values:

### Multi-label problems

- $\mathbf{t}$  → more values of 1
- C binary problems
  - Each score  $s_i$  & sigmoid → predicted values
  - Binary cross entropy (sigmoid cross entropy) for each possible label

	Multi-Class	Multi-Label
C = 3		
Samples		
Labels (t)	$[0\ 0\ 1]$ $[1\ 0\ 0]$ $[0\ 1\ 0]$ $[0\ 1\ 0]$	$[1\ 0\ 1]$ $[0\ 1\ 0]$ $[1\ 1\ 1]$ $[0\ 1\ 1]$

$$CE = -\sum_{i=1}^C t_i \log(s_i)$$

$$p = \left[ \frac{e^{s_1}}{\sum_{j=1}^C e^{s_j}}, \frac{e^{s_2}}{\sum_{j=1}^C e^{s_j}}, \dots, \frac{e^{s_C}}{\sum_{j=1}^C e^{s_j}} \right]$$










$$CE = -\sum_{i=1}^C t_i \log(p_i) = -\log(p_{correctClass})$$

$$p = \left[ \frac{1}{1 + e^{-s_1}}, \frac{1}{1 + e^{-s_2}}, \dots, \frac{1}{1 + e^{-s_C}} \right]$$

$$CE_i = -t_i \log(p_i) - (1 - t_i) \log(1 - p_i)$$

$$CE = \sum_{i=1}^C CE_i$$

# Object detection

	Multi-Class	Multi-Label
C = 3		
	Samples	Samples
		
		
		
	Labels (t)	Labels (t)
	[0 0 1] [1 0 0] [0 1 0] [0 1 0]	[1 0 1] [0 1 0] [1 1 1] [0 1 1]

## □ One-stage detectors → Loss

- Real (target) values:  $\mathbf{t} = [t_1, t_2, \dots, t_C]$
- Predicted scores: for each sample, there are C values (C = no of classes) →  $\mathbf{s} = [s_1, s_2, \dots, s_C]$
- Cross-entropy loss (Logistic Loss or Multinomial Logistic Loss)

$$CE = -\sum_{i=1}^C t_i \log(s_i)$$

## ■ Focal loss → binary CE

- weights the contribution of each sample to the loss based in the classification error

$$CE = -\sum_{i=1}^C (1 - p_i)^\gamma t_i \log(p_i)$$

- $\gamma \geq 0$  - modulating factor to reduce the influence of correctly classified samples in the loss

# Object detection

---

- ❑ One-stage detectors → Loss → confidence to be a good detector → A detector
  - Has no GT bb
    - ❑ If confidence score > 0 → negative example
    - ❑ YOLO:  $\text{noObjectLoss}(i, j, d) = \text{noObjectScale} * (0 - \text{sigm}(\text{confidenceScore}(i, j, d)))^2$ 
      - $\text{IoU}(\text{predictedBox}, \text{oneAnchor}) > 0.6 \rightarrow \text{noObjectLoss}(i, j, d) = 0$
    - ❑ SSD: - (bg class)
  - Has a GT bb
    - ❑  $\text{objectLoss}(i, j, d) = \text{objectScale} * (1 - \text{sigm}(\text{confidenceScore}(i, j, d)))^2$
    - ❑  $\text{objectLoss}(i, j, d) = \text{objectScale} * (\text{IoU}(\text{anchor}, \text{predictedBB}) - \text{sigm}(\text{confidenceScore}(i, j, d)))^2$

# Object detection

---

- One-stage detectors → Loss → correctness of detector (correct class)
  - YOLO (v1, v2) → multi-class problem
    - SSE:  $\text{classLoss}(i, j, d) = \text{classScale} * (\mathbf{t} - \mathbf{p})^2$ 
      - **t – target classes** (one-hot encoded)
      - **p** is a softmax array (one-hot encoded)
  - YOLO (v3), SSD → multi-label problem
    - Binary cross-entropy:

$$\text{classLoss}(i, j, d) = \text{classScale} * \sum_{i=1}^C -t_i \log(p_i) - (1 - t_i) \log(1 - p_i)$$

# Object detection

---

- One-stage detectors → Loss → correctness of detector (correct location → bounding box's coordinates)

$$\text{coordLoss}(i, j, d) = \text{coordScale} * \sum_{r \in \{x, y, w, h\}} \left( \text{GT}_{\text{bb}_r}(i, j, d) - \text{pred}_{\text{bb}_r}(i, j, d) \right)^2$$

- Loss → total loss

$$\text{TotalLoss} = \sum_{i=1}^S \sum_{j=1}^S \sum_{d=1}^{\text{noDetectorsPerCell}} \left( \text{noObjectLoss}(i, j, d) + \text{objectLoss}(i, j, d) + \text{classLoss}(i, j, d) + \text{coordLoss}(i, j, d) \right)$$

# Object detection

## □ One-stage detectors → Architecture

### ■ YOLO v1

- A single grid 7 x 7
- FC layer for final prediction
- No anchors
- Predicted BB center coordinates are centered to the cell(sigm)

### ■ YOLO v2

- A single grid 13 x 13
- Conv layers for final prediction
- Anchors (5 → k-means)
- Scale constraints → anchors (determined by data)

### ■ YOLO v3

- Several grids (a pyramid)
- 3 detectors / grid cells at each scale

### ■ SSD

- Several grids (a pyramid)
- 3 detectors / grid cells at each scale
- Predicted BB center coordinates *can* go outside their grid cells
- No confidence score (there is a new class – background)
- Scale constraints → different grids
- anchors are used mostly to make the detectors specialize on different possible aspect ratios of the objects' shapes

**YOLO v2**

feature extractor

**YOLO v3**

feature extractor

# Object detection

---

## □ One-stage detectors → Data augmentation

### ■ YOLO

- Image → new w & h → crop → 416x416 (0 padding)
- randomly flip the image horizontally (with 50% probability)
- randomly distort the image's hue, saturation, and exposure (brightness)
- adjust the bounding box coordinates by shifting and scaling them to adjust for the cropping and resizing done earlier, and also for horizontal flipping

### ■ SSD

- Randomly pick an image region so that the minimum IOU with the objects in the image is 0.1, 0.3, 0.5, 0.7, or 0.9. The smaller this IOU, the harder it will be for the model to detect the objects.
- Using a "zoom out" augmentation that effectively makes the image smaller, which creates extra training examples with small objects. This is useful for training the model to do better on small objects



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□ Presented information was collected from various sources:

- <https://cs230.stanford.edu/>
- <http://cs231n.stanford.edu/>
- <https://d2l.ai/>
- <https://berkeley-deep-learning.github.io/cs294-131-s17/>
- <https://machinethink.net/>
- <https://cedar.buffalo.edu/~srihari/CSE676/>
- <http://karpathy.github.io/>