Chapter 1

Library AVLTree

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Require Import
  FSetInterface
  FMapInterface
  FMapList
  ZArith
  Int.
Import Z_{-}as_{-}Int.
Set Implicit Arguments.
Notation "s \#1" := (fst\ s) (at level 9, format "s '\#1'") : pair\_scope.
Notation "s \#2" := (snd\ s) (at level 9, format "s '\#2'") : pair\_scope.
Definition int := Z.
Definition key := int.
Inductive avltree :=
  | Leaf : avltree
  | Node : key \rightarrow avltree \rightarrow avltree \rightarrow int \rightarrow avltree.
Definition height (t:avltree) : int :=
  match t with
     | Leaf \Rightarrow 0\%Z
     | Node \_ \_ \_ h \Rightarrow h
  end.
Definition create \ k \ l \ r :=
  Node k \ l \ r \ (plus \ (max \ (height \ l) \ (height \ r)) \ 1).
Definition \ assert\_false := create.
Fixpoint balance \ k \ l \ r :=
  \mathtt{let}\ hl := height\ l\ \mathtt{in}
  \mathtt{let}\ hr := height\ r\ \mathtt{in}
  if gt\_le\_dec hl (hr+2) then
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{\tt match}\ l\ {\tt with}
         | Leaf \Rightarrow assert\_false \ k \ l \ r
        | Node lk ll lr \rightarrow
           if qe_lt_dec (height ll) (height lr) then
              create lk ll (create k lr r)
              else
                 match \ lr \ with
                 | Leaf \Rightarrow assert\_false \ k \ l \ r
                 | Node \ lrk \ lrl \ lrr \ \_ \Rightarrow
                       create lrk (create lk ll lrl) (create k lrr r)
                 end
        end
  else
      if gt\_le\_dec\ hr\ (hl+2) then
        match r with
            | Leaf \Rightarrow assert\_false \ k \ l \ r
           if qe_lt_dec (height rr) (height rl) then
                 create rk (create k l rl) rr
              else
                 {\tt match}\ rl\ {\tt with}
                     | Leaf \Rightarrow assert\_false \ k \ l \ r
                     | Node \ rlk \ rll \ rlr \ \_ \Rightarrow
                          create rlk (create k l rll) (create rk rlr rr)
                 end
        end
   else
      create k l r.
Fixpoint insert (k:key) (t:avltree) :=
  match t with
      Leaf \Rightarrow Node \ k \ Leaf \ Leaf \ \_1
      | Node k' l r h \Rightarrow
           match (k ?= k')\%Z with
               | Lt \Rightarrow balance \ k' \ (insert \ k \ l) \ r
                Eq \Rightarrow Node \ k' \ l \ r \ h
               \mid Gt \Rightarrow balance \ k' \ l \ (insert \ k \ r)
           end
   end.
Definition x := insert \ \_1 \ Leaf.
Definition y := insert \ 2 x.
```