

# Project in *First-order methods for large-scale machine learning*

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# Outline

1 Introduction

2 Let's dive into gradient methods !

3 Gradient Descent variants

4 Miscellaneous

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## 2 Let's dive into gradient methods !

## 3 Gradient Descent variants

## 4 Miscellaneous

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- ▶ Ideally groups of 2, groups of  $> 3$  are not accepted

# Schedule

- Tuesday 27/02 08h30-12h30: presentation of the project, team building
- Tuesday 05/03 08h30-12h30: work by group, Q&A
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Deadline of the project is June 14th (the Kaggle deadline).

# What's the project ?!

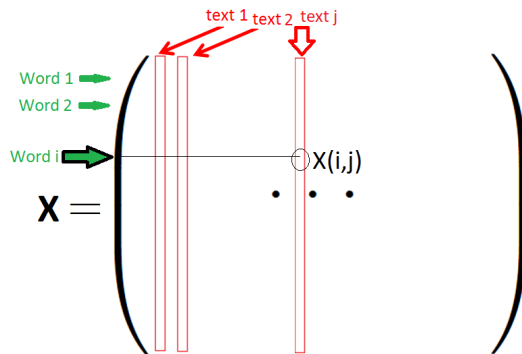
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- Each document is represented by a "bag of words" i.e. the number of occurrences of each word in this document
- In summary, in the data matrix  $X \in \mathbb{R}^{m \times n}$ , each column corresponds to a document (text) and each row to a word.  $X(i, j)$  ( $i = 1, \dots, m$ ,  $j = 1, \dots, n$ ) is the number of occurrences of word  $i$  in text  $j$





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- Data are available on Kaggle website: see <https://www.kaggle.com/competitions/docum-classi/>.

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- "One hot encoding": for all  $j$ , transform each label  $y_j$  into a vector  $Y(:,j)$  of length  $p$  ( $p$  is the number of classes) such that  $Y(k,j) = 1$  iff  $k = y_j$  and 0 otherwise. Consequently,  $Y \in \mathbb{R}^{p \times n}$

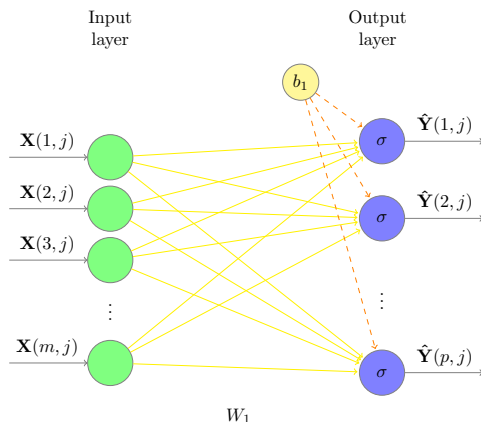


# Model

- "0-hidden-layer neural network": the output layer directly follows the input one  $\rightarrow$  only one weight matrix  $W_1 \in \mathbb{R}^{m \times p}$  and a bias vector  $b_1 \in \mathbb{R}^p$

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- Illustration of the workflow for the  $j$ -th data point:



# The model in practice

- Predicted one-hot-encoded vector  $\hat{Y}_j$  of document  $j$  given by  $\hat{Y}(k, j) = \sigma(\sum_{i=1}^m W_1(i, k)X(i, j) + b_1(k)) \forall k = 1, \dots, p \Rightarrow \hat{Y}(:, j) = \sigma(W_1^T X(:, j) + b_1)$  where the activation  $\sigma$  is taken element-wise <sup>1</sup>.

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- In matrix form,  $\hat{Y} = \sigma(W_1^T X + B_1)$  where again,  $\sigma$  is element-wise and  $B_1$  is a matrix whose each column is  $b_1$  (see *repmat* function in Matlab)

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- Loss function: minimize the mean squared error between the prediction and the expected output:  $\mathcal{L}(Y, \hat{Y}) = \frac{1}{n} \sum_{j=1}^n \|Y_j - \hat{Y}_j\|^2$  or, in matrix form,  $\mathcal{L}(Y, \hat{Y}) = \frac{1}{n} \|Y - \hat{Y}\|_F^2$  (Rmq: a factor  $\frac{1}{2}$  can be introduced (more convenient for derivation))

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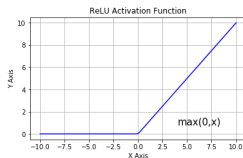
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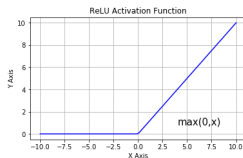


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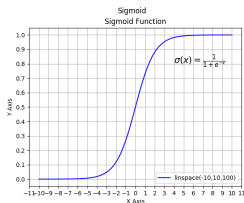
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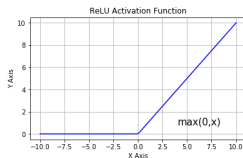




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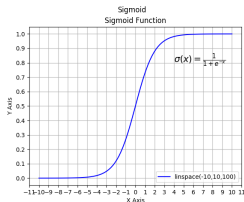
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- Softmax, ELU (exponential linear unit), P-RELU (parametric RELU)

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- Goal: find the matrix  $W_1$  and the vector  $b_1$  that minimize the loss function  $\mathcal{L}$
- Idea of resolution: alternatively optimize  $W_1$  and  $b_1$  until some stopping criterion is met (see last slide)

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**Algorithm** Block coordinate descent

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- 1: Initialize somehow  $W_1$  and  $b_1$
  - 2: **for**  $k = 0, \dots$  **do**
  - 3:   Optimize  $W_1$  while fixing  $b_1$
  - 4:   Optimize  $b_1$  while fixing  $W_1$
  - 5: **end for**
-

# How to solve the optimization problem ?

- First-order (i.e. gradient-based) methods: second-order methods such as Newton's one are computationally too expensive (computing the Hessian is  $\mathcal{O}(d^2)$  where  $d$  is the number of parameters to update) though they have a better convergence rate of the iterates (quadratic vs linear)

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# Let's compute the gradient

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- The same can be applied for the gradient w.r.t.  $B_1$  (only the last factor changes)

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- $\frac{\partial \mathcal{L}}{\partial \hat{Y}} = \frac{1}{n}(\hat{Y} - Y)$
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Putting all together and taking care to the dimensions, we have

$$\frac{\partial \mathcal{L}}{\partial W_1} = X \left\{ \frac{1}{n}(\sigma(W_1^T X + B_1) - Y) \odot \sigma'(W_1^T X + B_1) \right\}^T$$
 where  $\odot$  is an element-wise multiplication.

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- For  $B_1$ , remember that it comes from the bias vector  $b_1$ . So you will be updating  $b_1$  and then using repmat to get  $B_1$ .

- Having said that, the derivative with respect to  $b_1$  is

$$\frac{\partial \mathcal{L}}{\partial b_1} = \left( \frac{1}{n} (\sigma(W_1^T X + B_1) - Y) \odot \sigma'(W_1^T X + B_1) \right) \mathbf{1}, \text{ where } \mathbf{1} \text{ is a vector of all ones.}$$



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**Algorithm** Basic Backtracking line search

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- 1: Set initial step  $\alpha_0$  to a huge value (for example  $\alpha_0 = 1$  or  $\alpha_0 = 0.1 \frac{\|x_0\|}{\|\nabla f(x_0)\|}$  to ensure that the decay term is the same order as  $x$ )
- 2: **for**  $k = 0, \dots$  **do**
- 3:    $\alpha_k = 1.5\alpha_k$  % Avoid vanishing learning rate
- 4:    $x_{k+1} = x_k - \alpha_k \nabla f(x_k)$
- 5:   **while**  $f(x_{k+1}) > f(x_k)$  **do**
- 6:      $\alpha_k = \alpha_k / 2$
- 7:      $x_{k+1} = x_k - \alpha_k \nabla f(x_k)$
- 8:   **end while**
- 9:    $\alpha_{k+1} = \alpha_k$
- 10: **end for**

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- You could find the optimal step at each iteration but it would be very costly.
- Armijo backtracking line search is an alternative to that end.

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### Algorithm Armijo Backtracking line search

---

- 1: Let  $a^{(0)} = a_{init}$  (e.g.  $a_{init} = 1$ ),  $k = 0$ ,  $\beta \in (0, 1)$  and  $\tau \in (0, 1)$
  - 2: **while**  $f(\mathbf{x}_k + a^{(k)}\nabla f(\mathbf{x}_k)) > f(\mathbf{x}_k) + a^{(k)}\beta\|\nabla f(\mathbf{x}_k)\|_2^2$  **do**
  - 3:     set  $a^{(k+1)} = \tau a^{(k)}$
  - 4:      $k = k + 1$
  - 5: **end while**
-

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- Gradient descent is simple but is still relatively costly: the computation involves all the data points
- Convergence is "slow"

⇒ We will see methods that solve these problems

# Outline

1 Introduction

2 Let's dive into gradient methods !

3 Gradient Descent variants

4 Miscellaneous

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- How to decrease the objective function faster ? Accelerated Gradient Descent (AGD): objective function decreases in  $\mathcal{O}(\frac{1}{k^2})$  vs  $\mathcal{O}(\frac{1}{k})$  for GD (in the convex case) ! (the best you can achieve with first-order methods)

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 it is just the sum of  $n$  "separable" quadratic functions
- Idea of the following methods: avoid computing the whole  $\mathcal{L}$  and the whole gradient, just limit to a few data points (i.e. a few functions  $\ell$ ). In the following,  $f_j = \ell(Y_j, \hat{Y}_j)$ .

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  - ▶ The step size can no longer be chosen through backtracking as the direction at each iteration may not lead to a decrease of the overall cost function (at most, you could do a BLS on a given  $f_{u_k}$  but it would be costly and without any guarantee)  $\rightarrow$  fixed (small) step size or diminishing step size  $\alpha_k = \frac{\beta}{\gamma+k}$  for some  $\beta, \gamma$ .

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- Do NOT compute the whole gradient of  $\mathcal{L}$  (nor the whole  $\mathcal{L}$  itself), just compute the terms of the function and the gradient corresponding to the current subset  $B_k$  of data points (otherwise, you lose the interest)
- Pay attention ! When you will compare the results of GD and SGD, *of course* one iteration of GD will decrease more the objective function than one iteration of SGD (though being  $\sim n$  times more expensive). To be fair, you need to compare the results of one iteration of GD with the results of  $n$  iterations of SGD (and similarly for any mini-batch size)

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- Stochastic approximation with gradient aggregation (SAGA):

- ▶ Rather than averaging the iterates, average the gradients: at iteration  $k$ , consider the mean of the stochastic gradients computed so far  $g(k+1) = g(k) + \gamma(\nabla f_{u_k}(x_k) - g(k))$  with  $g(0) = 0$  (set  $\gamma = \frac{1}{k+1}$  if you want same weights for all the iterates, other if not)

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- Polyak's Heavy ball method: add momentum to the GD iterate
- Nesterov method: add momentum to the GD iterate **and in the gradient**

# Polyak's Heavy ball method

- Replace gradient iteration by <sup>3</sup>  $x_{k+1} = x_k - t_k \nabla f(x_k) + \beta_k (x_k - x_{k-1})$

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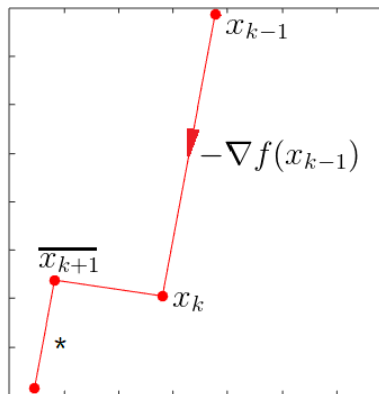


Figure taken from Andersen's notes <https://angms.science/notes.html>

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# Nesterov acceleration method

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- Other way to see it: build a sequence  $y_k$ 's such that

$$y_k = x_k + \beta_k(x_k - x_{k-1}), \text{ we have } x_{k+1} = y_k - t_k \nabla f(y_k)$$

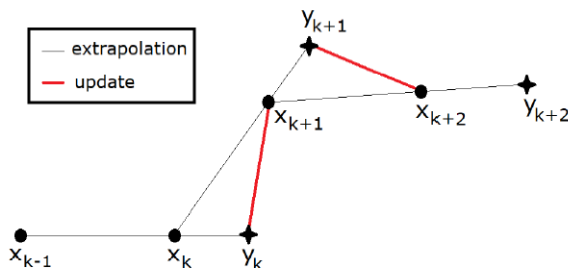


Figure taken from *ANG et GILLIS Accelerating nonnegative matrix factorization algorithms using extrapolation*.

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- Paul Tseng scheme:  $\beta_k = \frac{k-1}{k+2}$

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- Restart procedure in the case of Nesterov's acceleration:

---

### Algorithm Adaptive restart

---

- 1: Suppose you have the 2 first iterates  $x_0, x_1$  (see above) and therefore  $y_1$
  - 2: **for**  $k = 1, \dots$  **do**
  - 3:   Compute somehow  $\beta_{k+1}$
  - 4:    $x_{k+1} = y_k - t_k \nabla f(y_k)$
  - 5:    $y_{k+1} = x_{k+1} + \beta_{k+1}(x_{k+1} - x_k)$
  - 6:   **if**  $f(x_{k+1}) > f(x_k)$  **then**
  - 7:      $y_{k+1} = x_{k+1}$  % at the next iteration, we will have classical GD
  - 8:   **end if**
  - 9: **end for**
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- Typical accuracy measure: percentage of the well classified data

$$ACC = \frac{\sum_{j=1}^n \mathbb{1}(y_{\hat{test}_j}, y_{test_j})}{n}$$

where  $\mathbb{1}(a, b) = 1$  if  $a = b$  and 0 otherwise (indicator function)

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- Example of expected result:

