# Rik Fabri

Audio programmer – Core / Pipeline

## **CONTACT**

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## **RELEVANT SKILLS**

C++ Wwise

## **LANGUAGES**

Dutch: native proficiency English: proficient

#### **EXTRA**

Received my BK-0410-2 for formal music education Belgium

## **PERSONAL HIGHLIGHTS**

- Takes pride in clean code architecture
- Genuinely enjoys tight collaboration with end-users and seeing work find real use
- Naturally curious about how things work under the hood

# **EXPERIENCE**

IO Interactive 2024 – present
- Audio programmer
IO Interactive 2022 – 2024
- Junior Audio programmer
IO Interactive 2022-2022
- Audio programming intern

**Howest University of Applied Sciences** 2019-2022 Bachelor – Digital Arts and Entertainment, Game Development – Summa cum laude

**AIM Productions** High school internship 2019

- Tools intern

**Source tech ltd.** High school internship 2019

- International internship

#### NOTABLE EXPERIENCE

I became the sole maintainer of all audio tech at IOI immediately after university. Despite being junior, I increased stability and quickly earned the confidence of my colleagues. This led to a very strong rapport with the sound design team and fast-tracked my growth into architectural-level decision-making.