



Contact

Phone

+447477364920

Email

rikeshmandal26@gmail.com

Address

82 Conway Road,
Plumstead, London
SE18 1AR

Education

2024-2025

MSc Artificial Intelligence

University of East London

Award Classification:

Passed with Distinction - 82%

2021-2023

BSc Computer Networking and IT Security

London Metropolitan University

Award Classification:

First Class Honors - 81.94%

<https://www.linkedin.com/in/rikesh-mandal-98758b1a0>

<https://ornate-torte-03c391.netlify.app/>

<https://github.com/Rikesh-Mandal>

Rikesh Mandal

Software Developer

I am a postgraduate in Artificial Intelligence (MSc) with a background in Computer Networking and IT Security (BSc). I have strong foundations in computer science and hands-on experience across machine learning, deep learning, and software development. During my academic journey, I worked on impactful projects including a sign language-to-speech glove, which combined sensors and machine learning to translate hand gestures into audible speech, and a single-image AI system for monocular depth estimation and 3D model reconstruction using neural networks and Structure from Motion, developed as part of my Master's dissertation.

Alongside my academic work, I have 1+ years of professional experience as a Java Developer at FocusOne Pvt Ltd, a fintech company, where I contributed to building and maintaining scalable backend systems. I enjoy working at the intersection of intelligent systems and real-world applications, continuously building projects, exploring emerging AI technologies, and refining my skills to create practical, high-impact solutions.

Experience

2022 - 2024

FocusOne Payment Solutions

Assistant Java Developer

Key Responsibilities:

- Research new technologies such as NATS.IO to be used in distributed systems for messaging.
- Write, modify and maintain software documentation and specifications.
- Responsible for building REST APIs. Responsible for developing SCT Credit/Debit Card authorization System.
- Responsible for making changes to in-house applications as per the requirement.
- Building new systems as per the requirement.
- Modifying and debugging existing systems.
- Creating API documentation using swagger.io.

Technical Skills

Programming Language: Java, Python, JavaScript, MATLAB

ML/AI Frameworks: PyTorch, TensorFlow, Keras, OpenCV, Scikit-learn

Web-Development Frameworks: Django, Vue.js, Java Spark, Springboot

Networking: Introduction to Networking, Switching Routing and Wireless Essentials (SRWE), Enterprise Networking, Security and Automation (ENSA)

Tools & Technologies: Git, GitHub, MySQL, SQLite, Swagger, REST APIs, Open3D, Postman, Virtual Environments, Docker (basic)

Others: Computer Vision, Machine Learning, Deep Learning, IoT, Network Security, API Design, Depth Estimation, Point Cloud Processing

Operating Systems: Microsoft Windows, Linux, MacOS

Projects

○ Monocular Image-to-3D Reconstruction

<https://github.com/Rikesh-Mandal/ImageTo3D>

Developed a deep learning pipeline using PyTorch for monocular depth estimation with a ResNet50 encoder decoder architecture. Trained the model on the NYU Depth V2 dataset to predict depth maps from RGB images. Generated 3D point clouds using Open3D from the predicted depth maps and RGB images. Performed surface reconstruction using the Poisson algorithm and mesh refinement techniques.

Technologies Used:

Libraries/Frameworks: PyTorch, OpenCV, Open3D, Matplotlib, NumPY, SciKit-Learn, TensorFlow

Programming Languages: Python

Libraries/Frameworks: PyTorch, OpenCV, Open3D, Matplotlib, NumPY, SciKit-Learn, TensorFlow

○ Image Classification System

<https://github.com/Rikesh-Mandal/image-classification-system/tree/master>

Developed an image classification system that classifies animal images. This project was aimed to classify images of 9 different animals (9 classes). A deep learning, namely a custom Convolutional Neural Network (CNN) architecture was designed from scratch to achieve its goal. This was done to gain more control over the architecture, making it possible to fine-tune each layer such as the filter size used, number of filters, and so on. Multiple convolutional layers, with increasing depth, were one of the key innovations in this design. These layers were complimented by batch normalization and dropout layers to prevent overfitting. Convolutional filters of size 3x3 were used which are effective at capturing fine details within images. It achieved an overall accuracy of 79.51%.

○ Sign-Language-to-Speech Gloves

Designed and developed an innovative glove embedded with flex sensors and a gyroscope that connected to an Arduino to translate American Sign Language into speech. This project showcases my ability to apply machine learning algorithms and integrate hardware with software to create user-friendly solutions, demonstrating my problem-solving capabilities and adaptability. K-Nearest Neighbor was implemented using Python and the dataset was self created, cleaned and preprocessed.

○ Image Compressor

<https://github.com/Rikesh-Mandal/Image-compressor.git>

Built a client-side image compression tool using JavaScript frameworks and libraries, reducing image size without compromising quality. This project illustrates my frontend development skills and understanding of efficient data handling techniques.

○ Image Cropper

<https://github.com/Rikesh-Mandal/ImageCropper.git>

Developed a client-side application for cropping images directly in the browser, allowing users to manipulate images easily without server-side processing. This project underlines my skills in frontend development and working with user-centric design.