## **Problem 5**

- a. Yes, the modified sender works: the original sender retransmits the current packet after a timeout, and the modified sender retransmits the current packet after a timeout and upon receiving a corrupt ACK, or an ACK with a wrong "acknum" field. In all cases, the receiver can handle duplicate packets.
- b. Assuming premature timeout on each of the 3 packets, we get:
  - The 1st packet is transmitted 2 times,
  - The 2nd packet is transmitted 3 times, and
  - The 3rd packet is transmitted 4 times.

The increase by 1 in the above sequence is obtained since

- a first transmission of the current packet occurs when the first ACK to the previous packet arrives,
- each extra copy of the previous packet is ACKed, and each ACK causes another copy of the current packet to be transmitted, and
- an additional copy of the current packet is also transmitted after a timeout.