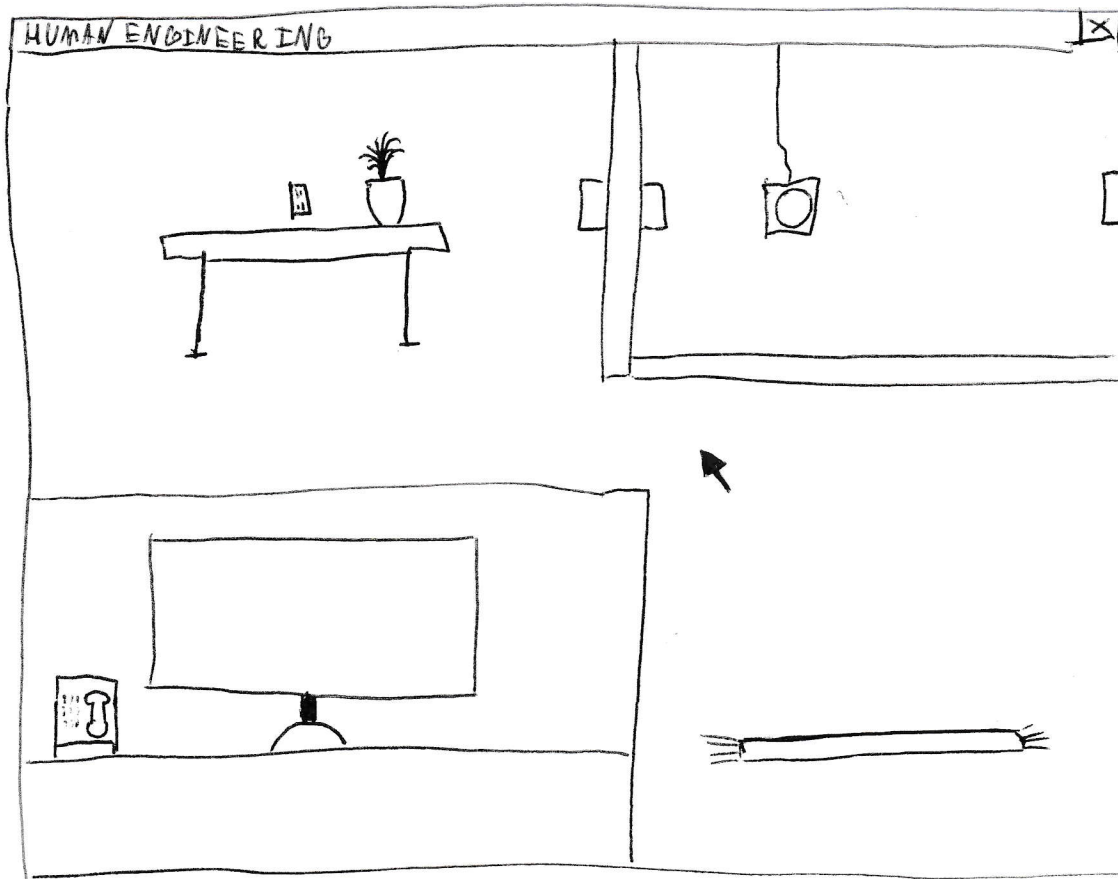
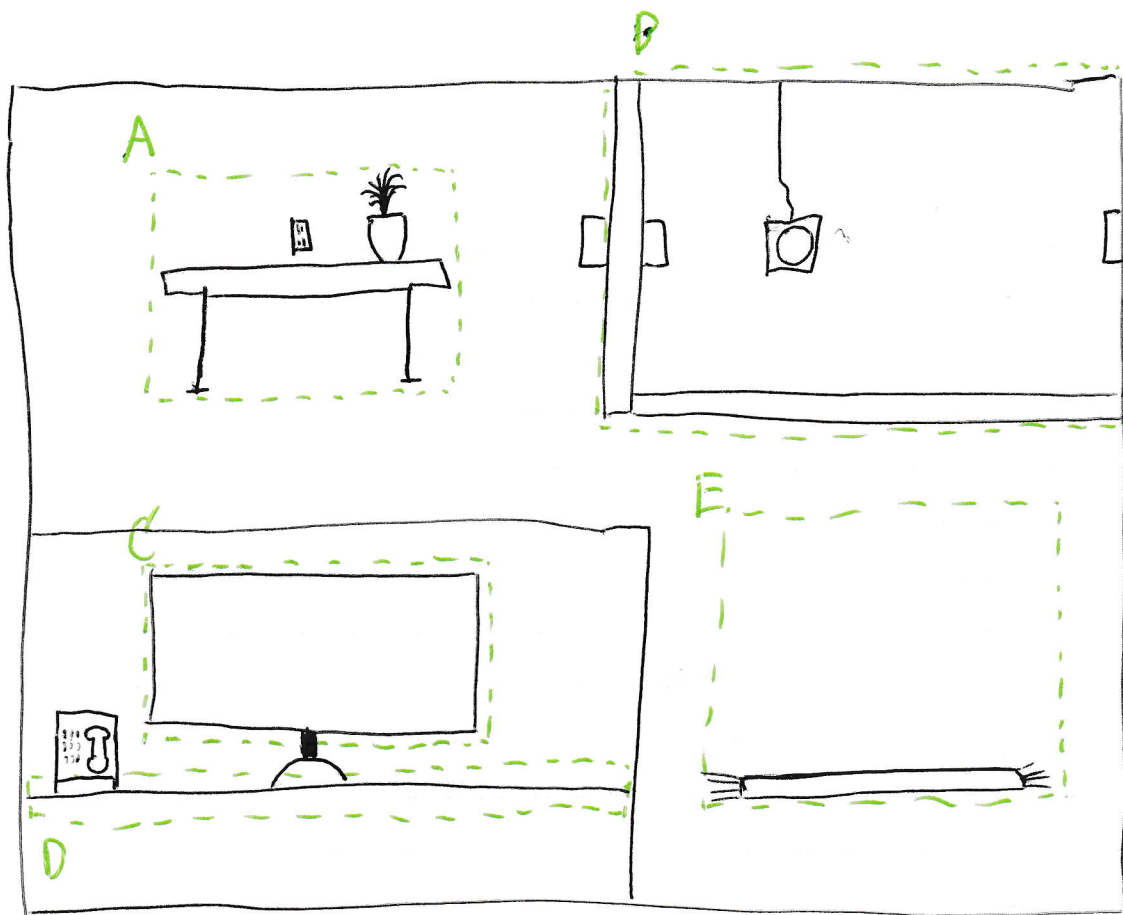


Base Game Layout



Base Game Layout



Zones of Interaction

- A - Table
- B - Entry
- C - Monitor
- D - Desk
- E - Rug

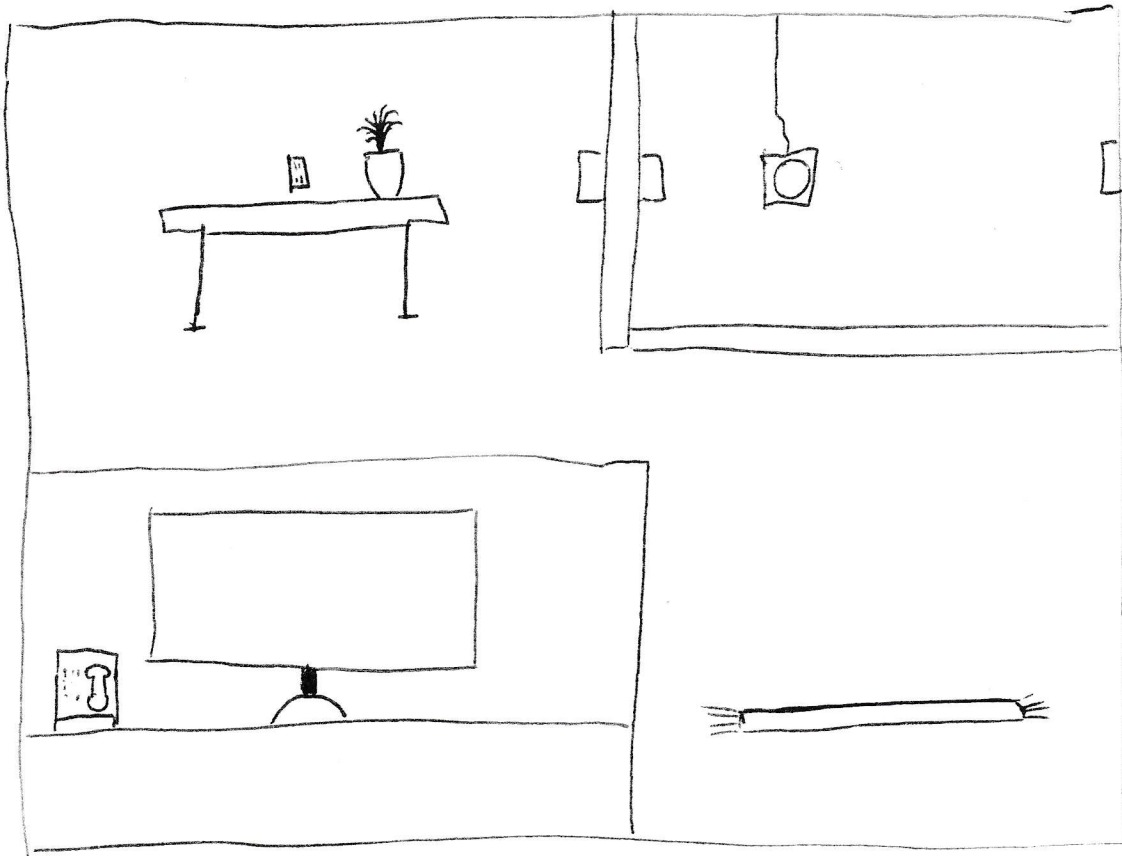
Types of Tasks

- Digital
- Physical
- Human

Zones → Tasks Table

Table	Physical
Entry	Human
Monitor	Digital
Desk	Physical
Rug	Human

Base Game Layout



- Digital Tasks

- Email Checking (Phishing)
- Remote Access
- Remote Access (Fraud)
- Excel Spreadsheet
- Install Updates

- Human Tasks

- Piggybacking
- Lockpicking
- IT Appointment
 - Real Employee
 - False Agent
- Clean Sticky notes

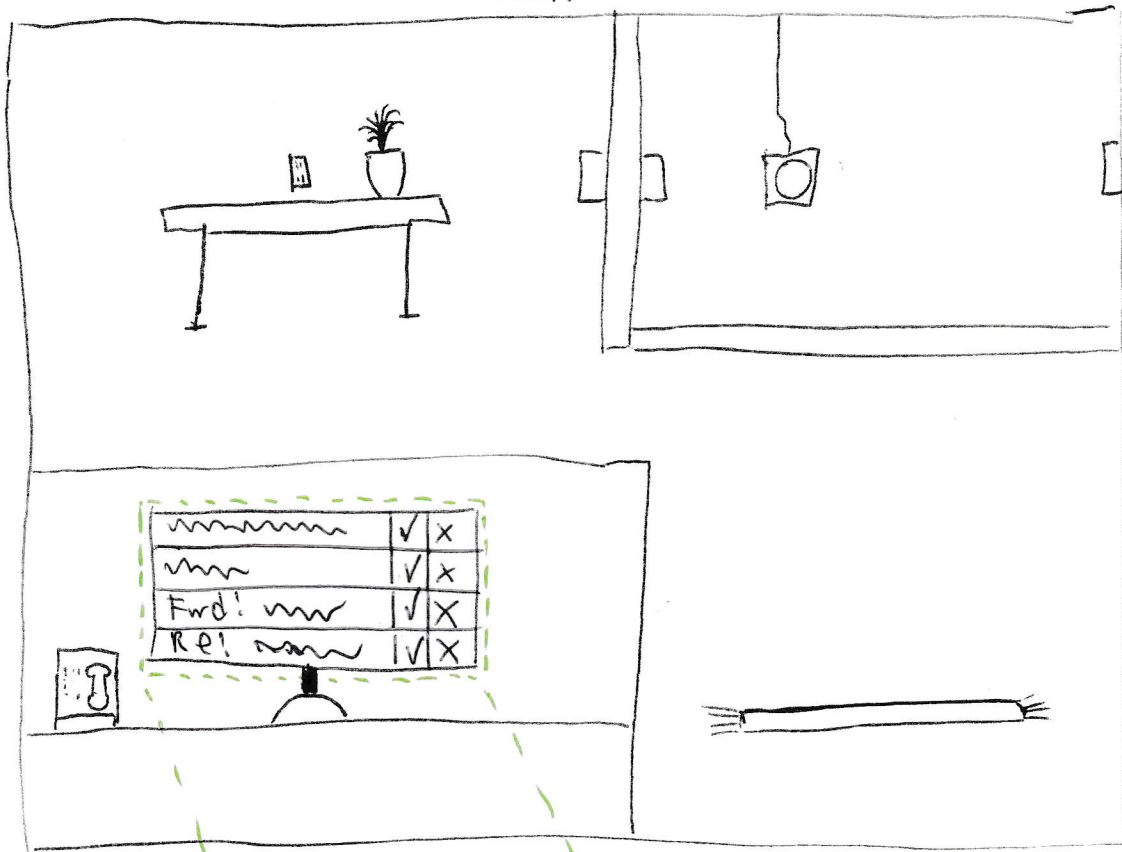
- Physical Tasks

- Left Items

- Briefcase
- Phone
- Backpack
- USB Drive
- Answer Phone
- Answer Phone (Fake Call)

Base Game Layout

Sample Digital Task
Email



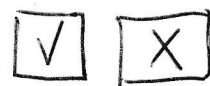
Daily Meeting Over Lunch...



! 1 WIN a New CAR! 1! ...



Personal job offer inside...

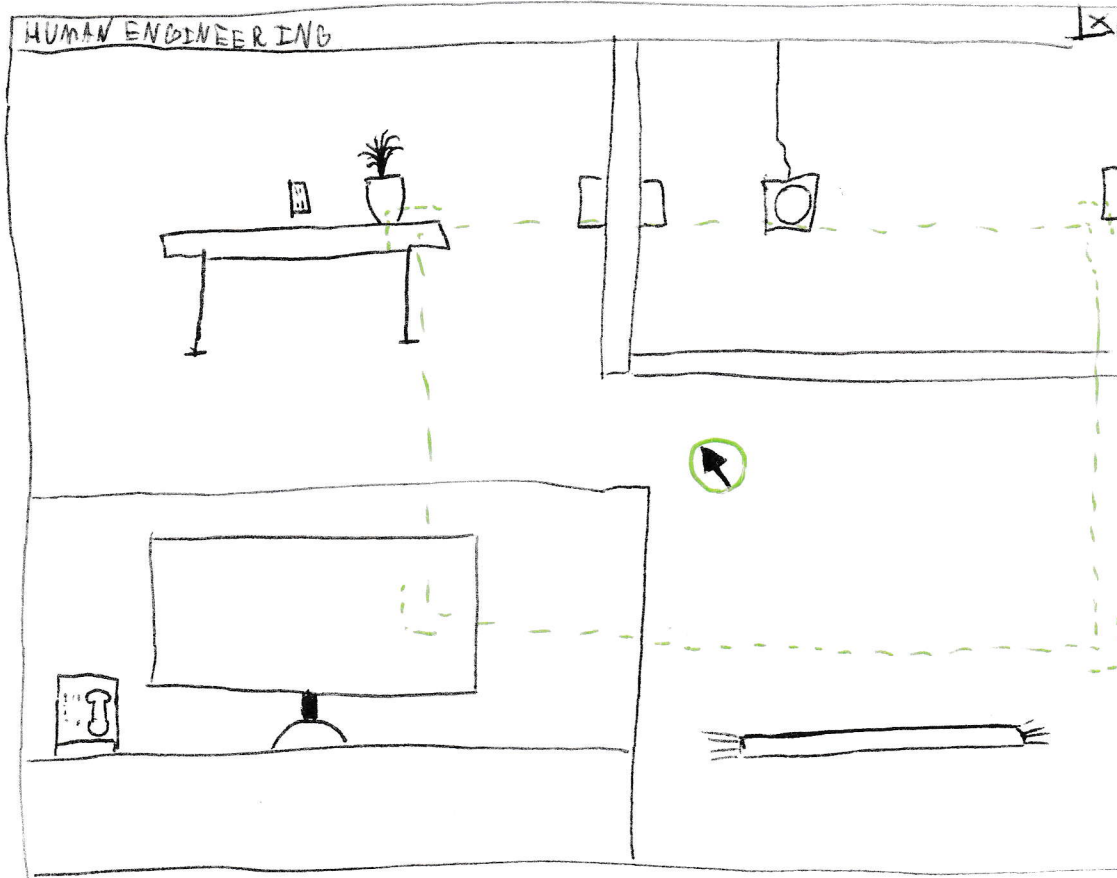


Fwd: Surrey on collag finance...



Base Game Layout

Camera System



- Camera System
 - Camera prohibits how many zones the player can see
 - Within the camera, the player is free to move around
 - If the player hovers near the edges, the camera shifts in that direction