

## Daydream

### Bank Firing

(set: \$passageNumber to 1)(print: \$startOfEachRhyzomePassage) Yelling sounded from behind a wall "...and with Albreich dead, we are ruined" shouted my manager before coming into my office. "I'm going to ask you to leave on more time Mr. P. Oakes"

I looked up in confusion at the man above me. As he saw I had not comprehended he began to shout "Get out! Get out of my bank Mr. Oakes! You don't work here anymore."

[[I got up to leave]]

[[I stayed put]]

---

### Space Bar

(set: \$passageNumber to 3)(print: \$startOfEachRhyzomePassage)I became Mr. P. Oakes, sitting in a bar seeking solace after losing his job at a bank. I felt the alcohol immediately and began to topple over. The bartender kicked me out onto the street (set: \$ThisPassageLink to "before I found myself...")(print: \$linkBetweenRhyzomePassages)

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### Student

(set: \$passageNumber to 4)(print: \$startOfEachRhyzomePassage)I became a young R. Oakes, struggling to finish a test with content I had never seen on the farm. I didn't answer a single question before the teacher collected the tests.

A school employee pulled me aside and explained that my father private T. Oakes had been lost at sea.(set: \$ThisPassageLink to " As he scanned my face for a response, I found myself...")  
(print: \$linkBetweenRhyzomePassages)

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### Startup

(set: \$normalPassages to (array:"[[Bank Firing<-In the lobby of a bank]]", "[[Drunkard<-In a grungy alley]]", "[[Space Bar<-In a gleaming tavern]]", "[[Student<-In a school building]]", "[[Helicopter<-Soaring above the clouds]]", "[[Lost<-In a forest glade]]", "[[Sinking Ship<-

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Aboard a mighty ship]]", "[[Submarine<-Deep below the sea]]", "[[Fireman<-Near a downed
airship]]", "[[EMT<-In the crowded interior of an ambulance]]", "[[Jester<-In a grand
castle's court]]", "[[Musician<-In a packed theatre]]", "[[Dancer<-On stage during a
ballet]]", "[[Bakery Fire<- In a bustling bakery]]", "[[Wedding<-At beautifully decorated
wedding celebration]]", "[[Oakes Twins are orphaned<-Speeding down a strange tree-lined
avenue]]", "[[Birth of the Oakes Twins<-in a well-lit room where a woman lies in bed]]", "[[Green Room<-in a small and crowded room backstage]]", "[[In a gloomy tunnel of rock->Coal
Mine]])))(set: $normalPassagesLength to 19)(set: $passageCount to 0)(set:
$currentPlaceInStory to 1)(set: $storyProgressionControl to (array: 2, 3, 3, 2, 1, 1, 1, 1, 1))
(set: $advisorChoices2 to (array:
'[[Advisor 1.1<- In a deep mountain valley]]',
'[[Advisor 2.1<- In a candlelit room]]',
'[[Advisor 3.1<- On a sunny porch]]',
'[[Advisor 4.1<- On the deck of a ship]]'
))(set:$iHidABunchOfTextInsideAnArray to (array:
[[Antagonist Conversation 1<-A strange and ethereal dimension called to me]]",

"(print: $ThisPassageLink)

[[Advisor 1<- In a deep mountain valley]]
[[Advisor 2<- In a candlelit room]]
[[Advisor 3<- On a sunny porch]]
[[Advisor 4<- On the deck of a ship]],

"
[[Antagonist Conversation 2<-A strange and ethereal dimension pulled at me]]",

"
[[Confrontation<- A strange and ethereal dimension pulled at me]]",

"(print: $ThisPassageLink)

(set: $randomNumber to (random: 2, ($normalPassagesLength-1)))
(set: $randomNumber2 to (random: 1,$randomNumber-1))
(set: $randomNumber3 to (random: $randomNumber+1, $normalPassagesLength))
(print: $normalPassages's $randomNumber)

```

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(print: $normalPassages's $randomNumber2)
(print: $normalPassages's $randomNumber3)
(print:($advisorChoices2's ($advisor)))",
"

[[I concentrated on the stone->With The Stone 1]],

"

[[I concentrated on the stone->With The Stone Two]],

"

[[I concentrated on the stone->With The Stone three]]))(set: $linktoRhyzomePassages to "
(set: $randomNumber to (random: 2, ($normalPassagesLength-1)))
(set: $randomNumber2 to (random: 1,$randomNumber-1))
(set: $randomNumber3 to (random: $randomNumber+1, $normalPassagesLength))
(print: $normalPassages's $randomNumber)
(print: $normalPassages's $randomNumber2)
(print: $normalPassages's $randomNumber3)
")(set: $linkBetweenRhyzomePassages to "(if: $currentPlaceInStory is 9)[(print:
$concentrationText's ($numberoftimesVisitedSamePassage+1))(print:
$linkBetweenRhyzomePassagesAtEndGame)](else:)[(if: $passageCount < $storyProgressionControl's
$currentPlaceInStory][(print: $ThisPassageLink)
(print: $linktoRhyzomePassages)
](else:)[
(print:($iHidABunchOfTextInsideAnArray's $currentPlaceInStory))
]
"])

(set: $lastNumberClickedOn to 0)(set: $numberoftimesVisitedSamePassage to 0)(set:
$linkBetweenRhyzomePassagesAtEndGame to "(if: $numberoftimesVisitedSamePassage>=3)[

```

As calm enveloped my mind, I felt myself travel away, not pulled this time, but rather flying through the space between times until I found myself...(click:'I found myself...')[(go-to: 'Victory')]](else:)[(set: \$randomNumber to (random: 2, (\$normalPassagesLength-1)))
(set: \$randomNumber2 to (random: 1,\$randomNumber-1))
(set: \$randomNumber3 to (random: \$randomNumber+1, \$normalPassagesLength))
(print: \$normalPassages's \$randomNumber)
(print: \$normalPassages's \$randomNumber2)

```
(print: $normalPassages's $randomNumber3)
(print: $normalPassages's $lastNumberClickedOn])") (set: $startOfEachRhyzomePassage to "(if:
$lastNumberClickedOn is $passageNumber) [(set: $numberOfTimesVisitedSamePassage to
$numberOfTimesVisitedSamePassage + 1)] (else:) [(set: $numberOfTimesVisitedSamePassage to 0)]
(set: $lastNumberClickedOn to $passageNumber) (set: $passageCount = $passageCount +1") (set:
$concentrationText to (array: '
```

Despite the lack of the stone, I began to feel some control over the turmoil within myself. I took the reins of my fate and put myself...',

I concentrated hard on the moment I was in. Reliving it again seemed to calm me despite the circumstances. Next I traveled to...

', '

I focused myself on remaining calm as I experienced the same vision again. Each time I saw it I became more accustomed to the events, and more capable of calm. I decided to place myself...

', '

I focused once more upon the vision, breathing deeply and feeling myself accept the painful events around me. I felt calm spread over my body, enveloping me with peace.'))

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### **Drunkard**

```
(set: $passageNumber to 2) (print: $startOfEachRhyzomePassage) I became Mr. P. Oakes. I was
lying in some grimy alley, too drunk to get up. A rat prowled nearby and I groaned slightly,
attracting its attention (set: $ThisPassageLink to " before I found myself....") (print:
$linkBetweenRhyzomePassages)
```

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### **Antagonist Conversation 1**

```
(set: $currentPlaceInStory to 2) (set: $passageCount to 0) I found myself in a strange room,
surrounded by lush furniture with a kindly old man standing before me. He addressed me:
"Hello, young master Oakes, My name is Darrius. I believe I can explain your... situation"
```

[[Whats going on?->Convo1.1]]

[[Where am I?->Convo1.1]]

---

**Advisor 1**

(set: \$currentPlaceInStory to 3)(set:\$advisor to 1)(set:\$passageCount to 0)I met an old monk in a deep mountain valley. I caught my breath in the oasis of calm.

He listened to my troubles and advised me to be calm. A hard thing to do while being flung from place to place and from time to time.

He theorized that calming the turmoil in my mind might ease my movement through time.

I promised to try.

(print: \$linktoRhyzomePassages)

---

**Advisor 2**

(set: \$currentPlaceInStory to 3)(set:\$advisor to 2)(set:\$passageCount to 0)I met a strange mystic in a room full of candles. I caught my breath in the oasis of calm.

She listened to my troubles and advised me to be calm. A hard thing to do while being flung from place to place and from time to time.

She theorized that calming the turmoil in my mind might ease my movement through time.

I promised to try.

(print: \$linktoRhyzomePassages)

---

**Advisor 3**

(set: \$currentPlaceInStory to 3)(set:\$advisor to 3)(set:\$passageCount to 0)I met an old woman, rocking on a sunny porch. I caught my breath in the oasis of calm.

She listened to my troubles and advised me to be calm. A hard thing to do while being flung from place to place and from time to time.

She theorized that calming the turmoil in my mind might ease my movement through time.

I promised to try.

(print: \$linktoRhyzomePassages)

---

#### **Advisor 4**

(set: \$currentPlaceInStory to 3)(set:\$advisor to 4)(set:\$passageCount to 0)I met a grizzled captain aboard a small boat. I caught my breath in the oasis of calm.

He listened to my troubles and advised me to be calm. A hard thing to do while being flung from place to place and from time to time.

He theorized that calming the turmoil in my mind might ease my movement through time.

I promised to try.

(print: \$linktoRhyzomePassages)

---

#### **Antagonist Conversation 2**

(set: \$currentPlaceInStory to 4)(set:\$passageCount to 0)(set: \$antagonistDiolauge2 to 'He tells me he has been pleased with my work. I tell him I want to go home and he laughs.

"Not going to happen, Master Oakes. As you can see, your presence has had some... benefits for me. I appreciate what you do, obviously." he chuckles, "but you //are// at my mercy, and you have but one job: ruin every life I send you into"

His words fill me with indignant fury, but before I can lash out, he once again makes a sign with his fingers and I find myself...

(print: \$linktoRhyzomePassages)'I once again found myself in the nice room with the old man,

Darrius. He smiled at me as I arrived.

The room was nicer now, brighter, and Darrius's hair had turned from silver-gray to a deep brown. He stood taller and more terrifying than I remembered.

He addressed me: "How have your travels treated you master Oakes"

```
[[ "They have been interesting"]]  
[[ "terrible"]]  
[[ "I've ruined too many people's lives"]]
```

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### **Confrontation**

```
(set: $ConfrontationSavedText to 'Darrius smiled coldly. "I understand this is a lot to take  
in, but this is how the world works. It is my purpose to live off the excess fortune of the  
lives of others, and it is yours to take that fortune and bring it to me."'')(set:  
$ConfrontationSavedTextTwo to 'Rather think of me as an avatar. I am the embodiment of your  
own turmoil, here to wreak vengeance upon your bloodline, with you as my weapon'
```

I sputtered, processing this revelation. He smiled as he saw my shock. Before I could respond I found myself...

```
(print: $linktoRhyzomePassages')')(set: $currentPlaceInStory to 5)(set:$passageCount to 0)As I  
found myself emerging into Darrius' study, my pain at being trapped here with him turned to  
anger. I burst out before he could speak:
```

```
[[ "How dare you trap me here!"]]  
[[ "Why must you send me to hurt all these people"]]
```

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### **Advisor 1.1**

```
(set: $currentPlaceInStory to 6)(set:$passageCount to 0)I once again found the monk who had  
advised me before. He told me that he has learned much of my condition since I've been gone.
```

He said that I must achieve calm in order to defeat Darrius and escape.

He recommended I take something with me to focus upon, he offered a small stone.

[[Take the stone]]

---

**Advisor 2.1**

(set: \$currentPlaceInStory to 6)(set:\$passageCount to 0)I once again found the mystic who had advised me before. She told me that she has learned much of my condition since I've been gone.

She said that I must achieve calm in order to defeat Darrius and escape.

She recommended I take something with me to focus upon, he offered a small stone.

[[Take the stone]]

---

**Advisor 3.1**

(set: \$currentPlaceInStory to 6)(set:\$passageCount to 0)I once again found the old woman on her porch who had advised me before. She told me that she has learned much of my condition since I've been gone.

She said that I must achieve calm in order to defeat Darrius and escape.

She recommended I take something with me to focus upon, he offered a small stone.

[[Take the stone]]

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**Advisor 4.1**

(set: \$currentPlaceInStory to 6)(set:\$passageCount to 0)I once again found the captain who had advised me before. He told me that he has learned much of my condition since I've been gone.

He said that I must achieve calm in order to defeat Darrius and escape.

He recommended I take something with me to focus upon, he offered a small stone.

[[Take the stone]]

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### At Home

(set: \$sharedIntroText to "I found an overturned basket near the edge of the clearing.  
Perhaps I had been using it to gather something? I couldn't remember.

As the stench of the wild began to wash over me, the worry in my gut began to unspool, like the string on a kite.

Just as I began to panic, the kite string caught and yanked me away. I saw the world I knew fade away, and I was pulled into [[another world->Sucked Into The Void]]")I woke up, dazed and confused.

I was far from home, somewhere in the nearby woods. A broken branch lay next to me.

The wood was eerie, even during the day, and a tinge of worry began to form in my chest

[[I tried to figure out how I got here]]

[[I tried to figure out how to get home]]

---

### Sucked Into The Void

(set: \$currentPlaceInStory to 1)

I watched the light of the world I knew fade away and I began to panic.

Lines of light like stars flew around me

I blew through some strange and twisted room before I found myself in a new reality. I arrived...

(print: \$linktoRhyzomePassages)

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### **Helicopter**

(set: \$passageNumber to 5)(print: \$startOfEachRhyzomePassage)I became the pilot of a helicopter, carrying bank vice president Mr. B. Albreich. Flying a helicopter was foreign to me, and it quickly spiraled out of control. (set: \$ThisPassageLink to "Before it could hit the ground I found myself...")(print: \$linkBetweenRhyzomePassages)

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### **Lost**

(set: \$passageNumber to 6)(print: \$startOfEachRhyzomePassage)I became private T. Oakes. I was lost in the woods alongside Officer O. Wesley, and we were struggling to find your way back to the trail.

I dropped the filter for our water in the muck and ruined our supplies with my incompetence.

(set: \$ThisPassageLink to "Before Officer Wesley noticed, I found myself...")(print: \$linkBetweenRhyzomePassages)

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### **Sinking Ship**

(set: \$passageNumber to 7)(print: \$startOfEachRhyzomePassage)I became Mrs. J. Wesley, on the deck of a ship slowly turning over. People began to scream around me (set: \$ThisPassageLink to "before I found myself...")(print: \$linkBetweenRhyzomePassages)

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### **Submarine**

(set: \$passageNumber to 8)(print: \$startOfEachRhyzomePassage)I found myself in a short steel corridor. A uniformed man - wearing several more stars than I was - stood at a computer. He began to call out: "110 meters and closing... 100 meters-"

Another crew member called out over the man at the computer "wait wait this signal doesn't look right! I don't think that's a warship ahead officer"

The officer continued his calling of distances, ignoring the lower ranking crew. Tension built in the room before the captain barked "private Oakes, fire all cylinders!"

I decided to:

[[Fire<-Try to fire the torpedoes]]

[[Ignore<-Ignore the captain because this might be a civilian ship]]

---

### **Musician**

(set: \$passageNumber to 12)(print: \$startOfEachRhyzomePassage)I found myself on stage, as the musician Mrs. Wesley.

I was playing a violin solo with an orchestra, but I had never played the instrument before and ruined the concert (set: \$ThisPassageLink to "before finding myself...")(print: \$linkBetweenRhyzomePassages)

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### **Jester**

(set: \$passageNumber to 11)(print: \$startOfEachRhyzomePassage)I became jester Wesley in a king's court.

He demanded I provide entertainment, but I had no idea how to, since I was from a small farm.

(set: \$ThisPassageLink to " He became upset but before he could speak I found myself...")  
(print: \$linkBetweenRhyzomePassages)

---

### **EMT**

(set: \$passageNumber to 10)(print: \$startOfEachRhyzomePassage)I found myself in the back of an ambulance working with another person over a badly burned patient.

The other EMT commented to me that our patient might have had a better shot if he had been pulled from the fire earlier.(set: \$ThisPassageLink to " Before I could screw any modern medicine up, I found myself..")(print: \$linkBetweenRhyzomePassages)

---

### **Fireman**

(set: \$passageNumber to 9)(print: \$startOfEachRhyzomePassage)I became a Fireman heading towards the burning wreck of a helicopter. Wearing the strange gear and trying to work with a team I had never before met was near impossible.

Somehow I found the bank VP Mr. B. Albreich in the wreckage(set: \$ThisPassageLink to " before I found myself...")(print: \$linkBetweenRhyzomePassages)

---

### **Dancer**

(set: \$passageNumber to 13)(print: \$startOfEachRhyzomePassage)I became the dancer Mr. Wesley trying to perform before a crowd of hundreds. I knew nothing of dance, and tripped onstage (set: \$ThisPassageLink to "before finding myself...")(print: \$linkBetweenRhyzomePassages)

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### **Wedding**

(set: \$passageNumber to 15)(print: \$startOfEachRhyzomePassage)I found myself ordaining a wedding between J. Wesley and P. Oakes.

I'd never seen a ceremony of the sort and didn't know what words to say. The couple kissed anyway(set: \$ThisPassageLink to " before I traveled off to...")(print: \$linkBetweenRhyzomePassages)

---

### **Bakery Fire**

(set: \$passageNumber to 14)(print: \$startOfEachRhyzomePassage)  
I became an assistant in a bakery under J. Oakes. Trying to retrieve a loaf from the oven, I screwed up and scraped burning wood onto the floor.

Flames began to consume the building(set: \$ThisPassageLink to " before I found myself...")  
(print: \$linkBetweenRhyzomePassages)

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### **Birth of the Oakes Twins**

(set: \$passageNumber to 17)(print: \$startOfEachRhyzomePassage)I became a nurse in a hospital during the birth of a pair of twins from one Mrs. J. Oakes.

I didn't know what tools I was meant to be using, and the doctor was not pleased. (set: \$ThisPassageLink to "As he began to reprimand me, I found myself taken away to...")(print: \$linkBetweenRhyzomePassages)

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### Oakes Twins are orphaned

(set: \$passageNumber to 16)(print: \$startOfEachRhyzomePassage)I sat behind the dash of a speeding automobile. I had never driven such a vehicle before and quickly lost control.

A man (Mr. P. Oakes) hustled his children out of the sidewalk, but wasn't quick enough himself. I plowed into a lamppost which finally stopped the runaway vehicle. Police sirens sounded in the distance (set: \$ThisPassageLink to "before I found myself...")(print: \$linkBetweenRhyzomePassages)

---

### Victory

Home.

At last, with my roiling emotions harnessed, I returned home. Finding my way through the wood was trivial after navigating the space of swirling lights.

I was exhausted, but happy to return to the little farmhouse.

I knew that the future held many things for my family's descendants. However, I also knew that by defeating Darrius, I had learned a great skill. This was something I could pass on to future generations, a skill that could guide them through rough waters.

I could only hope it would be enough.

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### Green Room

(set: \$passageNumber to 18)(print: \$startOfEachRhyzomePassage)I became musician Mrs. Wesley after the show. Someone came up to tell me that my husband (Cpt. O. Wesley) had been lost at sea.

(set: \$ThisPassageLink to "

Before I could respond, I found myself...")(print: \$linkBetweenRhyzomePassages)

---

### **Take the stone**

I took the stone and spent a moment concentrating upon it. It had a weight, a presence to it that I lacked.

I felt myself begin to calm, before I was once again pulled away. I found myself...

(print: \$linktoRhyzomePassages)

---

### **With The Stone 1**

(set: \$currentPlaceInStory to 7)(set:\$passageCount to 0)The stone did not travel with me into the new time, but it did appear once again in my hand as I was sucked between realities.

I focused on it, breathing deeply, and the lights flying around me slowed a touch before I found myself...

(print: \$linktoRhyzomePassages)

---

### **With The Stone Two**

(set: \$currentPlaceInStory to 8)(set:\$passageCount to 0)I once again traveled through a space filled by of points of light.

I held the stone close and concentrated hard, and the lights slowed yet more, now floating past rather than whipping by.

Regardless, the tempest of feeling within pushed me on to my destination and I found myself...

(print: \$linktoRhyzomePassages)

---

### **With The Stone three**

(set: \$currentPlaceInStory to 9)(set:\$passageCount to 0)I appeared in the place of floating lights, calm despite what I had just witnessed.

I breathed deeply and the lights stopped moving completely.

Within each one I saw visions of the lives I had been living, and the lives I had yet to ruin.

I floated there, still and at peace. All was still and serene before a force seized me and pulled me through space to...

[[Darrius' Room->Theft]]

---

### **Convo1.1**

(set: \$Convo1SavedText to "Before I could respond, he made some sign with his fingers, and I felt a force begin to pull me away. As I left the room, I swore to try and escape this strange reality of traveling between lives.

I found myself...

(print: \$linktoRhyzomePassages)"")You are in a sort of space-between-space at present. Shortly, you shall continue to be pulled around through time."

He paused, watching me as I took in his words. "Each place you see," he continued "you become a person there for a time, controlling their being for the duration of your presence"

I found this strange and scary. My panic began to rise once again like it had in the woods. I said:

[[How do I stop?]]

[[I want to go home!]]

[[I'm ruining these people's lives?]]

---

### **How do I stop?**

Darrius frowned as I said this.

"You should try to enjoy your work, master Oakes, you won't be stopping anytime soon."

(print:\$Convo1SavedText)

---

**I want to go home!**

Darrius smiled, with kindness or cruelty I could not tell.

"You aren't going home, master Oakes"

(print:\$Convo1SavedText)

---

**I'm ruining these people's lives?**

Darrius grinned as I asked this.

"Do not think of it as ruining, master Oakes. Rather you should see it as borrowing some of their good fortune"

(print:\$Convo1SavedText)

---

**"They have been interesting"**

"I'm glad you are finding it interesting." (print:\$antagonistDiolauge2)

---

**"terrible"**

"I'm sorry you feel that way." (print:\$antagonistDiolauge2)

---

**"I've ruined too many people's lives"**

He chuckles, "That's the point master Oakes" (print:\$antagonistDiolauge2)

---

**"How dare you trap me here!"**

"How dare you trap me here!" I exclaimed. My words are full of rage. "How dare you trap me in this place and exploit me for your benefit. You're sick!"

(print: \$ConfrontationSavedText)

[["what do you mean your purpose?"]]

[["You're a monster"]]

---

**"Why must you send me to hurt all these people"**

"How dare you hurt all these people?" I exclaimed. My words are full of rage. "How dare you use me to hurt them for your benefit! You're sick!".

(print: \$ConfrontationSavedText)

[["what do you mean your purpose?"]]

[["You're a monster"]]

---

**"what do you mean your purpose?"**

"What do you mean your purpose?" I asked

Darius chuckled at my question "You should not think of me as a man, master Oakes; and hence my purpose is not that which you would expect a man to have. (print: \$ConfrontationSavedTextTwo)

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**I tried to figure out how I got here**

I looked around for clues to how I ended up here. (print: \$sharedIntroText)

---

**I tried to figure out how to get home**

I looked around for whatever path had taken me here. (print: \$sharedIntroText)

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### **Coal Mine**

(set: \$passageNumber to 19)(print: \$startOfEachRhyzomePassage)I became mr. G Wesley, working in the depths of a coal mine where a compatriot helped me to blast out a section of corridor.

I'd never worked with electricity before, and shorted the circuit. A terrifying rumbling sound filled the cave and those around me began to scream(set: \$ThisPassageLink to " before I found myself...")(print: \$linkBetweenRhyzomePassages)

---

### "You're a monster"

"You're a monster" I spat the words at him

Darius chuckled at my insult "I'm not a monster, master Oakes. (print: \$ConfrontationSavedTextTwo)

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### **Fire**

I followed the captain's orders, hitting the buttons before me somewhat at random. The crewmember behind me began to sob. (set: \$ThisPassageLink to "Before he could speak, I found myself...")(print: \$linkBetweenRhyzomePassages)

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### **Ignore**

I ignored the captain, choosing not to hit any buttons in front of me. He turned to me, rage in his eyes(set: \$ThisPassageLink to ", but I traveled away to...")(print: \$linkBetweenRhyzomePassages)

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### **Theft**

"How dare you not come when called?" raged Darrius. "What trickery is this?"

With a gesture he froze me, paralyzing my body as he strode over and ripped the stone from my hands.

I tried to protest(click-append:'I tried to protest')[ but was powerless as he took the stone

and crushed it beneath his boot's heel.

"I do not know how you got this stone" he spoke menacingly. "but rest assured, I will never again allow you to behave like this. I have more power over this space then you would believe and nothing, no matter how small, shall slip past me again."

With a flick of his hand he sent me away. (click-append:"With a flick of his hand he sent me away.")[ I raged for a time before I found a tiny corner of calm in my mind.

He may have taken my focus, but I had realized that what I truly needed to focus on was not the stone, but rather the moment I was in.

I found myself...

```
(print: $linktoRhyzomePassages)])
```

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#### **I got up to leave**

As I stood up, the manager began roughly pushing me towards the door. My feet caught on the fraying rug and I tumbled to the floor.

He stood over me, rage and panic in his eyes,(set: \$ThisPassageLink to " but before he could speak I found myself...")(print: \$linkBetweenRhyzomePassages)

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#### **I stayed put**

He stood over me as I refused to move. I saw rage and panic in his eyes(set: \$ThisPassageLink to ", but before he could speak I found myself...")(print: \$linkBetweenRhyzomePassages)