

Bruno Costa

Game Developer/Designer

Enthusiastic and driven game developer with a passion for creating immersive gaming experiences and a penchant for blending creativity and technical expertise.



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EDUCATION

Bachelor of Science in Video Games and Multimedia Applications

Universidade Lusófona do Porto

09/2021 - 06/2024

Bachelor of Science in Nursing

Escola Superior de Saúde de Santa Maria

09/2016 - 07/2020

PERSONAL PROJECTS

MonMontesk (Unity 2D Mobile Game) (09/2022 - 02/2023)

- Collaborated in a team of 3 to develop a Tamagotchi-style game for mobile devices
- Contributed to game design, narrative development, and sound design
- Implemented C# code for game mechanics and interactions
- Performed quality assurance testing to ensure seamless player experience

Don Drag (Unity 3D Console Racing Game) (02/2023 - 07/2023)

- Led physics and gameplay programming for the 3D cartoon racing game
- Created unique car abilities and mechanics using C#
- Designed and implemented sound effects for immersive gameplay
- Collaborated on game writing and narrative elements

Bergolis (Unity VR Puzzle Serious Game made for Phobia Therapy) (09/2023 - 06/2024)

- Programming and implementing biofeedback mechanics where the player uses the microphone to move and interact with objects within the game
- Game Design Documentation and One Sheet Documentation
- Research and connection work with companies that utilize biofeedback and software feasible for implementation in the game

WORK EXPERIENCE

Game Developer Optimizer

10/2023 - 06/2024

Tasks

- Game Design (GDD's and One-sheet's)
- Junior Gameplay Programmer (Godot Engine)
- Junior Website Programmer (Hugo & html/css)

Porto

SKILLS

C# Programming

Unity

Game Design

Level Design

QA

Writing

Versatile

Altruistic

Creative

Teamwork

Open Mind

Ambitious

ORGANIZATIONS

Tuna da Escola Superior de Saúde de Santa Maria (10/2016 - 06/2024)

Through music, performances, and shared experiences, we create a dynamic community that celebrates diversity and artistic expression.

CERTIFICATES

Unity C# Mobile Game Development: Make 3 Games From Scratch (03/2023 - 08/2023)

Udemy Certificate URL: <https://www.udemy.com/certificate/UC-1f9b4ce6-1591-4bb7-8de6-21bfe1f2e01c/>

LANGUAGES

Portuguese



English



Spanish



PORTFOLIO

https://drive.google.com/file/d/1kl-pLmuwV384XQ0hjzFgefttWFUxLl/view?usp=drive_link