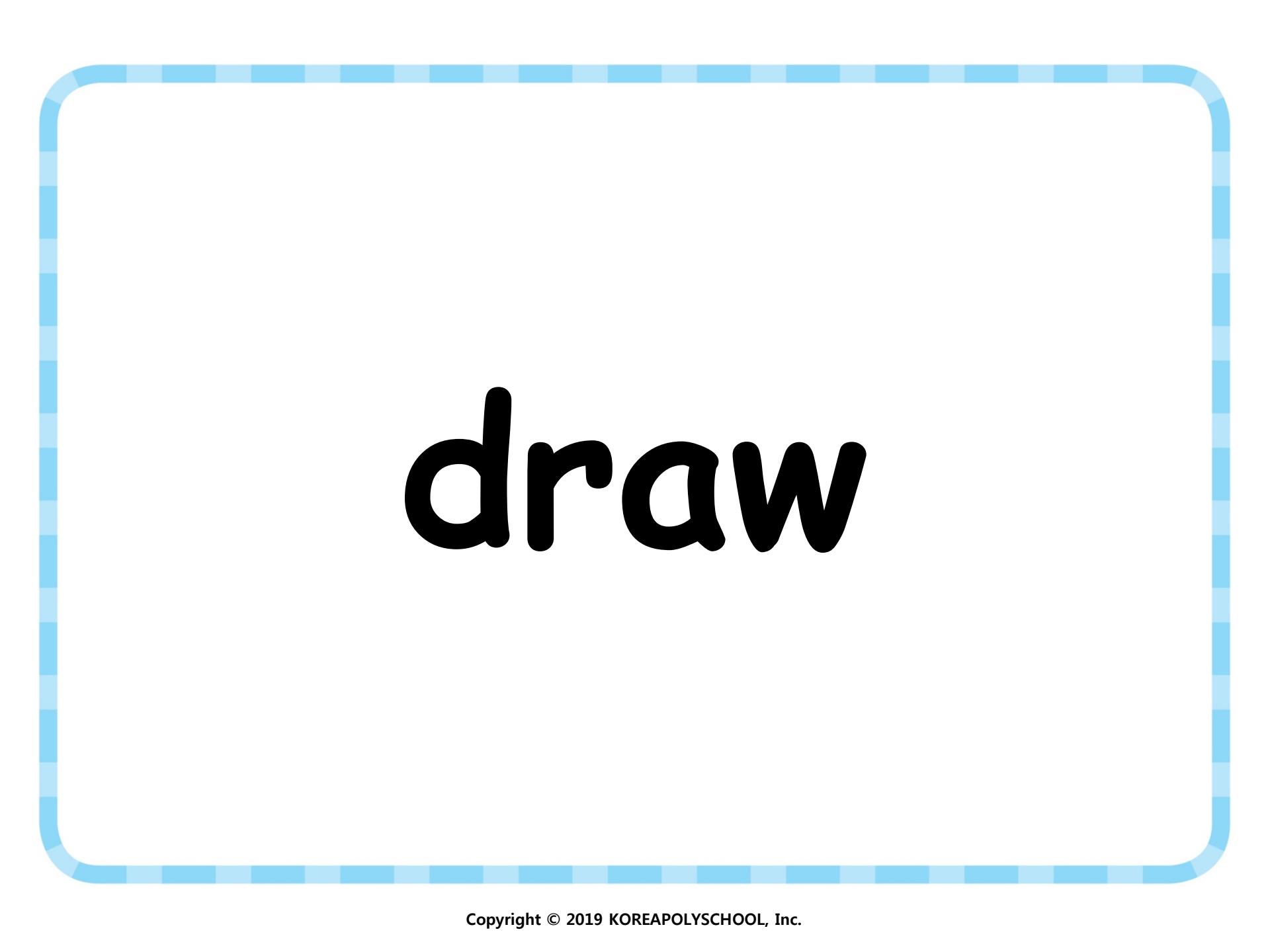


build





draw



ride





run



sleep