



RIMURU TEMPEST UNITY DEVELOPER

Gmail: rimuru.dev@gmail.com

LinkedIn: [Rimuru](#)

GITHUB: [Profile](#), [Organization](#)

Telegram: t.me/AbyssMothGames

Phone: +7(961)-383-06-08



COURCES

2023: UNITY Mobile Game Architecture for Professionals - [Knowledge Syndicate School](#).

2022: Design patterns C#/.NET - [Dmitry Nesteruk](#).

2022: C# For Professionals - [IJUNIOR School](#).

2021: CLR via C# - [CODE BLOG](#).



EDUCATION

2016-2020: Information systems by branches.

Samara Aviation and Industrial Machine Building Technical. School named after D.I.Kozlov.



ABOUT ME

My name is Rimuru Tempest, 22 years old. I've been working with Unity for a little over two years.

My projects have been released on platforms such as Google Play, Yandex Games, and itch.io. I have experience in both team and independent game development, which includes designing documentation, creating technical tasks in Trello, project architecture, game infrastructure, as well as packaging and ASO optimization.

I have successfully collaborated with artists and art creators, assisting them in their work and optimizing the materials prepared. Additionally, I have experience in mentoring and developing young programmers.

SKILLS



Stack

- Unity
- C#/.NET
- Zenject
- (Extenject)

Patterns

- GoF
- SOLID
- KISS
- YAGNI

Base

- UniTask
- Addressable
- ECS • CI/CD
- Editor API

Tools/Package: • VContainer • Git • Rider • LINQ • DoTween • Yandex SDK • JSON • UGUI • Odin Inspector

PROJECTS



Murder Drones
Endless Way



Noob: Endless
Escape 2D



Pixel Cookies Of
Destiny



Merge Noob Cub



Rainbow Friends
Puzzle



Stroke The Cute
Cat



Genshin Chan



Nextbot Rebirth



Conquering The
World

All projects:

EXPERIENCE

2022-2023

Unity Developer

Abyss Moth Studio

Designing the infrastructure of the game. **Responsible** for the entire game development and publishing process.

2020-2022

Unity Developer
Part Time

Cactus Spice Studio

Fixing bugs. **Helped** with game development. **Learned** and gained experience.

2021-2022

Barmen | Barback

Gellert Bar

Prepared the bar for opening. **Participated** in the development of the menu. **Took** responsibility for the financial part, and the quality of the kitchen. **Provided** service, maintained team spirit.

2019-2020

Pizza maker
Sales consultant

Yes Pizza

Trained staff and children. **Increased** sales of the outlet by 15%. **Took** responsibility for the staff, finances and service quality of the outlet.