Announcements

- Phase 1 of Hog project due Tuesday night (1 point).
- Submitting whole project by Thursday night earns 1 point of extra credit.
- Homework 2 due Thursday night,
- Lab party on Monday (2/1) from 4-5:30PM PT (see @430).
- Project party on Tuesday (2/2) from 7-8:30PM PT (see @430)
- Ask questions on the Piazza thread for today's lecture (@438).

Lecture #6: Recursion

Last modified: Tue Feb 2 16:43:38 2021

Review: Philosophy of Functions (I)

```
Syntactic specification (signature)
def sqrt(x):
                          Precondition
       """Assuming X \ge 0,
       returns approximation to square root of X."""
                          Postcondition
```

Semantic specification

- Specifies a contract between caller and function implementer.
- Syntactic specification gives syntax for calling (number of arguments).
- Semantic specification tells what it does:
 - Preconditions are requirements on the caller.
 - Postconditions are promises from the function's implementer.

Philosophy of Functions (II)

- Ideally, the specification (syntactic and semantic) should suffice to use the function (i.e., without seeing its body).
- There is a *separation of concerns* here:
 - The caller (client) is concerned with providing values of x and using the results, but *not* how the result is computed.
 - The implementer is concerned with how the result is computed, but not where x comes from or how the value is used.
 - From the client's point of view, sqrt is an abstraction from the set of possible ways to compute this result.
 - Therefore, we call this functional abstraction.
- Programming is largely about choosing abstractions that lead to clear, fast, and maintainable programs.

• Take another look at the problem of adding squares of integers:

```
def sum_squares(N):
   """Return The sum of K**2 for K from 1 to N (inclusive)."""
   if ??:
       return 0 # When is this answer correct?
   else:
       return ??
```

• Take another look at the problem of adding squares of integers:

```
def sum_squares(N):
    """Return The sum of K**2 for K from 1 to N (inclusive)."""
    if N < 1:
        return 0
    else:
        return ?? # What if N \ge 1?
```

• Take another look at the problem of adding squares of integers:

```
def sum_squares(N):
    """Return The sum of K**2 for K from 1 to N (inclusive)."""
    if N < 1:
       return 0
   else:
        return sum of K**2 for K from 1 to N-1 + N**2
```

Take another look at the problem of adding squares of integers:

```
def sum_squares(N):
    """Return The sum of K**2 for K from 1 to N (inclusive)."""
    if N < 1:
        return 0
    else: # Use the comment!!
        return sum_squares(N - 1) + N**2
```

Take another look at the problem of adding squares of integers:

```
def sum_squares(N):
    """Return The sum of K**2 for K from 1 to N (inclusive)."""
    if N < 1:
        return 0
    else: # Use the comment!!
        return sum_squares(N - 1) + N**2
```

- This is a simple *linear recursion*, with one recursive call per function instantiation
- Can imagine a call as an expansion:

```
sum\_squares(3) => sum\_squares(2) + 3**2
               => sum_squares(1) + 2**2 + 3**2
               => sum_squares(0) + 1**2 + 2**2 + 3**2
               => 0 + 1**2 + 2**2 + 3**2 => 14
```

 Each call in this expansion corresponds to an environment frame, linked to the global frame, as shown in the Python Tutor.

Tail Recursion

• In Lecture #3, we saw a special kind of recursion that is strongly linked to iteration. Here is a variation of that example and a corresponding iterative version, with correspondences labeled (see boxes):

```
def sum_squares(N):
                                  def sum_squares(N):
    """The sum of K**2
                                       """The sum of K**2
    for 1 <= K <= N."""
                                       for 1 <= K <= N."""
    accum = 0 |A|
                                       def part_sum(accum, k):
    k = 1 | B
                                           if k <= N: C
    while k \le N : |C|
                                               return part_sum(accum + k**2, k + 1)
        accum = accum + k**2
        k = k + 1 | E|
                                           else:
    return accum | F |
                                               return accum | F
                                                           B
                                       return part_sum(0, 1)
```

- The right version is a tail-recursive function, meaning that the recursive call is either the returned value or the very last action performed.
- The values of the parameters on the right correspond to the values of the local variables on the left, as shown here.
- Essentially this same technique can be applied to while loops generally.

Recursive Thinking

- So far in this lecture, I've shown recursive functions by tracing or repeated expansion of their bodies.
- But when you call a function from the Python library, you don't look at its implementation, just its documentation ("the contract").
- Recursive thinking is the extension of this same discipline to functions as you are defining them.
- When implementing sum_squares, we reason as follows:
 - Base case: We know the answer is 0 if there is nothing to sum (N < 1).
 - Otherwise, we observe that the answer is N^2 plus the sum of the positive integers from 1 to N-1.
 - But there is a function (sum_squares) that can compute $1 + \ldots +$ N-1 (its comment says so).
 - So when $N \ge 1$, we should return $N^2 + \text{sum_squares}(N-1)$.
- This "recursive leap of faith" works as long as we can guarantee we'll hit the base case.

Preventing Infinite Recursion

- To prevent an infinite recursion, we take the leap of faith only when
 - The recursive cases are "smaller" than the input case, and
 - There is a minimum "size" to the data, and
 - All chains of progressively smaller cases reach this minimum in a finite number of steps.
- We say that a set of values with such a "smaller than" relation is well founded.
- For example, the inputs can be a set of integers with a smallest member (like the non-negative or positive integers).
- Later, we'll see examples where the inputs are sequences of values and "smaller" means "shorter".

Induction

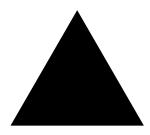
- In mathematics, we have various kinds of *induction* for proving that a property P(x) holds for all x in some set.
- You have likely seen the familiar sort of line-of-dominoes induction on integers:
 - + If P(b) (the base case), and
 - + P(k-1) implies P(k) for all k > b,
 - + then P(k) for all $k \geq b$.
- There is also a more general form called well-founded or Noetherian induction.
 - + If P is some property (predicate) on a well-founded set with relation \prec such that
 - + Whenever P(y) is true for all $y \prec x$, then P(x) is also true,
 - + Then P(x) is true for all x.
- (After Emmy Noether 1882-1935, Göttingen and Bryn Mawr).
- The sets here can be anything with a partial ordering (such as lists) ordered by length).

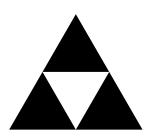
Recursion and Induction

- So recursive thinking is a kind of inductive thinking.
- The property we want to demonstrate is that our function works on inputs of any size.
- Induction tells us that we can conclude that our function works on all inputs if
 - 1. Whenever our function works on all arguments that are smaller than a given input, it must also work on that input,
 - 2. Any sequence of inputs in which each is smaller than its predecessor must eventually end.
 - The assumption that our function works on smaller arguments is the "recursive leap of faith."

Subproblems and Self-Similarity

- Recursive routines arise when solving a problem naturally involves solving smaller instances of the same problem.
- A classic example where the subproblems are visible is Sierpinski's Triangle (aka Sierpinski's Gasket).
- This triangle may be formed by repeatedly replacing a figure, initially a solid triangle, with three quarter-sized images of itself (1/2 size in each dimension), arranged in a triangle:







- ullet Or we can describe creating a "triangle of order N and size S" as drawing either
 - a solid triangle with side S if N=0, or
 - three triangles of size S/2 and order N-1 arranged in a triangle.

The Gasket in Python

 We can write this description as a recursive Python program that produces Postscript output suitable for printing (see 06.py).

```
sin60 = sqrt(3) / 2
def make_gasket(n, x, y, s, output):
    """Write Postscript commands to OUTPUT that draw an Nth-order
    Sierpinski's gasket, with lower-left corner at (X,Y), and
    size S X S (units of points: 1/72 in)."""
    if n == 0:
        draw_solid_triangle(x, y, s, output)
    else:
        make\_gasket(n - 1, x, y, s/2, output)
        make\_gasket(n - 1, x + s/2, y, s/2, output)
        make_gasket(n - 1, x + s/4, y + sin60*s/2, s/2, output)
def draw_solid_triangle(x, y, s, output):
    """Draw a solid triangle lower-left corner at (X, Y)
    and side S on OUTPUT."""
   print(f''\{x:.2f\} \{y:.2f\} moveto "
          f"{s:.2f} 0 rlineto "
          f"-{s/2:.2f} {s*sin60:.2f} rlineto "
          "closepath fill", file=output)
```

Aside: The Gasket in Pure Postscript

 One can also perform the logic to generate figures directly in Postscript, which is itself a full-fledged programming language:

```
%!
/sin60 3 sqrt 2 div def
/make_gasket {
    dup 0 eq {
       3 index 3 index moveto 1 index 0 rlineto 0 2 index rlineto
                1 index neg 0 rlineto closepath fill
    } {
        3 index 3 index 3 index 0.5 mul 3 index 1 sub make_gasket
        3 index 2 index 0.5 mul add 3 index 3 index 0.5 mul
              3 index 1 sub make_gasket
        3 index 2 index 0.25 mul add 3 index 3 index 0.5 mul add
              3 index 0.5 mul 3 index 1 sub make_gasket
    } ifelse
   pop pop pop
} def
100 100 400 8 make_gasket showpage
```

Discussion

- The make_gasket function in Python is a more complex (and frankly, more representative) use of recursion than previous examples in this lecture.
- These previous examples were linear recursions, where each call of the function resulted in it making one recursive call before returning.
- The gasket example, however, makes three calls.
- Thus, it is an example of a tree recursion, our topic for next time.