

Arvind Kumar Rathod

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Objective

To achieve excellence in testing technologies and use my skills to the utmost benefit of the organization

Professional Summary

- Having good knowledge in **Automation Selenium, Fiddler, Gamebot Testing and Manual Testing.**
- Having good knowledge of Agile, Water Fall and V-model Methodologies.
- Excellent knowledge of Software Development Life Cycle and Software Testing Life Cycle.
- Having Experience on Fiddler, Selenium IDE, Selenium Grid and Selenium Web Driver.
- Having knowledge of Core java for Selenium Web driver scripting.
- Experience in Test Automation and execution within the framework.
- Experience in Test-Ng framework for Grouping, Ignore, Parameterized, Prioritize and control flow of Test cases executions
- Good in Test-NG Annotations and Parallel & Grouping, Batch execution and all kind of Frame work Performed **Smoke Testing, Functional Testing, Integration Testing, System Testing for End-to-End Testing, Sanity with Regression Testing, Ad-hoc Testing, Performance Testing, Globalization Testing, Exploratory Testing and Compatibility Testing.**
- Involvement in preparation of Test Planning, Test Case Design Techniques, Test Case Preparation, Test Case Execution, Bug Tracking Analysis, Test case Report.
- Coordinating with development team & client for defect analysis, documenting and communicating test results.
- Execution of Test Cases assigned by the Client for **End-to-End Regression Testing, Exploratory Testing and Compatibility Testing** for New Builds.

Professional Experience

- ✓ Worked with “Midbrains Technologies” and working experience, as software test engineer from September 2016 to March 2017.
- ✓ Currently working as Game tester engineer with “GameCloud Technologies Pvt Ltd.” from July 2017 to Till Date.

Education

- ✓ Master of Technologies (M.Tech) with specialization in Computer Network and Engineering (CNE) from VTU University.
- ✓ Bachelor of Engineering (BE) with specialization in Computer Science and Engineering (CSE) from VTU University.

Technical Skills

Programming	Java,JavaScript, HTML, Selenium code.
Testing Tool	Selenium Tool, Auto IT, Fiddler, gamebot.
Test Management Tool	BugZilla, Jira.
IDE	Selenium IDE, Eclipse IDE.
Platforms	Windows XP, Windows 7, Windows 8, Windows 10

Project Details

Project 1:

Project Name : ERP system

Role : Software Analyst Engineer (Software Test Engineer)

Team Size : 3

Description:

- ❖ Account Payable, Account Receivable, Inventory management and Human Resources.
- ❖ General Ledger, composed of ledger, sales tax, currency and fixed assets features.
- ❖ Bank Management, where cash is received and paid out.
- ❖ Customer Relationship Management (CRM), where Business Relations (customers & vendors).
- ❖ Sales and Marketing, End to End backend and frontend business.

Roles and Responsibilities:

- Preparation of Test Plan Document, Test Case Design Techniques and Preparation of Test Cases.
 - Involve in Functional testing and Regression testing.
 - Responsible for selecting test cases for regression suit which are feasible to automate for regression testing and automation.
 - Providing a Daily/Weekly/ status report.
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Project 2

Project Name : orange HRM

Role : Junior Test Engineer and Quality Analyst

Team Size : 3

Description:

OrangeHRM software provides an online training for Human Recourses training services. The software provides various levels of modules, dealing with adding an new employee, updating status, deleting an record, etc. as a part of training I have automated various test cases of this software using selenium as a tool.

Roles and Responsibilities:

- Preparation of Test Cases and execution for UAT testing and End to End testing
 - Involving for finding valid defects and report into QC tool (bugzilla)
 - Done End to End business scenario testing for Sales, Ordering, Provisioning, Billing and Quality Assurance.
 - Working in Automated Regression Test cases by using Selenium IDE and Selenium WebDriver used Keyword driven testing framework
 - Providing a Daily/Weekly/ status report.
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Project 3

Project Name : Laxmi Engineering Works (Android application).

Role : Junior Test Engineer and Quality Analyst

Team Size : 4

Description:

An Android app is a software application running on the Android platform. Because the Android platform is built for mobile devices, a typical Android app is designed for a smartphone or a tablet PC running on the Android OS. Laxmi Engineering Works, is one of the prominent names engaged in manufacturing, exporting and supplying a wide range of Metal cutting machines and butt welding machines.

Roles and Responsibilities:

- Preparation of Test Cases and execution for UAT testing and End to End testing.
 - Done End to End business scenario testing for Sales, Billing and Quality Assurance
 - Providing a Daily status report.
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Project 4

Project Name : smanagement.somee.com (Web application).

Role : Junior Test Engineer and Quality Analyst

Team Size : 4

Description:

A web application or web app is a client–server software application in which the client (or user interface) runs in a web browser. JSPM group of institutes has one of the best engineering colleges in Pune. JSPM provides right curriculum and innovative teaching methodologies to all its campuses. At JSPM there is a series of vibrant education and leadership strategies for gaining unbeatable competitive advantage from countrywide experts for a matchless growth beyond the ordinary.

Roles and Responsibilities:

- Preparation of Test Plan Document, Test Case Design Techniques and Preparation of Test Cases.
 - Involve in Functional testing and Regression testing.
 - Responsible for selecting test cases for regression suit which are feasible to automate for regression testing and automation.
 - Providing a Daily/Weekly/ status report.
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Project 5

Project Name : Avakin life (Android game application).

Role : Game tester (end to end game testing).

Team Size : 6

Description:

'Avakin life' is a game available on different platforms like Google play store, Amazon and iOS. The game/application is mainly based on virtual reality connected to social network. Meet new people and make new friends chat with them using in app messaging feature. The main features of the game is how a user wishes to be in the real world, the user can make new friends around the globe, chat with active friends, visit various social spots, buy apartments, visit friends apartment, etc.

Roles and Responsibilities:

- Performing daily live checks.
 - Involve in Functional testing and client-Regression testing.
 - Preparation of bug reports.
 - Daily Retail product testing.
 - Communicating with client for queries and suggestions related to issues found during the game play.
 - Preparation and submission of Daily status report.
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Project 6

Project Name : House Of Fun (Android, iOS and web game application).

Role : Game tester (end to end game testing).

Team Size : 8.

Description:

House of fun (HOF) is a game application available on various platforms like Google play store, App store, etc. House of fun is casino slot game, giving the user a feeling of playing casino like game experience, contains more than 100 slots to play with different features for every slot. New slots are opened to play when the user levels up by playing the game.

Roles and Responsibilities:

- Performing daily live checks.
- Performing Smoke testing, Exploratory testing, Sanity testing.
- Involve in Functional testing and client-Regression testing.
- Preparation of bug reports.
- Communicating with client for queries and suggestions related to issues found during the game play.
- Preparation and submission of Daily status report.

Personal Details

Name : Arvind Kumar Rathod

Nationality : Indian.

Languages : English, Hindi, Kannada.

I hereby declare that the abovementioned information is correct up to my knowledge and I bear the responsibility for the correctness of the abovementioned particulars.

Place: Pune-411006

(Arvind Kumar Rathod)