

- Irene Owendo
- SCM224-1065/2025
- INFORMATION TECHNOLOGY FOR STATISTICS
- Topic summary
- 1.Role of IT and computers in todays society
- Information technology - is the use of computers,software,networks and other digital technologies to manage,process,store,and transmit information.
- Roles of IT
- a)In education
- Students are taught computer skills and asked to incorporate into their daily work assignment
- b)In business
- Enables mopre efficient operations by allowing workers to do a wider variety of work
- c)In industries
- Enables personnel management,product design and manufacturing to shipping
- d)In government
- Enables tallying of people (population)
- Calculation and filling returns done via the internet (taxation)
- Calculating trajectory of mixiles (military)
- e)Healthcare
- Manages schedules,maintain patients records,and perform billing
- f)marketing
- Enables businesses show products online
- g)Entertainment
- There are online videos sports and internet games
- 2.Fundamentals of computer operations
- It describes how a computer processes information and executes tasks
- a)Input
- Gets data into the computer
- Devices used include;keyboard, sensors,and network interfaces
- b)Processing
- It manipulates,calculate,and transform input data based on instructions.
- Components involved are:
- *CPU -executes instructions,performs arithmetic operations
- *Memory -temporarily holds data and instructions the CPU needs
- *ALU(Arithmetic logic unit) -part of the cpu that handles math and logical comparisons
- c)Output
- Presents the processed data to the user or another system.
- Devices used:
- *monitor,speaker,printers -display/produce human readable output
- *network interfaces -send data to other devices
- *storage devices -save data for future use
- d)Storage
- Retains data and programs even when the computer is off
- *primary storage -volatile,temporary,fast access for active data
- *secondary storage -non-volatile,persistent storage for files,OS,and apps
- e)Control unit

- Manages and coordinates the sequence of operation
- * It directs data flow between components
- *Controls instruction execution timing and sequence
- Input devices=feed data
- cpu=process the data
- output=presents results
- storage=holds the data
- 3.Basics of computer hardware and software
- Hardware
- Refers to the physical components of a computer system
- a)CPU
- Executes instructions,performs calculations,and manages data flow
- Key specs: core,clock speed,cache size(e.g Intel core i5, AMD Ryzen 7)
- b)Memory(RAM)
- Temporary storage for data and instructions the cpu needs while working
- c)Storage devices
- Holds data and software persistently, even when the computer is off
- *Hard disk drive(HDD)
- Spinning disks.mechanical,larger capacity,slower
- *Solid state drive(SSD)
- Flash memory,no moving parts,faster and more durable
- *NVMe SSD
- High-speed SSDs using NVMe protocol
- d)Motherboard
- Main circuit board connecting all hardware components and manages data flow
- Key features include:cpu sockets, RAM slots, expansion slots, USB e.t.c
- e)Power supply unit
- Converts AC power to DC power and supplies the power to the motherboard
- f)Input devices
- Sends data to the computer
- g)Output devices
- Presents processed data
- h)Expansion cards
- Adds extra functionality e.g graphics card,network card,and sound card
- Software
- Refers to the programs,apps and instructions that tell the hardware what to do
- a)System software
- Manages the hardware and provides a base for running apps
- *operating system(OS)
- Core software that manages hardware, files and apps
- *device drivers
- Specialized software that lets the OS communicate with specific hardware
- *utilities
- Helps manage the system
- b)Application software
- Programs designed for users to perform specific tasks
- * Productivity software
- Processors,spreadsheets,presentations

- *creative software
- Photo editing,video editing,graphic design
- *web browsers
- Access online content
- *games
- Entertainment software
- c)Firmware
- Software embedded in a hardware device
- Critical for hardware initialization
- #
- Hardware needs software to function:the OS tells the CPU,RAM,and other hardwares how to
- work and manage tasks
- Software relies on hardware to execute:apps run using the cpu,memory,and storage
- 4.Data files
- It involves creating structured files to store data in a format that is readable and usable by
- software or humans.
- a)CSV (comma-separated values)
- A plain text values separated by commas
- Good for tabular data e.g;
- Name,age,course,grade
- Tracy,19,financial engineering,A
- *STRUCTURE
- First line, column headers
- Each subsequent line a record
- Use commas to separate values;if a value contains a comma,enclose it in quotes
- (e.g "Alvin,Asingo",19,financial engineering,A)
- *creation
- Open a text editor,type the data following the CSV structure,and save with a.csv extension
- b)JSON(Javascript object notation)
- Key values pairs,structured in objects
- Good for hierarchical data
- *STRUCTURE
- Data is in{} with key value pair
- Multiple values are in array separated by commas
- It requires double quotes around keys and string values
- No commas after the last element in an object
- {
- "Name": "otieno frank".
- "Age": "19",
- "Course": "financial engineering",
- "grade": "A"
- },
-]
- After creation save with a .json extension
- c)Plain textfile(TXT)

- Simple line by line text
- Has one record per line separated by commas
- After creation save with a.txt extension
- E.g
 - Name: Mary Kelcy, Age:19, Course:Financial engineering
- **constructing data files
 - a)use the same structure for all records ,pick a delimiter and stick to it
 - b)include headers to describe fields
 - c)wrap fields with commas or quotes in double quotes.use proper escaping for special chars
 - d)validateJSON/XMLwith tools to check syntax
 - e)save text files with UTF-8 encoding for international characters
- 5.Means of disk storage
- Disk storage refers to data storage technologies that use disks or platters to store digital data
 - a) Hard Disk Drive
 - Uses spinning magnetic disks and mechanical read/write heads
 - Data is stored magnetically on the platters;the read head moves across the spinning disk to
 - access data
 - **characteristics
 - *capacity-high(500gb-16tb)
 - *speed-slower than SSDs
 - *cost-generally cheaper per GB than SSDs for large capacities
 - *durability-susceptible to mechanical failure,shock,and wear over time
 - **use cases;bulk storage/often as secondary storage

b)Solid State Drive(SSD)

Uses flash memory

Data is stored in interconnected flash memory chips

**characteristics

*capacity -medium to high(128GB-8TB)

*speed -much faster than HDDs

*cost -more expensive per GB than HDDs

*durability -resistant to physical shock, faster and more durable than HDDs

c)Hybrid Disk(SSHD-solid state hybrid drive)

Combines a traditional HDD with a small amount of SSD cache

Frequently accessed data is stored on the SSD part for faster access bulk data goes to the HDD part

**characteristics

Capacity-like HDDs with a small SSD cache

Speed-faster than pure HDDs for frequently accessed files

Cost-cheaper than pure SSD but more expensive than HDDs

Balancing cost and speed good for laptops needing moderate performance without paying for

full SSD

d)Optical Disks(CD,DVD,Blu-ray)

Use laser read optical media, data is stored as tiny pits and lands on the disk surface

A laser reads the reflection pattern of the disc surface to retrieve data

****characteristics**

Capacity -CD 700MB

-DVD 4.7GB-9GB

-Blu-ray 25GB

Speed -much slower than HDDs/SSDs

Cost - cheap per disk

Durability-prone to scratches, degradation over time

Software distribution movie/video distribution

e) External/portable disk drive

Usually HDDs or SSDs in an external enclosure, connected via USB or thunderbolt

****characteristics**

Portability-designed for mobility; often rugged or compact

capacity/speed-can be HDD or SSD

connection-USB 3.0, USB-C Thunderbolt

Used for transferring data between computers

6. Data files and file management

Data are computer files that store data in a structured or unstructured format

Types of data files

a) structured data files

Data organized with a defined scheme

b) semi-structured data files

Data in mixed structure and unstructured elements

c) unstructured data files

No pre-defined structure

Common data file formats

CSV(students.csv)

JSON(data.json)

Texts(log.txt)

File management

Involves organizing, storing, retrieving, and manipulating data files on a computer's storage systems

a) file organisation

Files are stored in directories and subdirectories

Use meaningful names

Some OSs allow tagging files for better searchability

b) file operation

Make a new file

View the file

Modify the file content

Duplicate a file

c) file access control

controls who can read, write, or execute files

d) file compression and archiving

Saves space or bundle multiple files

e) file backup and versioning

Protects against data loss

f) file integrity and encryption

Verifies file authenticity

protects sensitive data

BINARY COMPUTER STORAGE FOMAT

Bits and Bytes

Bit-the smallest unit

Byte-a group of 8 bits

A computer stores its data in bits

A word is a group of bytes

word=4bytes

1024bytes=1 KB

1024KB=1MB

1024MB=1GB

1024GB=1TB

1024TB=1PB

1024PB=1EB

1024EB=1ZB

1024ZB=1YB