

**UX Case Study:** 

# IOCBOOKS

How We Improved our Internal System for Borrowing Books

Rindu Prawa Indraswari • 13.2022.1.01133







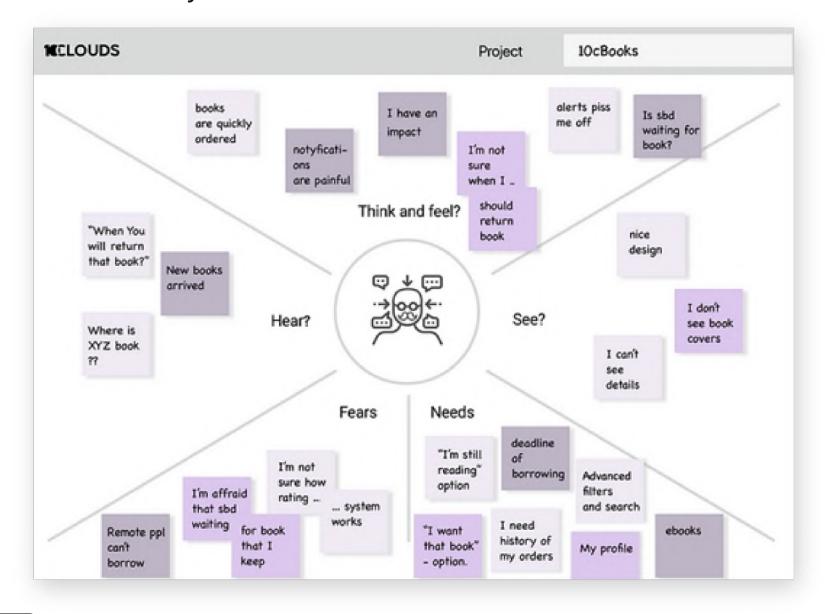


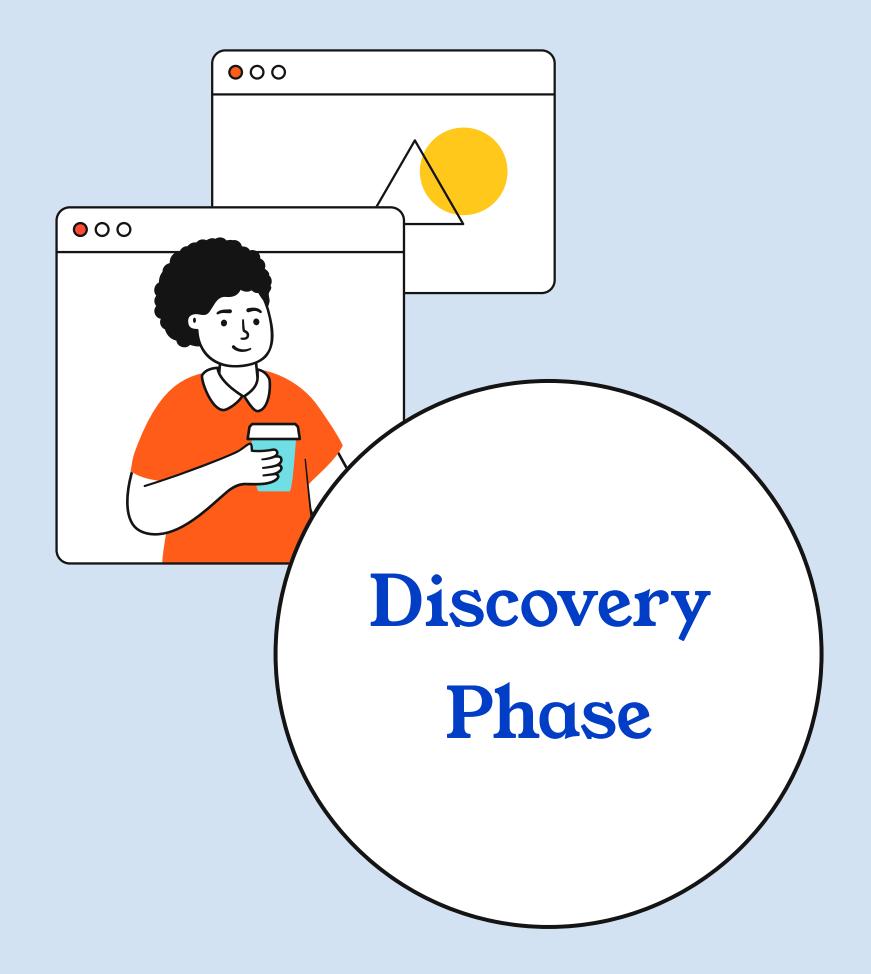
#### Questionnaire

Memberikan kuisioner kepada user.

#### **Empathy Map**

Menentukan apa yang dipikirkan, dirasakan, dilihat, dan didengar pengguna, berdasarkan ketakutan dan kebutuhannya mereka.



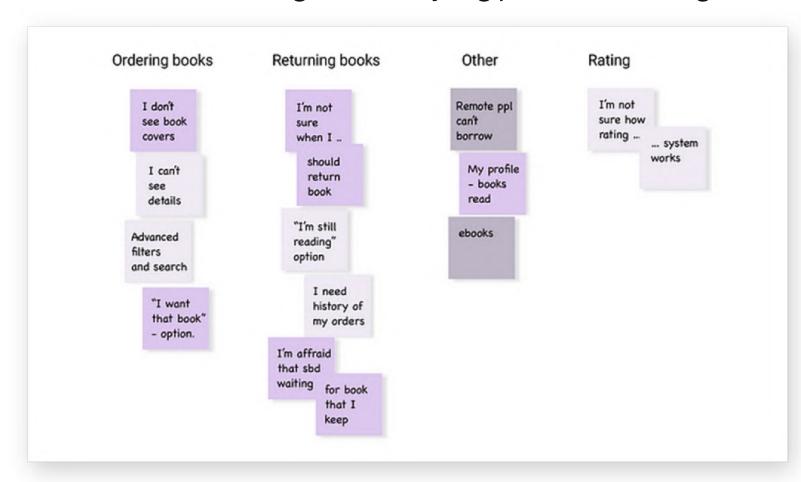






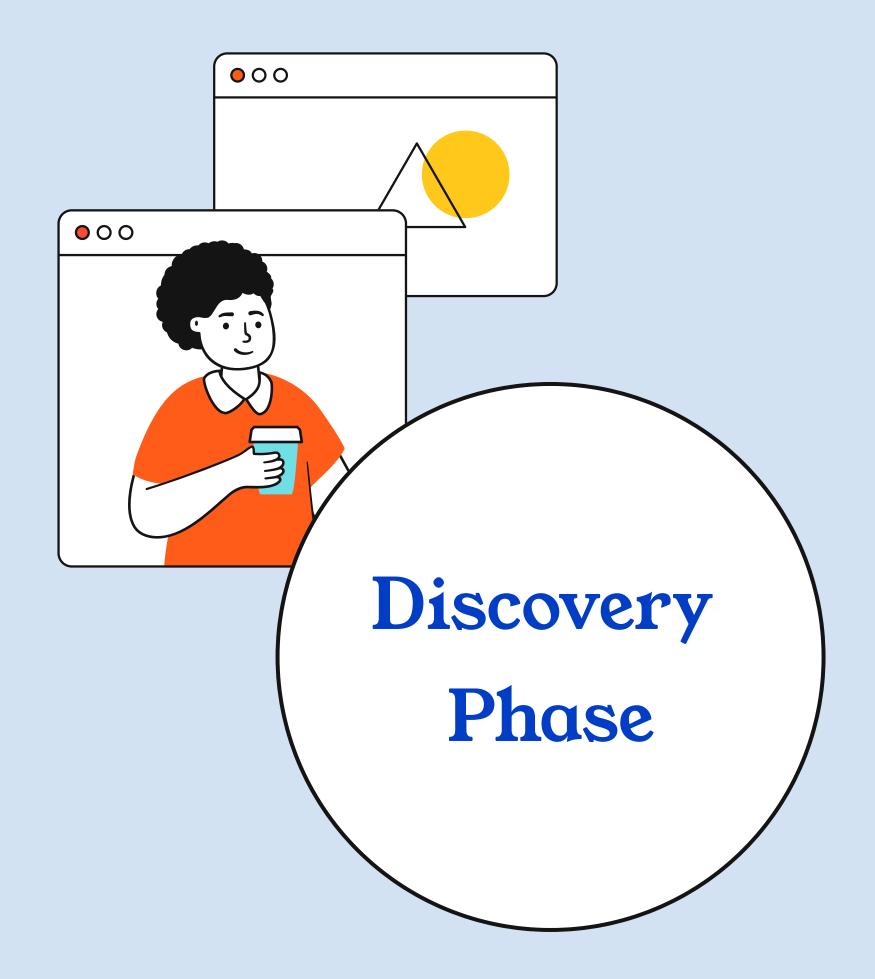


Menentukan kekurangan sistem yang perlu dikembangkan.



#### How Might We?

- Menambah informasi tempo peminjaman buku
- Menambah informasi riwayat peminjaman buku
- Menambah fitur user
- Menambah status "i am still reading"
- Menambah filter searching



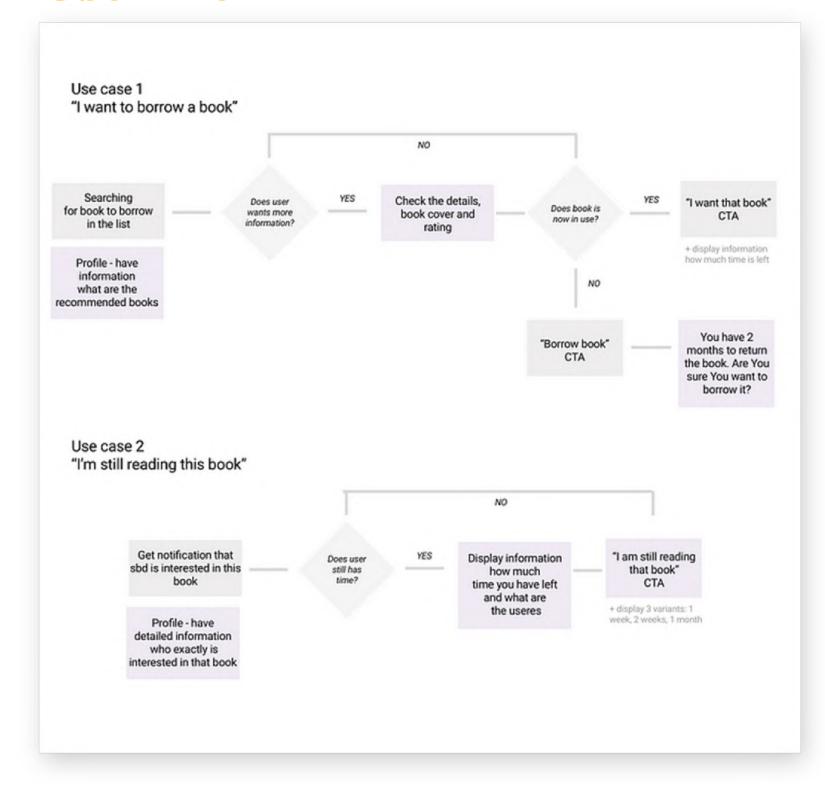






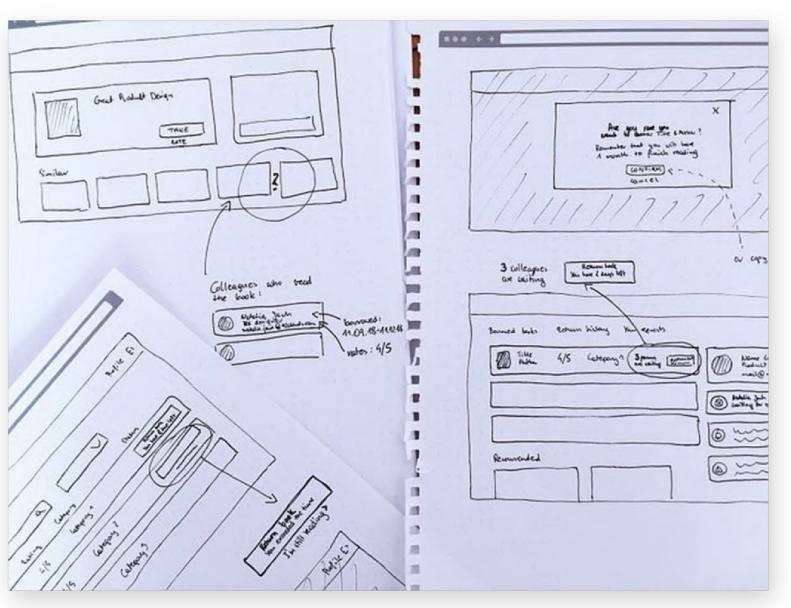
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#### User Flow





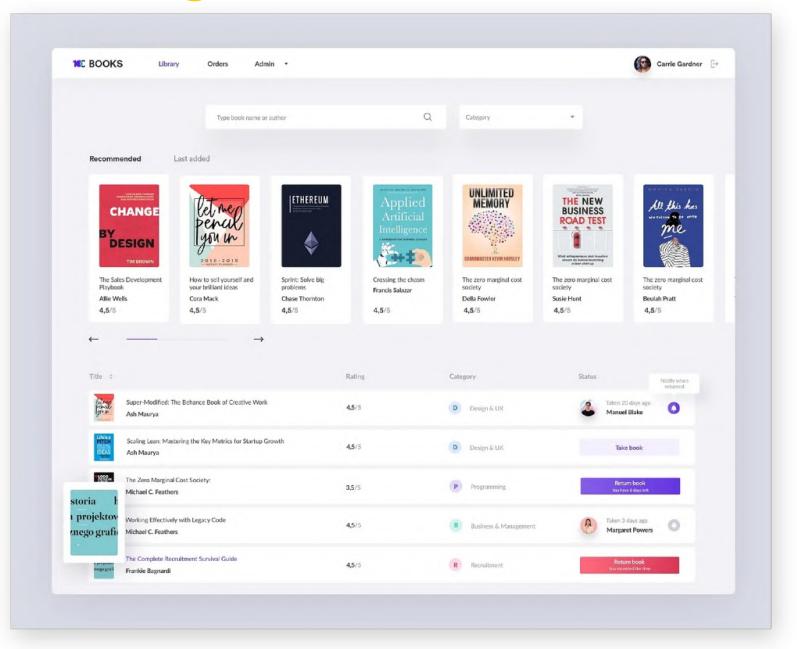
#### Wireframe



- User profile → Riwayat peminjaman, Rekomendasi buku,
  Notifikasi
- Book's detail page → Cover buku, Rating buku, Informasi buku
- Remaining time → Reminder masa pinjam buku



#### **UI** Design

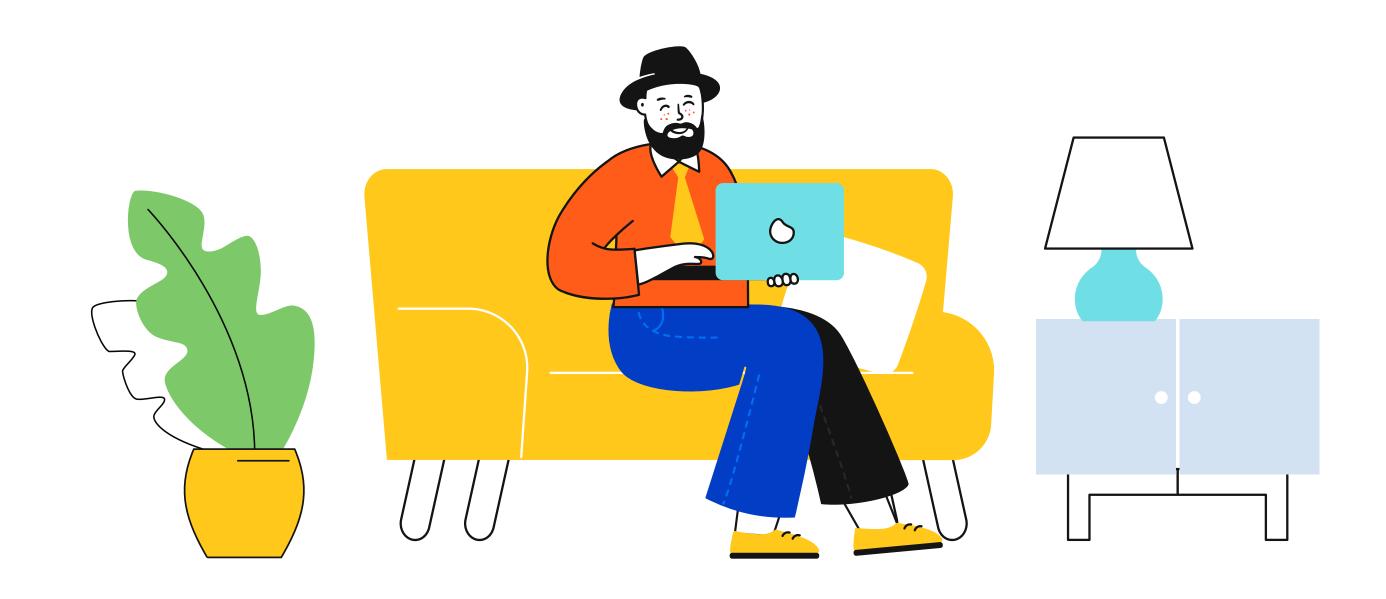


Mengikuti keinginan user, skema warna untuk tampilan sistem tidak berubah.



### The Next Step

- Menunggu hingga project dikembangkan
- Mengirim kuisioner1 bulan pasca development



### Thank You!!



### Pitch

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