

Match Markets		
MARKET	NOTES	
Match Betting	Description: Who will win the match?	
	Rules: All match betting will be settled in accordance with official competition rules. In matches affected by adverse weather, bets will be settled according to the official result. If there is no official result, all bets will be void. In the case of a tie, if the official competition rules do not determine a winner then dead-heat rules will apply. In competitions where a bowl off or super over determines a winner, bets will be settled on the official result. In First Class Matches, if the official result is a tie, bets will be settled as a dead-heat between both teams. Bets on the draw will be settled as losers. If a match is abandoned due to external factors, then bets will be void unless a winner is declared based on the official competition rules. If a match is cancelled then all bets will be void if it is not replayed or restarted within 36 hours of its advertised start time.	
Match Betting: Double Chance	Description: Will the match result be either of the three options given?	
	Rules: A tie will be settled as a dead heat. All match betting will be settled in accordance with official competition rules. If there is no official result, all bets will be void.	
Match Betting: Draw No Bet	Description: Who will win the match given that all bets will be void if the match is a draw?	
	Rules: A tie will be settled as a dead heat. All match betting will be settled in accordance with official competition rules. If there is no official result, all bets will be void.	
Tied Match	Description: Will the match be tied?	

	<p>Rules: All bets will be settled according to the official result. If the match is abandoned or there is no official result, all bets will be void. For First Class matches a tie is when the side batting in the fourth innings is bowled out when the scores are level.</p>	
Toss Winner	<p>Description: Who will win the toss?</p> <p>Rules: If no toss takes place, all bets will be void.</p>	
Toss/Win Double	<p>Description: Who will win the toss, and then who will win the game?</p> <p>Rules: Toss Winner rules as above. Match Winner rules as above.</p>	
Runs in First Over	<p>Description: How many runs will be scored in the first over of the match?</p> <p>Rules: The first over must be completed for bets to stand unless settlement has already been determined. If an innings ends during an over then that over will be deemed to be complete unless the innings is ended due to external factors, including bad weather, in which case all bets will be void, unless settlement has already been determined. In First Class matches the market refers only to each team's first innings. Extras and penalty runs in the particular over count towards settlement. For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other formats.</p>	
Runs off First Delivery	<p>Description: How many runs will be scored off the first delivery of the match?</p> <p>Rules: The result will be determined by the number of runs added to the team total, off the first ball of the match. For settlement purposes, all illegal balls count as deliveries. <i>For example, if the over starts with a wide, then the first delivery will be settled as 1 and, although there has not been a legal ball bowled, the next ball will be deemed as delivery 2 for that over.</i> If the delivery leads to free hit, the runs scored off the additional delivery do not count. All runs, whether off the bat or not are included. <i>For example, a wide with three extra runs taken equates to 4 runs in total off that delivery.</i> In First Class matches the market refers only to each team's first innings.</p>	

Runs in Groups of Overs	Description: How many runs will be scored in the first specified number of overs?	
	<p>Rules: If the specified number of overs are not complete the bet will be void, unless the team is all out, declares, reaches their target or settlement of the bet has already been determined before the reduction.</p> <p>In limited overs matches, bets will be void if the total innings is reduced at any stage to less than 80% of the stated maximum overs at the time the bet was placed, unless settlement of the bet was already determined.</p> <p>In First Class matches the market refers only to each team's first innings.</p> <p>For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other limited overs formats.</p>	
Wickets in Groups of Overs	Description: How many wickets will fall in the first specified number of overs?	
	<p>Rules: If the specified number of overs are not complete the bet will be void, unless the team is all out, declares, reaches their target or settlement of the bet has already been determined.</p> <p>In limited overs matches, bets will be void if the total innings is reduced at any stage to less than 80% of the stated maximum overs at the time the bet was placed, unless settlement of the bet was already determined before the reduction.</p> <p>For settlement purposes, if a batsman is timed out or retired out then the wicket is deemed to have taken place on the previous ball. Retired hurt does not count as a dismissal.</p> <p>In First Class matches the market refers only to each team's first innings.</p> <p>For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other limited overs formats.</p>	
Runs in First Partnership	Description: How many runs will the batting team have scored when the first wicket falls?	
	<p>Rules: If the batting team reaches the end of their allotted overs, reaches their target or declares before the first wicket falls, the result will be the total amassed.</p> <p>For settlement purposes, a batsman retiring hurt does not count as a wicket.</p> <p>In limited overs matches, bets will be void if the innings has been reduced due to external factors, including bad weather, if it has not been possible to complete at least 80% of the overs scheduled to be bowled in the innings, unless settlement has already been</p>	

	<p>determined. Result will be considered determined if the lines at which the bet was placed is passed, or if a wicket has fallen.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>In First Class matches the market refers only to each team's first innings.</p>	
Method of First Dismissal	<p>Description: How will the first batsman be out?</p>	
	<p>Rules: Retired hurt will not count as the first wicket. If the first batsman retires out, all bets will be void. If the specified wicket does not fall, all bets will be void.</p> <p>In First Class matches the market refers only to each team's first innings.</p> <p>Caught and bowled is included in fielder catch.</p>	
Match Fours	<p>Description: How many fours will be hit in the match?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>Only fours scored from the bat (off any delivery – legal or not) will count towards the total fours. Overthrows, all run fours and extras do not count.</p> <p>Fours scored in a super over do not count.</p>	
Match Sixes	<p>Description: How many sixes will be hit in the match?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>Only sixes scored from the bat (off any delivery – legal or not) will count towards the total fours. Overthrows and extras do not count.</p> <p>Sixes scored in a super over do not count.</p>	
Match Run Outs	<p>Description: How many run outs will there be in the match?</p>	

	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Run outs in a super over do not count.</p>	
Maximum Over in Match	<p>Description: How many runs will be scored in the highest scoring over in the match?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined before the reduction. All runs, including extras, count towards settlement. Super overs do not count. For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other limited overs formats.</p>	
Match Ducks	<p>Description: How many ducks will be scored in total in the match?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. A duck is classed as someone being dismissed for zero runs. Retired hurt does not count as a dismissal. Ducks in a super over do not count.</p>	
Match Wides	<p>Description: How many wides will be scored in total in the match?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction.</p>	

	<p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>Any runs resulting from a wide delivery, except penalty runs, will count towards the final total.</p> <p>Wides in a super over do not count.</p>	
Match Extras	<p>Description: How many extras will be scored in total in the match?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>All wide deliveries, no balls, byes, leg byes and penalty runs in the match count towards the final result. If there are runs off the bat as well as extras from the same delivery, the runs off the bat do not count towards the final total.</p> <p>Extras in a super over do not count.</p>	
Match Wickets	<p>Description: How many wickets will fall in the match?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>Retired hurt does not count as a dismissal.</p> <p>Wickets in a super over do not count.</p>	
Match Top Batsman	<p>Description: Which batsman will score the most runs in the match?</p>	
	<p>Rules: The result of this market is determined on the batsman with the highest individual score in the match.</p> <p>In limited overs matches, bets will be void if it has not been possible to complete at least 50% of the overs scheduled to be bowled in each innings at the time the bet was placed due to external factors, including bad weather.</p>	

	<p>Top batsmen bets for First Class matches apply only to the first innings of each team, and will be void if fewer than 200 overs have been bowled, unless both first innings have been completed. If a player was named at the toss, but later is removed as a substitute, that player will still be counted, as will the replacement player.</p> <p>If a batsman does not bat, but was named in the starting XI (or later introduced as a substitute), bets on that batsman will stand.</p> <p>When two or more players score the same number of runs, dead-heat rules will apply. Runs scored in a super over do not count.</p>	
Match Top Bowler	<p>Description: Which bowler will take the most wickets in the match?</p>	
	<p>Rules: The result of this market is determined on the bowler with the most wickets in the match.</p> <p>In limited overs matches, bets will be void if it has not been possible to complete at least 50% of the overs scheduled to be bowled in each innings at the time the bet was placed due to external factors, including bad weather.</p> <p>Top bowler bets for First Class matches apply only to the first innings of each team, and will be void if fewer than 200 overs have been bowled, unless both first innings have been completed. If a player was named at the toss, but later is removed as a substitute, that player will still be counted, as will the replacement player.</p> <p>If a bowler does not bowl, but was named in the starting XI (or later introduced as a substitute), bets on that bowler will stand.</p> <p>If two or more bowlers have taken the same number of wickets, the bowler who has conceded the fewest runs will be the winner. If there are two or more bowlers with the same wickets taken and runs conceded, dead heat rules will apply. Wickets taken in a super over don't count.</p>	
Team of Top Batsman	<p>Description: Which team will contain the top batsman in the match?</p>	
	<p>Rules: Same rules apply as Match Top Batsman, with dead heat rules applying if the runs scored by the top batsman on both teams is the same.</p>	
Team of Top Bowler	<p>Description: Which team will contain the top bowler in the match?</p>	
	<p>Rules: Same rules apply as Match Top Bowler, with dead heat rules applying if the wickets taken by the top bowler on both teams is the same.</p>	

Man of the Match	Description: Who will be named Man of the Match?Fmatchb	
	Rules: Bets will be settled on the officially declared man of the match. Dead-heat rules apply. If no man of the match is officially declared then all bets will be void.	
First Innings Lead	Description: What will be the run deficit between first innings in a First Class match?	
	Rules: Both first innings must be completed. Dead heat rules apply in the case of a tie. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.	
Fifty/Hundred in Match	Description: Will there be a fifty/hundred scored in the match?	
	Rules: Any score of 50 and above counts as a fifty. Similar for hundred. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.	
Fifty/Hundred in First Innings	Description: Will there be a fifty/hundred scored in the first innings of the match?	
	Rules: Any score of 50 and above counts as a fifty. Similar for hundred. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled in the first innings due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, the innings must be completed, or over 200 overs, unless settlement of the bet has already been determined before the reduction. In First Class matches, this market refers to just the first innings of the match, not both teams' first innings.	
Highest Individual Score	Description: What will be the highest score by a batsman in the match?	

	Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. Dead heat rules apply.	
Rabbit Runs	Description: How many runs will the number 11s score in the match?	
	Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to be bowled due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled. The number 11 is taken to be the last man to come out to bat in the innings, regardless of previously stated batting order. If more than 11 players bat, the market will be void unless this is due to concussion substitutions. If the innings is completed without the number 11 coming to the crease, that batsman will be deemed to have scored 0.	
Head to Heads		
Most Runs in First Over	Description: Which team will score the most runs in the first over of their first innings?	
	Rules: Same as Runs in First Over.	
Most Runs in Groups of Overs	Description: Which team will score the most runs in the first specified number of overs of their first innings?	
	Rules: Same as Runs in Groups of Overs.	
Highest First Partnership	Description: Which team will score the most runs before losing their first wicket?	
	Rules: Same as Runs in First Partnership.	
Most Fours	Description: Which team will hit the most fours?	

	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined before the reduction.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>In First Class games, only first innings fours will count.</p> <p>Only fours scored from the bat (off any delivery – legal or not) will count towards the total fours. Overthrows, all run fours and extras do not count.</p> <p>Fours scored in a super over do not count.</p>	
Most Sixes	<p>Description: Which team will hit the most sixes?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined before the reduction.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>In First Class games, only first innings sixes will count.</p> <p>Only sixes scored from the bat (off any delivery – legal or not) will count towards the total fours. Overthrows and extras do not count.</p> <p>Sixes scored in a super over do not count.</p>	
Batsman Matchbet	<p>Description: Which of the named players will score the most runs?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>Both players must be named in the starting eleven. If either does not then subsequently bat all bets are void.</p> <p>In First Class games, only first innings runs will count.</p> <p>Runs scored in a super over do not count.</p>	
Bowler Matchbet	<p>Description: Which of the named players will take the most wickets?</p>	

	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>Both players must be named in the starting eleven. If either does not then subsequently bowl all bets are still settled.</p> <p>In First Class games, only first innings wickets will count.</p> <p>If no bowlers take a wicket in an innings then all bets will be void.</p> <p>Wickets taken in a super over do not count.</p>	
All-Rounder Matchbet	<p>Description: Which of the named players will score the most points in the player performance scoring system?</p>	
	<p>Rules: Points are scored as follows: 1 point per run, 20 points per wicket, 10 points per catch, 25 points per stumping.</p> <p>In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled.</p> <p>Both players must be named in the starting eleven. If either player does not then subsequently bat or bowl then all bets are still settled.</p> <p>In First Class games, only first innings points will count.</p> <p>Points scored in a super over do not count.</p>	
Keeper Matchbet	<p>Description: Which of the named wicket keepers score the more points in the player performance scoring system?</p>	
	<p>Rules: Points are scored as above.</p> <p>In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled.</p>	

	<p>Both named players must start the match as a wicket keeper but if their playing role changes for any reason all bets will still be settled in accordance with scoring system above.</p> <p>In First Class games, only first innings points will count.</p> <p>Points scored in a super over do not count.</p>	
Most Keeper Catches	<p>Description: Which team's wicket keeper will take more catches?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined before the reduction.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>If a team changes their wicket keeper mid innings, the catches taken by the replacement will count towards settlement.</p> <p>In First Class games, only first innings catches will count.</p> <p>Catches taken in a super over do not count.</p>	
Most Catches	<p>Description: Which team will take more catches? Including fielders and wicket keeper.</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined before the reduction.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>In First Class games, only first innings catches will count.</p> <p>Catches taken in a super over do not count.</p>	
Most Stumpings	<p>Description: Which team will take more stumpings?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined before the reduction.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined.</p> <p>In First Class games, only first innings stumpings will count.</p>	

	Stumpings taken in a super over do not count.	
Most Run Outs Conceded	Description: Which team will concede the most run outs in the match?	
	Rules: A run out “conceded” means that a member of that team will be run out while batting. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined before the reduction. In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless settlement of the bet has already been determined. In First Class games, only first innings run outs will count. Run Outs in a super over do not count.	
Team Markets		
Runs in Team A First Over	Description: How many runs will Team A score off the first over of their first innings?	
	Rules: Same as Runs in First Over.	
Runs in Team A Group of Overs	Description: How many runs will Team A score in the first specified number of overs?	
	Rules: Same as Runs in Groups of Overs.	
Runs in Team A First Partnership	Description: How many runs will Team A score before their first wicket falls?	
	Rules: Same as Runs in First Partnership.	
Team A Method of First Dismissal	Description: How will the first batsman in Team A be out?	
	Rules: Same as Method of First Dismissal.	
Team A Fours	Description: How many fours will Team A score?	
	Rules: Same as Match Fours, with the 80% of required overs only applying to Team A’s innings. In First Class matches where the result will solely be based on the first innings of each team.	

Team A Sixes	Description: How many sixes will Team A score?	
	Rules: Same as Match Sixes, with the 80% of required overs only applying to Team A's innings. In First Class matches where the result will solely be based on the first innings of each team.	
Team A Innings Run Outs	Description: How many of Team A will be run out?	
	Rules: Same as Match Run Outs, with the 80% of required overs only applying to Team A's innings. In First Class matches where the result will solely be based on the first innings of each team.	
Team A Maximum Over	Description: How many runs will be scored in the highest scoring over of Team A's innings?	
	Rules: Same as Maximum Over in Match, with the 80% of required overs only applying to Team A's innings. In First Class matches where the result will solely be based on the first innings of each team.	
Team A Ducks	Description: How many of Team A will score a duck in their innings?	
	Rules: Same as Match Ducks, with the 80% of required overs only applying to Team A's innings. In First Class matches where the result will solely be based on the first innings of each team.	
Team A Wides	Description: How many wides will there be when Team A are batting?	
	Rules: Same as Match Wides, with the 80% of required overs only applying to when Team A are batting. In First Class matches where the result will solely be based on the first innings of each team.	
Team A Extras	Description: How many extras will there be when Team A are batting?	

	Rules: Same as Match Extras, with the 80% of required overs only applying to when Team A are batting. In First Class matches where the result will solely be based on the first innings of each team.	
Team A Wickets Lost	Description: How many wickets will wickets will fall when Team A are batting?	
	Rules: Same as Match Wickets, with the full overs required only applying to when Team A are bowling. In First Class matches where the result will solely be based on the first innings of each team.	
Team A Top Batsman	Description: Which batsman will score the most runs for Team A?	
	Rules: The result of this market is determined on the batsman with the highest individual score in Team A’s first innings. Otherwise, same as Match Top Batsman, with the 50% of required overs only applying in Team A’s innings.	
Team A Top Bowler	Description: Which bowler will take the most wickets for Team A?	
	Rules: The result of this market is determined on the bowler with the most wickets when Team A are bowling in the first innings. If two or more bowlers have taken the same number of wickets, the bowler who has conceded the fewest runs will be the winner. If there are two or more bowlers with the same wickets taken and runs conceded, dead heat rules will apply. Otherwise, same as Match Top Bowler, with the 50% of required overs only applying when Team A are bowling.	
Player Markets		
Batsman Runs	Description: How many runs will the named batsman score?	
	Rules: If the batsman finishes the innings not out, as a result of a declaration, the team reaching the end of their allotted overs, or the team reaching their target; his score will be the final result. If a batsman does not bat, the bet will be void. If a batsman is not in the starting 11, bets will be void.	

	<p>If a batsman retires hurt, but returns later, the total runs scored by that batsman in the innings will count. If the batsman does not return later, the final result will be as it stood when the batsman retired.</p> <p>In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in the relevant innings due to external factors, including bad weather, unless settlement has been determined, or goes on to be determined. Result will be considered determined if the line at which the bet was placed is passed, or the batsman is dismissed.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless the player has completed their innings, or result has already been determined.</p> <p>In First Class games, only first innings runs will count.</p> <p>Runs scored in a super over do not count.</p>	
Combined Batsman Runs	Description: How many runs will the named batsmen score?	
	Rules: As “Batsman Runs”, and if any of the named batsmen do not bat, the bet will be void, unless settlement of the bet has already been determined or goes on to be determined.	
Batsman Fours	Description: How many fours will the named batsman score?	
	<p>Rules: If a batsman finishes the innings not out, as a result of a declaration, the team reaching the end of their allotted overs, or the team reaching their target; his number of fours will be the final result. If a batsman does not bat, the bet will be void. If a batsman is not in the starting 11, bets will be void.</p> <p>If a batsman retires hurt, but returns later, the total fours hit by that batsman in the innings will count. If the batsman does not return later, the final result will be as it stood when the batsman retired.</p> <p>In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in the relevant innings due to external factors, including bad weather, unless settlement has been determined, or goes on to be determined. Result will be considered determined if the line at which the bet was placed is passed, or the batsman is dismissed.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless the player has completed their innings, or result has already been determined.</p>	

	<p>Only fours scored from the bat (off any delivery – legal or not) will count towards the total fours. Overthrows, all run fours and extras do not count.</p> <p>In First Class games, only first innings fours will count.</p> <p>Fours scored in a super over do not count.</p>	
Batsman Sixes	<p>Description: How many sixes will the named batsman score?</p>	
	<p>Rules: If a batsman finishes the innings not out, as a result of a declaration, the team reaching the end of their allotted overs, or the team reaching their target; his number of sixes will be the final result. If a batsman does not bat, the bet will be void. If a batsman is not in the starting 11, bets will be void.</p> <p>If a batsman retires hurt, but returns later, the total sixes hit by that batsman in the innings will count. If the batsman does not return later, the final result will be as it stood when the batsman retired.</p> <p>In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in the relevant innings due to external factors, including bad weather, unless settlement has been determined, or goes on to be determined. Result will be considered determined if the line at which the bet was placed is passed, or the batsman is dismissed.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless the player has completed their innings, or result has already been determined.</p> <p>Only sixes scored from the bat (off any delivery – legal or not) will count towards the total fours. Overthrows and extras do not count.</p> <p>In First Class games, only first innings sixes will count.</p> <p>Sixes scored in a super over do not count.</p>	
Bowler Wickets	<p>Description: How many wickets will the named bowler take?</p>	
	<p>Rules: If a bowler does not bowl, he will be deemed to have taken 0 wickets. If a bowler is not in the starting 11, bets will be void.</p> <p>In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in the relevant innings due to external factors, including bad weather, unless settlement has been determined. Result will be considered determined if the line at which the bet was placed is passed.</p>	

	<p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless the player’s bowling innings is complete.</p> <p>In First Class games, only first innings wickets will count.</p> <p>Wickets scored in a super over do not count.</p>	
Named Player Player Performance	<p>Description: How many points will the named player score in the player performance scoring system?</p>	
	<p>Rules: Points are scored as in All-Rounder v All-Rounder Head to Heads.</p> <p>If the player does not bat or bowl, but is in the staring eleven, all bets will still be settled. If the player is not in the starting eleven bets will be void.</p> <p>In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in either innings due to external factors, including bad weather, unless settlement has been determined. Result will be considered determined if the line at which the bet was placed is passed.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless both first innings have been completed.</p> <p>In First Class games, only first innings points will count.</p> <p>Points scored in a super over do not count.</p>	
One-sided Markets		
Both Teams to Score ‘X’ Runs	<p>Description: Will both teams score the specified number of runs?</p>	
	<p>Rules: In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the overs scheduled to have been bowled in both innings at the time the bet was placed due to external factors, including bad weather, unless settlement of the bet has already been determined before the reduction.</p> <p>In drawn First Class matches, bets will be void if fewer than 100 overs have been bowled in either teams first innings, unless settlement of the bet has already been determined. Only runs scored in the first innings count. If a team declares that innings will be considered complete for the purposes of settlement.</p>	
Batsman and Bowler Combo Milestones	<p>Description: Will the named batsman, and the named bowler, reach their specified milestones?</p>	
	<p>Rules: For batsman – same as “Batsman Runs”. In first class games, only runs scored in the first innings will count. If a batsman is not in the starting XI, or substituted in, bets will be void.</p>	

	<p>For bowler – if a bowler does not bowl, they will be deemed to have taken 0 wickets. If a bowler is not in the starting XI, or substituted in, bets will be void. In limited overs matches, bets will be void if it has not been possible to complete at least 80% of the scheduled overs in the relevant innings due to external factors, including bad weather, unless settlement has been determined.</p> <p>In drawn First Class matches, bets will be void if fewer than 200 overs have been bowled, unless the player's bowling innings is complete. The result will be considered determined if the lines at which the bet was placed are passed.</p> <p>In First Class games, only first innings wickets will count and runs.</p> <p>Wickets and runs scored in a super over do not count.</p>
Batsmen Combo Milestones	Description: Will both the batsmen reach their specified milestones?
	Rules: Same as "Combined Batsman Runs".
Notes for all Markets	
Players sent off/retired out	A player being sent off is viewed as retired out, so counts as a wicket.
Concussion substitutions	When a player leaves the field as a concussion substitute, this does not count as a wicket. If the player does not return later, the final result will be as it stood when the player left the field. When a player enters the match as a concussion substitute, for settlement purposes both they and the player replaced are looked upon as to have played a full part in the match.
Penalty runs after the conclusion of an innings	Penalty runs added to a team's total after the start of the other team's innings do not count towards settlement of markets in the previous innings.
The Hundred	For the Hundred, an over will consist of 5 legal deliveries, so a full innings will be made up of 20 overs. All other rules remain the same as other limited overs formats.