

## # 1. Stack and Queue

```
from queue import Queue
```

```
print("\n--- 1. Stack and Queue ---")
```

```
queue = Queue()
```

```
for i in range(1, 6):
```

```
    queue.put(i)
```

```
stack = []
```

```
while not queue.empty():
```

```
    stack.append(queue.get())
```

```
while stack:
```

```
    queue.put(stack.pop())
```

```
print("Reversed Queue:", end=" ")
```

```
while not queue.empty():
```

```
    print(queue.get(), end=" ")
```

## # 2. Stack and Linked List

```
print("\n\n--- 2. Stack and Linked List ---")
```

```
class Node:
```

```
    def __init__(self, data):
```

```
        self.data = data
```

```
        self.next = None
```

```
class Stack:
```

```
    def __init__(self):
```

```
self.head = None
```

```
def push(self, data):
```

```
    new_node = Node(data)
```

```
    new_node.next = self.head
```

```
    self.head = new_node
```

```
def pop(self):
```

```
    if not self.head:
```

```
        return "Stack is empty"
```

```
    data = self.head.data
```

```
    self.head = self.head.next
```

```
    return data
```

```
stack = Stack()
```

```
stack.push(1)
```

```
stack.push(2)
```

```
stack.push(3)
```

```
print(stack.pop()) # 3
```

```
print(stack.pop()) # 2
```

```
print(stack.pop()) # 1
```

```
# 3. Stack and Array
```

```
print("\n--- 3. Stack and Array ---")
```

```
stack = []
```

```
stack.append(10)
```

```
stack.append(20)
```

```
stack.append(30)
```

```
print("Stack Elements:", end=" ")
```

```
while stack:
```

```
    print(stack.pop(), end=" ")
```

```
# 4. Stack and Tree
```

```
print("\n\n--- 4. Stack and Tree ---")
```

```
class TreeNode:
```

```
    def __init__(self, value):
```

```
        self.value = value
```

```
        self.left = self.right = None
```

```
def inorder_traversal(root):
```

```
    stack, result = [], []
```

```
    current = root
```

```
    while current or stack:
```

```
        while current:
```

```
            stack.append(current)
```

```
            current = current.left
```

```
        current = stack.pop()
```

```
        result.append(current.value)
```

```
        current = current.right
```

```
    return result
```

```
root = TreeNode(1)
```

```
root.right = TreeNode(2)
```

```
root.right.left = TreeNode(3)
```

```
print("In-order Traversal:", inorder_traversal(root))
```

```
# 5. Stack and Graph
```

```
print("\n--- 5. Stack and Graph ---")
```

```
graph = {  
    'A': ['B', 'C'],  
    'B': ['D', 'E'],  
    'C': ['F'],  
    'D': [],  
    'E': [],  
    'F': []  
}
```

```
def dfs_iterative(graph, start):  
    stack, visited = [start], []  
    while stack:  
        node = stack.pop()  
        if node not in visited:  
            visited.append(node)  
            stack.extend(graph[node][::-1]) # Reverse to maintain order  
    return visited
```

```
print("DFS Order:", dfs_iterative(graph, 'A'))
```

```
# 6. Stack and Hash Map
```

```
print("\n--- 6. Stack and Hash Map ---")

nums = [2, 1, 2, 4, 3]
stack, result = [], {}
for num in nums:
    while stack and stack[-1] < num:
        result[stack.pop()] = num
    stack.append(num)
while stack:
    result[stack.pop()] = -1

print("Nearest Greater Elements:", [result[num] for num in nums])
```

## # 7. Stack and Heap

```
print("\n--- 7. Stack and Heap ---")

import heapq

stack = []
heap = []

stack.append(("write", 1))
stack.append(("edit", 2))
heapq.heappush(heap, (1, "write"))
heapq.heappush(heap, (2, "edit"))

print("Undoing last operation:", stack.pop())
priority, action = heapq.heappop(heap)
print("Processing priority operation:", action)
```

# 8. Stack and Matrix

```
print("\n--- 8. Stack and Matrix ---")
```

```
def largest_rectangle(heights):
```

```
    stack, max_area = [], 0
```

```
    heights.append(0) # Add sentinel for easier computation
```

```
    for i, h in enumerate(heights):
```

```
        while stack and heights[stack[-1]] > h:
```

```
            height = heights[stack.pop()]
```

```
            width = i if not stack else i - stack[-1] - 1
```

```
            max_area = max(max_area, height * width)
```

```
        stack.append(i)
```

```
    return max_area
```

```
heights = [2, 1, 5, 6, 2, 3]
```

```
print("Largest Rectangle Area:", largest_rectangle(heights))
```