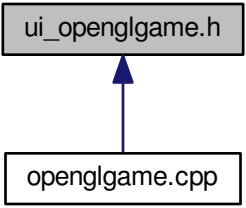


ui_openglgame.h



```
graph BT; A[openglgame.cpp] --> B[ui_openglgame.h]
```

The diagram consists of two rectangular boxes. The top box is light gray with a black border and contains the text 'ui_openglgame.h'. The bottom box is white with a black border and contains the text 'openglgame.cpp'. A blue arrow points vertically from the top of the bottom box to the bottom of the top box, indicating a dependency or include relationship.

openglgame.cpp