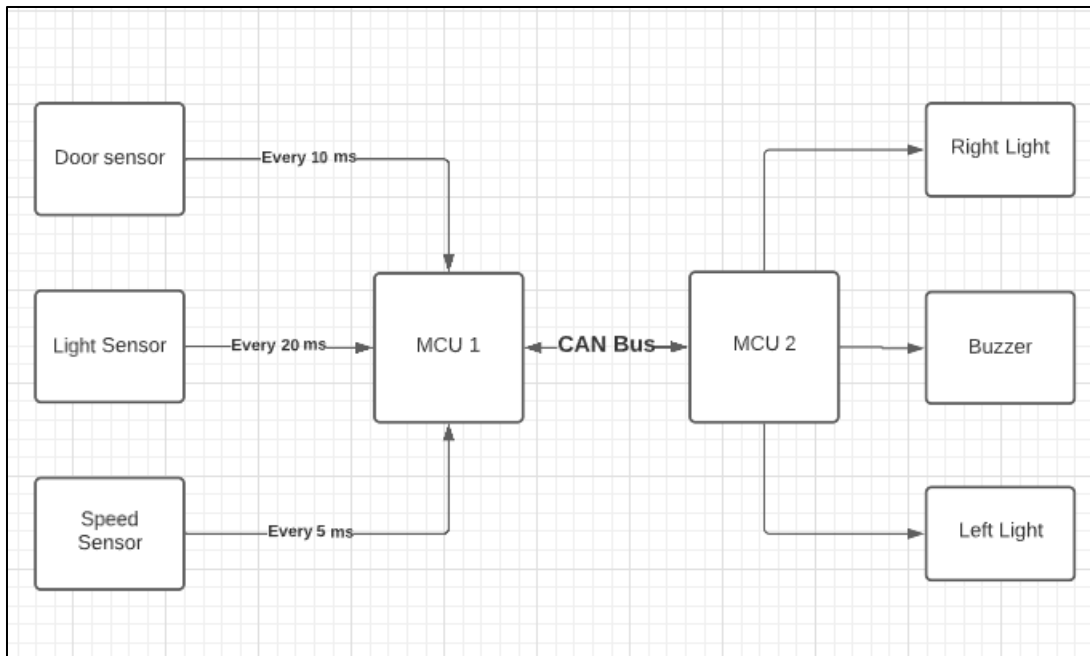


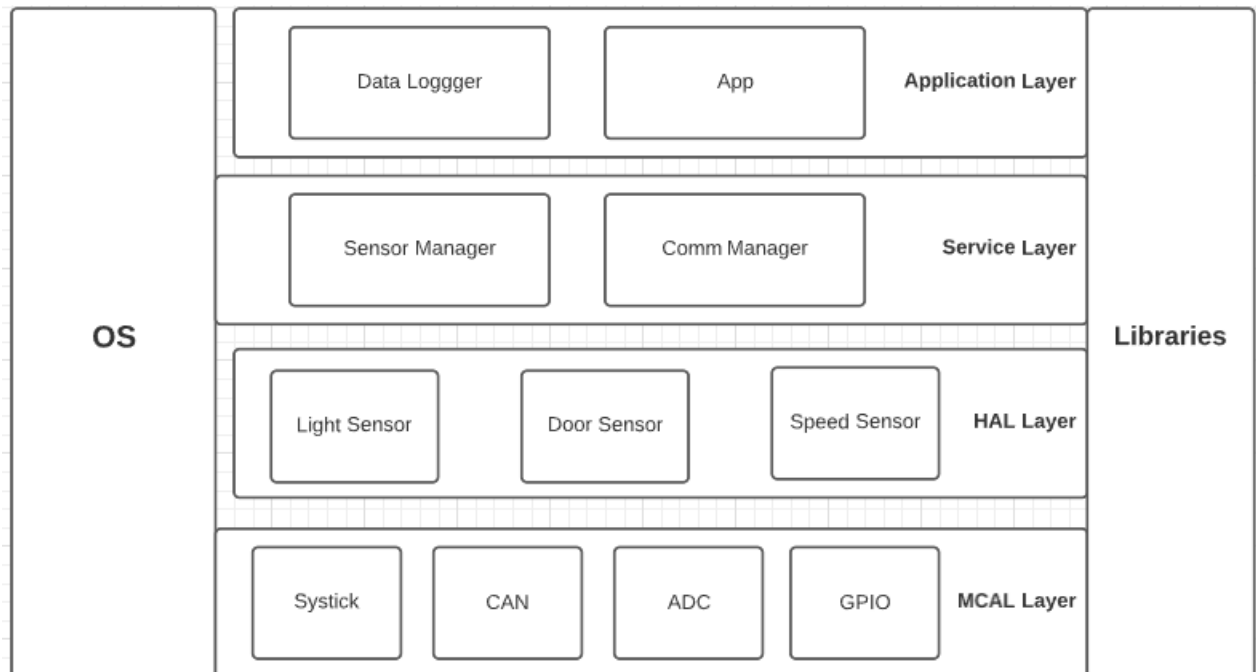
# Static Design

## Block Diagram



# ECU 1

## Layered Architecture



## Modules

### 1- MCAL Layer

- GPIO

<b>Name</b>	<b>void GPIO_Init (struct* ConfigPtr)</b>
<b>Description</b>	Initializes GPIO based on the given struct.
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>Uint GPIO_Read(uint Port_no , uint Pin_no)</b>
<b>Description</b>	Reads the value of the given Pin
<b>Return Value</b>	uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>void</b> GPIO_Write ( <b>uint</b> Port_no , <b>uint</b> Pin_no, <b>uint</b> Value)
<b>Description</b>	Writes the given value to the required pin
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	Reentrant
<b>Recursion</b>	No

### Used Typedefs

<b>Name</b>	PinConfig
<b>Type</b>	Structure
<b>Contents</b>	Pin / Mode / Pin Value / Direction
<b>Description</b>	Struct used for the initialization of the module using given configurations

### Used Args

<b>Name</b>	Port_no	Pin_no	Value
<b>Type</b>	<b>Uin8</b>	<b>Uin8</b>	<b>Uin8</b>
<b>Range</b>	0 – 2^8	0-2^8	0-1
<b>Description</b>	Ranges from zero to number of ports in mcu	Ranges from zero to number of pins in mcu	Value of specified pin, high or low

- ADC

<b>Name</b>	<b>Void</b> ADC_Init ( <b>struct*</b> ConfigPtr)
<b>Description</b>	Initializes ADC based on the given struct.
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>uint ADC_read (uint8 Channel)</b>
<b>Description</b>	Takes input from specified channel
<b>Return Value</b>	uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

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Used Typedefs

<b>Name</b>	PinConfig
<b>Type</b>	Structure
<b>Description</b>	Struct used for the initialization of the module using given configurations

Used Args

<b>Name</b>	Channel
<b>Type</b>	<b>Uint8</b>
<b>Range</b>	0 – 2^8
<b>Description</b>	Ranges from zero to number of available channels

- CAN

<b>Name</b>	<b>void CAN_Init (struct* ConfigPtr)</b>
<b>Description</b>	Initializes CAN bus based on the given struct.
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>void CAN_Send(uint pin , uint data)</b>
<b>Description</b>	Sends the given data using the specified pin
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

### Used Typedefs

<b>Name</b>	PinConfig
<b>Type</b>	Structure
<b>Description</b>	Struct used for the initialization of the module using given configurations

### Used Args

<b>Name</b>	Pin	Data
<b>Type</b>	<b>Uint8</b>	<b>Uint32</b>
<b>Range</b>	0-2 <sup>8</sup>	0-2 <sup>32</sup>
<b>Description</b>	Ranges from zero to number of pins in mcu	Data we want to send on the CAN bus

## 2- HAL Layer

- Door Sensor

<b>Name</b>	<b>void</b> Sensor_Init ( <b>struct*</b> ConfigPtr)
<b>Description</b>	Initializes Door Sensor pin using GPIO
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>Uint</b> Door_Read( <b>uint</b> Port_no , <b>uint</b> Pin_no)
<b>Description</b>	Reads the value of the given Pin
<b>Return Value</b>	uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

### Used Typedefs

<b>Name</b>	PinConfig
<b>Type</b>	Structure
<b>Contents</b>	Pin / Mode / Pin Value / Direction
<b>Description</b>	Struct used for the initialization of the module using given configurations

### Used Args

<b>Name</b>	Port_no	Pin_no
<b>Type</b>	<b>Uint8</b>	<b>Uint8</b>
<b>Range</b>	0 – 2 <sup>8</sup>	0-2 <sup>8</sup>
<b>Description</b>	Ranges from zero to number of ports in mcu	Ranges from zero to number of pins in mcu

- Light Sensor

<b>Name</b>	<b>void</b> Sensor_Init ( <b>struct*</b> ConfigPtr)
<b>Description</b>	Initializes Light Switch pin using GPIO
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>Uint</b> Light_Read( <b>uint</b> Port_no , <b>uint</b> Pin_no)
<b>Description</b>	Reads the value of the given Pin
<b>Return Value</b>	uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

### Used Typedefs

<b>Name</b>	PinConfig
<b>Type</b>	Structure
<b>Contents</b>	<b>Uint</b> Pin / <b>uint</b> Mode / <b>bool</b> Pin Value / <b>bool</b> Direction
<b>Description</b>	Struct used for the initialization of the module using given configurations

### Used Args

<b>Name</b>	Port_no	Pin_no
<b>Type</b>	<b>Uint8</b>	<b>Uint8</b>
<b>Range</b>	0 – 2 <sup>8</sup>	0-2 <sup>8</sup>
<b>Description</b>	Ranges from zero to number of ports in mcu	Ranges from zero to number of pins in mcu

- Speed Sensor

<b>Name</b>	<b>void</b> Sensor_Init ( <b>struct*</b> ConfigPtr)
<b>Description</b>	Initializes Light Switch pin using ADC
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>Uint</b> Speed_Read( <b>uint</b> Port_no , <b>uint</b> Pin_no)
<b>Description</b>	Reads the value of the given Pin
<b>Return Value</b>	uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

### Used Typedefs

<b>Name</b>	PinConfig
<b>Type</b>	Structure
<b>Contents</b>	Pin / Mode / Pin Value / Direction
<b>Description</b>	Struct used for the initialization of the module using given configurations

### Used Args

<b>Name</b>	Port_no	Pin_no
<b>Type</b>	<b>Uint8</b>	<b>Uint8</b>
<b>Range</b>	0 – 2 <sup>8</sup>	0-2 <sup>8</sup>
<b>Description</b>	Ranges from zero to number of ports in mcu	Ranges from zero to number of pins in mcu



### 3- Service Layer

- Comm. Manager

<b>Name</b>	<b>void</b> Communication_Handler ( <b>struct*</b> ConfigPtr)
<b>Description</b>	Sends the specified message through the bus specified in the struct
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

#### Used Typedefs

<b>Name</b>	Comm_Config
<b>Type</b>	Structure
<b>Contents</b>	<b>Uint</b> message / <b>uint</b> bus
<b>Description</b>	Struct to hold info for Communication handler

## 4- Application Layer

- App

<b>Name</b>	<b>Uint Light_State(void)</b>
<b>Description</b>	Sends value of light switch
<b>Return Value</b>	uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>uint Speed_State(void)</b>
<b>Description</b>	Sends value of speed sensor
<b>Return Value</b>	Uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>Uint Door_State(void)</b>
<b>Description</b>	Sends value of door sensor
<b>Return Value</b>	uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

- Data logger

<b>Name</b>	<b>void Receive_Data (uint32 data)</b> Args -> data: <b>Range</b> (0-2 <sup>32</sup> ), <b>desc</b> : data being received
<b>Description</b>	Saves the data sent to it
<b>Return Value</b>	Void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant

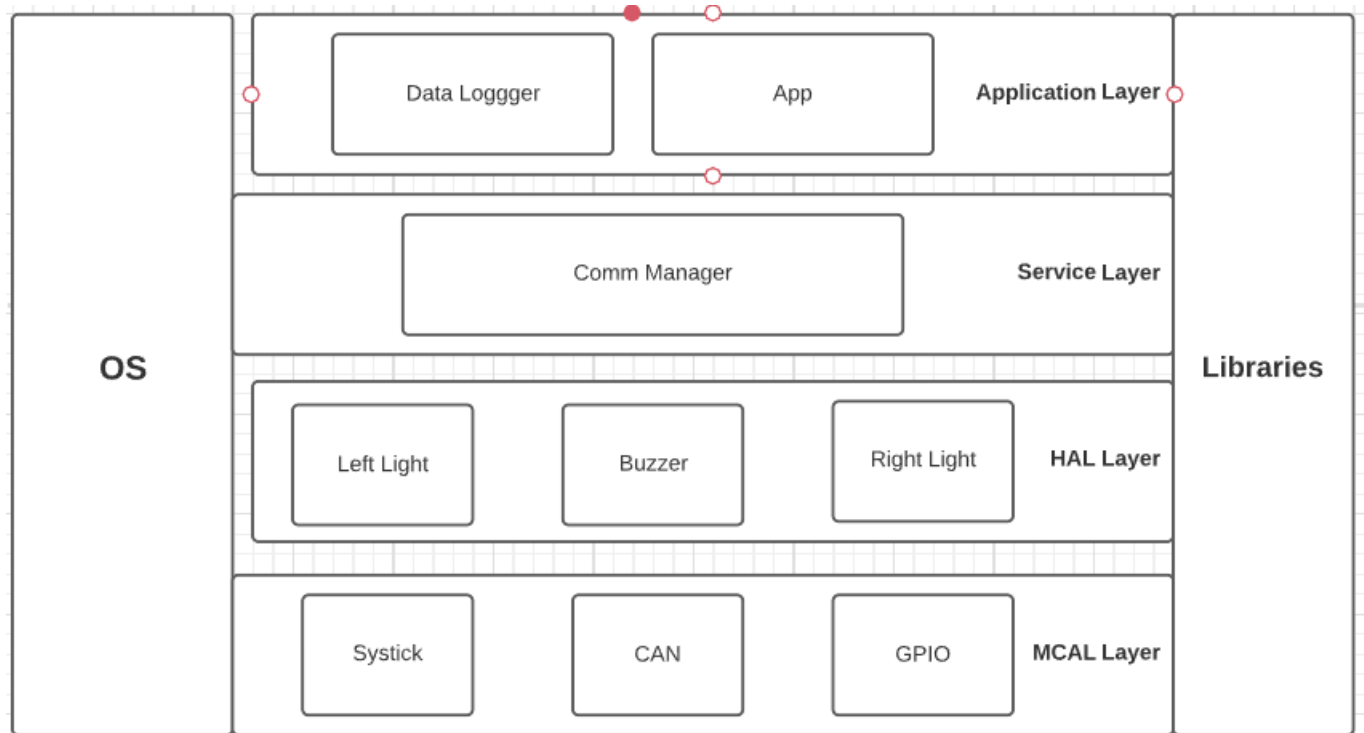
## Folder Structure

MCAL	HAL	Service	Application
GPIO.c	Door_Sensor.c	Comm_manager.c	Data_logger.c
ADC.c	Light_switch.c	Sensor_manager.c	App.c
CAN.c	Speed_Sensor.c		
Systick.c			

MCAL (inc)	HAL(inc)	Service(inc)	Application(inc)	Config
GPIO.h	Door_Sensor.h	Comm_manager.h	Data_logger.h	GPIO_cfg.h
ADC.h	Light_switch.h	Sensor_manager.h	App.h	ADC_cfg.h
CAN.h	Speed_Sensor.h			CAN_cfg.h
Systick.h				Systick_cfg.h
				Door_cfg.h
				Light_cfg.h
				Speed_cfg.h

# ECU 2

## Layered Architecture



## Modules

### 1- MCAL Layer

- GPIO

<b>Name</b>	<b>void GPIO_Init (struct* ConfigPtr)</b>
<b>Description</b>	Initializes GPIO based on the given struct.
<b>Return Value</b>	Void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>Uint</b> GPIO_Read( <b>uint</b> Port_no , <b>uint</b> Pin_no)
<b>Description</b>	Reads the value of the given Pin
<b>Return Value</b>	uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant

<b>Name</b>	<b>void</b> GPIO_Write ( <b>uint</b> Port_no , <b>uint</b> Pin_no, <b>uint</b> Value)
<b>Description</b>	Writes the given value to the required pin
<b>Return Value</b>	Void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	Reentrant
<b>Recursion</b>	No

### Used Typedefs

<b>Name</b>	PinConfig
<b>Type</b>	Structure
<b>Contents</b>	Pin / Mode / Pin Value / Direction
<b>Description</b>	Struct used for the initialization of the module using given configurations

### Used Args

<b>Name</b>	Port_no	Pin_no	Value
<b>Type</b>	<b>Uin8</b>	<b>Uin8</b>	<b>Uin8</b>
<b>Range</b>	0 – 2^8	0-2^8	0-1
<b>Description</b>	Ranges from zero to number of ports in mcu	Ranges from zero to number of pins in mcu	Value of specified pin, high or low

- CAN

<b>Name</b>	<b>void CAN_Init (struct* ConfigPtr)</b>
<b>Description</b>	Initializes CAN bus based on the given struct.
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>Uint CAN_Receive(uint pin , uint data)</b>
<b>Description</b>	Receives the given data using the specified pin
<b>Return Value</b>	uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

### Used Typedefs

<b>Name</b>	PinConfig
<b>Type</b>	Structure
<b>Description</b>	Struct used for the initialization of the module using given configurations

### Used Args

<b>Name</b>	Port_no	Pin_no	Value
<b>Type</b>	<b>Uint8</b>	<b>Uint8</b>	<b>Uint8</b>
<b>Range</b>	0 – 2^8	0-2^8	0-1
<b>Description</b>	Ranges from zero to number of ports in mcu	Ranges from zero to number of pins in mcu	Value of specified pin, high or low

## 2- HAL Layer

- Light

<b>Name</b>	<b>void</b> Light_Init ( <b>struct*</b> ConfigPtr)
<b>Description</b>	Initializes both light pins using GPIO
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>void</b> Light_Write( <b>uint</b> Port_no , <b>uint</b> Pin_no, <b>uint</b> value)
<b>Description</b>	Writes the value to the given Pin
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

### Used Typedefs

<b>Name</b>	PinConfig
<b>Type</b>	Structure
<b>Contents</b>	Pin / Mode / Pin Value / Direction
<b>Description</b>	Struct used for the initialization of the module using given configurations

### Used Args

<b>Name</b>	Port_no	Pin_no	Value
<b>Type</b>	<b>UInt8</b>	<b>UInt8</b>	<b>UInt8</b>
<b>Range</b>	0 – 2 <sup>8</sup>	0-2 <sup>8</sup>	0-1
<b>Description</b>	Ranges from zero to number of ports in mcu	Ranges from zero to number of pins in mcu	Value of specified pin, high or low

- Buzzer

<b>Name</b>	<b>void</b> Buzzer_Init ( <b>struct*</b> ConfigPtr)
<b>Description</b>	Initializes Buzzer pin using GPIO
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

<b>Name</b>	<b>void</b> Buzzer_Write( <b>uint</b> Port_no , <b>uint</b> Pin_no, <b>uint</b> value)
<b>Description</b>	Writes the value to the given Pin
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

### Used Typedefs

<b>Name</b>	PinConfig
<b>Type</b>	Structure
<b>Contents</b>	<b>Uint</b> Pin / <b>uint</b> Mode / <b>bool</b> Pin Value / <b>bool</b> Direction
<b>Description</b>	Struct used for the initialization of the module using given configurations

### Used Args

<b>Name</b>	Port_no	Pin_no	Value
<b>Type</b>	<b>Uint8</b>	<b>Uint8</b>	<b>Uint8</b>
<b>Range</b>	0 – 2 <sup>8</sup>	0-2 <sup>8</sup>	0-1
<b>Description</b>	Ranges from zero to number of ports in mcu	Ranges from zero to number of pins in mcu	Value of specified pin, high or low



### 3- Service Layer

- Comm. Manager

<b>Name</b>	<b>void</b> Communication_Handler ( <b>struct*</b> ConfigPtr)
<b>Description</b>	Receives the specified message through the bus specified in the struct
<b>Return Value</b>	void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

#### Used Typedefs

<b>Name</b>	Comm_Config
<b>Type</b>	Structure
<b>Contents</b>	<b>Uint</b> message / <b>uint</b> bus
<b>Description</b>	Struct to hold info for Communication handler

- Sensor Manager

<b>Name</b>	<b>uint</b> Sensor_Handler ( <b>uint8</b> pin)  Args-> pin: <b>Range:</b> (0-2 <sup>8</sup> ), <b>Desc:</b> ranges from zero to number of pins
<b>Description</b>	Choose which sensor will operate
<b>Return Value</b>	Uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

#### 4- Application Layer

<b>Name</b>	<b>Uint Receive(void)</b>
<b>Description</b>	Receives values from ECU1
<b>Return Value</b>	uint
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant
<b>Recursion</b>	No

- Data logger

<b>Name</b>	<b>void Receive_Data (uint32 data)</b>  Args-> data: <b>Range:</b> (0-2 <sup>32</sup> ), <b>Desc:</b> data received by the data logger
<b>Description</b>	Saves the data sent to it
<b>Return Value</b>	Void
<b>Synch</b>	Synchronous
<b>Reentrancy</b>	None-Reentrant

## Folder Structure

MCAL	HAL	Service	Application
GPIO.c	Light.c	Comm_manager.c	Data_logger.c
CAN.c	Buzzer.c		App.c
Systick.c			

MCAL (inc)	HAL(inc)	Service(inc)	Application(inc)	Config
GPIO.h	Light.h	Comm_manager.h	Data_logger.h	GPIO_cfg.h
CAN.h	Buzzer.h			CAN_cfg.h
Systick.h				Systick_cfg.h
				Buzzer_cfg.h
				Light_cfg.h