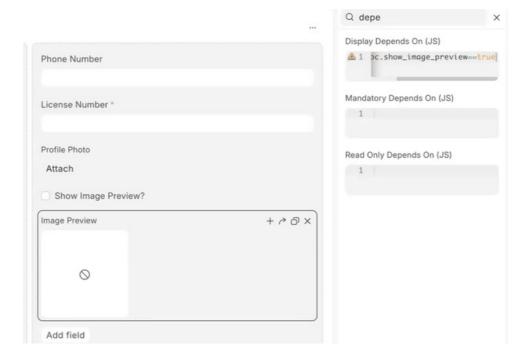
# Day 3

<ul><li>O Created</li></ul>	@January 14, 2024 5:17 PM
Status     ■ Status	Open
<ul><li>Updated</li></ul>	@September 17, 2024 5:47 PM

#### **Client-Scripting (JS):**

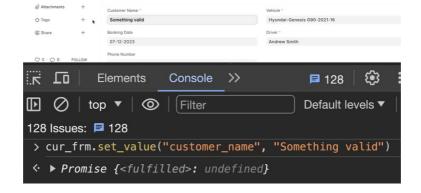


There are options Depends On for every field, e.g. Display Depends On that will only show the field if the evaluation inside it is true (eval:doc.show\_image\_preview==true). Else, the field will be hidden.

We can even export custom doctypes using Packages if we don't want to migrate it using the site database.



Whenever we are in a form view, we have a special global variable available (for js) called <a href="cur\_frm">cur\_frm</a> that refers to the current form we are viewing.



We can also use methods available for the form. For example, we can use .set\_value() to change the value of a field. It's not

automatically saved, so we can either press the <a>[Save]</a> button or call .save() method.

Example to hide a field:

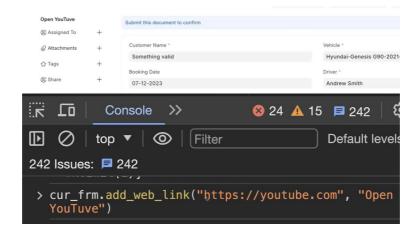
```
> cur_frm.set_df_property("phone_number", "hidden", 1)

<- undefined</pre>
```

Example to add a custom button:

```
> cur_frm.add_custom_button("My Custom Button", () =>
    {console.log("clicked")})
> cur_frm.add_custom_button("My Custom Button 3", () =>
    {console.log("clicked")}, "Actions")
```

Example to add a web link to the sidebar:



```
frappe.ui.form.on("Ride Booking", {
    refresh(frm) {
        frm.add_cus
    }
});
```

We can add those console code into the .js file so Frappe can run it every time. For example, here we put it inside refresh trigger which will run the code every time the form refreshes. frm in the .js is equivalent to cur\_frm in the console.

Example for a dialog to change a field's value:

#### Child-table client-scripting (JS):

We can also put client scripts for the child table that exists inside Ride Booking. To do it, just use the same frappe.ui.form syntax, but change it to Ride Booking Item.

```
frappe.ui.form.on("Ride Booking Item", {
    distance_in_km(frm) {
        console.log("distance in km changed!!!");
    }
})
```

The code above will trigger every time distance in km changes.

```
frappe.ui.form.on("Ride Booking Item", {
    distance_in_km(frm, cdt, cdn) {
        // which row?
        const row = frappe.get_doc(cdt, cdn)

        // update the amount for that row
        row.amount = row.distance_in_km * frm.doc.price_per_km;

        frm.refresh_field("items");
    }
})
```

In child table client script, we also get 2 more variables: cdt & cdn.

```
cdt: current doctype (e.g. Ride Booking Item)
```

So, the code above will change the row.amount internally, but it won't show the changes live on the UI. Therefore, we need to call frm.refresh field() to refresh the child table and show the changes live on the UI.

Example to update the amount when a form field changes:

When we loop the child table, we immediately get the child object, so we set using item.amount instead of using frm.set\_value (frm.set\_value is only for the form field).

#### **Portal Development:**



- Has Web View
- Allow Guest to View
- Index Web Pages for Search

We first need to check Has Web View to enable the doctype records to have web pages. Allow Guest to View enables non-authenticated users to access the web page.

### Route

vehicles

Is Published Field

is\_published

Then, we need to determine Route (not a field) for the web view, where do we want to route the list view of this doctype?

We also need to have a check field that determines whether the record will be published or not.

For the detail route, we need to add a field named route.

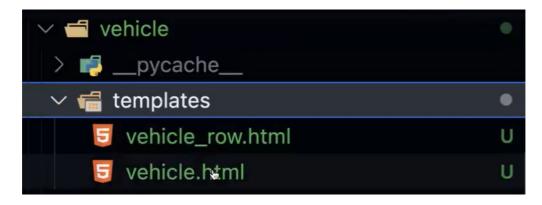
#### Files Generated & Changed (Web Views):

```
from frappe.website.website generator import WebsiteGenerator

class Vehicle(WebsiteGenerator):
    pass
```

When we enable web views, the class for the controller **automatically changes from** Document **to** WebsiteGenerator (extends from Document). This way, we can set the route ourselves:

```
class Vehicle(WebsiteGenerator):
    def before_save(self):
        self.route = f"vehicles/{self.name}-{self.another_field}"
```



Also, whenever we enable web views for a doctype, **a folder is auto-generated called** templates which has 2 html files inside: [doctype].html (for detail page) & [doctype]\_row.html (for list view page)

#### WebView file structure

The header, footer, etc. came from the extends line that extends the web.html from frappe and block page\_content. Example use of html, bootstrap, and Jinja2:

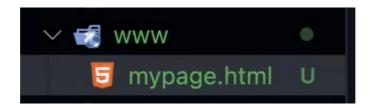
## Bentley Continental GT, 2022

### No image available!



#### **Custom Arbitrary WebPage:**

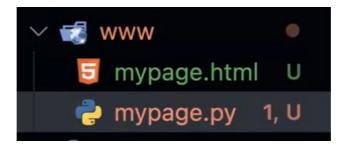
Frappe allows us to have full control and build our own arbitrary web pages using custom app through the www directory.



For the route, frappe uses file-based routing. So, we can access the web page using the filename as the route (mypage.html is accessible through [site-url]/mypage). Here we can import 3rd-party stuff like Pico CSS, we can use Jinja2 that has access to Frappe API (Jinja API) as well. Example:

```
<
```

We can also add a .py file to get context for the .html if Jinja API is not enough.



So, this way, we can do whatever we want that is possible through Python (e.g. import pandas etc.):

```
import frappe

def get_context(context):
    context.my_secret_message = "Secret message from context/mypage.py"
```

context will bring/pass the data to be accessible on our .html



#### **Linking Static Assets:**



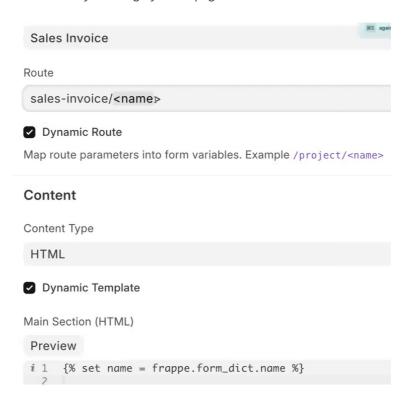
We can also add a .js file to the www directory, but we would need to extend the base template to make it work. So, a better way is to use the public directory where we can put any static assets (css, js, etc.) and use it on our .html. However, we have a special route to access the file:

#### <script src="/assets/ride\_management/js/myfile.js"></script>

/assets/[app-name]/js/[file-name].js (so we don't write 'public', frappe does a special thing here). These static assets are served by nginx so they are fast.

#### **Dynamic Route & Template:**

We can also access the route as variables by creating dynamic pages:



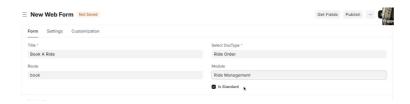
By using dynamic route, we can access the name on our Jinja2 using Dynamic Template. Use the syntax frappe.form\_dict and we can access the variables.

```
# 1 {% set name = frappe.form_dict.name %}
2 {% set doc = frappe.get_doc("Sales Invoice", name) %}
3
4 <h1></h1>
5
```

#### Web Form:

Web form lets us collect information through our portal.

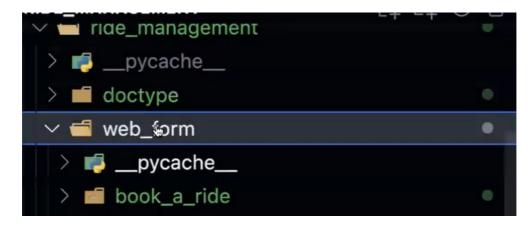
There are 3 options we can put in Data field: Email, Phone, URL



If we want to have the web form on our custom app, we need to check the Is Standard field and provide the Module. This will generate files for the web form on our app.

Every time the web form is submitted, a new record of the doctype will be created with the data fetched from the web form.

#### Files Generated (WebForm):





The files generated are in web\_form directory at the same level of doctype. Inside, we'll find folders for each of our standard web form named after the WebForm name. Inside it, we'll find auto-generated js, json, and .py

### Linking WebPage & WebForm:

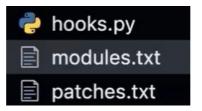
Now, since we have the WebForm created, we can have our WebViews button to redirect the user to the WebForm:

<a href="/book" class="btn btn-info mt-5">Book Now</a>

We can also set a default parameter for fields (auto-fill) inside WebForm:

<a href="/book/new?vehicle={{doc.name}}" class="btn btn-info mt-5">Book Now</a>

#### **Hooks:**



modules.txt: contains developer (standard) modules we created

patches.txt: contains patches

First information on hooks.pv will be the app information we filled when we create a new app. Everything else will be commented (documentation for what we can do with hooks).

For example, app\_include\_js means when app (desk) is loaded, we will also run the rm.js located in the public js directory of ride\_management app:

```
# include js, css files in header of desk.html
# app_include_css = "/assets/ride_management/css/ride_management.css"
app_include_js = "/assets/ride_management/js/rm.js"
```

Another example, these will include the css & js whenever we extended web.html from frappe templates:

```
# include js, css files in header of web template
web_include_css = "/assets/ride_management/css/ride_management.css"
# web_include_js = "/assets/ride_management/js/ride_management.js"
```

We can also hook into some specific processes. For example, we can inject code/script after the app is installed using after install hook:

```
# before_install = "ride_management.install.before_install"
after_install = "ride_management.install.after_install"
```

```
# Document Events
# Hook on document methods and events
 doc_events = {
   "*": {
#
#
        "on_update": "method",
        "on_cancel": "method",
#
       "on_trash": "method"
#
#
# }
doc_events = {
    "Sales Invoice": {
        "before_insert": "ride_management.custom.sales_invoice.before_insert",
```

We also have doc\_events where we can hook into any doctype methods & events.

scheduler\_events is useful to tell frappe that we want to run specific script/code/method in a specific time interval.

```
# Overriding Methods
# ------
#
override_whitelisted_methods = {
    "erpnext.pos.return_total": "ride_management.custom_pos.return_total",
}
```

We can also override whitelisted methods (we can't override non-whitelisted ones). So, methods that are decorated with frappe.whitelist() are accessible to be called through API. With this, it's possible to create our own custom API.

```
ride_management >  api.py > .
    import frappe
2
3    @frappe.whitelist()
4    def get_emoji():
5     return "#"
```

Start with creating api.pv file inside our app directory, define the method, then call it using Bruno (/api/method/[dotted-path]):

```
GET • http://mysite.local:8003/api/method/ride_management.api.get_emoji
```

The method above will require the user to provide Authorization header to access the method through API. To allow non-authorized user, add allow guest=True:

```
@frappe.whitelist(allow_guest=True)
```

#### Fixtures:

Fixtures lets us export the documents/records, not just the doctype schema. To do this, we have to include fixtures on hooks.py which holds a list of doctypes that we want to export.

```
management > hooks.py > ...

# app_name = "ride_management"
app_title = "Ride Management"
app_publisher = "Hussain Nagaria"
app_description = "A vehicle rental management app"
app_email = "hussain@frappe.io"
app_license = "mit"
# required_apps = []

fixtures = [
    "Vehicle Type",
]
```

To actually export it, we have to call export-fixtures bench command:

```
• ride_management git:(develop) x bench -site mysite.local export-fixtures
Exporting Vehicle Type app ride_management filters None
```

After running the above command, there will be a fixtures directory auto-generated with the .json of the exported doctypes inside:



The .json contains the records of that doctype that exists on the site:

```
hooks.py M
ride_management > fixtures > { } vehicle_type.json > ...
  2
        "description": "It is a hatchback",
  3
        "docstatus": 0,
  4
        "doctype": "Vehicle Type",
  5
        "modified": "2023-12-06 13:42:02.828975",
  6
        "name": "Hatchback"
  7
  8
       },
        "description": null,
 10
        "docstatus": 0,
 11
        "doctype": "Vehicle Type",
 12
        "modified": "2023-12-06 13:42:11.195898",
 13
        "name": "SUV"
 14
 15
       },
 16
        "description": null,
 17
        "docstatus": 0,
 18
        "doctype": "Vehicle Type",
 19
        "modified": "2023-12-06 13:42:20.639039",
 20
        "name": "Sedan"
 21
```

If there are changes that we want to push (e.g. add a new vehicle type), just run export-fixtures again, and run migrate to have the changed json to take effect.

Frappe has a hash-based migration, what it does is it looks at the .json file, it hashes it, then it checks the previous hash it has
stored, and matches them. If there is a change, then it will make the <b>necessary changes</b> . This is the same case for doctypes' .json files. The changes are made automatically by Frappe so we don't need to create migration files.