Miscellanous

⊙ Category	Notes	
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Run custom scripts

`bench --site your_site_name execute your_app.scripts.file_name.function_name`

(`bench --site display-pentaho.local execute pentaho_processes.scripts.integrate_transformation_log_data.test_db_connection`)

Localization

The _ function is used to translate strings and make them available in different languages, ensuring that duelists from all realms can comprehend your messages.

To utilize this mystical function, you must first summon it into your script. Here's how you can modify your script to include the _ function:

```python
import frappe
from frappe import _

class Deck(frappe.Model):
    def validate(self):
        self.validate_one_deck_per_duelist()

    def validate_one_deck_per_duelist(self):
        if frappe.db.exists('Deck', {'duelist': self.duelist, 'name': ['!=', self.name]}):
            frappe.throw(_("The duelist {0} already possesses a deck!").format(frappe.bold(self.duelist)))
```

By invoking `from frappe import _`, you bring forth the power of localization into your script, allowing you to communicate with duelists in their native tongues, ensuring clarity and understanding reign supreme within your realm.

Here's a brief explanation of these two ancient symbols:

- _ : This symbol is used to translate strings in Python code. It allows you to define a string in a way that it can be translated into different languages based on the user's language settings.
- __ : This symbol is used to translate strings in JavaScript code. Much like its Python counterpart, it allows strings to be translated into different languages.

Set system timezone

```
bench set-config timezone "Asia/Jakarta"
```